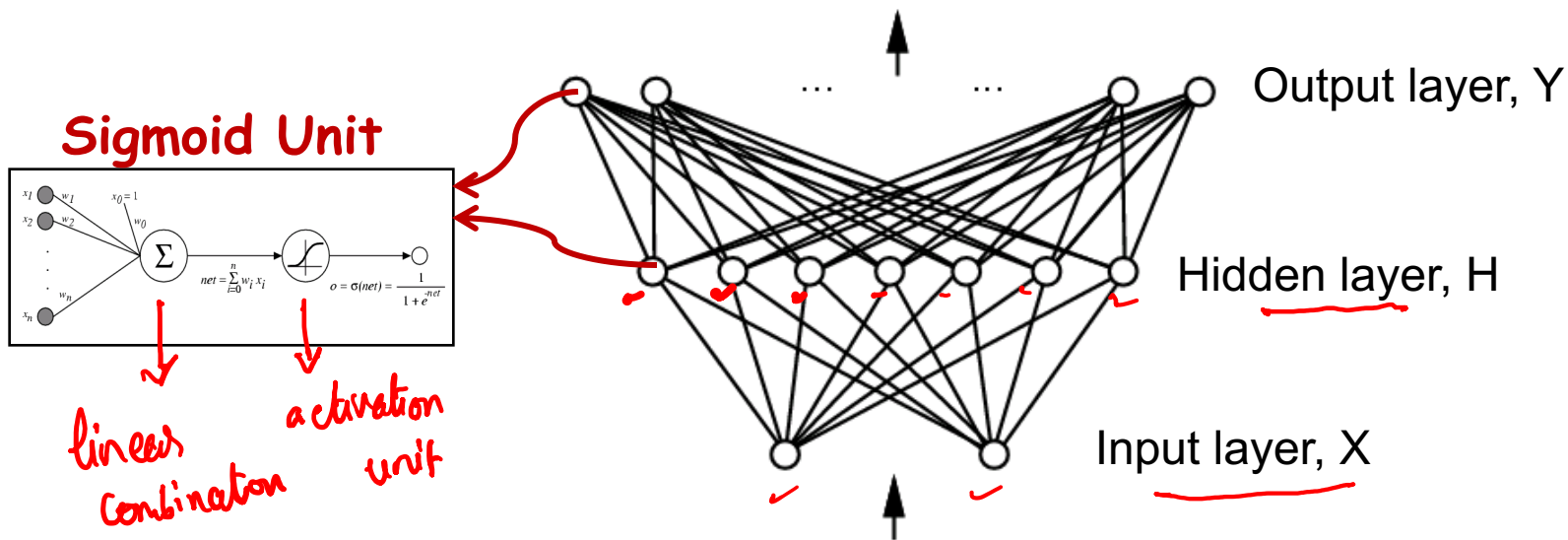
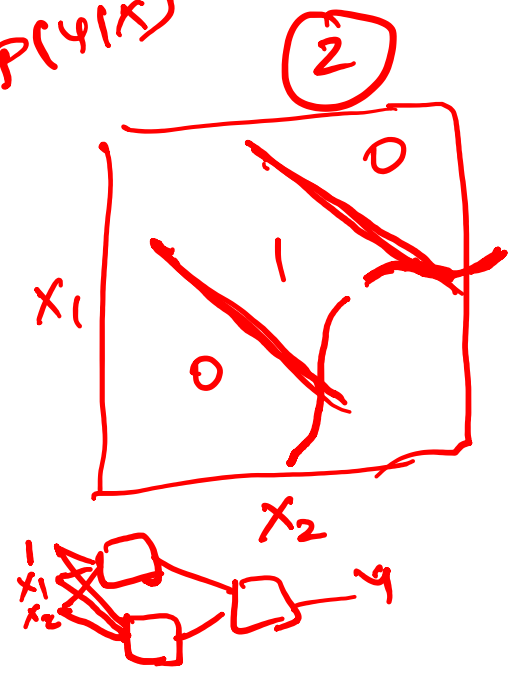
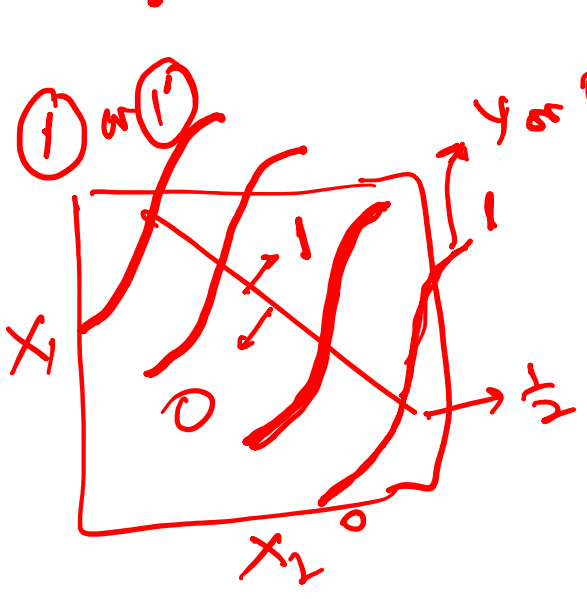
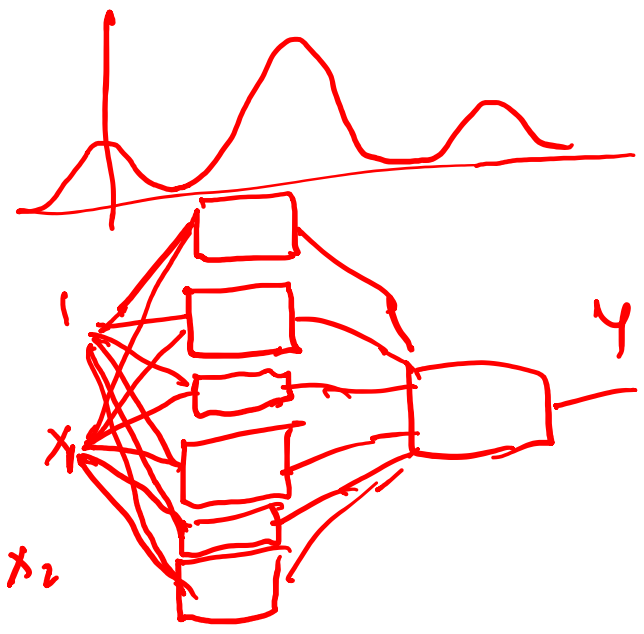
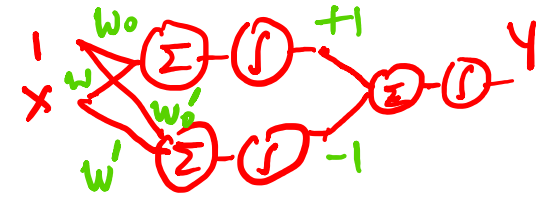
