

Extra Review Problems

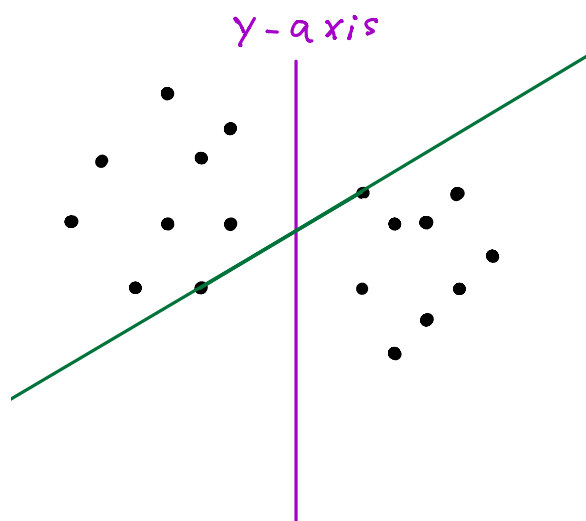
Computational Geometry I: Fundamentals

1. **(Point-in-convex-polygon)** Given a point q and a convex polygon P represented by points $P[1], P[2], \dots, P[n]$ in counter-clockwise order
 - (a) Determine whether q is in the polygon P in time $O(n)$.
 - (b) Speed up your algorithm to $O(\log n)$
2. **(Counting Triangles)** You're given a convex polygon P . The points of the polygon are called $A[0], A[1], \dots, A[n-1]$ in counter-clockwise order, where $A[]$ is an array of points. You're also given a point q that is strictly inside of P . The point q does not lie on any of the lines passing through any pair of points in $A[]$.

Of the $\binom{n}{3}$ triangles formed using the vertices of P , some of them contain q and some do not. Give an $O(n)$ -time algorithm to count the number of such triangles that contain q . (Hint: it might be easier to count the number of triangles that *do not* contain q .)

3. **(Highest slope)** Let p_1, p_2, \dots, p_n be a set of points to the left of y -axis. (I.e. their x coordinates are all < 0 .) You're also given q_1, q_2, \dots, q_n that are to the right of the y axis.

The problem is to find the pair (i, j) such that the line from p_i to q_j has the highest slope of any such line.



- (a) Give a deterministic algorithm that solves this problem in $O(n \log n)$ time.
- (b) Show how to set the problem up as a 2-dimensional linear program.