

10-301/601: Introduction to Machine Learning Lecture 1 – Problem Formulation & Notation

Henry Chai

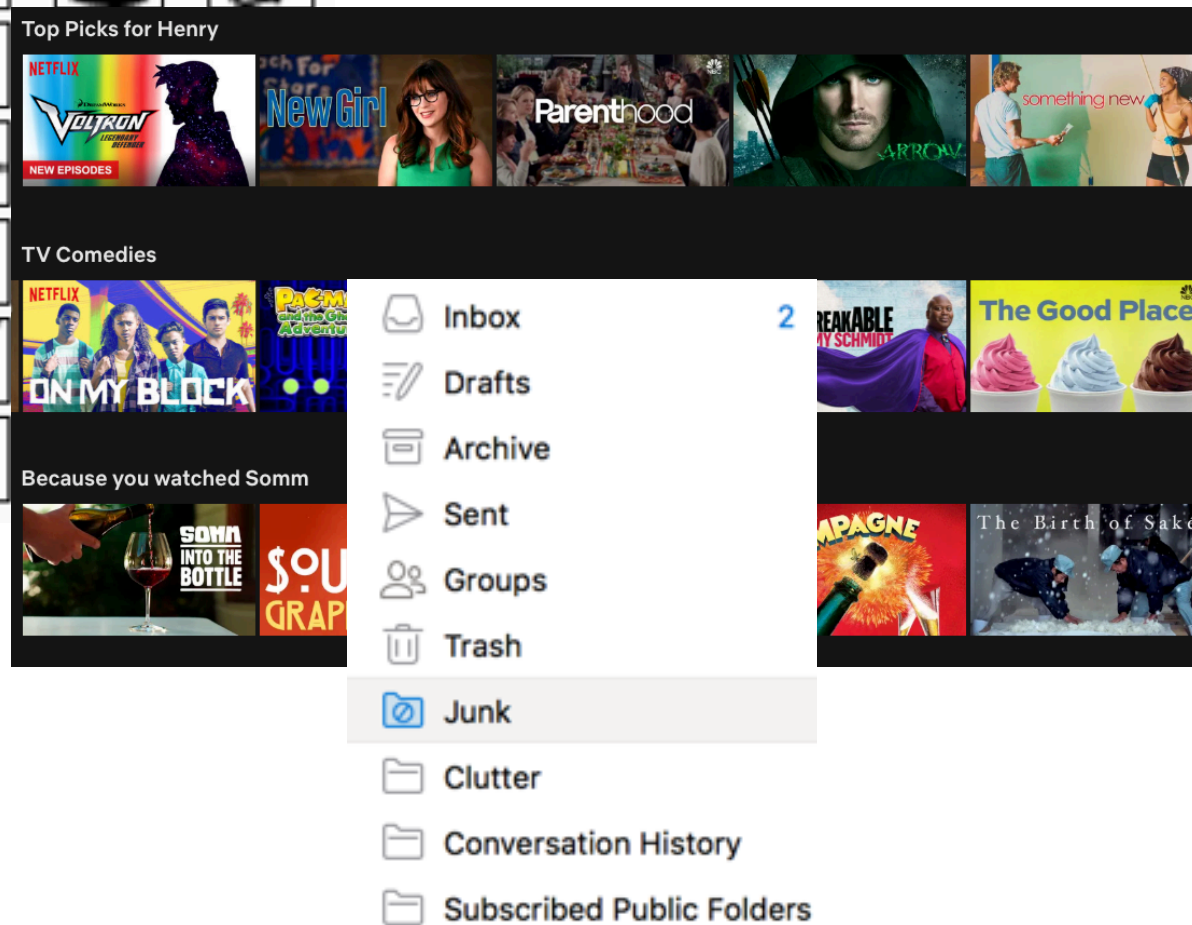
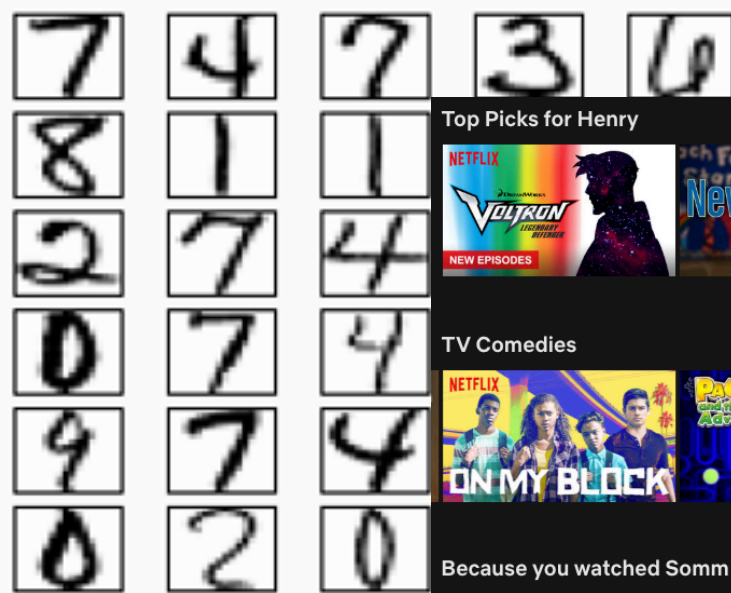
5/15/23

