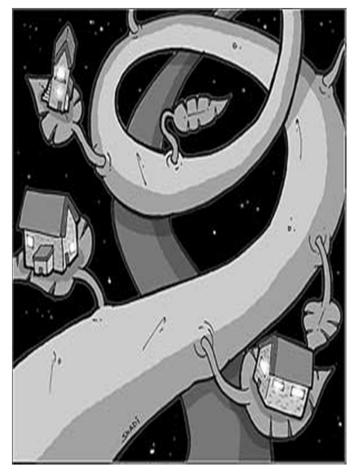


# Machine learning for apartment hunting



• Now you've moved to Pittsburgh!!

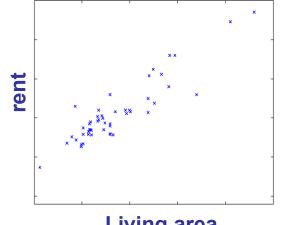
> And you want to find the **most reasonably priced** apartment satisfying your **needs**:

square-ft., # of bedroom, distance to campus ...

Living area (ft <sup>2</sup> )	# bedroom	Rent (\$)
230	1	600
506	2	1000
433	2	1100
109	1	500
150	1	?
270	1.5	?

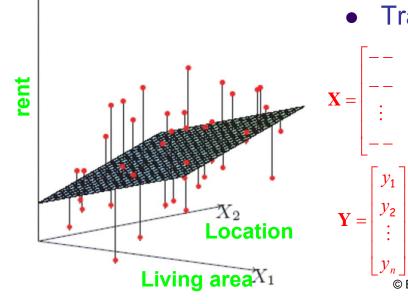


### The learning problem



Living area

Y



Features: 

> Living area, distance to campus, # bedroom ...

> > $\begin{bmatrix} - & \mathbf{y}_1 & - \\ - & \mathbf{y}_2 & - \\ \vdots & \vdots & \vdots \end{bmatrix}$

- Denote as  $\mathbf{x} = [x^1, x^2, \dots, x^k]$
- Target:
  - Rent

 $\mathbf{X}_{n}$ 

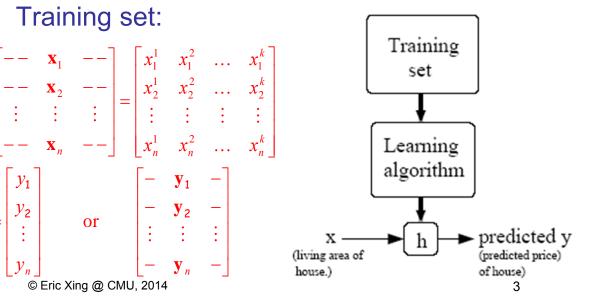
or

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 $y_1$ 

- Denoted as y
- Training set:







### m=f.r.)

#### **Linear Regression**

- Assume that Y (target) is a linear function of X (features):
  - e.g.:

$$\hat{y} = \theta_0 + \theta_1 (x^1) + \theta_2 (x^2)$$

 let's assume a vacuous "feature" X<sup>0</sup>=1 (this is the intercept term, why?), and define the feature vector to be:

$$\chi = [1, X' X' \cdots X']$$

• then we have the following general representation of the linear function:

- Our goal is to pick the optimal  $\theta$  . How!
  - We seek heta that minimize the following cost function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\hat{y}_i(\bar{x}_i) - y_i)^2$$

## The Least-Mean-Square (LMS) method

• The Cost Function:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$

• Consider a gradient descent algorithm:

$$\theta_{j}^{t+1} = \theta_{j}^{t} - \alpha \frac{\partial}{\partial \theta_{j}} J(\theta)$$

$$= \theta_{j}^{t} + \alpha \left( \frac{1}{2} - 2 \tilde{J}(x, \theta - y) \right) \chi_{j}$$

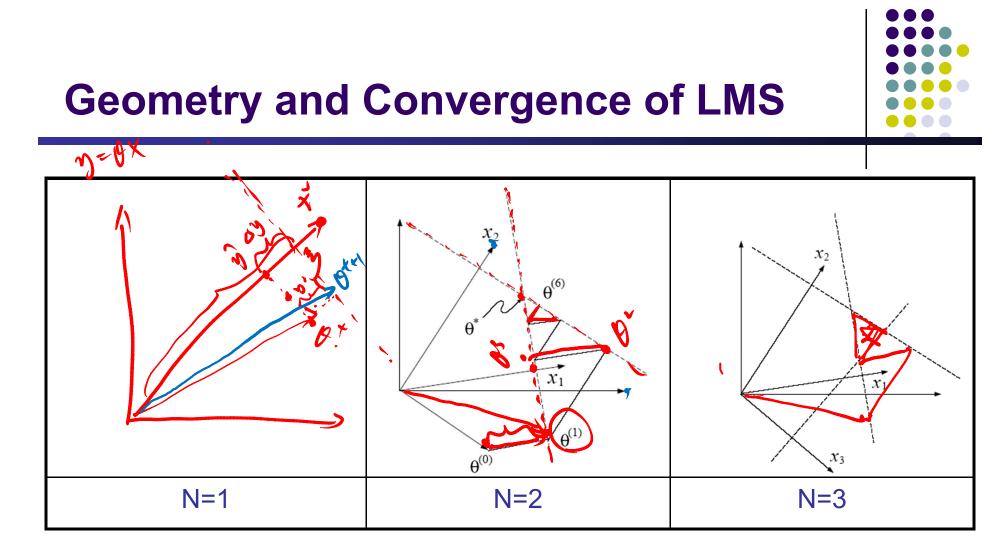
1

# The Least-Mean-Square (LMS) method

• Now we have the following descent rule:

$$\theta_j^{t+1} = \theta_j^t + \alpha \sum_{i=1}^n (y_i - \mathbf{\bar{x}}_i^T \theta^t) x_i^j$$

- - This is known as the LMS update rule, or the Widrow-Hoff learning rule
  - This is actually a "stochastic", "coordinate" descent algorithm
  - This can be used as a **on-line** algorithm



$$\boldsymbol{\theta}^{t+1} = \boldsymbol{\theta}^t + \boldsymbol{\alpha}(\boldsymbol{y}_i - \bar{\boldsymbol{x}}_i^T \boldsymbol{\theta}^t) \bar{\boldsymbol{x}}_i$$

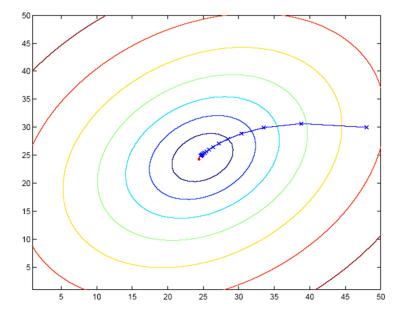
Claim: when the step size  $\alpha$  satisfies certain condition, and when certain other technical conditions are satisfied, LMS will converge to an "optimal region".

