

10-301/601: Introduction to Machine Learning

Lecture 3 – Decision Trees: Learning

Henry Chai

5/17/23

Front Matter

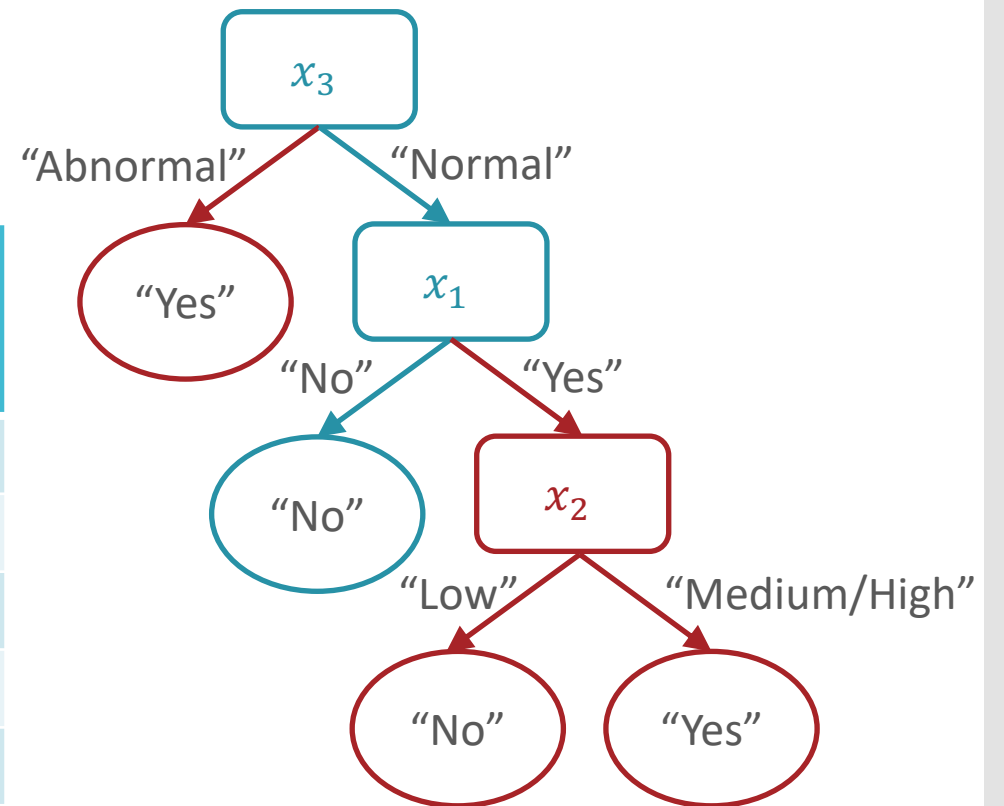
- Announcements:
 - PA0 released 5/15, due 5/18 (tomorrow!) at 11:59 PM
 - You must complete all assignments using LaTeX; see [this Piazza post](#) for details and a few LaTeX tutorials
 - PA1 released 5/18 (tomorrow!)
 - Recitation tomorrow will cover
 - Programming tips to help you with PA1
 - Practice problems for Quiz 1 on 5/23
 - Recitations are optional but **they will not be recorded**; solutions will be made available afterwards
- Recommended Readings:
 - Daumé III, [Chapter 1: Decision Trees](#)

Recall: Decision Stumps Questions

1. How can we pick which feature to split on?
2. Why stop at just one feature?

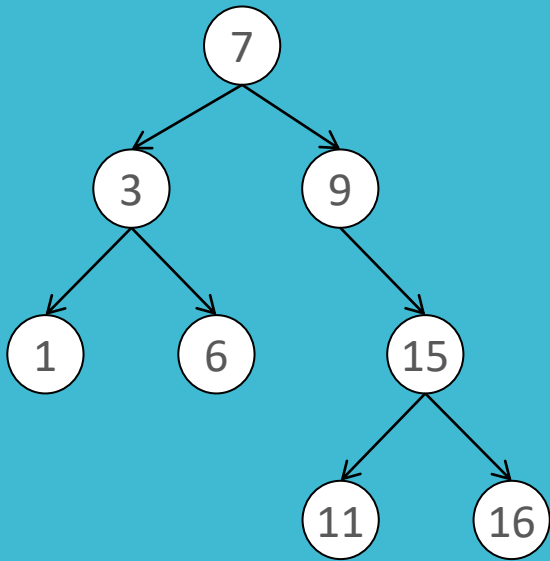
From Decision Stump to Decision Tree

| x_1 Family History | x_2 Resting Blood Pressure | x_3 Cholesterol | y Heart Disease? |
|-------------------------|---------------------------------|----------------------|-----------------------|
| Yes | Low | Normal | No |
| No | Medium | Normal | No |
| No | Low | Abnormal | Yes |
| Yes | Medium | Normal | Yes |
| Yes | High | Abnormal | Yes |
| No | High | Normal | No |



Decision Tree Prediction: Pseudocode

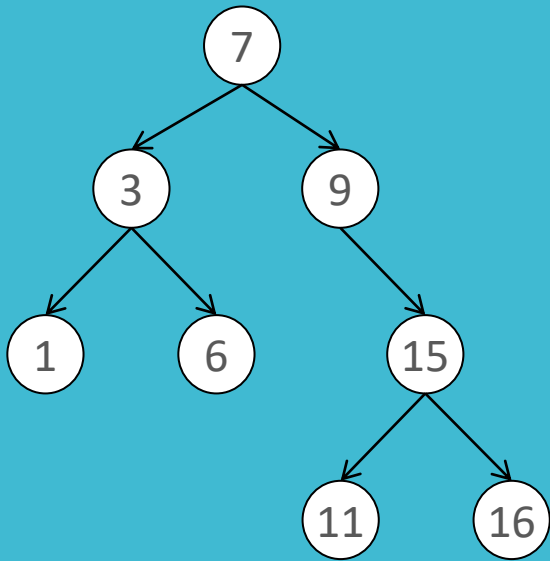
Background: Recursion



- A **binary search tree** (BST) consists of nodes, where each node:
 - has a value, v
 - up to 2 children, a left descendant and a right descendant
 - all its left descendants have values less than v and its right descendants have values greater than v
- We like BSTs because they permit search in $O(\log(n))$ time, assuming n nodes in the tree

```
def contains_iterative(node, key):  
    cur = node  
    while true:  
        if key < cur.value & cur.left != null:  
            cur = cur.left  
        else if cur.value < key & cur.right != null:  
            cur = cur.right  
        else:  
            break  
    return key == cur.value
```

Background: Recursion



- A **binary search tree** (BST) consists of nodes, where each node:
 - has a value, v
 - up to 2 children, a left descendant and a right descendant
 - all its left descendants have values less than v and its right descendants have values greater than v
- We like BSTs because they permit search in $O(\log(n))$ time, assuming n nodes in the tree

```
def contains_recursive(node, key):  
    if key < node.value & node.left != null:  
        return contains(node.left, key)  
    else if node.value < key & node.right != null:  
        return contains(node.right, key)  
    else:  
        return key == node.value
```

Decision Tree: Pseudocode

```
def train( $\mathcal{D}$ ):  
    store root = tree_recurse( $\mathcal{D}$ )  
def tree_recurse( $\mathcal{D}'$ ):  
    q = new node()  
    base case – if (SOME CONDITION):  
    recursion – else:  
        find best attribute to split on,  $x_d$   
        q.split =  $x_d$   
        for  $v$  in  $V(x_d)$ , all possible values of  $x_d$ :  
             $\mathcal{D}_v = \{(x^{(n)}, y^{(n)}) \in \mathcal{D} \mid x_d^{(n)} = v\}$   
            q.children( $v$ ) = tree_recurse( $\mathcal{D}_v$ )  
    return q
```


Decision Tree: Pseudocode

```
def train( $\mathcal{D}$ ):  
    store root = tree_recurse( $\mathcal{D}$ )  
def tree_recurse( $\mathcal{D}'$ ):  
    q = new node()  
    base case - if ( $\mathcal{D}'$  is empty OR  
        all labels in  $\mathcal{D}'$  are the same OR  
        all features in  $\mathcal{D}'$  are identical OR  
        some other stopping criterion):  
        q.label = majority_vote( $\mathcal{D}'$ )  
  
    recursion - else:  
        return q
```

Decision Tree: Example – How is Henry getting to work?

- Label: mode of transportation
 - $y \in \mathcal{Y} = \{\text{Bike, Drive, Bus}\}$
- Features: 4 categorical features
 - Is it raining? $x_1 \in \{\text{Rain, No Rain}\}$
 - When am I leaving (relative to rush hour)?
 $x_2 \in \{\text{Before, During, After}\}$
 - What am I bringing?
 $x_3 \in \{\text{Backpack, Lunchbox, Both}\}$
 - Am I tired? $x_4 \in \{\text{Tired, Not Tired}\}$

Data

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
| Rain | After | Lunchbox | Tired | Drive |
| No Rain | Before | Backpack | Tired | Bike |
| No Rain | Before | Lunchbox | Not Tired | Bus |
| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Backpack | Not Tired | Bus |
| No Rain | During | Both | Tired | Drive |
| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Backpack | Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Both | Tired | Drive |
| No Rain | After | Lunchbox | Not Tired | Bus |

Which feature would we split on first using mutual information as the splitting criterion?