Front Matter

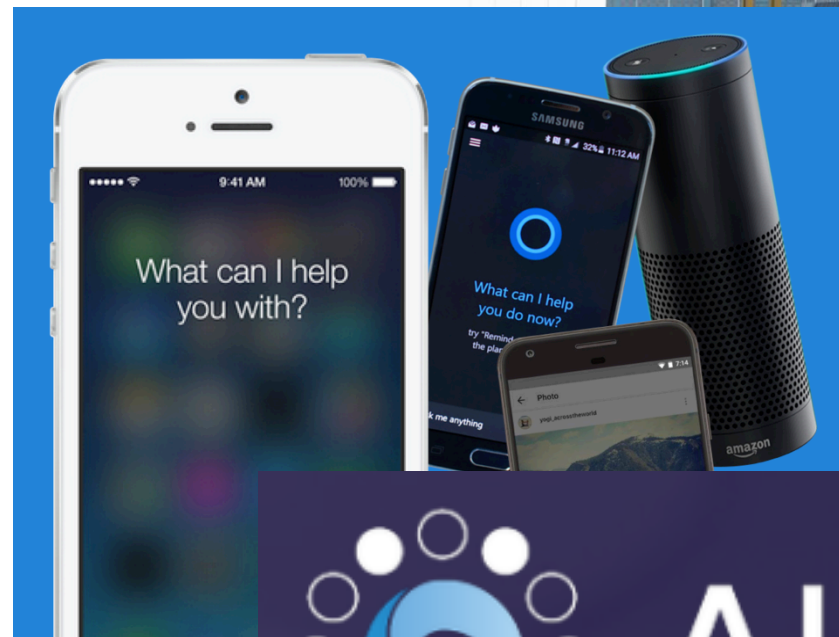
- Announcements:
 - PA0 released 5/15 (today!), due 5/18 at 11:59 PM
 - You must complete all assignments using LaTeX; see [this Piazza post](#) for details and a few LaTeX tutorials
 - General advice for the summer:
 - Start HWs early!
 - Go to office hours! Starting today, 5/15
 - MWThF (every weekday except Tuesday) from 5 – 6 PM in NSH 3002
- Recommended Readings:
 - None

What is Machine Learning?

Machine Learning (A long long time ago...)



Machine Learning (A short time ago...)



Machine Learning (Now)

Machine Learning (Now)

Henry:



Source: <https://www.bing.com/images/create?FORM=GERRLP>

Source: <https://chat.openai.com/>

Premise of Machine Learning

- There exists some pattern/behavior of interest
- The pattern/behavior is difficult to describe
- There is data
- Use data to “learn” the pattern

What is Machine Learning?



