## Probabilistic Graphical Models

## Introduction to GM

## Eric Xing

Lecture 1, January 18, 2017

Reading: see class homepage

## Logistics

- Class webpage:
- http://www.cs.cmu.edu/~epxing/Class/10708-17/



## Logistics

- Text books:
- Daphne Koller and Nir Friedman, Probabilistic Graphical Models
- M. I. Jordan, An Introduction to Probabilistic Graphical Models
- Mailing Lists:
- To contact the instructors: 10708-instructor@cs.cmu.edu
- Class announcements list: 10708-students@cs.cmu.edu.
- TA:
- Maruan Al-Shedivat, GHC 8223, Office Hour: Wednesday, 4:30-5:30pm
- Haohan Wang, GHC 5507, Office Hour: Friday, 6:00pm - 7:00pm
- David Dai, GHC 8116, Office hours: TBA
- Lecturers: Eric Xing
- Assistant Instructor: Sarah Schultz
- Class Assistant:
- Amy Protos, GHC 8221
- Instruction aids: Piazza


## Logistics

- 4 homework assignments: $40 \%$ of grade
- Theory exercises, Implementation exercises
- Scribe duties: 10\% (~once to twice for the whole semester)
- Short reading summary: 10\% (due at the beginning of every lecture)
- Final project: 40\% of grade
- Applying PGM to the development of a real, substantial ML system
- Design and Implement a (record-breaking) distributed Logistic Regression, Gradient Boosted Tree, Deep Network, or Topic model on Petuum and apply to ImageNet, Wikipedia, and/or other data
- Build a web-scale topic or story line tracking system for news media, or a paper recommendation system for conference review matching
- An online car or people or event detector for web-images and webcam
- An automatic "what's up here?" or "photo album" service on iPhone
- Theoretical and/or algorithmic work
- a more efficient approximate inference or optimization algorithm, e.g., based on stochastic approximation, proximal average, or other new techniques
- a distributed sampling scheme with convergence guarantee
- 3-member team to be formed in the first three weeks, proposal, mid-way report, oral presentation \& demo, final report, peer review $\rightarrow$ possibly conference submission!


## Past projects:



Probabilistic Graphical Models
10-708, Spring 2017
Eric Xing
School of Computer Science, Carnegie Mellon University
Course Project
Your class project is an opportunity for you to explore an interesting problem in the context of a real-world data sets. Projects should
be done in teams of three students. Each project will be assigned a TA as a project consultant/mentor; instructors and TAs will be done in teams of three students. Each proeect will be bssi inned a TA as a project consulttant/mentor, instructors and TAs will consult with you on your ideas, but of course the final responsiblity to define a
project will be worth $40 \%$ of your final class grade, and will have 4 deliverables:

1. Proposal: 2 pages excluding references $(10 \%)$
2. Midway Report: $: 5$ pages excluding references $(20 \%)$
3. Final Report: : 8 pages excluding references $(40 \%)$
4. Final Report $: 8$ pages excluding references ( $40 \%$ )
5. Presentation : 10 minute taik (30

Team Formation
You are responsible for forming project teams of 3 people. In some cases, we will also accept teams of 2 , but a a 3 -person group is
preferred. Once you have formed your group, please send one email per team to the class instructor list with the names of all team preferred. Once you have formed your group, please send one email per team to the class instructor list with the
members. If you have trouble forming a group, please send us an email and we will help you find project partners.
Project Proposal
You must turn in a brief project proposal that provides an overview of your idea and also contains a brief survey of related work on the

- We will have a prize for the best project(s) ...


## - Award Winning Projects:

J. Yang, Y. Liu, E. P. Xing and A. Hauptmann, Harmonium-Based Models for Semantic Video Representation and Classification, Proceedings of The Seventh SIAM International Conference on Data Mining (SDM 2007 best paper)
Manaal Faruqui, Jesse Dodge, Sujay Kumar Jauhar, Chris Dyer, Eduard Hovy, Noah A. Smith, Retrofitting Word Vectors to Semantic Lexicons, NAACL 2015 best paper
Others ... such as KDD 2014 best paper

- Other projects:

Andreas Krause, Jure Leskovec and Carlos Guestrin, Data Association for Topic Intensity Tracking, 23rd International Conference on Machine Learning (ICML 2006).
M. Sachan, A. Dubey, S. Srivastava, E. P. Xing and Eduard Hovy, Spatial Compactness meets Topical Consistency: Jointly modeling Links and Content for Community Detection , Proceedings of The 7th ACM International Conference on Web Search and Data Mining (WSDM 2014).

