

AI: Representation and Problem Solving

Hidden Markov Models



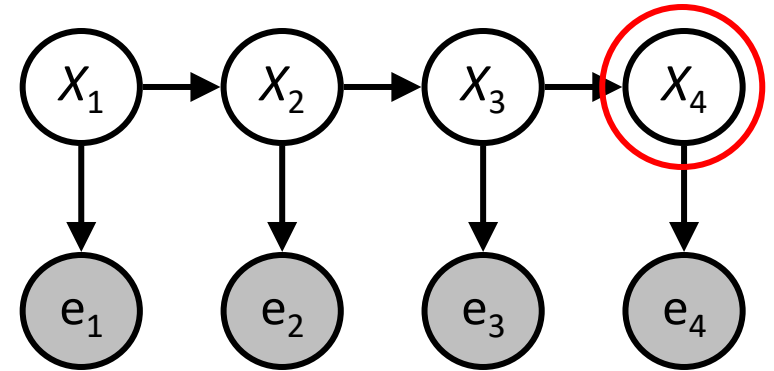
Instructors: Pat Virtue

Slide credits: CMU AI and <http://ai.berkeley.edu>

Warm-up

For the following Bayes net, write the query $P(X_4 \mid e_{1:4})$ in terms of the conditional probability tables associated with the Bayes net.

$$P(X_4 \mid e_1, e_2, e_3, e_4) =$$



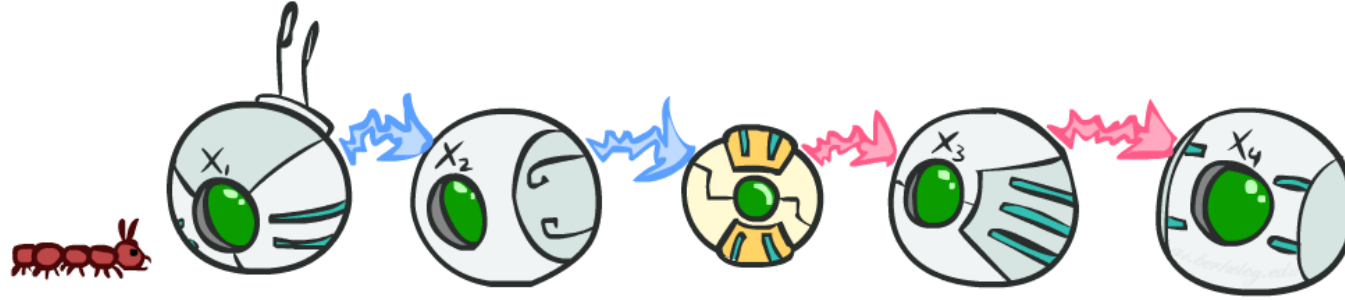
Reasoning over Time or Space

Often, we want to reason about a sequence of observations

- Speech recognition
- Robot localization
- User attention
- Medical monitoring

Need to introduce time (or space) into our models

Conditional Independence



Basic conditional independence:

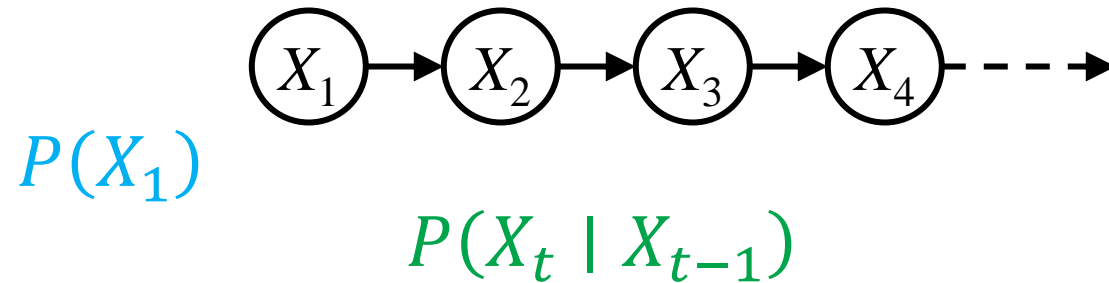
- Past and future independent given the present
- Each time step only depends on the previous
- This is called the (first order) Markov property

Note that the chain is just a (growable) BN

- We can always use generic BN reasoning on it if we truncate the chain at a fixed length

Markov Chain Models

Value of X at a given time is called the **state**



- Parameters: called **transition probabilities** or dynamics, specify how the state evolves over time (also, **initial state probabilities**)
- Stationarity assumption: transition probabilities the same at all times
- Same as MDP transition model, but no choice of action

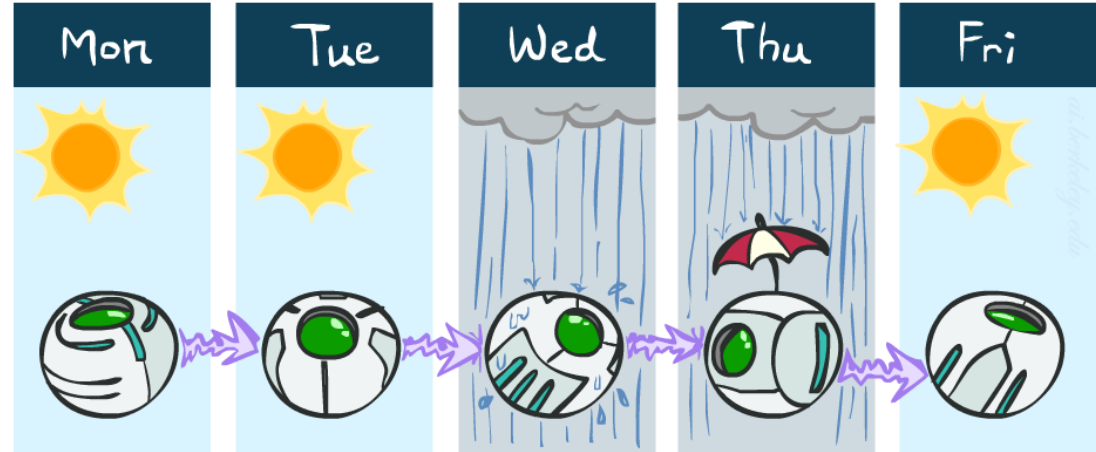
Example: Markov Chain Weather

States: $X = \{\text{rain, sun}\}$

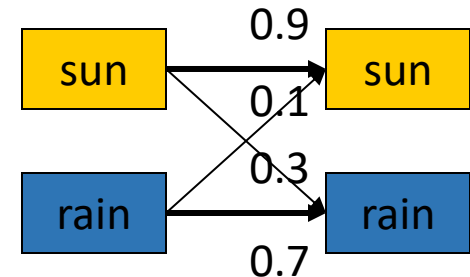
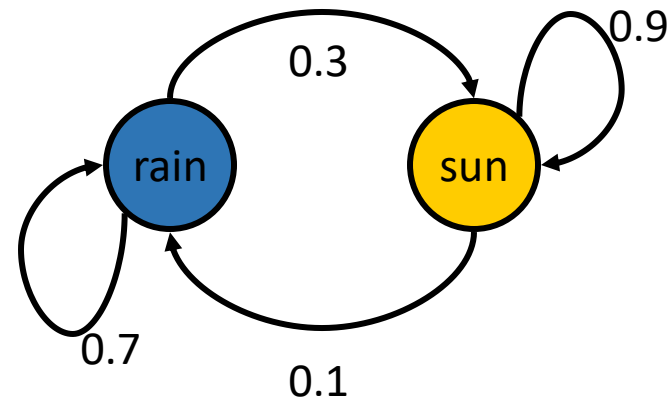
- Initial distribution: 1.0 sun

- CPT $P(X_t | X_{t-1})$:

X_{t-1}	X_t	$P(X_t X_{t-1})$
sun	sun	0.9
sun	rain	0.1
rain	sun	0.3
rain	rain	0.7



Two new ways of representing the same CPT

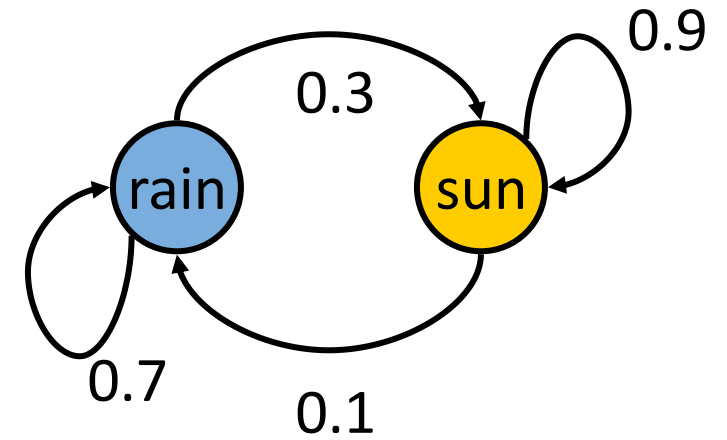


Example: Markov Chain Weather

Initial distribution: $P(X_1 = \text{sun}) = 1.0$

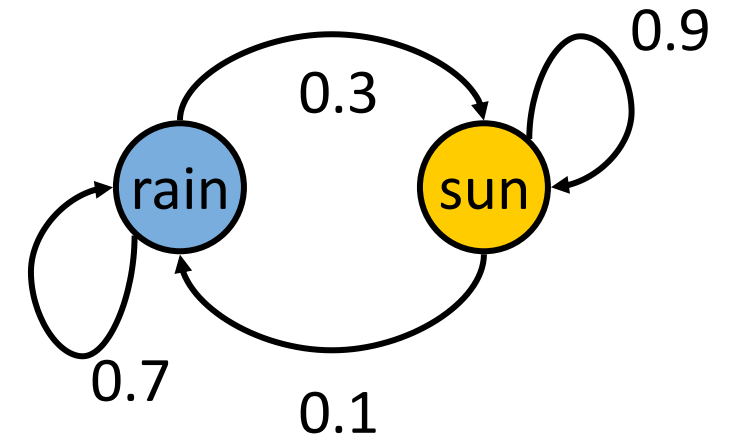
What is the probability distribution after one step?

$$P(X_2 = \text{sun}) = ?$$



Example: Markov Chain Weather

Initial distribution: $P(X_1 = sun) = 1.0$



What is the probability distribution after one step?

