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CMU 15-112, Fall 2022

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## Term Project Gallery

spring-22



**15-112**  
**SPRING22**

*Term Project Lightning Round Video*

# As you walk in

Play with this demo of a neural network that classifies handwritten digits:

[https://adamharley.com/nn\\_vis/mlp/3d.html](https://adamharley.com/nn_vis/mlp/3d.html)



Draw your number here

0 1 2 3 4 5 6 7 8 9

Downsampled drawing: 4

First guess: 4

Second guess: 6



15-112  
Lecture 2

Week 1 Thu  
Getting Started

Instructor: Pat Virtue

Walk-through:

# Three-neuron neural network

Note: a quick example of real-world functions that we can start to write already!

# Design example: Three-neuron neural network

## Note:

The following slides were adjusted to match what we ended up covering in lecture.

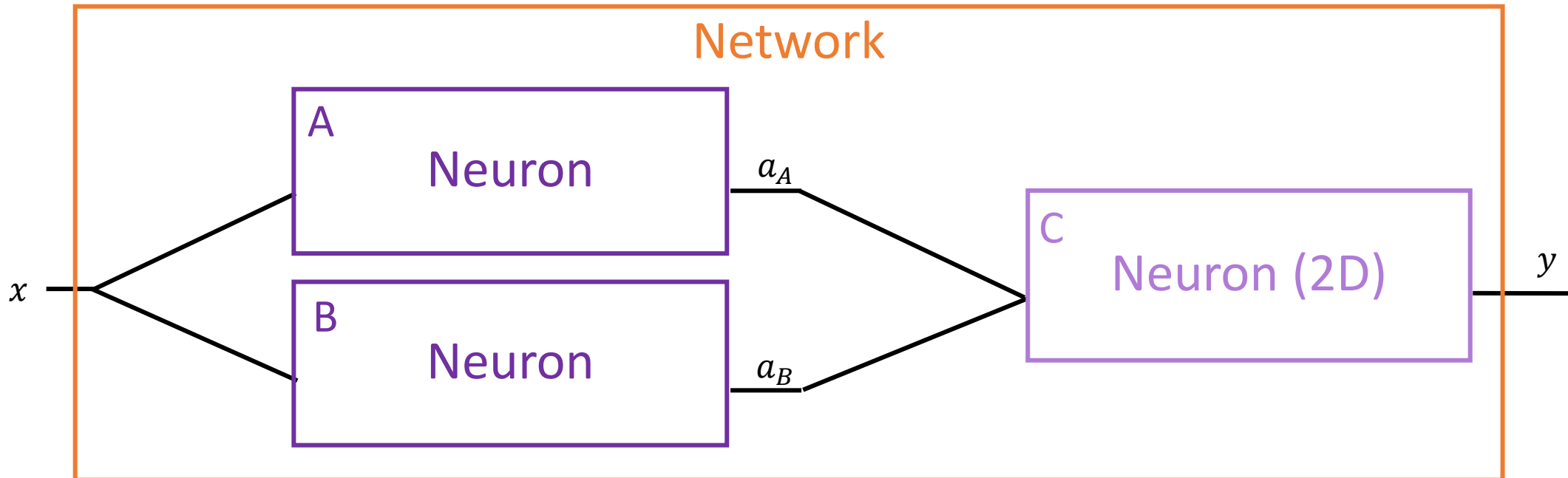
See the [Appendix](#) at the end of these slides for a few more steps to complete the three-neuron network code

# Design example: Three-neuron neural network

## High-level design of a small neural network

Input  $x$ : \_\_\_\_\_

Output  $y$ : \_\_\_\_\_



Temporary, intermediate values:

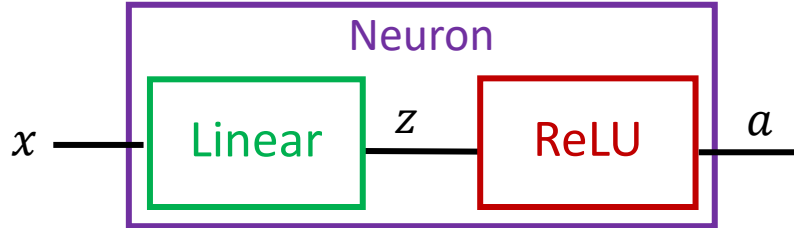
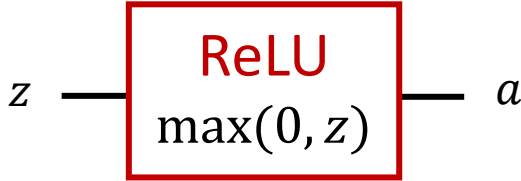
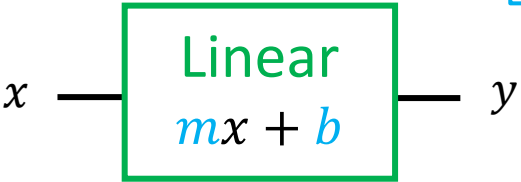
$a_A$ : \_\_\_\_\_