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
| Rain | After | Lunchbox | Tired | Drive |
| No Rain | Before | Backpack | Tired | Bike |
| No Rain | Before | Lunchbox | Not Tired | Bus |
| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Backpack | Not Tired | Bus |
| No Rain | During | Both | Tired | Drive |
| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Backpack | Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Both | Tired | Drive |
| No Rain | After | Lunchbox | Not Tired | Bus |

Recall:

$$H(S) = - \sum_{v \in V(S)} \frac{|S_v|}{|S|} \log_2 \left(\frac{|S_v|}{|S|} \right)$$

$H(Y)$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
| Rain | After | Lunchbox | Tired | Drive |
| No Rain | Before | Backpack | Tired | Bike |
| No Rain | Before | Lunchbox | Not Tired | Bus |
| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Backpack | Not Tired | Bus |
| No Rain | During | Both | Tired | Drive |
| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Backpack | Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Both | Tired | Drive |
| No Rain | After | Lunchbox | Not Tired | Bus |

Recall:

$$H(S) = - \sum_{v \in V(S)} \frac{|S_v|}{|S|} \log_2 \left(\frac{|S_v|}{|S|} \right)$$

$$H(Y) = - \frac{3}{16} \log_2 \left(\frac{3}{16} \right)$$

$$- \frac{6}{16} \log_2 \left(\frac{6}{16} \right)$$

$$- \frac{7}{16} \log_2 \left(\frac{7}{16} \right)$$

$$\approx 1.5052$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
| Rain | After | Lunchbox | Tired | Drive |
| No Rain | Before | Backpack | Tired | Bike |
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| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Backpack | Not Tired | Bus |
| No Rain | During | Both | Tired | Drive |
| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Backpack | Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Both | Tired | Drive |
| No Rain | After | Lunchbox | Not Tired | Bus |

Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

$$I(x_1, Y) =$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
| Rain | After | Lunchbox | Tired | Drive |
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| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Backpack | Not Tired | Bus |
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| No Rain | After | Both | Tired | Drive |
| No Rain | After | Lunchbox | Not Tired | Bus |

Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) \left(H(Y_{x_d=v}) \right)$$

$$I(x_1, Y) \approx 1.5052$$

$$- \frac{6}{16} \left(-\frac{1}{2} \log_2 \left(\frac{1}{2} \right) - \frac{1}{2} \log_2 \left(\frac{1}{2} \right) \right)$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
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Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

$$I(x_1, Y) \approx 1.5052$$

$$- \frac{6}{16} (1)$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
| Rain | After | Backpack | Tired | Bus |
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| No Rain | During | Backpack | Not Tired | Bus |
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Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) \left(H(Y_{x_d=v}) \right)$$

$$I(x_1, Y) \approx 1.5052$$

$$- \frac{6}{16} (1)$$

$$- \frac{10}{16} \left(-\frac{3}{10} \log_2 \left(\frac{3}{10} \right) \right)$$

$$- \frac{3}{10} \log_2 \left(\frac{3}{10} \right) - \frac{4}{10} \log_2 \left(\frac{4}{10} \right)$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Not Tired | Bus |
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Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

$$I(x_1, Y) \approx 1.5052$$

$$- \frac{6}{16} (1)$$

$$- \frac{10}{16} (1.5710)$$

$$\approx 0.1482$$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
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Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

| $I(x_d, Y)$ | |
|-------------|--------|
| x_1 | 0.1482 |
| x_2 | 0.1302 |
| x_3 | 0.5358 |
| x_4 | 0.5576 |

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Not Tired | Bus |
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Recall: $I(x_d; Y) = H(Y)$

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| x_3 | 0.5358 |
| x_4 | 0.5576 |

| x_1 | x_2 | x_3 | x_4 | y |
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| Rain | Before | Both | Tired | Drive |
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Recall: $I(x_d; Y) = H(Y)$

$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

| $I(x_d, Y)$ | |
|-------------|--------|
| x_1 | 0.1482 |
| x_2 | 0.1302 |
| x_3 | 0.5358 |
| x_4 | 0.5576 |

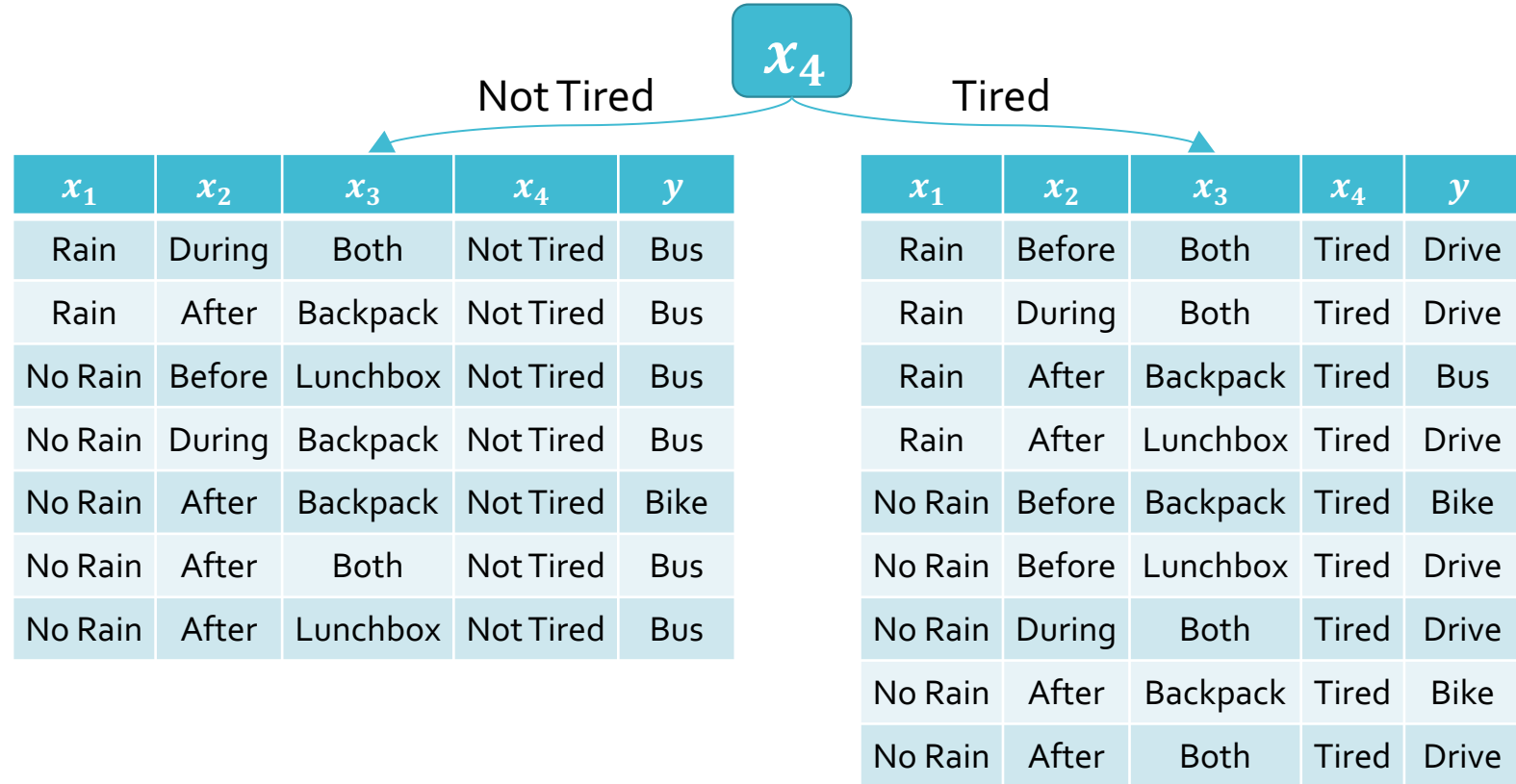
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
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| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Lunchbox | Not Tired | Bus |
| Rain | Before | Both | Tired | Drive |
| Rain | During | Both | Tired | Drive |
| Rain | After | Backpack | Tired | Metro |
| Rain | After | Lunchbox | Tired | Drive |
| No Rain | Before | Backpack | Tired | Bike |
| No Rain | Before | Lunchbox | Tired | Drive |
| No Rain | During | Both | Tired | Drive |
| No Rain | After | Backpack | Tired | Bike |
| No Rain | After | Both | Tired | Drive |

Recall: $I(x_d; Y) = H(Y)$

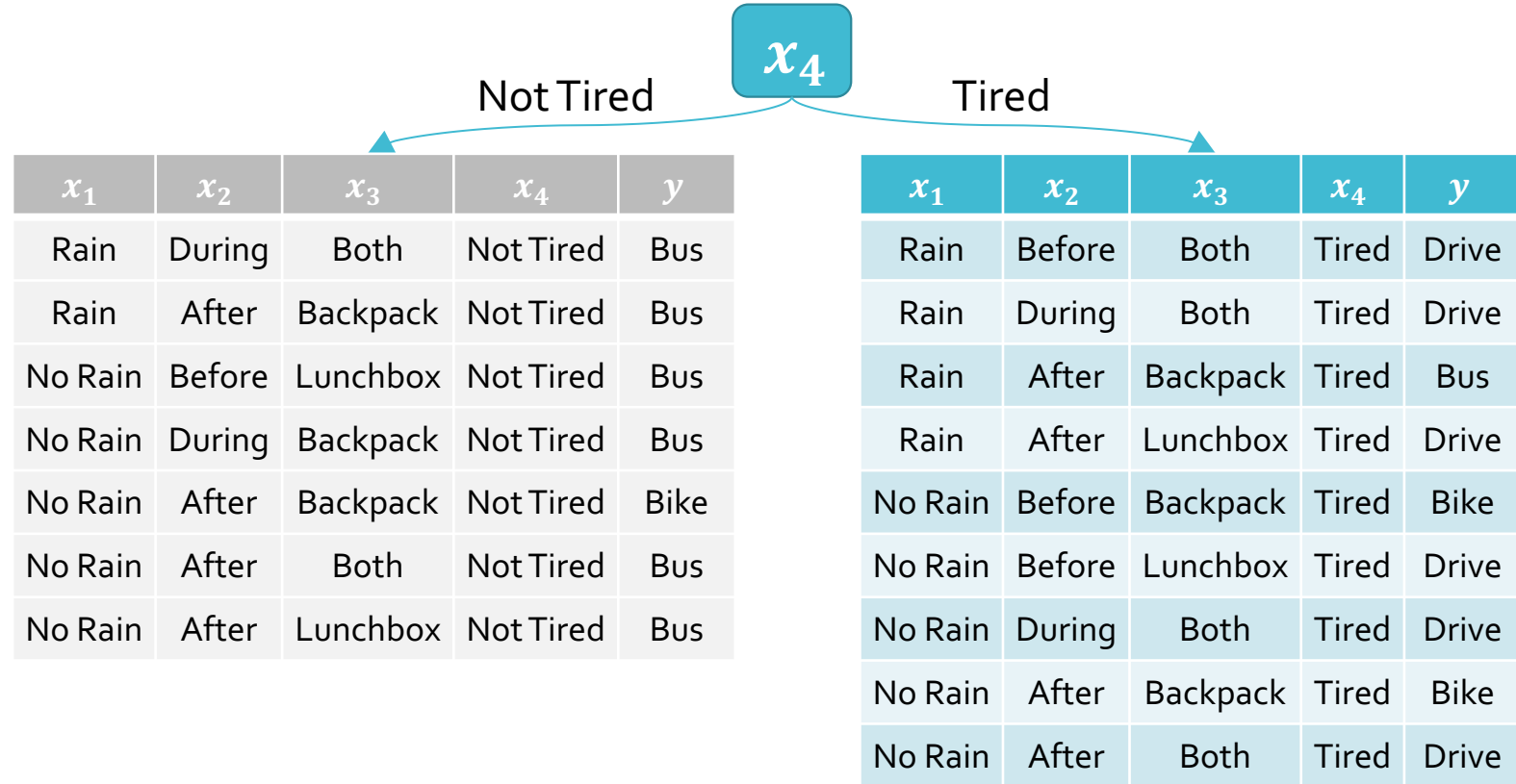
$$- \sum_{v \in V(x_d)} (f_v) (H(Y_{x_d=v}))$$