Things Machine Learning Isn't

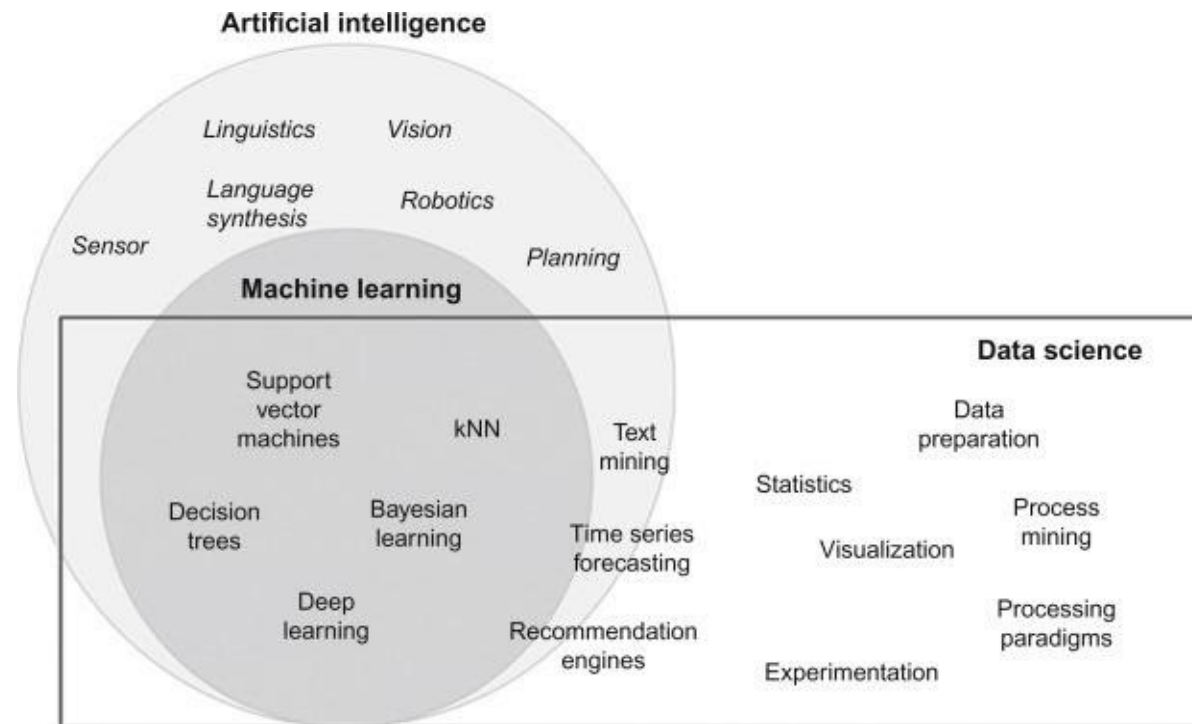
- Artificial intelligence
- Data science

Things Machine Learning Isn't

- Artificial intelligence: Creating machines that can mimic human behavior/cognition
- Data science

Things Machine Learning Isn't

- Artificial intelligence: Creating machines that can mimic human behavior/cognition
- Data science: Extracting knowledge/insights from noisy, unstructured data



What is Machine Learning 10-301/601?

- Supervised Models
 - Decision Trees
 - KNN
 - Naïve Bayes
 - Perceptron
 - Logistic Regression
 - Linear Regression
 - Neural Networks
- Unsupervised Models
 - K-means
 - PCA
- Ensemble Methods
- Graphical Models
 - Bayesian Networks
 - HMMs
- Learning Theory
- Reinforcement Learning
- Important Concepts
 - Feature Engineering
 - Regularization and Overfitting
 - Experimental Design

Defining a Machine Learning Task (Mitchell, 97)

- A computer program **learns** if its *performance, P* , at some *task, T* , improves with *experience, E* .
- Three components
 - Task, T
 - Performance metric, P
 - Experience, E