$a_B$ : \_\_\_\_\_

# Design example: Neural Network Components

## Handout

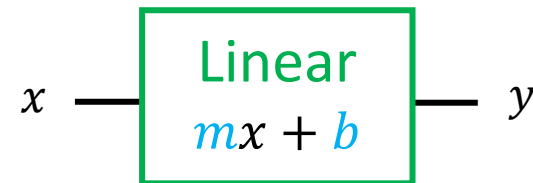
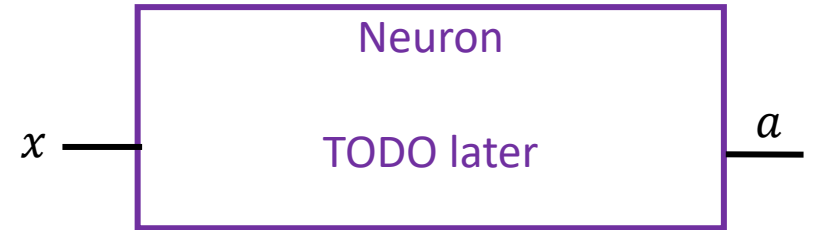
Parameters  
 $m$ : slope  
 $b$ : intercept



# Example: Three-neuron neural network

## Code – first pass: moving top-down

```
def network(x):  
    # Return y, the output of the network  
    pass # for now  
  
def neuron(x, m, b):  
    # Return a, the output of one neuron  
    pass # for now  
  
def linear(x, m, b):  
    # print(f'Inside linear({m}, {x}, {b}'))  
    return m*x + b
```





# Example: Three-neuron neural network

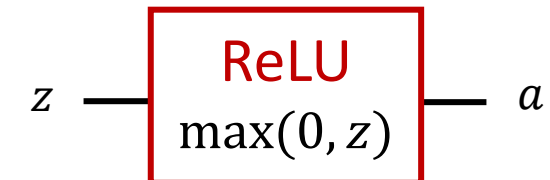
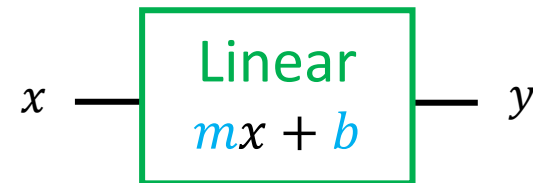
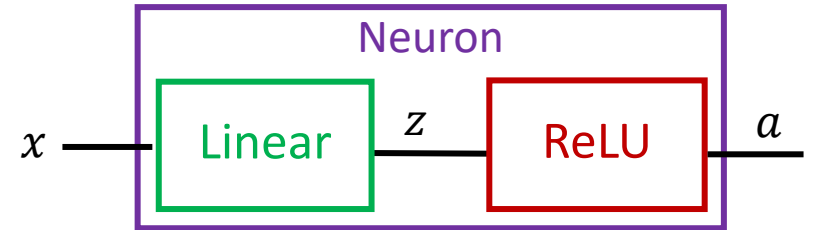
Code – move back up to implement neuron

```
def network(x):  
    # Return y, the output of the network  
    pass # for now
```

```
def neuron(x, m, b):  
    z = linear(x, m, b)  
    a = relu(z)  
    return a
```

```
def linear(x, m, b):  
    return m*x + b
```

```
def relu(z):  
    return max(0, z)
```



# Walk-through: Three-neuron neural network

## Concepts highlighted

- [Defining functions](#)
- [Calling functions](#)
- [Print vs return](#)
- [None type](#)
- [Helper functions](#)
- [Variable scope](#)
- [if-else statement](#)
- [Built-in functions](#) (print, max)
- [Function composition](#)
- Top-down design (brief introduction)

