Advanced Introduction to Machine Learning

10715, Fall 2014

The Kernel Trick, Reproducing Kernel Hilbert Space, and the Representer Theorem



Eric Xing Lecture 6, September 24, 2014

> Reading: © Eric Xing @ CMU, 2014

Recap: the SVM problem

• We solve the following constrained opt problem:

$$\max_{\alpha} \quad \mathcal{J}(\alpha) = \sum_{i=1}^{m} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{m} \alpha_i \alpha_j y_i y_j (\mathbf{x}_i^T \mathbf{x}_j)$$

s.t.
$$0 \le \alpha_i \le C$$
, $i = 1, \dots, m$

$$\sum_{i=1}^m \alpha_i y_i = 0.$$

• This is a quadratic programming problem.

- A global maximum of α_i can always be found.
- The solution:

$$w = \sum_{i=1}^{m} \alpha_i y_i \mathbf{x}_i$$

• How to predict:

$$\mathbf{w}^T \mathbf{x}_{new} + b \leq 0$$



$$\max_{\alpha} \mathcal{J}(\alpha) = \sum_{i=1}^{m} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{m} \alpha_i \alpha_j y_i y_j (\mathbf{x}_i^T \mathbf{x}_j)$$
$$\mathbf{w}^T \mathbf{x}_{new} + b \leq 0$$

- Kernel
- Point rule or average rule
- Can we predict vec(y)?

Outline



- Maximum entropy discrimination
- Structured SVM, aka, Maximum Margin Markov Networks



(1) Non-linear Decision Boundary

- So far, we have only considered large-margin classifier with a linear decision boundary
- How to generalize it to become nonlinear?
- Key idea: transform x_i to a higher dimensional space to "make life easier"
 - Input space: the space the point **x**_i are located
 - Feature space: the space of $\phi(\mathbf{x}_i)$ after transformation
- Why transform?
 - Linear operation in the feature space is equivalent to non-linear operation in input space
 - Classification can become easier with a proper transformation. In the XOR problem, for example, adding a new feature of x₁x₂ make the problem linearly separable (homework)



Non-linear Decision Boundary



Non-linear Decision Boundary



Transforming the Data



Note: feature space is of higher dimension than the input space in practice

- Computation in the feature space can be costly because it is high dimensional
 - The feature space is typically infinite-dimensional!
- The kernel trick comes to rescue

The Kernel Trick



Recall the SVM optimization problem

$$\max_{\alpha} \quad \mathcal{J}(\alpha) = \sum_{i=1}^{m} \alpha_{i} - \frac{1}{2} \sum_{i,j=1}^{m} \alpha_{i} \alpha_{j} y_{i} y_{j} (\mathbf{x}_{i}^{T} \mathbf{x}_{j})$$

s.t. $0 \le \alpha_{i} \le C, \quad i = 1, ..., m$

$$\sum_{i=1}^{m} \alpha_i y_i = 0.$$

- The data points only appear as inner product
- As long as we can calculate the inner product in the feature space, we do not need the mapping explicitly
- Many common geometric operations (angles, distances) can be expressed by inner products
- Define the kernel function K by $K(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$

An Example for feature mapping and kernels

- Consider an input $\mathbf{x}=[x_1,x_2]$
- Suppose $\phi(.)$ is given as follows

$$\phi\left(\begin{bmatrix}x_1\\x_2\end{bmatrix}\right) = \mathbf{1}, \sqrt{\mathbf{2}}x_1, \sqrt{\mathbf{2}}x_2, x_1^2, x_2^2, \sqrt{\mathbf{2}}x_1x_2$$

• An inner product in the feature space is

 $\left\langle \phi \left[\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right], \phi \left[\begin{bmatrix} x_1' \\ x_2' \end{bmatrix} \right] \right\rangle = 0$

 So, if we define the kernel function as follows, there is no need to carry out φ(.) explicitly

$$K(\mathbf{x}, \mathbf{x}') = \left(\mathbf{1} + \mathbf{x}^T \mathbf{x}'\right)^2$$

© Eric Xing @ CMU, 2014

More examples of kernel functions



• Linear kernel (we've seen it)

$$K(\mathbf{x},\mathbf{x}') = \mathbf{x}^T \mathbf{x}'$$

• Polynomial kernel (we just saw an example)

$$K(\mathbf{x}, \mathbf{x}') = \left(\mathbf{1} + \mathbf{x}^T \mathbf{x}'\right)^p$$

where p = 2, 3, ... To get the feature vectors we concatenate all *p*th order polynomial terms of the components of x (weighted appropriately)

Radial basis kernel

$$K(\mathbf{x}, \mathbf{x}') = \exp\left(-\frac{1}{2} \|\mathbf{x} - \mathbf{x}\|^2\right)$$

In this case the feature space consists of functions and results in a nonparametric classifier.

