

UNIT 3B

Conditionals and Introduction to Lists

15110 Principles of Computing, Carnegie
Mellon University - CORTINA

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Data Types

- **Booleans**

True False



George Boole,
1815-1864

- **Relational Operations**

== != < > <= >=

Example: `while (x < 100):`

- **Logical Operations**

and or not

`grade >= 80 and grade < 90`

`grade < 0 or grade > 100`

`grade >= 80 or grade < 90` → True

`grade < 0 and grade > 100` → False

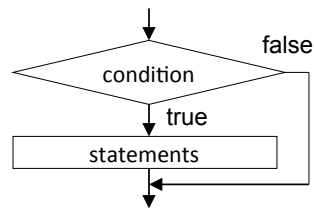
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if statement

Format:

```
if condition :
    statement_list
```

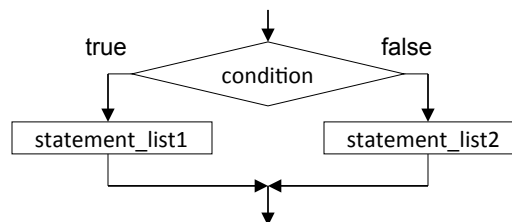


```
if (x % 2 == 0):
    print("x is even!")
```

if/else statement

Format:

```
if condition :
    statement_list1
else:
    statement_list2
```

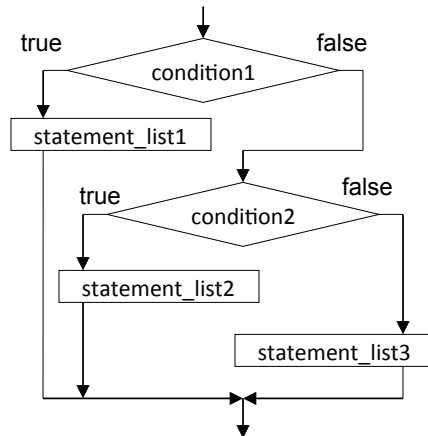


```
if (x % 2 == 0):
    print("x is even!")
else:
    print("x is odd!")
```

Flow chart: **if/elif/else** statement

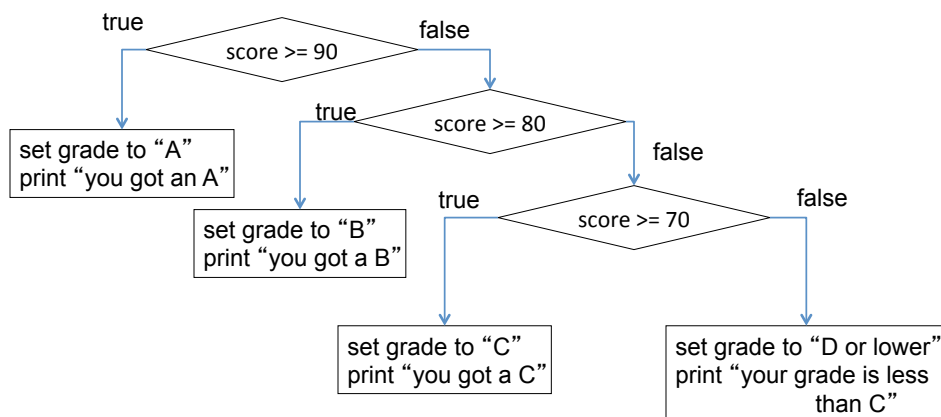
Format:

```
if condition1:
    statement_list1
elif condition2:
    statement_list2
else:
    statement_list3
```



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Grader for Letter Grades



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Nested if statements

```
def grader(score):
    if score >= 90:
        grade = "A"
        print("You got an A")
    else:
        if score >= 80:
            grade = "B"
            print("You got a B")
        else:
            if score >= 70:
                grade = "C"
                print("You got a C")
            else:
                grade = "D or lower"
                print("Your grade is less than C")
    return grade
```

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Equivalently

```
def grader2(score):
    if score >= 90:
        grade = "A"
        print("You got an A")
    elif score >= 80:
        grade = "B"
        print("You got a B")
    elif score >= 70:
        grade = "C"
        print("You got a C")
    else:
        grade = "D or lower"
        print("Your grade is less than C")
    return grade
```

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What's wrong?

```
def grader2(score):
    if score >= 90:
        grade = "A"
        print("You got an A")
    if score >= 80:
        grade = "B"
        print("You got a B")
    if score >= 70:
        grade = "C"
        print("You got a C")
    else:
        grade = "D or lower"
        print("Your grade is less than C")
    return grade
```

(DRAW A FLOWCHART.)

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Recursive Solution

A recursive algorithm is an algorithm that uses a simpler version of itself as part of its solution.

Input: two non-negative integers x and y

Algorithm:

1. If y is equal to 0, return x as the GCD.
2. Otherwise,
 - return the GCD of y and $(x \text{ modulo } y)$ as the GCD.

Output: the GCD of the initial x and y

Recursive Solution using Python

```
def gcd2(x, y):  
    if y == 0:  
        return x  
    else:  
        return gcd2(y, x % y)
```

This is recursive since
gcd2 calls itself.
More about recursion soon.

Representing Lists in Python

We will use a list to represent a collection of data values.

```
scores = [78, 93, 80, 68, 100, 94, 85]
```

```
colors = ['red', 'green', 'blue']
```

A list is an *ordered* sequence of values.

List Operations and Indices

78	93	80	68	100	94	85
0	1	2	3	4	5	6

indices

```
>>> scores = [78, 93, 80, 68, 100, 94, 85]
>>> scores
[78, 93, 80, 68, 100, 94, 85]
>>> scores[0]
78
>>> scores[6]
85
>>> scores[7]
IndexError: list index out of range
```

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Iterating over Lists

```
def print_colors(colors):
    for i in range(0, len(colors)):
        print(colors[i])
```

for each index *i*
in the range 0 up to but
not including the length
of the list named *colors*,
print *colors[i]*

```
def print_colors2(colors):
    for c in colors:
        print(c)
```

**for each color *c*
in the list named
colors, print *c***

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