

15-112 Lecture 2

Week 9 Thu Recursion

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Announcements

Hack 112!

OH this weekend

Heads up! Staff will be split between HW9 and Hack 112

Term Project

- Ideation meetings (required)
- Mini-Lectures this week (must attend at least one)
- Instructions (posted soon) (will be part of pre-reading checkpoint)

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General Recursive Form

```
def recursiveFunction():
    if (this is the base case):
        do something non-recursive
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        do something recursive
```

Recursion Example

- Recursive case
- Base case
- Recursion errors
- Call Stack
- Visualizing recursion
- Debugging recursion

Poll 1

Which is the best base case

```
A. if n == 0 return 0
```

B. if
$$n == 0$$
 return 1

E. if
$$n == 2$$
 return 3

Debugging!

Notes: Recursive Debugging

Hazards!

Notes: <u>Hazard Extra Recursive Calls</u>

Recursive thinking

Suggestion: start with the recursive case

- How can you reduce the problem into smaller problem(s) that have the same structure as the original?
- Assume (magically) that next recursive cases will work

Multiple recursive cases

Example Fibonacci

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Multiple recursive cases

Example Fibonacci

Towers of Hanoi

Goal: Move stack to a different peg

Restrictions

- One piece at a time
- Can't put bigger piece on top of smaller

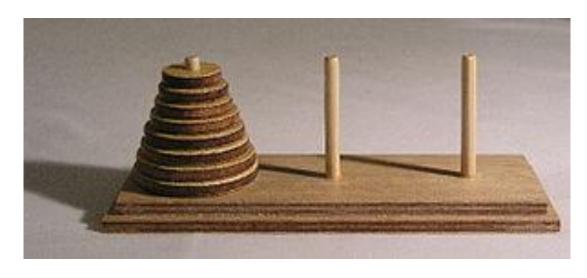




Image (left): https://commons.wikimedia.org/wiki/File:Tower_of_Hanoi.jpeg

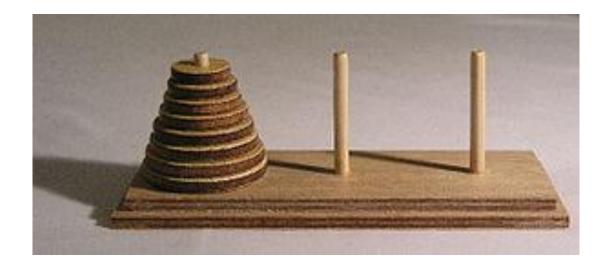
Reminder General Recursive Form

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Towers of Hanoi

Recursive case

Let's start with magic!



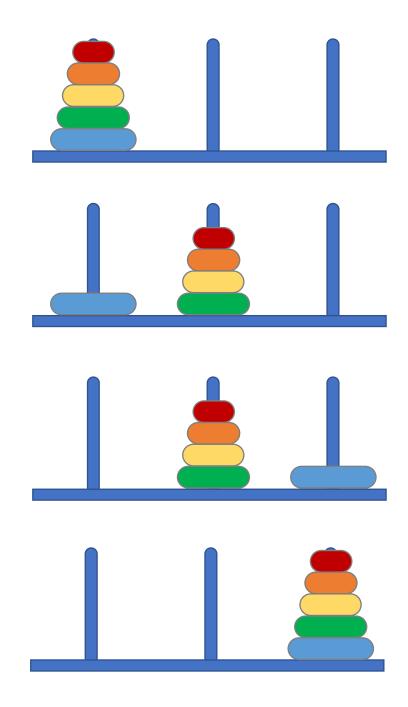
Towers of Hanoi

Recursive case

Let's start with magic!

```
import magic # For now :)

def move5(start, end, temp):
    # Move 5 pieces from start to end
    magic.move4(start, temp, end)
    print(f"Move piece from {start} to {end}")
    magic.move4(temp, end, start)
```



Revisit Merge Sort

Merge sort: $O(N \log N)$

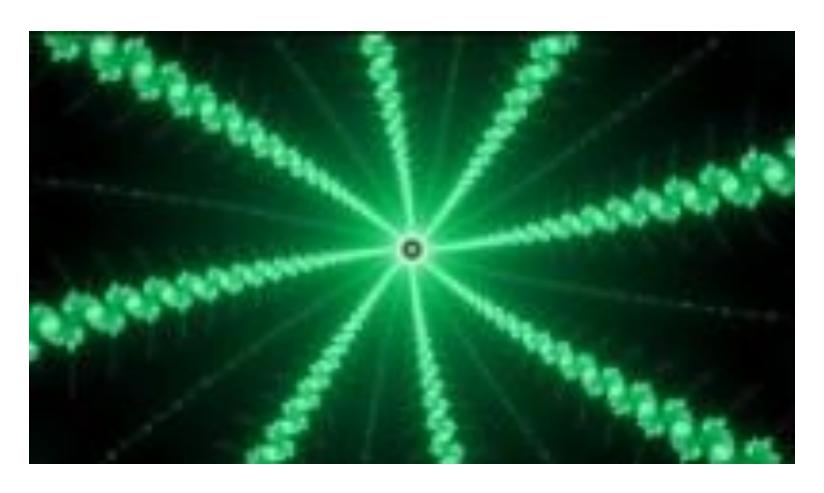
Merge concept:

Assume you had two piles that were already independently sorted.