#### **Steepest Descent and LMS**

- Steepest descent
  - Note that:

$$\nabla_{\theta} J = \left[\frac{\partial}{\partial \theta_1} J, \dots, \frac{\partial}{\partial \theta_k} J\right]^T = -\sum_{i=1}^n (y_n - \mathbf{x}_n^T \theta) \mathbf{x}_n$$

$$\theta^{t+1} = \theta^t + \alpha \sum_{i=1}^n (y_i - \mathbf{x}_i^T \theta^t) \mathbf{x}_i$$



• This is as a **batch** gradient descent algorithm

#### The normal equations

• Write the cost function in matrix form:

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$
$$= \frac{1}{2} (X \theta - \overline{y})^{T} (X \theta - \overline{y})$$
$$= \frac{1}{2} (\theta^{T} X^{T} X \theta - \theta^{T} X^{T} \overline{y} - \overline{y}^{T} X \theta + \overline{y}^{T} \overline{y})$$

$$\mathbf{X} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix}$$
$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

• To minimize  $J(\theta)$ , take derivative and set to zero:

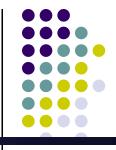
$$\nabla_{\theta} J = \frac{1}{2} \nabla_{\theta} \operatorname{tr} \left( \theta^{T} X^{T} X \theta - \theta^{T} X^{T} \overline{y} - \overline{y}^{T} X \theta + \overline{y}^{T} \overline{y} \right)$$
$$= \frac{1}{2} \left( \nabla_{\theta} \operatorname{tr} \theta^{T} X^{T} X \theta - 2 \nabla_{\theta} \operatorname{tr} \overline{y}^{T} X \theta + \nabla_{\theta} \operatorname{tr} \overline{y}^{T} \overline{y} \right)$$
$$= \frac{1}{2} \left( X^{T} X \theta + X^{T} X \theta - 2 X^{T} \overline{y} \right)$$
$$= \left( X^{T} X \theta - X^{T} \overline{y} = 0 \right)$$

$$\Rightarrow \overbrace{X^T X \theta = X^T \bar{y}}^{The normal equations}$$
$$\downarrow \\ \theta^* = (X^T X)^{-1} X^T \bar{y}$$

# Comments on the normal equation



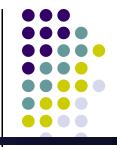
- In most situations of practical interest, the number of data points N is larger than the dimensionality k of the input space and the matrix X is of full column rank. If this condition holds, then it is easy to verify that X<sup>T</sup>X is necessarily invertible.
- The assumption that *X*<sup>*T*</sup>*X* is invertible implies that it is positive definite, thus at the critical point we have found is a minimum.
- What if X has less than full column rank? → regularization (later).



#### **Direct and Iterative methods**

- Direct methods: we can achieve the solution in a single step by solving the normal equation
  - Using Gaussian elimination or QR decomposition, we converge in a finite number of steps
  - It can be infeasible when data are streaming in in real time, or of very large amount
- Iterative methods: stochastic or steepest gradient
  - Converging in a limiting sense
  - But more attractive in large practical problems
  - Caution is needed for deciding the learning rate  $\alpha$

#### **Convergence rate**



• **Theorem**: the steepest descent equation algorithm converge to the minimum of the cost characterized by normal equation:

$$\theta^{(\infty)} = (X^T X)^{-1} X^T y$$

lf

$$0 < \alpha < 2/\lambda_{\max}[X^T X]$$

• A formal analysis of LMS need more math-mussels; in practice, one can use a small  $\alpha$ , or gradually decrease  $\alpha$ .

### A Summary:

• LMS update rule

$$\theta_j^{t+1} = \theta_j^t + \alpha (y_n - \mathbf{x}_n^T \theta^t) x_{n,i}$$

- Pros: on-line, low per-step cost, fast convergence and perhaps less prone to local optimum
- Cons: convergence to optimum not always guaranteed
- Steepest descent

$$\boldsymbol{\theta}^{t+1} = \boldsymbol{\theta}^t + \boldsymbol{\alpha} \sum_{i=1}^n (\boldsymbol{y}_n - \mathbf{x}_n^T \boldsymbol{\theta}^t) \mathbf{x}_n$$

- Pros: easy to implement, conceptually clean, guaranteed convergence
- Cons: batch, often slow converging
- Normal equations

$$\boldsymbol{\theta}^* = \left(\boldsymbol{X}^T \boldsymbol{X}\right)^{-1} \boldsymbol{X}^T \boldsymbol{\bar{y}}$$

- Pros: a single-shot algorithm! Easiest to implement.
- Cons: need to compute pseudo-inverse (X<sup>T</sup>X)<sup>-1</sup>, expensive, numerical issues (e.g., matrix is singular ..), although there are ways to get around this ...

### **Geometric Interpretation of LMS**

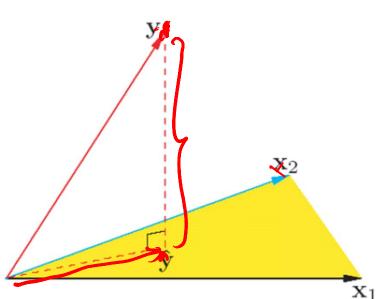


$$\hat{\vec{y}} = X\theta^* = X(X^T X)^{-1} X^T \vec{y}$$
ote that
$$\hat{\vec{y}} = \begin{bmatrix} x\theta^* = X(X^T X)^{-1} X^T \vec{y} \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} -- & \mathbf{x}_1 & -- \\ -- & \mathbf{x}_2 & -- \\ \vdots & \vdots & \vdots \\ -- & \mathbf{x}_n & -- \end{bmatrix}$$

• Note that

$$X^{T}(\widehat{\overline{y}} - \overline{y}) = X^{T}(X(X^{T}X)^{-1}X^{T} - I)\overline{y}$$
$$= (X^{T}X(X^{T}X)^{-1}X^{T} - X^{T})\overline{y}$$
$$= \mathbf{0} \qquad \mathbf{11}$$

 $\hat{\vec{y}}$  is the orthogonal projection of  $\vec{y}$ into the space spanned by the column of X



# Probabilistic Interpretation of LMS

• Let us assume that the target variable and the inputs are related by the equation:  $y_i = \theta^T \mathbf{x}_i + \varepsilon_i$ 

where  $\boldsymbol{\epsilon}$  is an error term of unmodeled effects or random noise

• Now assume that  $\varepsilon$  follows a Gaussian  $N(0,\sigma)$ , then we have:

$$p(y_i | x_i; \theta) = \frac{1}{\sqrt{2\pi\sigma}} \exp\left(-\frac{(y_i - \theta^T \mathbf{x}_i)^2}{2\sigma^2}\right)$$
  
By independence assumption:  
$$\frac{n}{2\sigma^2} = \frac{1}{\sqrt{2\pi\sigma}} \exp\left(-\frac{(y_i - \theta^T \mathbf{x}_i)^2}{2\sigma^2}\right)$$

$$L(\theta) = \prod_{i=1}^{n} p(y_i \mid x_i; \theta) = \left(\frac{1}{\sqrt{2\pi\sigma}}\right)^n \exp\left(-\frac{\sum_{i=1}^{n} (y_i - \theta^T \mathbf{x}_i)^2}{2\sigma^2}\right)$$

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 $X_1$ 

# Probabilistic Interpretation of LMS, cont.

• Hence the log-likelihood is:

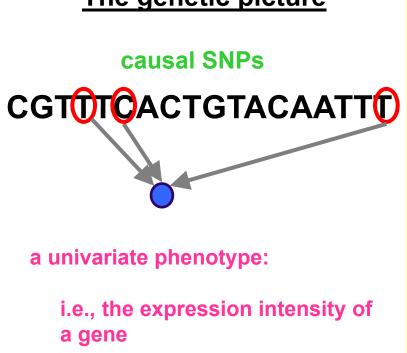
$$l(\theta) = n \log \frac{1}{\sqrt{2\pi\sigma}} - \frac{1}{\sigma^2} \frac{1}{2} \sum_{i=1}^n (y_i - \theta^T \mathbf{x}_i)^2$$

• Do you recognize the last term?

