

### **Announcements**

- Office Hours are posted on Piazza!
- trainerlab due date has been extended to next
   Thursday 09/17
  - This week's lab, sportslab, is still due next
     Thursday 09/17
- **Extratations** are starting this week
  - Details will be announced on Piazza soon





# **Pet Tax**

Richard "Richie" Parker



Charcoal



Noot Noot

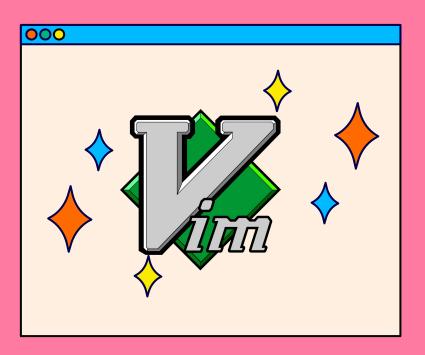




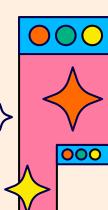








- A **screen-oriented** text editor
- Released in 1991
  - Improved version of "vi" released in 1976
- A "programmer's editor"
- No mouse or 'GUI'



# Why Vim?



### **Efficiency**

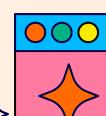
By only giving you the choice of using a keyboard, you can accomplish tasks much quickly.

Customizable to your typing needs!



### **Ergonomics**

Vim is designed to have your fingers always stay near the home row. This reduces hands fatigue and improves performance.



# Why Vim?





### It's Everywhere!

Vim exists on almost all machines. It's heavily used for system administration, programming, working with markup languages, and more!



### **Vim Keybindings**

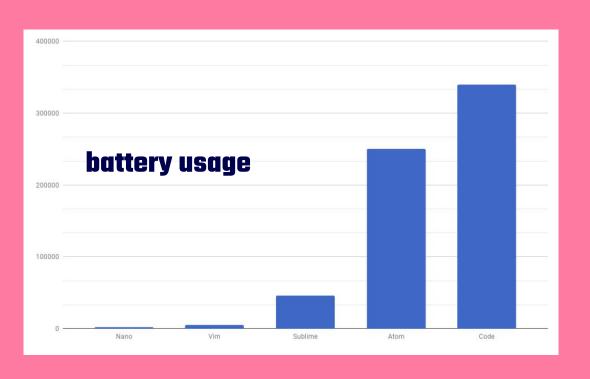
There are many music players, organizers, web browsers, file viewers, terminals, IDEs, and more that take advantage of Vim's keybindings.

```
5 int main() {
6    int* primes = new int[ 1980 ];
7    int candidate;
9
10
11
12 }
        for ( candidate - 3; candidate < count; pandidate ) [
        return 9;
                                                                         CSD NIMey
                                                                         SHIFT+4bbbxx
                                                                                             9,45
                                                                                                             ALL
```

1 #include <cstdio> 2 3 uning namespace std;



# Why Vim?





# Vim is Cool 😍 🎮







# **How: The Vim Philosophy**



### **Efficiency**



Modal Editing



### **Think**

How can I do what I want faster? Don't try to memorize all these commands, understand what you need to do next.



### **Practice, Practice, Practice**

The best and only way to learn and gain familiarity! Mastery takes time.







### **Teach Yourself!**





### **Vim Wiki**



Great online resource for answering questions



As easy as typing vimtutor into the terminal



### :help <cmmd>

Internal vim help pages for a specific command



### **All Over the Internet**

Many years of documentation and resources











01) Normal mode (Esc)

Editor commands are used in this mode. The default mode.



Editing a text buffer.
Similar to modern text editors.

03 Visual mode (v)

Used for highlighting areas for text.

**04** Command-line mode (:)

Single line input, used mostly for file navigation.
Exits mode after command



Printable characters replace text and Vim enters insert mode.

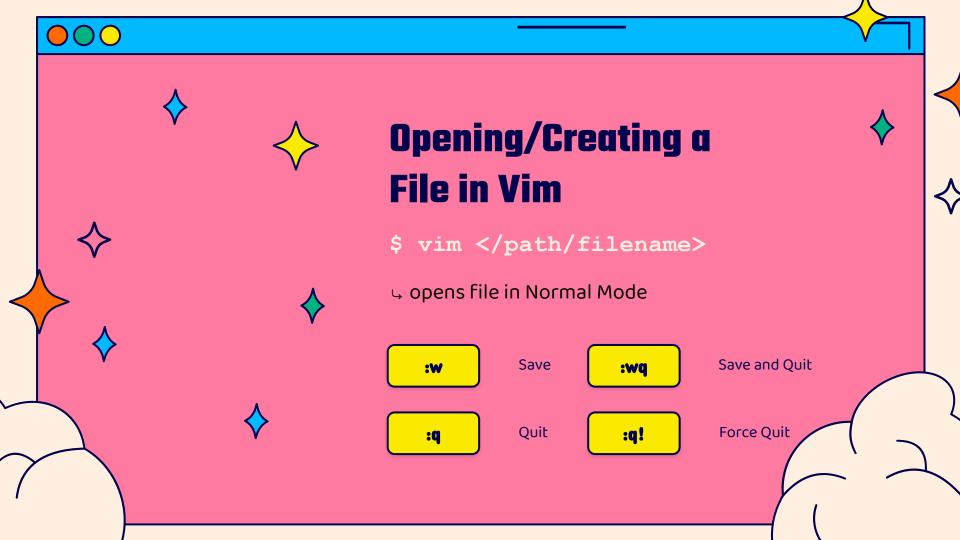
06 Ex mode (Q)

Similar to command-line mode, but does not exit mode after command.