Defining a Machine Learning Task: Example

- Learning to approve loans/lines of credit
- Three components
 - Task, T

Decide whether to extend someone a loan

- Performance metric, P

reduce # of people who default on their loans

- Experience, E

interviews w/ loan officers

Defining a Machine Learning Task: Example

- Learning to approve loans/lines of credit

- Three components

- Task, T

Predict the probability that someone defaults

- Performance metric, P

the amount of money you make in a year

- Experience, E

historical data on loan amounts/defaults

Things Machine Learning Isn't

- Artificial intelligence: Creating machines that can mimic human behavior/cognition
- Data science: Extracting knowledge/insights from noisy, unstructured data
- Neutral?

**Do you agree or disagree with the following sentence:
"Because machine learning uses algorithms, math and
data, it is inherently neutral or impartial."**

Agree

Unsure

Disagree

Things Machine Learning Isn't

- Artificial intelligence: Creating machines that can mimic human behavior/cognition
- Data science: Extracting knowledge/insights from noisy, unstructured data
- Neutral

Big Data: A Report on Algorithmic Systems, Opportunity, and Civil Rights

Executive Office of the President

May 2016



Things Machine Learning Isn't

- Artificial intelligence: Creating machines that can mimic human behavior/cognition
- Data science: Extracting knowledge/insights from noisy, unstructured data
- Neutral

OPPORTUNITIES AND CHALLENGES IN BIG DATA

The Assumption: Big Data is Objective

It is often assumed that big data techniques are unbiased because of the scale of the data and because the techniques are implemented through algorithmic systems. However, it is a mistake to assume they are objective simply because they are data-driven.¹³

The challenges of promoting fairness and overcoming the discriminatory effects of data can be grouped into the following two categories:

- 1) Challenges relating to ***data used as inputs*** to an algorithm; and
- 2) Challenges related to ***the inner workings of the algorithm itself***.

Defining a Machine Learning Task: Example

- Learning to do 10-301/601 HW

- Three components

- Task, T

do the weekly hw

- Performance metric, P

the grade on each assignment / time taken
bruity + efficiency

- Experience, E

previous attempts + lecture notes
answer keys

Defining a Machine Learning Task: Example

- Learning to Find a job
- Three components
 - Task, T
build a personal website for getting a job
 - Performance metric, P
of correspondences w/ companies
 - Experience, E
record of companies who visit your website

Our first Machine Learning Task

- Learning to diagnose heart disease
as a **(supervised) binary classification task**

	features			labels
	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points	Yes	Low	Normal	No
	No	Medium	Normal	No
	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes
	Yes	High	Abnormal	Yes

Our first Machine Learning Task

- Learning to diagnose heart disease
as a **(supervised) binary classification task**

	features			labels
	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points	Yes	Low	Normal	No
	No	Medium	Normal	No
	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes
	Yes	High	Abnormal	Yes

Our first Machine Learning Task

- Learning to diagnose heart disease as a **(supervised) binary classification** task

	features			labels
	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points	Yes	Low	Normal	No
	No	Medium	Normal	No
	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes
	Yes	High	Abnormal	Yes

Our first Machine Learning Task

- Learning to diagnose heart disease as a **(supervised)** classification task

	features			labels
	Family History	Resting Blood Pressure	Cholesterol	Risk
data points	Yes	Low	Normal	Low Risk
	No	Medium	Normal	Low Risk
	No	Low	Abnormal	Medium Risk
	Yes	Medium	Normal	High Risk
	Yes	High	Abnormal	High Risk

Our first Machine Learning Task

- Learning to diagnose heart disease as a **(supervised)** regression task

	features			targets
	Family History	Resting Blood Pressure	Cholesterol	Medical Costs
data points	Yes	Low	Normal	\$0
	No	Medium	Normal	\$20
	No	Low	Abnormal	\$30
	Yes	Medium	Normal	\$100
	Yes	High	Abnormal	\$5000

Our first Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the dataset

	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points	Yes	Low	Normal	No
	No	Medium	Normal	No
	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes
	Yes	High	Abnormal	Yes

Is this a “good” Classifier?