Yes it is: 
$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\mathbf{x}_{i}^{T} \theta - y_{i})^{2}$$

 Thus under independence assumption, LMS is equivalent to MLE of *θ* !







#### **Association Mapping as Regression**

	Phenotype (BMI)	Genoty	/pe
Individual 1	2.5	CT CA	
Individual 2 :	4.8		G A C T
Individual N	4.7	GT	С Т G Т
		Benign SNPs	Causal SNF

### Association Mapping as Regression

	Phenotype (BMI)	Genotype
Individual 1	2.5	0100
Individual 2 :	4.8	1
Individual N	4.7	2
	<b>↓</b>	J 🖡
	<b>y</b> <sub>i</sub> =	= $\sum_{j=1}^{5} x_{ij} \beta_j$ SNPs with large $ \beta_j $ are relevant

#### **Experimental setup**

#### Asthama dataset

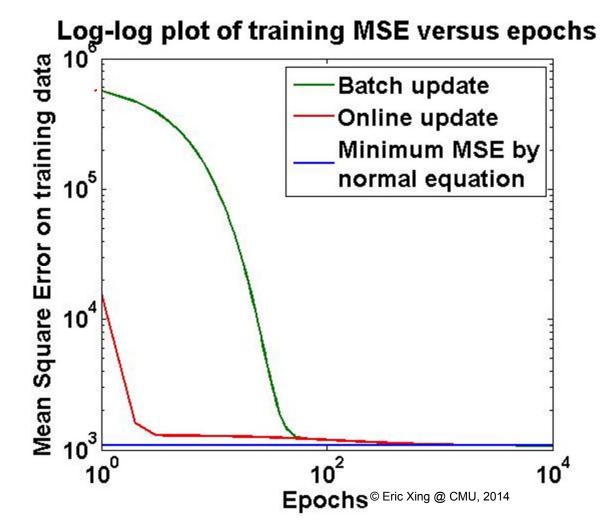
- 543 individuals, genotyped at 34 SNPs
- Diploid data was transformed into 0/1 (for homozygotes) or 2 (for heterozygotes)
- X=543x34 matrix
- Y=Phenotype variable (continuous)
- A single phenotype was used for regression

#### • Implementation details

- Iterative methods: Batch update and online update implemented.
- For both methods, step size α is chosen to be a small fixed value (10<sup>-6</sup>). This choice is based on the data used for experiments.
- Both methods are only run to a maximum of 2000 epochs or until the change in training MSE is less than 10<sup>-4</sup>

#### **Convergence Curves**

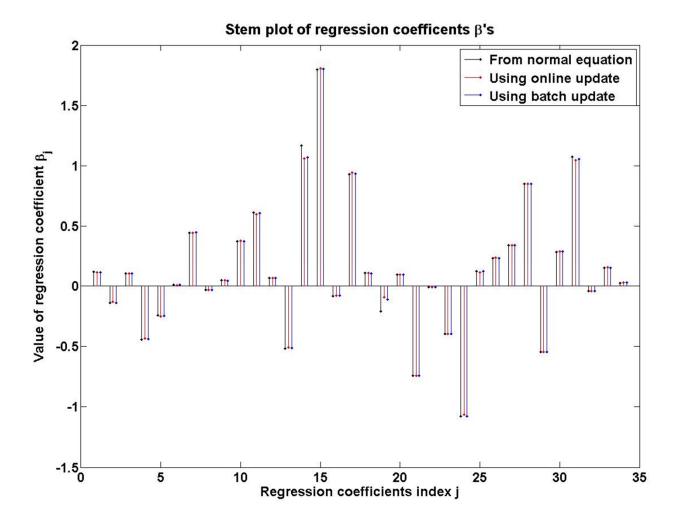




- For the batch method, the training MSE is initially large due to uninformed initialization
- In the online update, N updates for every epoch reduces MSE to a much smaller value.



#### **The Learned Coefficients**



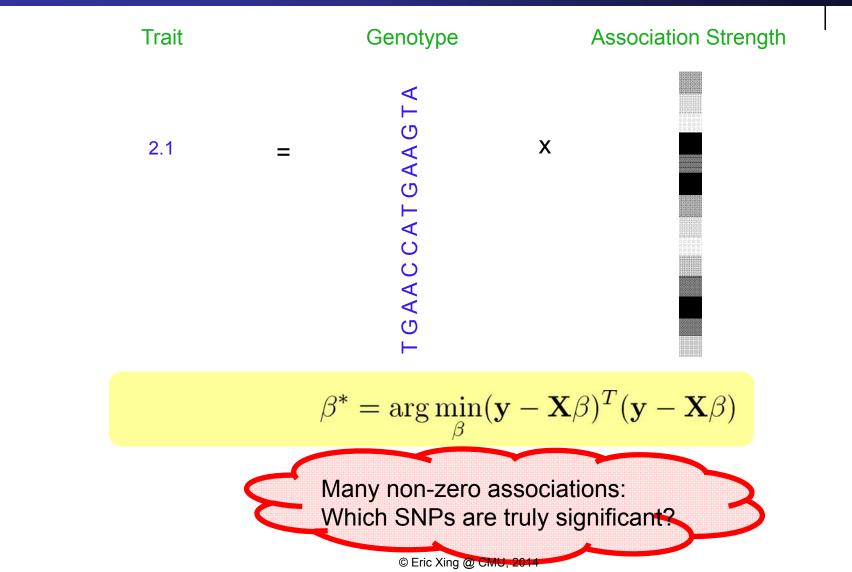
#### Multivariate Regression for Trait Association Analysis



2.1 = $x$ ? $y$ = $x \times \beta$	Trait		Genotype	A	ssociation Strength	
$\mathcal{Y} = X \times \beta$	2.1	=	GAACCATGAAGT	X	?	
	У	=	X	x	ß	

#### Multivariate Regression for Trait Association Analysis







#### **Sparsity**

- One common assumption to make **sparsity**.
- Makes biological sense: each phenotype is likely to be associated with a small number of SNPs, rather than all the SNPs.
- Makes statistical sense: Learning is now feasible in high dimensions with small sample size

### **Sparsity: In a mathematical sense**



- Consider least squares linear regression problem:
- Sparsity means most of the beta's are zero.

