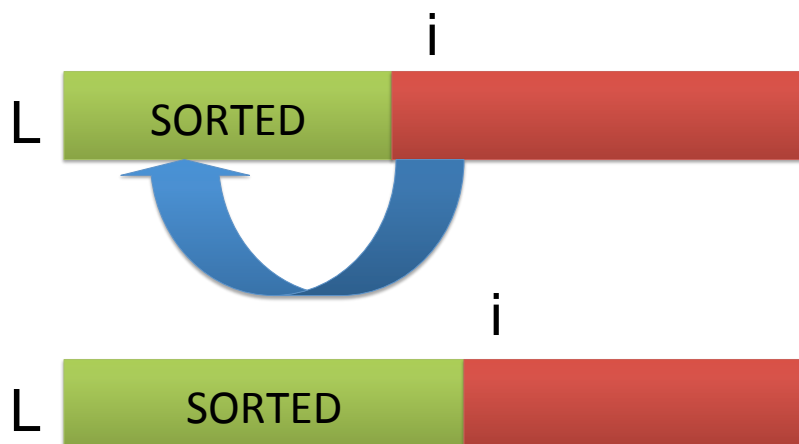


# UNIT 4C

## Iteration: Correctness and Efficiency

### General Idea: Any one Iteration



## Look Closer at Insertion Sort

Given a list  $L$  of length  $n$ ,  $n > 0$ .

$L[0..i)$  means:  
List  $L$  from index 0  
up to but not including  $i$

1. Set  $i = 1$ .
2. While  $i$  is not equal to  $n$ , do the following:  
**Precondition for each iteration:  $L[0..i)$  is sorted**
  - a. Insert  $L[i]$  into its correct position in  $L$  between index 0 and index  $i$  inclusive.
  - b. Add 1 to  $i$ .**Postcondition for each iteration:  $L[0..i)$  is sorted**
3. Return the list  $L$  which will now be sorted.

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## Look Closer at Insertion Sort

Given a list  $L$  of length  $n$ ,  $n > 0$ .

1. Set  $i = 1$ .
  2. While  $i$  is not equal to  $n$ , do the following:  
**Loop invariant:  $L[0..i)$  is sorted**
    - a. Insert  $L[i]$  into its correct position in  $L$  between index 0 and index  $i$  inclusive.
    - b. Add 1 to  $i$ .
  3. Return the list  $L$  which will now be sorted.
- A loop invariant is a condition that is true at the start and end of each iteration of a loop.**

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## Reasoning with the Loop Invariant

The loop invariant is true at the end of each iteration, including the last iteration. After the last iteration, when we go to step 3:

L[0..i) is sorted (from the last iteration)

AND

i is equal to n (due to the while loop terminating)

These 2 conditions imply that L[0..n) is sorted, but this range is the entire list, so the list must always be sorted when we return our final answer!

## Counting Operations

- We measure time efficiency by counting the number of operations performed by the algorithm.
- But what is an operation?
  - assignment statements
  - comparisons
  - return statements
  - ...

## Linear Search: Worst Case

```
# let n = the length of datalist.
def search(datalist, key):
    index = 0                                1
    while index < len(datalist):             n+1
        if datalist[index] == key:          n
            return index
        index = index + 1                    n
    return None                               1
                                           Total: 3n+3
```

## Counting Operations

- How do we know that each operation we count takes the same amount of time? (We don't.)
- So generally, we look at the process more abstractly and count whatever operation depends on the amount or size of the data we're processing.
  - We don't consider what machine we're using, what compiler we use, what language we use, etc.
- For linear search, we would count the number of times we compare elements in the list to the key.

## Linear Search: Worst Case Simplified

```
# let n = the length of datalist.
def search(datalist, key):
    index = 0
    while index < len(datalist):
        if datalist[index] == key:           n
            return index
        index = index + 1
    return None

Total: n
```

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## Order of Complexity

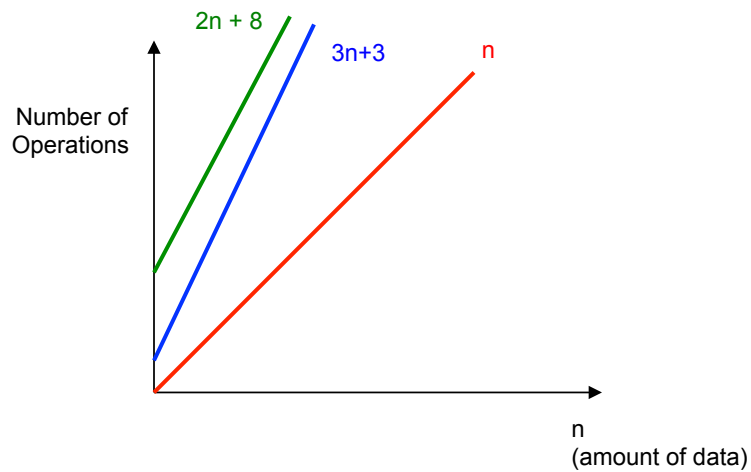
- For very large  $n$ , we express the number of operations as the (time) order of complexity.
- Order of complexity is often expressed using Big-O notation:

<u>Number of operations</u>	<u>Order of Complexity</u>	
$n$	$O(n)$	<b>Usually doesn't matter what the constants are... we are only concerned about the highest power of <math>n</math>.</b>
$3n+3$	$O(n)$	
$2n+8$	$O(n)$	

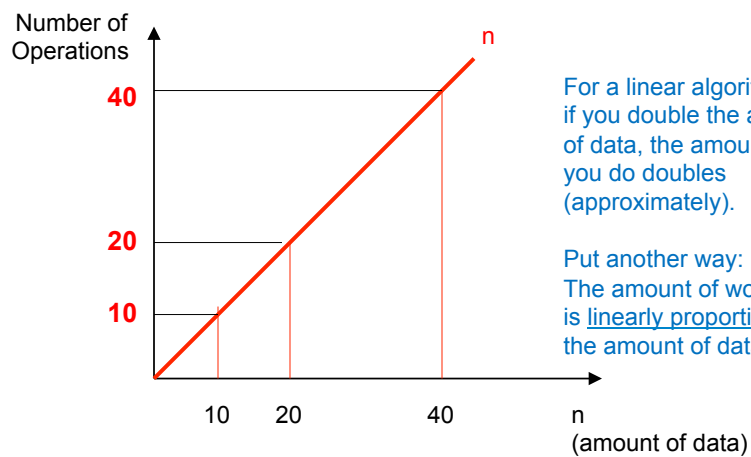
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# O(n) (“Linear”)



# O(n)



## Linear Search: Best Case

```
# let n = the length of datalist.  
def search(datalist, key):  
    index = 0  
    while index < len(datalist):  
        if datalist[index] == key:  
            return index  
        index = index + 1  
    return None  
  
Total: 4
```

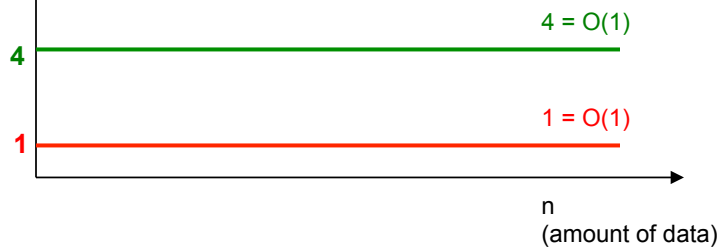
## Linear Search: Best Case Simplified

```
# let n = the length of datalist.  
def search(datalist, key):  
    index = 0  
    while index < len(datalist):  
        if datalist[index] == key:  
            return index  
        index = index + 1  
    return None  
  
Total: 1
```

## O(1) (“Constant-Time”)

Number of Operations

For a constant-time algorithm, if you double the amount of data, the amount of work you do stays the same.



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## Linear Search

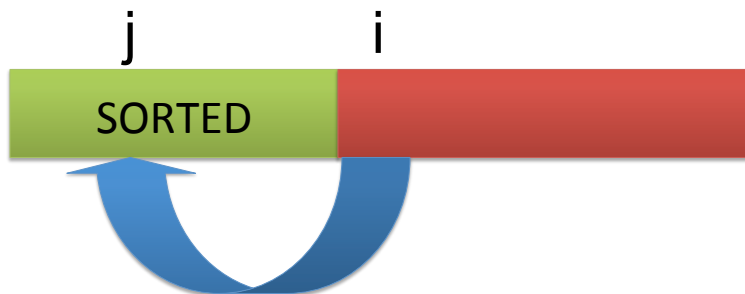
- Worst Case:  $O(n)$
- Best Case:  $O(1)$
- Average Case: \_\_\_\_\_

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## Insertion Sort: Worst Case



- On iteration  $i$ , we need to examine  $j$  elements and then shift  $i-j$  elements to the right, so we have to do  $j + (i-j) = i$  units of work.