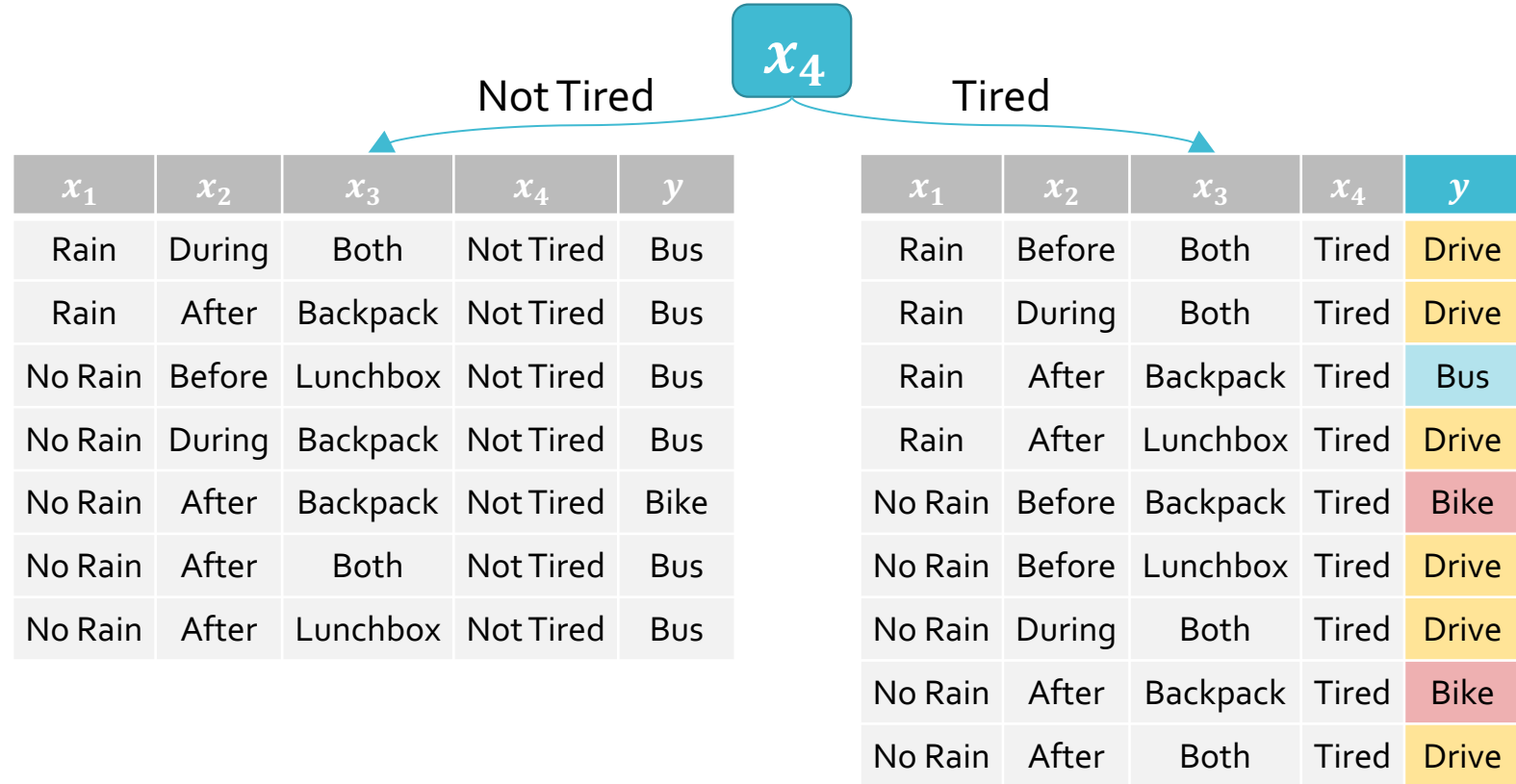
| $I(x_d, Y)$ | |
|-------------|--------|
| x_1 | 0.1482 |
| x_2 | 0.1302 |
| x_3 | 0.5358 |
| x_4 | 0.5576 |

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Both | Not Tired | Bus |
| Rain | After | Backpack | Not Tired | Bus |
| No Rain | Before | Lunchbox | Not Tired | Bus |
| No Rain | During | Backpack | Not Tired | Bus |
| No Rain | After | Backpack | Not Tired | Bike |
| No Rain | After | Both | Not Tired | Bus |
| No Rain | After | Lunchbox | Not Tired | Bus |
| Rain | Before | Both | Tired | Drive |
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| Rain | After | Backpack | Tired | Bus |
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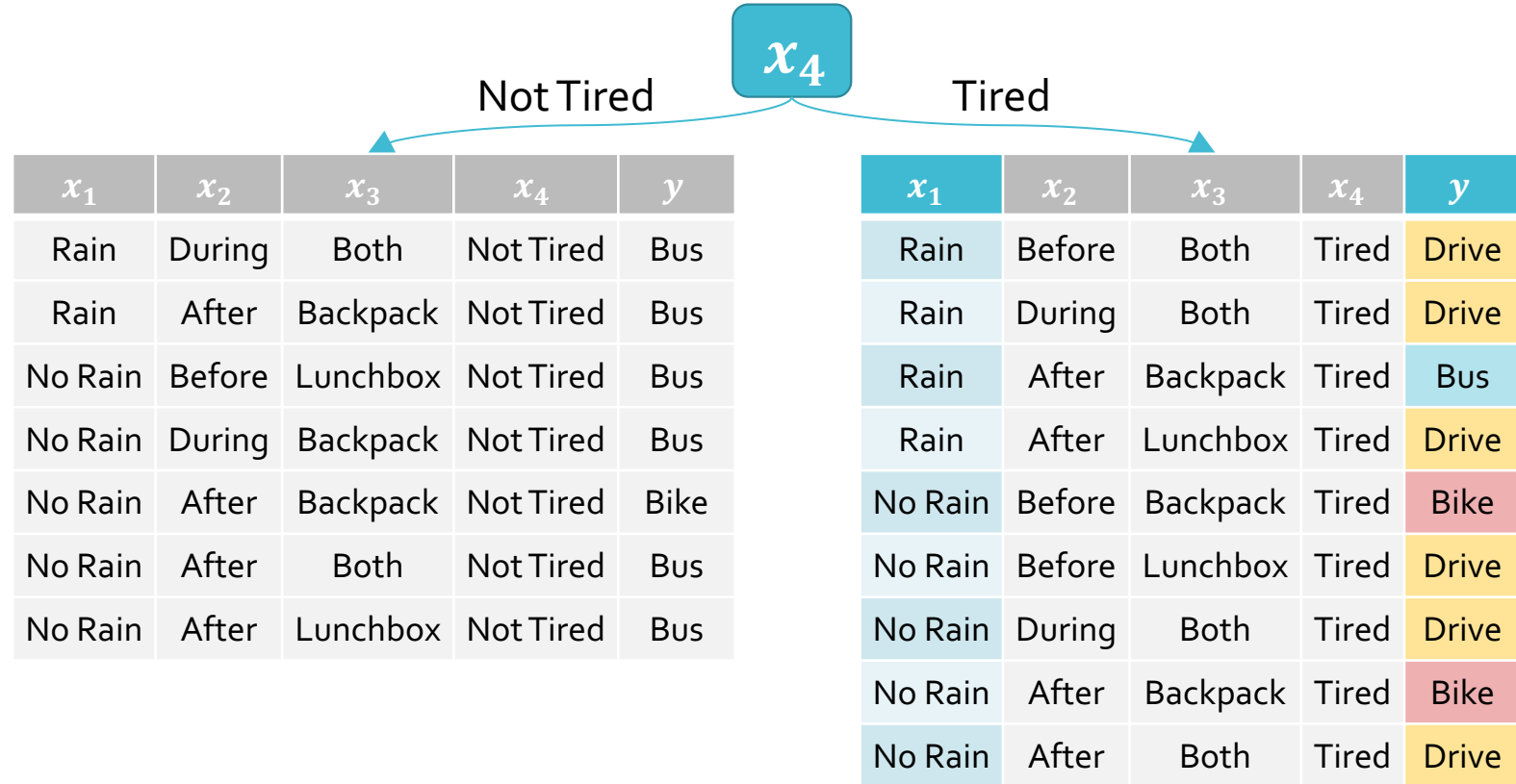


