







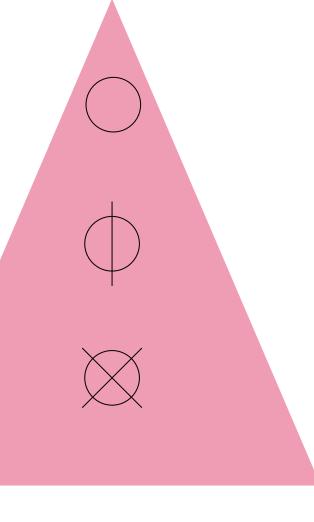




Congrats on finishing the midterm!!

Extratation: Crash Course w/ ScottyLabs (Registration link at the end of slides)





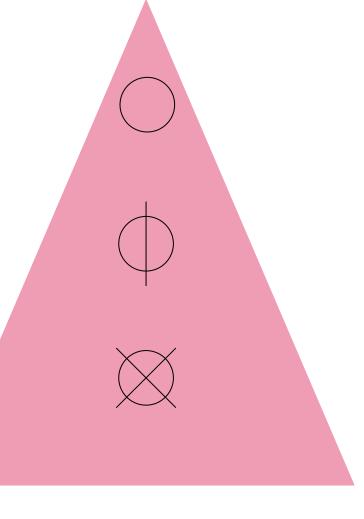


Review

Git: Version Control System

add, commit, branch, checkout





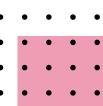




Let's Play A Game

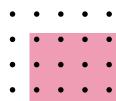
You just broke your sugar honeycomb!







Git Ready For... Undoing Mistakes





Unstaged Changes (before using git add)

Scenario:

- you're working on trainerlab and accidentally delete the professor
- you haven't staged or committed since pulling the lab
- you want to fix your sugar honeycomb

Use:

git checkout <file_name>





Staged Changes (after git add, before git commit)

Scenario:

- you're working on sportslab and accidentally delete a paragraph of big-league.txt and :wq
- o you finished other tasks and don't want to redo them
- you've staged everything
- Unstage: git reset HEAD <file name>
- Save for later: git stash
- Retrieving the stash:
 - git stash list
 - o git stash apply stash@{n}





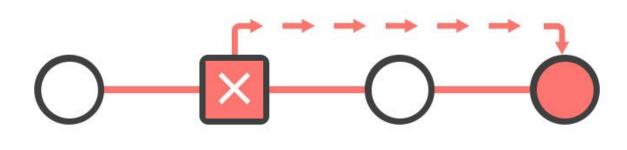
After committing

- nuke changes: git reset --hard origin/<branch, commit hash/HEAD~n>
 - o *n* is the num of commits you want to go back
- remove commits:
 - git reset HEAD~n
 - git revert <commit hash>
- revert vs reset
 - striking out vs erasing
 - revert = new commit undoing past changes
 - past changes still in log
 - reset removes evidence of old changes

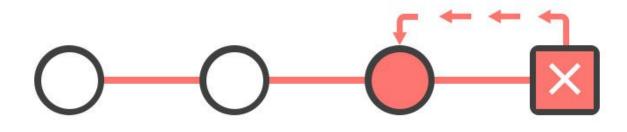




Reverting



Resetting







Rebasing

- **Rewrite** history!
 - o git rebase
 branch_to_base_on>
- Visual Demo time!





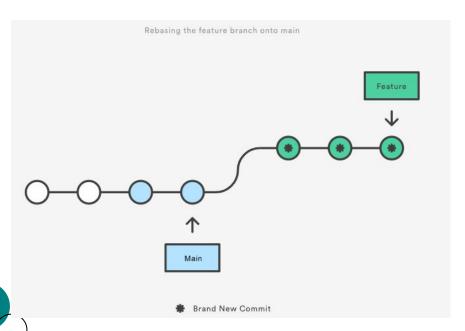
Rebase vs. Merge

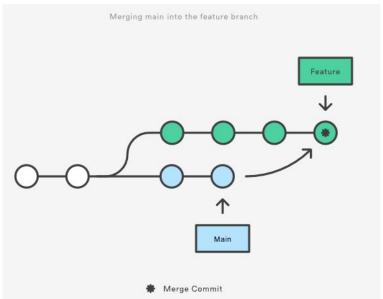
- Both integrate changes from one branch into another
- git merge:
 - Creates a "merge commit" to tie together the history of the two branches
 - Existing branches are not changed
 - Generally safer!
- git rebase:
 - Moves the entire branch to the tip of current branch
 - Can result in a cleaner git log
 - Do NOT use on public branches!! (more on that with remotes later)





Rebase vs. Merge

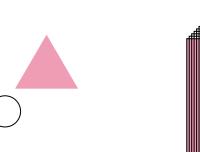


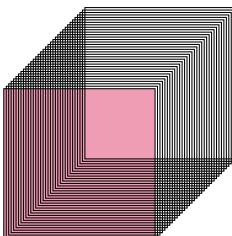






Remotes and Github





What is GitHub?