 $\hat{\boldsymbol{\beta}} = \operatorname{argmin}_{\boldsymbol{\beta}} \|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|^2$ subject to:

p

 $\sum \mathbb{I}[|\beta_j| > 0] \le C$ j=1

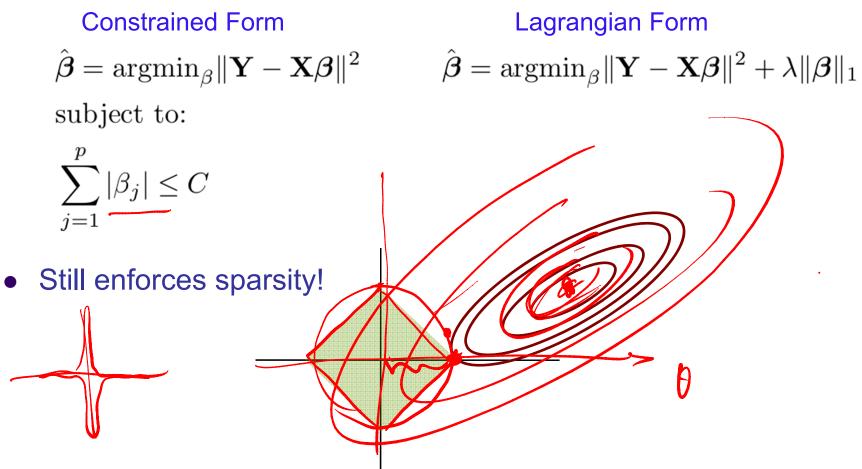
 $X_{1}$   $X_{2}$   $X_{2}$   $X_{3}$   $X_{3}$   $\beta_{n-1}$   $X_{n-1}$   $X_{n}$ 

• But this is not convex!!! Many local optima, computationally intractable.

### L1 Regularization (LASSO)

(Tibshirani, 1996)

• A convex relaxation.





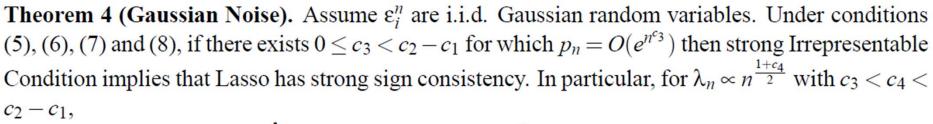
#### **Theoretical Guarantees**

#### • Assumptions

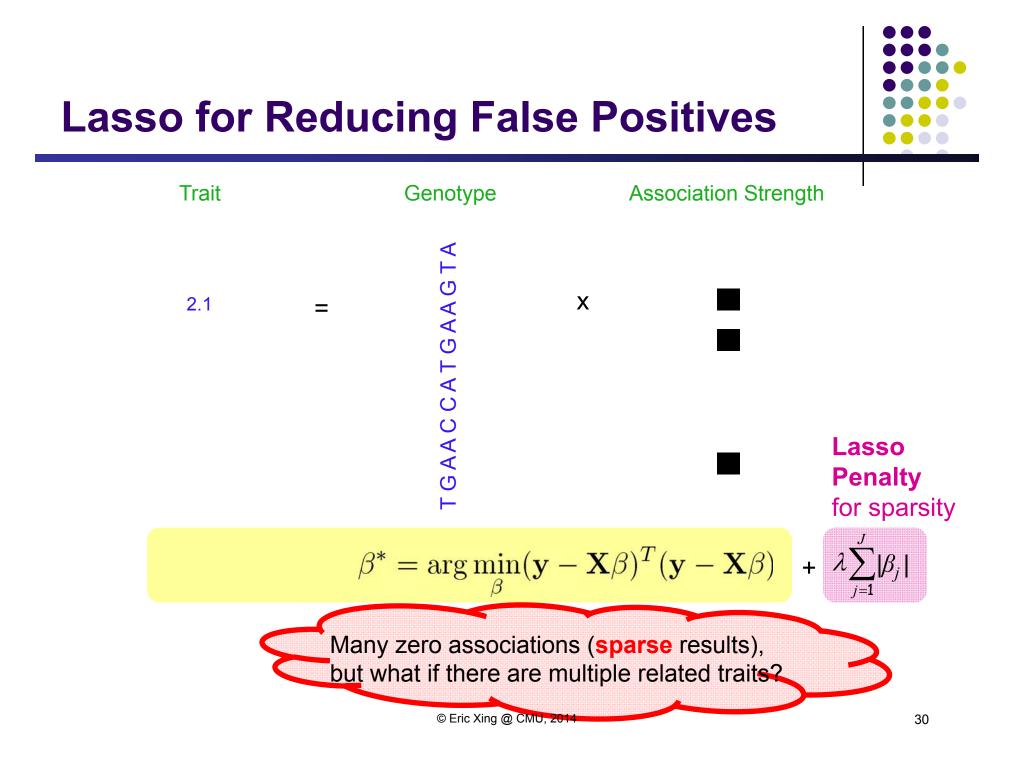
- Dependency Condition: Relevant Covariates are not overly dependent
- Incoherence Condition: Large number of irrelevant covariates cannot be too correlated with relevant covariates
- Strong concentration bounds: Sample quantities converge to expected values quickly

If these are assumptions are met, LASSO will asymptotically recover correct subset of covariates that relevant.

#### Consistent Structure Recovery [Zhao and Yu 2006]

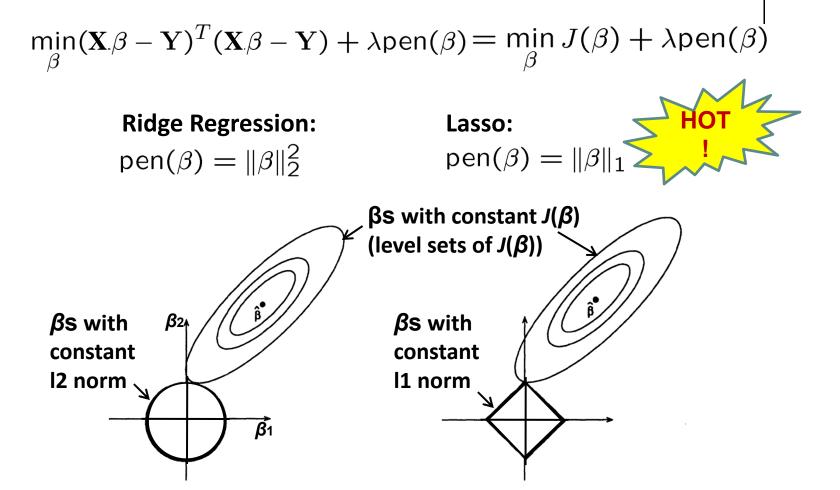


$$P(\hat{\beta}^n(\lambda_n) =_s \beta^n) \ge 1 - o(e^{-n^{c_3}}) \to 1 \text{ as } n \to \infty.$$



#### **Ridge Regression vs Lasso**





Lasso (I1 penalty) results in sparse solutions – vector with more zero coordinates Good for high-dimensional problems – don't have to store all coordinates!