$$P(X_2 = sun) = ?$$

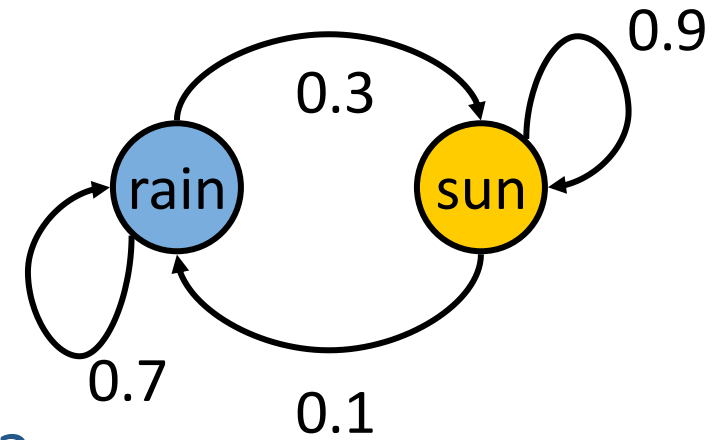
$$\begin{aligned} P(X_2 = sun) &= \sum_{x_1} P(X_1 = x_1, X_2 = sun) \\ &= \sum_x P(X_2 = sun | X_1 = x_1) P(X_1 = x_1) \\ &= P(X_2 = sun | X_1 = sun) P(X_1 = sun) + \\ &\quad P(X_2 = sun | X_1 = rain) P(X_1 = rain) \\ &= 0.9 \cdot 1.0 + 0.3 \cdot 0.0 = 0.9 \end{aligned}$$

Poll 1

Initial distribution: $P(X_2 = sun) = 0.9$

What is the probability distribution after the next step?

$P(X_3 = sun) = ?$



A) 0.81

B) 0.84

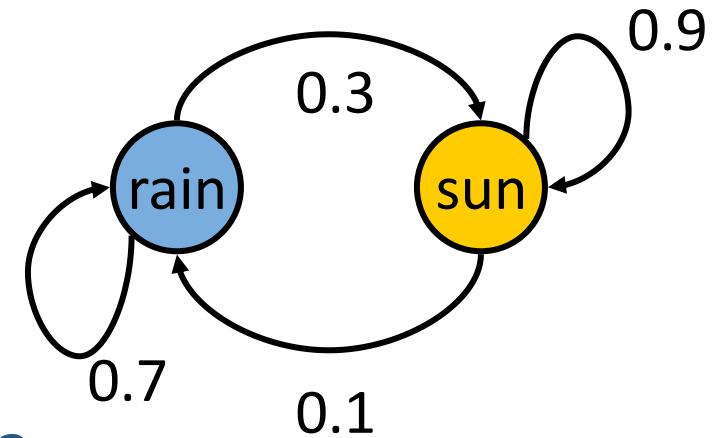
C) 0.9

D) 1.0

E) 1.2

Poll 1

Initial distribution: $P(X_2 = \text{sun}) = 0.9$



What is the probability distribution after the next step?

$P(X_3 = \text{sun}) = ?$

A) 0.81

B) 0.84

C) 0.9

D) 1.0

E) 1.2

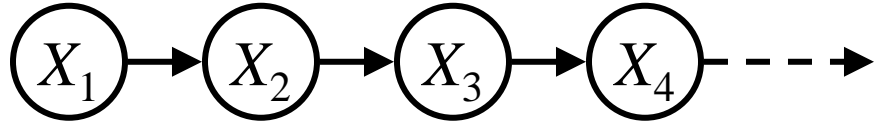
$$P(X_3 = \text{sun}) = \sum_{x_2} P(X_3 = \text{sun}, X_2 = x_2)$$

$$= \sum_{x_2} P(X_3 = \text{sun} | X_2 = x_2) P(X_2 = x_2)$$

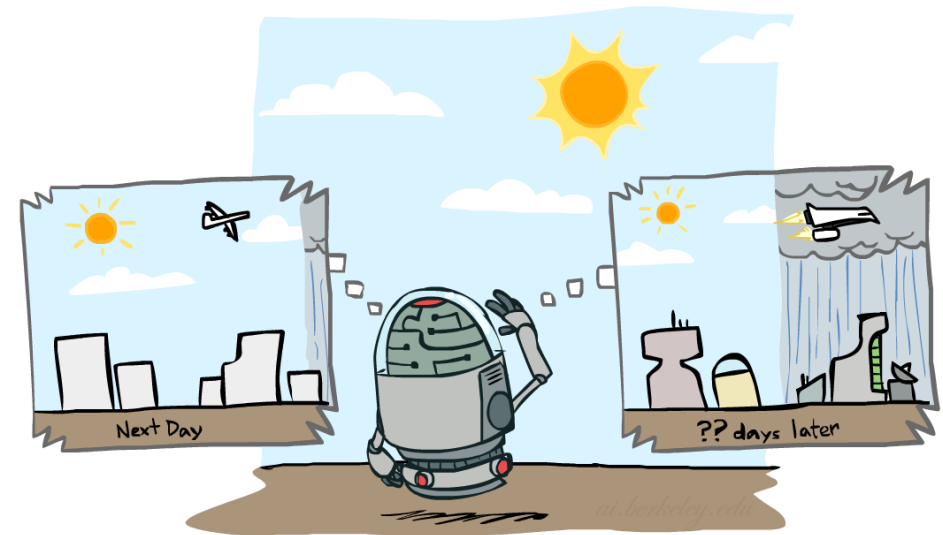
$$= 0.9 \cdot 0.9 + 0.3 \cdot 0.1$$

$$= 0.81 + 0.03 = 0.84$$

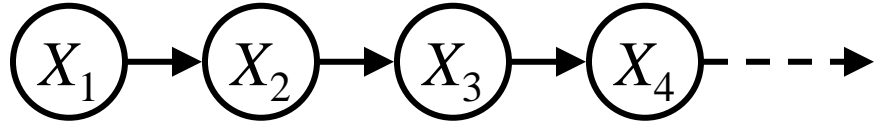
Markov Chain Inference



If you know the transition probabilities, $P(X_t | X_{t-1})$, and you know $P(X_4)$, write an equation to compute $P(X_5)$.



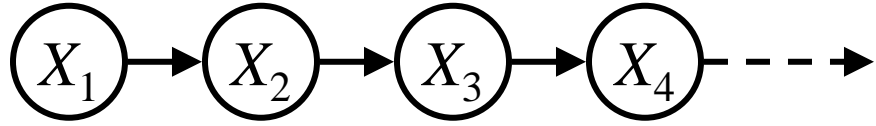
Markov Chain Inference



If you know the transition probabilities, $P(X_t | X_{t-1})$, and you know $P(X_4)$, write an equation to compute $P(X_5)$.

$$\begin{aligned} P(X_5) &= \sum_{x_4} P(x_4, X_5) \\ &= \sum_{x_4} P(X_5 | x_4) P(x_4) \end{aligned}$$

Markov Chain Inference



If you know the transition probabilities, $P(X_t | X_{t-1})$, and you know $P(X_4)$, write an equation to compute $P(X_5)$.

$$\begin{aligned} P(X_5) &= \sum_{x_1, x_2, x_3, x_4} P(x_1, x_2, x_3, x_4, X_5) \\ &= \sum_{x_1, x_2, x_3, x_4} P(X_5 | x_4) P(x_4 | x_3) P(x_3 | x_2) P(x_2 | x_1) P(x_1) \\ &= \sum_{x_4} P(X_5 | x_4) \sum_{x_1, x_2, x_3} P(x_4 | x_3) P(x_3 | x_2) P(x_2 | x_1) P(x_1) \\ &= \sum_{x_4} P(X_5 | x_4) \sum_{x_1, x_2, x_3} P(x_1, x_2, x_3, x_4) \\ &= \sum_{x_4} P(X_5 | x_4) P(x_4) \end{aligned}$$

Weather prediction

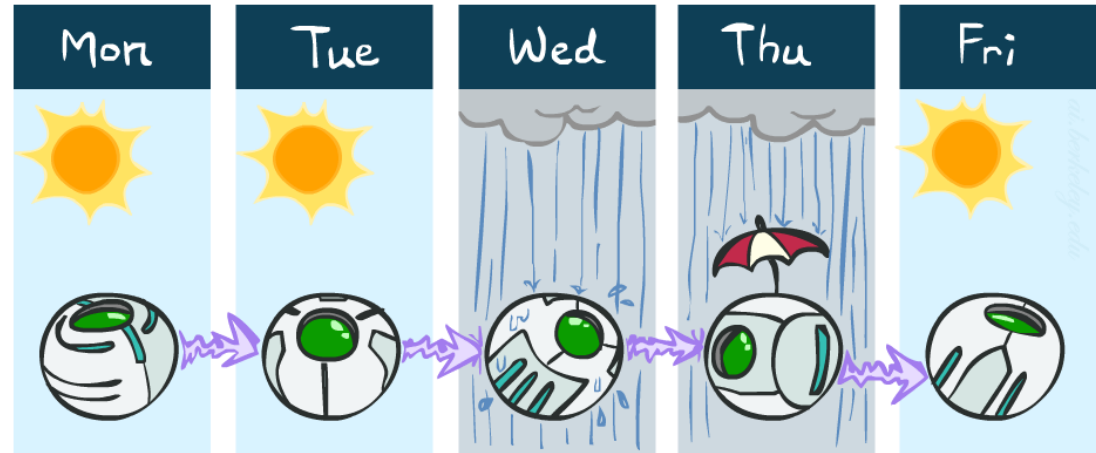
States {rain, sun}

- Initial distribution $P(X_0)$

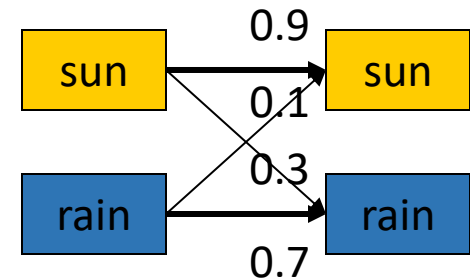
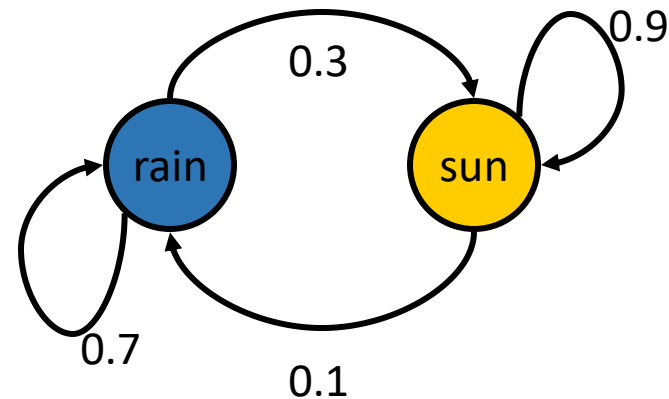
$P(X_0)$	
sun	rain
0.5	0.5

