

# 15-826: Multimedia (Databases) and Data Mining

Lecture #21: DSP tools –  
DFT – Discrete Fourier Transform

*C. Faloutsos*



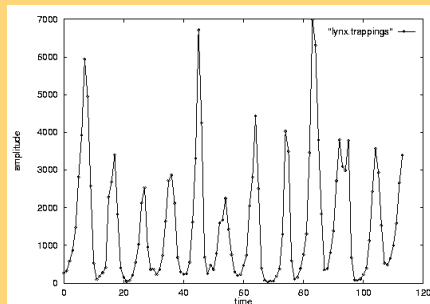
# Problem

Goal: given a signal (eg., sales over time and/or space)

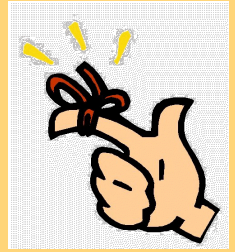
Q: Find patterns and/or compress



count



year



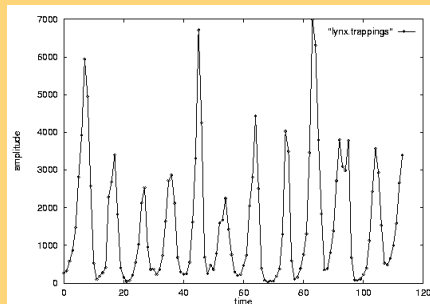
# Solutions:

Goal: given a signal (eg., sales over time and/or space)

Q: Find patterns and/or compress

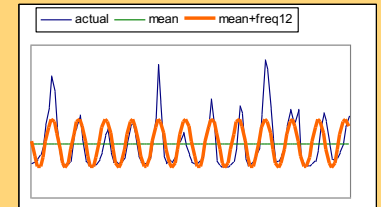


count

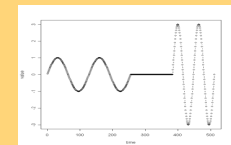
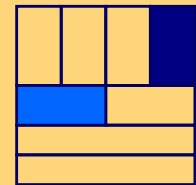


year

A1: Fourier (DFT)



A2: Wavelets (DWT)





# Must-read Material


- DFT/DCT: In [PTVF](#) ch. 12.1, 12.3, 12.4; in [Textbook](#) Appendix B.
- Wavelets: In [PTVF](#) ch. 13.10; in [MM](#) [Textbook](#) Appendix C

# Outline

Goal: ‘Find **similar / interesting** things’

- Intro to DB
-  • Indexing - similarity search
-  • Data Mining

# Indexing - Detailed outline

- primary key indexing
- ..
-  Multimedia –
  - Digital Signal Processing (DSP) tools
    - Discrete Fourier Transform (DFT)
    - Discrete Wavelet Transform (DWT)

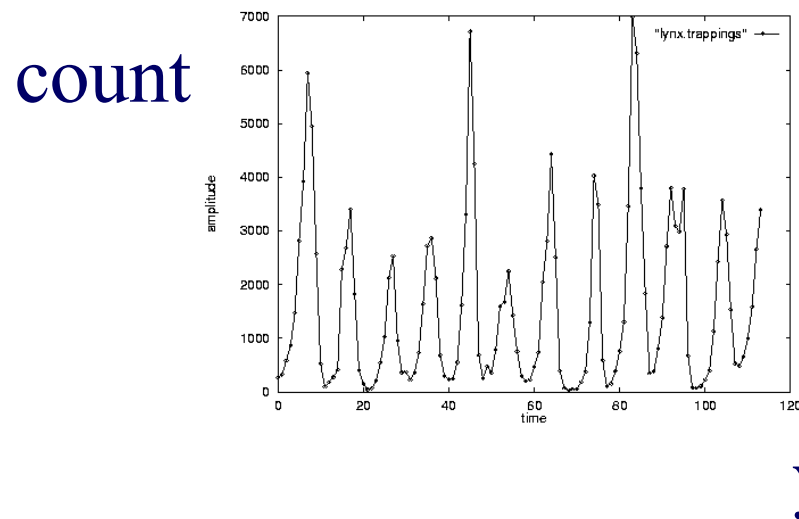
# DSP - Detailed outline

- DFT
  - – what
  - why
  - how
  - Arithmetic examples
  - properties / observations
  - DCT
  - 2-d DFT
  - Fast Fourier Transform (FFT)

# Introduction

Goal: given a signal (eg., sales over time and/or space)

Find: patterns and/or compress





# What does DFT do?

A: highlights the periodicities

# Why should we care?

A: several real sequences are periodic

Q: Such as?

# Why should we care?

A: several real sequences are periodic

Q: Such as?

A:

- sales patterns follow seasons;
- economy follows 50-year cycle
- temperature follows daily and yearly cycles

Many real signals follow (multiple) cycles

# Why should we care?

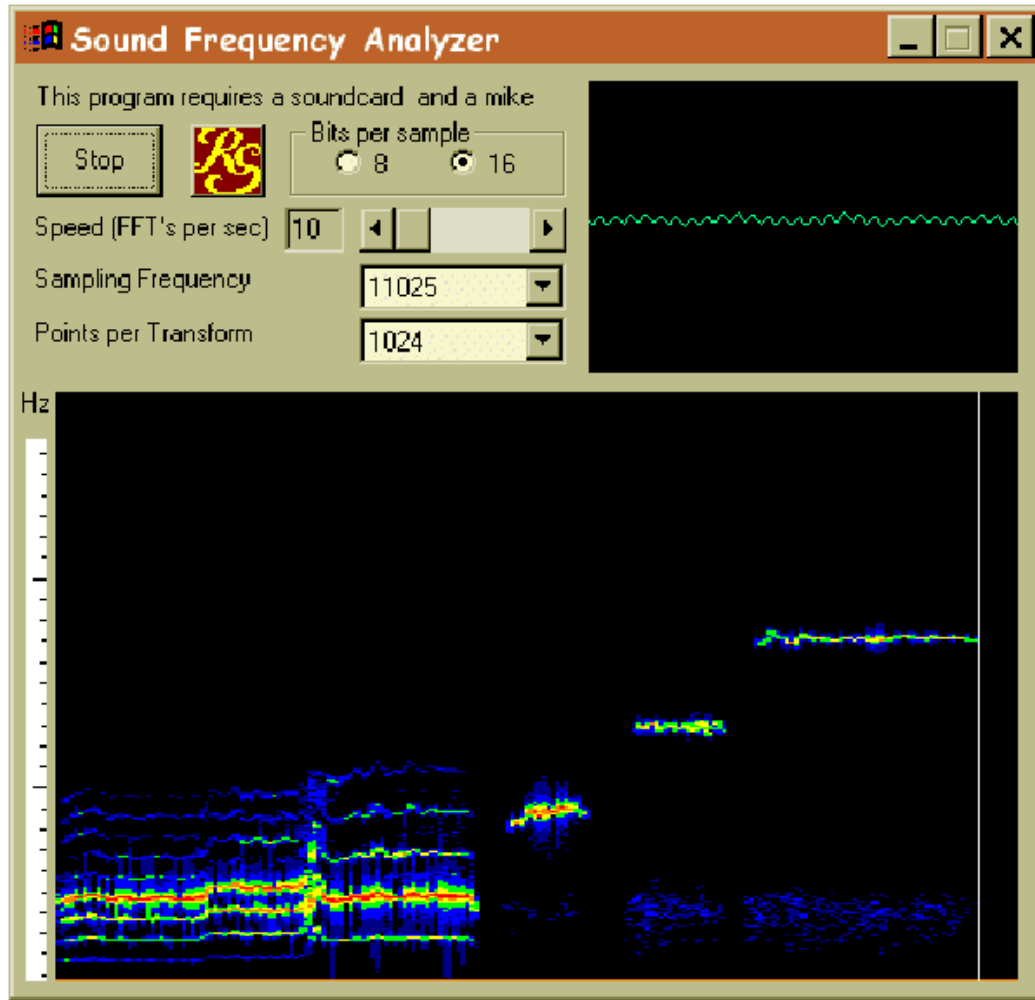
For example: human voice!

- Frequency analyzer

<http://www.relisoft.com/freeware/freq.html>

- speaker identification
- impulses/noise -> flat spectrum
- high pitch -> high frequency

# 'Frequency Analyzer'



↑  
frequency

time →

# DFT: definition

- Discrete Fourier Transform (n-point):

$$X_f = 1/\sqrt{n} \sum_{t=0}^{n-1} x_t * \exp(-j2\pi f t / n) \quad f = 0, \dots, n-1$$

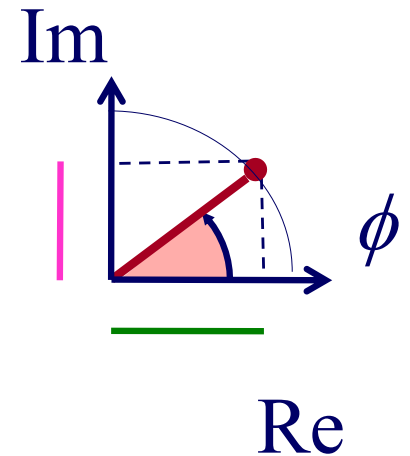
$$(j = \sqrt{-1})$$

inverse DFT

$$x_t = 1/\sqrt{n} \sum_{f=0}^{n-1} X_f * \exp(+j2\pi f t / n)$$

# (Reminder)

$$\exp(\phi * j) = \underbrace{\cos(\phi)} + j * \underbrace{\sin(\phi)}$$



(fun fact: the equation with the 5 most important numbers:

$$e^{j\pi} + 1 = 0$$

)

# DFT: definition

- **Good news:** Available in **all** symbolic math packages, eg., in ‘mathematica’

```
x = [1,2,1,2];
```

```
X = Fourier[x];
```

```
Plot[ Abs[X] ];
```



# DFT: definition

- **Good news:** Available in **all** symbolic math packages, eg., in python

```
x = [1,2,1,2]
```

```
f = scipy.fft.fft(x)
```

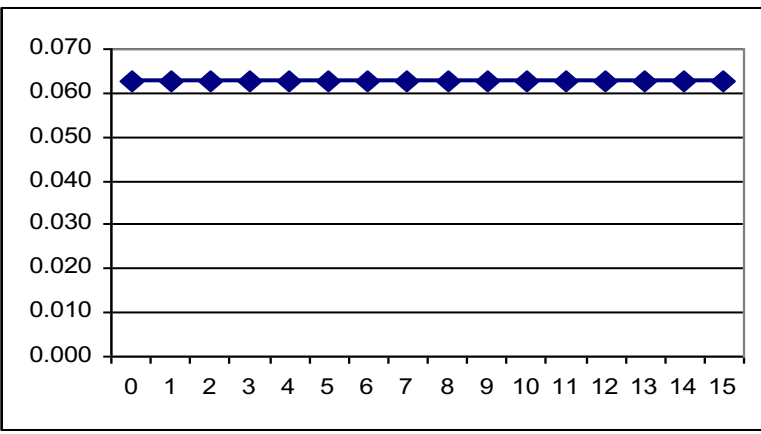
```
matplotlib.pyplot.plot( ..., abs(f))
```