## Insertion Sort: Worst Case

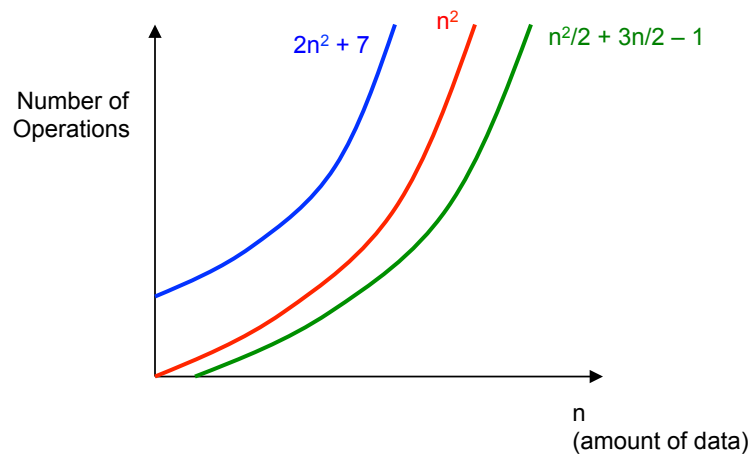
- When  $i = 1$ , we have 1 unit of work.
- When  $i = 2$ , we have 2 units of work.
- ...
- When  $i = n-1$ , we have  $n-1$  units of work.
- The total amount of work done is:  
 $1 + 2 + \dots + (n-1)$   
 $= n(n-1)/2$   
 $= (n^2 - n)/2$  (a quadratic function)  
 $= O(n^2)$

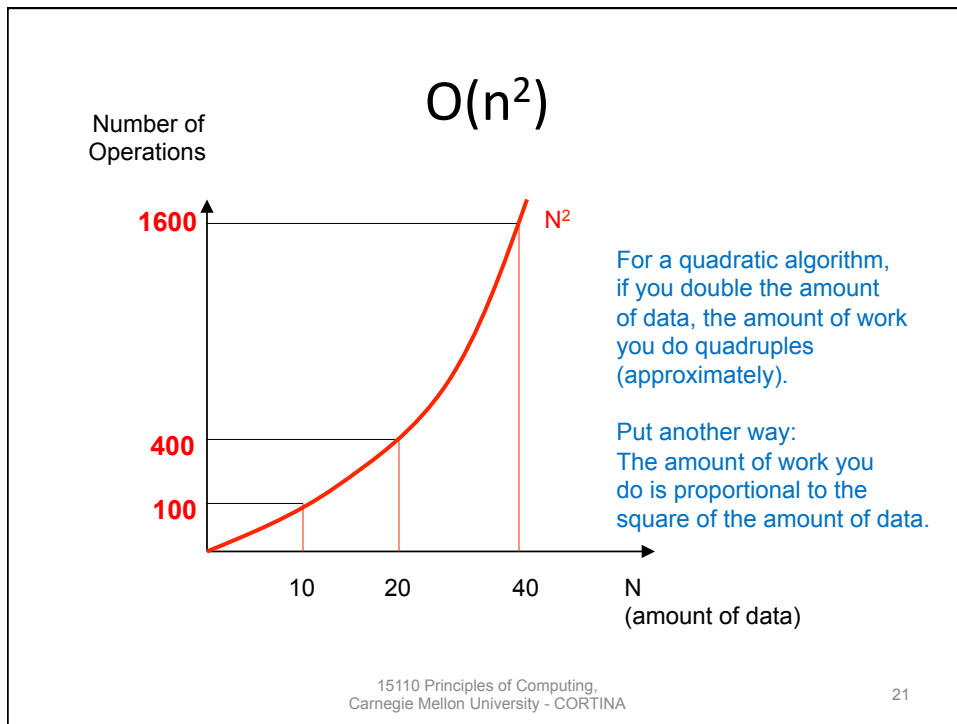
# Order of Complexity

<u>Number of operations</u>	<u>Order of Complexity</u>
$n^2$	$O(n^2)$
$n^2/2 + 3n/2 - 1$	$O(n^2)$
$2n^2 + 7$	$O(n^2)$

Usually doesn't matter what the constants are... we are only concerned about the highest power of  $n$ .

## $O(n^2)$ ("Quadratic")





## Our Insertion Sort

- Worst Case:  $O(n^2)$
- Best Case: In our insertion sort implementation, the worst case and best case are the same!  
It doesn't matter where we do the inserts.
  - If we insert near the front, we have fewer elements to compare, but more shifts.
  - If we insert near the end, we have more elements to compare, but fewer shifts.
  - But we can get the best case to be  $O(n)$ . (See PS4!)