## What Are Graphical Models?



Model
$\mathcal{M}_{G}$
$\mathcal{D} \equiv\left\{X_{1}^{(i)}, X_{2}^{(i)}, \ldots, X_{m}^{(i)}\right\}_{i=1}^{N}$

## Reasoning under uncertainty!




Computer vision


Pedigree



Games


Robotic control
© Eric Xing @ CMU, 2005-2017 Planning

## The Fundamental Questions

- Representation
- How to capture/model uncertainties in possible worlds?
- How to encode our domain knowledge/assumptions/constraints?
- Inference
- How do I answers questions/queries according to my model and/or based given data?

$$
\text { e.g.: } P\left(X_{i} \mid \boldsymbol{D}\right)
$$

- Learning
- What model is "right" for my data?

$$
\text { e.g.: } \mathcal{M}=\arg \max _{\mathcal{M} \in \mathrm{M}} F(\boldsymbol{D} ; \mathcal{M})
$$



## Recap of Basic Prob. Concepts

- Representation: what is the joint probability dist. on multiple variables?

$$
P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right)
$$

- How many state configurations in total? --- $2^{8}$
- Are they all needed to be represented?
- Do we get any scientific/medical insight?
- Learning: where do we get all this probabilities?
- Maximal-likelihood estimation? but how many data do we need?
- Are there other est. principles?
- Where do we put domain knowledge in terms of plausible relationships between variables, and plausible values of the probabilities?
- Inference: If not all variables are observable, how to compute the conditional distribution of latent variables given evidence?
- Computing $p(H \mid A)$ would require summing over all $2^{6}$ configurations of the unobserved variables


## What is a Graphical Model?

--- Multivariate Distribution in High-D Space

- A possible world for cellular signal transduction:
Receptor A $X_{1}$

$$
\text { Receptor B } X_{2}
$$



Gene H
$X_{8}$

## GM: Structure Simplifies Representation

- Dependencies among variables



## Probabilistic Graphical Models

- If $X_{i}$ 's are conditionally independent (as described by a PGM), the joint can be factored to a product of simpler terms, e.g.,


$$
\begin{aligned}
& P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right) \\
= & P\left(X_{1}\right) P\left(X_{2}\right) P\left(X_{3} \mid X_{1}\right) P\left(X_{4} \mid X_{2}\right) P\left(X_{5} \mid X_{2}\right) \\
& P\left(X_{6} \mid X_{3}, X_{4}\right) P\left(X_{7} \mid X_{6}\right) P\left(X_{8} \mid X_{5}, X_{6}\right)
\end{aligned}
$$

Stay tune for what are these independencies!

- Why we may favor a PGM?
- Incorporation of domain knowledge and causal (logical) structures
$1+1+2+2+2+4+2+4=18$, a 16 -fold reduction from $2^{8}$ in representation cost !


## GM: Data Integration



## More Data Integration

- Text + Image + Network $\rightarrow$ Holistic Social Media
- Genome + Proteome + Transcritome + Phenome + ... $\rightarrow$ PanOmic Biology


## Probabilistic Graphical Models

- If $X_{i}^{\prime}$ 's are conditionally independent (as described by a PGM), the joint can be factored to a product of simpler terms, e.g.,


$$
\begin{aligned}
& P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right) \\
= & P\left(X_{2}\right) P\left(X_{4} \mid X_{2}\right) P\left(X_{5} \mid X_{2}\right) P\left(X_{1}\right) P\left(X_{3} \mid X_{1}\right) \\
& P\left(X_{6} \mid X_{3}, X_{4}\right) P\left(X_{7} \mid X_{6}\right) P\left(X_{8} \mid X_{5}, X_{6}\right)
\end{aligned}
$$

- Why we may favor a PGM?
- Incorporation of domain knowledge and causal (logical) structures $2+2+4+4+4+8+4+8=36$, an 8 -fold reduction from $2^{8}$ in representation cost !
- Modular combination of heterogeneous parts - data fusion


## Rational Statistical Inference

## The Bayes Theorem:



- This allows us to capture uncertainty about the model in a principled way
- But how can we specify and represent a complicated model?
- Typically the number of genes need to be modeled are in the order of thousands!