The essence of kernel

- Feature mapping, but "without paying a cost"
 - E.g., polynomial kernel

$$K(x,z) = (x^T z + c)^d$$

- How many dimensions we've got in the new space?
- How many operations it takes to compute K()?
- Kernel design, any principle?
 - K(x,z) can be thought of as a similarity function between x and z
 - This intuition can be well reflected in the following "Gaussian" function (Similarly one can easily come up with other K() in the same spirit)

$$K(x,z) = \exp\left(-\frac{\|x-z\|^2}{2\sigma^2}\right)$$

Is this necessarily lead to a "legal" kernel?
 (in the above particular case, K() is a legal one, do you know how many dimension φ(x) is?

Kernel matrix



- Suppose for now that *K* is indeed a valid kernel corresponding to some feature mapping φ, then for x₁, ..., x_m, we can compute an *m*×*m* matrix *K* = {*K*_{i,j}}, where *K*_{i,j} = φ(x_i)^Tφ(x_j)
- This is called a kernel matrix!
- Now, if a kernel function is indeed a valid kernel, and its elements are dot-product in the transformed feature space, it must satisfy:
 - Symmetry $K = K^T$ proof $K_{i,j} = \phi(x_i)^T \phi(x_j) = \phi(x_j)^T \phi(x_i) = K_{j,i}$
 - Positive –semidefinite $y^T K y \ge 0 \quad \forall y$ proof?

Mercer kernel



Theorem (Mercer): Let $K: \mathbb{R}^n \times \mathbb{R}^n \mapsto \mathbb{R}$ be given. Then for K to be a valid (Mercer) kernel, it is necessary and sufficient that for any $\{x_i, \ldots, x_m\}, (m < \infty)$, the corresponding kernel matrix is symmetric positive semi-denite.

SVM examples





Examples for Non Linear SVMs – Gaussian Kernel



Remember the Kernel Trick!!!



© Eric Xing @ CMU, 2014

Overview of Hilbert Space Embedding



- Create an infinite dimensional statistic for a distribution.
- Two Requirements:
 - Map from distributions to statistics is one-to-one
 - Although statistic is infinite, it is cleverly constructed such that the kernel trick can be applied.
- Perform Belief Propagation as if these statistics are the conditional probability tables.
- We will now make this construction more formal by introducing the concept of Hilbert Spaces

Vector Space



• A set of objects closed under linear combinations (e.g., addition and scalar multiplication):

$$\boldsymbol{v}, \boldsymbol{w} \in \mathcal{V} \implies \alpha \boldsymbol{v} + \beta \boldsymbol{w} \in \mathcal{V}$$

- Obeys distributive and associative laws,
- Normally, you think of these "objects" as finite dimensional vectors. However, in general the objects can be functions.
 - Nonrigorous Intuition: A function is like an infinite dimensional vector.





Hilbert Space

- A Hilbert Space is a complete vector space equipped with an inner product.
- The inner product $\langle m{f}, m{g}
 angle$ has the following properties:
 - Symmetry $\langle \boldsymbol{f}, \boldsymbol{g}
 angle = \langle \boldsymbol{g}, \boldsymbol{f}
 angle$
 - Linearity $\langle lpha m{f}_1 + eta m{f}_2, m{g}
 angle = lpha \langle m{f}_1, m{g}
 angle + eta \langle m{f}_2, m{g}
 angle$
 - Nonnegativity $\langle {m f}, {m f}
 angle \geqslant 0$
 - Zero $\langle \boldsymbol{f}, \boldsymbol{f} \rangle = 0 \implies \boldsymbol{f} = 0$
- Basically a "nice" infinite dimensional vector space, where lots of things behave like the finite case
 - e.g. using inner product we can define "norm" or "orthogonality"
 - e.g. a norm can be defined, allows one to define notions of convergence



Hilbert Space Inner Product

• Example of an inner product (just an example, inner product not required to be an integral)

$$\langle \boldsymbol{f}, \boldsymbol{g} \rangle = \int \boldsymbol{f}(x) \boldsymbol{g}(x) \, dx$$