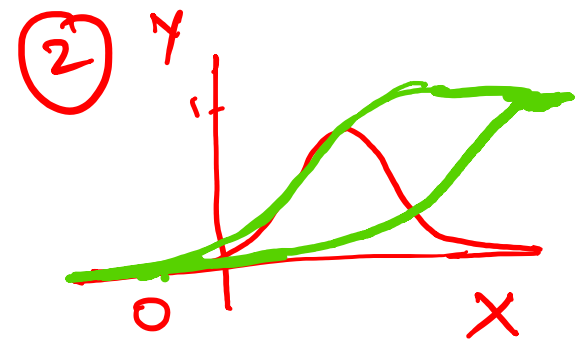
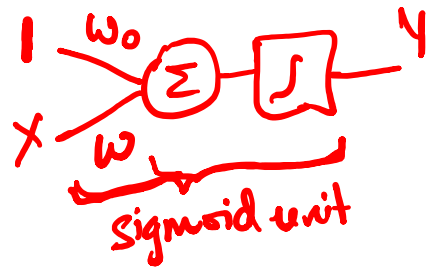
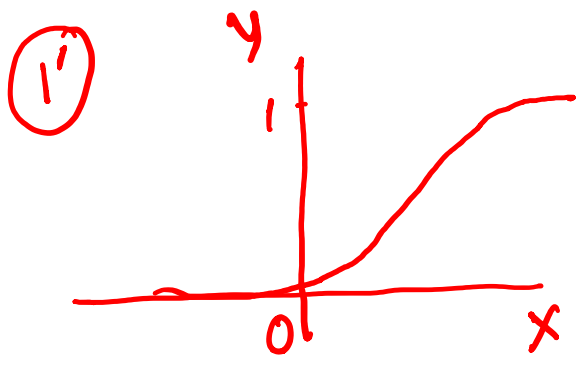
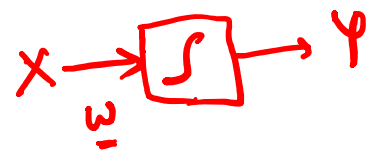
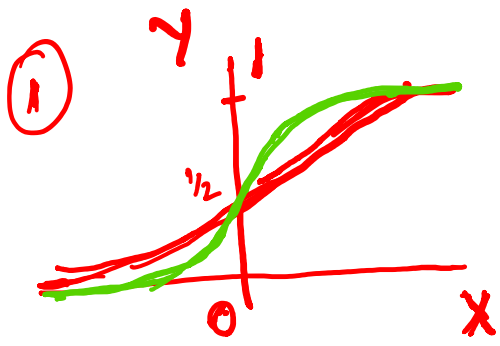