# Announcements

## Assignments:

112 student contract

- Due already

Week 2 Pre-reading Checkpoint

- Due Fri 9/2, 8 pm

HW1

- Due Saturday 9/3, 8 pm

# Announcements

## Recitation

### Friday

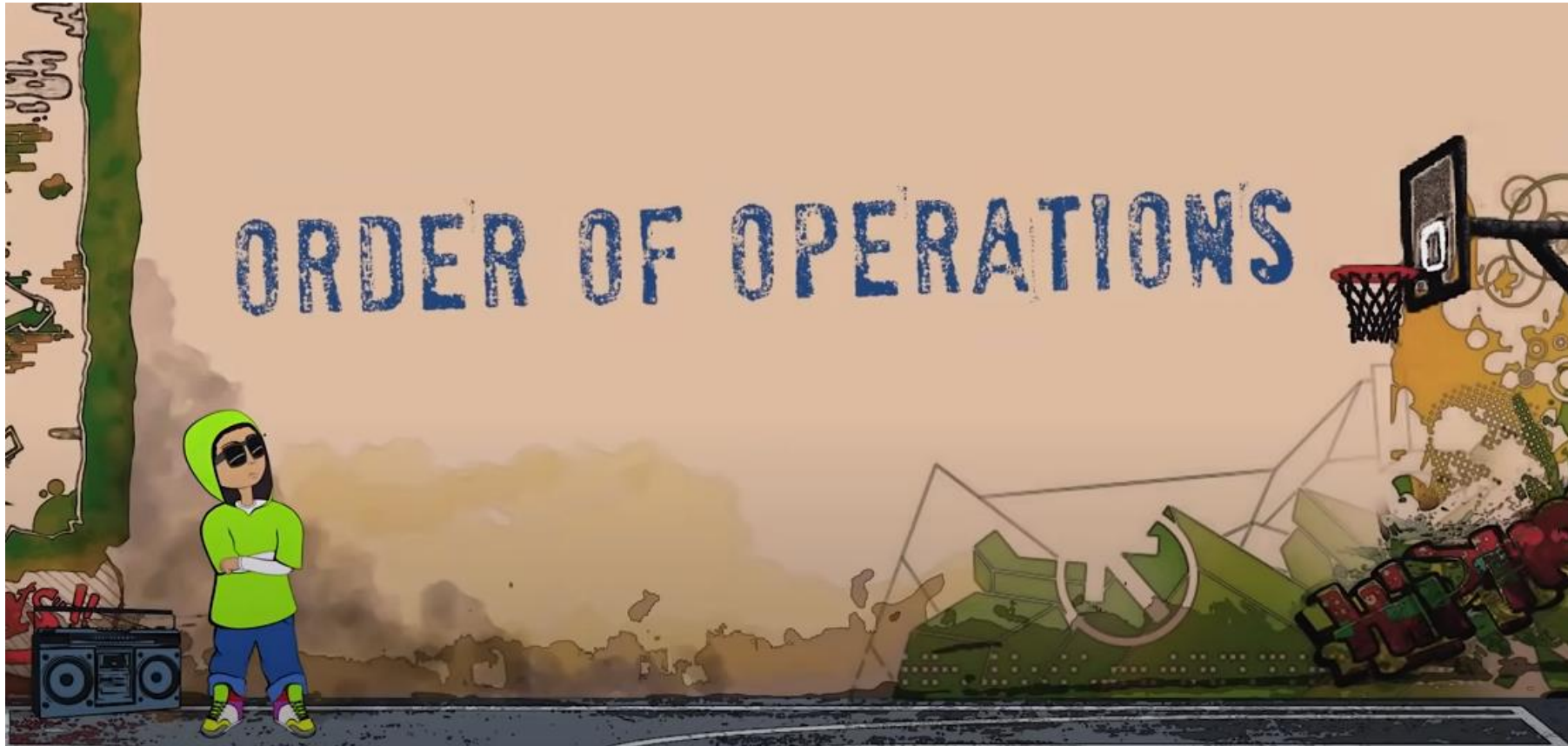
- Time reserved to work on **Pre-reading** and associated **Checkpoint**
- (Fix-it Fridays, but not in week 1)
- GHC 5<sup>th</sup> Floor Clusters

# Operators and Order of Operations

# Order of operations

PEMDAS

<https://www.youtube.com/watch?v=ZzeDWFhYv3E>



## Poll 4 (unused)

What does this print?

```
print(2**3**2)
```

- A) 7
- B) 64
- C) 512
- D) Error

### Debugging tip!

Expressions are things in Python that evaluate to a value

- 1) Save expressions (of all sizes) to variables
- 2) Use `print(expr)` to confirm values and order of operations

# Poll 5

How many expressions are there in:

$a \% b == a - a // b * b$

- A) 4
- B) 5
- C) 6
- D) 11
- E) 21
- F) Other
- G) I have no idea



# Operators

## Arithmetic

- +, -, \*, /, //, \*\*, %, - (unary), + (unary)

## Relational

- <, <=, >=, >, ==, !=

## Assignment

- +=, -=, \*=, /=, //=, \*\*=, %=

## Logical

- and, or, not

Note: not covering the bitwise operators (for now at least)

<<, >>, &, |, ^, ~, &=, |=, ^=, <<=, >>=

# Strings and Comments

## Poll 6 (unused)

Which one does the right thing?

- A) `print("Have you read "Pride and Prejudice" by Jane Austen?")`
- B) `print("Have you read 'Pride and Prejudice' by Jane Austen?")`
- C) `print('Have you read "Pride and Prejudice" by Jane Austen?')`
- D) `print('Have you read "Pride and Prejudice" by Jane Austen?')`

## Poll 6 (unused)

Which one does the right thing?

- A) `print("Have you read "Pride and Prejudice" by Jane Austen?")`
- B) `print("Have you read 'Pride and Prejudice' by Jane Austen?")`
- C) `print('Have you read 'Pride and Prejudice" by Jane Austen?')`
- D) `print('Have you read "Pride and Prejudice" by Jane Austen?')`

```
print("Have you read "Pride and Prejudice" by Jane Austen?")
```

```
print("Have you read 'Pride and Prejudice' by Jane Austen?")
```

```
print('Have you read 'Pride and Prejudice" by Jane Austen?')
```

```
print('Have you read "Pride and Prejudice" by Jane Austen?')
```

# Comments

Notes for humans (really important!)

```
# Comments can go on their own line
i = 0 # Comments can go at the end of a line

def squared(x):
    """ This is technically a multiline string
        but is often used as a comment
    """
    return x**2
```

# Strings

## Single or double quote are fine

- Can be useful for quotes withing strings (but alternated correctly)
- Escape characters are needed sometimes

```
print('Have you read Jane Austen\'s "Pride and Prejudice" recently?')
```

- There are also triple quotes for multiline strings (actually, often used for comments)

## f-Strings

- Really useful to print a combination of strings and expressions

```
x = 42
```

```
y = 99
```

```
print(f'Did you know that {x} + {y} is {x+y}?')
```

Errors

# Prev Poll 3

What college are you in?