Inner product of two functions is a number

• Traditional finite vector space inner product

$$\langle \boldsymbol{v}, \boldsymbol{w}
angle = \boldsymbol{v}^{ op} \boldsymbol{w}$$
 = scalar

Recall the SVM kernel Intuition

$$\min_{oldsymbol{w},b}rac{1}{2}oldsymbol{w}^{ op}oldsymbol{w}+C\sum_{j}oldsymbol{\xi}$$

 $(\boldsymbol{w}^{\top}\boldsymbol{\phi}(\boldsymbol{x}_{j})+b)y_{j} \ge 1-\xi_{j} \quad \forall j \qquad \xi_{j} \ge 0 \quad \forall j$

Maps data points to Feature Functions, which corresponds to some vectors in a vector space.



22

The Feature Function

 Consider holding one element of the kernel fixed. We get a function of one variable which we call the feature function. The collection of feature functions is called the feature map.

$$\boldsymbol{\phi}_x := \boldsymbol{K}(x, \cdot) \qquad \qquad \boldsymbol{\phi}(x;)$$

KCKi

• For a Gaussian Kernel the feature functions are unnormalized Gaussians:

$$\phi_1(y) = \exp\left(\frac{\|1 - y\|_2^2}{\sigma^2}\right)$$
$$\phi_{1.5}(y) = \exp\left(\frac{\|1.5 - y\|_2^2}{\sigma^2}\right)$$



Reproducing Kernel Hilbert Space

- Given a kernel k(x,x'), we now construct a Hilbert space such that k defines an inner product in that space
 - We begin with a kernel map:

$$\Phi \ : \ x \to k(\cdot, x)$$

 $\rightarrow = \Xi di fi k(xi) h(x)$ We now construct a vector space containing all linear combinations of the functions k(x):

$$f(\cdot) = \sum_{i=1}^{m} \alpha_i k(\cdot, x_i)$$

We now <u>define</u> an inner product. Let $g(\cdot) = \sum_{j=1}^{m'} \beta_j k(\cdot, x'_j)$ we have

$$\langle f, g \rangle = \sum_{i=1}^{m} \sum_{j=1}^{m'} \alpha_i \beta_j k(x_i, x_j)$$

please verify this in fact is an inner product: satisfying symmetry, linearity, and zero-norm law : $\langle f, f \rangle = 0 \Rightarrow f = 0$

(here we need "reproducing property", and Cauchy-Schwartz inequality

© Eric Xing @ CMU, 2014

Reproducing Kernel Hilbert Space

• The k(,x) is a **reproducing** kernel map:

$$\langle k(\cdot, x), f \rangle = \sum_{i=1}^{m} \alpha_i k(x, x_i) = f(x)$$

- This shows that the kernel is a *representer of evaluation (or, evaluation function)*
- This is analogous to the Dirac delta function.
- If we plug in the kernel in for f: $\langle k(\cdot, x), k(\cdot, x') \rangle = k(x, x) \int F(x) \delta(x, x) dx$
- With such a definition of inner product, we have constructed a subspace of the Hilbert space --- a reproducing kernel **Hilbert space** (RKHS)

Mercer's theorem and RKHS

• Recall the following condition for Mercer's theorem for K

$$\iint \mathbf{K}(x,y)\mathbf{f}(x)\mathbf{f}(y)\,dx\,dy > 0 \quad \forall \mathbf{f}$$

• We can also "construct" our Reproducing Kernel Hilbert Space with a Mercer Kernel, as a linear combination of its eigen-functions:

$$\int k(x, x')\phi_i(x') = \sum_{j=1}^{\infty} \lambda \phi_j(x)$$

which can be shown to entail reproducing property (homework?)

Summary: RKHS

• Consider the set of functions that can be formed with linear combinations of these feature functions:

$$\mathcal{F}_0 = \left\{ f(z) : \sum_{j=1}^{k} \alpha_j \phi_{x_j}(z), \forall k \in \mathbb{N}_+ \text{ and } x_j \in \mathcal{X} \right\}$$

- We define the Reproducing Kernel Hilbert Space \mathcal{F} to the completion of \mathcal{F}_0 (like \mathcal{F}_0 with the "holes" filled in)
- Intuitively, the feature functions are like an over-complete basis for the RKHS

$$\boldsymbol{f}(z) = \alpha_1 \phi_1(z) + \alpha_2 \phi_2(z) - - - \boldsymbol{\phi}_1 \boldsymbol{\phi}_1$$