# DFT: examples

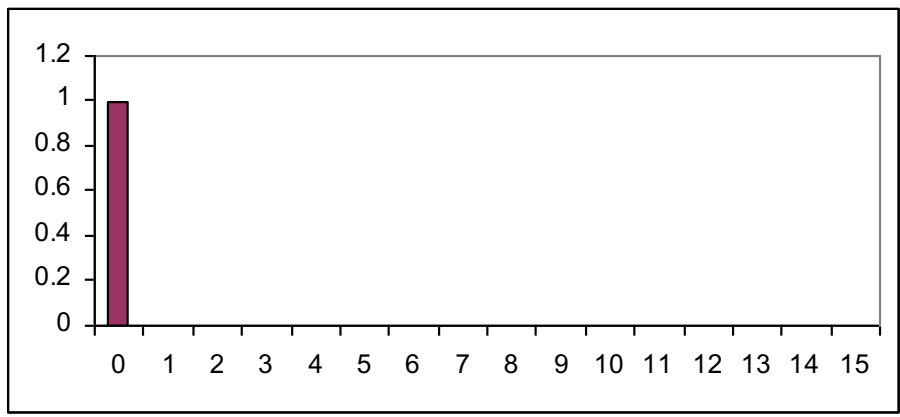
```
Plot[ Abs[Fourier[x]] ];
```

flat

Amplitude



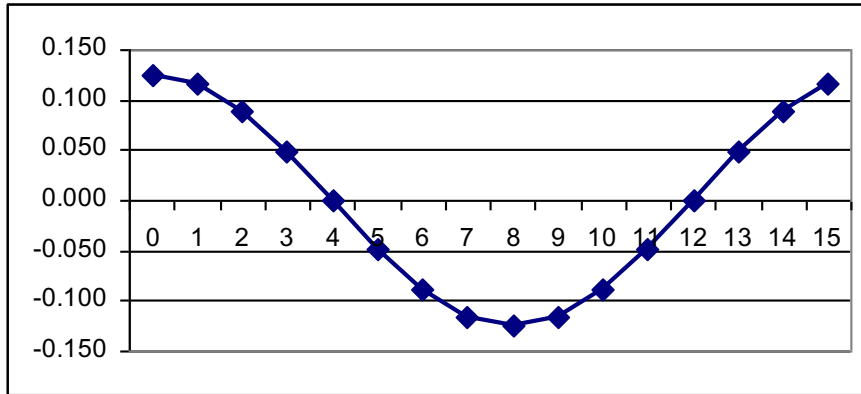
time



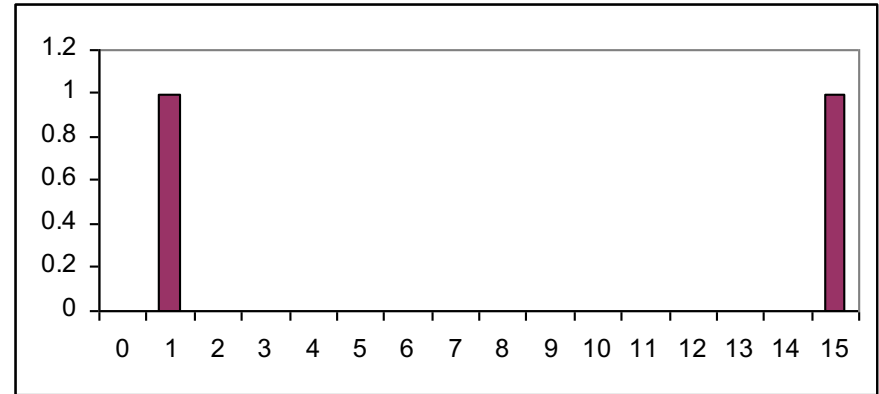
freq

# DFT: examples

## Low frequency sinusoid



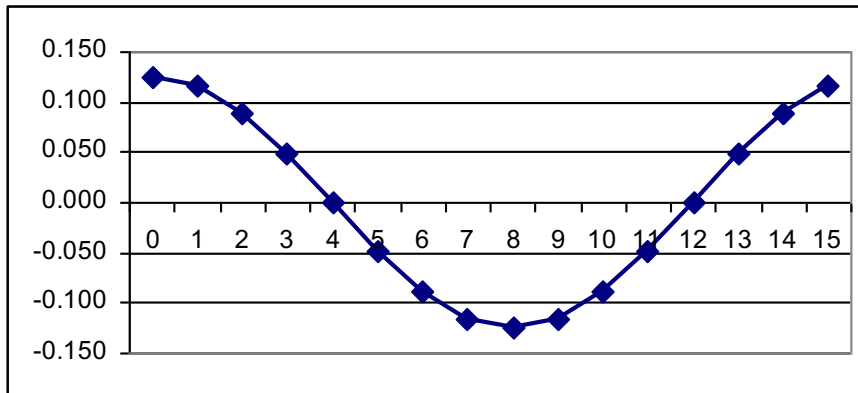
time



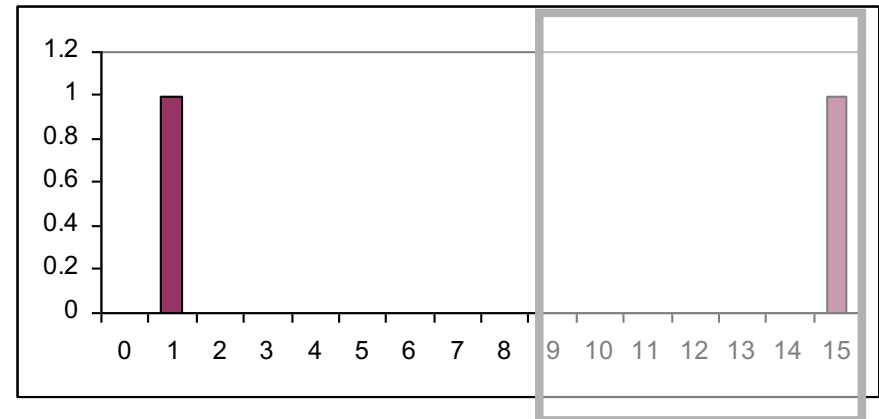
freq

# DFT: examples

- Sinusoid - symmetry property:  $X_f = X_{n-f}^*$



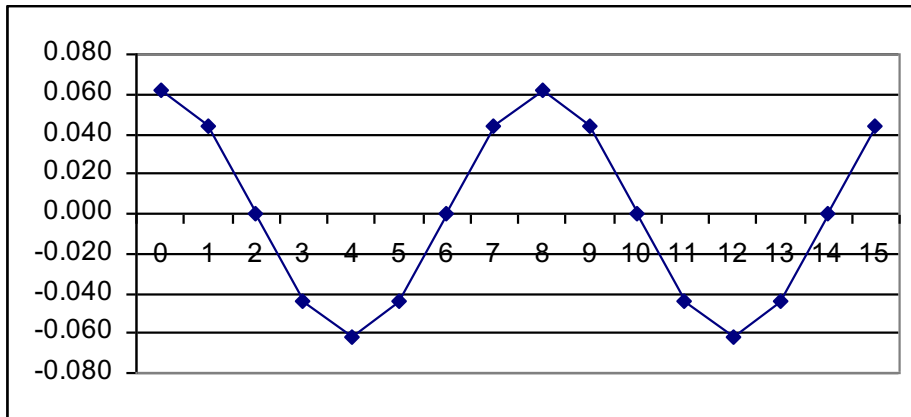
time



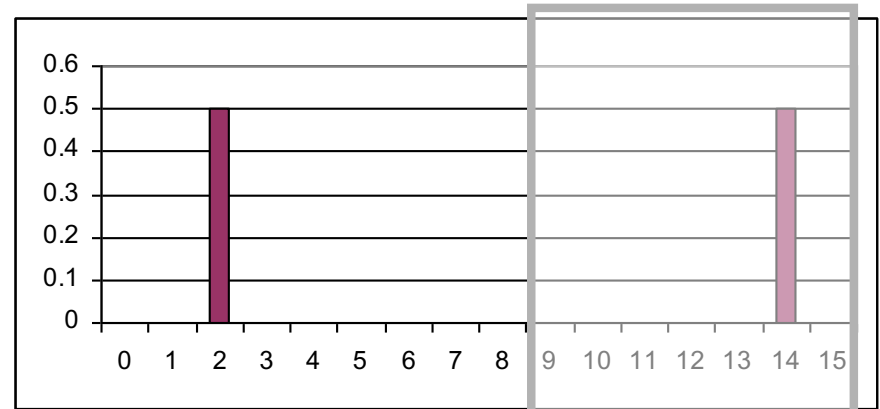
freq

# DFT: examples

- Higher freq. sinusoid



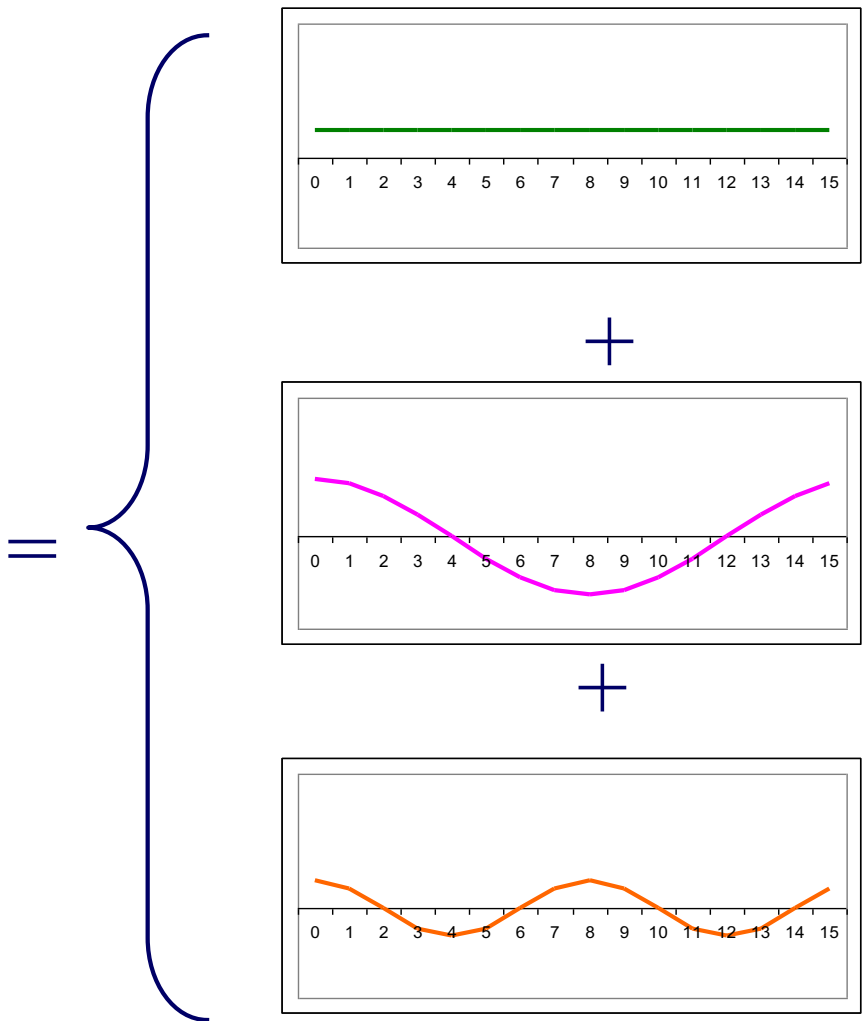
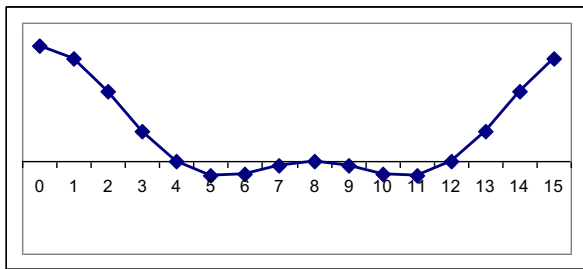
time



freq

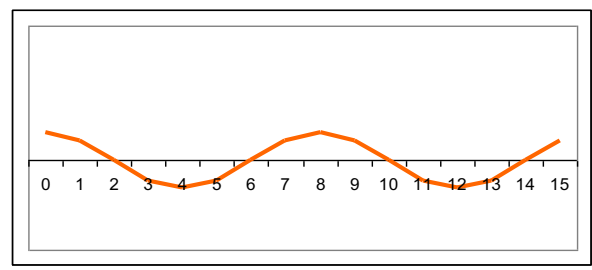
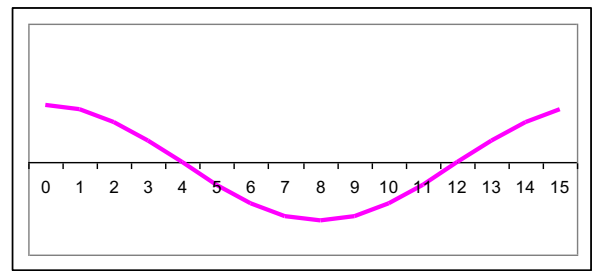
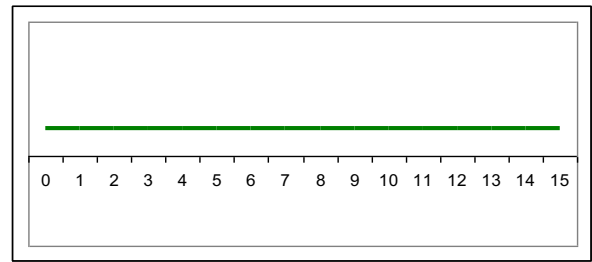
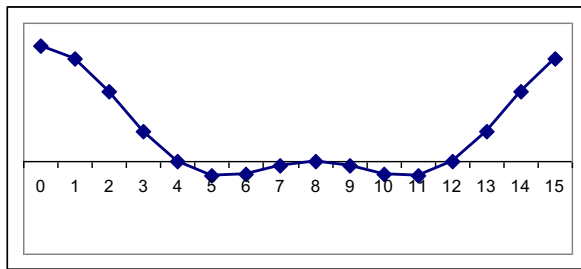
# DFT: examples

examples

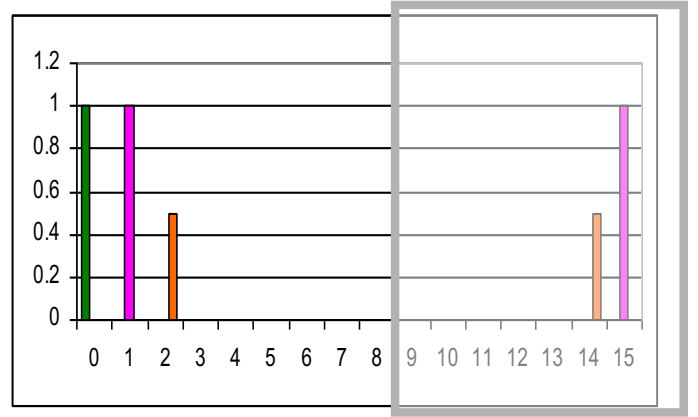


# DFT: examples

examples



Ampl.



Freq.

## DFT: drills (1 of 2)

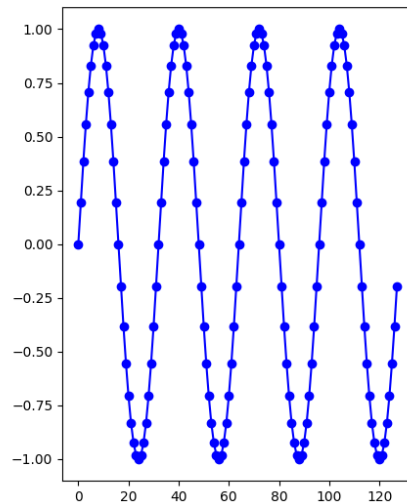
- Q1) How does  $\sin(2 \pi 4 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?



# DFT: drills (1 of 2)

- Q1) How does  $\sin(2 \pi 4 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?

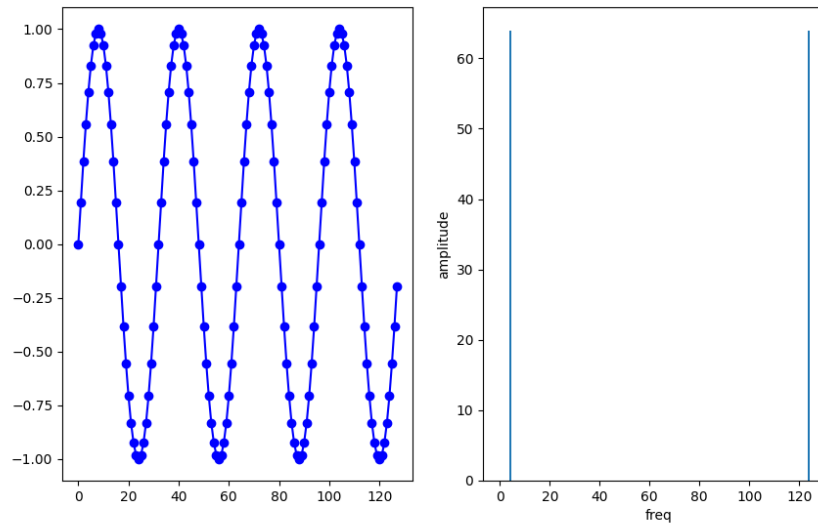
main freq = 4



# DFT: drills (1 of 2)

- Q1) How does  $\sin(2 \pi 4 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?

main freq = 4



## DFT: drills (2 of 2)

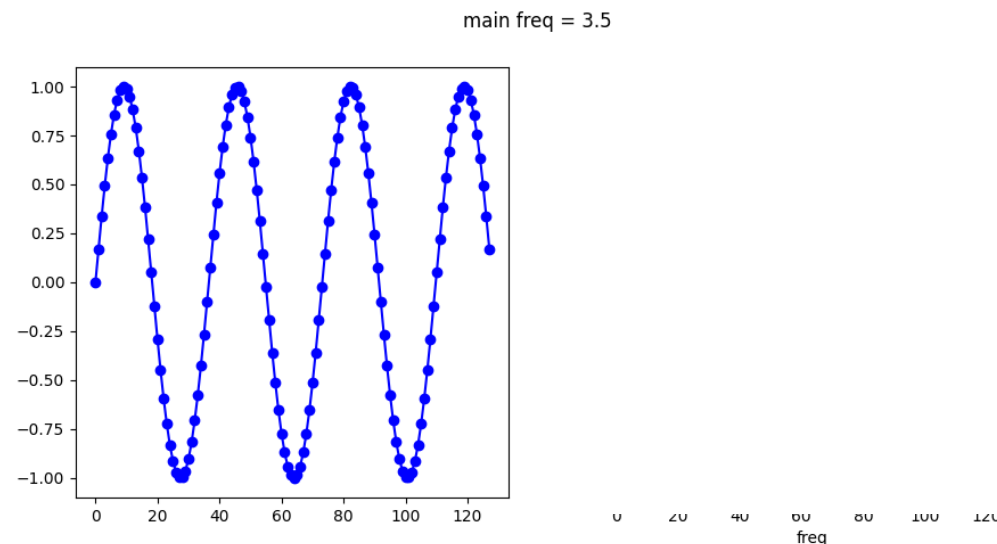


- Q1) How does  $\sin(2 \pi 3.5 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?

# DFT: drills (2 of 2)



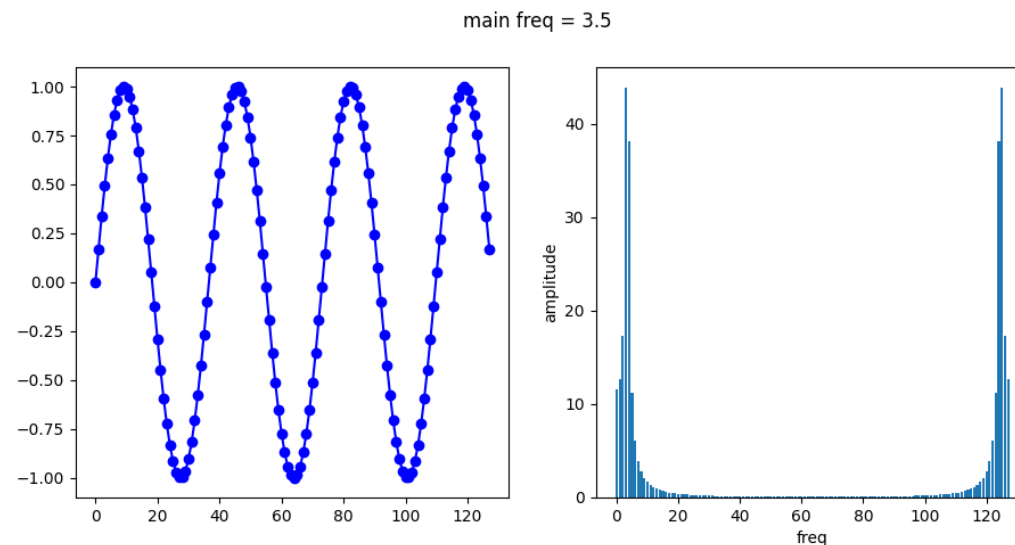
- Q1) How does  $\sin(2 \pi 3.5 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?



# DFT: drills (2 of 2)



- Q1) How does  $\sin(2 \pi 3.5 t / 128)$  ( $t = 0 \dots 127$ ) look like?
- Q2) How about its Fourier spectrum?