# **Normal Mode: Navigating**

#### 000



Ergonomically best to navigate letterwise:





# **Normal Mode: Navigating**

#### 000

#### **Inline**

- find <next occurrence of letter
  - o Find orevious>
- w <next word>
  - o b <back a word>
- (zero) beginning of line
- \$ end of line

#### 000

#### **Filewide**

- /<search text><enter>
  - ?<back search text><enter>
- next occurence of search
  - N previous
- Go to the end of file
  - ggo to beginning



# **The Parallel Shift**

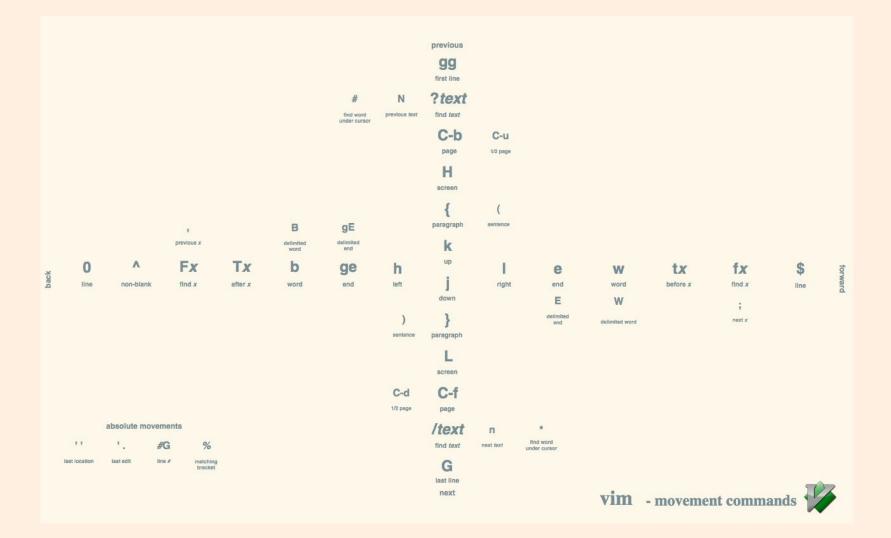
Normally, there is a pattern to Vim commands, but THIS IS NOT ALWAYS TRUE

f <char></char>	Look <i>forwards</i> for char	F <char></char>	Look <i>backwards</i> for char
0	Open new line below	0	Open new line <i>above</i>
i	Insert before cursor	I	Insert at beginning of line
а	Insert after cursor	Α	Insert at <i>end of line</i>













# **Normal Mode: Editing**

#### 000

#### <COUNT> <VERB> <TEXT OBJECT>

2 delete word

This command would delete two words from the current cursor position.

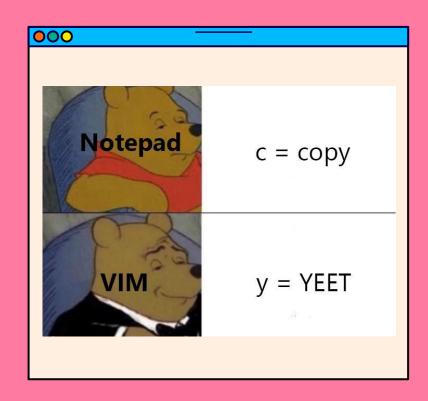
Vim has its own intuitive "language". It has verbs and objects, and the commands are similar to English counterparts. You can create "clauses" to manipulate this text.



# **Normal Mode: Editing**

#### **000**

- yank (copy)
  - Yank or yy a line
- delete (cut)
  - ddelete (cut) line
- paste below
  - Paste above
- undo
- Ctrl-redo





# **Switching Modes**



000



### Normal $\rightarrow$ Insert

- the typical way
- hange deletes the following text object
- ppend jumps to end of line
- pens a new line