Summary: Reproducing Property

 It can now be derived that the inner product of a function f with φ_X, evaluates a function at point x:

$$\langle \boldsymbol{f}, \boldsymbol{\phi}_{x} \rangle = \left\langle \sum_{j} \alpha_{j} \boldsymbol{\phi}_{x_{j}}, \boldsymbol{\phi}_{x} \right\rangle$$

$$= \sum_{j} \alpha_{j} \langle \boldsymbol{\phi}_{x_{j}}, \boldsymbol{\phi}_{x} \rangle \quad \text{Linearity of inner product}$$

$$= \sum_{j} \alpha_{j} \boldsymbol{K}(x_{j}, x) \quad \text{Definition of kernel}$$

$$= \boldsymbol{f}(x) \quad \text{Remember that}$$

$$\boldsymbol{K}(x_{j}, x) := \boldsymbol{\phi}_{x_{j}}(x)$$

$$= \text{ scalar}$$

Summary: Evaluation Function

 A Reproducing Kernel Hilbert Space is an Hilbert Space where for any X, the evaluation functional indexed by X takes the following form:

$$\operatorname{Eval}_X(\cdot) = \langle \phi_X, \rangle$$

 Evaluation Function, must be a function in the RKHS

Same evaluation function for different functions (but same point)

$$\boldsymbol{f}(X_1) = \langle \phi_{X_1}, \boldsymbol{f} \rangle$$
$$\boldsymbol{g}(X_1) = \langle \phi_{X_1}, \boldsymbol{g} \rangle$$

Different points are associated with different evaluation functions

$$\boldsymbol{f}(X_2) = \langle \phi_{X_2}, \boldsymbol{f} \rangle$$
$$\boldsymbol{g}(X_2) = \langle \phi_{X_2}, \boldsymbol{g} \rangle$$

• Equivalent (More Technical) Definition: An RKHS is a Hilbert Space where the evaluation functionals are bounded. (The previous definition then follows from Riesz Representation Theorem)





• Is the vector space of 3 dimensional real valued vectors an RKHS?

Yes!!!

$$\operatorname{Eval}_i(\cdot) = \langle \boldsymbol{e}_i, \cdot \rangle$$

Homework !

RKHS or Not?

• Is the space of functions such that

$$|\boldsymbol{f}(z)|^2\,dz < \infty$$

an RKHS?

No!!!!

Homework !

But, can't the evaluation functional be an inner product with the delta function?

Eval_X(·) =
$$\langle \delta_X, \cdot \rangle$$

 $f(X) = \int f(z) \delta_X(z) dz$

The problem is that the delta function is not in my space!



The Kernel

• I can evaluate my evaluation function with another evaluation function!

$$k(X_1, X_2) := \phi_{X_1}(X_2) = \phi_{X_2}(X_1) = \langle \phi_{X_1}, \phi_{X_2} \rangle = \int \phi_{X_1}(z) \phi_{X_2}(z) \, dz$$

 Doing this for all pairs in my dataset gives me the Kernel Matrix K:

$$\boldsymbol{K} = \begin{pmatrix} k(X_1, X_1) & k(X_1, X_2) & k(X_1, X_3) \\ k(X_1, X_2) & k(X_1, X_2) & k(X_1, X_3) \\ k(X_1, X_1) & k(X_1, X_2) & k(X_1, X_3) \end{pmatrix}$$

• There may be infinitely many evaluation functions, but I only have a finite number of training points, so the kernel matrix is finite!!!!

Correspondence between Kernels and RKHS



- A kernel is positive semi-definite if the kernel matrix is positive semidefinite for any choice of finite set of observations.
- Theorem (Moore-Aronszajn): Every positive semi-definite kernel corresponds to a unique RKHS, and every RKHS is associated with a unique positive semi-definite kernel.
- Note that the kernel does not uniquely define the feature map (but we don't really care since we never directly evaluate the feature map anyway).

