Lecture 5: Hashing

David Woodruff

Hashing

- Universal hashing
- Perfect hashing

Maintaining a Dictionary

- Let U be a universe of "keys"
 - U could be all strings of ASCII characters of length at most 80
- Let S be a subset of U, which is a small "dictionary"
 - S could be all English words
- Support operations to maintain the dictionary
 - Insert(x): add the key x to S
 - Query(x): is the key x in S?
 - Delete(x): remove the key x from S

Dictionary Models

- Static: don't support insert and delete operations, just optimize for fast query operations
 - For example, the English dictionary does not change much
 - Could use a sorted array with binary search
- Insertion-only: just support insert and query operations
- Dynamic: support insert, delete, and query operations
 - Could use a balanced search tree (AVL trees) to get O(log |S|) time per operation
- Hashing is an alternative approach, often the fastest and most convenient

Formal Hashing Setup

- Universe U is very large
 - E.g., set of ASCII strings of length 80 is 128⁸⁰
- Care about a small subset $S \subset U$. Let N = |S|.
 - S could be the names of all students in this class
- Our data structure is an array A of size M and a "hash function" h: $U \rightarrow \{0, 1, ..., M-1\}$.
 - Typically $M \ll U$, so can't just store each key x in A[x]
 - Insert(x) will try to place key x in A[h(x)]
- But what if h(x) = h(y) for $x \neq y$? We let each entry of A be a linked list.
 - To insert an element x into A[h(x)], insert it at the top of the list
 - Hope linked lists are small

How to Choose the Hash Function h?

- Want it to be unlikely that h(x) = h(y) for different keys x and y
- Want our array size M to be O(N), where N is number of keys
- Want to quickly compute h(x) given x
 - We will treat this computation as O(1) time
- How long do Query(x) and Delete(x) take?
 - O(length of list A[h(x)]) time
- How long does Insert(x) take?
 - O(1) time no matter what
 - You may first want to check for a duplicate though that is O(length of list A[h(x)]) time
- How long can the lists A[h(x)] be?

Bad Sets Exist for any Hash Function

- Claim: For any hash function h: U -> $\{0, 1, 2, ..., M-1\}$, if $|U| \ge (N-1)M+1$, there is a set S of N elements of U that all hash to the same location
- Proof: If every location had at most N-1 elements of U hashing to it, we would have $|U| \le (N-1)M$
- There's no good hash function h that works for every S. Thoughts?
- Universal Hashing: Randomly choose h!
 - Show for *any* sequence of insert, query, and delete operations, the expected number of operations, over a random h, is small

Universal Hashing

• Definition: A set H of hash functions h, where each h in H maps U -> $\{0, 1, 2, ..., M-1\}$ is universal if for all $x \neq y$,

$$\Pr_{h \leftarrow H}[h(x) = h(y)] \le \frac{1}{M}$$

• The condition holds for every $x \neq y$, and the randomness is only over the choice of h from H

• Equivalently, for every $x \neq y$, we have: $\frac{|h \in H|h(x) = h(y)|}{|H|} \leq \frac{1}{M}$

Universal Hashing Examples

Example 1: The following three hash families with hash functions mapping the set $\{a, b\}$ to $\{0, 1\}$ are universal, because at most 1/M of the hash functions in them cause a and b to collide, were $M = |\{0, 1\}|$.

	a	b
h_1	0	0
h_2	0	1

	a	\overline{b}
h_1	0	1
h_2	1	0

	a	b
h_1	0	0
h_2	1	0
h_3	0	1

Examples that are Not Universal

	a	b
h_1	0	0
h ₂	1	1

	a	\boldsymbol{b}	\boldsymbol{c}
h_1	0	0	1
h_2	1	1	0
h_3	1	0	1

• Note that a and b collide with probability more than 1/M = 1/2

Universal Hashing Example

• The following hash function is universal with $M = |\{0,1,2\}|$

	a	\boldsymbol{b}	\boldsymbol{c}	
h_0	0	0	0	← Note!
h_1	0	1	2	
h_0 h_1 h_2 h_3	1	2	0	
h_3	2	0	1	

Using Universal Hashing

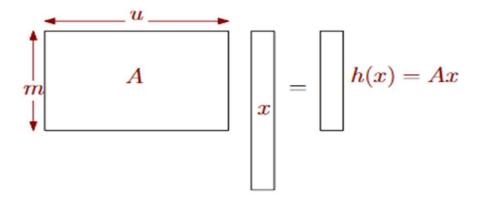
- Theorem: If H is universal, then for any set $S \subseteq U$ with |S| = N, for any $x \in S$, if we choose h at random from H, the **expected** number of collisions between x and other elements in S is less than N/M.
- Proof: For $y \in S$ with $y \neq x$, let $C_{xy} = 1$ if h(x) = h(y), otherwise $C_{xy} = 0$ Let $C_x = \sum_{y \neq x} C_{xy}$ be the total number of collisions with x $E[C_{xy}] = \Pr[h(x) = h(y)] \leq \frac{1}{M}$ By linearity of expectation, $E[C_x] = \sum_{y \neq x} E[C_{xy}] \leq \frac{N-1}{M}$

Using Universal Hashing

- Corollary: If H is universal, for any **sequence** of L insert, query, and delete operations in which there are at most M keys in the data structure at any time, the expected cost of the L operations for a random $h \in H$ is O(L)
 - Assumes the time to compute h is O(1)
- Proof: For any operation in the sequence, its expected cost is O(1) by the last theorem, so the expected total cost is O(L) by linearity of expectation

But how to Construct a Universal Hash Family?

- Suppose $|U| = 2^u$ and $M = 2^m$
- Let A be a random m x u binary matrix, and h(x) = Ax mod 2



• Claim: for
$$x \neq y$$
, $\Pr_{h}[h(x) = h(y)] = \frac{1}{M} = \frac{1}{2^{m}}$

But how to Construct a Universal Hash Family?