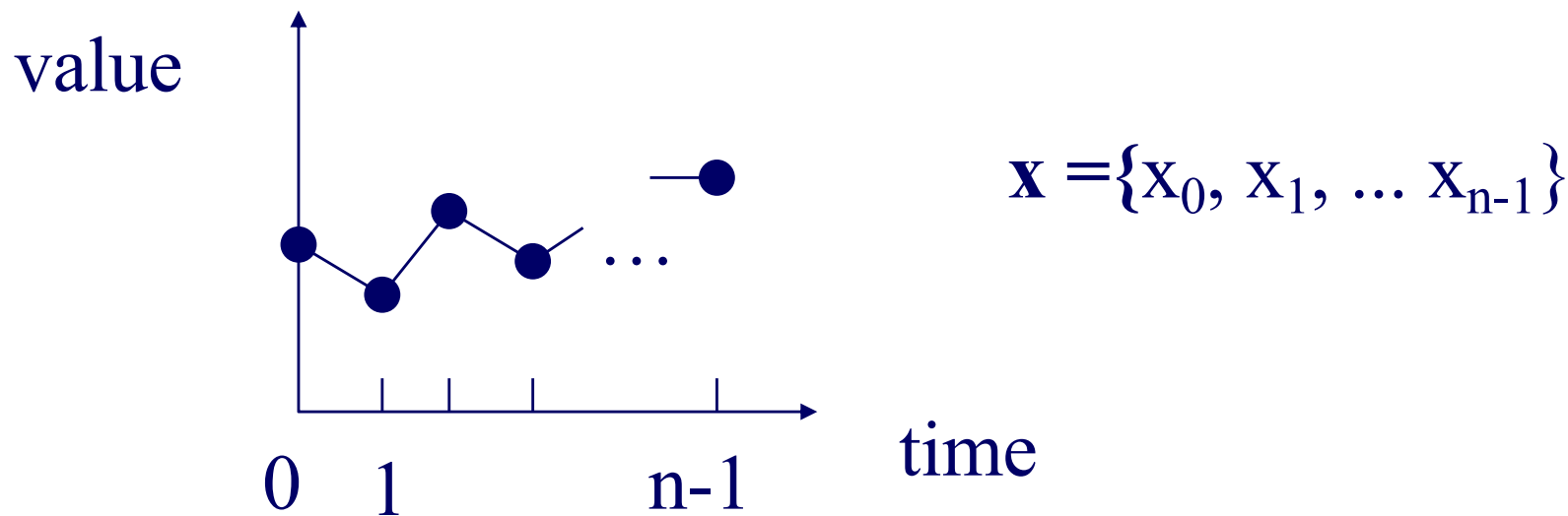
# DSP - Detailed outline

- DFT
  - what
  - why
  -  – how
  - Arithmetic examples
  - properties / observations
  - DCT
  - 2-d DFT
  - Fast Fourier Transform (FFT)

# How does it work?

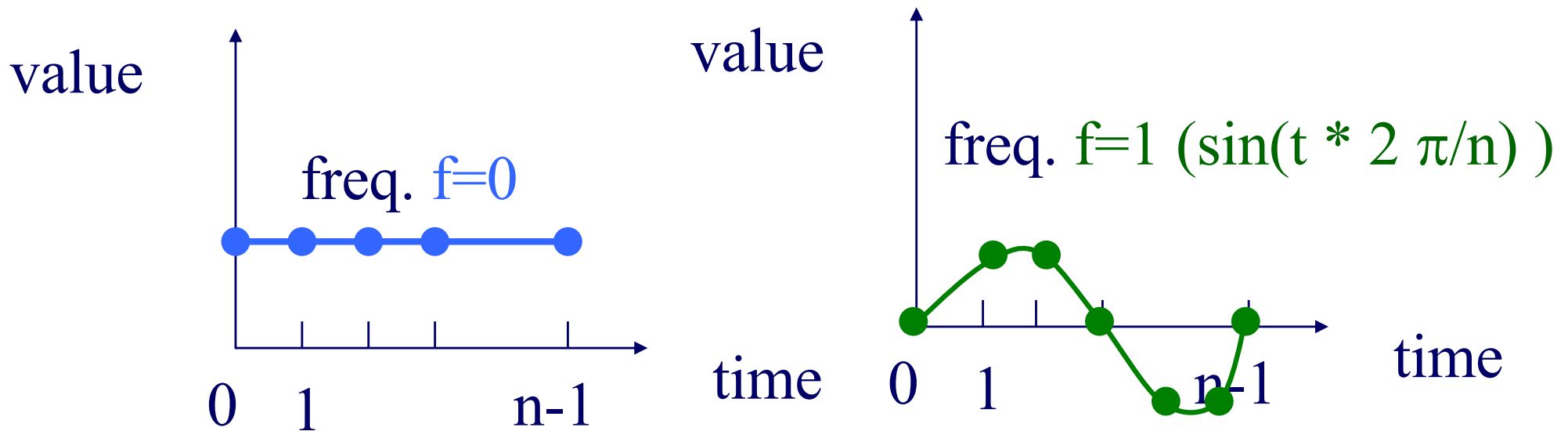
Decomposes signal to a sum of sine (and cosine) waves.

Q: How to assess ‘similarity’ of  $\mathbf{x}$  with a wave?



# How does it work?

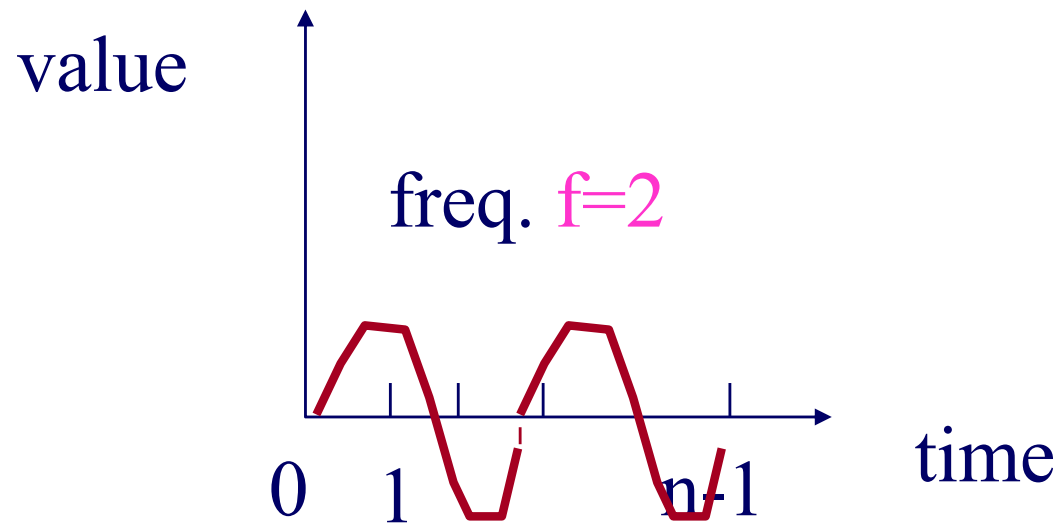
A: consider the waves with frequency 0, 1, ...;  
use the inner-product ( $\sim$ cosine similarity)





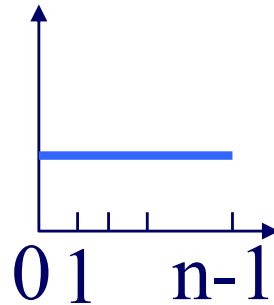
# How does it work?

A: consider the waves with frequency  $0, 1, \dots$ ;  
use the inner-product ( $\sim$ cosine similarity)

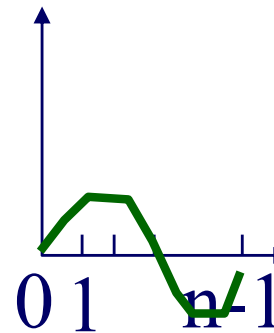


# How does it work?

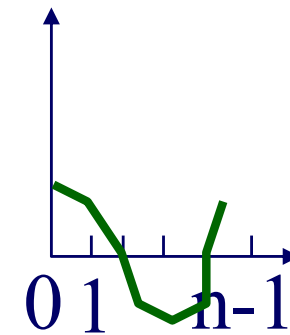
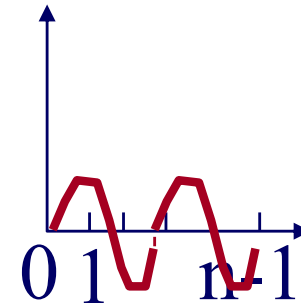
'basis' functions  
(vectors)



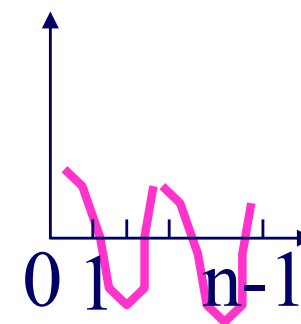
sine, freq = 1



sine, freq = 2



cosine, f=1



cosine, f=2

# How does it work?

- Basis functions are actually  $n$ -dim vectors, **orthogonal** to each other
- ‘similarity’ of  $\mathbf{x}$  with each of them: inner product
- DFT:  $\sim$  all the similarities of  $\mathbf{x}$  with the basis functions

# DFT: definition

- **Good news:** Available in **all** symbolic math packages, eg., in ‘mathematica’

```
x = [1,2,1,2];
```

```
X = Fourier[x];
```

```
Plot[ Abs[X] ];
```

# DFT: definition

(variations:

- $1/n$  instead of  $1/\sqrt{n}$
- $\exp(-\dots)$  instead of  $\exp(+\dots)$

# DFT: definition

Observations:

- $X_f$  : are complex numbers except  
–  $X_0$  , who is real
- $\text{Im}(X_f)$  :  $\sim$  amplitude of sine wave of frequency  $f$
- $\text{Re}(X_f)$  :  $\sim$  amplitude of cosine wave of frequency  $f$
- $\mathbf{x}$  : is the sum of the above sine/cosine waves

# DFT: definition

Observation - SYMMETRY property:

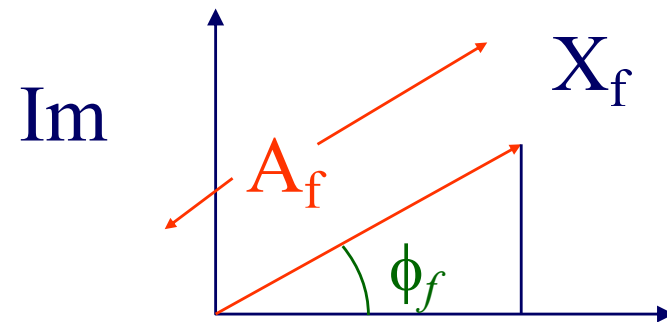
$$X_f = (X_{n-f})^*$$

( “\*” : complex conjugate:  $(a + bj)^* = a - bj$  )

# DFT: definition

## Definitions

- $A_f = |X_f|$  : amplitude of frequency  $f$
- $|X_f|^2 = \text{Re}(X_f)^2 + \text{Im}(X_f)^2 = \text{energy of frequency } f$
- phase  $\phi_f$  at frequency  $f$

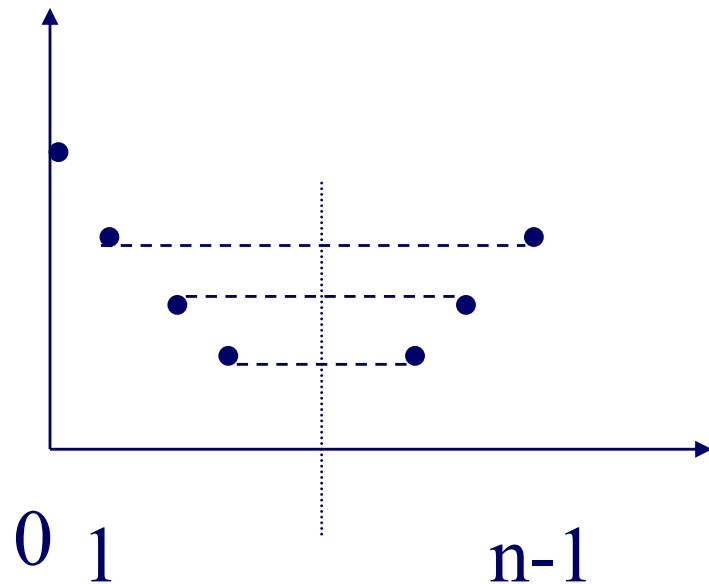




# DFT: definition

Amplitude spectrum:  $|X_f|$  vs  $f$  ( $f=0, 1, \dots, n-1$ )

**SYMMETRIC** (Thus, we plot the **first** half only)



# DFT: definition

Phase spectrum  $|\phi_f|$  vs  $f$  ( $f=0, 1, \dots, n-1$ ):

Anti-symmetric

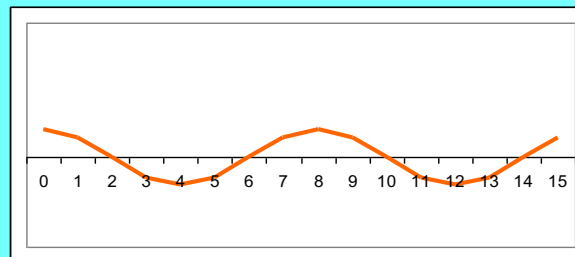
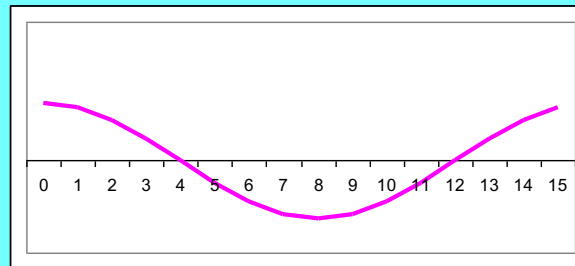
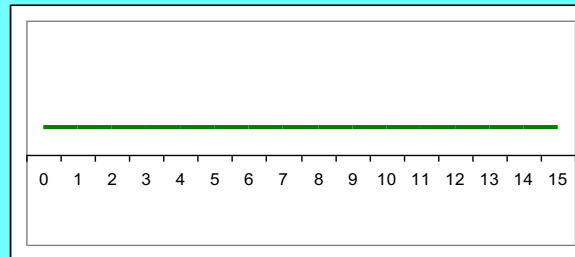
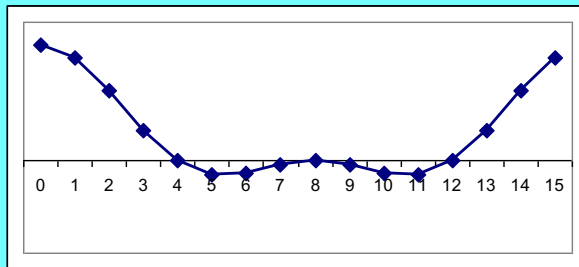
(Rarely used)

# DSP - Detailed outline

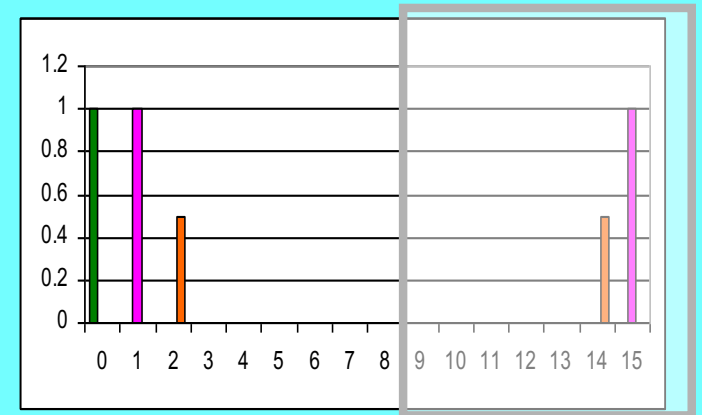
- DFT
  - what
  - why
  - how
  - ➔ – Arithmetic examples
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# DFT: examples

examples



Ampl.

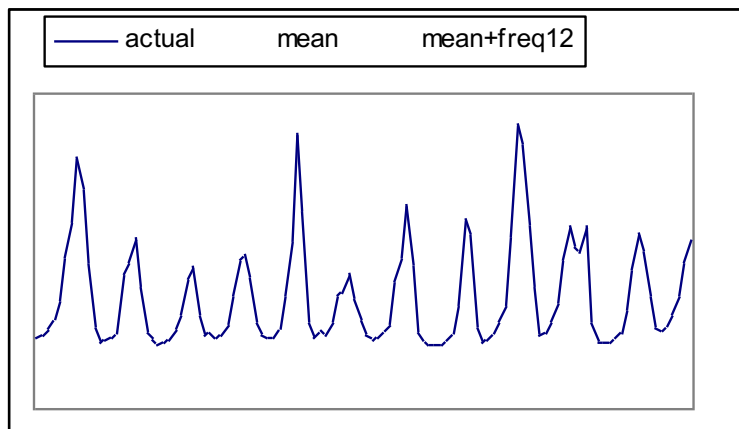


Freq.

# DFT: Amplitude spectrum

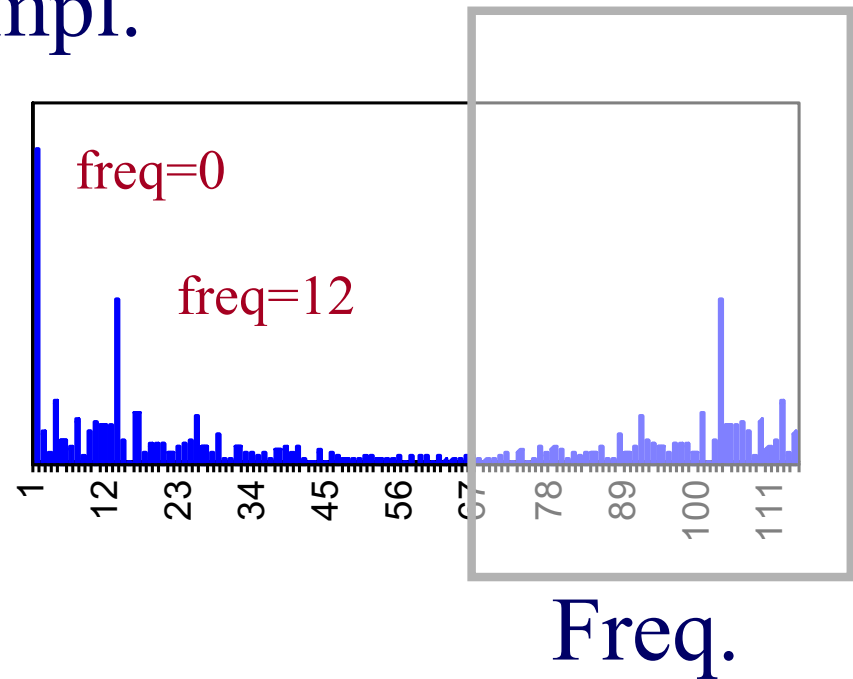
Amplitude:  $A_f^2 = \text{Re}^2(X_f) + \text{Im}^2(X_f)$

count



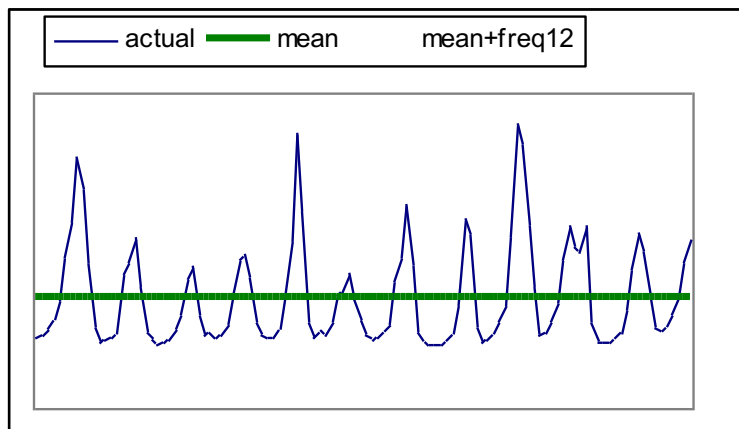
year

Ampl.