#### **Bayesian Interpretation**



- Treat the distribution parameters  $\theta$  also as a random variable
- The *a posteriori* distribution of  $\theta$  after seem the data is:

 $p(\theta \mid D) = \frac{p(D \mid \theta)p(\theta)}{p(D)} = \frac{p(D \mid \theta)p(\theta)}{\int p(D \mid \theta)p(\theta)d\theta}$ 

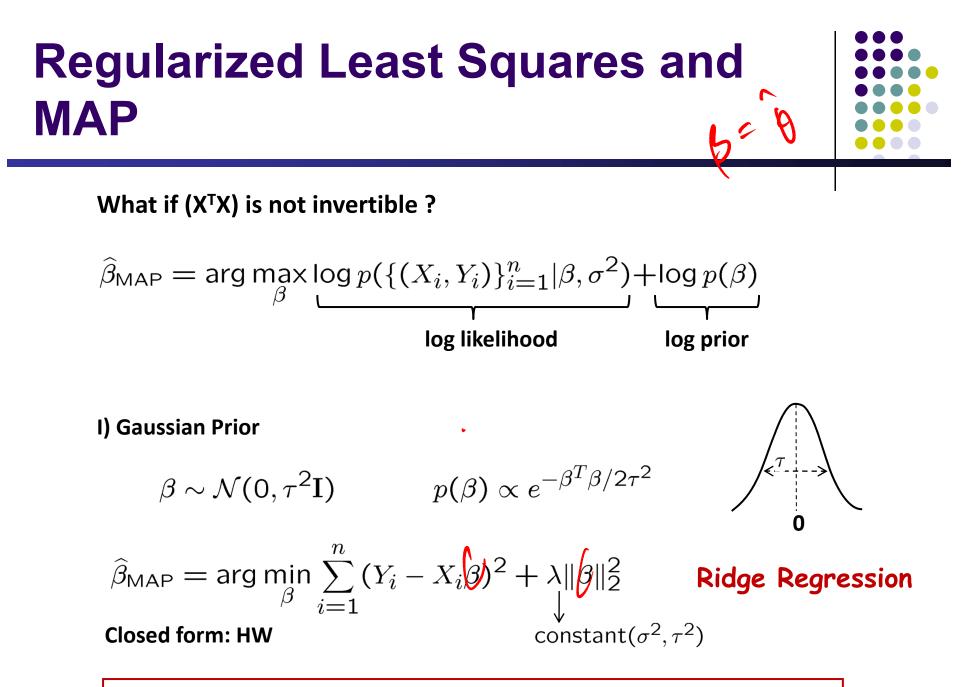
This is Bayes Rule

 $posterior = \frac{likelihood \times prior}{marginal likelihood}$ 

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



The prior p(.) encodes our prior knowledge about the domain



Prior belief that  $\beta$  is Gaussian with zero-mean biases solution to "small"  $\beta$ 

### **Regularized Least Squares and MAP**

What if  $(X^T X)$  is not invertible ?

Prior belief that  $\beta$  is Laplace with zero-mean biases solution to "small"  $\beta$ 

#### Take home message

- Gradient descent
  - On-line
  - Batch
- Normal equations
- Geometric interpretation of LMS
- Probabilistic interpretation of LMS, and equivalence of LMS and MLE under certain assumption (what?)
- Sparsity:
  - Approach: ridge vs. lasso regression
  - Interpretation: regularized regression versus Bayesian regression
  - Algorithm: convex optimization (we did not discuss this)
- LR does not mean fitting linear relations, but linear combination or basis functions (that can be non-linear)
- Weighting points by importance versus by fitness





## Advanced Material: Beyond basic LR

• LR with non-linear basis functions

• Locally weighted linear regression

• Regression trees and Multilinear Interpolation

We will discuss this in next class after we set the state right! (if we've got time <sup>(i)</sup>)



## LR with non-linear basis functions



- LR does not mean we can only deal with linear relationships
- We are free to design (non-linear) features under LR

$$y = \theta_0 + \sum_{j=1}^m \theta_j \phi(x) = \theta^T \phi(x)$$

where the  $\phi_i(x)$  are fixed basis functions (and we define  $\phi_0(x) = 1$ ).

• Example: polynomial regression:

$$\phi(x) \coloneqq \left[\mathbf{1}, x, x^2, x^3\right]$$

• We will be concerned with estimating (distributions over) the weights  $\theta$  and choosing the model order *M*.

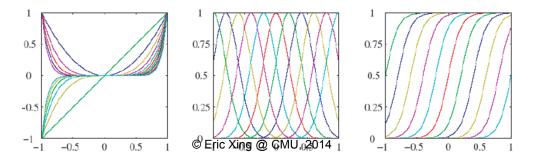
#### **Basis functions**

- There are many basis functions, e.g.:
  - Polynomial  $\phi_j(x) = x^{j-1}$

• Radial basis functions 
$$\phi_j(x) = \exp\left(-\frac{(x-\mu_j)^2}{2s^2}\right)$$

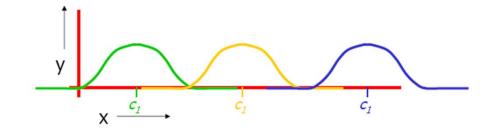
• Sigmoidal 
$$\phi_j(x) = \sigma\left(\frac{x-\mu_j}{s}\right)$$

• Splines, Fourier, Wavelets, etc



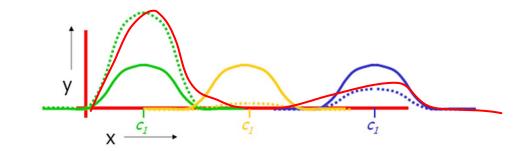
#### 1D and 2D RBFs

• 1D RBF



 $y^{est} = \beta_1 \phi_1(x) + \beta_2 \phi_2(x) + \beta_3 \phi_3(x)$ 

• After fit:

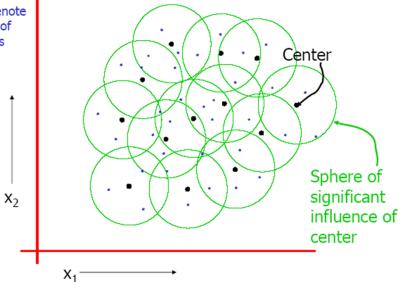


 $y^{est} = 2\phi_1(x) + 0.05\phi_2(x) + 0.5\phi_3(x)$ 

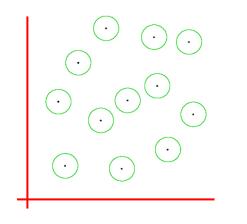


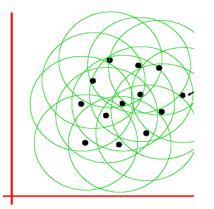




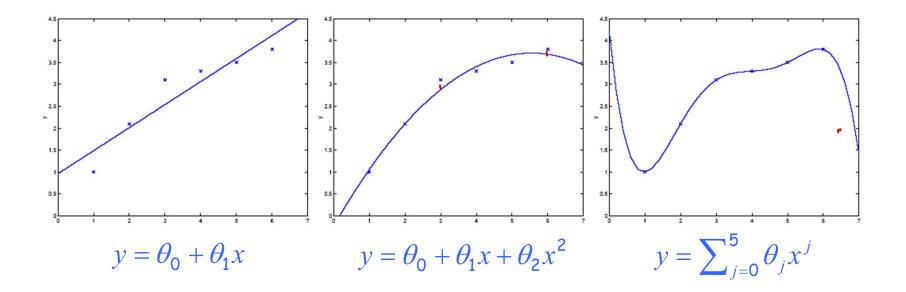


• Two bad 2D RBFs





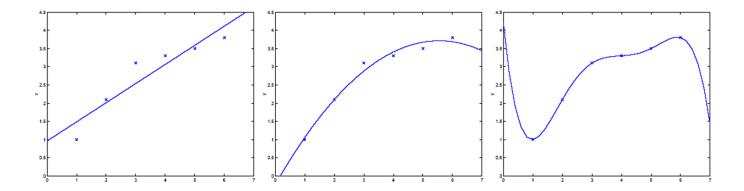
#### **Overfitting and underfitting**



#### **Bias and variance**



- We define the bias of a model to be the expected generalization error even if we were to fit it to a very (say, infinitely) large training set.
- By fitting "spurious" patterns in the training set, we might again obtain a model with large generalization error. In this case, we say the model has large variance.



