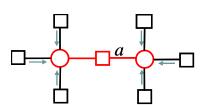


## **Probabilistic Graphical Models**

Variational Inference:
Loopy Belief Propagation





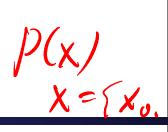
Eric Xing

Lecture 12, February 23, 2015

Reading: See class website

# **Inference Problems**







- Compute the likelihood of observed data
- Compute the marginal distribution  $p(x_A)$  over a particular subset of nodes  $A \subset V$
- Compute the conditional distribution  $p(x_A|x_B)$  for disjoint subsets A and B
- Compute a mode of the density  $\hat{x} = \arg \max_{x \in \mathcal{X}^m} p(x)$
- Methods we have

Brute force Elimination

## **Message Passing**

(Forward-backward, Max-product /BP, Junction Tree)

**Individual computations independent** 

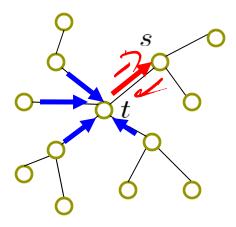
**Sharing intermediate terms** 

### **Sum-Product Revisited**



Tree-structured GMs

$$p(x_1, \dots, x_m) = \frac{1}{Z} \prod_{s \in V} \psi_s(x_s) \prod_{(s,t) \in E} \psi_{st}(x_s, x_t)$$

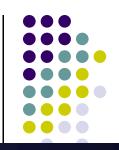


Message Passing on Trees:

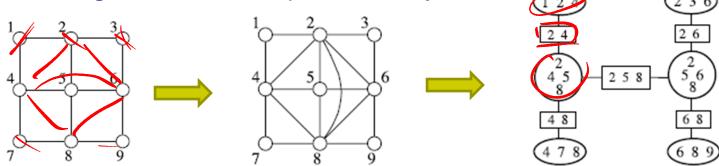
$$M_{t\to s}(x_s) \leftarrow \kappa \sum_{x'_t} \left\{ \psi_{st}(x_s, x'_t) \psi_t(x'_t) \prod_{u \in N(t) \setminus s} M_{u\to t}(x'_t) \right\}$$

On trees, converge to a unique fixed point after a finite number of iterations





General Algorithm on Graphs with Cycles



• Steps:

**=>** Triangularization

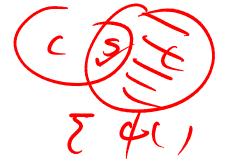
=> Construct JTs

### Message Passing on Clique Trees

# **Local Consistency**

- Given a set of functions  $\{\tau_C, C \in \mathcal{C}\}$  and  $\{\tau_S, S \in \mathcal{S}\}$  associated with the cliques and separator sets
- They are locally consistent if:

$$\sum_{x_S'} \tau_S(x_S') = 1, \ \forall S \in \mathcal{S}$$



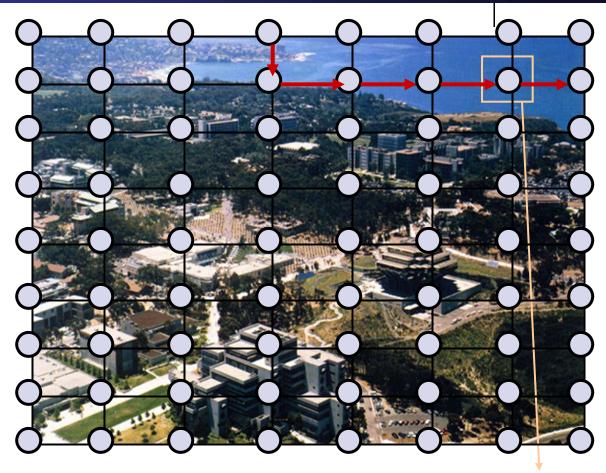
$$\sum_{x'_C \mid x'_S = x_S} \tau_C(x'_C) = \tau_S(x_S), \ \forall C \in \mathcal{C}, \ S \subset \mathcal{G}$$

For junction trees, <u>local consistency</u> is equivalent to global consistency!

# An Ising model on 2-D image

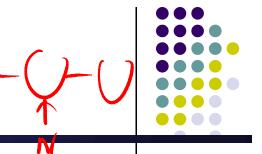


- Nodes encode hidden information (patchidentity).
- They receive local information from the image (brightness, color).
- Information is propagated though the graph over its edges.
- Edges encode 'compatibility' between nodes.

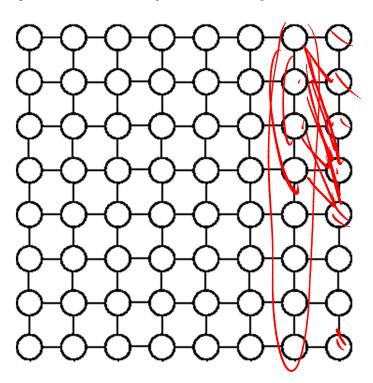


air or water?

# Why Approximate Inference?



Why can't we just run junction tree on this graph?



$$p(X) = \frac{1}{Z} \exp \left\{ \sum_{i < j} \theta_{ij} X_i X_j + \sum_i \theta_{i0} X_i \right\}$$

- If NxN grid, tree width at least N
- N can be a huge number(~1000s of pixels)
  - If N~O(1000), we have a clique with 2<sup>100</sup> entries

## Approaches to inference



### Exact inference algorithms

- The elimination algorithm
- Message-passing algorithm (sum-product, belief propagation)
- The junction tree algorithms

### Approximate inference techniques

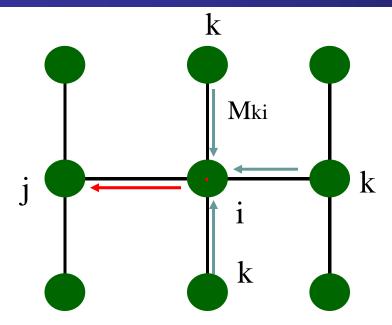
- Variational algorithms
  - Loopy belief propagation
  - Mean field approximation
- Stochastic simulation / sampling methods
- Markov chain Monte Carlo methods

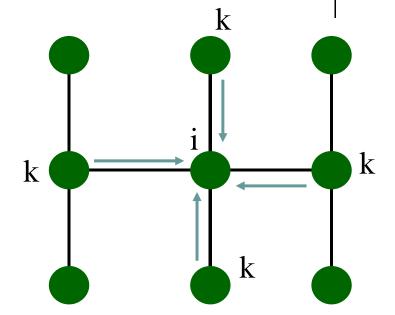


# **Loopy Belief Propogation**

## **Recap: Belief Propagation**







BP Message-update Rules

$$M_{i \to j}(x_j) \propto \sum_{x_i} \psi_{ij}(x_i, x_j) \psi_i(x_i) \prod_k M_{k \to i}(x_i)$$
external evidence
Compatibilities (interactions)