Decision Tree: Example

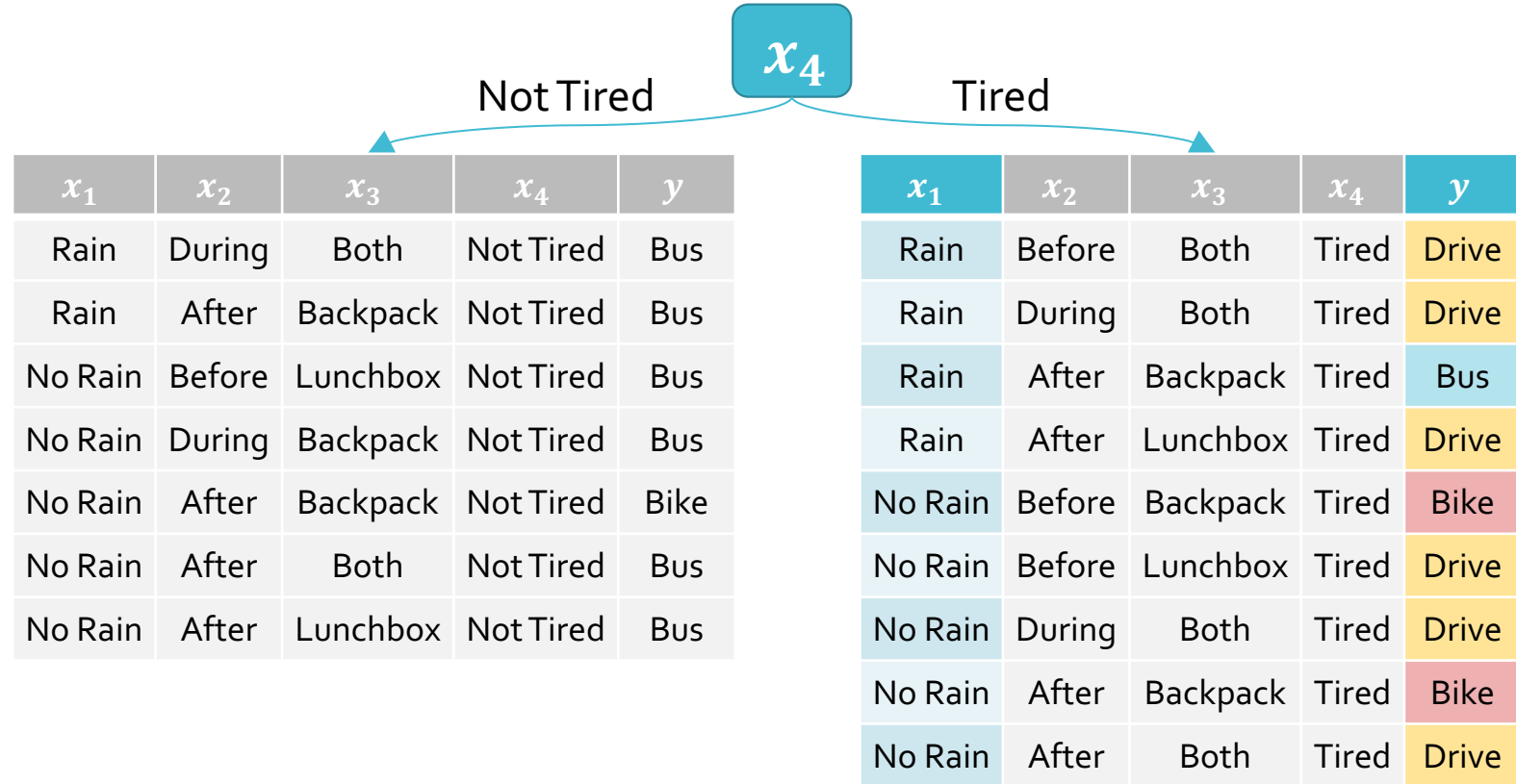




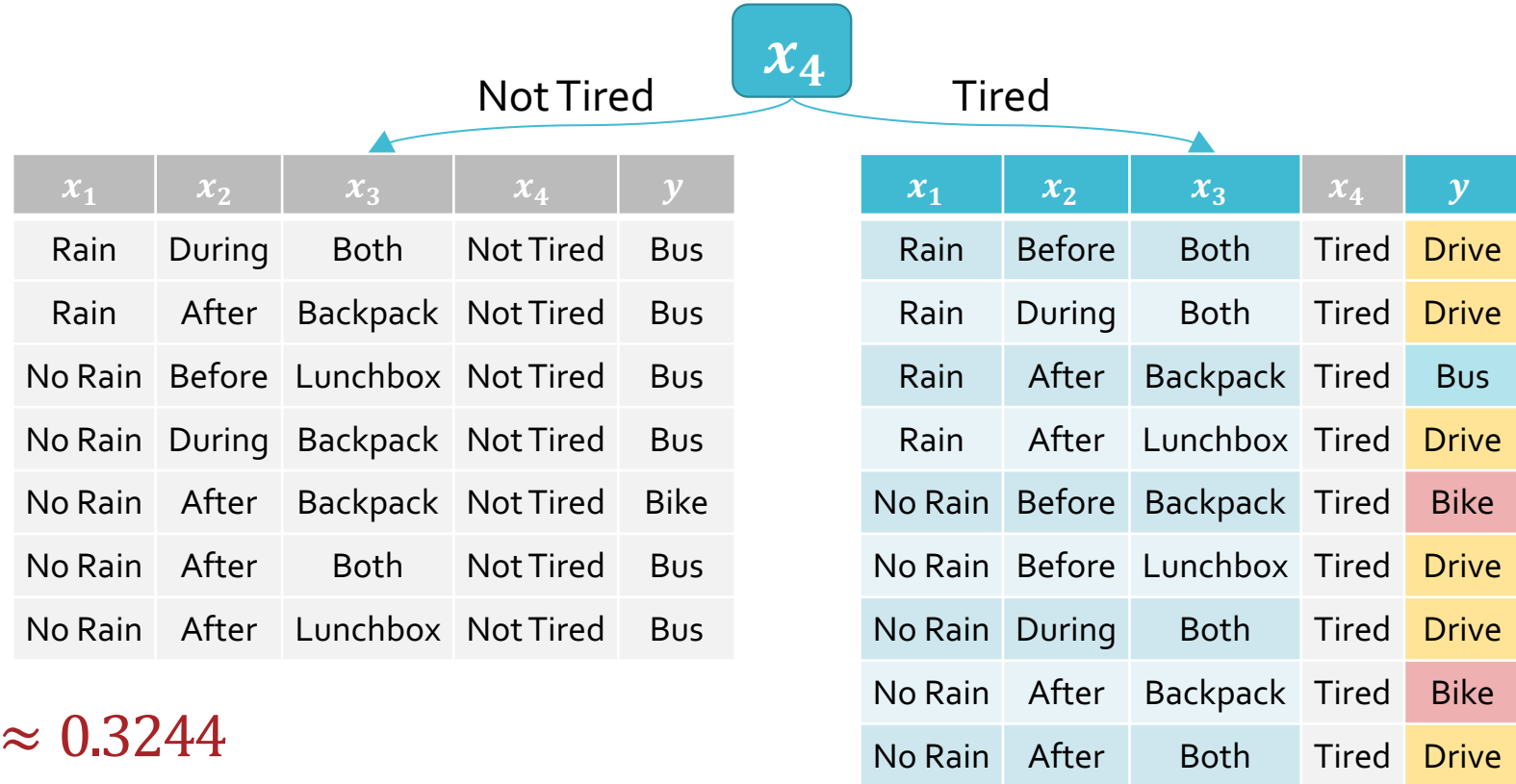
$$H(Y_{x_4=\text{Tired}}) = -\frac{6}{9} \log_2 \frac{6}{9} - \frac{2}{9} \log_2 \frac{2}{9} - \frac{1}{9} \log_2 \frac{1}{9} \approx 1.2244$$



$$I(x_1, Y_{x_4=\text{Tired}}) = H(Y_{x_4=\text{Tired}}) - \frac{4}{9}H(Y_{x_4=\text{Tired}}, x_1=\text{Rain}) - \frac{5}{9}H(Y_{x_4=\text{Tired}}, x_1=\text{No Rain})$$