Could you shuffle them together into one sorted pile in O(N)?

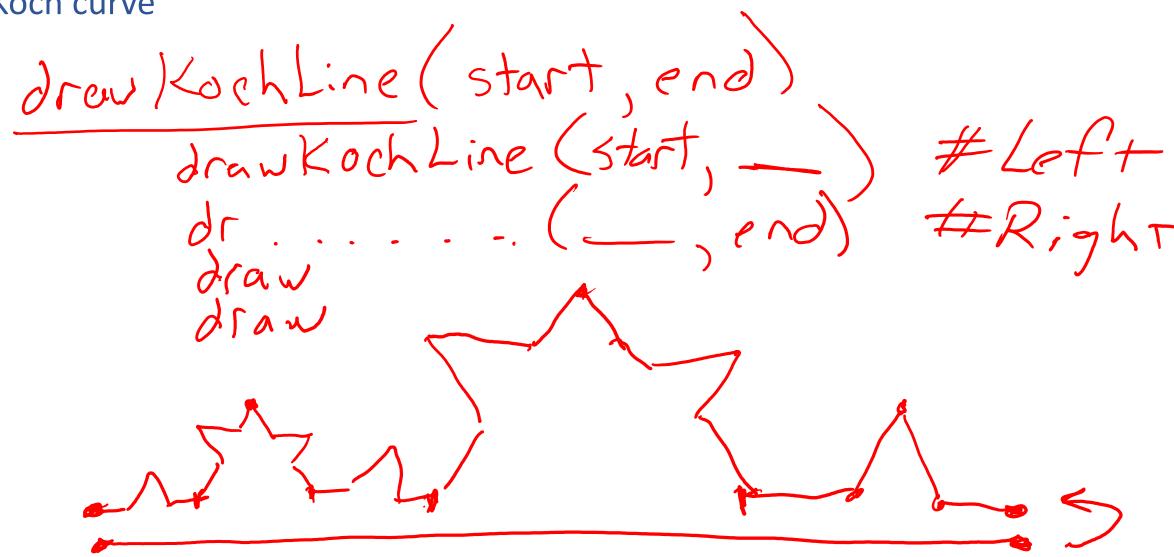
Fractals

Mandelbrot set



https://www.youtube.com/watch?v=u1pwtSBTnPU

Koch curve



Koch curve

```
def drawFractal(app, canvas, level, start, end):
    dist = math.sqrt((end[\theta]-start[\theta])**2 + (end[1]-start[1])**2)
    if level == 0 or dist <= 1:
        canvas.create line(start[0], start[1], end[0], end[1])
    else:
        point1, point2, point3 = newKochPoints(start, end)
        drawFractal(app, canvas, level-1, start, point1, color)
        drawFractal(app, canvas, level-1, point1, point2, color)
        drawFractal(app, canvas, level-1, point2, point3, color)
        drawFractal(app, canvas, level-1, point3, end, color)
```

Koch curve

```
def newKochPoints(start, end):
   # Point1
   # One third of the way from start to end
    point1x = (end[0]-start[0])*1/3 + start[0]
    point1y = (end[1]-start[1])*1/3 + start[1]
    point1 = (point1x, point1y)
   # Point3
   # Two thirds of the way from start to end
    point3x = (end[0]-start[0])*2/3 + start[0]
    point3y = (end[1]-start[1])*2/3 + start[1]
    point3 = (point3x, point3y)
   # Point2 ...
```

```
def newKochPoints(start, end):
    • • •
    # Point2
    # Start with halfway between start and end
    point2x = (end[0]-start[0])*1/2 + start[0]
    point2y = (end[1]-start[1])*1/2 + start[1]
    # perpendicular change, scaled appropriately
    dy = -(end[0]-start[0])
    dx = (end[1]-start[1])
    scale = math.sqrt((1/3)**2 - (1/6)**2)/1
    point2x += scale*dx
    point2y += scale*dy
    point2 = (point2x, point2y)
    return (point1, point2, point3)
```

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