$$A = - i K$$

$$L^{T} K^{T} K$$

$$C = C K L^{T} K^{T} K$$

$$C = C K L^{T} K^{T} K L^{T} K^{T} K$$

$$C = C K L^{T} K^{T} K L^{T} K^{T} K^{T}$$





Primal and dual SVM objective

In our primal problem, we minimize w^Tw subject to constraints.
 This is equivalent to:

$$||w||^{2} = w^{T}w = \sum_{i=1}^{m} \sum_{j=1}^{m} \alpha_{i}\alpha_{j}y_{i}y_{j}\Phi(x_{i})\Phi(x_{j})\rangle$$
$$= \sum_{i=1}^{m} \sum_{j=1}^{m} \alpha_{i}\alpha_{j}y_{i}y_{j}k(x_{i}, x_{j})$$
$$= ||f||_{\mathcal{H}}^{2}$$

which is equivalent to minimizing the Hilbert norm of f subject to constraints

The Representer Theorem

• In the general case, for a primal problem P of the form:

$$\min_{f \in \mathcal{H}} \{ C(f, \{x_i, y_i\}) + \Omega(\|f\|_{\mathcal{H}}) \}$$

where $\{x_i, y_i\}_{i=1}^m$ are the training data.

If the following conditions are satisfied:

- The loss function C is point-wise, i.e., $C(f, \{x_i, y_i\}) = C(\{x_i, y_i, f(x_i)\})$
- $\Omega(\cdot)$ is monotonically increasing
- The representer theorem (Kimeldorf and Wahba, 1971): every minimizer of P admits a representation of the form

$$f(\cdot) = \sum_{i=1}^{m} \alpha_i K(\cdot, x_i)$$

i.e., a linear combination of (a finite set of) function given by the data



Another view of SVM



- Q: why SVM is "dual-sparse", i.e., having a few support vectors (most of the α 's are zero).
 - The SVM loss $w^T w$ does not seem to imply that
 - And the representer theorem does not either!

39

Instead we consider the following modified cost:

$$J(\alpha) = \frac{1}{2} \sum \| f(\cdot) - \sum_{i=1}^{N} \alpha_i K(\cdot, x_i) \|_{\mathcal{H}}^2 + \lambda \| \alpha \|_{L_1}$$

$$J(\alpha) = \frac{1}{2} \|f(\cdot) - \sum_{i=1}^{N} \alpha_i \phi_i()\|_{L_2}^2 + \lambda \|\alpha\|_{L_1}$$

Another view of SVM:
$$L_1$$
 regularization



RKHS norm interpretation of SVM



$$J(\alpha) = \frac{1}{2} \sum \|f(\cdot) - \sum_{i=1}^{N} \alpha_i K(\cdot, x_i)\|_{\mathcal{H}}^2 + \lambda \|\alpha\|_{L_1}$$

7 7

 The RKHS norm of the first term can now be computed exactly!

$$= \frac{\left(\left\{ i \vdash \mathbb{Z} \forall i \in (., k_i), f(1) \mathbb{Z} \forall i \in (., k_j) \right\}}{\sum_{i \in \mathbb{Z}} \forall i \in (., k_i) + \mathbb{Z} \forall i \forall j \in (k_i, k_j)} \right)}$$

$$= \frac{\left(\left\{ i \vdash \mathbb{Z} \forall i \in (., k_i) + \mathbb{Z} \forall i \forall j \in (k_i, k_j) \right\}}{\sum_{i \in \mathbb{Z}} \forall i \in (., k_i) + \mathbb{Z} \forall i \forall j \in (k_i, k_j)} \right)}$$

$$= \frac{\left[\sum_{i \in \mathbb{Z}} \forall i \in \mathbb{Z} \forall i \neq \mathbb{Z} \forall i \forall j \in (k_i, k_j) \right]}{\sum_{i \in \mathbb{Z}} \forall i \in [k_i, k_j]}$$

RKHS norm interpretation of SVM



• Now we have the following optimization problem:

$$\min_{\alpha} \left\{ -\sum_{i} \alpha_{i} y_{i} + \frac{1}{2} \sum_{i,j} \alpha_{i} \alpha_{j} K(x_{i}, x_{j}) + \sum_{i} \lambda |\alpha_{i}| \right\}$$

This is exactly the dual problem of SVM!

S.t UEDCC



Take home message

- Kernel is a (nonlinear) feature map into a Hilbert space
- Mercer kernels are "legal"
- RKHS is a Hilbert space equipped with an "inner product" operator defined by mercer kernel
- Reproducing property make kernel works like an evaluation function
- Representer theorem ensures optimal solution to a general class of loss function to be in the Hilbert space
- SVM can be recast as an L1-regularized minimization problem in the RKHS

(2) Model averaging

- Inputs x, class y = +1, -1
- data $D = \{ (x_1, y_1), ..., (x_m, y_m) \}$
- Point Rule:
 - learn f^{opt}(x) discriminant function
 from F = {f} family of discriminants
 - classify y = sign f^{opt}(x)
- E.g., SVM





Model averaging

- There exist many **f** with near optimal performance
- Instead of <u>choosing</u> f^{opt}, <u>average</u> over all f in F

$$Q(f) = \text{weight of } f$$

$$y(x) = \operatorname{sign} \int_{F} Q(f) f(x) df$$

$$= \operatorname{sign} \langle f(x) \rangle_{Q} \ge 0 \quad W$$



• How to learn Q(f) distribution over F?