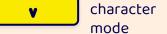


Normal

Esc



### Normal $\rightarrow$ Visual



line mode

Ctrl + v block mode

















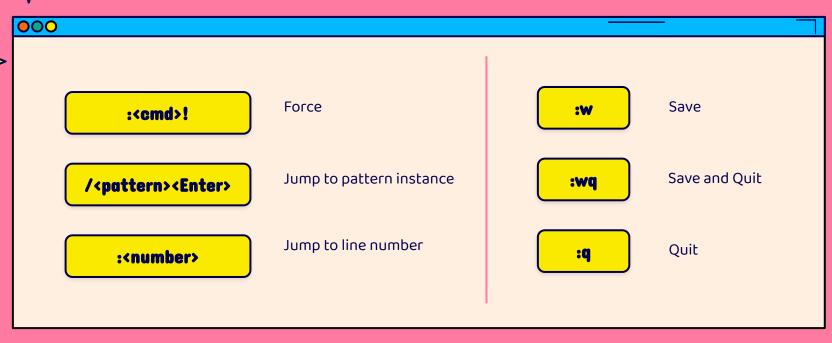
# **Command-line Mode Commands**

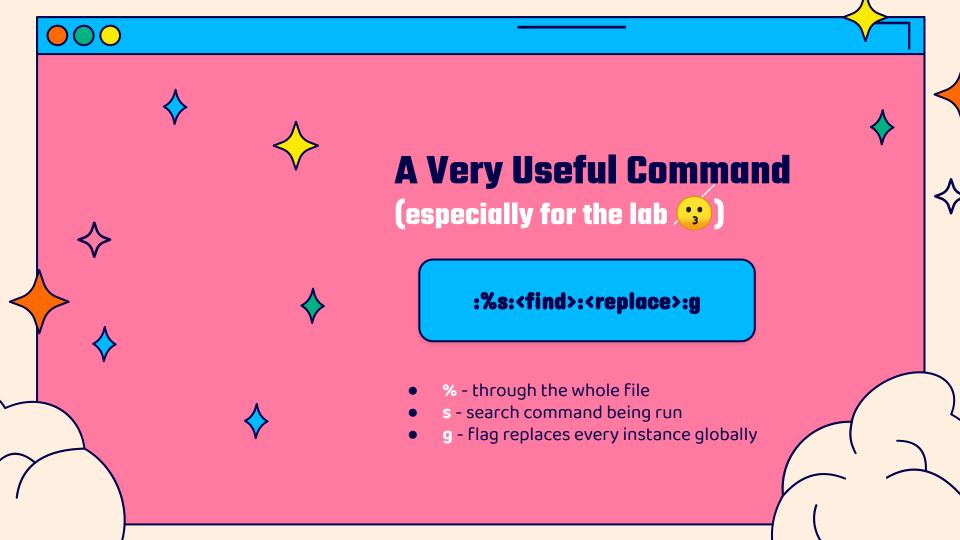


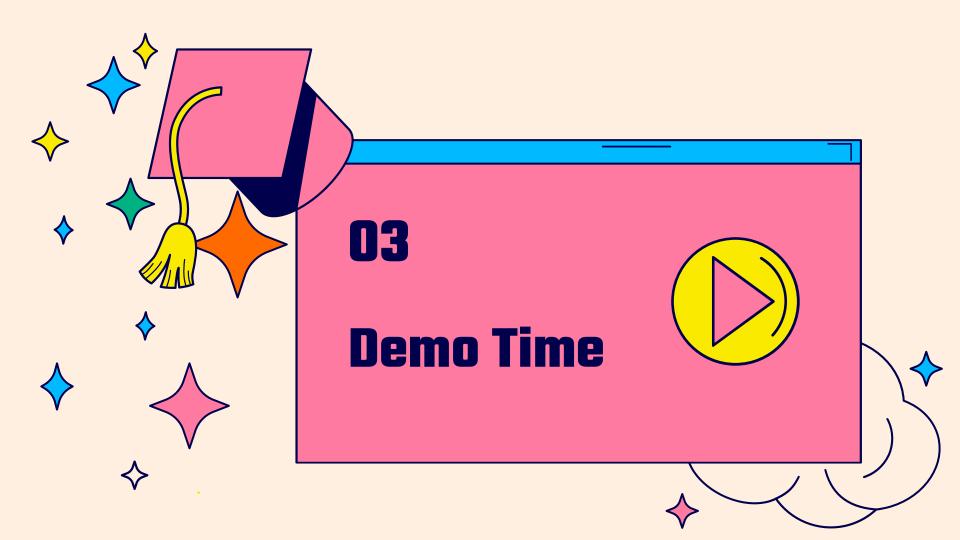




# **Command-line Mode Commands**











# **Closing Vim Thoughts**

#### 000

### **Further Resources/Reading**

- vimtutor
  - Walks you through a tutorial of vim
- Practical Vim: Edit Text at the Speed of Thought by Drew Neil

#### 000

### **How to Help Yourself**

- Practice, practice, practice!
- Google is your friend!
- <u>Vim Cheatsheet</u>
- Vim Wiki!
- :help <topic>





### **A Whole New World**

#### **000**

- Registers
- Macros
- Interfacing with STDIN/STDOUT
- Customizing Vim to be an IDE
  - Vim plugins
- Code completion, folding, markers, etc.
- Using Vim in other editors







# **LPT: Lab Pro Tips**

#### **00**C

- If you get an error message that says something like "Vundle" just press enter to continue
- If you get a "merge commit" screen on pull, then type ":wq!" and press enter to exit vim and complete the merge
  - Vim itself is used for other command tools such as Git
- Treat both words "More dust" as dust
- The last instruction on sliding should be (I always practice in grassy fields).
- "Written by yours truly" (no quotes) should both be directly ABOVE and BELOW those lines
- If you screw up on a file, `git checkout <filename>` to reset