Neural Networks to learn $f: X \rightarrow Y$

- f can be a **non-linear** function
- X (vector of) continuous and/or discrete variables
- Y (**vector** of) continuous and/or discrete variables
- Neural networks - Represent f by network of sigmoid (more recently ReLU – next lecture) units :





1 hidden layer NN demo on 2D inputs

- <https://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html>

Expressive Capabilities of ANNs

Boolean functions:

- Every boolean function can be represented by network with single hidden layer
- but might require exponential (in number of inputs) hidden units

Continuous functions:

- Every bounded continuous function can be approximated with arbitrarily small error, by network with one hidden layer [Cybenko 1989; Hornik et al. 1989]
- Any function can be approximated to arbitrary accuracy by a network with two hidden layers [Cybenko 1988].

Training Neural Networks – l2 loss

$$W \leftarrow \arg \min_W E[W]$$

$$W \leftarrow \arg \min_W \sum_l (y^l - \hat{f}(x^l))^2$$

Learned neural network

Where $\hat{f}(x^l) = o(x^l)$, output of neural network for training point x^l

Train weights of all units to minimize sum of squared errors of predicted network outputs

Minimize using Gradient Descent

For Neural Networks,
 $E[w]$ no longer convex in w

Gradient

$$\nabla E[\vec{w}] \equiv \left[\frac{\partial E}{\partial w_0}, \frac{\partial E}{\partial w_1}, \dots, \frac{\partial E}{\partial w_n} \right]$$

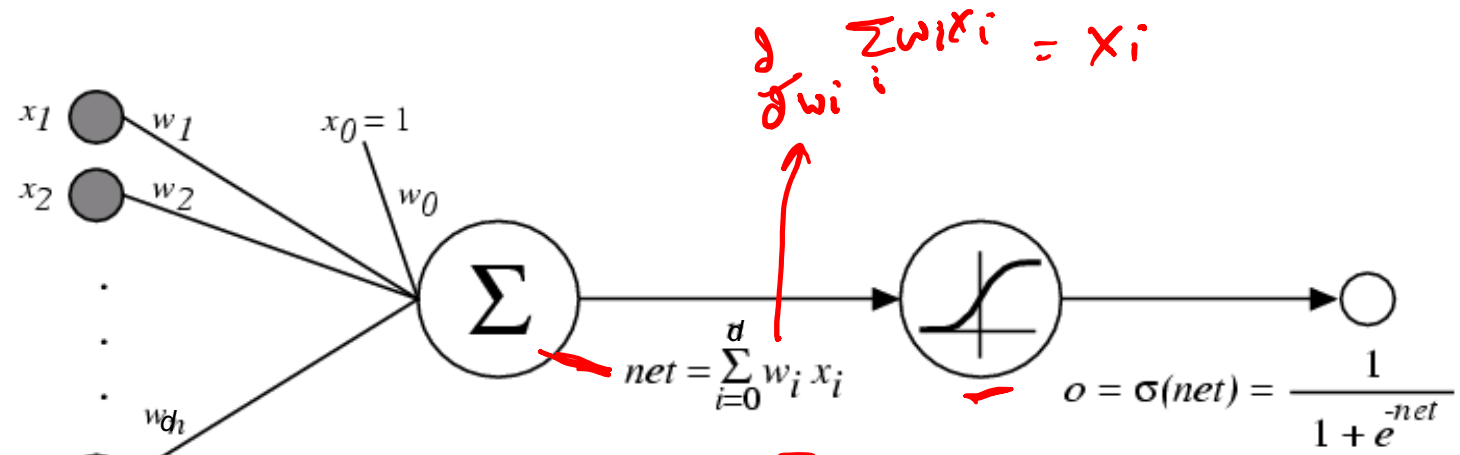
Training rule:

$$\Delta \vec{w} = -\eta \nabla E[\vec{w}]$$

i.e.,

$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i}$$

Gradient Descent for 1 sigmoid unit



• $w_i \leftarrow w_i - \eta \frac{\partial E}{\partial w_i}$

$$\frac{\partial E}{\partial w_i} = \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{l \in D} (y^l - o^l)^2 = \sum_l (y^l - o^l) \left(-\frac{\partial o^l}{\partial w_i} \right)$$

$\frac{\partial \sigma(t)}{\partial t} = \sigma(t)(1 - \sigma(t))$

Gradient of the sigmoid function output wrt its input $\frac{\partial \sigma(net)}{\partial net} = \sigma(net)(1 - \sigma(net)) = o(1 - o)$

Gradient of the sigmoid unit output wrt input weights $\frac{\partial o}{\partial w_i} = \frac{\partial o}{\partial net} \cdot \frac{\partial net}{\partial w_i} = o(1 - o)x_i$

Incremental (Stochastic) Gradient Descent

SGD

Batch mode Gradient Descent:

Do until satisfied

1. Compute the gradient $\nabla E_D[\vec{w}]$

Using all training data D

2. $\vec{w} \leftarrow \vec{w} - \eta \nabla E_D[\vec{w}]$

$$E_D[\vec{w}] \equiv \frac{1}{2} \sum_{l \in D} (y^l - o^l)^2$$

Incremental mode Gradient Descent:

Do until satisfied

• For each training example l in D

1. Compute the gradient $\nabla E_l[\vec{w}]$

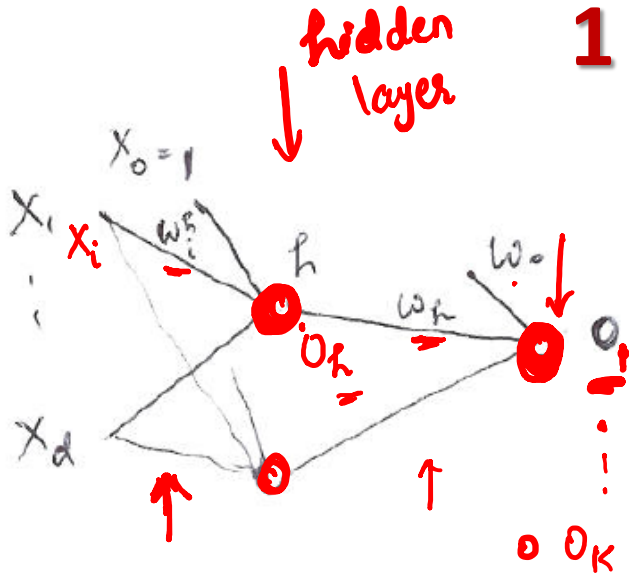
2. $\vec{w} \leftarrow \vec{w} - \eta \nabla E_l[\vec{w}]$

$$E_l[\vec{w}] \equiv \frac{1}{2} (y^l - o^l)^2 \quad \text{no sum}_l$$

Incremental Gradient Descent can approximate *Batch Gradient Descent* arbitrarily closely if η made small enough