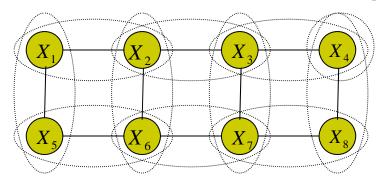
$$b_i(x_i) \propto \psi_i(x_i) \prod_k M_k(x_k)$$

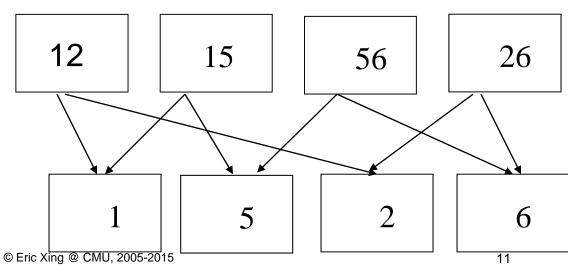
 BP on trees always converges to exact marginals (cf. Junction tree algorithm)





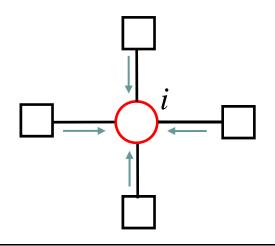
- It will be useful to look explicitly at the messages being passed
  - Messages from variable to factors
  - Messages from factors to variables
- Let us represent this graphically

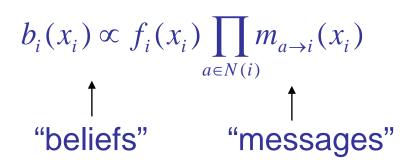


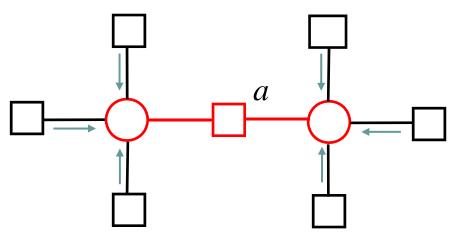












$$m_{i \to a}(x_i) = \prod_{c \in N(i) \setminus a} m_{c \to i}(x_i)$$

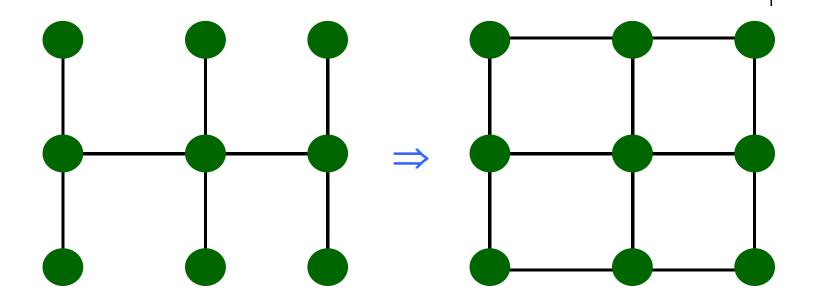
$$b_i(X_i) \propto f_i(X_i) \prod_{c \to a} m_{c \to i}(x_i)$$

$$b_a(X_a) \propto f_a(X_a) \prod_{i \in N(a)} m_{i \to a}(x_i)$$

$$m_{a\to i}(x_i) = \sum_{X_a \setminus x_i} f_a(X_a) \prod_{j \in N(a) \setminus i} m_{j\to a}(x_j)$$

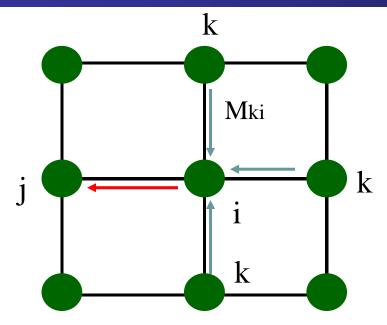


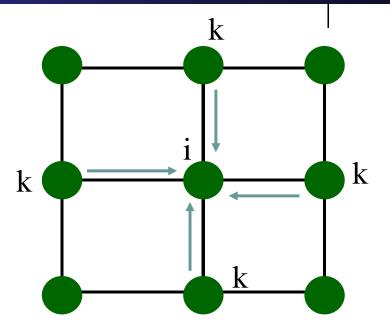




# **Belief Propagation on loopy graphs**







BP Message-update Rules

$$M_{i \to j}(x_j) \propto \sum_{x_i} \psi_{ij}(x_i, x_j) \psi_i(x_i) \prod_k M_{k \to i}(x_i)$$
external evidence
Compatibilities (interactions)

$$b_i(x_i) \propto \psi_i(x_i) \prod_k M_k(x_k)$$

May not converge or converge to a wrong solution

# **Loopy Belief Propagation**

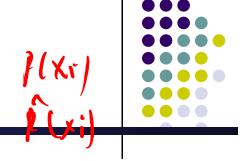
- A fixed point iteration procedure that tries to minimize F<sub>bethe</sub>
- Start with random initialization of messages and beliefs
  - While not converged do

$$b_{i}(x_{i}) \propto \prod_{a \in N(i)} m_{a \to i}(x_{i}) \qquad b_{a}(X_{a}) \propto f_{a}(X_{a}) \prod_{i \in N(a)} m_{i \to a}(x_{i})$$

$$m_{i \to a}^{new}(x_{i}) = \prod_{c \in N(i) \setminus a} m_{c \to i}(x_{i}) \qquad m_{a \to i}^{new}(x_{i}) = \sum_{X_{a} \setminus x_{i}} f_{a}(X_{a}) \prod_{j \in N(a) \setminus i} m_{j \to a}(x_{j})$$

- At convergence, stationarity properties are guaranteed
- However, not guaranteed to converge!

# **Loopy Belief Propagation**



- If BP is used on graphs with loops, messages may circulate indefinitely
- But let's run it anyway and hope for the best ... ©
- Empirically, a good approximation is still achievable
  - Stop after fixed # of iterations
  - Stop when no significant change in beliefs
  - If solution is not oscillatory but converges, it usually is a good approximation

**Loopy-belief Propagation for Approximate Inference: An Empirical Study** 

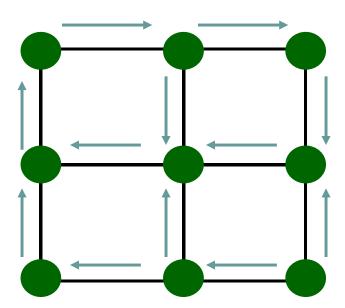
Kevin Murphy, Yair Weiss, and Michael Jordan. *UAI* '99 (Uncertainty in AI).