- Transition model $P(X_t | X_{t-1})$

X_{t-1}	$P(X_t X_{t-1})$	
	sun	rain
sun	0.9	0.1
rain	0.3	0.7



Two new ways of representing the same CPT



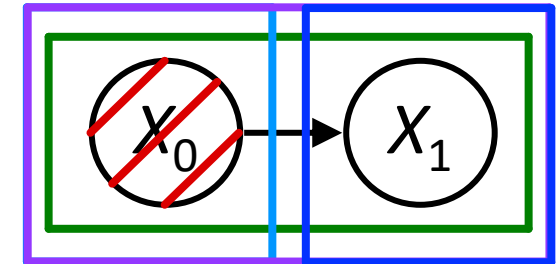
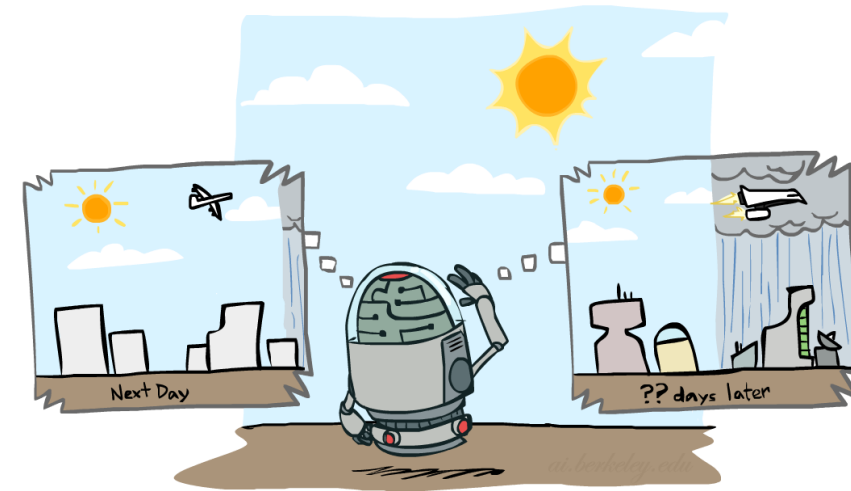
Weather prediction

Time 0: $P(X_0) = \langle 0.5, 0.5 \rangle$

X_{t-1}	$P(X_t X_{t-1})$	
	sun	rain
sun	0.9	0.1
rain	0.3	0.7

What is the weather like at time 1?

$$\begin{aligned} P(X_1) &= \sum_{x_0} P(X_0=x_0, X_1) \\ &= \sum_{x_0} P(X_1 | X_0=x_0) P(X_0=x_0) \\ &= 0.5 \langle 0.9, 0.1 \rangle + 0.5 \langle 0.3, 0.7 \rangle \\ &= \langle 0.6, 0.4 \rangle \end{aligned}$$



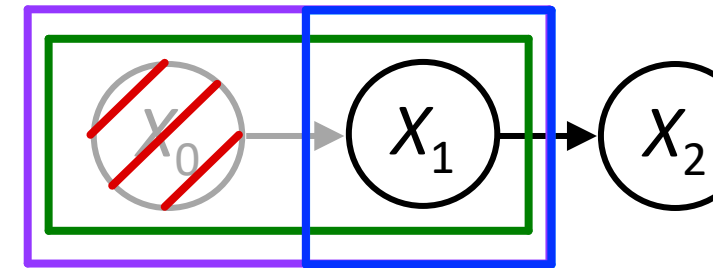
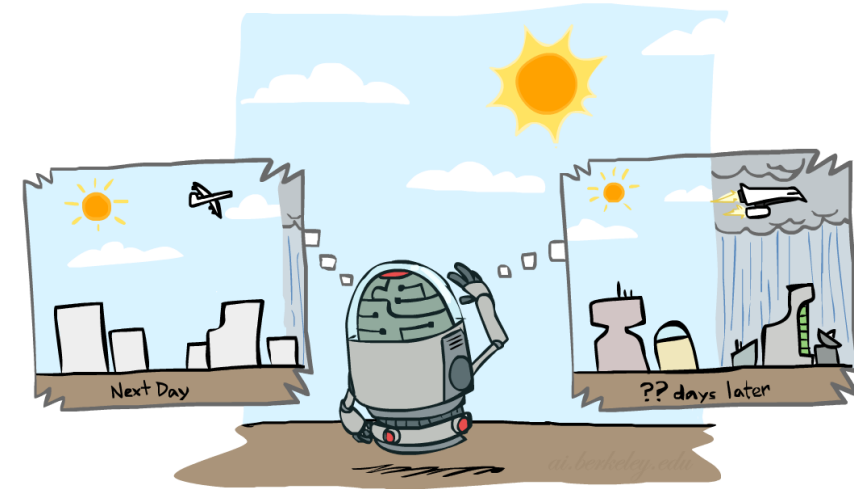
Weather prediction, contd.

Time 1: $P(X_1) = \langle 0.6, 0.4 \rangle$

X_{t-1}	$P(X_t X_{t-1})$	
	sun	rain
sun	0.9	0.1
rain	0.3	0.7

What is the weather like at time 2?

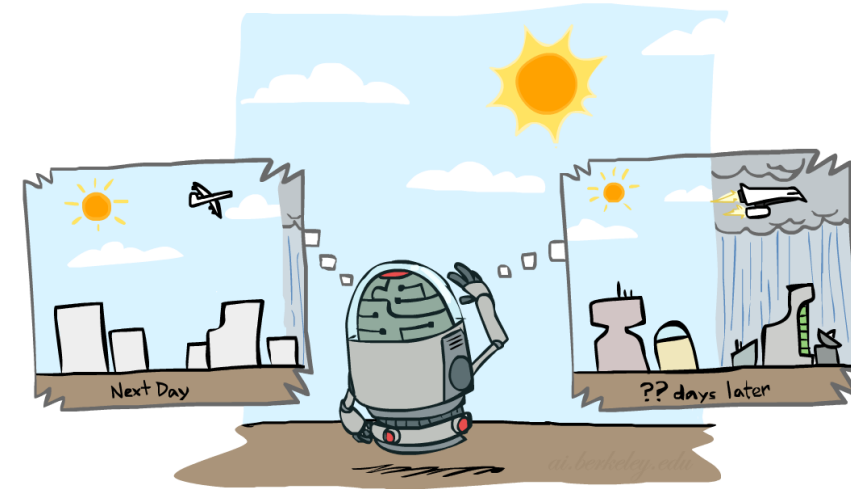
$$\begin{aligned} P(X_2) &= \sum_{x_1} P(X_1=x_1, X_2) \\ &= \sum_{x_1} P(X_2 | X_1=x_1) P(X_1=x_1) \\ &= 0.6 \langle 0.9, 0.1 \rangle + 0.4 \langle 0.3, 0.7 \rangle \\ &= \langle 0.66, 0.34 \rangle \end{aligned}$$



Weather prediction, contd.

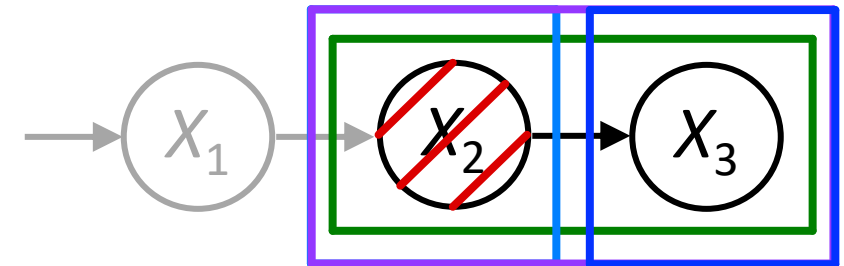
Time 2: $P(X_2) = \langle 0.66, 0.34 \rangle$

X_{t-1}	$P(X_t X_{t-1})$	
	sun	rain
sun	0.9	0.1
rain	0.3	0.7



What is the weather like at time 3?

$$\begin{aligned} P(X_3) &= \sum_{x_2} P(X_2=x_2, X_3) \\ &= \sum_{x_2} P(X_3 | X_2=x_2) P(X_2=x_2) \\ &= 0.66 \langle 0.9, 0.1 \rangle + 0.34 \langle 0.3, 0.7 \rangle \\ &= \langle 0.696, 0.304 \rangle \end{aligned}$$



Forward algorithm (simple form)

What is the state at time t ?

$$\begin{aligned} P(X_t) &= \sum_{x_{t-1}} P(X_{t-1}=x_{t-1}, X_t) \\ &= \sum_{x_{t-1}} P(X_t | X_{t-1}=x_{t-1}) P(X_{t-1}=x_{t-1}) \end{aligned}$$

Transition model

Probability from previous iteration

Iterate this update starting at $t=0$

Hidden Markov Models

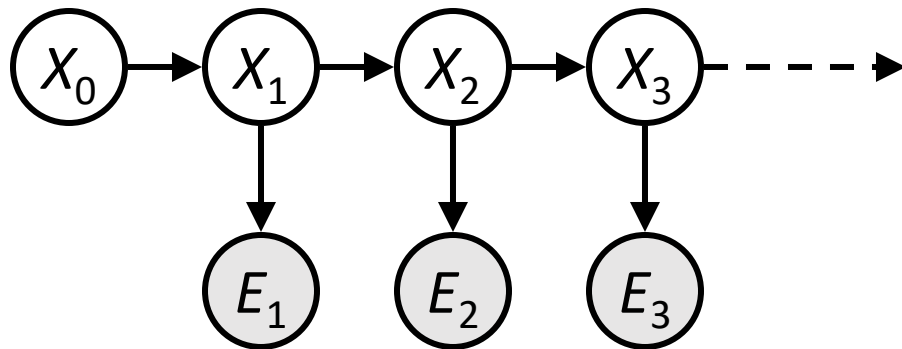


Hidden Markov Models

Usually the true state is not observed directly

Hidden Markov models (HMMs)

