Assignment 1 **Due: Thursday 01/25/2024 24:00**.

# **1. Super Halting** (30)

#### **Background**

We have seen that a number of versions of the Halting problem are undecidable, but semidecidable. Here is stronger version of Halting: we are interested in machines that halt on all inputs.

$$
TOT = \{ e \in \mathbb{N} \mid \forall x \left( \mathcal{M}_e(x) \downarrow \right) \}
$$

#### **Task**

- A. Explain intuitively why TOT is harder than plain Halting.
- B. Prove that TOT is undecidable.
- C. Prove that TOT is not even semidecidable.

**Comment** For the proofs, use reductions from Halting.

## **2. Partitioned Turing Machines** (30)

#### **Background**

It is customary to define Turing machines via a transition function of the form

$$
\delta: Q \times \Gamma \to Q \times \Gamma \times \Delta
$$

Here *Q* is the set of states, *Γ* the tape alphabet including a blank symbol, and  $\Delta = \{-1, 0, +1\}$  indicates movement of the head. An instruction  $\delta(p, a) = (q, b, d)$  indicates that the machine, when in state p and reading symbol a on the tape, will write symbol *b*, move the head by *d* and go into state *q*.

Instead of using these fairly complex instructions we can simplify matters a bit by distinguishing several types of states.

- Read: for a read state  $p$  the machine scans the current tape symbol  $a$  and makes a transition into state  $s(p, a)$ .
- Write: for a write state p the machine writes  $w(p)$  into the current tape cell and makes a transition into state  $p'$ .
- Move: for a left move state *p* the machine moves the head one cell to the left and makes a transition into state *p* ′ . Likewise for right move states.

We call such a machine a partitioned Turing machine (PTM). So the state set in a PTM is partitioned into four blocks

$$
Q=Q_R\cup Q_W\cup Q_l\cup Q_r
$$

### **Task**

- 1. Give a precise definition of what it means for a partitioned Turing machine to compute a function.
- 2. Show that every ordinary Turing machine can be simulated by a partitioned Turing machine.
- 3. How do the machines compare in size?

### **Comment**

This is just the tip of an iceberg. In the case where  $\Gamma = \{0, 1\}$  one can even insist that 1's are never overwritten by 0's (a so-called non-erasing TM), but the proof is rather complicated.

# **3. Graphs of Computable Functions** (40)

### **Background**

A set is decidable if its characteristic function is computable. Similarly, a set is semidecidable if its semi-characteristic function (returns 0 on elements, is undefined everywhere else) is computable. One can also go in the opposite direction.

Define the graph of a partial function  $f: \Sigma^* \to \Sigma^*$  to be the set

$$
Gr(f) = \{ (x, y) | f(x) \simeq y \} \subseteq \Sigma^* \times \Sigma^*
$$

Let  $I_x$  be the initial segment  $\{z \mid z < x\} \subseteq \Sigma^*$  where  $\lt$  is the standard length-lex order on words. For  $A \subseteq \Sigma^*$ , the principal function (aka Hauptfunktion) of *A* is the unique order-preserving bijection between some initial segment *I* and *A*. So *I* has the same cardinality as *A*.

For example, assuming an alphabet  $\Sigma = \{a, b\}$ , the function  $f = \{(\varepsilon, aaa), (a, aab), (b, baa), (aa, aaaa)\}$  is the principal function of  $A = \{aaa, aab, baa, aaaa\}$ ; the corresponding initial segment is  $I_{ab}$ .

#### **Task**

- A. Show that a partial function  $f: \Sigma^* \to \Sigma^*$  is computable iff its graph is semidecidable.
- B. What can you say about the graph of a total computable function?
- C. Show that for any semidecidable set *W* and any partial computable function *f* the image  $f(W) = \{f(x) \mid$  $f(x) \downarrow \land x \in W$  } of *W* under *f* is again semidecidable.
- D. Show that a set is decidable iff its principal function is computable.
- E. Show that for any partial computable function *f* there is a partial computable function *g* such that for all *x* in the domain of  $f: f(g(f(x))) = f(x)$ . If  $f$  were injective we could let  $g = f^{-1}$ , but the claim is that this works in general.

**Comment** We are using strings rather than natural numbers since that is the standard in complexity theory; arguably, this particular problem would be more natural when phrased in terms of N rather than *Σ<sup>⋆</sup>* .