Is it a dirty hack that you bet your luck?



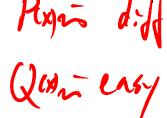




# **Approximate Inference**

Let us call the actual distribution P

$$P(X) = 1/Z \prod_{f_a \in F} f_a(X_a)$$



- We wish to find a distribution Q such that Q is a "good" approximation to P
- Recall the definition of KL-divergence

$$KL(Q_1 || Q_2) = \sum_{X} Q_1(X) \log(\frac{Q_1(X)}{Q_2(X)})$$

- $KL(Q_1||Q_2)>=0$
- $KL(Q_1||Q_2)=0$  iff  $Q_1=Q_2$
- We can therefore use KL as a scoring function to decide a good Q
- But,  $KL(Q_1||Q_2) \neq KL(Q_2||Q_1)$

# KUP IPI)

# ralup)



### Which KL?

- Computing KL(P||Q) requires inference!
- But KL(Q||P) can be computed without performing inference on P

$$KL(Q \parallel P) = \sum_{X} Q(X) \log(\frac{Q(X)}{P(X)})$$

$$= \sum_{X} Q(X) \log Q(X) - \sum_{X} Q(X) \log P(X)$$

$$= -H_{Q}(X) - E_{Q} \log P(X)$$

$$= 2H(Qi)$$

• Using  $P(X) = 1/Z \prod_{f_a \in F} f_a(X_a)$ 

$$KL(Q \parallel P) = -H_{\mathcal{Q}}(X) - E_{\mathcal{Q}} \log(1/Z \prod_{f_a \in F} f_a(X_a))$$

$$= -H_{\mathcal{Q}}(X) - \log 1/Z - \sum_{f_a \in F} E_{\mathcal{Q}} \log f_a(X_a)$$



# **Optimization function**

$$KL(Q \parallel P) = -H_{Q}(X) - \sum_{f_{a} \in F} E_{Q} \log f_{a}(X_{a}) + \log Z$$

$$F(P,Q)$$

- We will call F(P,Q) the "Free energy" \*
- F(P,P)=?  $\log 2$
- F(P,Q) >= F(P,P)

# 



Let us look at the functional

$$F(P,Q) = -H_{\mathcal{Q}}(X) - \sum_{f_a \in F} E_{\mathcal{Q}} \log f_a(X_a)$$

 $\sum_{f_a \in F} E_Q \log f_a(X_a)$  can be computed if we have marginals over each  $f_a$ 

- $H_Q = -\sum_X Q(X) \log Q(X)$  is harder! Requires summation over all possible values
- Computing F, is therefore hard in general.
- Approach 1: Approximate F(P,Q) with easy to compute  $\hat{F}(P,Q)$

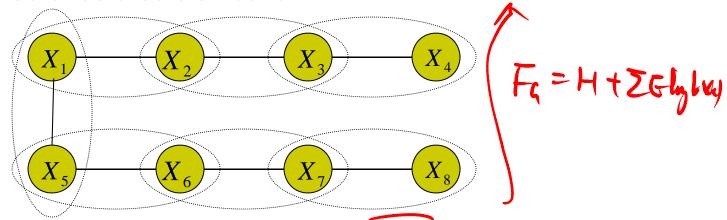
$$Q^{\dagger} = anyman F.$$
 $F = \frac{c}{c}$ 
 $A = \frac{c}{c}$ 

$$P(x|x^{i}) = P(x|x^{i}) P(x^{i}|x^{i})$$

# Tree Energy Functionals PLX1 X p)

P(KIPIX) PLKEIP. P.P.

Consider a tree-structured distribution



- The probability can be written as:  $b(\mathbf{x}) = \prod_{i=1}^{n} b_i(\mathbf{x}_a) \prod_{i=1}^{n} b_i(\mathbf{x}_i)^{1-d_i}$
- $\underline{\underline{H}_{tree}} = -\sum_{a} \sum_{\mathbf{x}} \underline{b_a(\mathbf{x}_a)} \ln \underline{b_a(\mathbf{x}_a)} + \sum_{i} (d_i 1) \sum_{\mathbf{x}} b_i(\mathbf{x}_i) \ln b_i(\mathbf{x}_i)$
- $F_{Tree} = \sum_{a} \sum_{\mathbf{x}_{a}} b_{a}(\mathbf{x}_{a}) \ln \frac{b_{a}(\mathbf{x}_{a})}{f_{a}(\mathbf{x}_{a})} + \sum_{i} (\mathbf{1} d_{i}) \sum_{\mathbf{x}} b_{i}(\mathbf{x}_{i}) \ln b_{i}(\mathbf{x}_{i})$  $= F_{12} + F_{23} + ... + F_{67} + F_{78} - F_1 - F_5 - F_2 - F_6 - F_3 - F_7$ 
  - involves summation over edges and vertices and is therefore easy to compute

# Bethe Approximation to Gibbs Free Energy Free Hu + Ill Inflyton

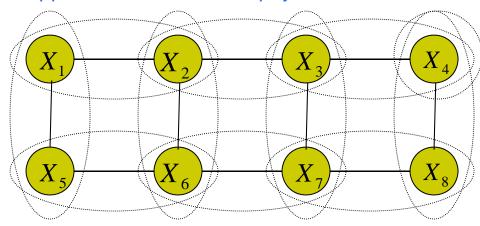


• For a general graph, choose  $F(P,Q) = F_{Betha}$ 

$$H_{Bethe} = -\sum_{a} \sum_{\mathbf{x}_{a}} b_{a}(\mathbf{x}_{a}) \ln b_{a}(\mathbf{x}_{a}) + \sum_{i} (d_{i} - 1) \sum_{\mathbf{x}_{i}} b_{i}(\mathbf{x}_{i}) \ln b_{i}(\mathbf{x}_{i})$$

$$F_{Bethe} = \sum_{a} \sum_{\mathbf{x}_{a}} b_{a}(\mathbf{x}_{a}) \ln \frac{b_{a}(\mathbf{x}_{a})}{f_{a}(\mathbf{x}_{a})} + \sum_{i} (1 - d_{i}) \sum_{\mathbf{x}_{i}} b_{i}(\mathbf{x}_{i}) \ln b_{i}(\mathbf{x}_{i}) \neq -\langle f_{a}(\mathbf{x}_{a}) \rangle - H_{betha}$$

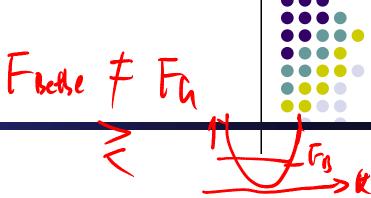
• Called "Bethe approximation" after the physicist Hans Bethe



$$F_{bethe} = F_{12} + F_{23} + ... + F_{67} + F_{78} - F_1 - F_5 - 2F_2 - 2F_6 ... - F_8$$