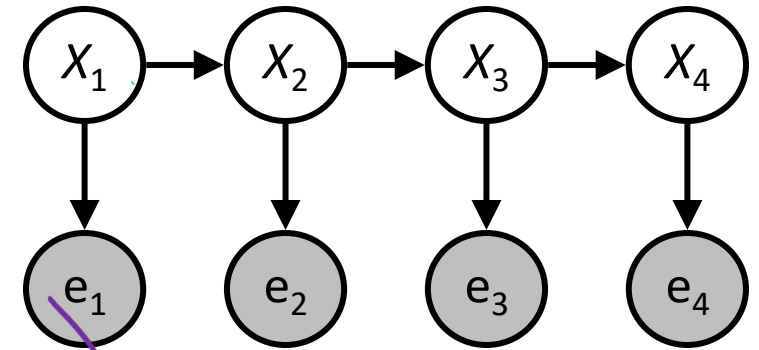
- Underlying Markov chain over states X
- You observe evidence E at each time step
- X_t is a single discrete variable; E_t may be continuous and may consist of several variables



HMM as a Bayes Net Warm-up

$$\alpha = \frac{1}{P(e_1, e_2, e_3, e_4)}$$

For the following Bayes net, write the query $P(X_4 \mid e_{1:4})$ in terms of the conditional probability tables associated with the Bayes net.



$$P(X_4 \mid e_1, e_2, e_3, e_4) = \alpha P(X_4, e_{1:4})$$

$$= \alpha \sum_{x_1} \sum_{x_2} \sum_{x_3} P(x_1, x_2, x_3, X_4, e_1, e_2, e_3, e_4)$$

$$= \alpha \sum_{x_1} \sum_{x_2} \sum_{x_3} P(x_1) P(e_1 \mid x_1) P(x_2 \mid x_1) P(e_2 \mid x_1) P(x_3 \mid x_2) \dots$$

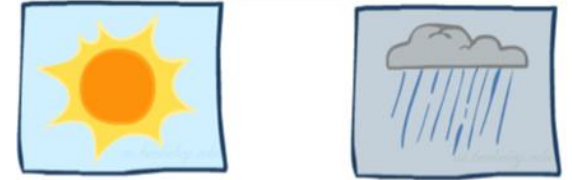
Useful notation: $X_{a:b} = X_a, X_{a+1}, \dots, X_b$

For example: $P(X_{1:2} \mid e_{1:3}) = P(X_1, X_2, \mid e_1, e_2, e_3)$

Example: Weather HMM

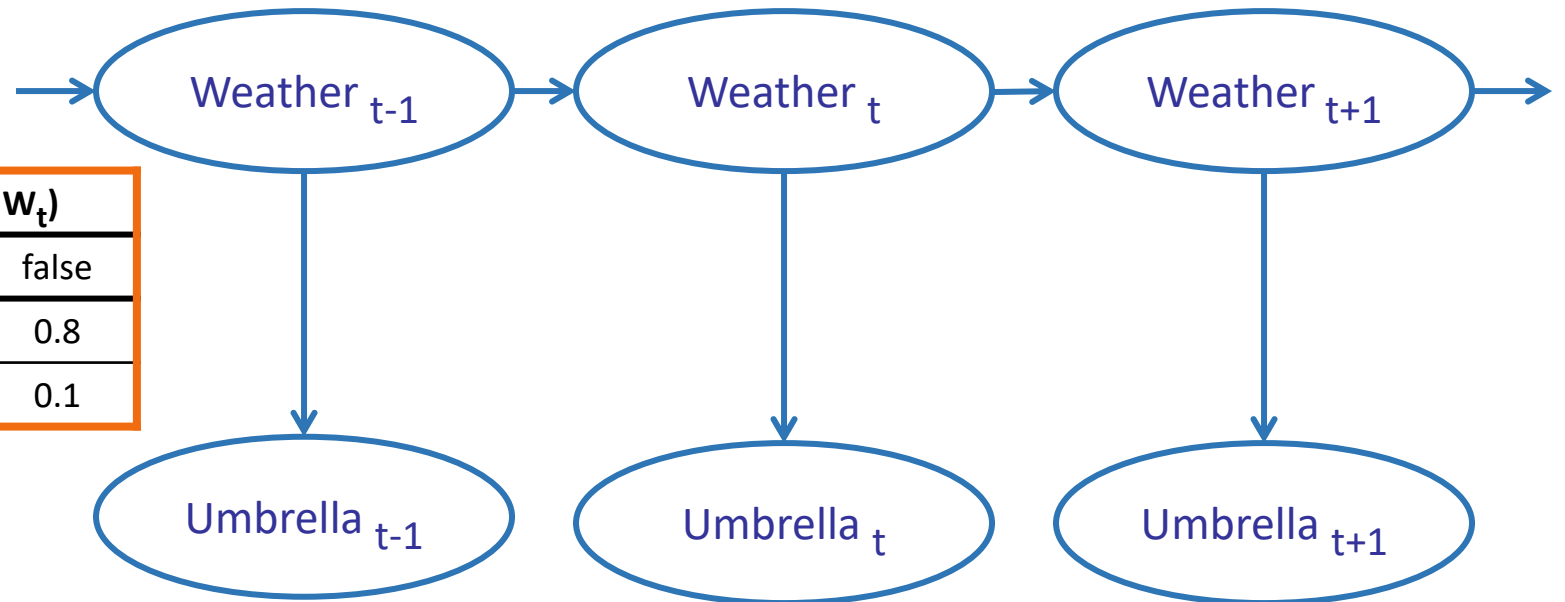
An HMM is defined by:

- Initial distribution: $P(X_0)$
- Transition model: $P(X_t | X_{t-1})$
- Sensor model: $P(E_t | X_t)$



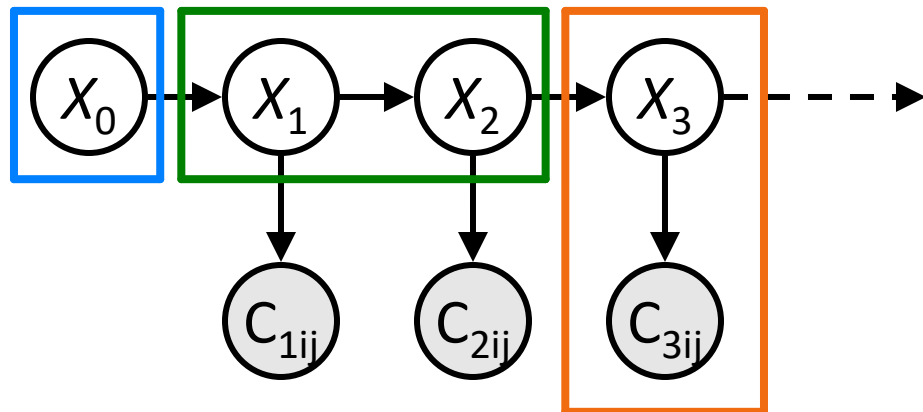
W_{t-1}	$P(W_t W_{t-1})$	
	sun	rain
sun	0.9	0.1
rain	0.3	0.7

W_t	$P(U_t W_t)$	
	true	false
sun	0.2	0.8
rain	0.9	0.1



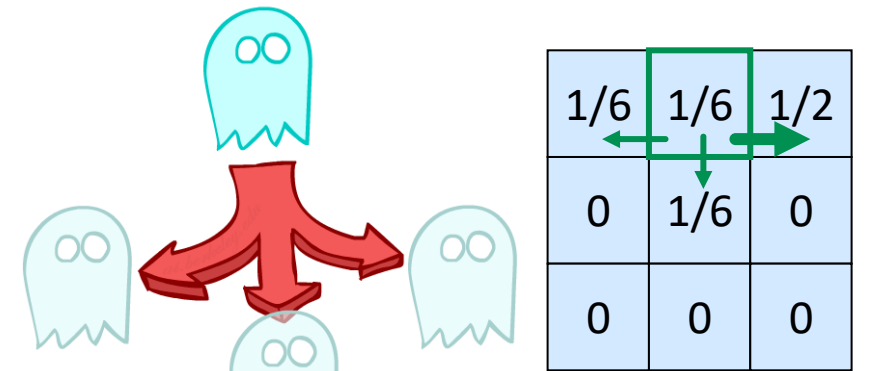
Example: Ghostbusters HMM

- State: location of moving ghost
- Observations: Color recorded by ghost sensor at clicked squares
- $P(X_0)$ = uniform
- $P(X_t | X_{t-1})$ = usually move clockwise, but sometimes move randomly or stay in place
- $P(C_{tij} | X_t)$ = same sensor model as before: red means close, green means far away.