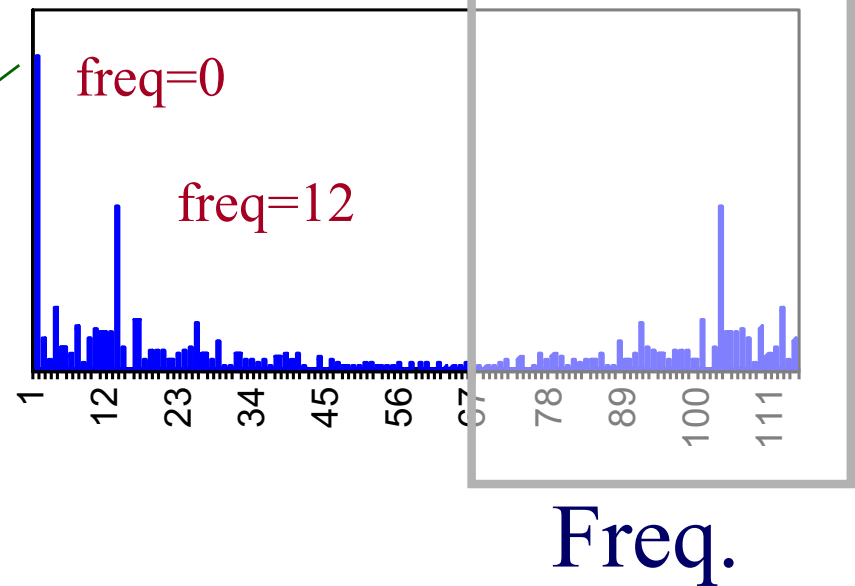
# DFT: Amplitude spectrum

count



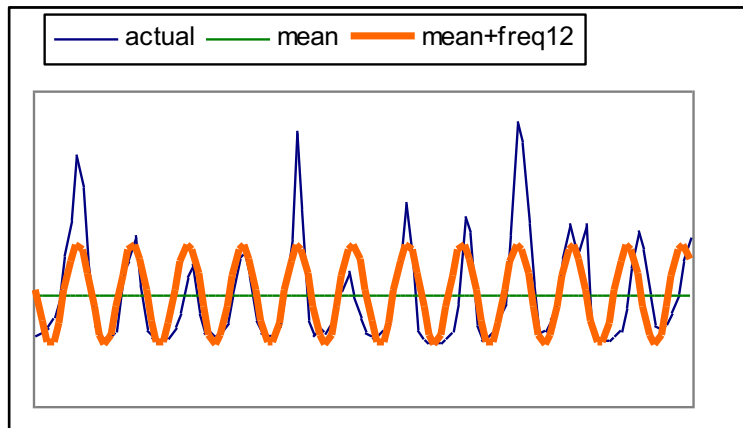
year

Ampl.

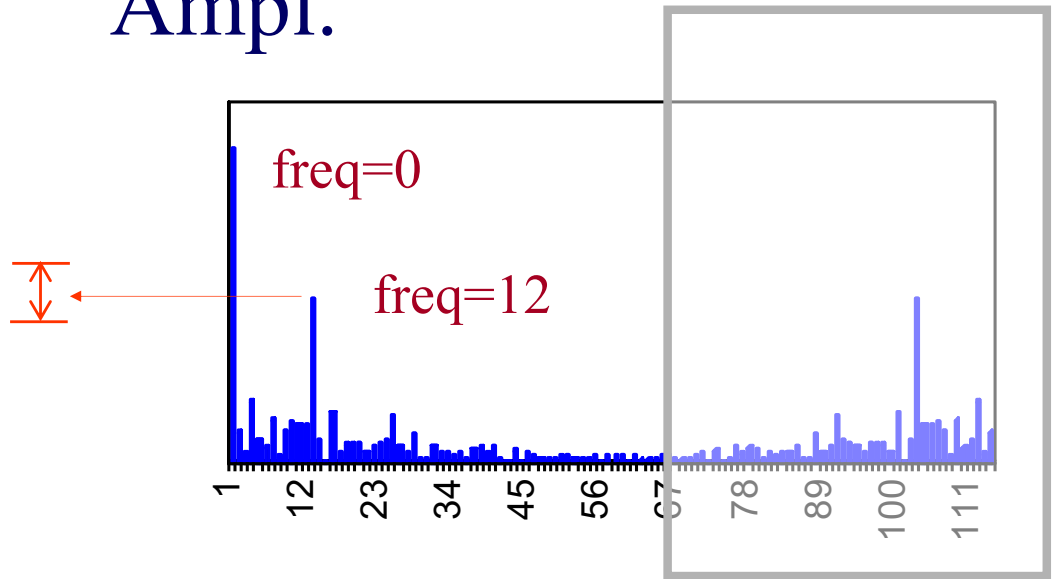


# DFT: Amplitude spectrum

count



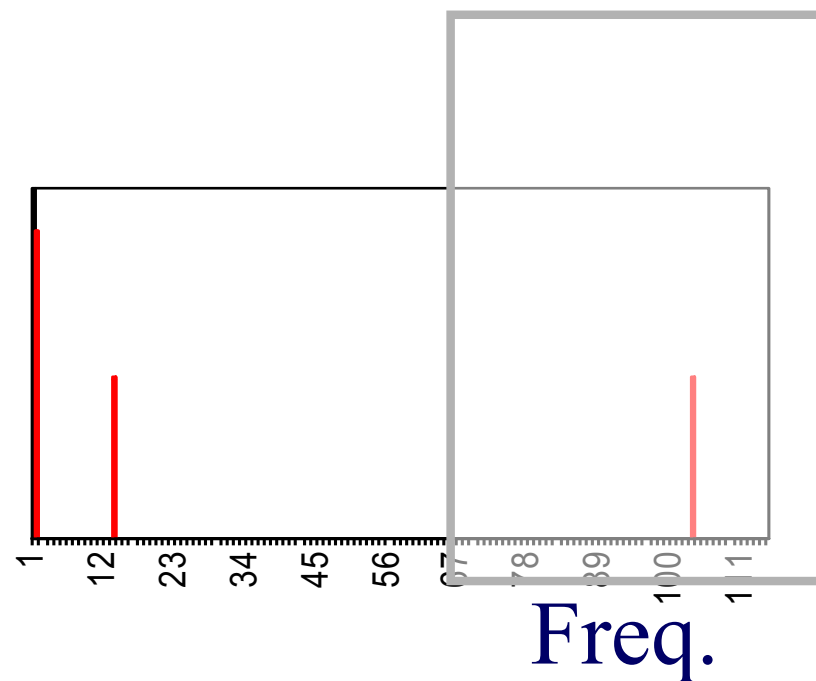
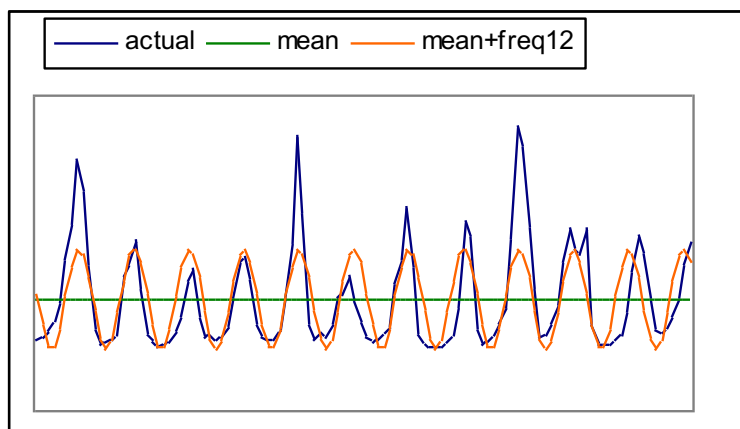
Ampl.



year

# DFT: Amplitude spectrum

- excellent approximation, with only 2 frequencies!
- so what?



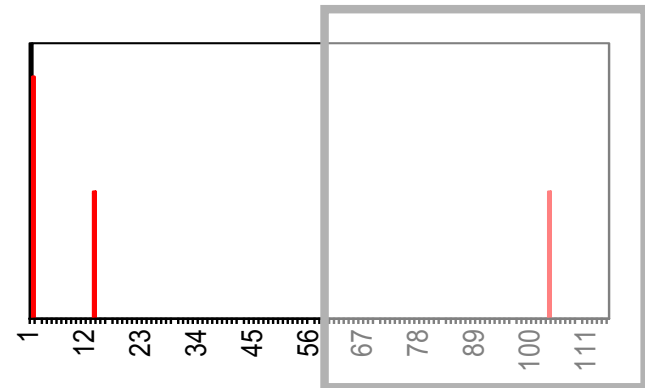


# DFT: Amplitude spectrum

- excellent approximation, with only 2 frequencies!
- so what?
- A1: compression
- A2: pattern discovery
- (A3: forecasting)

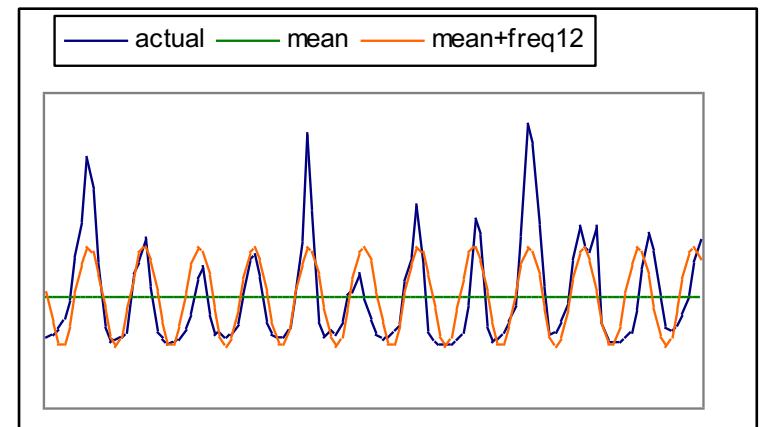
# DFT: Amplitude spectrum

- excellent approximation, with only 2 frequencies!
- so what?
- A1: **(lossy) compression**
- A2: pattern discovery



# DFT: Amplitude spectrum

- excellent approximation, with only 2 frequencies!
- so what?
- A1: (lossy) compression
- A2: **pattern discovery**



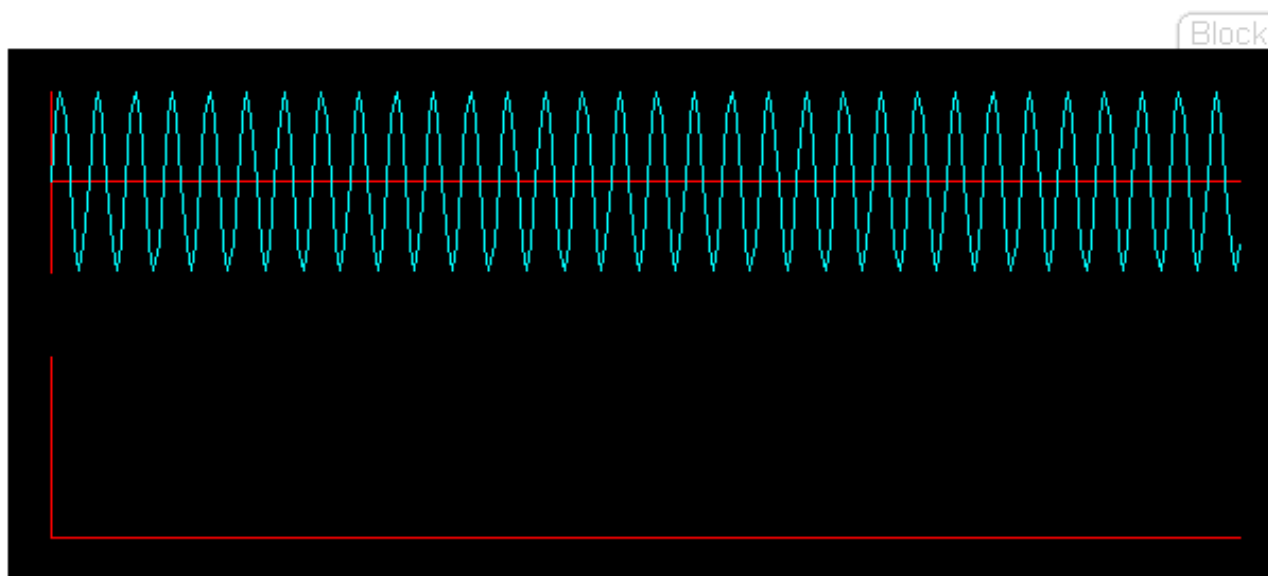
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# DFT: Amplitude spectrum

- Let's see it in action (defunct now...)
- (<http://www.dsptutor.freeuk.com/jsanalyser/FFTSpectrumAnalyser.html>)
- plain sine
- phase shift
- two sine waves
- the 'chirp' function
- <http://ion.researchsystems.com/>

# Plain sine



Number of samples:

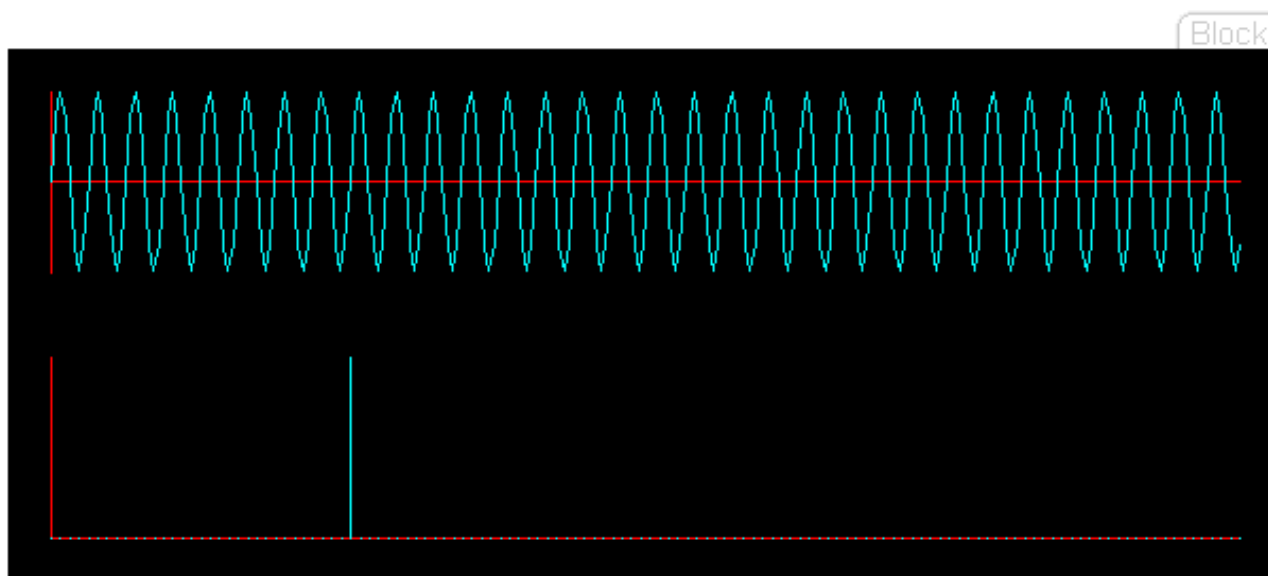
256

Sampling rate:

8000 samples / s

Signal waveform expression:

# Plain sine



Number of samples:

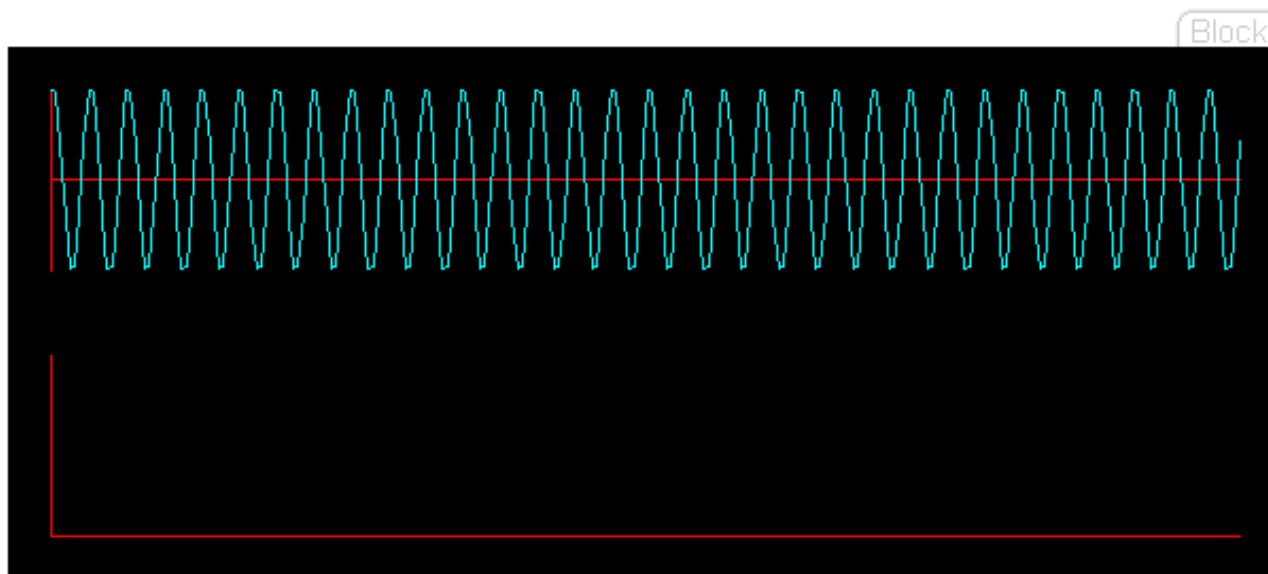
256

Sampling rate:

8000 samples / s

Signal waveform expression:

# Plain sine – phase shift



Number of samples:

256

Sampling rate:

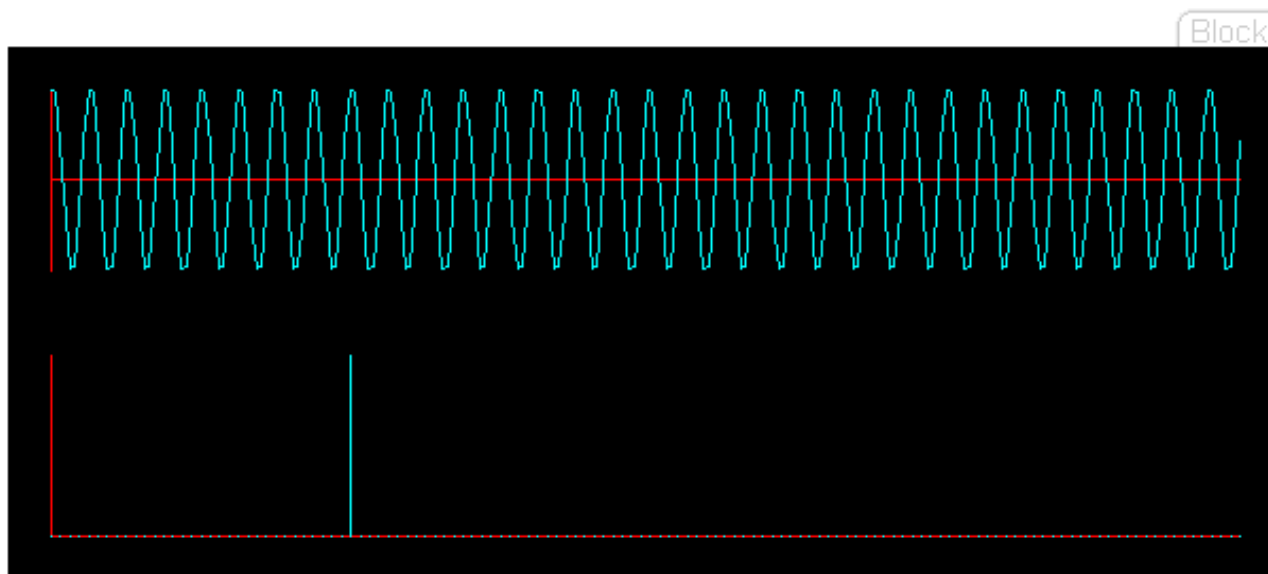
8000 samples / s

Signal waveform expression:

$\sin(2000 \cdot \pi \cdot t + 1.2)$



# Plain sine – phase shift



Number of samples:

256

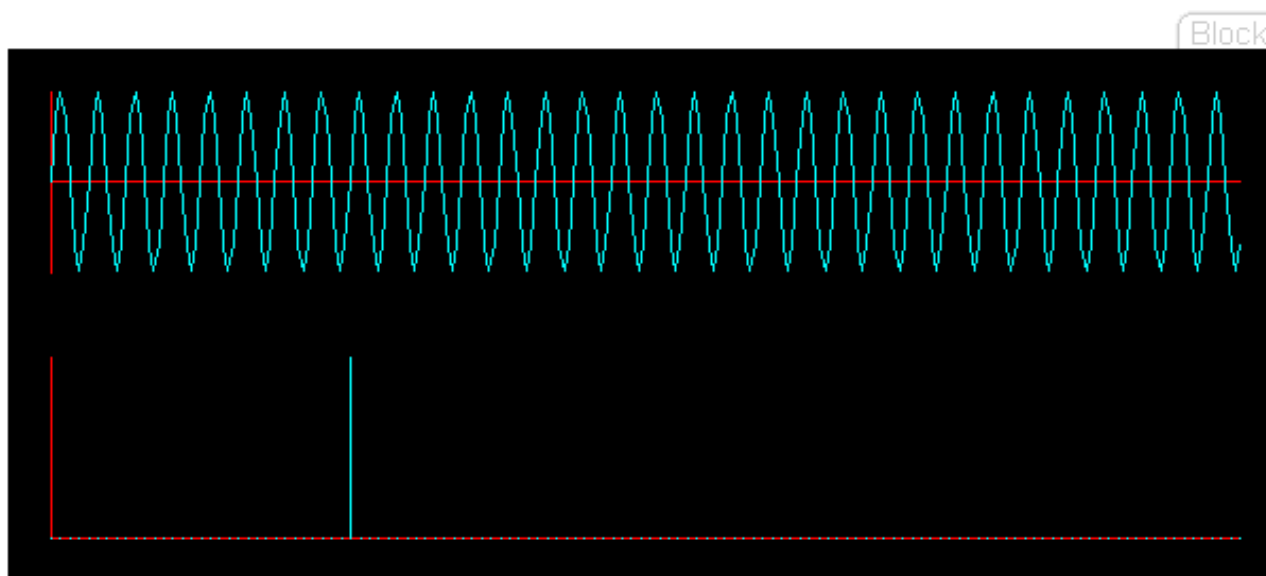
Sampling rate:

8000 samples / s

Signal waveform expression:

$\sin(2000 \cdot \pi \cdot t + 1.2)$

# Plain sine



Number of samples:

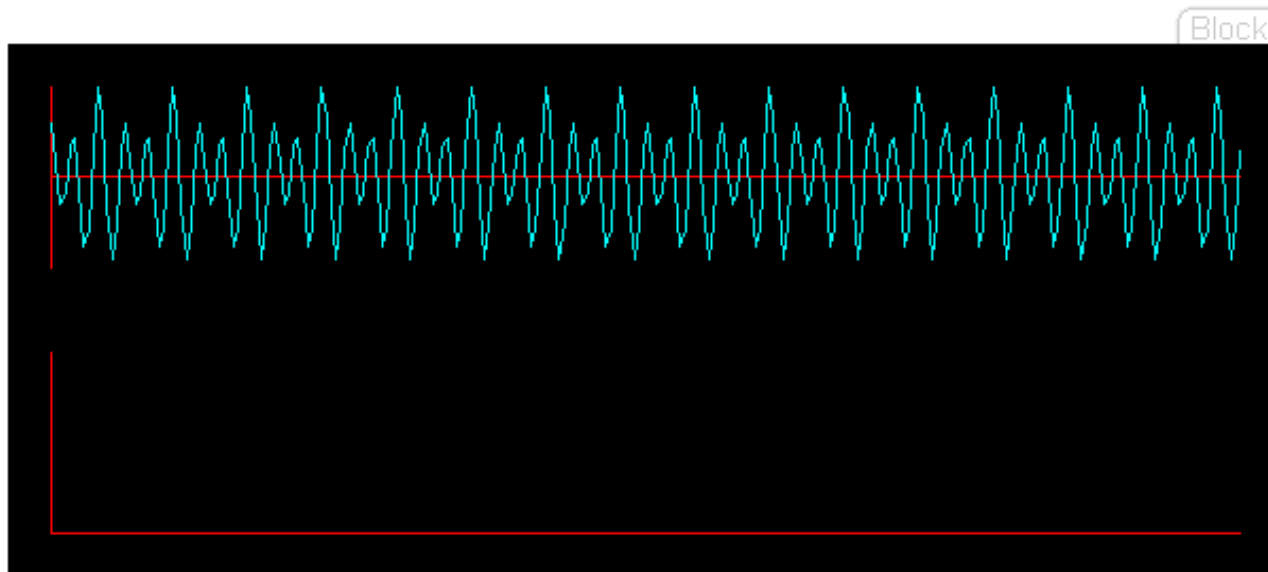
256

Sampling rate:

8000 samples / s

Signal waveform expression:

# Two sines



Number of samples:

256

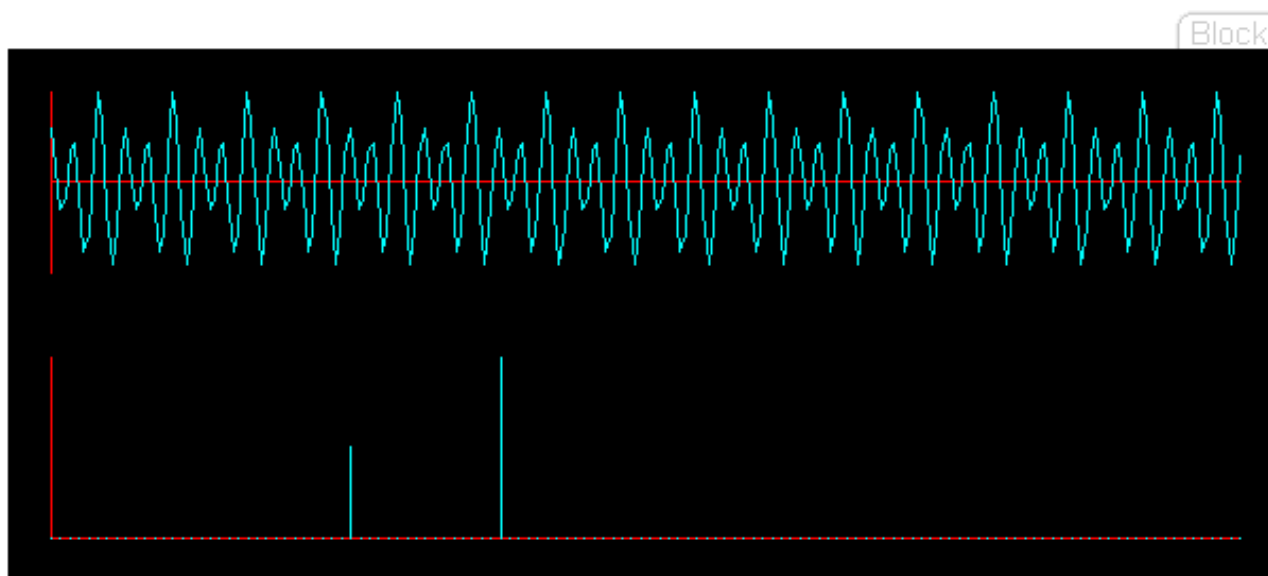
Sampling rate:

8000 samples / s

Signal waveform expression:

$\sin(2000 \cdot \pi \cdot t) + 2 \cdot \cos(3000 \cdot \pi \cdot t + 0.5)$

# Two sines



Number of samples:

256

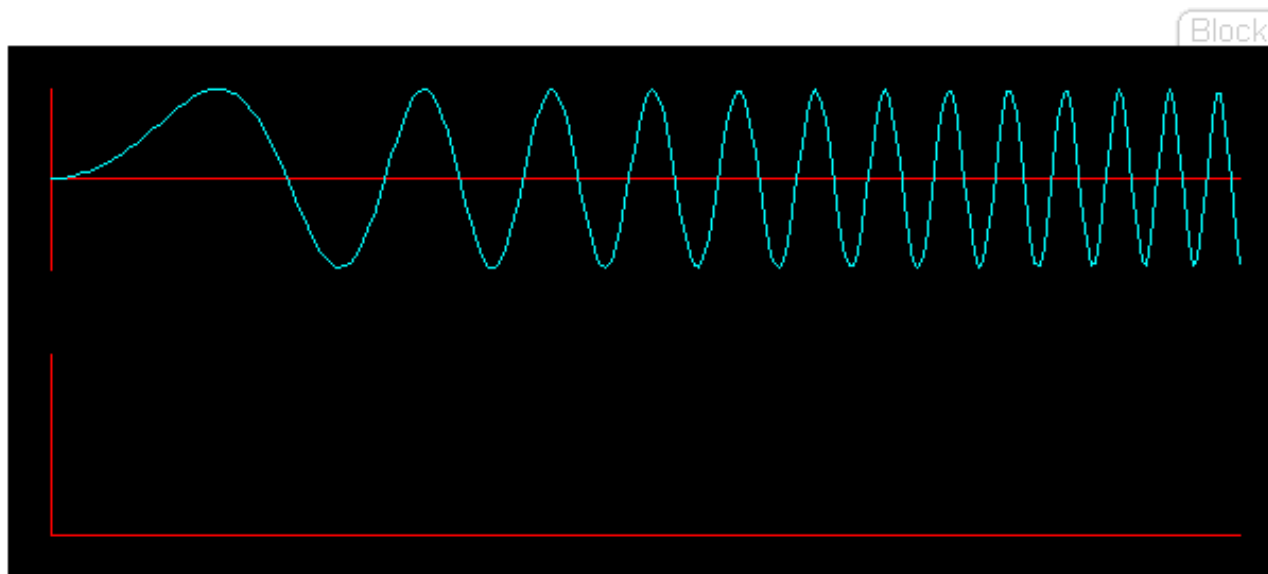
Sampling rate:

8000 samples / s

Signal waveform expression:

$\sin(2000 \cdot \pi \cdot t) + 2 \cdot \cos(3000 \cdot \pi \cdot t + 0.5)$

# Chirp



Number of samples:

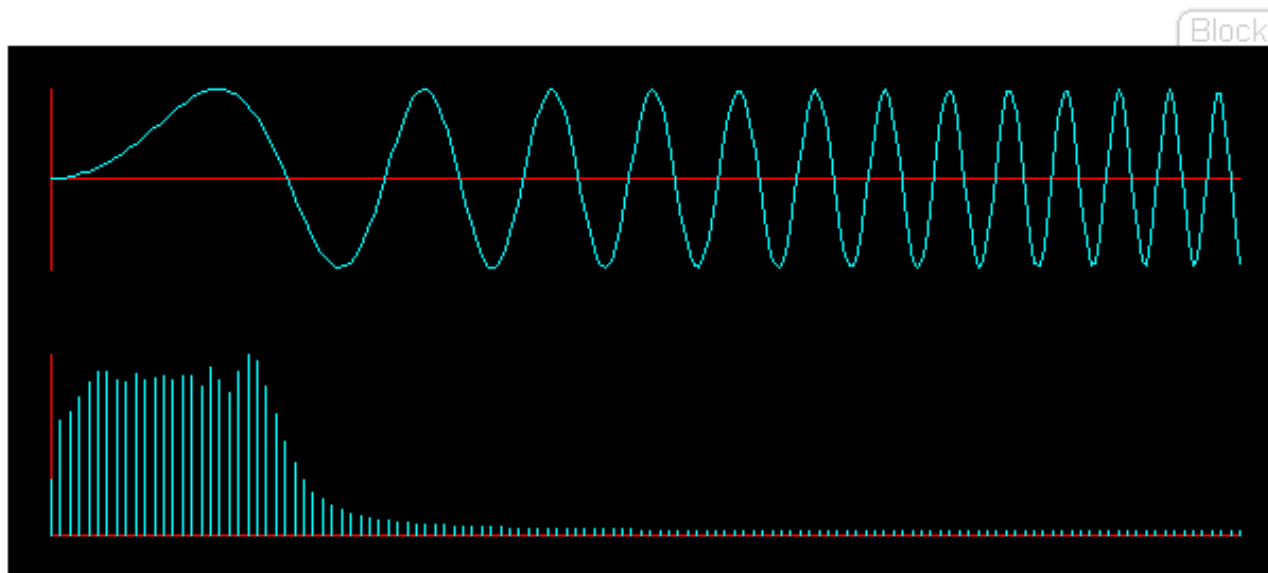
256

Sampling rate:

8000 samples / s

Signal waveform expression:

# Chirp



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256

Sampling rate:

8000 samples / s

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# DSP - Detailed outline

- DFT
  - what
  - why
  - how
  - Arithmetic examples
  -  – properties / observations
  - DCT
  - 2-d DFT
  - Fast Fourier Transform (FFT)

# Properties

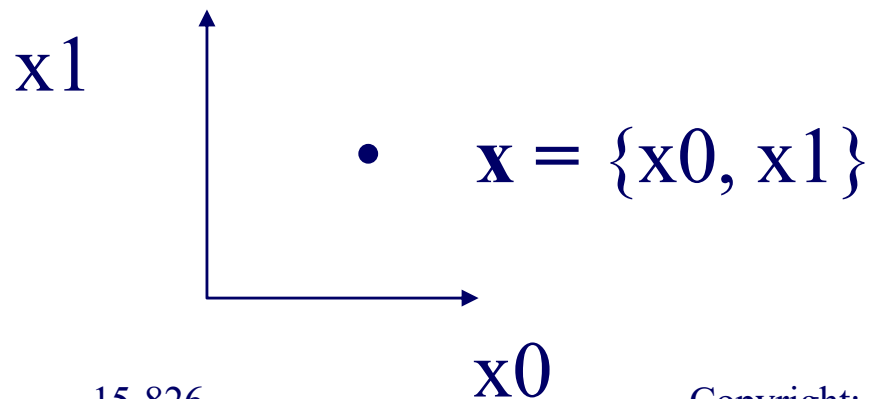
- Time shift sounds the same
  - Changes only phase, not amplitudes
- Sawtooth has almost all frequencies
  - With decreasing amplitude
- Spike has all frequencies



# DFT: Parseval's theorem

$$\sum (x_t^2) = \sum (|X_f|^2)$$

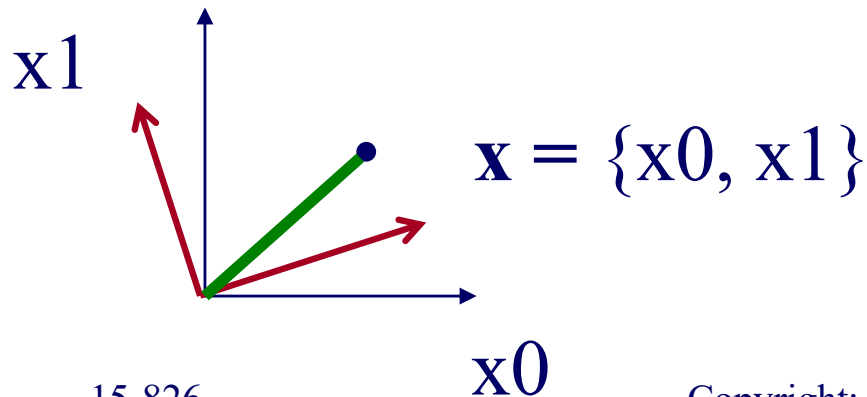
Ie., DFT preserves the 'energy'  
or, alternatively: it does an axis rotation:



# DFT: Parseval's theorem

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Ie., DFT preserves the 'energy'  
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# DFT: Parseval's theorem

$$\sum (x_t)^2 = \sum (|X_f|^2)$$

... equivalently,

matrix  $\mathbf{F}$  ( $= \left[ \frac{1}{\sqrt{n}} e^{-j2\pi f t} \right]$ )


is row-orthonormal

Row:  $f$

Column:  $t$

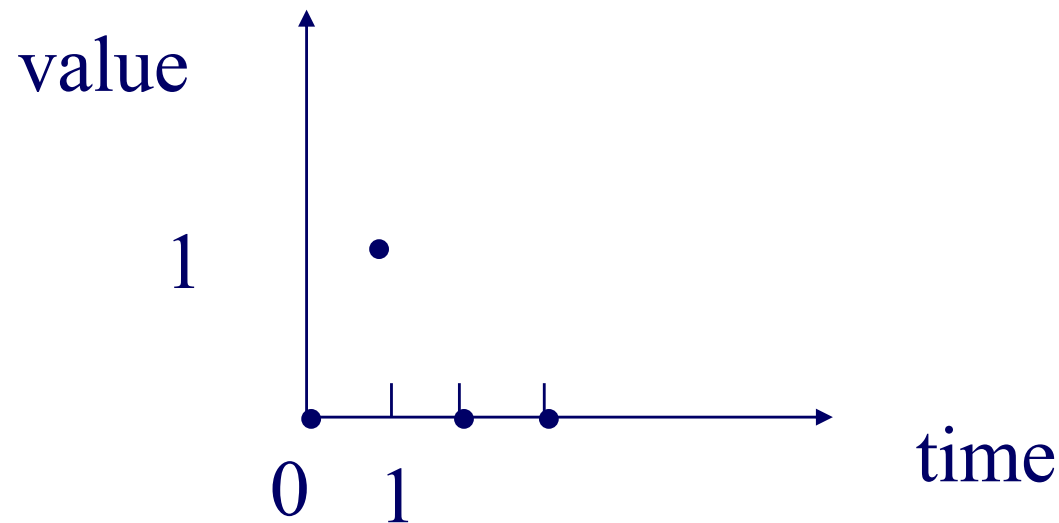
$$\begin{array}{c} X_0 \\ X_1 \\ \vdots \\ X_f \\ \vdots \end{array} \begin{array}{c} \boxed{\phantom{X}} \\ \boxed{\phantom{X}} \\ \boxed{\phantom{X}} \\ \boxed{\phantom{X}} \\ \boxed{\phantom{X}} \end{array} = \begin{array}{c} \mathbf{F} \\ \boxed{e^{-j2\pi f t}} \\ \boxed{\phantom{e^{-j2\pi f t}}} \\ \boxed{\phantom{e^{-j2\pi f t}}} \\ \boxed{\phantom{e^{-j2\pi f t}}} \end{array} \begin{array}{c} x_0 \\ x_1 \\ \vdots \\ x_t \\ \vdots \end{array}$$

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# Arithmetic examples

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- Q: does the ‘symmetry’ property hold?

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  - Q: does the ‘symmetry’ property hold?
  - A: Yes (of course)
- 



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- Q: check Parseval's theorem

# Arithmetic examples

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- Q: (Amplitude) spectrum?
- A: FLAT!


# Arithmetic examples

- Q: What does this mean?

# Arithmetic examples

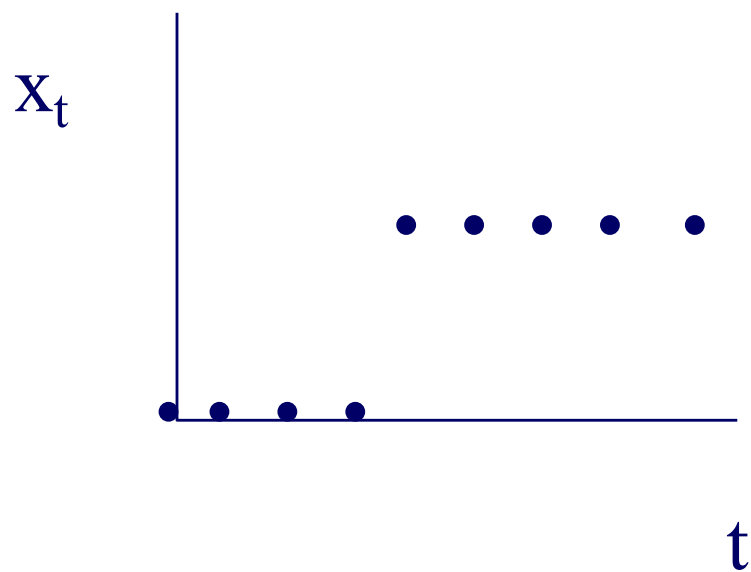
- Q: What does this mean?
- A: All frequencies are equally important ->
  - we need  $n$  numbers in the frequency domain to represent just one non-zero number in the time domain!
  - “*frequency leak*”

# DSP - Detailed outline

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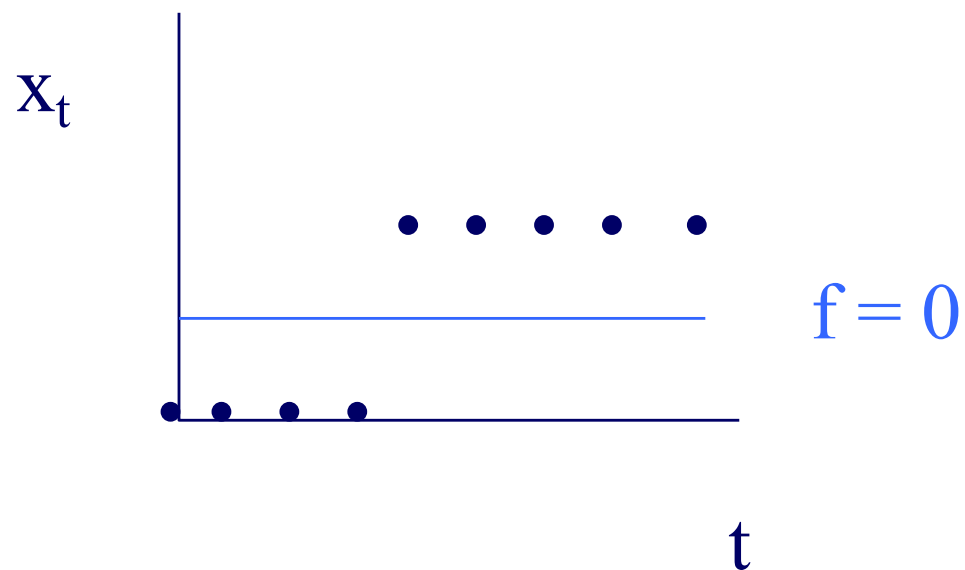
# Observations

- DFT of ‘step’ function:  
 $\mathbf{x} = \{ 0, 0, \dots, 0, 1, 1, \dots 1 \}$



# Observations

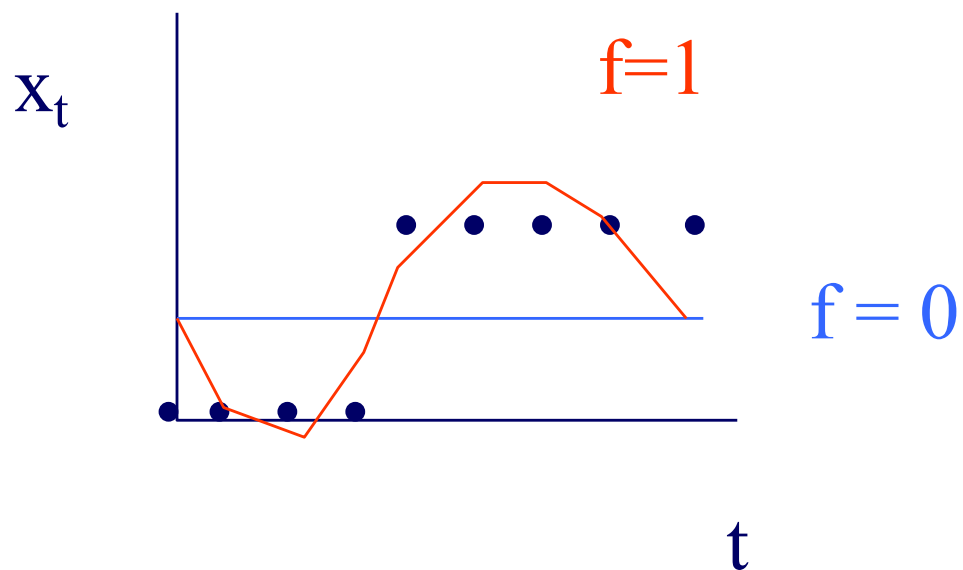
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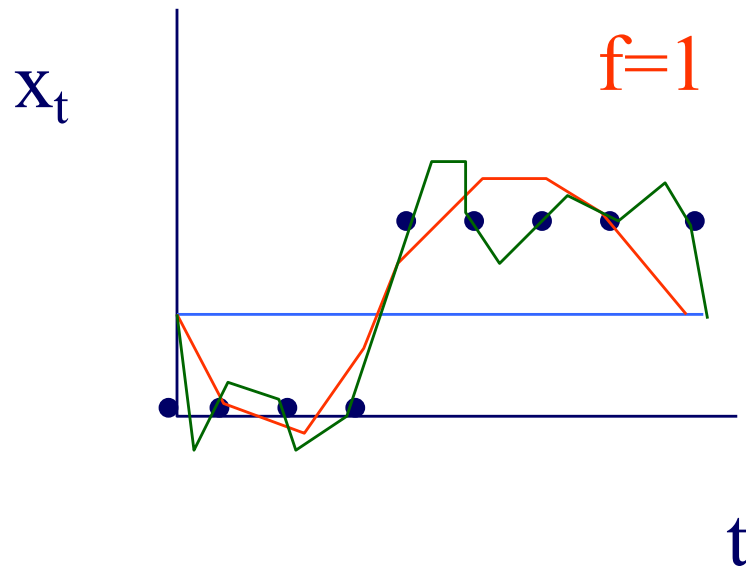
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# Observations

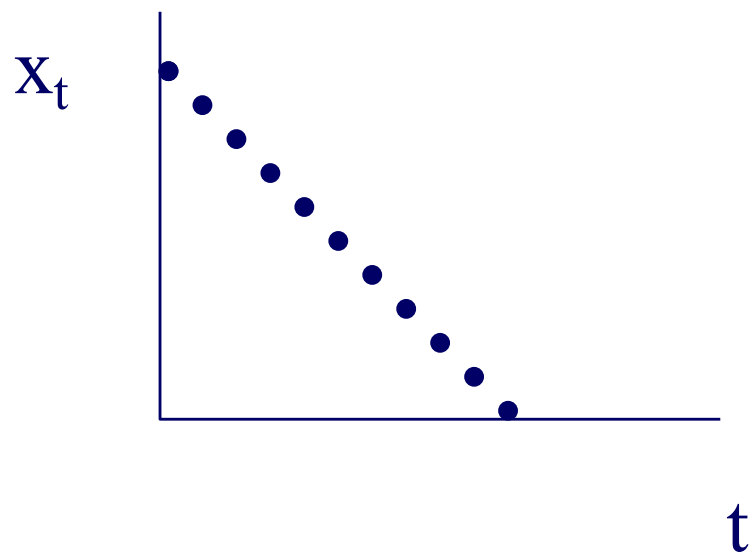
- DFT of ‘step’ function:  
 $\mathbf{x} = \{ 0, 0, \dots, 0, 1, 1, \dots, 1 \}$



- the more frequencies,  
the better the approx.
- ‘ringing’ becomes worse
- reason: discontinuities; trends