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the dataset

	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points	Yes	Low	Normal	No
	No	Medium	Normal	No
	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes
	Yes	High	Abnormal	Yes

Training vs. Testing

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the **training** dataset (Yes)

training dataset

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

Training vs. Testing

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the **training** dataset (Yes)
- A **test** dataset is used to evaluate a classifier's **predictions**

test dataset

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
No	Low	Normal	No	Yes
No	High	Abnormal	Yes	Yes
Yes	Medium	Abnormal	Yes	Yes

- The **error rate** is the proportion of data points where the prediction is wrong

Training vs. Testing

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the **training** dataset (Yes)
- A **test** dataset is used to evaluate a classifier's **predictions**

test dataset

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
No	Low	Normal	No	Yes
No	High	Abnormal	Yes	Yes
Yes	Medium	Abnormal	Yes	Yes

- The **test error rate** is the proportion of data points in the test dataset where the prediction is wrong (1/3)

A Typical (Supervised) Machine Learning Routine

- Step 1 – training
 - Input: a labelled training dataset
 - Output: a classifier
- Step 2 – testing
 - Inputs: a classifier, a test dataset
 - Output: predictions for each test data point
- Step 3 – evaluation
 - Inputs: predictions from step 2, test dataset labels
 - Output: some measure of how good the predictions are; usually (but not always) error rate

Key Takeaways

- Components of a machine learning problem
- Machine learning vs. artificial intelligence vs. data science
- Algorithmic bias
- Components of a labelled dataset for supervised learning
- Training vs. test datasets
- Majority vote classifier

Logistics: Course Website

<https://www.cs.cmu.edu/~hchai2/courses/10601>

Logistics: Course Syllabus

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- This whole section is **required** reading

Logistics: Grading

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- 30% programming assignments
- 25% in-class quizzes
- 20% midterm
- 20% final
- 5% participation
 - 5% (full credit) for 80% or greater poll participation
 - 3% for 65%-80% poll participation.
 - 1% for 50%-65% poll participation.
 - “Correctness” will not affect your participation grade
 - 50% credit for responses before the next lecture

Logistics: Programming Assignments

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- 8 programming assignments throughout the semester
 - PA0 (out today!) is a self-assessment covering background/pre-requisite material
 - Each will have a programming component and some written, empirical questions
 - Your answers to the written questions must be typeset in LaTeX
 - To facilitate this, we will always provide a LaTeX starter template that you can just fill in with your answers.
- You will submit your code and your answers to the written questions separately, both using Gradescope

Logistics: Late Policy

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- 9 grace days for use across all programming assignments
- Only 3 grace days may be used per homework
- Late submissions w/o grace days:
 - 1 day late = 75% multiplicative penalty
 - 2 days late = 50% multiplicative penalty
 - 3 days late = 25% multiplicative penalty
- No submissions accepted more than 3 days late

Logistics: In-class Quizzes

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- 10 weekly quizzes throughout the semester
 - Each quiz covers the previous week's content
 - The goal of these “frequent”, low-stakes quizzes is to keep you up to date on the material and serve as regular check-ins for your understanding
 - To help you prepare:
 1. We will release a set of study questions at the end of each week
 2. Our TAs will go over some additional practice problems in recitation
- **At least 75% of the points on the in-class quizzes will come from questions that are identical or nearly identical to questions from these sources**

Logistics: Collaboration Policy

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- **On study materials and recitation handouts, you may collaborate freely, to any extent**
 - **However, you still have a duty to protect your work:** you may not post your solutions publicly/share your solutions with anyone outside of the course
- Collaboration on programming assignments is encouraged but must be documented
- **You must always write your own code/answers**
 - You may not re-use code/previous versions of the homework, whether your own or otherwise
- Good approach to collaborating on programming assignments:
 1. Collectively sketch pseudocode on an impermanent surface, then
 2. Disperse, erase all notes and start from scratch