- Equal to the exact Gibbs free energy when the factor graph is a tree
- In general, H<sub>Bethe</sub> is **not** the same as the H of a tree

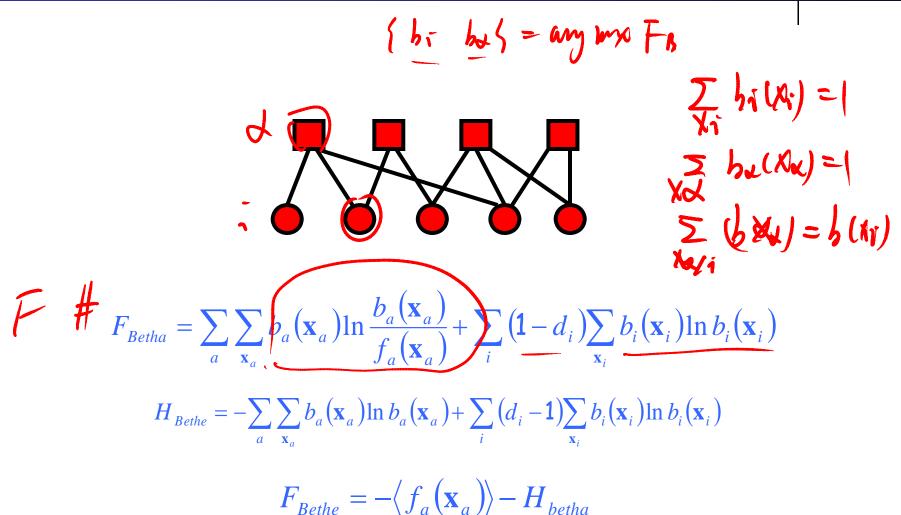
# **Bethe Approximation**



- Pros:
  - Easy to compute, since entropy term involves sum over pairwise and single variables
- Cons:
  - $F(P|Q) = F_{bethe}$  may or may not be well connected to F(P,Q)
  - It could, in general, be greater, equal or less than F(P,Q)
- Optimize each  $b(x_a)$ 's.
  - For discrete belief, constrained opt. with *Lagrangian* multiplier
  - For continuous belief, not yet a general formula
  - Not always converge



# Bethe Free Energy for FG



# Minimizing the Bethe Free Energy



• 
$$L = F_{Bethe} + \sum_{i} \gamma_{i} \{1 - \sum_{x_{i}} b_{i}(x_{i})\}$$

$$+\sum_{a}\sum_{i\in N(a)}\sum_{x_i}\lambda_{ai}(x_i)\left\{b_i(x_i)-\sum_{X_a\setminus x_i}b_a(X_a)\right\}$$

Set derivative to zero

# Constrained Minimization of the Bethe Free Energy



$$L = F_{Bethe} + \sum_{i} \gamma_{i} \{ \sum_{x_{i}} b_{i}(x_{i}) - 1 \}$$

$$+\sum_{a}\sum_{i\in N(a)}\sum_{x_{i}}\lambda_{ai}(x_{i})\left\{\sum_{X_{a}\setminus x_{i}}b_{a}(X_{a})-b_{i}(x_{i})\right\}$$

$$\frac{\partial L}{\partial b_i(x_i)} = 0 \qquad \Longrightarrow \qquad b_i(x_i) \propto \exp\left(\frac{1}{d_i - 1} \sum_{a \in N(i)} \lambda_{ai}(x_i)\right)$$

$$\frac{\partial L}{\partial b_a(X_a)} = 0 \qquad \Longrightarrow \qquad b_a(X_a) \propto \exp\left(-E_a(X_a) + \sum_{i \in N(a)} \lambda_{ai}(x_i)\right)$$

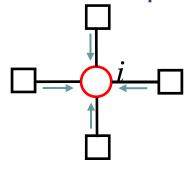


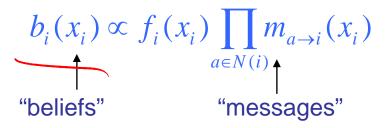


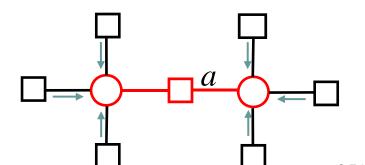
We had:

$$b_i(x_i) \propto \exp\left(\frac{1}{d_i - 1} \sum_{a \in N(i)} \lambda_{ai}(x_i)\right) \quad b_a(X_a) \propto \exp\left(-\log f_a(X_a) + \sum_{i \in N(a)} \lambda_{ai}(x_i)\right)$$

- Identify  $\lambda_{ai}(x_i) = \log(m_{i \to a}(x_i)) = \log \prod m_{b \to i}(x_i)$  $b \in N(i) \neq a$
- to obtain BP equations:







$$b_a(X_a) \propto f_a(X_a) \prod_{i \in N(a)} \prod_{c \in N(i) \setminus a} m_{c \to i}(x_i)$$

The "belief" is the BP approximation of © Eric Xing @ CMU, 2005-2015 probability.