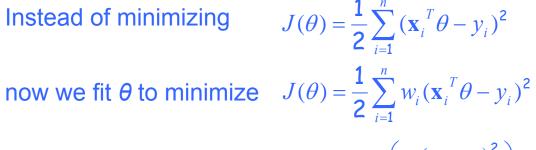
### Locally weighted linear regression

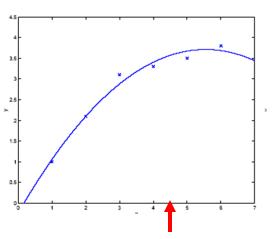


• The algorithm:

Instead of minimizing

Where do  $w_i$ 's come from?  $w_i = \exp\left(-\frac{(\mathbf{x}_i - \mathbf{x})^2}{2\tau^2}\right)$ 





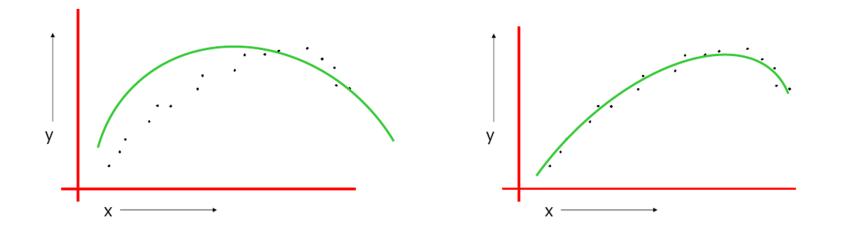
- where x is the query point for which we'd like to know its corresponding y
- $\rightarrow$  Essentially we put higher weights on (errors on) training examples that are close to the query point (than those that are further away from the query)

#### Parametric vs. non-parametric

- Locally weighted linear regression is the second example we are running into of a **non-parametric** algorithm. (what is the first?)
- The (unweighted) linear regression algorithm that we saw earlier is known as a **parametric** learning algorithm
  - because it has a fixed, finite number of parameters (the  $\theta$ ), which are fit to the data;
  - Once we've fit the  $\theta$  and stored them away, we no longer need to keep the training data around to make future predictions.
  - In contrast, to make predictions using locally weighted linear regression, we need to keep the entire training set around.
- The term "non-parametric" (roughly) refers to the fact that the amount of stuff we need to keep in order to represent the hypothesis grows linearly with the size of the training set.

#### **Robust Regression**

- The best fit from a quadratic regression
- But this is probably better ...

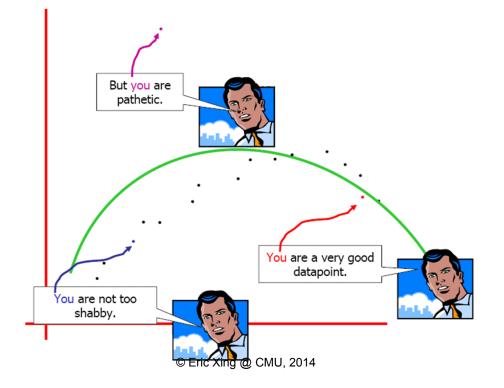


#### How can we do this?

### **LOESS-based Robust Regression**



- Remember what we do in "locally weighted linear regression"?
   → we "score" each point for its impotence
- Now we score each point according to its "fitness"



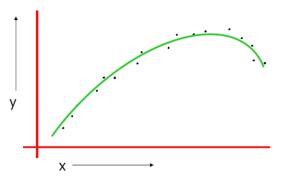
(Courtesy to Andrew Moor)

#### **Robust regression**

- For k = 1 to R...
  - Let  $(x_k, y_k)$  be the kth datapoint
  - Let  $y_{k}^{\text{est}}$  be predicted value of  $y_{k}$
  - Let  $w_k$  be a weight for data point k that is large if the data point fits well and small if it fits badly:

$$w_k = \phi \left( (y_k - y_k^{\text{est}})^2 \right)$$





- Then redo the regression using weighted data points.
- Repeat whole thing until converged!

# Robust regression—probabilistic interpretation



• What regular regression does:

Assume  $y_k$  was originally generated using the following recipe:

$$y_k = \theta^T \mathbf{x}_k + \mathcal{N}(\mathbf{0}, \sigma^2)$$

Computational task is to find the Maximum Likelihood estimation of  $\theta$ 

# Robust regression—probabilistic interpretation



Assume  $y_k$  was originally generated using the following recipe:

with probability *p*: 
$$y_k = \theta^T \mathbf{x}_k + \mathcal{N}(\mathbf{0}, \sigma^2)$$

but otherwise

$$y_k \sim \mathcal{N}(\mu, \sigma_{\text{huge}}^2)$$

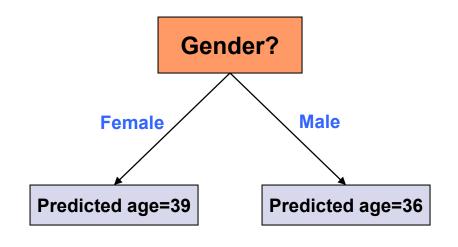
Computational task is to find the Maximum Likelihood estimates of  $\theta$ , p,  $\mu$  and  $\sigma_{huge}$ .

• The algorithm you saw with iterative **reweighting/refitting** does this computation for us. Later you will find that it is an instance of the famous **E.M.** algorithm

#### **Regression Tree**

• Decision tree for regression

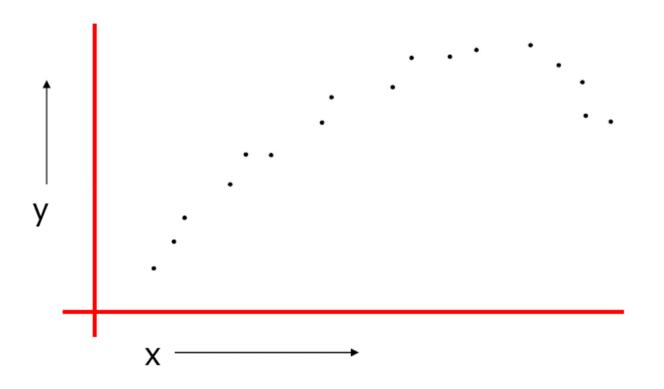
Gender	Rich?	Num. Children	# travel per yr.	Age
F	No	2	5	38
М	No	0	2	25
М	Yes	1	0	72
:	:	:	:	:



#### **A conceptual picture**



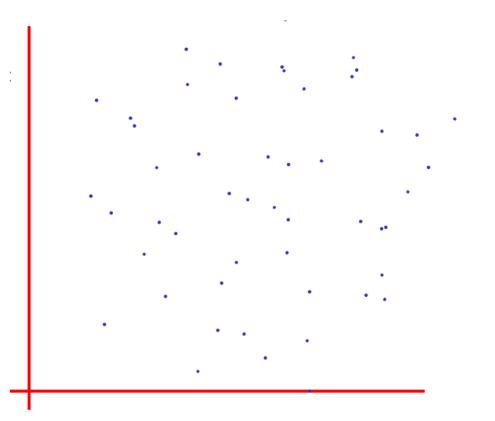
• Assuming regular regression trees, can you sketch a graph of the fitted function y\*(x) over this diagram?