- A) Letss eat Grandma
- B) Letss eat, Grandma
- C) Lets eat Grandma
- D) Lets eat, Grandma
- E) Let's eat Grandma
- F) Let's eat, Grandma

## Lessons learned

- Sensitive to small things
  - Like spelling, grammar, usage
  - Different kinds of error
- Different from language to language
- Be patient while you learn
  - With yourselves
  - With each other
- Commas save lives
- Don't consume your relatives



# Errors

## Syntax error

```
print("100") # Never prints  
1 ? 0  
print("200") # Never prints
```

## Runtime error

```
print("100") # Prints!  
1 / 0  
print("200") # Never prints
```

## Logical error

```
print(f"100:, {x}") # Prints!  
if x % 2 == 1:  
    print(f"{x} is even") # Prints?  
print("200") # Prints!
```

### Debugging tip!

- Use print functions to help learn where runtime errors are happening

### Debugging tip!

- Use print functions to see if branches of code are being entered

## Poll 7 (unused)

What happens when we run the following line?

```
x = 3(2+7)
```

- A) x takes on the value 27
- B) Syntax error
- C) Runtime error
- D) Logical error
- E) I have no idea

# Errors

## Tip

Keep a list of errors that you encounter along with what they might mean

`TypeError: 'int' object is not callable`

→ Hmm, I probably have number, variable, or expression followed by a (

e.g., `x = 3(2+7)` should be `x = 3*(2+7)`

`NameError: name 'total' is not defined`

→ Hmm, I probably have variable named total that I never assigned a value

```
num = 10
```

```
mean = total/num
```

# Functions

# Variables and Types

# type vs isinstance

Both work to check

More complex

## Poll 8 (unused)

What is this?