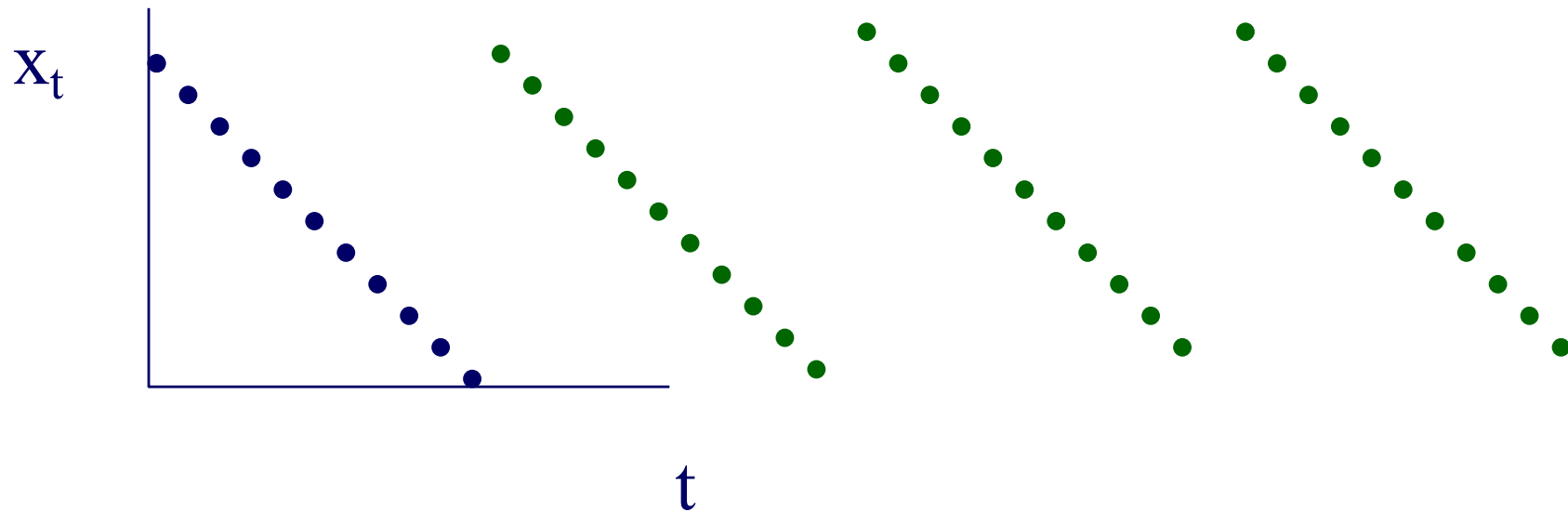
# Observations

- Ringing for trends: because DFT ‘sub-consciously’ replicates the signal



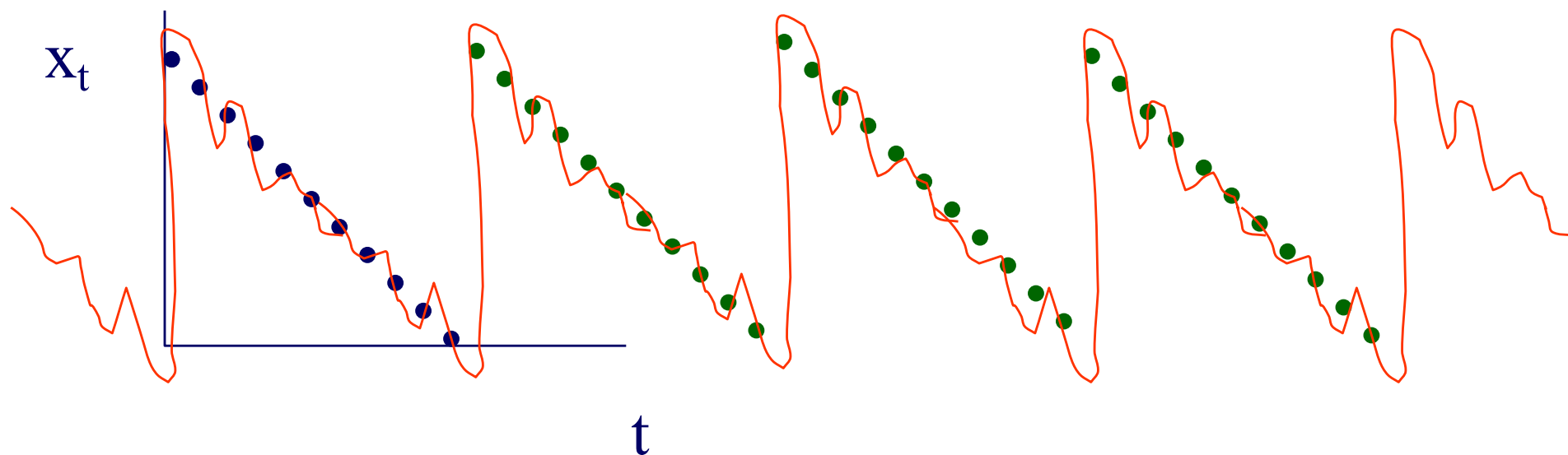
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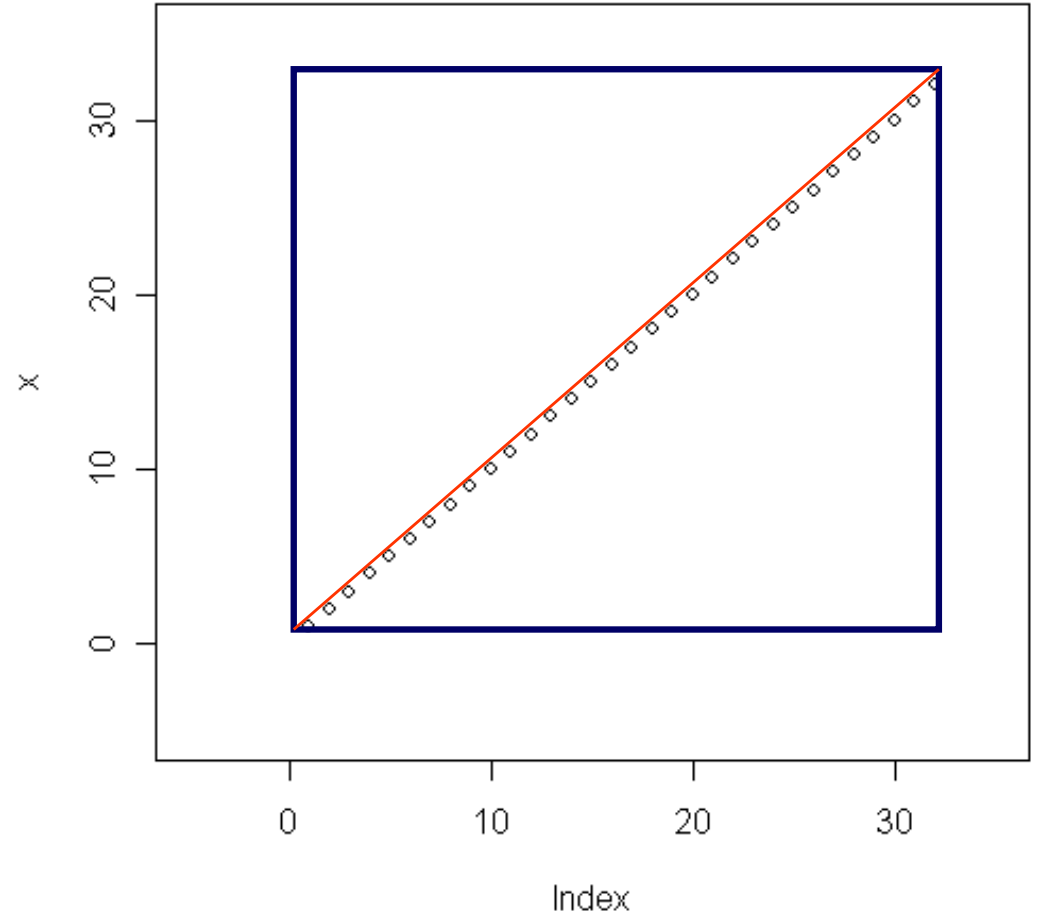


# Observations

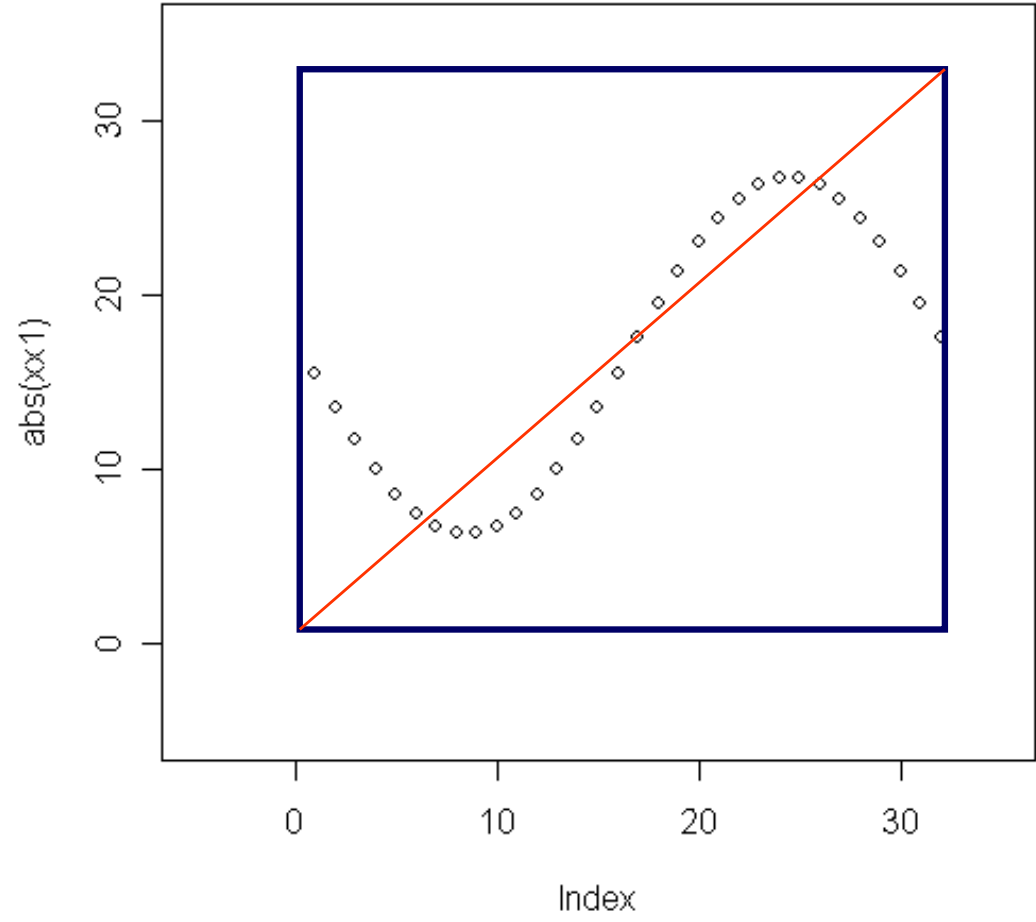
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original

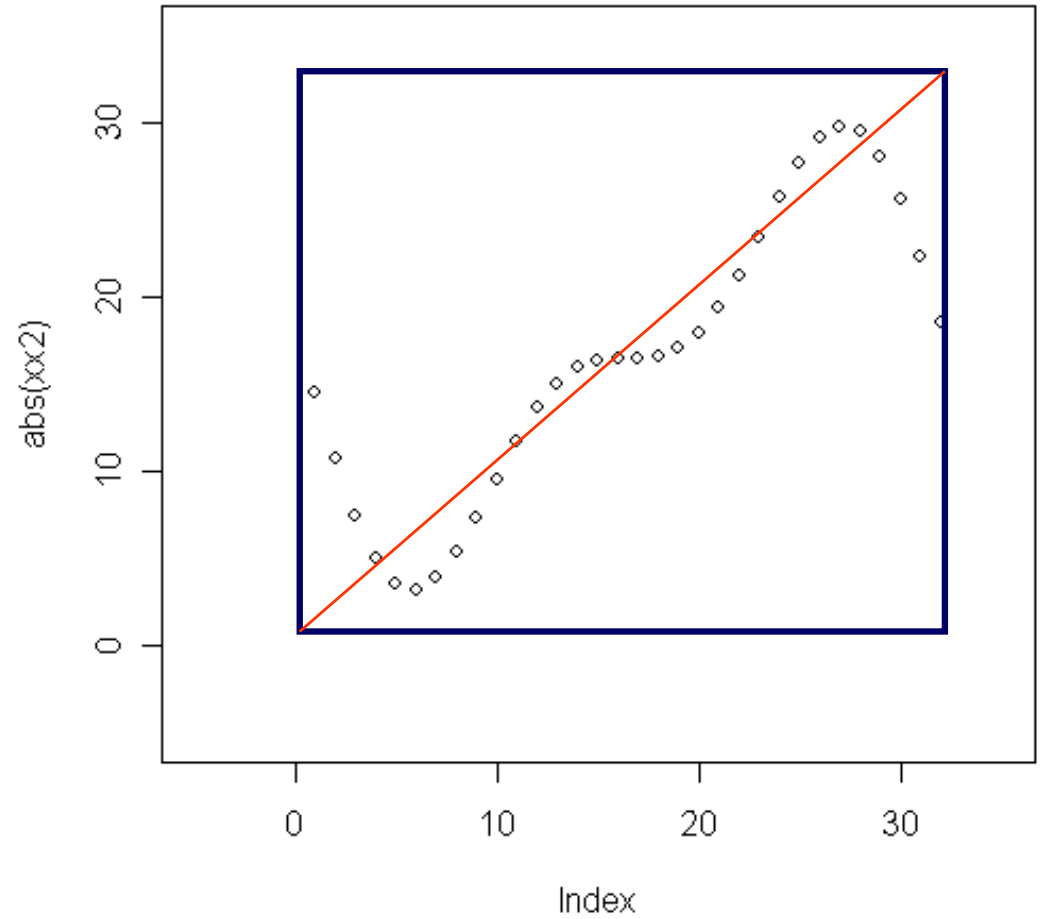


# DC and 1st



DC and 1st

And 2nd

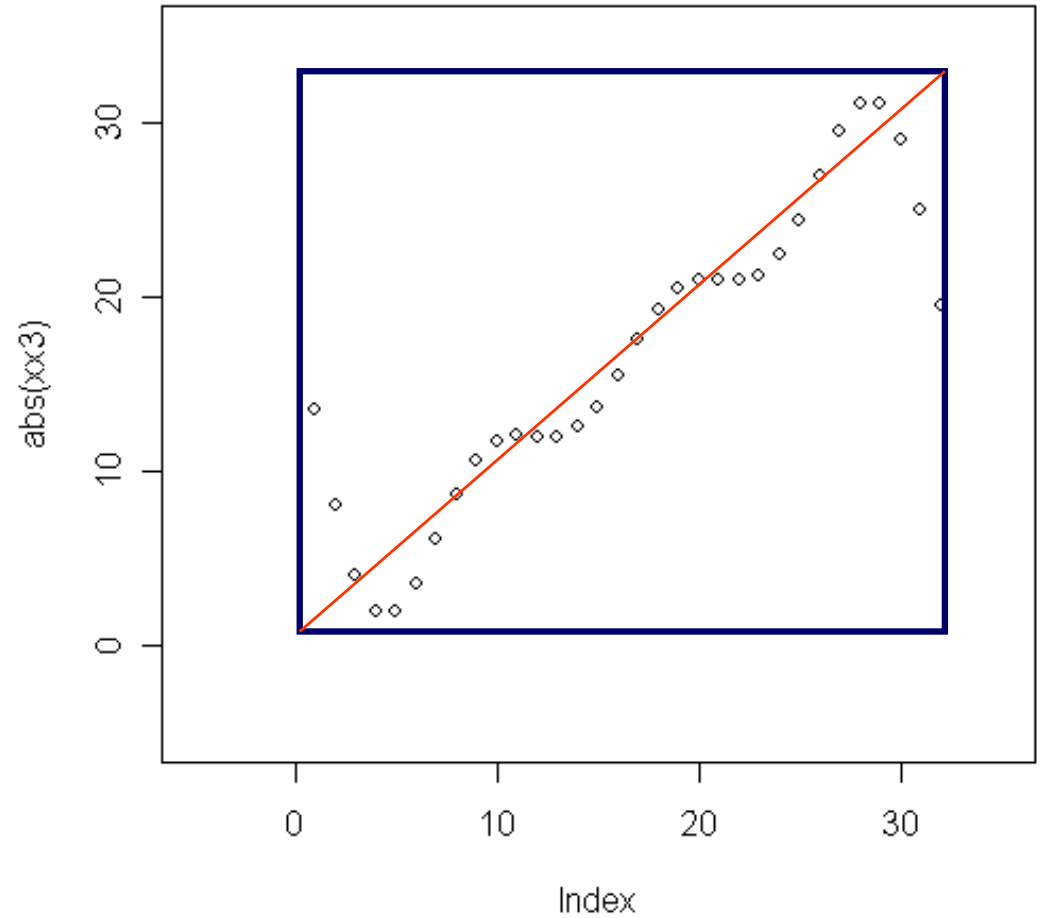




DC and 1st

And 2nd

And 3rd

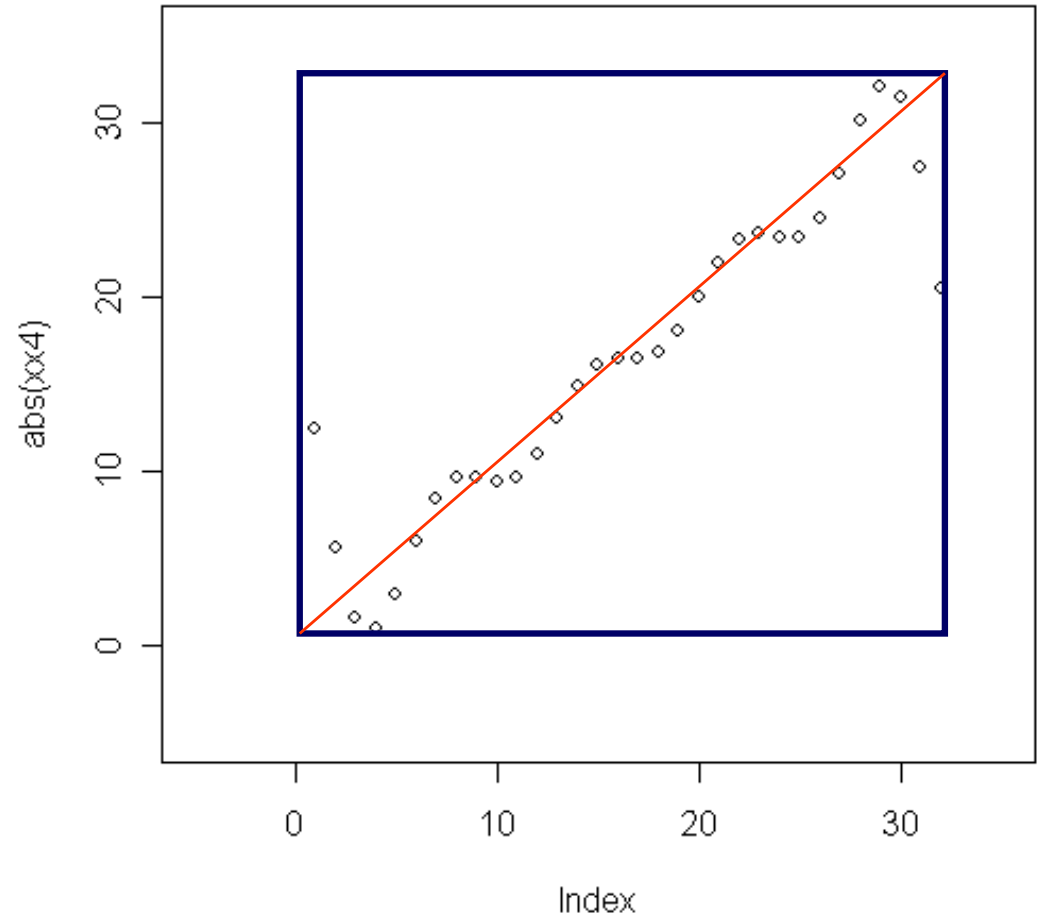


DC and 1st

And 2nd

And 3rd

And 4th



# Observations

- Q: DFT of a sinusoid, eg.