#### How about this one?



• Multilinear Interpolation



• We wanted to create a continuous and piecewise linear fit to the data

#### Take home message

- Gradient descent
  - On-line
  - Batch
- Normal equations
- Geometric interpretation of LMS
- Probabilistic interpretation of LMS, and equivalence of LMS and MLE under certain assumption (what?)
- Sparsity:
  - Approach: ridge vs. lasso regression
  - Interpretation: regularized regression versus Bayesian regression
  - Algorithm: convex optimization (we did not discuss this)
- LR does not mean fitting linear relations, but linear combination or basis functions (that can be non-linear)
- Weighting points by importance versus by fitness





### Parameter Learning from *iid* Data



Goal: estimate distribution parameters θ from a dataset of N independent, identically distributed (*iid*), fully observed, training cases

 $D = \{x_1, \ldots, x_N\}$ 

- Maximum likelihood estimation (MLE)
  - 1. One of the most common estimators
  - 2. With iid and full-observability assumption, write  $L(\theta)$  as the likelihood of the data:

$$L(\theta) = P(x_1, x_2, \dots, x_N; \theta)$$
  
=  $P(x; \theta) P(x_2; \theta), \dots, P(x_N; \theta)$   
=  $\prod_{i=1}^{N} P(x_i; \theta)$ 

3. pick the setting of parameters most likely to have generated the data we saw:

$$\theta^* = \arg \max_{\substack{\Theta \in \text{ Fric Xing } @ CMU, 2014}} L(\theta) = \arg \max_{\theta} \log L(\theta)$$

#### **Example: Bernoulli model**

- Data:
  - We observed *N iid* coin tossing: *D*={1, 0, 1, ..., 0}
- Representation:

Binary r.v:

• Model:  

$$P(x) = \begin{cases} 1 - \theta & \text{for } x = 0 \\ \theta & \text{for } x = 1 \end{cases} \implies P(x) = \theta^{x} (1 - \theta)^{1 - x}$$

• How to write the likelihood of a single observation  $x_i$ ?

 $x_n = \{0,1\}$ 

 $P(x_i) = \theta^{x_i} \left(\mathbf{1} - \theta\right)^{1-x_i}$ 

• The likelihood of dataset $D=\{x_1, ..., x_N\}$ :

$$P(x_1, x_2, ..., x_N \mid \theta) = \prod_{i=1}^{N} P(x_i \mid \theta) = \prod_{i=1}^{N} \left( \theta^{x_i} (1-\theta)^{1-x_i} \right) = \theta^{\sum_{i=1}^{N} x_i} (1-\theta)^{\sum_{i=1}^{N} 1-x_i} = \theta^{\text{#head}} (1-\theta)^{\text{#tails}}$$

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### **Maximum Likelihood Estimation**

• Objective function:

 $\boldsymbol{\ell}(\boldsymbol{\theta}; D) = \log P(D \mid \boldsymbol{\theta}) = \log \boldsymbol{\theta}^{n_h} (\mathbf{1} - \boldsymbol{\theta})^{n_t} = n_h \log \boldsymbol{\theta} + (N - n_h) \log(\mathbf{1} - \boldsymbol{\theta})$ 

- We need to maximize this w.r.t.  $\theta$
- Take derivatives wrt  $\theta$

- Sufficient statistics
  - The counts,  $n_h$ , where  $n_k = \sum_i x_i$ , are sufficient statistics of data D

#### Overfitting



• Recall that for Bernoulli Distribution, we have

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head}}{n^{head} + n^{tail}}$$

- What if we tossed too few times so that we saw zero head? We have  $\hat{\theta}_{ML}^{head} = 0$ , and we will predict that the probability of seeing a head next is zero!!!
- The rescue: "smoothing"
  - Where *n*' is know as the pseudo- (imaginary) count

$$\widehat{\theta}_{ML}^{head} = \frac{n^{head} + n'}{n^{head} + n^{tail} + n'}$$

• But can we make this more formal? © Eric Xing @ CMU, 2014

#### **Bayesian Parameter Estimation**



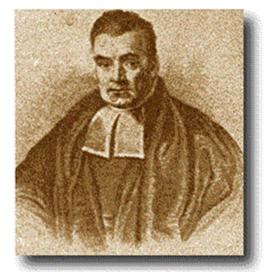
- Treat the distribution parameters  $\theta$  also as a random variable
- The *a posteriori* distribution of  $\theta$  after seem the data is:

 $p(\theta \mid D) = \frac{p(D \mid \theta)p(\theta)}{p(D)} = \frac{p(D \mid \theta)p(\theta)}{\int p(D \mid \theta)p(\theta)d\theta}$ 

This is Bayes Rule

 $posterior = \frac{likelihood \times prior}{marginal \ likelihood}$ 

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



The prior p(.) encodes our prior knowledge about the domain

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### **Frequentist Parameter Estimation**

Two people with different priors  $p(\theta)$  will end up with different estimates  $p(\theta|D)$ .

- Frequentists dislike this "subjectivity".
- Frequentists think of the parameter as a fixed, unknown constant, not a random variable.
- Hence they have to come up with different "objective" estimators (ways of computing from data), instead of using Bayes' rule.
  - These estimators have different properties, such as being "unbiased", "minimum variance", etc.
  - The maximum likelihood estimator, is one such estimator.

#### Discussion





#### $\theta$ or $p(\theta)$ , this is the problem!

#### **Bayesian estimation for Bernoulli**

• Beta distribution:

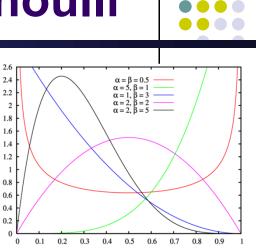
$$P(\theta;\alpha,\beta) = \frac{\Gamma(\alpha+\beta)}{\Gamma(\alpha)\Gamma(\beta)} \theta^{\alpha-1} (\mathbf{1}-\theta)^{\beta-1} = B(\alpha,\beta)\theta^{\alpha-1} (\mathbf{1}-\theta)^{\beta-1}$$

• When x is discrete  $\Gamma(x+1) = x\Gamma(x) = x!$ 



$$P(\theta \mid x_1,...,x_N) = \frac{p(x_1,...,x_N \mid \theta) p(\theta)}{p(x_1,...,x_N)} \propto \theta^{n_h} (\mathbf{1}-\theta)^{n_t} \times \theta^{\alpha-1} (\mathbf{1}-\theta)^{\beta-1} = \theta^{n_h+\alpha-1} (\mathbf{1}-\theta)^{n_t+\beta-1}$$

- Notice the isomorphism of the posterior to the prior,
- such a prior is called a **conjugate prior**
- $\alpha$  and  $\beta$  are hyperparameters (parameters of the prior) and correspond to the number of "virtual" heads/tails (pseudo counts)





## Bayesian estimation for Bernoulli, con'd



• Posterior distribution of  $\theta$ :

 $P(\theta \mid x_1,...,x_N) = \frac{p(x_1,...,x_N \mid \theta) p(\theta)}{p(x_1,...,x_N)} \propto \theta^{n_h} (1-\theta)^{n_l} \times \theta^{\alpha-1} (1-\theta)^{\beta-1} = \theta^{n_h+\alpha-1} (1-\theta)^{n_l+\beta-1}$ 