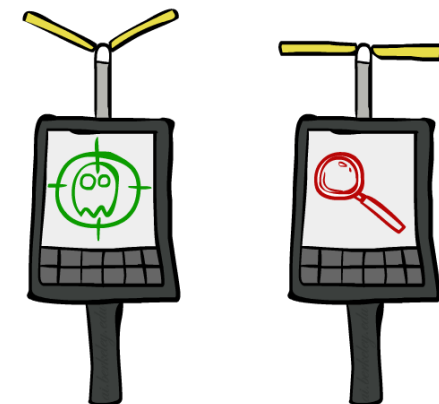


1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

$P(X_0)$



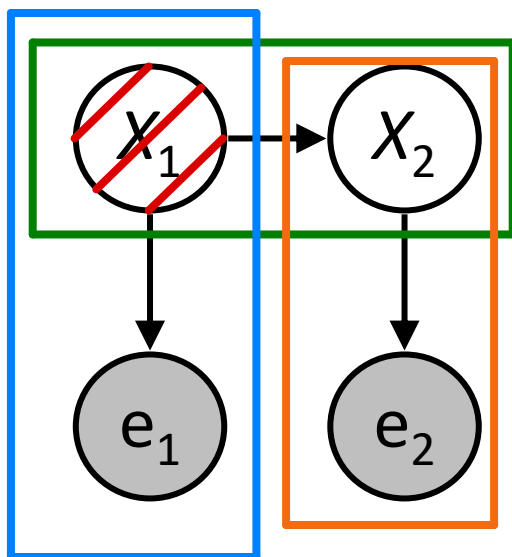
$P(X_2 | X_1=(2,3))$



Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

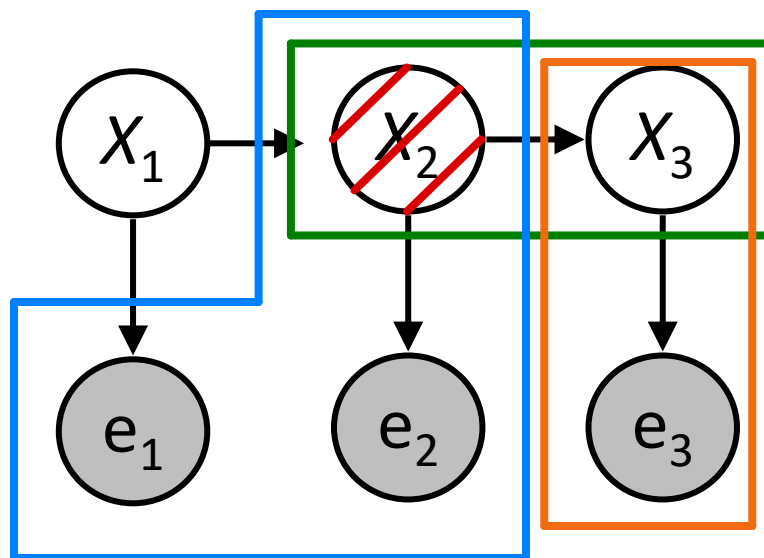
Marching **forward** through the HMM network



Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

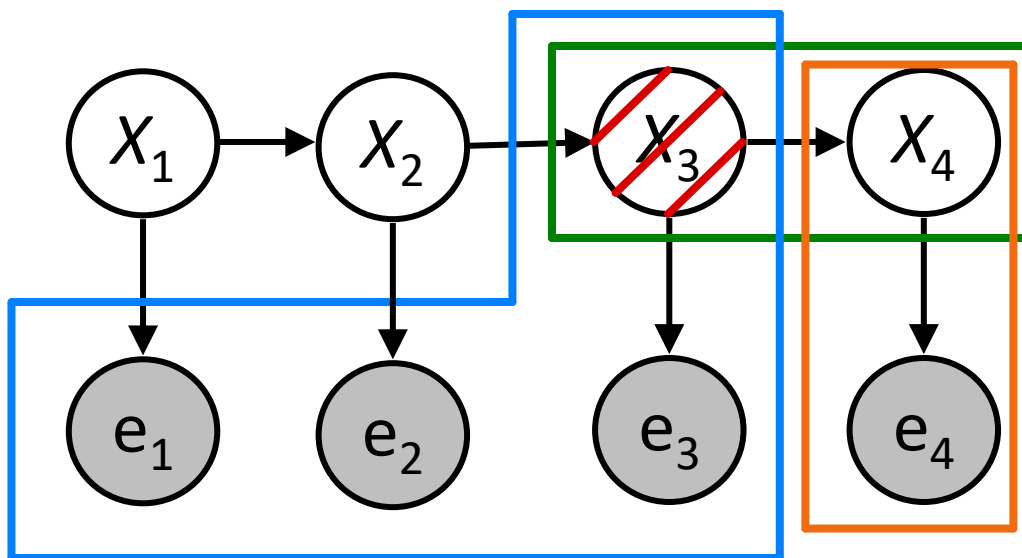
Marching **forward** through the HMM network



Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

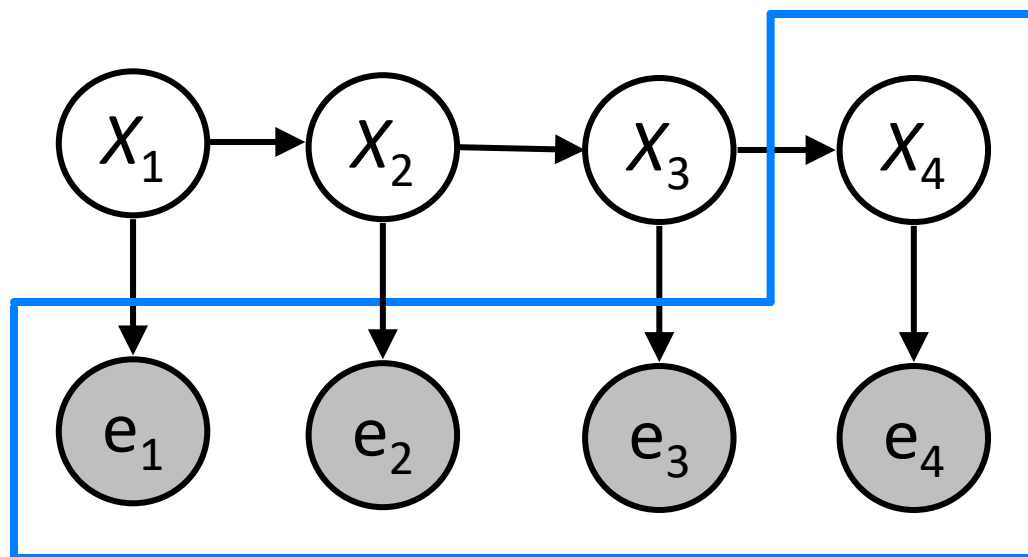
Marching **forward** through the HMM network



Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Marching **forward** through the HMM network



Filtering Algorithm

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$$



$$f_{1:t+1} = \text{FORWARD}(f_{1:t}, e_{t+1})$$

HMM as Probability Model

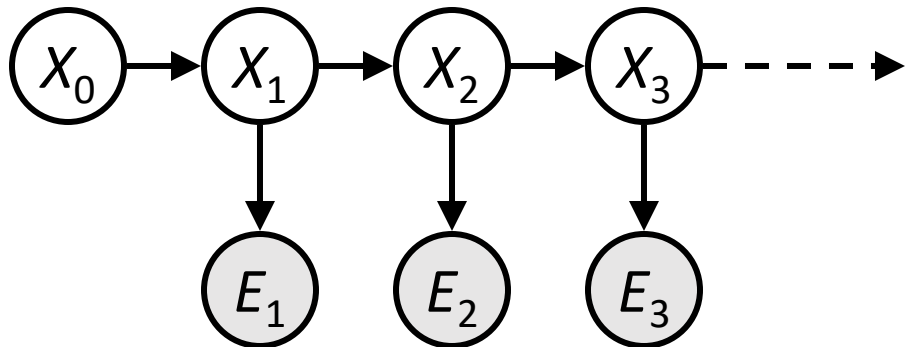
- Joint distribution for Markov model:

$$P(X_0, \dots, X_T) = P(X_0) \prod_{t=1:T} P(X_t | X_{t-1})$$

- Joint distribution for hidden Markov model:

$$P(X_0, X_1, E_1, \dots, X_T, E_T) = P(X_0) \prod_{t=1:T} P(X_t | X_{t-1}) P(E_t | X_t)$$

- Future states are independent of the past given the present
- Current evidence is independent of everything else given the current state
- Are evidence variables independent of each other?



Useful notation: $X_{a:b} = X_a, X_{a+1}, \dots, X_b$

For example: $P(X_{1:2} | e_{1:3}) = P(X_1, X_2, | e_1, e_2, e_3)$

Real HMM Examples

Speech recognition HMMs:

- Observations are acoustic signals (continuous valued)
- States are specific positions in specific words (so, tens of thousands)

Machine translation HMMs:

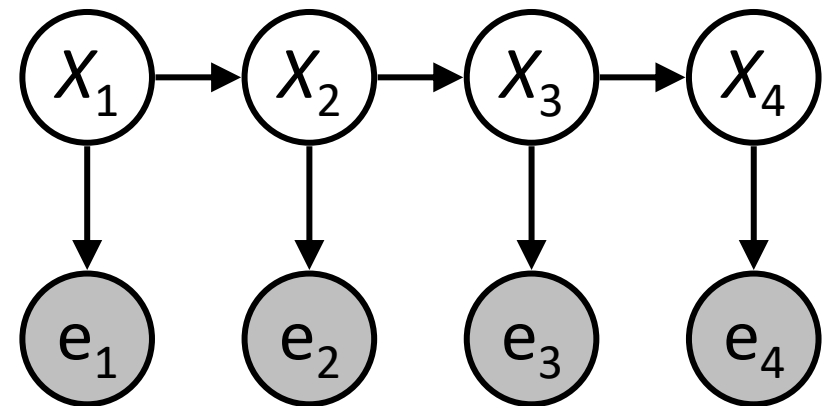
- Observations are words (tens of thousands)
- States are translation options

Robot tracking:

- Observations are range readings (continuous)
 - Or even images
- States are positions on a map (continuous)

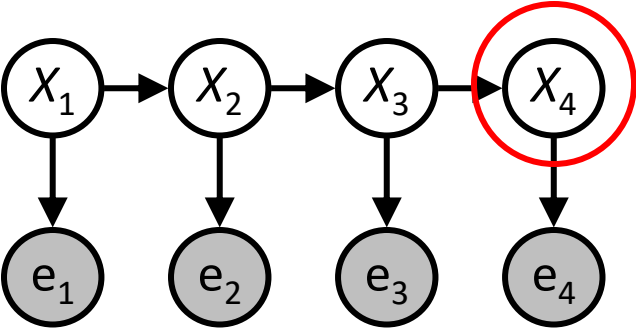
Molecular biology:

- Observations are nucleotides ACGT
- States are coding/non-coding/start/stop/splice-site etc.