## GM: MLE and Bayesian Learning

- Probabilistic statements of $\Theta$ is conditioned on the values of the observed variables $\mathbf{A}_{\text {obs }}$ and prior $p(\mid \chi)$



## Probabilistic Graphical Models

- If $X_{i}$ 's are conditionally independent (as described by a PGM), the joint can be factored to a product of simpler terms, e.g.,


$$
\begin{aligned}
& P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right) \\
= & P\left(X_{1}\right) P\left(X_{2}\right) P\left(X_{3} \mid X_{1}\right) P\left(X_{4} \mid X_{2}\right) P\left(X_{5} \mid X_{2}\right) \\
& \boldsymbol{P}\left(X_{6} \mid X_{3}, X_{4}\right) P\left(X_{7} \mid X_{6}\right) P\left(X_{8} \mid X_{5}, X_{6}\right)
\end{aligned}
$$

- Why we may favor a PGM?
- Incorporation of domain knowledge and causal (logical) structures $2+2+4+4+4+8+4+8=36$, an 8 -fold reduction from $2^{8}$ in representation cost !
- Modular combination of heterogeneous parts - data fusion
- Bayesian Philosophy
- Knowledge meets data

$$
(\theta) \rightarrow \bigcirc \Rightarrow(\alpha) \rightarrow(\theta) \rightarrow
$$

## So What Is a PGM After All?

## In a nutshell:

## PGM = Multivariate Statistics + Structure

## GM = Multivariate Obj. Func. + Structure

## So What Is a PGM After All?

- The informal blurb:
- It is a smart way to write/specify/compose/design exponentially-large probability distributions without paying an exponential cost, and at the same time endow the distributions with structured semantics


$$
P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right)
$$

- A more formal description:

$$
\begin{aligned}
P\left(X_{1: 8}\right)= & P\left(X_{1}\right) P\left(X_{2}\right) P\left(X_{3} \mid X_{1} X_{2}\right) P\left(X_{4} \mid X_{2}\right) P\left(X_{5} \mid X_{2}\right) \\
& P\left(X_{6} \mid X_{3}, X_{4}\right) P\left(X_{7} \mid X_{6}\right) P\left(X_{8} \mid X_{5}, X_{6}\right)
\end{aligned}
$$

- It refers to a family of distributions on a set of random variables that are compatible with all the probabilistic independence propositions encoded by a graph that connects these variables


## Two types of GMs

- Directed edges give causality relationships (Bayesian Network or Directed Graphical Model):

$$
\begin{aligned}
& P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right) \\
= & P\left(X_{1}\right) P\left(X_{2}\right) P\left(X_{3} \mid X_{1}\right) P\left(X_{4} \mid X_{2}\right) P\left(X_{5} \mid X_{2}\right) \\
& P\left(X_{6} \mid X_{3}, X_{4}\right) P\left(X_{7} \mid X_{6}\right) P\left(X_{8} \mid X_{5}, X_{6}\right)
\end{aligned}
$$



- Undirected edges simply give correlations between variables (Markov Random Field or Undirected Graphical model):

$$
\begin{aligned}
& P\left(X_{1}, X_{2}, X_{3}, X_{4}, X_{5}, X_{6}, X_{7}, X_{8}\right) \\
= & 1 / Z \exp \left\{E\left(X_{1}\right)+E\left(X_{2}\right)+E\left(X_{3}, X_{1}\right)+E\left(X_{\psi}, X_{2}\right)+E\left(X_{5}, X_{2}\right)\right. \\
& \left.+E\left(X_{6}, X_{3}, X_{4}\right)+E\left(X_{7}, X_{6}\right)+E\left(X_{8}, X_{5}, X_{6}\right)\right\}
\end{aligned}
$$



## Bayesian Networks

## Structure: DAG

- Meaning: a node is conditionally independent of every other node in the network outside its Markov blanket
- Local conditional distributions (CPD) and the DAG completely determine the joint dist.
- Give causality relationships, and facilitate a generative process



## Markov Random Fields

## Structure: undirected graph

- Meaning: a node is conditionally independent of every other node in the network given its Directed neighbors
- Local contingency functions (potentials) and the cliques in the graph completely determine the joint dist.
- Give correlations between variables, but no explicit way to
 generate samples


## Towards structural specification of probability distribution

- Separation properties in the graph imply independence properties about the associated variables
- For the graph to be useful, any conditional independence properties we can derive from the graph should hold for the probability distribution that the graph represents
- The Equivalence Theorem

For a graph G,
Let $\mathscr{D}_{1}$ denote the family of all distributions that satisfy I(G),
Let $\mathscr{D}_{2}$ denote the family of all distributions that factor according to $G$, Then $\mathfrak{D}_{1}=\mathscr{D}_{2}$.