Gradient Descent for 1 hidden layer

1 output NN



$$o = \sigma(w_0 + \sum_h w_h o_h) = \sigma(\sum_h w_h o_h)$$

$$o_h = \sigma(w_0^h + \sum_i w_i^h x_i) = \sigma(\sum_i w_i^h x_i)$$

$$\frac{\partial E}{\partial w_i} = \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{l \in D} (y^l - o^l)^2$$

$$= \sum_l (y^l - o^l) \left(-\frac{\partial o^l}{\partial w_i} \right)$$

$$\frac{\partial o}{\partial w_i^h} = \frac{\partial o}{\partial o_h} \cdot \frac{\partial o_h}{\partial w_i^h}$$

$$= o_h(1-o_h) x_i$$

$$\rightarrow o(1-o) w_h$$

Gradient of the output with respect to w_h

$$\frac{\partial o}{\partial w_h} = o(1-o) o_h$$

Gradient of the output with respect to input weights w_i^h

$$\frac{\partial o}{\partial w_i^h} = (y-o) \delta \cdot o_h(1-o_h) w_h x_i$$

Backpropagation Algorithm (MLE) using Stochastic gradient descent

1 final output unit

Initialize all weights to small random numbers.
Until satisfied, Do

• For each training example, Do

1. Input the training example to the network
and compute the network outputs

→ Using Forward propagation

2.

$$\delta \leftarrow o(1 - o)(y - o)$$

y = label of current training example

$o_{(h)}$ = unit output (obtained by forward propagation)

w_{ij} = wt from i to j

Note: if i is input variable, $o_i = x_i$

3. For each hidden unit h

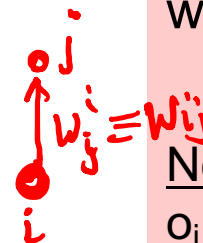
$$\delta_h \leftarrow o_h(1 - o_h)w_h\delta$$

4. Update each network weight $w_{i,j}$

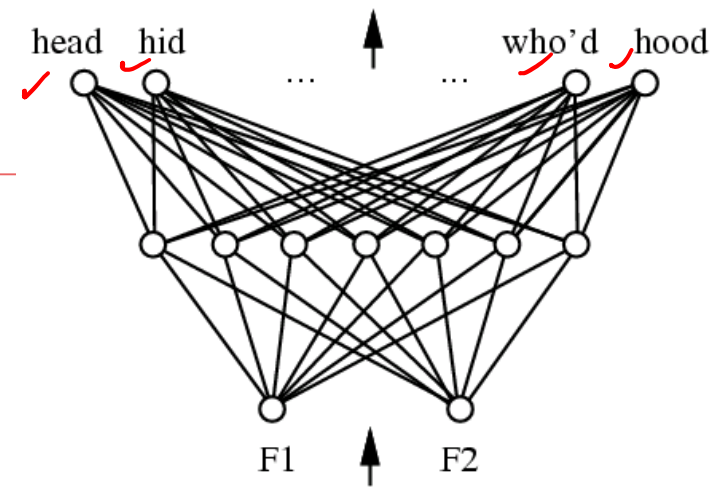
$$w_{i,j} \leftarrow w_{i,j} + \Delta w_{i,j}$$

where

$$\Delta w_{i,j} = \eta \delta_j o_i$$



Backpropagation Algorithm (MLE) using Stochastic gradient descent



Initialize all weights to small random numbers.
Until satisfied, Do

- For each training example, Do

1. Input the training example to the network and compute the network outputs

→ Using Forward propagation

2. For each output unit k

$$\delta_k \leftarrow o_k(1 - o_k)(y_k - o_k)$$

y_k = label of current training example for output unit k

3. For each hidden unit h

$$\delta_h \leftarrow o_h(1 - o_h) \sum_{k \in \text{outputs}} w_{h,k} \delta_k$$

$o_{k(h)}$ = unit output (obtained by forward propagation)