- A) Apple
- B) Banana
- C) Fruit
- D) Food



# type vs isinstance

Both work to check

More complex



## Poll 9 (unused)

What should this print?

```
print(0.1 + 0.1 + 0.1 == 0.3)
```

- A) bool
- B) True
- C) False
- D) Yes
- E) No

# Issues with floats

## Equality

```
x = 0.1 + 0.1 + 0.1
```

```
y = 0.3
```

```
x == y # Doesn't work well with floats
```

- Use 112: `almostEqual(x, y)`

## Rounding

```
round(x) # Doesn't work as you might expect
```

- Use 112: `roundHalfUp(x)`

# Conditionals

# Appendix

Additional examples with neural networks

# Three-neuron neural network

## Handout

Input  $x$ : \_\_\_\_\_

Output  $y$ : \_\_\_\_\_

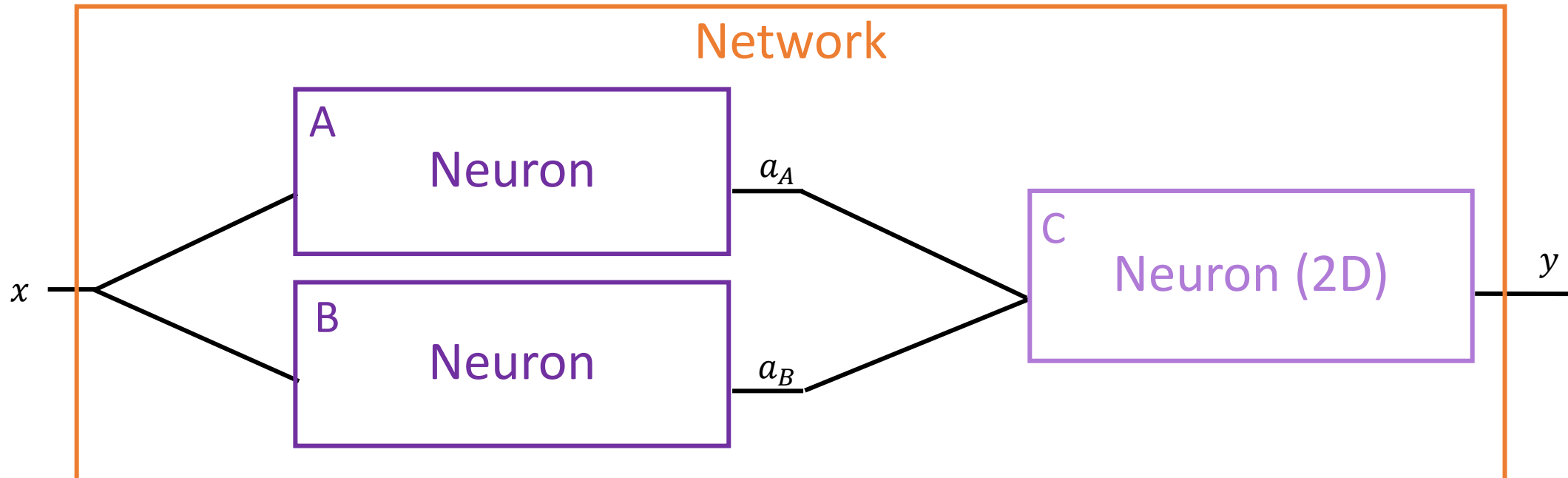
### Parameters

$m_A$ : -0.01     $b_A$ : 0.7

$m_B$ : 0.05     $b_B$ : -3.5

$m_{C,1}$ : 1.0     $b_C$ : 1.5

$m_{C,2}$ : 1.0

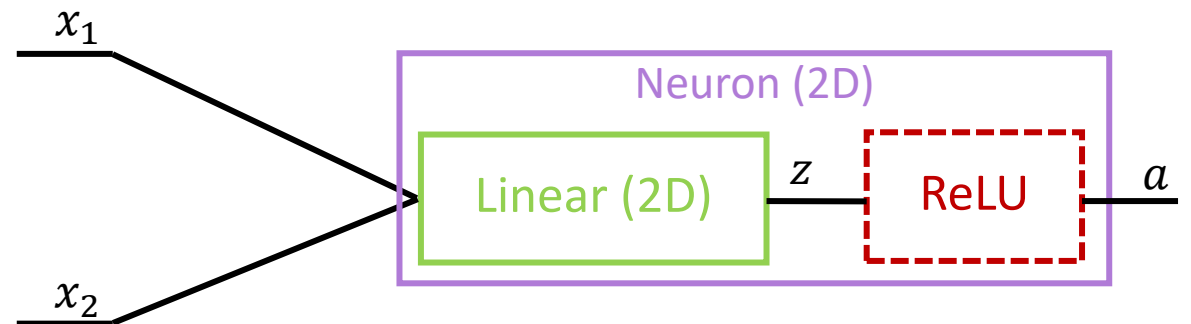
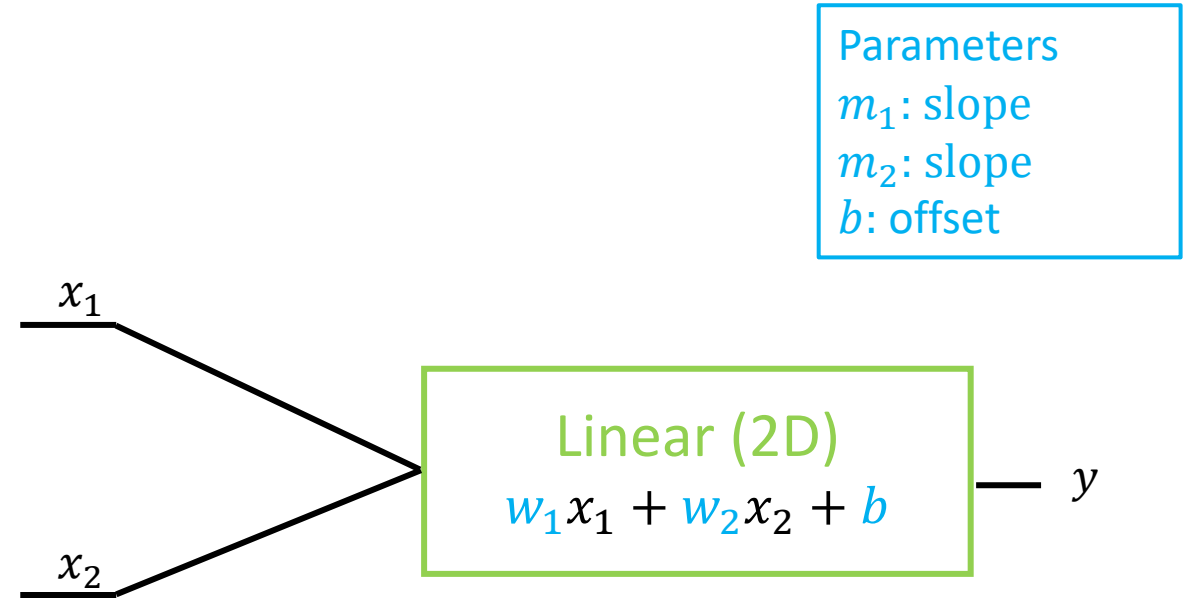
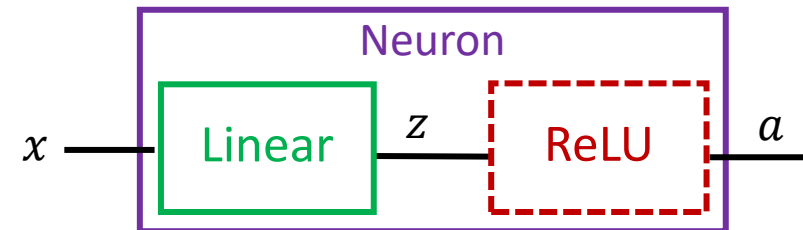
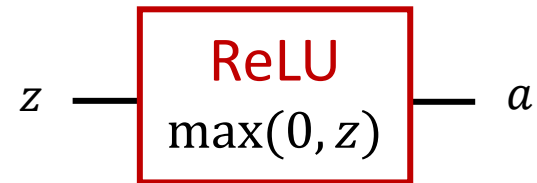
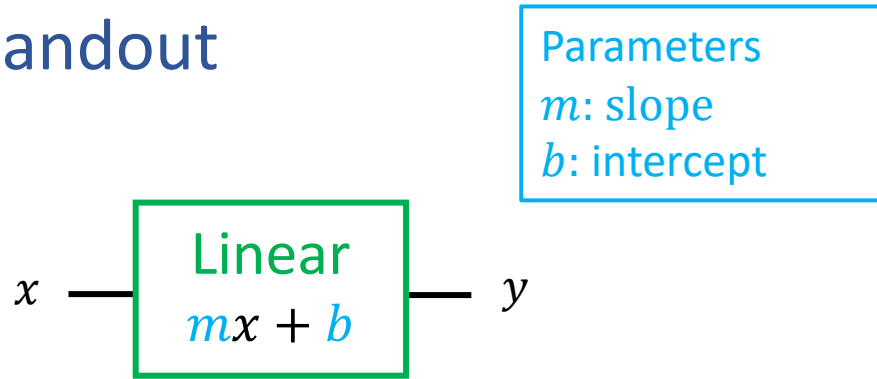