Logistics: Technologies

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Syllabus>

- Piazza, for course discussion:
<https://piazza.com/class/lh7wb71rd8z7ct/>
- Gradescope, for submitting homework assignments:
<https://www.gradescope.com/courses/53741>
- Polleverywhere, for in-class participation:
<https://pollev.com/301601polls>
- Panopto, for lecture recordings:
<https://scs.hosted.panopto.com/Panopto/Pages/Sessions/List.aspx#folderID=%223c224789-15ee-41c1-a95f-affd012e5344%22>

Logistics: Lecture Schedule

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Schedule>

Schedule

Date	Topic	Slides	Readings/Resources
Mon, 5/15	Introduction: Notation & Problem Formulation		
Tue, 5/16	Decision Trees - Model Definition & Making Predictions		
Wed, 5/17	Decision Trees - Learning		
Mon, 5/22	Nearest Neighbors		
Tue, 5/23	Quiz 1: Decision Trees		
	Model Selection (Mini-lecture)		
Wed, 5/24	Perceptron		
Mon, 5/29	No Class (Memorial Day)		
Tue, 5/30	Quiz 2: KNN, Model Selection & Perceptron		
	Linear Regression (Mini-lecture)		
Wed, 5/31	Optimization for Machine Learning		

Logistics: Exam Schedule

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Schedule>

Schedule

Date	Topic	Slides	Readings/Resources
	⋮		
Fri, 6/23	Midterm Exam (Time and Location TBD)		
Mon, 6/26	No Class (Summer Break)		
	⋮		
Fri, 8/11	Final Exam (Time and Location TBD)		

Logistics: Recitations

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Recitations>

Recitations

Attendance at recitations is not required, but strongly encouraged. Recitations will be interactive and focus on problem solving; we strongly encourage you to actively participate. A problem sheet will usually be released prior to the recitation. If you are unable to attend one or you missed an important detail, feel free to stop by office hours to ask the TAs about the content that was covered. Of course, we also encourage you to exchange notes with your peers.

Date	Topic	Handout
Thu, 5/18	Recitation 1: Decision Trees	
Thu, 5/25	Recitation 2: KNN, Model Selection & Perceptron	
Thu, 6/01	Recitation 3: Linear Regression & Optimization	
Thu, 6/08	Recitation 4: MLE/MAP, Logistic Regression & Regularization	
Thu, 6/15	Recitation 5: Neural Networks	
Tue, 6/20	Midterm Practice Problem Review	
Thu, 6/22	Reading Day - Office Hours in lieu of Recitation	
Thu, 6/29	No Recitation (Summer Break)	
Thu, 7/06	Recitation 6: Deep Learning & Learning Theory	
Thu, 7/13	Recitation 7: Unsupervised Learning & Naive Bayes	
Thu, 7/20	Recitation 8: Graphical Models	
Thu, 7/27	Recitation 9: Reinforcement Learning	
Thu, 8/03	Recitation 10: Ensemble Methods	
Tue, 8/08	Final Practice Problem Review	
Thu, 8/10	Reading Day - Office Hours in lieu of Recitation	

Logistics: Programming Assignments

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Assignments>

Programming Assignments

Our programming assignments are an opportunity for you all to build and experiment with some of the models that we introduce in class. All programming assignments must be completed in Python and the responses to the empirical questions must be written in LaTeX. You will submit both your code and your answers to the empirical questions using [Gradescope](#); note that each assignment will have separate submissions for the code and the written portion.