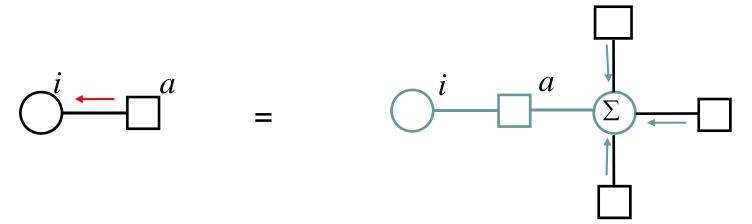




Using 
$$b_{a\rightarrow i}(x_i) = \sum_{X_a \setminus X_i} b_a(X_a)$$
, we get

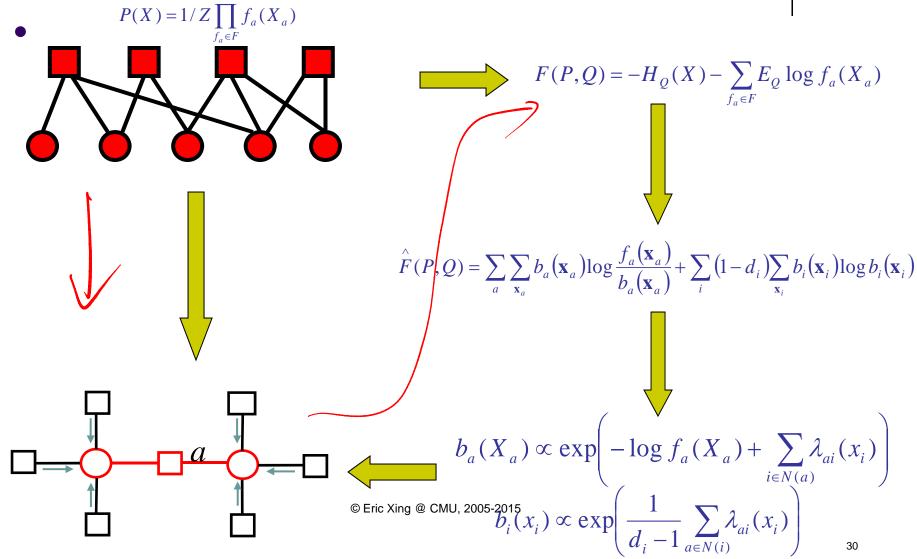
$$m_{a\to i}(x_i) = \sum_{X_a \setminus x_i} f_a(X_a) \prod_{j \in N(a) \setminus i} \prod_{b \in N(j) \setminus a} m_{b\to j}(x_j)$$

( A sum product algorithm )



# Summary so far







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# The Theory Behind LBP

- For a distribution  $p(X/\theta)$  associated with a complex graph, computing the marginal (or conditional) probability of arbitrary random variable(s) is intractable
- Variational methods
  - formulating probabilistic inference as an optimization problem:

$$q^* = \arg\min_{q \in \mathcal{S}} \left\{ F_{Betha}(p,q) \right\}$$

$$F_{Bethe} = \sum_{a} \sum_{\mathbf{x}_{a}} b_{a}(\mathbf{x}_{a}) \ln \frac{b_{a}(\mathbf{x}_{a})}{f_{a}(\mathbf{x}_{a})} + \sum_{i} (\mathbf{1} - d_{i}) \sum_{\mathbf{x}_{i}} b_{i}(\mathbf{x}_{i}) \ln b_{i}(\mathbf{x}_{i}) = -\langle f_{a}(\mathbf{x}_{a}) \rangle - H_{bethe}$$

q: a (tractable) probability distribution

# The Theory Behind LBP

- But we do not optimize  $q(\mathbf{X})$  explicitly, focus on the set of beliefs
  - e.g.,  $b = \{b_{i,j} = \tau(x_i, x_j), b_i = \tau(x_i)\}$
- Relax the optimization problem
  - approximate objective:  $H_a \approx F(b)$
  - relaxed feasible set:  $\mathcal{M} \to \mathcal{M}_o \quad (\mathcal{M}_o \supseteq \mathcal{M})$

$$b^* = \arg\min_{b \in \mathcal{M}_o} \ \left\{ \ \left\langle E \right\rangle_{\!\! b} + F(b) \ \right\}$$
   
 • The loopy BP algorithm:

- - a fixed point iteration procedure that tries to solve b\*

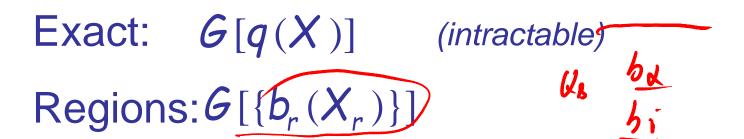
# The Theory Behind LBP

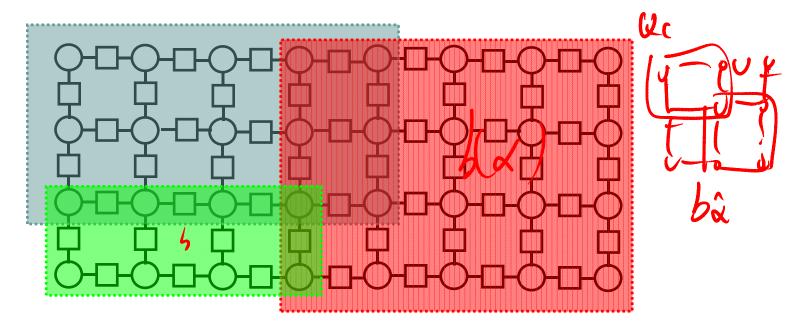
- But we do not optimize  $q(\mathbf{X})$  explicitly, focus on the set of beliefs
  - e.g.,  $b = \{b_{i,j} = \tau(x_i, x_j), b_i = \tau(x_i)\}$
- Relax the optimization problem
  - approximate objective:  $H_{Betha} = H(b_{i,i}, b_i)$
  - relaxed feasible set:  $\mathcal{M}_{o} = \left\{ \tau \geq 0 \mid \sum_{\mathbf{x}_{i}} \tau(\mathbf{x}_{i}) = 1, \sum_{\mathbf{x}_{i}} \tau(\mathbf{x}_{i}, \mathbf{x}_{j}) = \tau(\mathbf{x}_{j}) \right\}$

$$b^* = \arg\min_{b \in \mathcal{M}_o} \ \left\{ \ \left\langle E \right\rangle_{\!\! b} + F(b) \ \right\}$$
   
 • The loopy BP algorithm:

- - a fixed point iteration procedure that tries to solve b\*

# Region-based Approximations to the Gibbs Free Energy (Kikuchi, 1951)





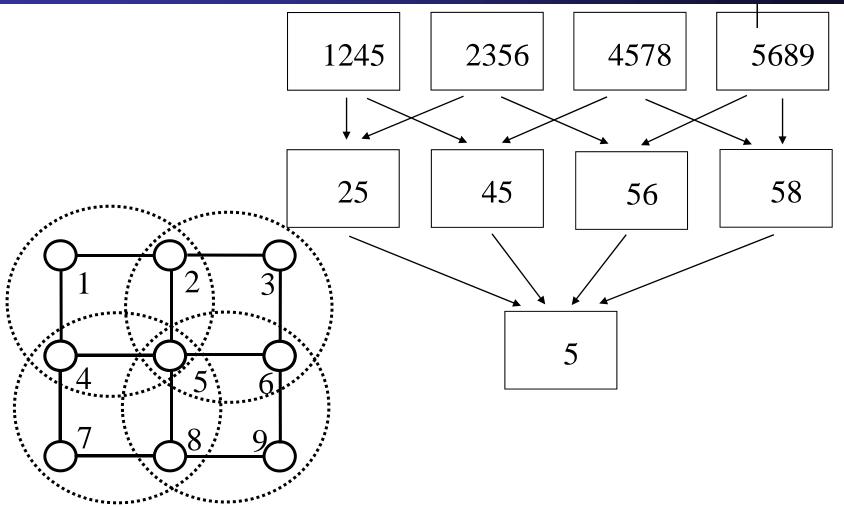




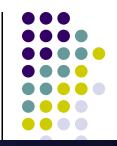
- Belief in a region is the product of:
  - Local information (factors in region)
  - Messages from parent regions
  - Messages into descendant regions from parents who are not descendants.
- Message-update rules obtained by enforcing marginalization constraints.