Recall Bayesian Inference

• Bayesian learning:

$$\mathcal{D} = \{(\mathbf{x}_i, y_i)\}_{i=1}^N$$
Bayes Thrm : $p(\mathbf{w}|\mathcal{D}) = \frac{p(\mathbf{w})p(\mathcal{D}|\mathbf{w})}{p(\mathcal{D})}$

• Bayes Predictor (model averaging):

$$h_1ig(\mathbf{x};p(\mathbf{w})ig) = rg\max_{\mathbf{y}\in\mathcal{Y}(\mathbf{x})}\int p(\mathbf{w})f(\mathbf{x},\mathbf{y};\mathbf{w})d\mathbf{w}$$

Recall in SVM:
$$h_0(\mathbf{x}; \mathbf{w}) = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} F(\mathbf{x}, \mathbf{y}; \mathbf{w})$$

• What p_0 ?



How to score distributions?

- Entropy
 - Entropy *H*(*X*) of a random variable *X*

$$H(X) = -\sum_{i=1}^{N} P(x=i) \log_2 P(x=i)$$

- *H*(*X*) is the expected number of bits needed to encode a randomly drawn value of *X* (under most efficient code)
- Why?

Information theory:

Most efficient code assigns $-\log_2 P(X=i)$ bits to encode the message X=I, So, expected number of bits to code one random X is:

$$-\sum_{i=1}^{N} P(x=i) \log_2 P(x=i)$$

© Eric Xing @ CMU, 2014

Sample Entropy



- *S* is a sample of training examples
- p_+ is the proportion of positive examples in *S*
- p_{\perp} is the proportion of negative examples in *S*
- Entropy measure the impurity of *S*

$$H(S) \equiv -p_+ \log_2 p_+ - p_- \log_2 p_-$$

© Eric Xing @ CMU, 2014



More definitions on entropy

- Conditional Entropy
 - Specific conditional entropy H(X|Y=v) of X given Y=v:

$$H(X|y=j) = -\sum_{i=1}^{N} P(x=i|y=j) \log_2 P(x=i|y=j)$$

• Conditional entropy H(X|Y) of X given Y:

$$H(X|Y) = -\sum_{j \in Val(y)} P(y=j) \log_2 H(X|y=j)$$

• Mututal information (aka information gain) of X and Y:

$$I(X;Y) = H(X) - H(X|Y) = H(Y) - H(Y|X) = H(X) + H(Y) - H(X,Y)$$

Relative Entropy

• How to measure similarity between two distributions?

$$D(q,p) = \sum_{x} Q(X=x) \log \frac{Q(X=x)}{P(X=x)}$$

This is also known as the Kullback–Leibler divergence

• How does KL relate to MI?

11. W 11 97. (w)

Maximum Entropy Discrimination

• Given data set $\mathcal{D} = \{(\mathbf{x}_i, y_i)\}_{i=1}^N$, find

s.t.
$$Q_{\mathrm{ME}} = \operatorname*{arg\,max}(\mathbf{H}(Q))$$

 $y(\langle f(\mathbf{x}^i) \rangle_{Q_{\mathrm{ME}}} \ge \mathbf{\xi}_i, \quad \forall i$
 $\xi_i \ge 0 \quad \forall i$

- solution $Q_{\rm ME}$ correctly classifies ${\cal D}$
- among all admissible Q, Q_{ME} has max entropy
- max entropy \longrightarrow "minimum assumption" about f

Introducing Priors

- Prior $Q_0(f)$
- <u>Minimum Relative Entropy</u>
 <u>Discrimination</u>
- $Q_{\text{MRE}} = \arg \min \operatorname{KL}(Q \| Q_0) + U(\xi)$