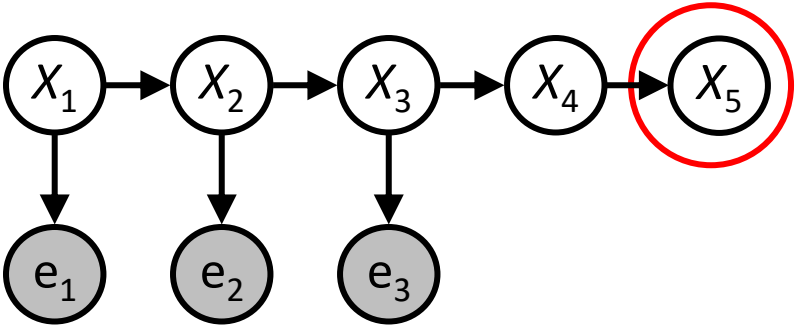


Other HMM Queries

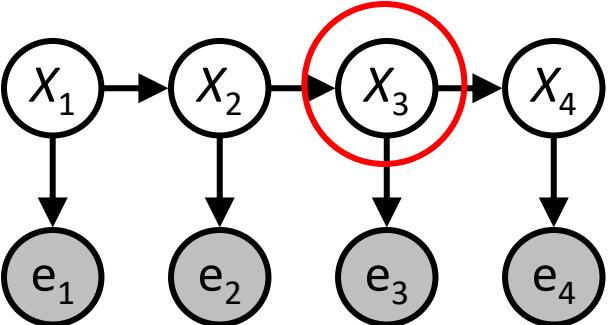
Filtering: $P(X_t | e_{1:t})$



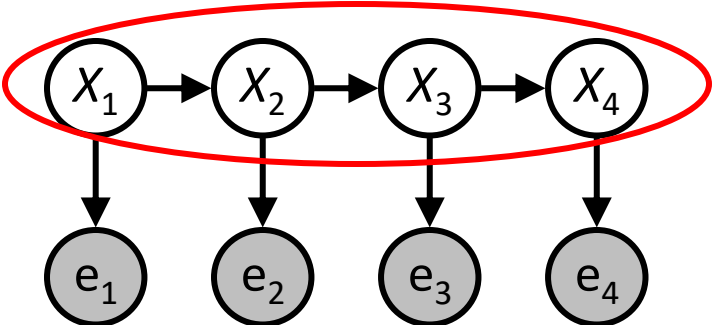
Prediction: $P(X_{t+k} | e_{1:t})$



Smoothing: $P(X_k | e_{1:t}), k < t$



Explanation: $P(X_{1:t} | e_{1:t})$

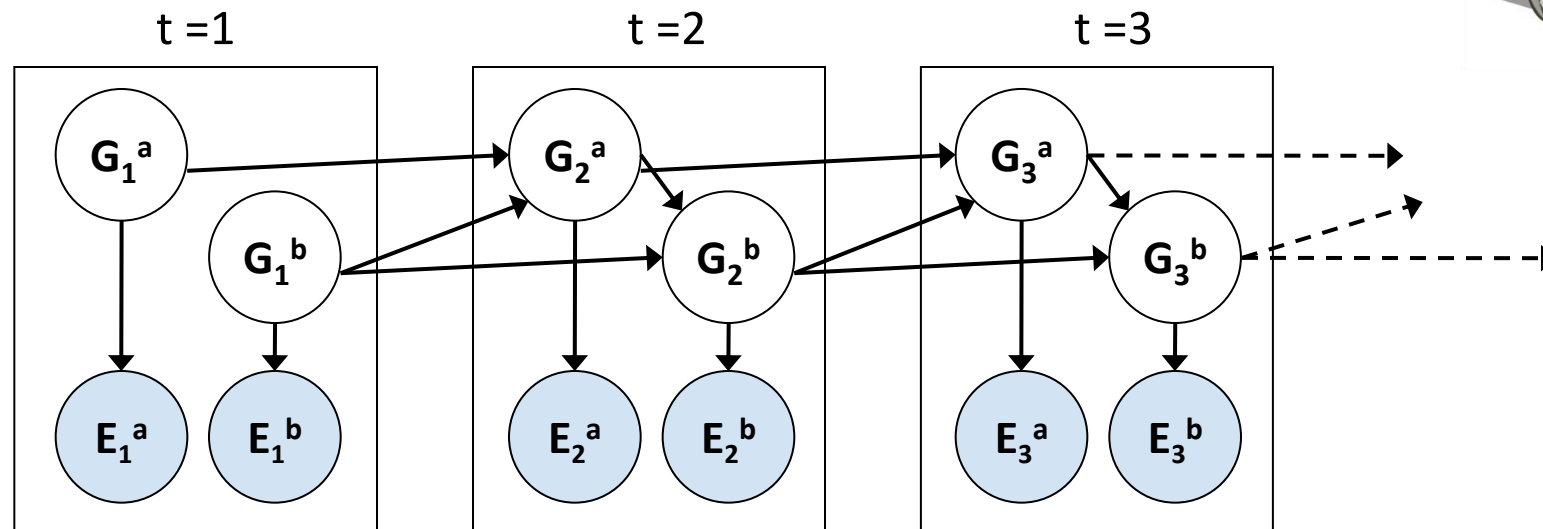
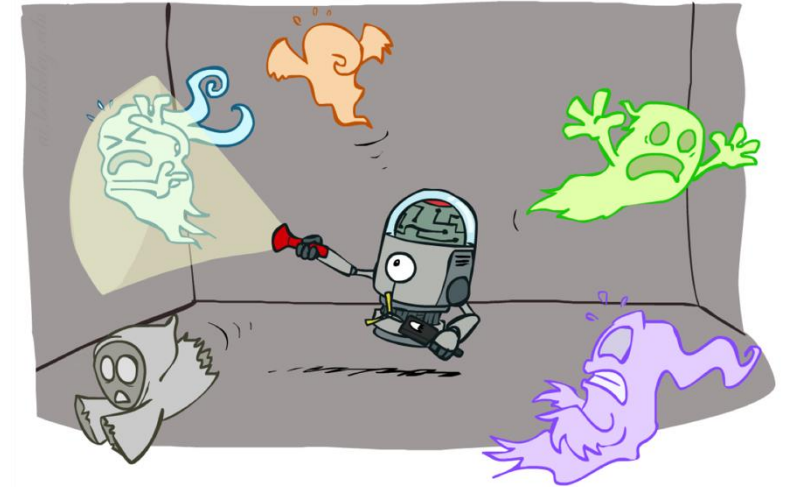


Dynamic Bayes Nets (DBNs)

We want to track multiple variables over time, using multiple sources of evidence

Idea: Repeat a fixed Bayes net structure at each time

Variables from time t can condition on those from $t-1$



Filtering Algorithm

$$P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$$

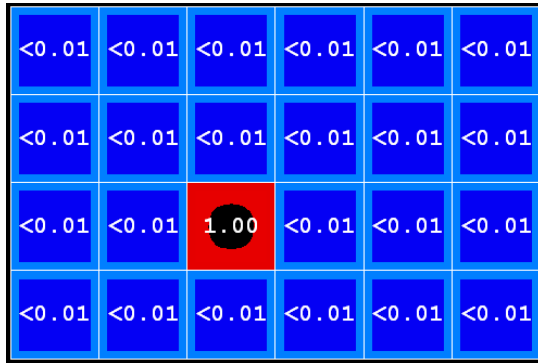


$$f_{1:t+1} = \text{FORWARD}(f_{1:t}, e_{t+1})$$

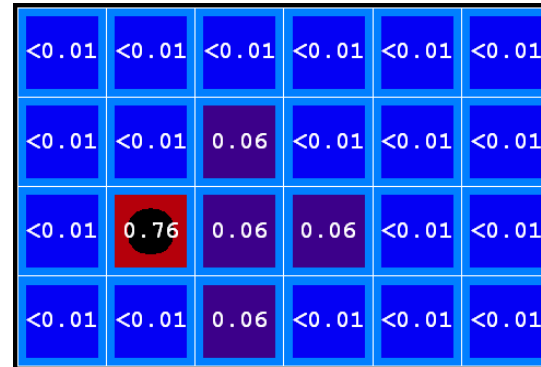
Example: Prediction step

As time passes, uncertainty “accumulates”

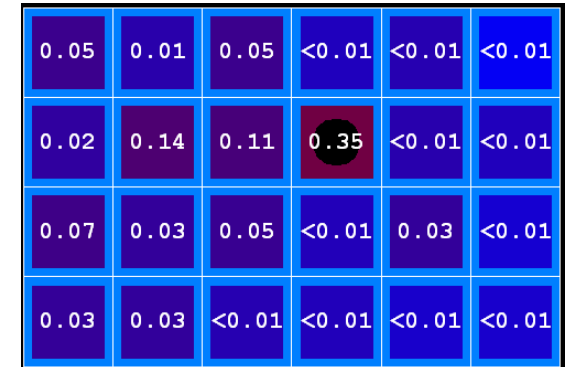
(Transition model: ghosts usually go clockwise)



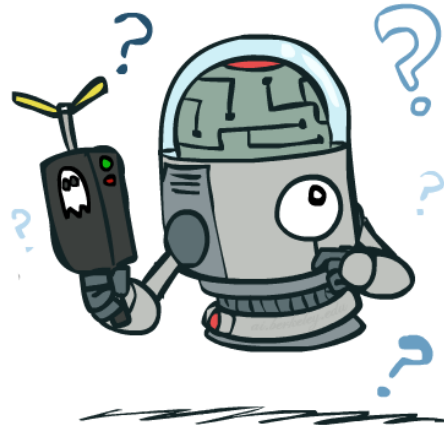
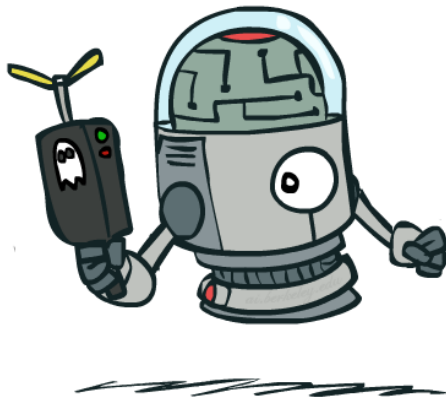
T = 1



T = 2



T = 5



Example: Update step

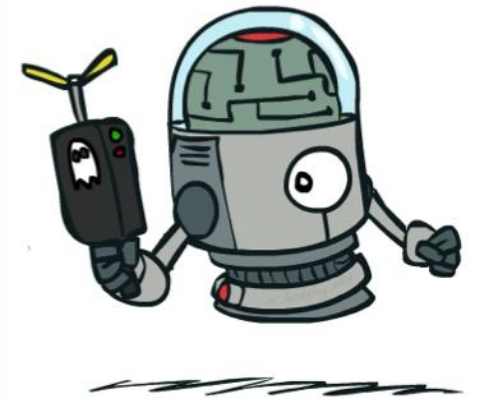
As we get observations, beliefs get reweighted, uncertainty “decreases”