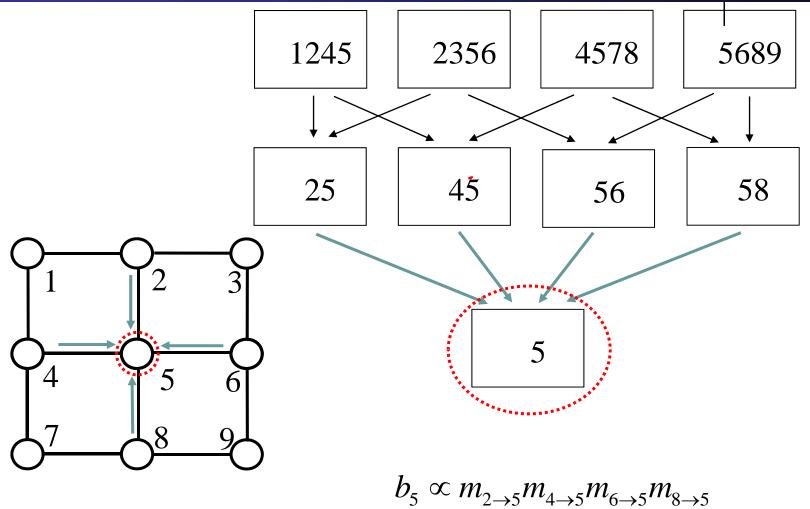
# Generalized Belief Propagation





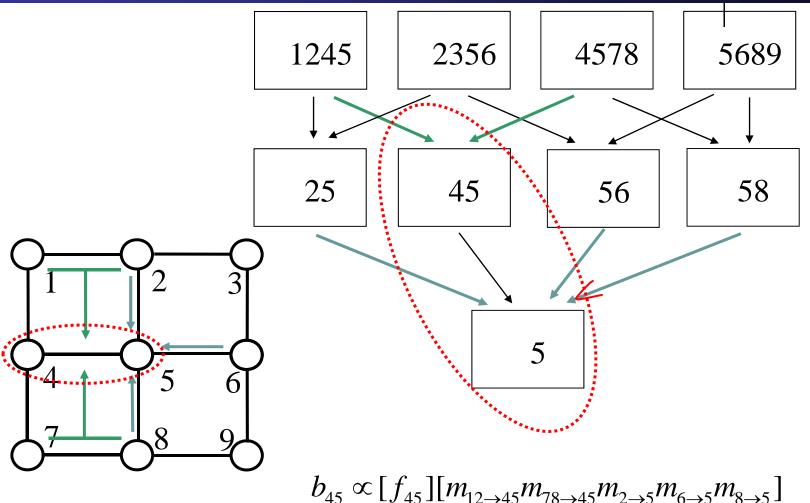
#### Generalized Belief Propagation





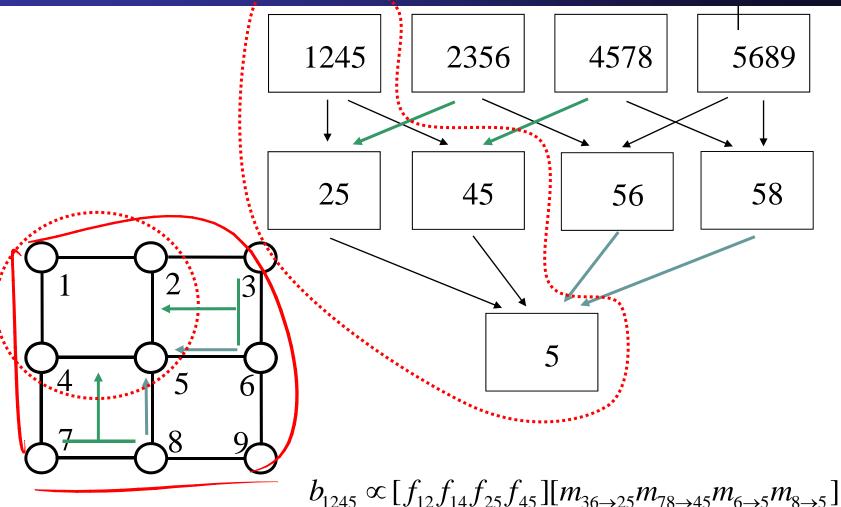
#### Generalized Belief Propagation

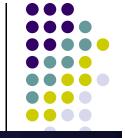




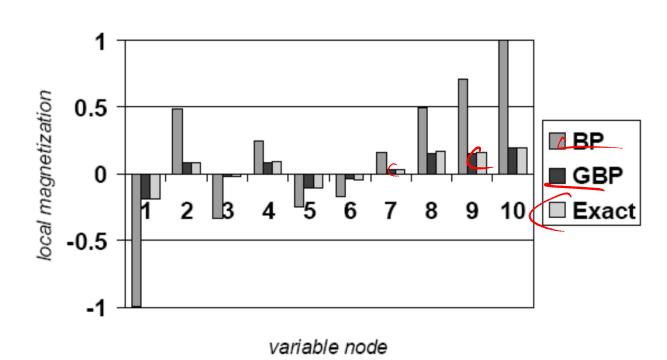
#### Generalized Belief Propagation





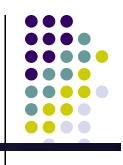


#### Some results



LBP





#### **Summary**

- We defined an objective function (F) for approximate inference
- However, we found that optimizing this function was hard
- We first approximated objective function F to simpler F<sub>bethe</sub>
  - Minima of F<sub>bethe</sub> turned out to be fixed points of BP
- Then we extended this to more complicated approximations
  - The resulting algorithms come under a family called Generalized Belief Propagation
- Next class, we will cover other methods of approximations



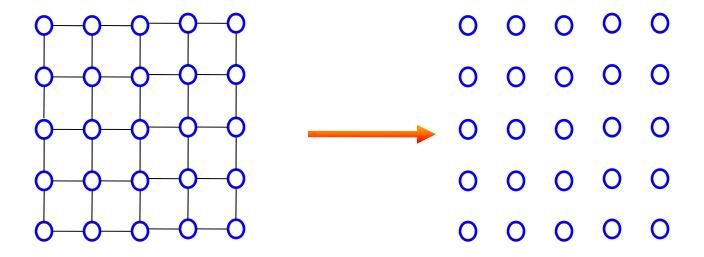
#### **Mean Field Approximation**

#### Naïve Mean Field



Fully factorized variational distribution

$$q(x) = \prod_{s \in V} q(x_s)$$





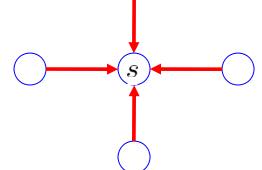


Optimization Problem

$$\max_{\mu \in [0,1]^m} \left\{ \sum_{s \in V} \theta_s \mu_s + \sum_{(s,t) \in E} \theta_{st} \mu_s \mu_t + \sum_{s \in V} H_s(\mu_s) \right\}$$