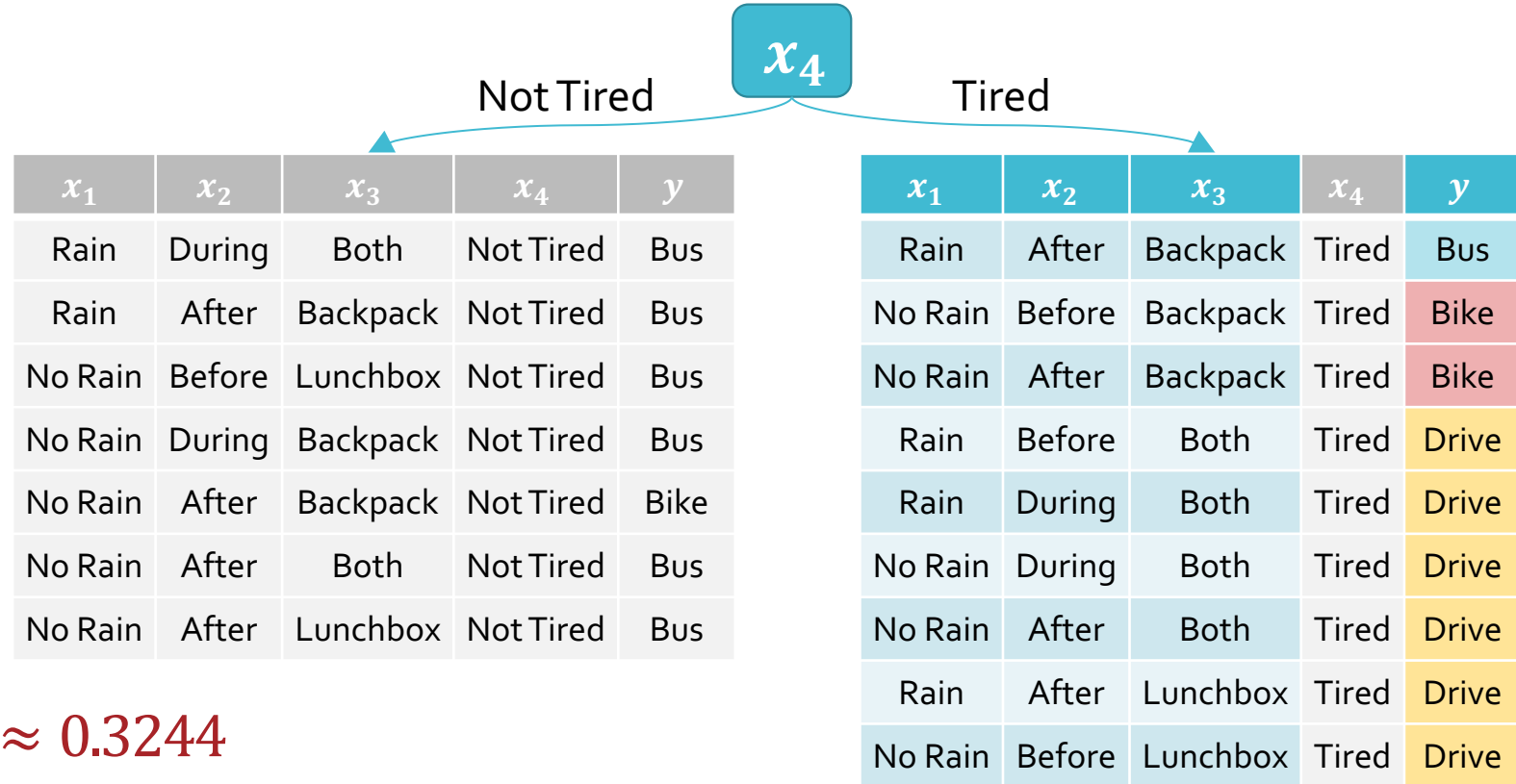
$$I(x_1, Y_{x_4=\text{Tired}}) \approx 1.2244 - \frac{4}{9}(0.8113) - \frac{5}{9}(0.9710) \approx 0.3244$$



$$I(x_1, Y_{x_4=\text{Tired}}) \approx 0.3244$$

$$I(x_2, Y_{x_4=\text{Tired}}) \approx 0.2516$$

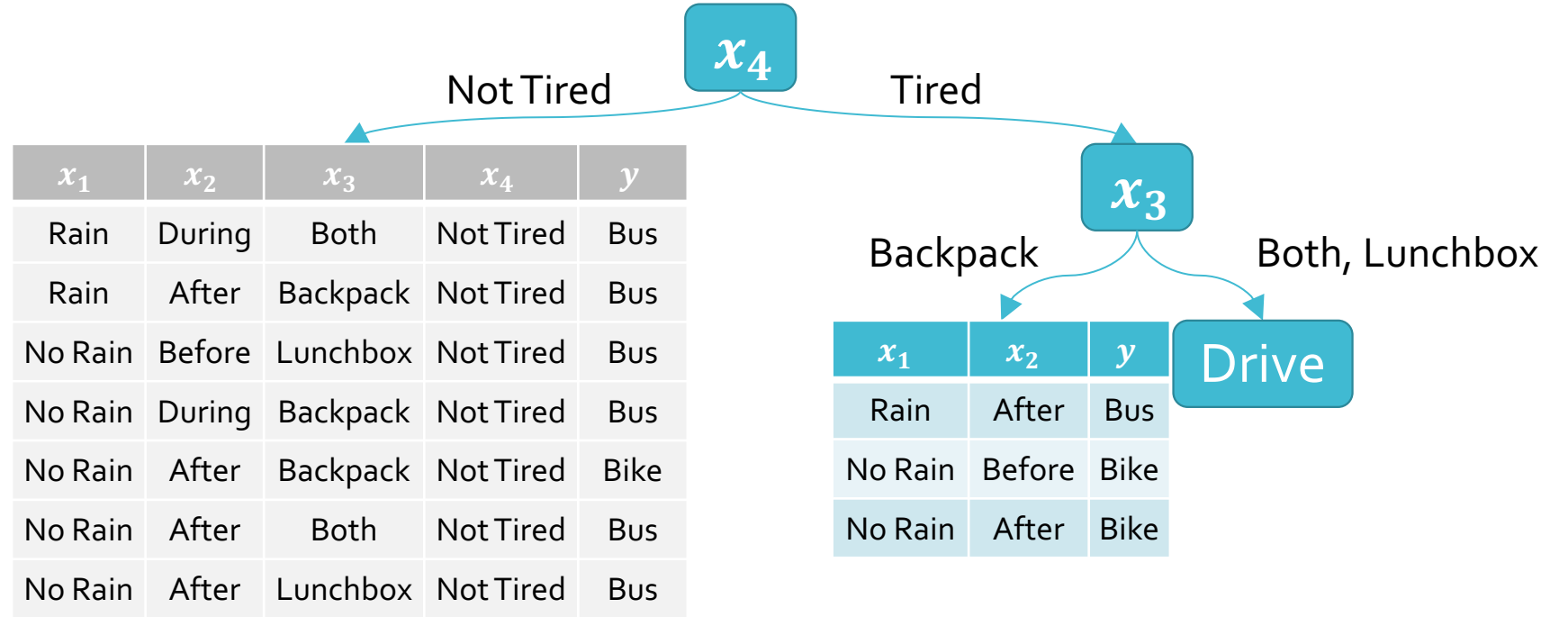
$$I(x_3, Y_{x_4=\text{Tired}}) \approx \mathbf{0.9183}$$



$$I(x_1, Y_{x_4=\text{Tired}}) \approx 0.3244$$

$$I(x_2, Y_{x_4=\text{Tired}}) \approx 0.2516$$

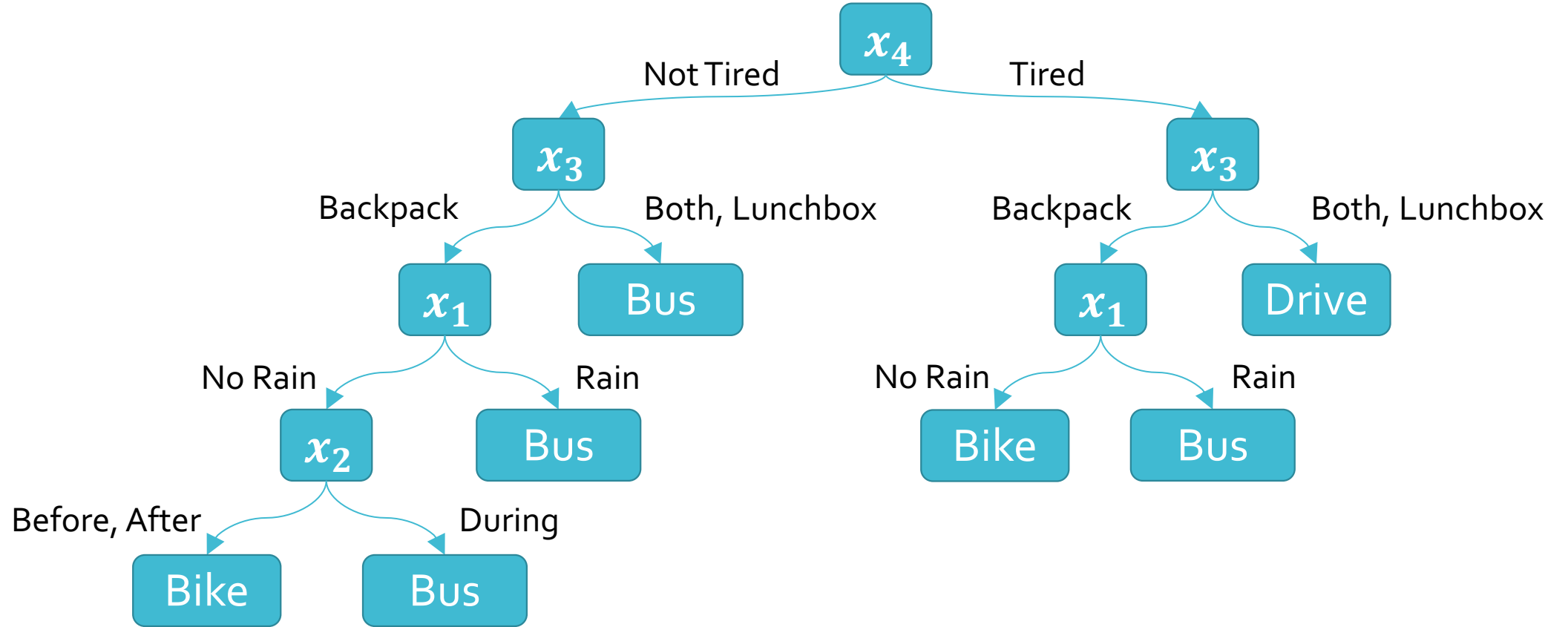
$$I(x_3, Y_{x_4=\text{Tired}}) \approx \mathbf{0.9183}$$



$$I(x_1, Y_{x_4=\text{Tired}}) \approx 0.3244$$

$$I(x_2, Y_{x_4=\text{Tired}}) \approx 0.2516$$

$$I(x_3, Y_{x_4=\text{Tired}}) \approx \mathbf{0.9183}$$



Untitled survey

0 done

 **0 underway**

True or False: if we use mutual information maximization as the splitting criterion, we will always learn the shortest possible decision tree with zero training error.