$a_A$ : \_\_\_\_\_

$a_B$ : \_\_\_\_\_

# Neural Network Components

## Handout



# Three-neuron neural network

## Handout

Input  $x$ : \_\_\_\_\_

Output  $y$ : \_\_\_\_\_

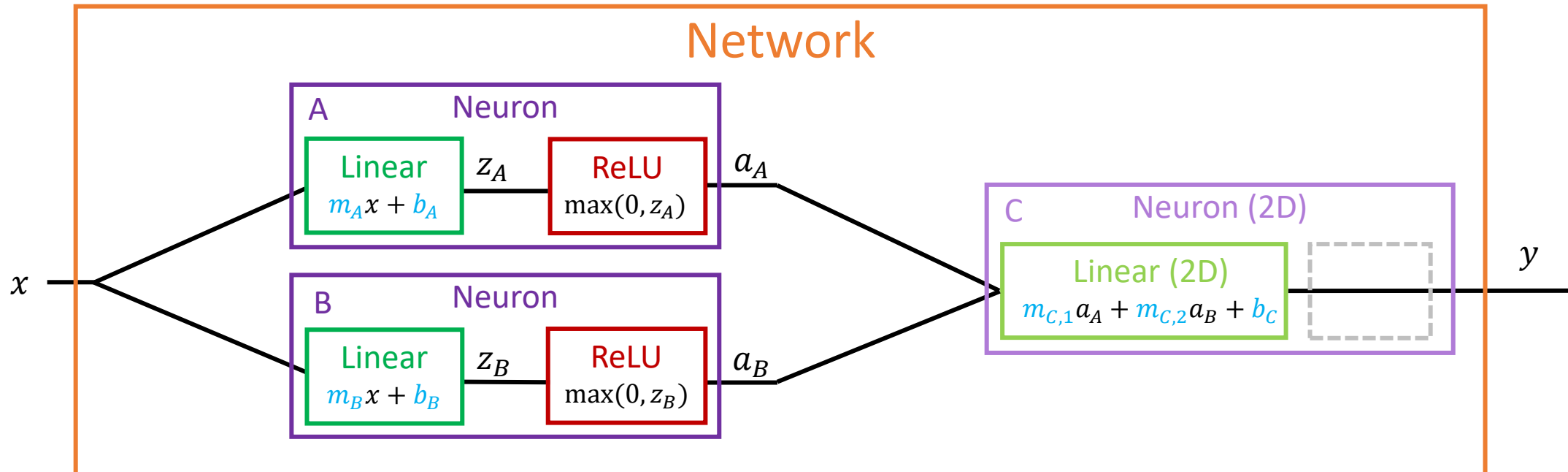
Parameters

$m_A$ : -0.01     $b_A$ : 0.7

$m_B$ : 0.05     $b_B$ : -3.5

$m_{C,1}$ : 1.0     $b_C$ : 1.5

$m_{C,2}$ : 1.0



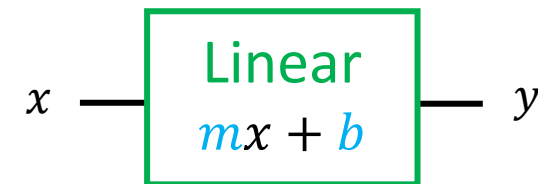
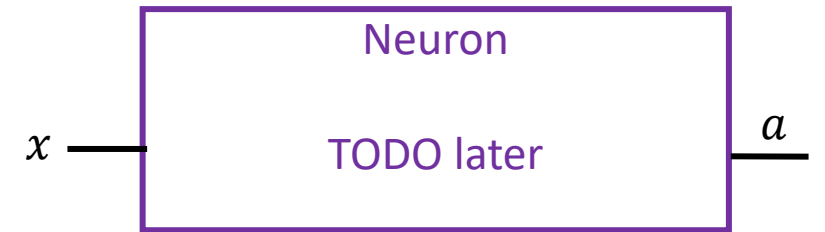
$z_A$ : \_\_\_\_\_     $a_A$ : \_\_\_\_\_

$z_B$ : \_\_\_\_\_     $a_B$ : \_\_\_\_\_

# Example: Three-neuron neural network

## Code – first pass: moving top-down

```
def network(x):  
    # Return y, the output of the network  
    pass # for now  
  
def neuron(x, m, b):  
    # Return a, the output of one neuron  
    pass # for now  
  
def linear(x, m, b):  
    # print(f'Inside linear({m}, {x}, {b}')
```