Update Rule

$$\mu_s \leftarrow \sigma \Big(\theta_s + \sum_{t \in N(s)} \theta_{st} \mu_t\Big)$$



- $\mu_t = p(X_t = 1) = \mathbb{E}_p[X_t]$  resembles "message" sent from node t to s
- $\{\mathbb{E}_p[X_t], t \in N(s)\}$  forms the "mean field" applied to s from its neighborhood

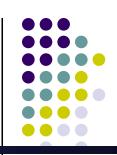
#### Mean field methods

- Optimize  $q(\mathbf{X}_H)$  in the space of tractable families
  - i.e., subgraph of  $G_p$  over which exact computation of  $H_q$  is feasible
- Tightening the optimization space
  - exact objective:
  - tightened feasible set:

$$H_q$$
 $Q \to \mathcal{T} \quad (\mathcal{T} \subseteq Q)$ 

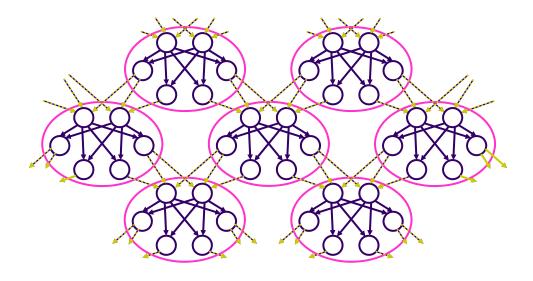
$$q^* = \arg\min_{q \in \mathcal{T}} \langle E \rangle_q - H_q$$

# Cluster-based approx. to the Gibbs free energy (Wiegerinck 2001, Xing et al. 03,04)



Exact: G[p(X)] (intractable)

Clusters:  $G[\{q_c(X_c)\}]$ 



# Mean field approx. to Gibbs free energy



- Given a disjoint clustering, {C<sub>1</sub>, ..., C<sub>i</sub>}, of all variables
- Let  $q(\mathbf{X}) = \prod_i q_i(\mathbf{X}_{C_i}),$
- Mean-field free energy

$$\begin{split} G_{\mathrm{MF}} &= \sum_{i} \sum_{\mathbf{x}_{C_{i}}} \prod_{i} q_{i} \Big(\mathbf{x}_{C_{i}} \Big) E(\mathbf{x}_{C_{i}}) + \sum_{i} \sum_{\mathbf{x}_{C_{i}}} q_{i} \Big(\mathbf{x}_{C_{i}} \Big) \ln q_{i} \Big(\mathbf{x}_{C_{i}} \Big) \\ \text{e.g.,} \qquad G_{\mathrm{MF}} &= \sum_{i < j} \sum_{x_{i} x_{j}} q(x_{i}) q(x_{j}) \!\!\!/ \!\!\!/ (x_{i} x_{j}) + \sum_{i} \sum_{x_{i}} q(x_{i}) \!\!\!/ \!\!\!/ (x_{i}) + \sum_{i} \sum_{x_{i}} q(x_{i}) \ln q(x_{i}) \end{split} \qquad \text{(na\"ive mean field)}$$

- Will never equal to the exact Gibbs free energy no matter what clustering is used, but it does always define a lower bound of the likelihood
- Optimize each  $q_i(x_c)$ 's.
  - Variational calculus ...
  - Do inference in each  $q_i(x_c)$  using any tractable algorithm

### The Generalized Mean Field theorem



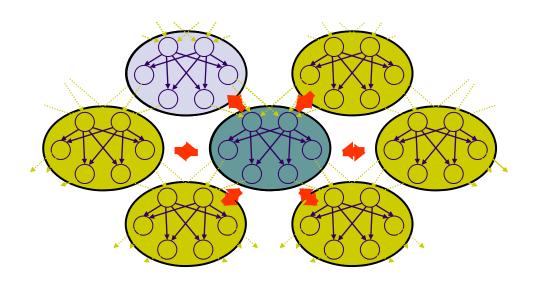
**Theorem:** The optimum GMF approximation to the cluster marginal is isomorphic to the cluster posterior of the original distribution given internal evidence and its generalized mean fields:

$$q_i^*(\mathbf{X}_{H,C_i}) = p(\mathbf{X}_{H,C_i} \mid \mathbf{x}_{E,C_i}, \left\langle \mathbf{X}_{H,MB_i} \right\rangle_{q_{j\neq i}})$$

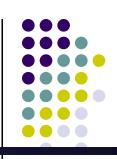
GMF algorithm: Iterate over each  $q_i$ 

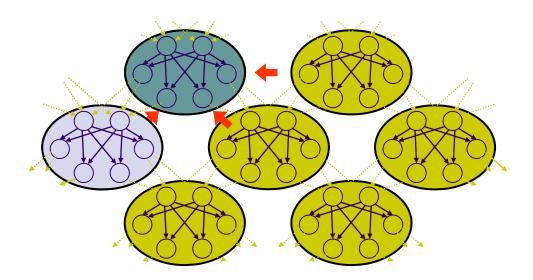
# A generalized mean field algorithm [xing et al. UAI 2003]





# A generalized mean field algorithm [xing et al. UAI 2003]









**Theorem:** The GMF algorithm is guaranteed to converge to a local optimum, and provides a lower bound for the likelihood of evidence (or partition function) the model.