• Convex problem:
$$Q_{MRE}$$
 unique solution

• MER \implies "minimum additional assumption" over Q_0 about f



$$Q_0$$

$$D(Q, Q_0) = KL(Q || Q_0$$

Solution: Q_{ME} as a projection • Convex problem: Q_{ME} unique **α=**(uniform Theorem: **O**_{ME} $\sum \alpha_i y_i f(x_i; w) Q_0(w)$ $Q_{\rm MRE}$ exp \propto admissible Q $W = 2\eta i f(x_i)$ $\alpha_i \geq 0$ Lagrange multipliers

• finding Q_M : start with $\alpha_i = 0$ and follow gradient of unsatisfied constraints

Solution to MED

- Theorem (Solution to MED):
 - Posterior Distribution:

$$Q(\mathbf{w}) = \frac{1}{Z(\alpha)} Q_0(\mathbf{w}) \exp\left\{\sum_i \alpha_i y_i [f(\mathbf{x}_i; \mathbf{w})]\right\}$$

- Dual Optimization Problem:

D1:
$$\max_{\alpha} -\log Z(\alpha) - U^{\star}(\alpha)$$

s.t. $\alpha_i(\mathbf{y}) \ge 0, \ \forall i,$

 $U^{\star}(\cdot)$ is the conjugate of the $U(\cdot)$, i.e., $U^{\star}(\alpha) = \sup_{\xi} \left(\sum_{i,y} \alpha_i(y)\xi_i - U(\xi) \right)$

- Algorithm: to computer α_t , t = 1,...T
 - start with $\alpha_t = 0$ (uniform distribution)
 - iterative ascent on $J(\alpha)$ until convergence

Examples: SVMs

• <u>Theorem</u>

For $f(x) = w^{T}x + b$, $Q_{0}(w) = \text{Normal}(0, I)$, $Q_{0}(b) = \text{non-informative prior}$, the Lagrange multipliers α are obtained by maximizing $J(\alpha)$ subject to $0 \le \alpha_{t} \le C$ and $\sum_{t} \alpha_{t} y_{t} = 0$, where

$$J(\alpha) = \sum_{t} \left[\alpha_t + \log(1 - \alpha_t/C) \right] - \frac{1}{2} \sum_{s,t} \alpha_s \alpha_t y_s y_t x_s^T x_t$$

- Separable *D* → SVM recovered exactly

SVM extensions

• Example: Leptograpsus Crabs (5 inputs, T_{train}=80, T_{test}=120)







OCR example





Sequential structure



© Eric Xing @ CMU, 2014



Classical Classification Models

- Inputs:
 - a set of training samples $\mathcal{D} = \{(\mathbf{x}_i, y_i)\}_{i=1}^N$, where $\mathbf{x}_i = [x_i^1, x_i^2, \cdots, x_i^d]^\top$ and $y_i \in C \triangleq \{c_1, c_2, \cdots, c_L\}$
- Outputs:

• a predictive function $h(\mathbf{x})$: $y^* = h(\mathbf{x}) \triangleq \arg \max_y F(\mathbf{x}, y)$ $F(\mathbf{x}, y) = \mathbf{w}^\top \mathbf{f}(\mathbf{x}, y)$

• Examples:

• SVM:
$$\max_{\mathbf{w},\xi} \frac{1}{2} \mathbf{w}^{\top} \mathbf{w} + C \sum_{i=1}^{N} \xi_i; \text{ s.t. } \mathbf{w}^{\top} \Delta \mathbf{f}_i(y) \ge 1 - \xi_i, \ \forall i, \forall y.$$

• Logistic Regression:
$$\max_{\mathbf{w}} \mathcal{L}(\mathcal{D}; \mathbf{w}) \triangleq \sum_{i=1}^{N} \log p(y_i | \mathbf{x}_i)$$

where

$$p(y|\mathbf{x}) = \frac{\exp\{\mathbf{w}^{\top}\mathbf{f}(\mathbf{x}, y)\}}{\sum_{y'} \exp\{\mathbf{w}^{\top}\mathbf{f}(\mathbf{x}, y')\}}$$



$$F(\mathbf{x}, \mathbf{y}) = \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}, \mathbf{y}) = \sum_{p} \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}_{p}, \mathbf{y}_{p})$$

- Linear combination of features
- Sum of partial scores: index p represents a part in the structure
- Random fields or Markov network features:



Discriminative Learning Strategies

- Max Conditional Likelihood
 - We predict based on:

$$\mathbf{y}^* \mid \mathbf{x} = \arg \max_{\mathbf{y}} p_{\mathbf{w}}(\mathbf{y} \mid \mathbf{x}) = \frac{1}{Z(\mathbf{w}, \mathbf{x})} \exp \left\{ \sum_{c} w_{c} f_{c}(\mathbf{x}, \mathbf{y}_{c}) \right\}$$