True

False

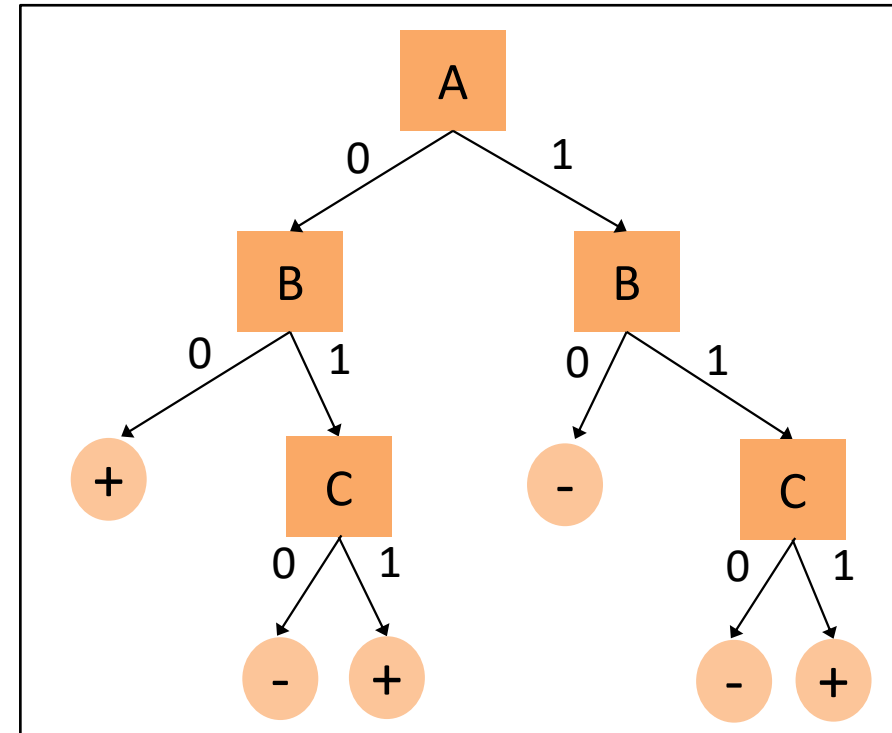
True or False: if we use training error minimization as the splitting criterion, we will always learn the shortest possible decision tree with zero training error.

True

False

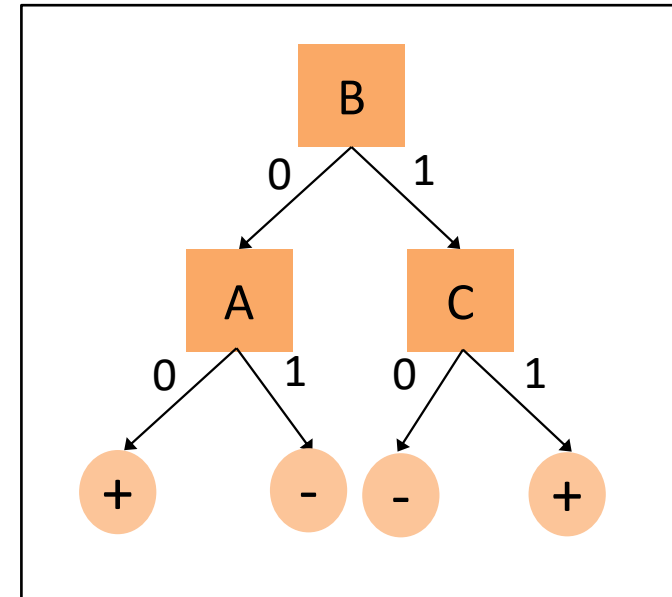
Given this dataset, if you used training error rate as the splitting criterion, you would learn this tree...

| <i>A</i> | <i>B</i> | <i>C</i> | <i>y</i> |
|----------|----------|----------|----------|
| 0 | 0 | 0 | + |
| 0 | 0 | 1 | + |
| 0 | 1 | 0 | - |
| 0 | 1 | 1 | + |
| 1 | 0 | 0 | - |
| 1 | 0 | 1 | - |
| 1 | 1 | 0 | - |
| 1 | 1 | 1 | + |



... but there actually exists a shorter decision tree with zero training error!

| <i>A</i> | <i>B</i> | <i>C</i> | <i>y</i> |
|----------|----------|----------|----------|
| 0 | 0 | 0 | + |
| 0 | 0 | 1 | + |
| 0 | 1 | 0 | - |
| 0 | 1 | 1 | + |
| 1 | 0 | 0 | - |
| 1 | 0 | 1 | - |
| 1 | 1 | 0 | - |
| 1 | 1 | 1 | + |



Decision Trees: Inductive Bias

- The **inductive bias** of a machine learning algorithm is the principal by which it generalizes to unseen examples
- What is the inductive bias of the ID3 algorithm i.e., decision tree learning with mutual information maximization as the splitting criterion?
 - Try to find the smallest tree that achieves a **training error rate of 0** with high mutual information features at the top
- Occam's razor: try to find the "simplest" (e.g., smallest decision tree) classifier that explains the training dataset

Decision Trees: Pros & Cons

- Pros
 - Interpretable
 - Efficient (computational cost and storage)
 - Can be used for classification and regression tasks
 - Compatible with categorical and real-valued features
- Cons
 - Learned greedily: each split only considers the immediate impact on the splitting criterion
 - Not guaranteed to find the smallest (fewest number of splits) tree that achieves a training error rate of 0.
 - Liable to overfit!

Real-Valued Features: Example - x = Outside Temperature (°F)

| x | y |
|-----|-------|
| 74 | Drive |
| 55 | Metro |
| 63 | Bike |
| 33 | Drive |
| 80 | Drive |
| 81 | Drive |
| 44 | Metro |
| 45 | Metro |
| 78 | Drive |
| 51 | Metro |



| x | y |
|-----|-------|
| 33 | Drive |
| 44 | Metro |
| 45 | Metro |
| 51 | Metro |
| 55 | Metro |
| 63 | Bike |
| 74 | Drive |
| 78 | Drive |
| 80 | Drive |
| 81 | Drive |

← $x < 38.5$

Real-Valued Features: Example - x = Outside Temperature (°F)

| x | y |
|-----|-------|
| 74 | Drive |
| 55 | Metro |
| 63 | Bike |
| 33 | Drive |
| 80 | Drive |
| 81 | Drive |
| 44 | Metro |
| 45 | Metro |
| 78 | Drive |
| 51 | Metro |



| x | y |
|-----|-------|
| 33 | Drive |
| 44 | Metro |
| 45 | Metro |
| 51 | Metro |
| 55 | Metro |
| 63 | Bike |
| 74 | Drive |
| 78 | Drive |
| 80 | Drive |
| 81 | Drive |

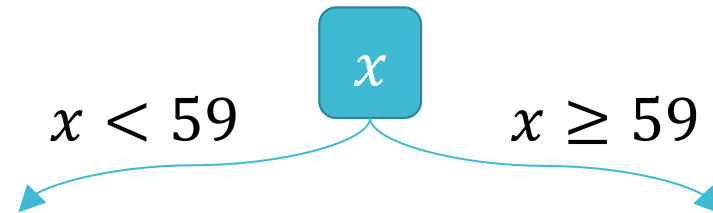
← $x < 44.5$

Real-Valued Features: Example - x = Outside Temperature ($^{\circ}\text{F}$)

| x | y |
|-----|-------|
| 74 | Drive |
| 55 | Metro |
| 63 | Bike |
| 33 | Drive |
| 80 | Drive |
| 81 | Drive |
| 44 | Metro |
| 45 | Metro |
| 78 | Drive |
| 51 | Metro |



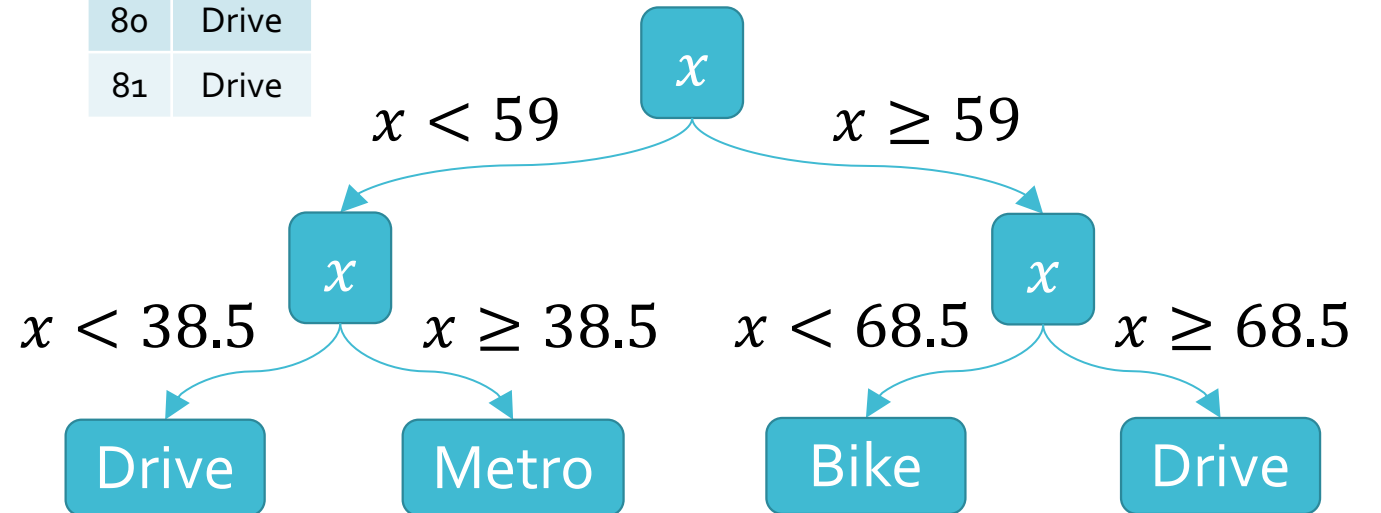
| x | y |
|-----|-------|
| 33 | Drive |
| 44 | Metro |
| 45 | Metro |
| 51 | Metro |
| 55 | Metro |
| 63 | Bike |
| 74 | Drive |
| 78 | Drive |
| 80 | Drive |
| 81 | Drive |