# Example: Three-neuron neural network

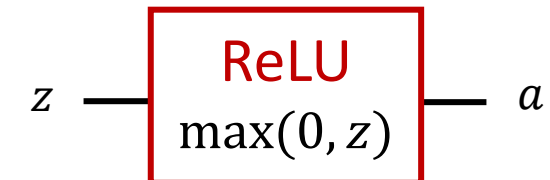
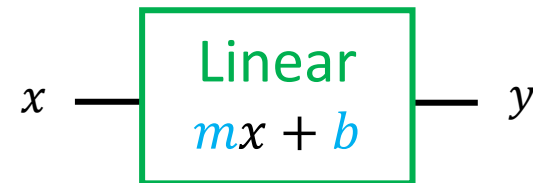
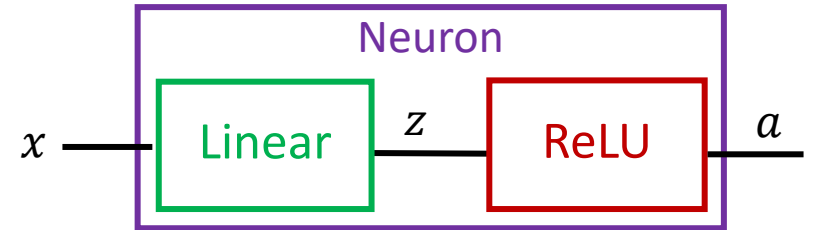
Code – move back up to implement neuron

```
def network(x):  
    # Return y, the output of the network  
    pass # for now
```

```
def neuron(x, m, b):  
    z = linear(x, m, b)  
    a = relu(z)  
    return a
```

```
def linear(x, m, b):  
    return m*x + b
```

```
def relu(z):  
    return max(0, z)
```



# Example: Three-neuron neural network

Adding slightly different versions of linear and neuron to handle two input values rather than just one

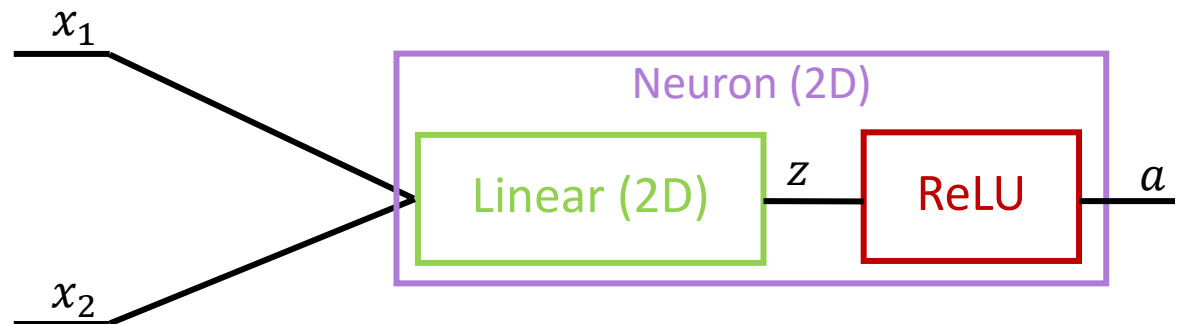
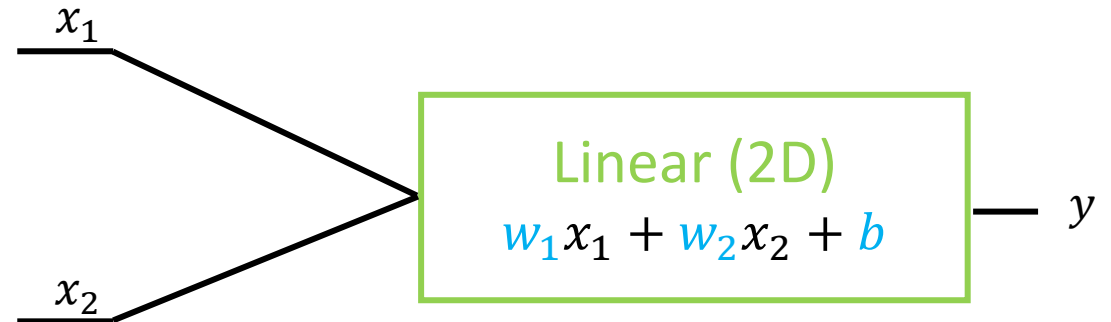
- Side-note: once we get to lists, we won't need different versions

Parameters  
 $m_1$ : slope  
 $m_2$ : slope  
 $b$ : offset

```
def linear2D(x1, x2, m1, m2, b):  
    return m1*x1 + m2*x2 + b
```

```
def neuron2D(x1, x2, m1, m2, b):  
    z = linear2D(x1, x2, m1, m2, b)  
    a = relu(z)  
    return a
```

```
# relu still just takes on input
```



# Example: Three-neuron neural network

Code – quick adjustment to neuron code: **sometimes ReLU is optional**

```
def neuron(x, m, b, useReLU):
```

```
    z = linear(x, m, b)
```

```
    if useReLU:
```

```
        a = relu(z)
```

```
    else:
```

```
        a = z
```

```
    return a
```

```
def neuron2D(x1, x2, m1, m2, b, useReLU):
```

```
    z = linear2D(x1, x2, m1, m2, b)
```