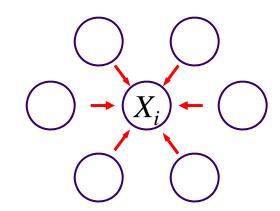
# The naive mean field approximation



- Approximate  $p(\mathbf{X})$  by fully factorized  $q(\mathbf{X}) = P_i q_i(X_i)$
- For Boltzmann distribution  $p(X) = \exp\{\sum_{i < j} q_{ij} X_i X_j + q_{io} X_i\}/Z$ :

mean field equation:

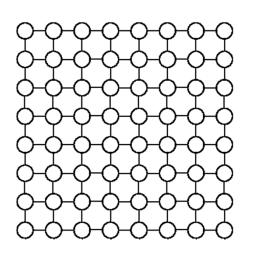
$$q_{i}(X_{i}) = \exp \left\{ \theta_{i0} X_{i} + \sum_{j \in \mathcal{N}_{i}} \theta_{ij} X_{i} \left\langle X_{j} \right\rangle_{q_{j}} + A_{i} \right\}$$
$$= p(X_{i} | \{ \left\langle X_{j} \right\rangle_{q_{j}} : j \in \mathcal{N}_{i} \})$$

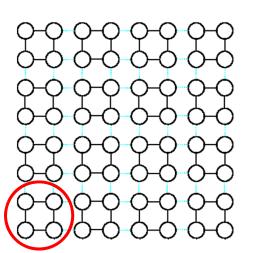


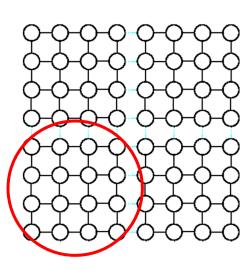
- $lacksquare \left\langle X_{j} \right\rangle_{q_{i}}$  resembles a "message" sent from node j to i
- $\blacksquare\{\langle X_j \rangle_{q_i}: j \in \mathcal{N}_i\}$  forms the "mean field" applied to  $X_i$  from its neighborhood

# **Example 1: Generalized MF** approximations to Ising models







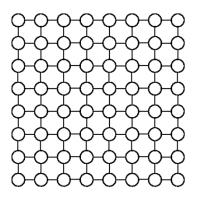


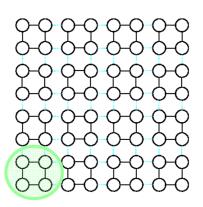
Cluster marginal of a square block  $C_k$ :

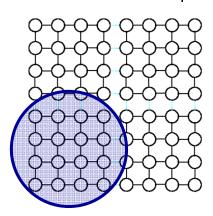
$$q(X_{C_k}) \propto \exp \left\{ \sum_{i,j \in C_k} \theta_{ij} X_i X_j + \sum_{i \in C_k} \theta_{i0} X_i + \sum_{\substack{i \in C_k, j \in MB_k, \\ k' \in MBC_k}} \theta_{ij} X_i \left\langle X_j \right\rangle_{q(X_{C_{k'}})} \right\}$$

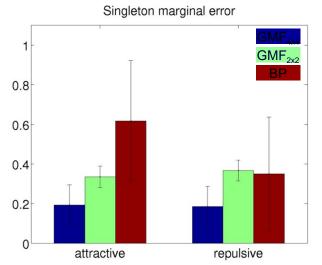
## **GMF** approximation to Ising models

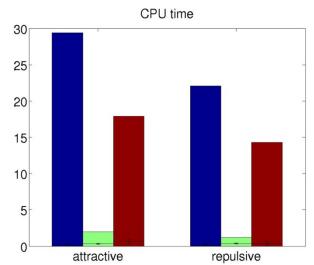








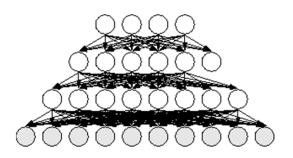


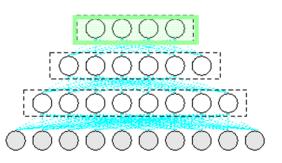


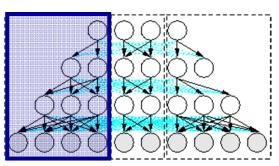
Attractive coupling: positively weighted Repulsive coupling: negatively weighted

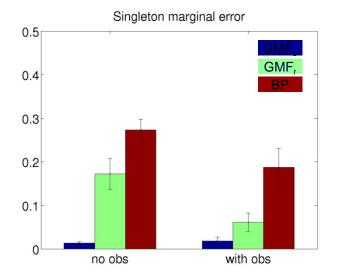
### **Example 2: Sigmoid belief** network

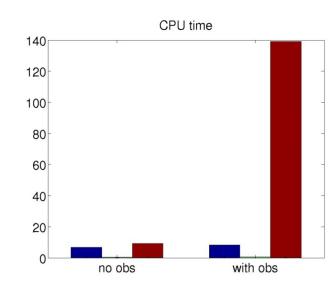






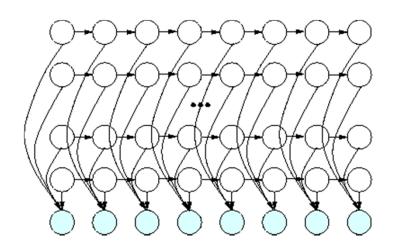


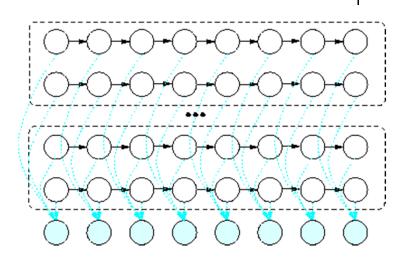


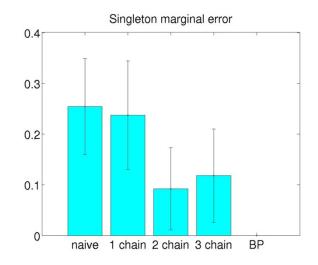


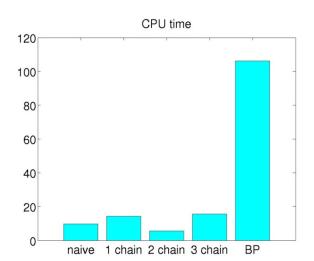








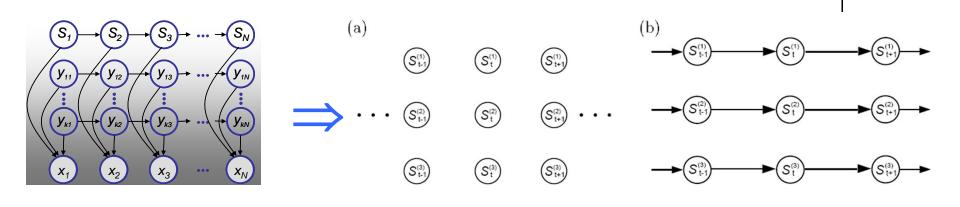








Structured variational approx.



Mean field approx.

- Currently for each new model we have to
  - derive the variational update equations

**fHMM** 

- write application-specific code to find the solution
- Each can be time consuming and error prone
- Can we build a general-purpose inference engine which automates these procedures?

### Cluster-based MF (e.g., GMF)



- a general, iterative message passing algorithm
- clustering completely defines approximation
  - preserves dependencies
  - flexible performance/cost trade-off
  - clustering automatable
- recovers model-specific structured VI algorithms, including:
  - fHMM, LDA
  - variational Bayesian learning algorithms
- easily provides new structured VI approximations to complex models