• Maximum a posteriori (MAP) estimation:

$$\theta_{MAP} = \arg\max_{\theta} \log P(\theta \mid x_1, ..., x_N)$$

Bata parameters can be understood as pseudo-counts

$$\theta_{Bayes} = \int \theta p(\theta \mid D) d\theta = C \int \theta \times \theta^{n_h + \alpha - 1} (\mathbf{1} - \theta)^{n_t + \beta - 1} d\theta = \frac{n_h + \alpha}{N + \alpha + \beta}$$

• Prior strength:  $A=\alpha+\beta$ 

Posterior mean estimation:

• A can be interoperated as the size of an imaginary data set from which we obtain the **pseudo-counts** 

### **Effect of Prior Strength**

- Suppose we have a uniform prior ( $\alpha = \beta = 1/2$ ), and we observe  $\overline{n} = (n_h = 2, n_t = 8)$
- Weak prior A = 2. Posterior prediction:

$$p(x = h | n_h = 2, n_t = 8, \vec{\alpha} = \vec{\alpha} \times 2) = \frac{1+2}{2+10} = 0.25$$

• Strong prior A = 20. Posterior prediction:

$$p(x = h | n_h = 2, n_t = 8, \vec{\alpha} = \vec{\alpha} \times 20) = \frac{10 + 2}{20 + 10} = 0.40$$

• However, if we have enough data, it washes away the prior. e.g.,  $\vec{n} = (n_h = 200, n_t = 800)$ . Then the estimates under weak and strong prior are  $\frac{1+200}{2+1000}$  and  $\frac{10+200}{20+1000}$ , respectively, both of which are close to 0.2

## **Example 2: Gaussian density**

- Data:
  - We observed *N iid* real samples:
     *D*={-0.1, 10, 1, -5.2, ..., 3}
- Model:  $P(x) = (2\pi\sigma^2)^{-1/2} \exp\{-(x-\mu)^2/2\sigma^2\}$
- Log likelihood:

$$\boldsymbol{\ell}(\boldsymbol{\theta}; D) = \log P(D \mid \boldsymbol{\theta}) = -\frac{N}{2} \log(2\pi\sigma^2) - \frac{1}{2} \sum_{n=1}^{N} \frac{(x_n - \mu)^2}{\sigma^2}$$

• MLE: take derivative and set to zero:

$$\frac{\partial \ell}{\partial \mu} = (1/\sigma^2) \sum_n (x_n - \mu)$$
  
$$\frac{\partial \ell}{\partial \sigma^2} = -\frac{N}{2\sigma^2} + \frac{1}{2\sigma^4} \sum_n (x_n - \mu)^2$$

$$\mu_{MLE} = \frac{1}{N} \sum_{n} (x_n)$$
$$\sigma_{MLE}^2 = \frac{1}{N} \sum_{n} (x_n - \mu_{ML})^2$$

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#### **MLE for a multivariate-Gaussian**

• It can be shown that the MLE for  $\mu$  and  $\Sigma$  is

$$\mu_{MLE} = \frac{1}{N} \sum_{n} (x_n)$$
  
$$\Sigma_{MLE} = \frac{1}{N} \sum_{n} (x_n - \mu_{ML}) (x_n - \mu_{ML})^T = \frac{1}{N} S$$

where the scatter matrix is

$$S = \sum_{n} (x_{n} - \mu_{ML}) (x_{n} - \mu_{ML})^{T} = (\sum_{n} x_{n} x_{n}^{T}) - N \mu_{ML} \mu_{ML}^{T}$$

- The sufficient statistics are  $\Sigma_n x_n$  and  $\Sigma_n x_n x_n^T$ .
- Note that  $X^T X = \Sigma_n x_n x_n^T$  may not be full rank (eg. if N < D), in which case  $\Sigma_{ML}$  is not invertible

 $x_n = \begin{pmatrix} x_n^1 \\ x_n^2 \\ \vdots \\ \kappa \end{pmatrix}$ 

 $X = \begin{pmatrix} ---x_1^T - -- \\ ---x_2^T - -- \\ \vdots \\ ---x_1^T - -- \end{pmatrix}$ 

#### **Bayesian estimation**

• Normal Prior:

$$P(\mu) = \left(2\pi\sigma_0^2\right)^{-1/2} \exp\left\{-\left(\mu - \mu_0\right)^2 / 2\sigma_0^2\right\}$$

• Joint probability:

$$P(x,\mu) = (2\pi\sigma^2)^{-N/2} \exp\left\{-\frac{1}{2\sigma^2} \sum_{n=1}^N (x_n - \mu)^2\right\}$$
$$\times (2\pi\sigma_0^2)^{-1/2} \exp\left\{-(\mu - \mu_0)^2 / 2\sigma_0^2\right\}$$

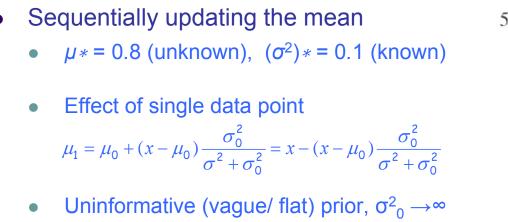
• Posterior:

$$P(\mu \mid \mathbf{x}) = \left(2\pi\tilde{\sigma}^2\right)^{-1/2} \exp\left\{-\left(\mu - \tilde{\mu}\right)^2 / 2\tilde{\sigma}^2\right\}$$
  
where  $\tilde{\mu} = \frac{N/\sigma^2}{N/\sigma^2 + 1/\sigma_0^2} \bar{x} + \frac{1/\sigma_0^2}{N/\sigma^2 + 1/\sigma_0^2} \mu_0$ , and  $\tilde{\sigma}^2 = \left(\frac{N}{\sigma^2} + \frac{1}{\sigma_0^2}\right)^{-1}$   
Eric Sign plue, because

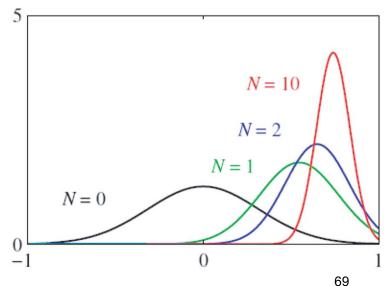
#### Bayesian estimation: unknown μ, known σ

$$\mu_{N} = \frac{N/\sigma^{2}}{N/\sigma^{2} + 1/\sigma_{0}^{2}} \overline{x} + \frac{1/\sigma_{0}^{2}}{N/\sigma^{2} + 1/\sigma_{0}^{2}} \mu_{0}$$

- The posterior mean is a convex combination of the prior and the MLE, with weights proportional to the relative noise levels.
- The precision of the posterior  $1/\sigma_N^2$  is the precision of the prior  $1/\sigma_0^2$  plus one contribution of data precision  $1/\sigma^2$  for each observed data point.



• Uninformative (vague/ flat) prior,  $\sigma_0^2 \rightarrow \sigma_0^2$  $\mu_N \rightarrow \mu_0$ 



 $\tilde{\sigma}^2 = \left(\frac{N}{\sigma^2} + \frac{1}{\sigma^2}\right)^{-1}$