- Super useful tool for development!
- Lets you host "remotes" in the cloud
 - What's a remote? Next slide lol
- Development features:
 - Issues, code review tools, an <u>ice vault</u> in the Arctic Circle to save your code in the event of an apocalypse, etc.
- Great way to host and share open source projects
- Other ways to host remotes:
 - bitbucket (competitor to github)
 - host your own on your own servers





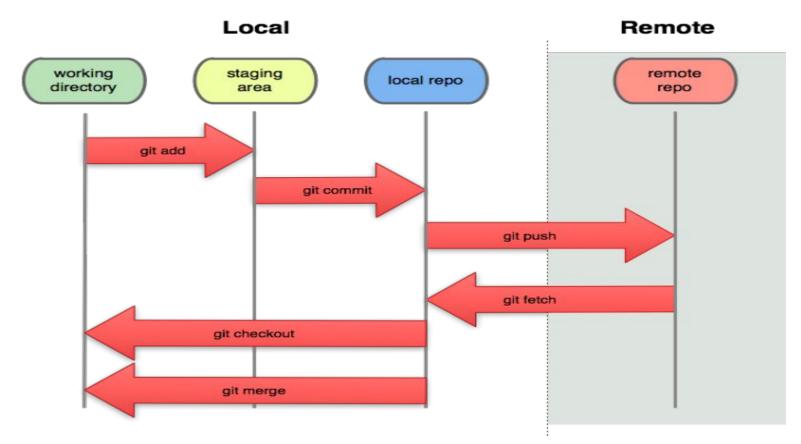




Remotes

- Remotes are "copies" of your repository stored in the cloud
 - Specifically versions of the git graph that have the same initial commit
 - DEFAULT REMOTE NAME IS ORIGIN
- Goal: use these copies to backup and store code, enable collaboration, deploy and manage code better
- X Problem: maintaining consistency across these different versions

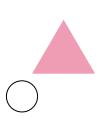




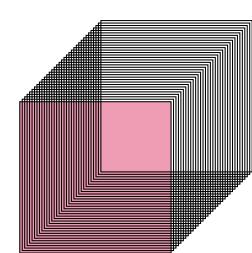


Lets get started with a Github Repository

- Step 0: make a GitHub account
 - While you're there, sign-up for the <u>education</u> <u>program</u> and git a tone of free stuff
- Make a repository using the gui (super easy)









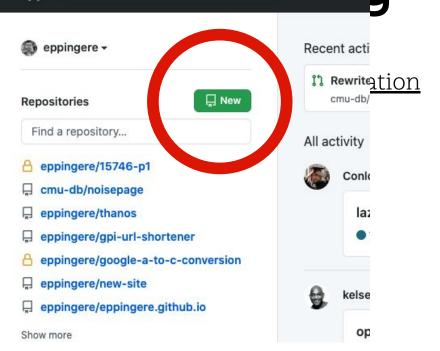


Lets get started with a Gith () Search or jump to... Pull requests J

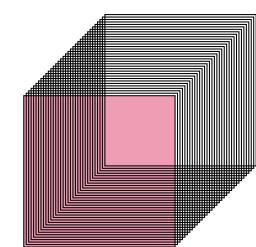
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- Make a repository using the gui (super easy)
 - Things to know about making repos
 - Public vs Private
 - Public to show of and flex on them recruiters
 - Private to be sneky and follow academic integrity



Lets a Gi

• Step 0:

pro

imgflip.com

Make a



USE PRIVATE
REPOSTO
FOLLOW
ACADEMIC INTEGRITY









- More things to know about making your first repo
 - o README.md
 - write-up about your code, instructions, things for collaborators to know
 - Written in <u>markdown</u>
 - o .gitignore
 - Remember those? Github provides you with some starters





- If your code is public, what <u>rights</u> people have who use your code
- <u>Common Licenses</u>:
 - MIT License: very open and gives rights to everyone while protecting you from being sued if your code breaks something
 - Apache License (2.0): also very open, explicitly protects your code's intellectual property, gives you the right to any code someone contributes to your project in any form
 - GPL: notoriously restrictive license, copyrights the code in it and explicitly restricts how you are allowed to use the code

Ok what now?