Release Date	Topic	Files	Due Date
Mon, 5/15	PA0: Background Material		Thu, 5/18 at 11:59 PM
Thu, 5/18	PA1: Decision Trees		Thu, 5/25 at 11:59 PM
Thu, 5/25	PA2: KNN & Model Selection		Thu, 6/01 at 11:59 PM
Thu, 6/08	PA3: Logistic Regression		Thu, 6/15 at 11:59 PM
Thu, 6/15	PA4: Neural Networks		Thu, 7/13 at 11:59 PM
Thu, 7/13	PA5: Unsupervised Learning		Thu, 7/20 at 11:59 PM
Thu, 7/20	PA6: Graphical Models		Thu, 7/27 at 11:59 PM
Thu, 7/27	PA7: Reinforcement Learning		Thu, 8/03 at 11:59 PM

Logistics: Office Hours

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Calendar>

Course Calendar

10301/601 Office Hours (M23)

Today ◀ ▶ May 2023 ▾

Print Week Month Agenda ▾

Sun	Mon	Tue	Wed	Thu	Fri	Sat
30	May 1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31	Jun 1	2	3

Events shown in time zone: Eastern Time - New York

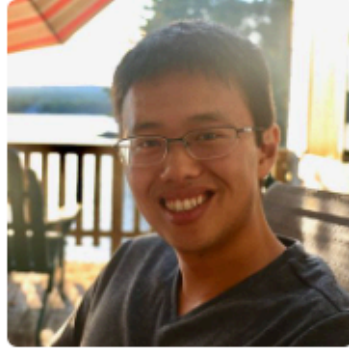
+ Google Calendar

Logistics: Staff

<https://www.cs.cmu.edu/~hchai2/courses/10601/#Staff>

Instructor

[Henry Chai](#)



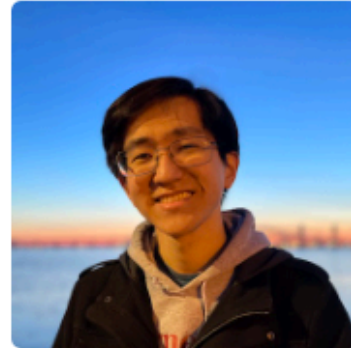
Education Associate

[Joshmin Ray](#)

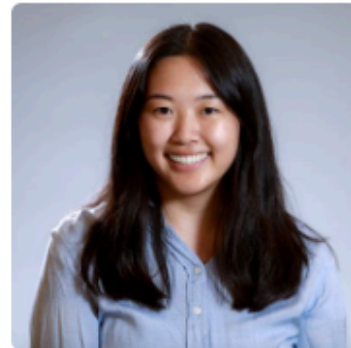


Teaching Assistants

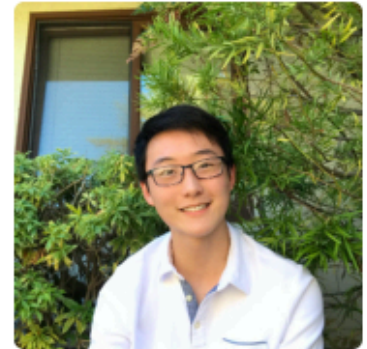
Alex Xie



Sofia Kwok



Andrew Wang



Tara Lakdawala



Our first Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the **training** dataset



- This classifier completely ignores the features...

Our first Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the **training** dataset

data points

labels

Heart Disease?	Predictions
No	Yes
No	Yes
Yes	Yes
Yes	Yes
Yes	Yes

- The training error rate is $2/5$

Our second Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the **training** dataset, predict its corresponding label; otherwise, predict the majority vote

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

Our second Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the **training** dataset, predict its corresponding label; otherwise, predict the majority vote

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
Yes	Low	Normal	No	No
No	Medium	Normal	No	No
No	Low	Abnormal	Yes	Yes
Yes	Medium	Normal	Yes	Yes
Yes	High	Abnormal	Yes	Yes

- The training error rate is 0!

Is the memorizer learning?

Yes

No

Our second Machine Learning Classifier

- A **classifier** is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the **training** dataset, predict its corresponding label; otherwise, predict the majority vote
- The memorizer (typically) does not **generalize** well, i.e., it does not perform well on unseen data points
- In some sense, good generalization, i.e., the ability to make accurate predictions given a small training dataset, is the whole point of machine learning!