Real-Valued Features: Example - x = Outside Temperature ($^{\circ}\text{F}$)

| x | y |
|-----|-------|
| 74 | Drive |
| 55 | Metro |
| 63 | Bike |
| 33 | Drive |
| 80 | Drive |
| 81 | Drive |
| 44 | Metro |
| 45 | Metro |
| 78 | Drive |
| 51 | Metro |

| x | y |
|-----|-------|
| 33 | Drive |
| 44 | Metro |
| 45 | Metro |
| 51 | Metro |
| 55 | Metro |
| 63 | Bike |
| 74 | Drive |
| 78 | Drive |
| 80 | Drive |
| 81 | Drive |



Decision Trees: Pros & Cons

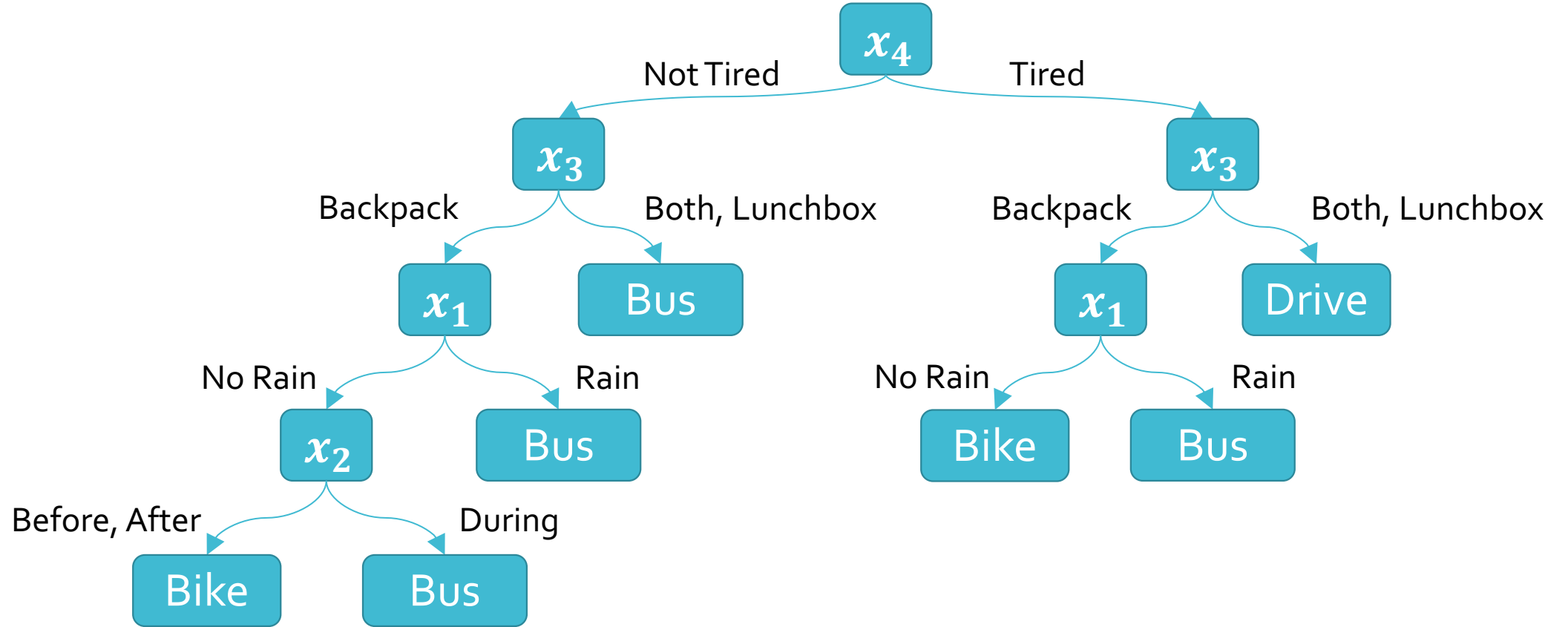
- Pros
 - Interpretable
 - Efficient (computational cost and storage)
 - Can be used for classification and regression tasks
 - Compatible with categorical and real-valued features
- Cons
 - Learned greedily: each split only considers the immediate impact on the splitting criterion
 - Not guaranteed to find the smallest (fewest number of splits) tree that achieves a training error rate of 0.
 - Liable to overfit!

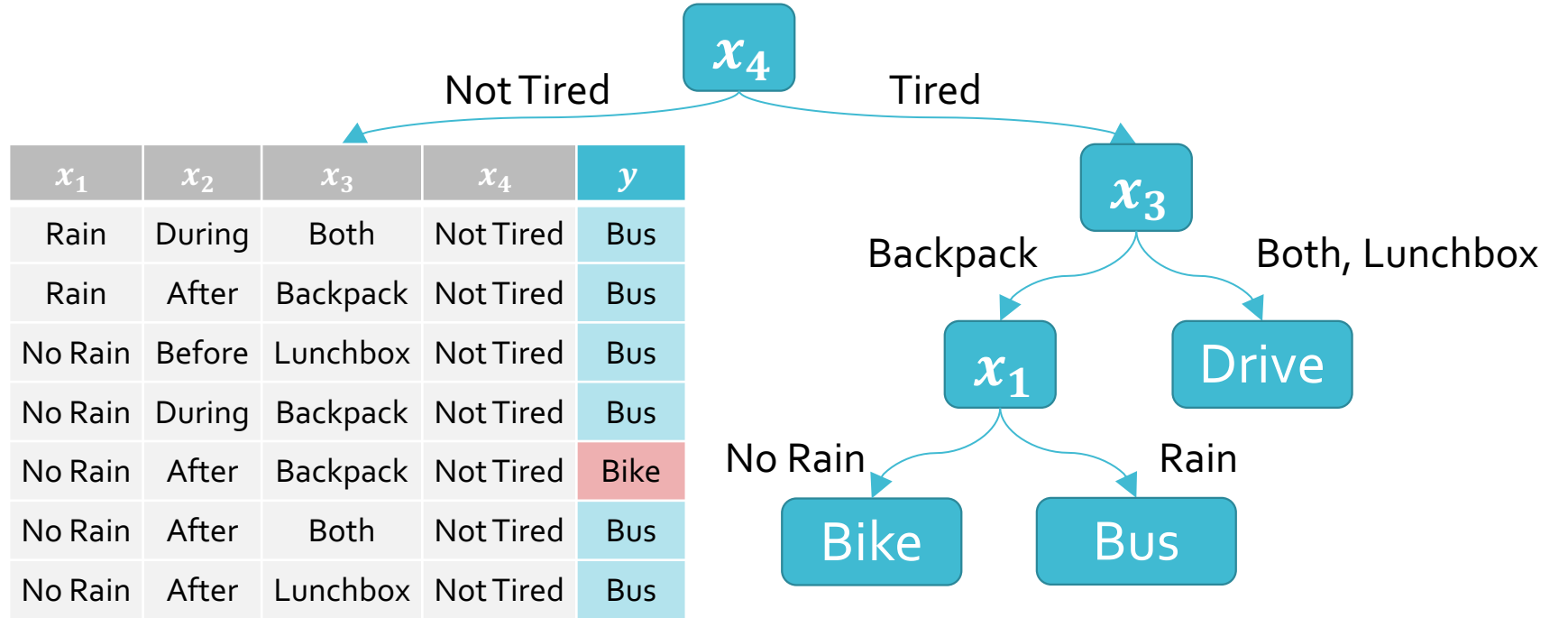
Overfitting

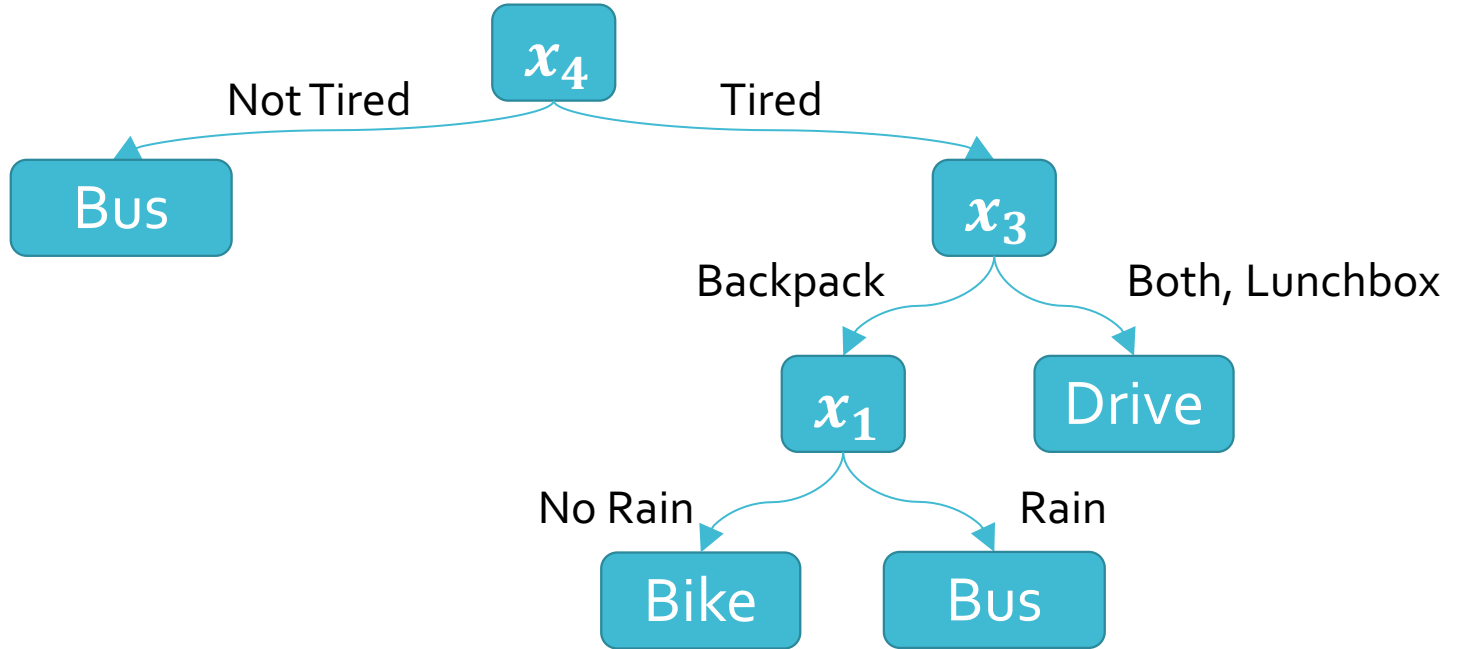
- Overfitting occurs when the classifier (or model)...
 - is too complex
 - fits noise or “outliers” in the training dataset as opposed to the actual pattern of interest
 - doesn’t have enough inductive bias pushing it to generalize
- Underfitting occurs when the classifier (or model)...
 - is too simple
 - can’t capture the actual pattern of interest in the training dataset
 - has too much inductive bias