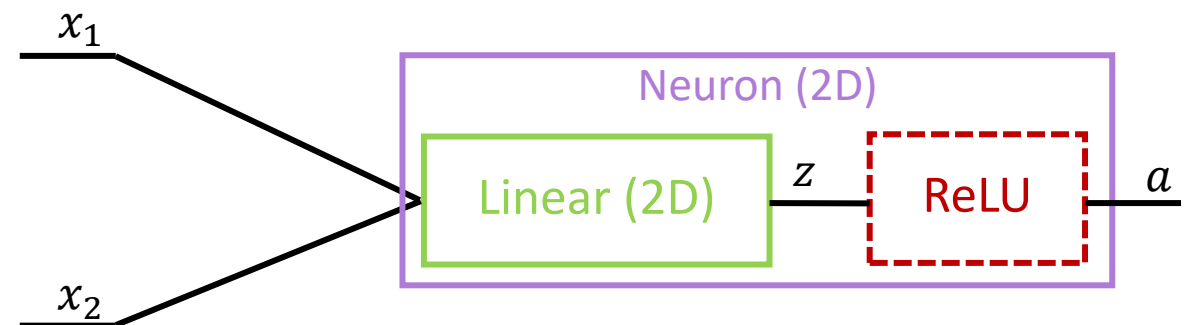
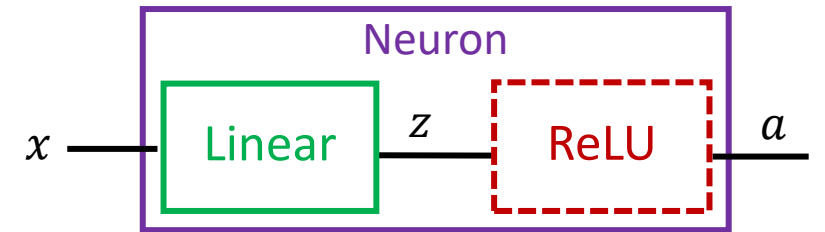
```
    if useReLU:
```

```
        a = relu(z)
```

```
    else:
```

```
        a = z
```

```
    return a
```



# Example: Three-neuron neural network

## Code – Putting the network together!!

```
def network(x, mA, bA, mB, bB, mC1, mC2, bC):  
    aA = neuron(x, mA, bA, useReLU=True)  
    aB = neuron(x, mB, bB, useReLU=True)  
  
    y = neuron2D(aA, aB, mC1, mC2, bC, useReLU=False)  
    return y
```

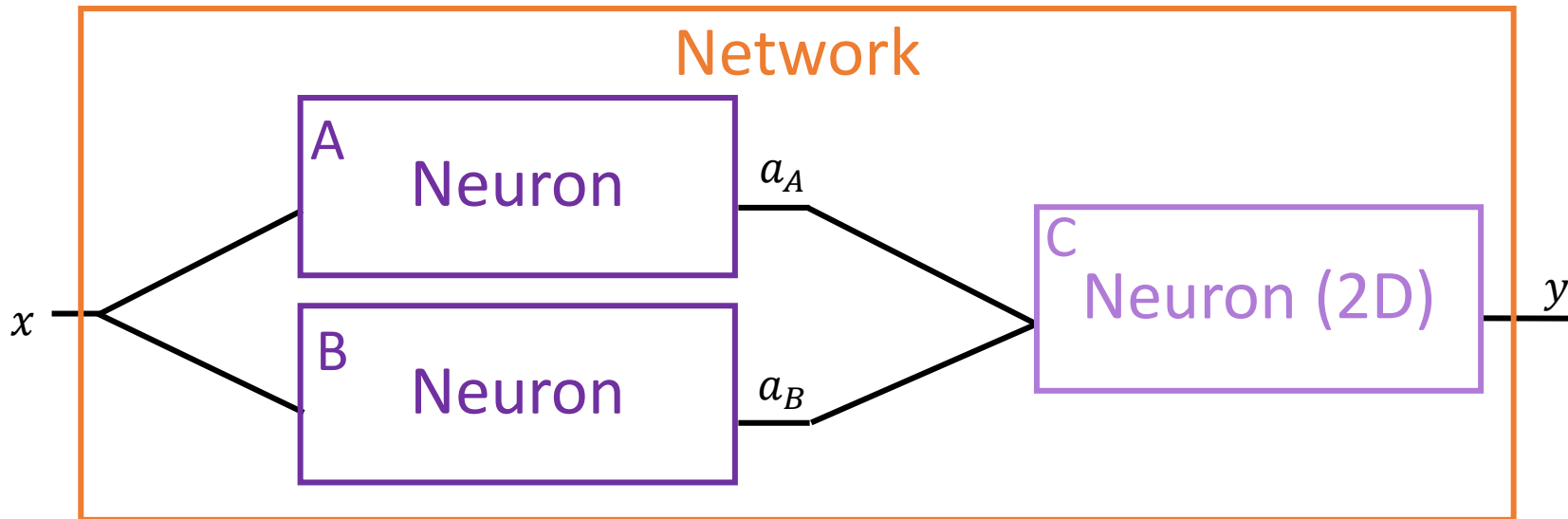
### Parameters

$m_A$ : -0.01     $b_A$ : 0.7

$m_B$ : 0.05     $b_B$ : -3.5

$m_{C,1}$ : 1.0     $b_C$ : 1.5

$m_{C,2}$ : 1.0



# Example: Three-neuron neural network

Code – Using to predict traffic in Minneapolis, Minnesota

`xNew = 8` # What is the traffic like at 8 am?

`yPredicted = network(xNew, mA, bA, mB, bB, mC1, mC2, bC)`

Parameters

$m_A: 0.4$      $b_A: -5.9$

$m_B: -0.6$      $b_B: 5.2$

$m_{C,1}: -1.0$      $b_C: 5.1$

$m_{C,2}: -1.0$