## GMs are your old friends

## Density estimation

Parametric and nonparametric methods

## Regression

Linear, conditional mixture, nonparametric

## Classification

Generative and discriminative approach



## Fancier GMs: reinforcement learning

- Partially observed Markov decision processes (POMDP)



## Fancier GMs: machine translation <br> machine translation



The HM-BiTAM model (B. Zhao and E.P Xing, ACL 2006)

## Fancier GMs: genetic pedigree



## Fancier GMs: solid state physics




## Deep Neural Networks



Layer 3

Layer 2

Layer 1


## What makes it work? Why?



## An MLer's View of the World



## Loss functions <br> (likelihood, reconstruction, margin, ...)

## Structures

(Graphical, group, chain, tree, iid, ...)

## Constraints

(normality, sparsity, label, prior, KL, sum,

## Algorithms

MC (MCMC, Importance), Opt (gradient, IP),
Stopping criteria
Change in objective, change in
update.

## Empirical

Performances?

|  | DL | $? \quad M L\left(e . g_{1}, G M\right)$ |
| :---: | :---: | :---: |
| Empirical goal: | e.g., classification, feature learning, generating samples ... | e.g., supervised/unsupervised learning, transfer learning, latent variable inference |
| Structure: | Graphical | Graphical |
| Objective: | Something aggregated from local functions | Something aggregated from local functions |
| Vocabulary: | Neuron, activation/gate function | Variables, potential function |
| Algorithm: | A single, unchallenged, inference algorithm - BP | A major focus of open research, many algorithms, and more to come |
| Evaluation: | On a black-box score -- end performance | On almost every intermediate quantity |
| Implementation: | Many untold-tricks | More or less standardized |
| Experiments: | Massive, real data (GT unknown) | Modest, often simulated data (GT known) |

## Application of GMs

- Machine Learning
- Computational statistics
- Computer vision and graphics
- Natural language processing
- Informational retrieval
- Robotic control
- Decision making under uncertainty
- Error-control codes
- Computational biology
- Genetics and medical diagnosis/prognosis
- Finance and economics
- Etc.


## Why graphical models

- A language for communication
- A language for computation
- A language for development
- Origins:
- Wright 1920's
- Independently developed by Spiegelhalter and Lauritzen in statistics and Pearl in computer science in the late 1980's


## Why graphical models

- Probability theory provides the glue whereby the parts are combined, ensuring that the system as a whole is consistent, and providing ways to interface models to data.
- The graph theoretic side of graphical models provides both an intuitively appealing interface by which humans can model highly-interacting sets of variables as well as a data structure that lends itself naturally to the design of efficient general-purpose algorithms.
- Many of the classical multivariate probabilistic systems studied in fields such as statistics, systems engineering, information theory, pattern recognition and statistical mechanics are special cases of the general graphical model formalism
- The graphical model framework provides a way to view all of these systems as instances of a common underlying formalism.


## Plan for the Class

- Fundamentals of Graphical Models:
- Bayesian Network and Markov Random Fields
- Discrete, Continuous and Hybrid models, exponential family, GLIM
- Basic representation, inference, and learning
- Advanced topics and latest developments
- Approximate inference
- Monte Carlo algorithms
- Vatiational methods and theories
- "Infinite" GMs: nonparametric Bayesian models
- Optimization-theoretic formulations for GMs, e.g., Structured sparsity
- Nonparametric and spectral graphical models, where GM meets kernels and matrix algebra
- Alternative GM learning paradigms,
- e.g., Margin-based learning of GMs (where GM meets SVM)
- e.g., Regularized Bayes: where GM meets SVM, and meets Bayesian, and meets NB ...
- Case studies: popular GMs and applications
- Multivariate Gaussian Models
- Conditional random fields
- Mixed-membership, aka, Topic models


## Questions ?