4. Update each network weight $w_{i,j}$

$$w_{i,j} \leftarrow w_{i,j} + \Delta w_{i,j}$$

w_{ij} = wt from i to j

where

$$\Delta w_{i,j} = \eta \delta_j o_i$$

Note: if i is input variable, $o_i = x_i$

HW2

$$\begin{bmatrix} \theta_1 \\ \vdots \\ \theta_k \end{bmatrix} = \begin{bmatrix} 0.1 \\ 0.2 \\ 0.8 \\ 0.05 \\ 0.05 \end{bmatrix}$$

$$\begin{aligned} \theta_1 &= P(Y=0_1|x) \\ &\vdots \\ \theta_k &= P(Y=0_k|x) \end{aligned}$$

➤ Classification – cross-entropy error metric

$$l_2: E = \frac{1}{2}(y - o)^2$$

$$\hookrightarrow E: -y \log o$$

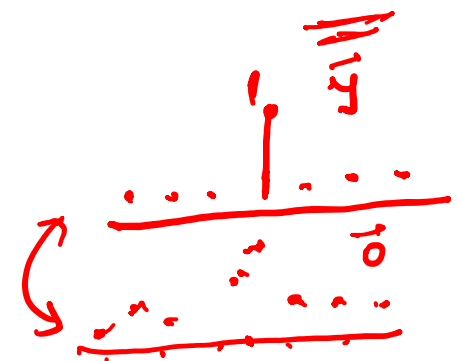
$$- \sum_k y_k \log o_k$$

$$E_y[-\log o]$$

$$y_i = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \leftarrow \begin{matrix} i\text{th} \\ \text{class} \end{matrix}$$

$$-y_i \log o_i$$

$$\frac{\partial E}{\partial w} = \frac{\partial E}{\partial o} \cdot \frac{\partial o}{\partial w}$$



➤ Can implement backpropagation with matrix-vector products – uses matrix-vector calculus heavily

Poll 1:

- $y = f(\mathbf{z})$
- $z_i = g_i(\mathbf{x})$
- $\frac{\partial y}{\partial \mathbf{x}} = \dots$

$$\mathbf{z} = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{bmatrix} \quad 4 \times 1$$

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad 3 \times 1$$

$$\frac{\partial y}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial y}{\partial x_1} \\ \frac{\partial y}{\partial x_2} \\ \frac{\partial y}{\partial x_3} \end{bmatrix} \quad 3 \times 1$$

A. ~~$\frac{\partial y}{\partial \mathbf{z}} \frac{\partial \mathbf{z}}{\partial \mathbf{x}}$~~

B. $\frac{\partial \mathbf{z}^T}{\partial \mathbf{x}} \frac{\partial y}{\partial \mathbf{z}}$

C. ~~$\frac{\partial y}{\partial \mathbf{z}} \frac{\partial \mathbf{z}^T}{\partial \mathbf{x}}$~~ $3 \times 4 \quad 4 \times 3 =$

D. ~~$\frac{\partial y^T}{\partial \mathbf{z}} \frac{\partial \mathbf{z}^T}{\partial \mathbf{x}}$~~

E. $\left(\frac{\partial y}{\partial \mathbf{z}} \frac{\partial \mathbf{z}}{\partial \mathbf{x}} \right)^T$

F. None of the above

$$\frac{\partial \mathbf{z}^T}{\partial \mathbf{x}} = \frac{\partial [g_1(\mathbf{x}) \dots g_4(\mathbf{x})]}{\partial \mathbf{x}} \quad 1 \times 4 \quad 3 \times 1$$

$$= \begin{bmatrix} \frac{\partial g_1(\mathbf{x})}{\partial x_1} & \dots & \frac{\partial g_4(\mathbf{x})}{\partial x_1} \\ \vdots & & \vdots \\ \frac{\partial g_1(\mathbf{x})}{\partial x_3} & \dots & \frac{\partial g_4(\mathbf{x})}{\partial x_3} \end{bmatrix} \quad 3 \times 4$$

More on Backpropagation

- Gradient descent over entire *network* weight vector
- Easily generalized to arbitrary directed graphs
- Will find a local, not necessarily global error minimum
 - In practice, often works well (can run multiple times)
- Minimizes error over *training* examples
 - Will it generalize well to subsequent examples?
- Training can take thousands of iterations → slow!
- Using network after training is very fast

Objective/Error no longer convex in weights