0.05	0.01	0.05	<0.01	<0.01	<0.01
0.02	0.14	0.11	0.35	<0.01	<0.01
0.07	0.03	0.05	<0.01	0.03	<0.01
0.03	0.03	<0.01	<0.01	<0.01	<0.01

Before observation

<0.01	<0.01	<0.01	<0.01	0.02	<0.01
<0.01	<0.01	<0.01	0.83	0.02	<0.01
<0.01	<0.01	0.11	<0.01	<0.01	<0.01
<0.01	<0.01	<0.01	<0.01	<0.01	<0.01

After observation



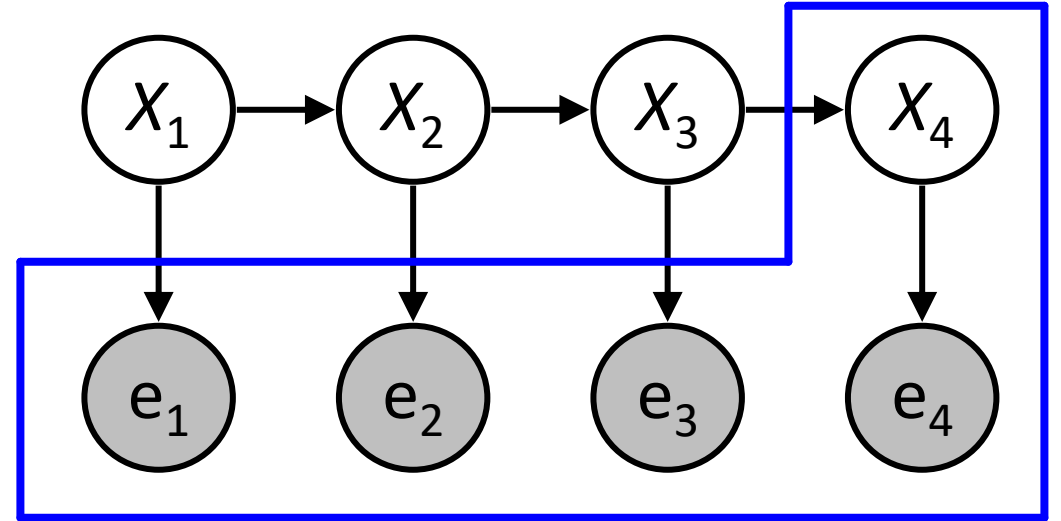
Demo Ghostbusters – Circular Dynamics -- HMM

Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

$$\begin{aligned} P(X_t | e_{1:t}) &= P(X_t | e_t, e_{1:t-1}) \\ &= \alpha P(X_t, e_t | e_{1:t-1}) \end{aligned}$$



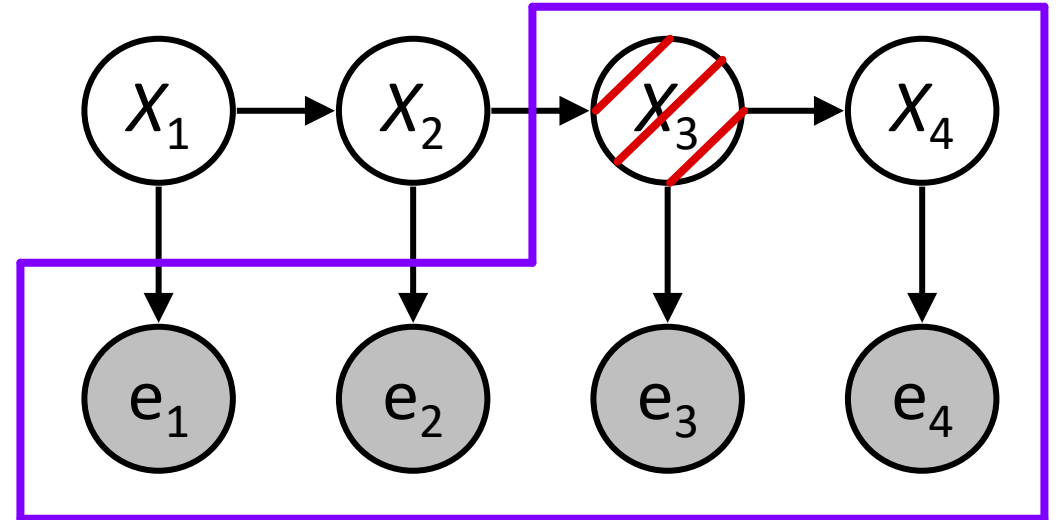
Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

$$\begin{aligned} P(X_t | e_{1:t}) &= P(X_t | e_t, e_{1:t-1}) \\ &= \alpha P(X_t, e_t | e_{1:t-1}) \\ &= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1}) \end{aligned}$$

Summation over variable X_{t-1}



Filtering Algorithm

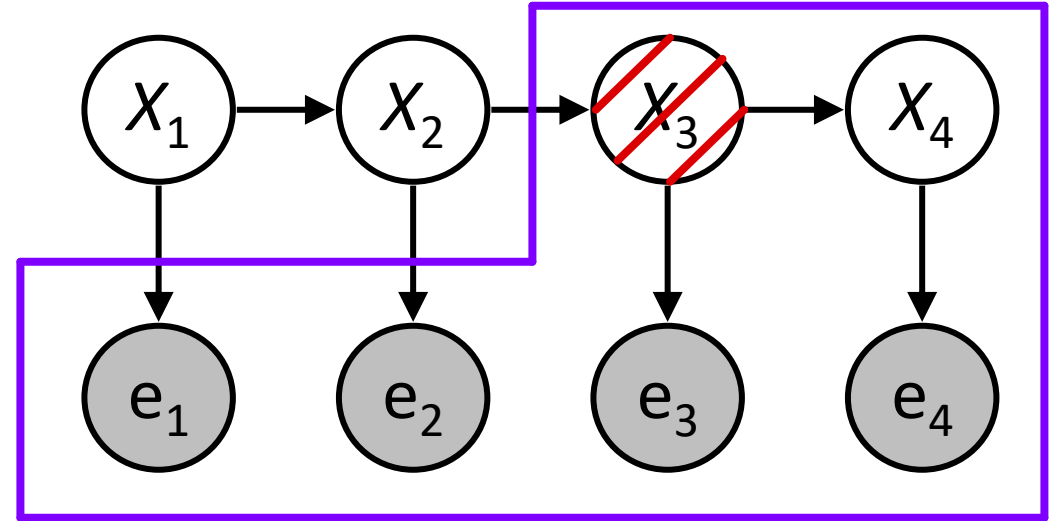
Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$
$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}, e_{1:t-1}) P(e_t | X_t, x_{t-1}, e_{1:t-1})$$



Chain rule with x_{t-1} , X_t , and e_t

Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

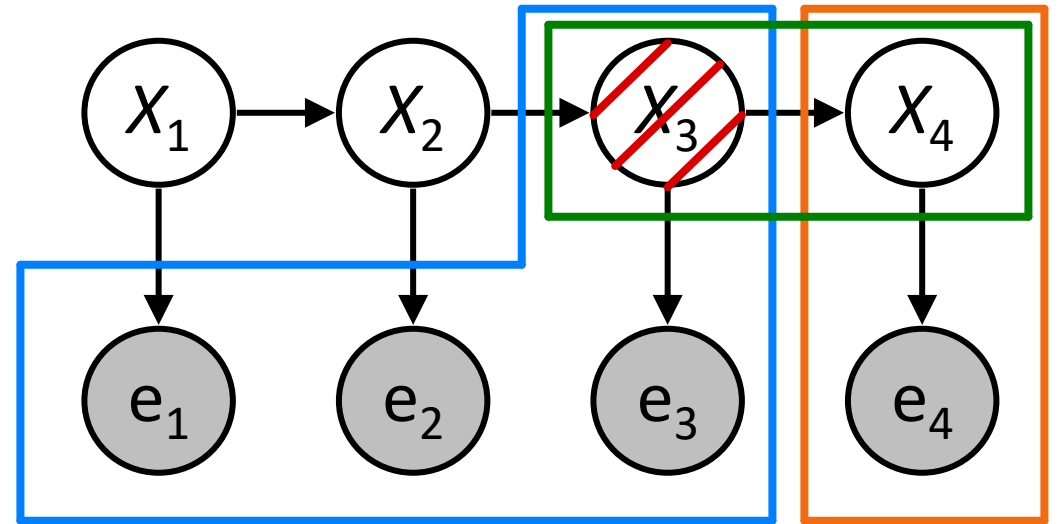
Matching math with Bayes net

$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$

$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}, e_{1:t-1}) P(e_t | X_t, x_{t-1}, e_{1:t-1})$$