$$x_t = 3 \sin(2\pi / 4 t)$$

( $t = 0, \dots, 3$ )

- Q:  $X_0 = ?$
- Q:  $X_1 = ?$
- Q:  $X_2 = ?$
- Q:  $X_3 = ?$

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- Q:  $X_0 = 0$
  - Q:  $X_1 = -3j$
  - Q:  $X_2 = 0$
  - Q:  $X_3 = 3j$
- check 'symmetry'
  - check Parseval

# Observations

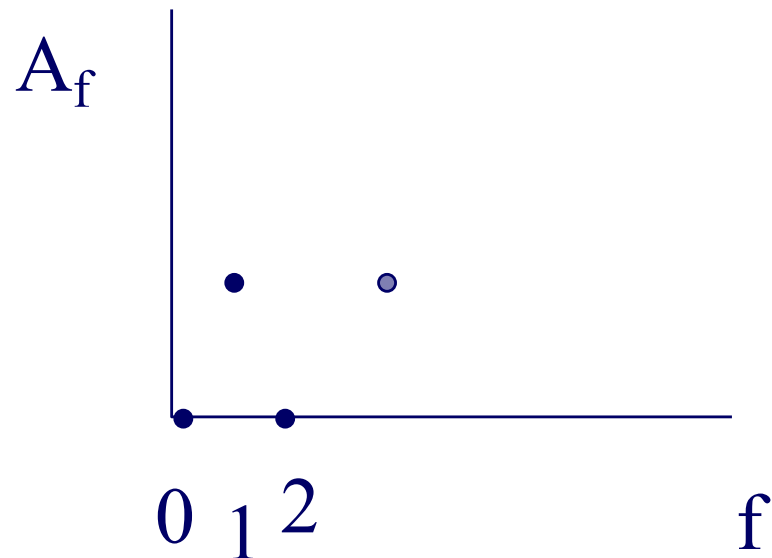
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- Q:  $X_3 = 3j$

- Does this make sense?




# Property

- Shifting  $\mathbf{x}$  in time does NOT change the amplitude spectrum
- eg.,  $\mathbf{x} = \{ 0 \ 0 \ 0 \ 1 \}$  and  $\mathbf{x}' = \{ 0 \ 1 \ 0 \ 0 \}$ : same (flat) amplitude spectrum
- (only the phase spectrum changes)
- Useful property when we search for patterns that may 'slide'

# Summary of properties

- Spike in time:  $\rightarrow$  all frequencies
- Step/Trend:  $\rightarrow$  ringing ( $\sim$  all frequencies)
- Single/dominant sinusoid:  $\rightarrow$  spike in spectrum
- Time shift  $\rightarrow$  same amplitude spectrum

# DSP - Detailed outline

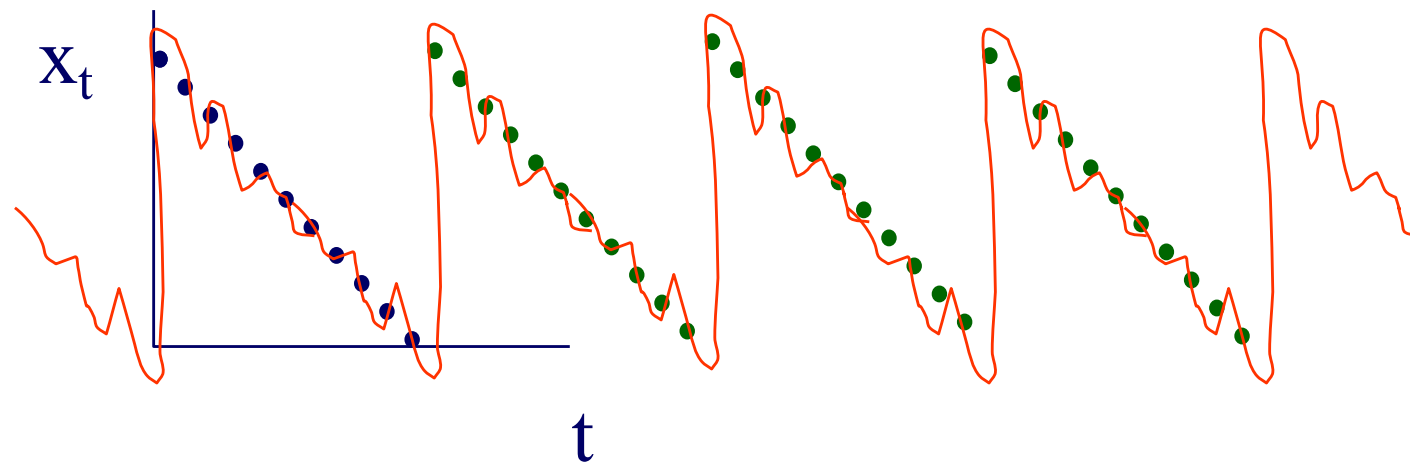
- DFT
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# DCT

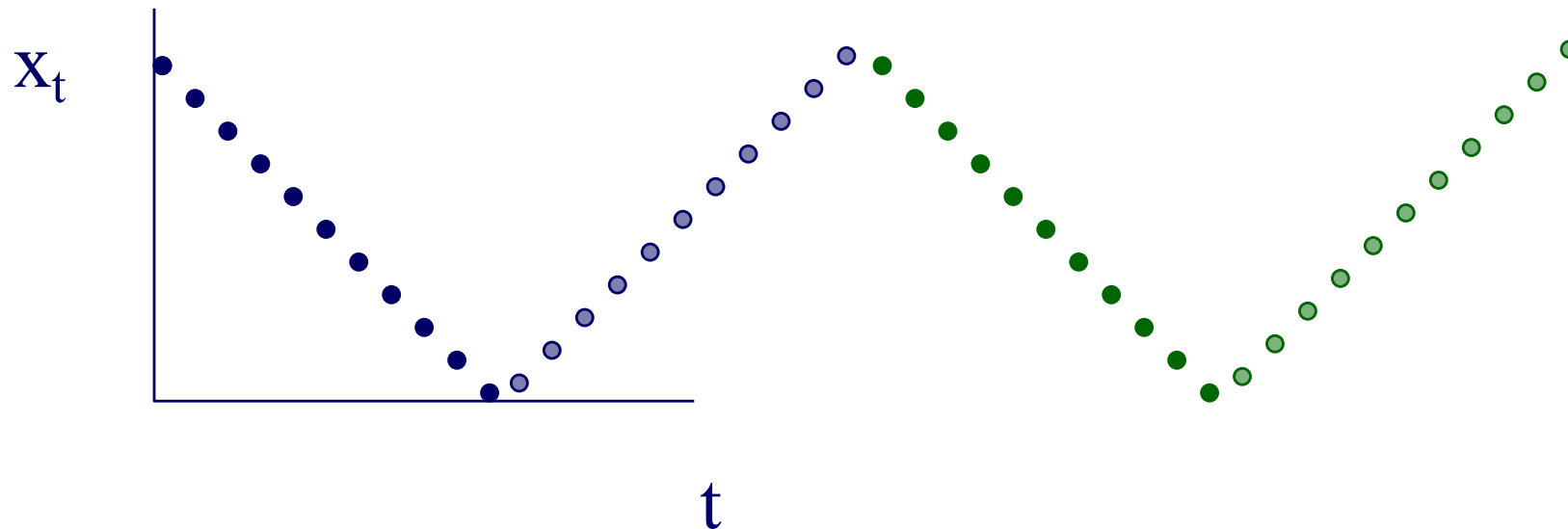
## Discrete Cosine Transform

- motivation#1: DFT gives complex numbers
- motivation#2: how to avoid the ‘frequency leak’ of DFT on trends?



# DCT

- brilliant solution to both problems: mirror the sequence, do DFT, and drop the redundant entries!



# DCT

- (see Numerical Recipes for exact formulas)

# DCT - properties

- it gives real numbers as the result
- it has no problems with trends
- it is very good when  $x_t$  and  $x_{(t+1)}$  are correlated

(thus, is used in JPEG, for image compression)

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# 2-d DFT

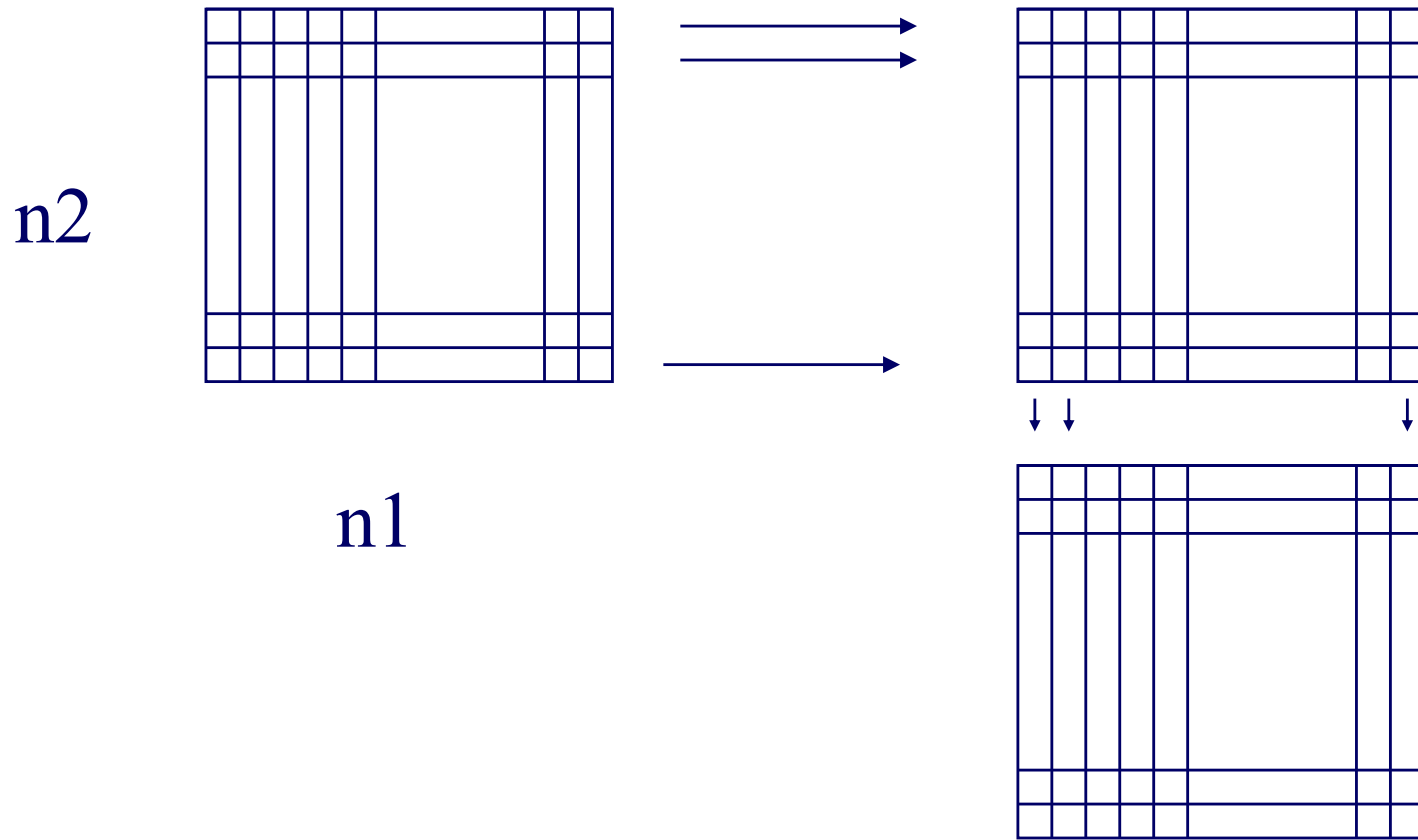
- Definition:

$$X_{f_1, f_2} = \frac{1}{\sqrt{n_1}} \frac{1}{\sqrt{n_2}} \sum_{i_1=0}^{n_1-1} \sum_{i_2=0}^{n_2-1} x_{i_1, i_2} \exp(-2\pi j i_1 f_1 / n_1) \exp(-2\pi j i_2 f_2 / n_2)$$

# 2-d DFT

- Intuition:

do 1-d DFT on each row



and then  
1-d DFT  
on each  
column

## 2-d DFT

- Quiz: how do the basis functions look like?
- for  $f_1 = f_2 = 0$
- for  $f_1 = 1, f_2 = 0$
- for  $f_1 = 1, f_2 = 1$

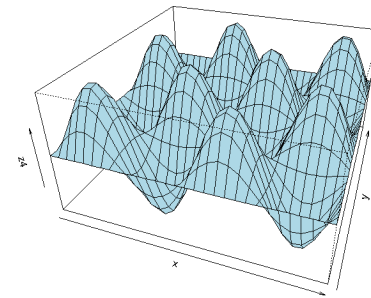
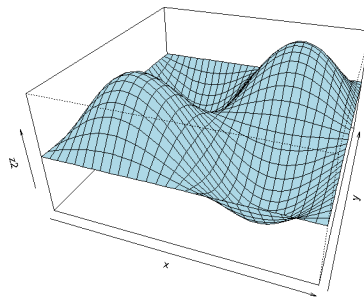


## 2-d DFT


- Quiz: how do the basis functions look like?
- for  $f_1 = f_2 = 0$  flat
- for  $f_1 = 1, f_2 = 0$  wave on x; flat on y
- for  $f_1 = 1, f_2 = 1$  ~ egg-carton

# 2-d DFT

- Quiz: how do the basis functions look like?
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- for  $f_1 = 1, f_2 = 0$  wave on  $x$ ; flat on  $y$
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# FFT

- What is the complexity of DFT?

$$X_f = 1/\sqrt{n} \sum_{t=0}^{n-1} x_t * \exp(-j2\pi tf/n)$$

# FFT

- What is the complexity of DFT?

$$X_f = 1/\sqrt{n} \sum_{t=0}^{n-1} x_t * \exp(-j2\pi tf/n)$$

- A: Naively,  $O(n^2)$

# FFT

- However, if  $n$  is a power of 2 (or a number with many divisors), we can make it

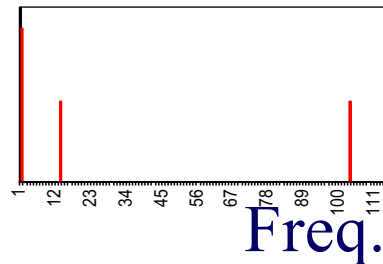
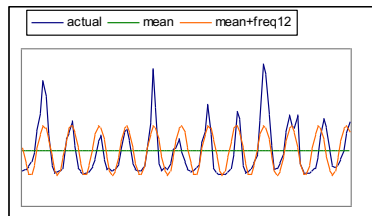
$$O(n \log n)$$

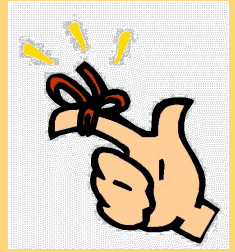
Main idea: if we know the DFT of the odd time-ticks, and of the even time-ticks, we can quickly compute the whole DFT

Details: in Num. Recipes

# DFT - Conclusions

- It spots periodicities (with the ‘**amplitude spectrum**’ )
- can be quickly computed ( $O(n \log n)$ ), thanks to the FFT algorithm.
- **standard** tool in signal processing (speech, image etc signals)





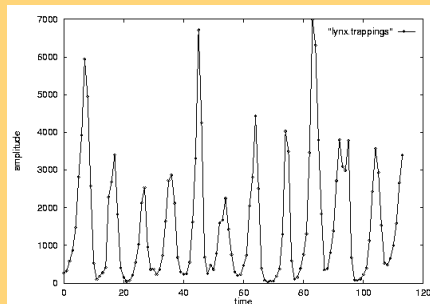
# Solutions:

Goal: given a signal (eg., sales over time and/or space)

Q: Find patterns and/or compress

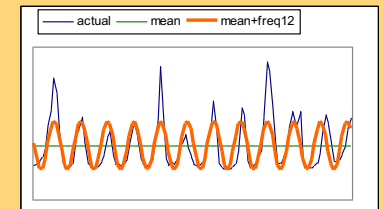


count



year

✓ A1: Fourier (DFT)



A2: Wavelets (DWT)