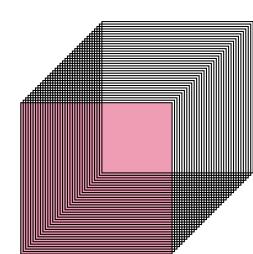
- You now have a remote of your repo
- You want to have a local version of your repo
- Simply "clone the repository"
 - Click the "clone" button on your repo's GitHub page
 - Copy link and run:
 - \$ git clone <clone url here>

Wait, can u have multiple remotes tho?

Yes!!

- Your local repo can have multiple remotes.
- To check all remotes, do: \$ git remote
- When u clone, the default name of remote is origin
- Use -v flag if u want to see the URLs linked to the remotes
- Can also add a remote by: \$ git remote add <shortname> <url>





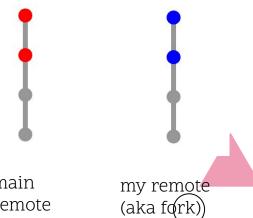




Ok enough riff raff let's Do this!!

- Two main actions to think about:
 - "push" changes from your local repository to the remote repository
 - "pull" or "fetch" changes from the remote to your local repository

- Remotes are just different versions of the git tree
- We want to move commits from remotes to our local repo and visa versa





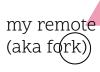


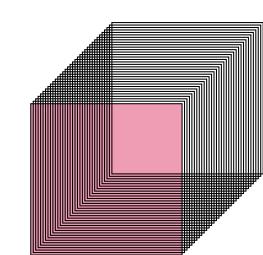




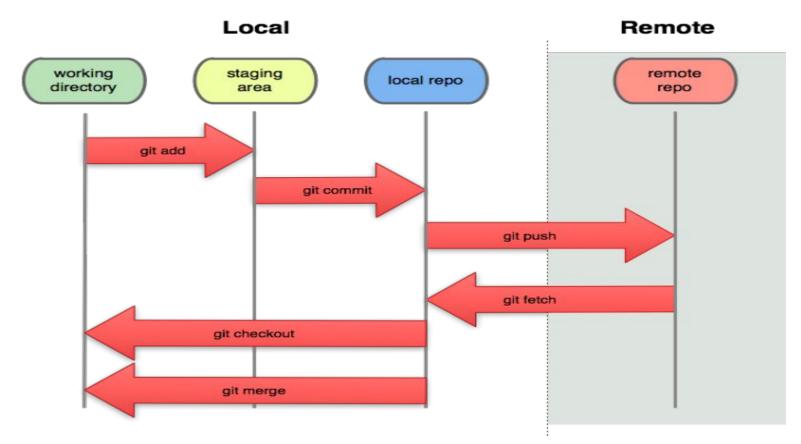
my local repo













Pushing Example



- I have some commits locally that I want to make sure are saved on GitHub. Must need write-access tho
 - run command:
 - \$ git push <remote name> <remote branch>
 - o Sometimes your local branch isn't on the remote:
 - But you usually want to push your current branch to the remote's version of this branch
 - You can just run:
 - \$ git push

Pulling Example



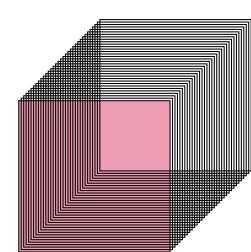
- I have some commits in the remote that I want locally
 - \$ git pull <remote name> <local branch>
- But usually you can just run for default remote and current branch:
 - \$ git pull

Git Fetch

- Allows you to see the changes in remote reposince your last pull.
- \$ git fetch <remote>
- Useful if you're not sure of pulling just yet from the remote and want to review
- Unlike Git Pull, Fetch doesn't merge the remote repo with your local repo
- Git Pull = Git Fetch + Merge











It's time for spaghetti

- Git forks are duplicate remotes of another remote
- Fork allows you to have your OWN copy
- Why do we want forks?
 - You don't have write access to the og remote
 - You want one just for you to use and the main the is for your group
 - Everyone has their remotes and no one gets in each other's way



- You now know everything to contribute to open source projects
- There are a ton of great projects on github
 linux android the go programming language noise
 page vscode the GPI website
 so many model
- Simply fork the project, clone, do your thing
- Submit a pull request to the main project

Pull requests on the dL

- You want to add your changes to the og remote
- How?
- Submit a pull request (PR)
- Push your changes, go to og remote's page, click "submit a pull request"
- The person who runs the repository can give you feedback and hopefully get your code merged into a really cool project





Announcements

- Please give feedback :)
 http://tinyurl.com/f21-gpi-feedback
- Instructions for the GitHub part of lab:
 - https://www.cs.cmu.edu/~07131/f21/topics/readings/week-8/

• Extratation: Crash Course w/ ScottyLabs Registration:

https://docs.google.com/forms/d/e/1FAIpQLScTH_5m0qdmBU KNfF97Cgleu_KGS87CUIWErQQe2zYtub_Pwg/viewform