Chain rule with x_{t-1} , X_t , and e_t

Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

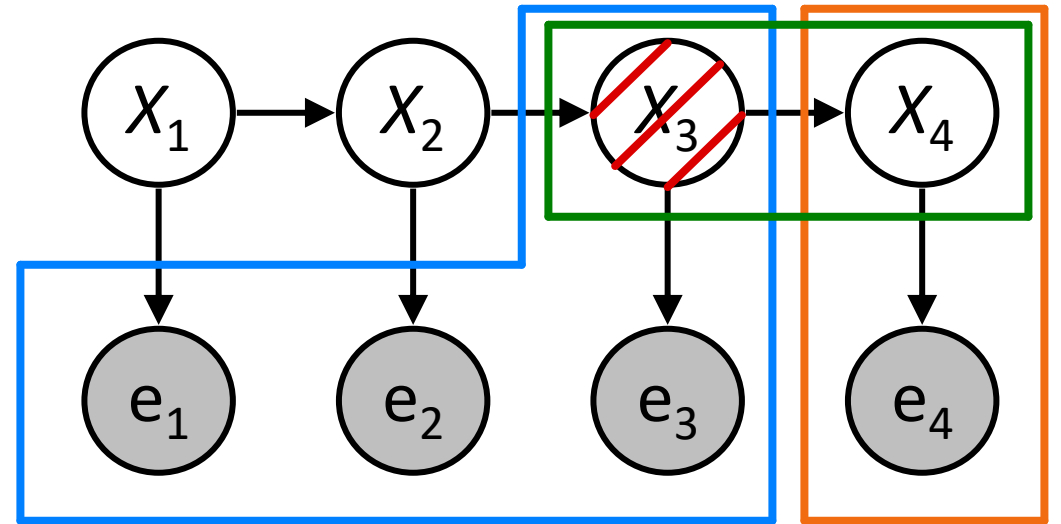
Matching math with Bayes net

$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$

$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}) P(e_t | X_t)$$



Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

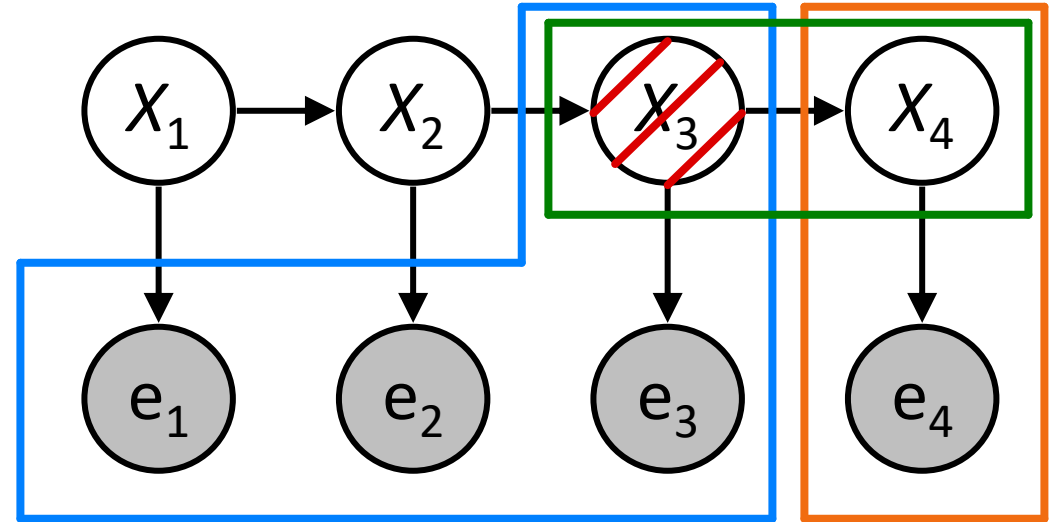
$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$

$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}) P(e_t | X_t)$$

$$= \alpha P(e_t | x_t) \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1} | e_{1:t-1})$$



Pulling $P(e_t | X_t)$ out of the summation

Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

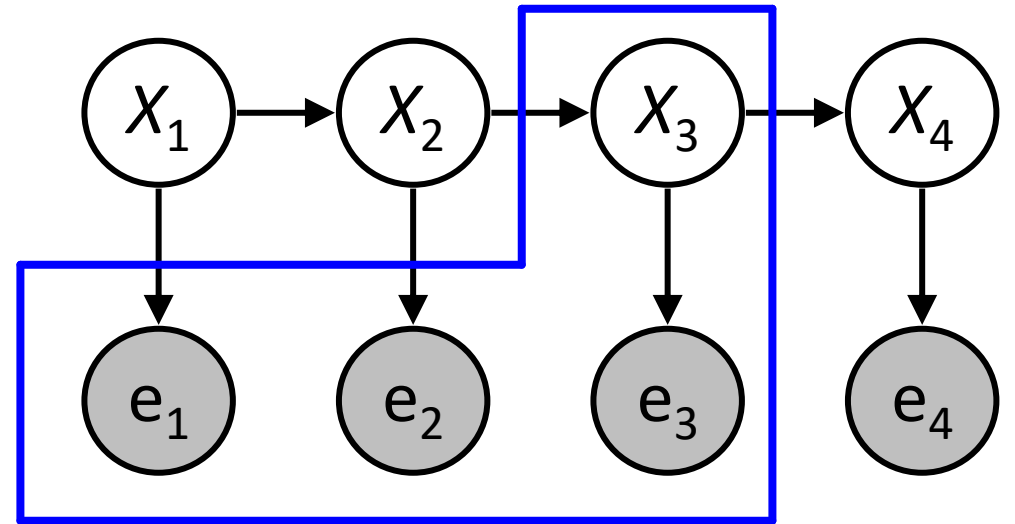
$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$

$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}) P(e_t | X_t)$$

$$= \alpha P(e_t | x_t) \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1} | e_{1:t-1})$$



Recursion!

Filtering Algorithm

Query: What is the current state, given all of the current and past evidence?

Matching math with Bayes net

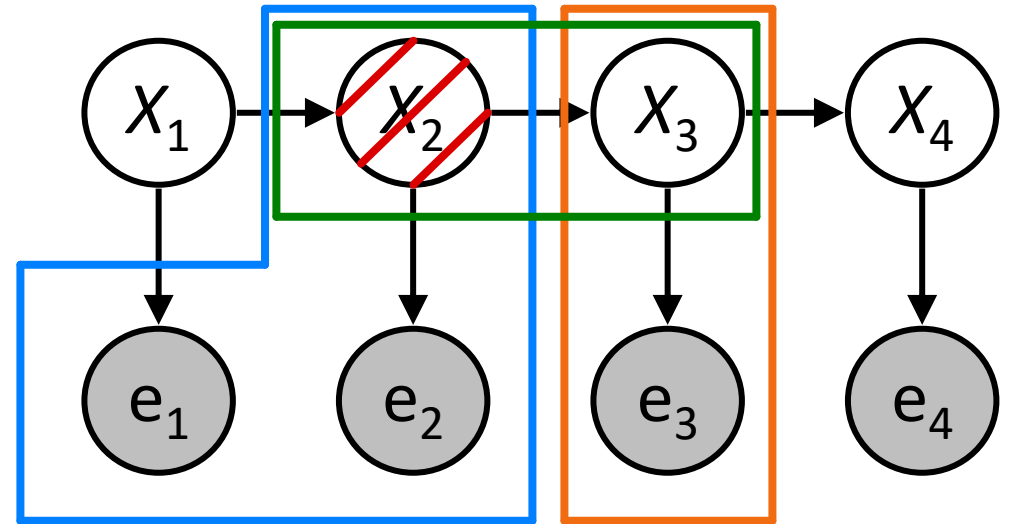
$$P(X_t | e_{1:t}) = P(X_t | e_t, e_{1:t-1})$$

$$= \alpha P(X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_{1:t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) P(X_t | x_{t-1}) P(e_t | X_t)$$

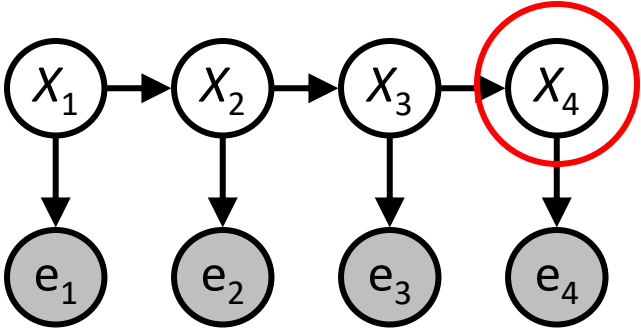
$$= \alpha P(e_t | x_t) \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1} | e_{1:t-1})$$



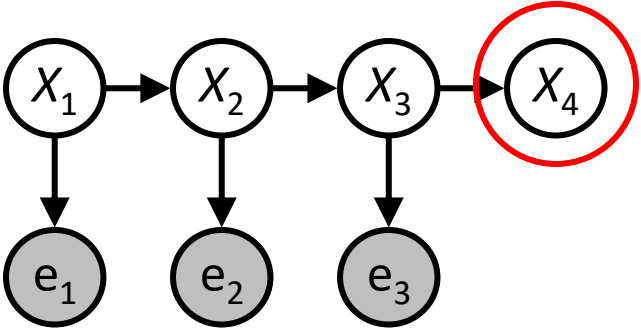
Recursion!

Other HMM Queries

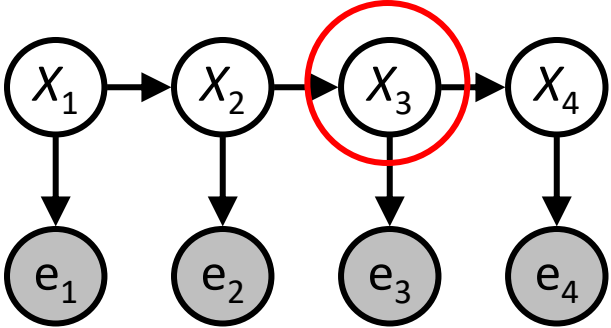
Filtering: $P(X_t | e_{1:t})$



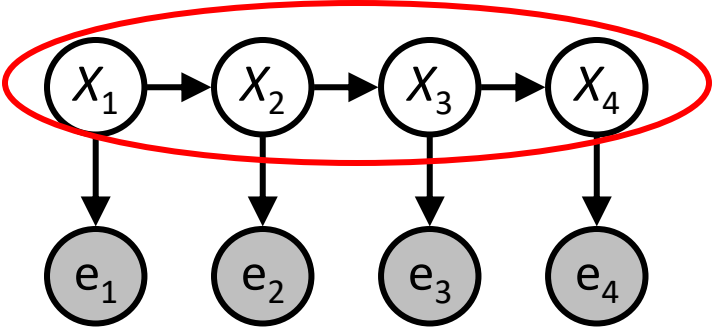
Prediction: $P(X_t | e_{1:t-1})$



Smoothing: $P(X_t | e_{1:N}), t < N$



Explanation: $P(X_{1:N} | e_{1:N})$



Demo: Pacman Ghostbusters

Filtering Algorithm

$$P(X_{t+1} | e_{1:t+1}) = \alpha \underbrace{P(e_{t+1} | X_{t+1})}_{\text{Update}} \underbrace{\sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})}_{\text{Predict}}$$

The diagram shows the equation $P(X_{t+1} | e_{1:t+1}) = \alpha P(e_{t+1} | X_{t+1}) \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$ with a horizontal line underneath. Three callout boxes are connected to the line: 'Normalize' points to the α term, 'Update' points to $P(e_{t+1} | X_{t+1})$, and 'Predict' points to the summation term $\sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t})$.

$$f_{1:t+1} = \text{FORWARD}(f_{1:t}, e_{t+1})$$

Cost per time step: $O(|X|^2)$ where $|X|$ is the number of states

Time and space costs are **constant**, independent of t

$O(|X|^2)$ is infeasible for models with many state variables

We get to invent really cool approximate filtering algorithms