• Claim: For
$$x \neq y$$
, $\Pr_{h}[h(x) = h(y)] = \frac{1}{M} = \frac{1}{2^{m}}$

• Proof: $A \cdot x \bmod 2 = \sum_i A_i x_i \bmod 2$, where A_i is the i-th column of A If h(x) = h(y), then $Ax = Ay \bmod 2$, so $A(x - y) = 0 \bmod 2$ If $x \neq y$, there exists an i^* for which $x_{i^*} \neq y_{i^*}$ Fix A_j for all $j \neq i^*$, which fixes $b = \sum_{j \neq i^*} A_j (x_j - y_j) \bmod 2$ $A(x - y) = 0 \bmod 2$ if and only if $A_{i^*} = b$ $\Pr[A_{i^*} = b] = \frac{1}{2^m} = \frac{1}{M}$

So $h(x) = Ax \mod 2$ is universal

More Universal Hashing

- Given a key x, suppose x = $[x_1, ..., x_k]$ where each $x_i \in \{0, 1, ..., M-1\}$
- Suppose M is prime
- Choose random $r_1,\ldots,r_k\in\{0,1,\ldots,M-1\}$ and define $h(x)=r_1x_1+r_2x_2+\ldots+r_kx_k \bmod M$
- Claim: the family of such hash functions is universal, in fact, $\Pr_h[h(x) = h(y)] = \frac{1}{M} \text{ for all distinct } x \text{ and } y$

More Universal Hashing

- Claim: the family of such hash functions is universal, that is, $\Pr[h(x) = h(y)] = \frac{1}{M}$ for all $x \neq y$
- Proof: Since $x \neq y$, there is an i^* for which $x_{i^*} \neq y_{i^*}$ Let $h'(x) = \sum_{j \neq i^*} r_j x_j$, and $h(x) = h'(x) + r_{i^*} x_{i^*} \mod M$ If h(x) = h(y), then $h'(x) + r_{i^*} x_{i^*} = h'(y) + r_{i^*} y_{i^*} \mod M$ So $r_{i^*}(x_{i^*} - y_{i^*}) = h'(y) - h'(x) \mod M$, or $r_{i^*} = \frac{h'(y) - h'(x)}{x_{i^*} - y_{i^*}} \mod M$ This happens with probability exactly 1/M

k-wise Independent Families

• Definition: A hash function family H is k-universal if for every set of k distinct keys $x_1, ..., x_k$ and every set of k values $v_1, ..., v_k \in \{0, 1, ..., M-1\}$, $\Pr[h(x_1) = v_1 \text{ AND } h(x_2) = v_2 \text{ AND } ... \text{ AND } h(x_k) = v_k] = \frac{1}{M^k}$

- If H is 2-universal, then it is universal. Why?
- h(x) = Ax mod 2 for a random binary A is not 2-universal. Why?
- Exercise: Show Ax + b mod 2 is 2-universal, where A in $\{0,1\}^{m \times u}$ and b $\{0,1\}^m$ are chosen independently and uniformly at random

Perfect Hashing

- If we fix the dictionary S of size N, can we find a hash function h so that all query(x) operations take worst-case constant time?
- Claim: If H is universal and $M = N^2$, then $\Pr_{h \leftarrow H}[\text{ no collisions in } S] \ge \frac{1}{2}$
- Proof: How many pairs {x,y} of distinct x,y in S are there?

Answer: N(N-1)/2

For each pair, the probability of a collision is at most 1/M

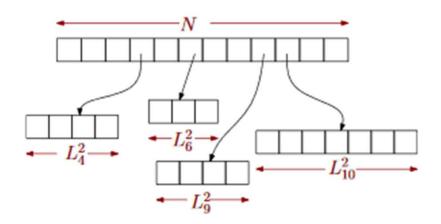
Pr[exists a collision] \leq (N(N-1)/2)/M $\leq \frac{1}{2}$

Just try a random h and check if there are any collisions

Problem: our hash table has $M = N^2$ space! How can we get O(N) space?

Perfect Hashing in O(N) Space – 2 Level Scheme

- Choose a hash function $h: U \rightarrow \{1, 2, ..., N\}$ from a universal family
- Let L_i be the number of items x in S for which h(x) = i
- Choose N "second-level" hash functions $h_1, h_2, ..., h_N$, where $h_i: U \rightarrow \{1, ..., L_i^2\}$



By previous analysis, can choose hash functions $h_1, h_2, ..., h_N$ so that there are no collisions, so O(1) time

Hash table size is $\sum_{i=1,...,n} L_i^2$ How big is that??

Perfect Hashing in O(N) Space – 2 Level Scheme

• Theorem: If we pick h from a universal family H, then

$$\Pr_{h \leftarrow H} \left[\sum_{i=1,\dots,N} L_i^2 > 4N \right] \le \frac{1}{2}$$

• Proof: It suffices to show $E[\sum_i L_i^2] < 2N$ and apply Markov's inequality Let $C_{x,y} = 1$ if h(x) = h(y). By counting collisions on both sides, $\sum_i L_i^2 = \sum_{x,y} C_{x,y}$ If x = y, then $C_{x,y} = 1$. If $x \neq y$, then $E[C_{x,y}] = Pr[C_{x,y} = 1] \leq \frac{1}{N}$ $E[\sum_i L_i^2] = \sum_{x,v} E[C_{x,v}] = N + \sum_{x \neq v} E[C_{x,v}] \leq N + N(N-1)/N < 2N$

So choose a random h in H, check if $\sum_{i=1,\dots,n}L_i^2\leq 4N$, and if so, then choose h_1,\dots,h_N