• And we learn based on:

$$\mathbf{w}^* \mid \{\mathbf{y}_i, \mathbf{x}_i\} = \arg\max_{\mathbf{w}} \prod_i p_{\mathbf{w}}(\mathbf{y}_i \mid \mathbf{x}_i) = \prod_i \frac{1}{Z(\mathbf{w}, \mathbf{x}_i)} \exp\left\{\sum_c w_c f_c(\mathbf{x}_i, \mathbf{y}_i)\right\}$$

- Max Margin:
 - We predict based on:

$$\mathbf{y}^* \mid \mathbf{x} = \arg \max_{\mathbf{y}} \sum_{c} w_c f_c(\mathbf{x}, \mathbf{y}_c) = \arg \max_{y} \mathbf{w}^T f(\mathbf{x}, \mathbf{y})$$

• And we learn based on:

$$\mathbf{w}^* | \{\mathbf{y}_i, \mathbf{x}_i\} = \arg \max_{\mathbf{w}} \left(\min_{\mathbf{y} \neq \mathbf{y}^i, \forall i} \mathbf{w}^T (f(\mathbf{y}_i, \mathbf{x}_i) - f(\mathbf{y}, \mathbf{x}_i)) \right)$$

E.g. Max-Margin Markov Networks



• Convex Optimization Problem:

P0 (M³N):
$$\min_{\mathbf{w},\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^{N} \xi_i$$

s.t. $\forall i, \forall \mathbf{y} \neq \mathbf{y}_i$: $\mathbf{w}^{\top} \Delta \mathbf{f}_i(\mathbf{y}) \ge \Delta \ell_i(\mathbf{y}) - \xi_i, \ \xi_i \ge 0$,

A T

• Feasible subspace of weights:

 $\mathcal{F}_0 = \{ \mathbf{w} : \mathbf{w}^\top \Delta \mathbf{f}_i(\mathbf{y}) \ge \Delta \ell_i(\mathbf{y}) - \xi_i; \ \forall i, \forall \mathbf{y} \neq \mathbf{y}_i \}$

• Predictive Function:

$$h_0(\mathbf{x}; \mathbf{w}) = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} F(\mathbf{x}, \mathbf{y}; \mathbf{w})$$

OCR Example

• We want:

 $\operatorname{argmax}_{word} \mathbf{w}^{\mathsf{T}} \mathbf{f}(\underline{b} \cap a \cap e) = "brace"$



Min-max Formulation

• Brute force enumeration of constraints:

$$\begin{array}{ll} \min & \frac{1}{2} ||\mathbf{w}||^2 \\ \mathbf{w}^\top \mathbf{f}(\mathbf{x}, \mathbf{y}^*) \geq \mathbf{w}^\top \mathbf{f}(\mathbf{x}, \mathbf{y}) + \ell(\mathbf{y}^*, \mathbf{y}), & \forall \mathbf{y} \end{array}$$

- The constraints are exponential in the size of the structure
- Alternative: min-max formulation
 - add only the most violated constraint

$$\begin{aligned} \mathbf{y}' &= \arg \max_{\mathbf{y} \neq \mathbf{y} *} [\mathbf{w}^{\top} \mathbf{f}(\mathbf{x}_i, \mathbf{y}) + \ell(\mathbf{y}_i, \mathbf{y})] \\ \text{add to } \mathsf{QP} : \ \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}_i, \mathbf{y}_i) \geq \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}_i, \mathbf{y}') + \ell(\mathbf{y}_i, \mathbf{y}') \end{aligned}$$

- Handles more general loss functions
- Only polynomial # of constraints needed
- Several algorithms exist ...





Discriminative Learning Paradigms



Summary

- Maximum margin nonlinear separator
 - Kernel trick
 - Project into linearly separatable space (possibly high or infinite dimensional)
 - No need to know the explicit projection function

• Max-entropy discrimination

- Average rule for prediction,
- Average taken over a posterior distribution of w who defines the separation hyperplane
- P(w) is obtained by max-entropy or min-KL principle, subject to expected marginal constraints on the training examples

• Max-margin Markov network

- Multi-variate, rather than uni-variate output Y
- Variable in the outputs are not independent of each other (structured input/output)
- Margin constraint over every possible configuration of Y (exponentially many!)