Different Kinds of Error

- Training error rate = $err(h, \mathcal{D}_{train})$
- Test error rate = $err(h, \mathcal{D}_{test})$
- True error rate = $err(h)$
 - = the error rate of h on all possible examples
 - In machine learning, this is the quantity that we care about but, in most cases, it is unknowable.
- Overfitting occurs when $err(h) > err(h, \mathcal{D}_{train})$
 - $err(h) - err(h, \mathcal{D}_{train})$ can be thought of as a measure of overfitting

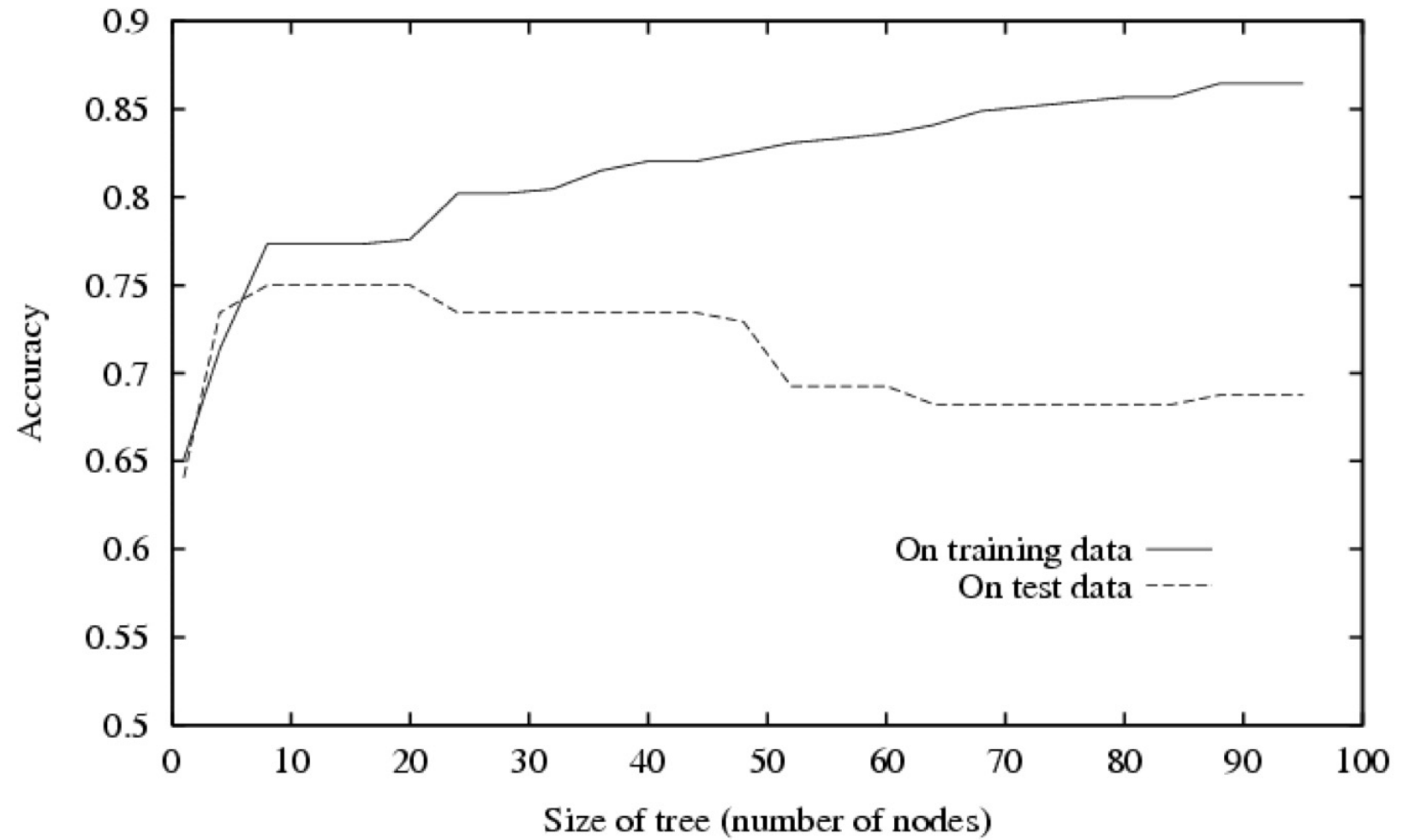






This tree only misclassifies one training data point!

Overfitting in Decision Trees



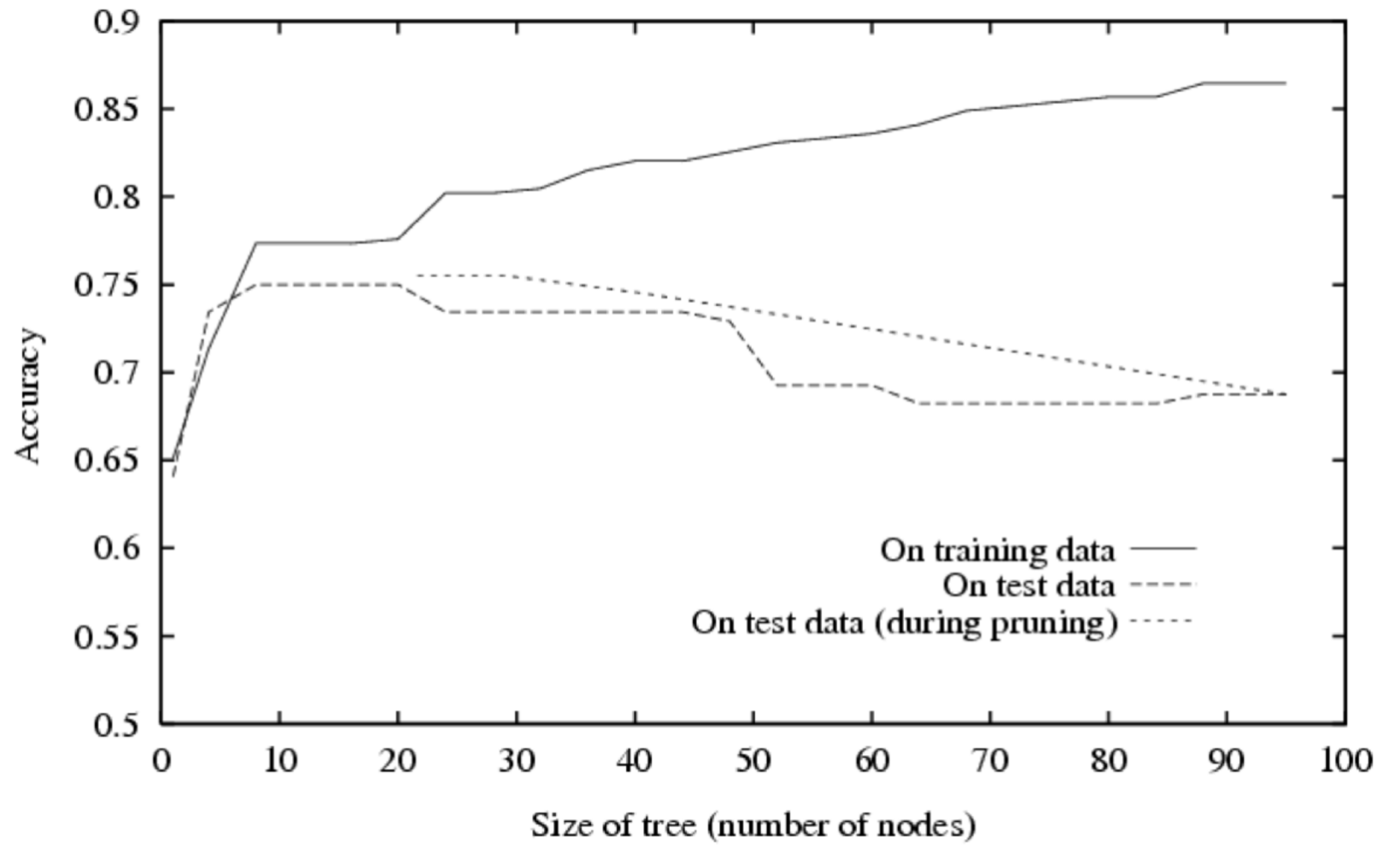
Combatting Overfitting in Decision Trees

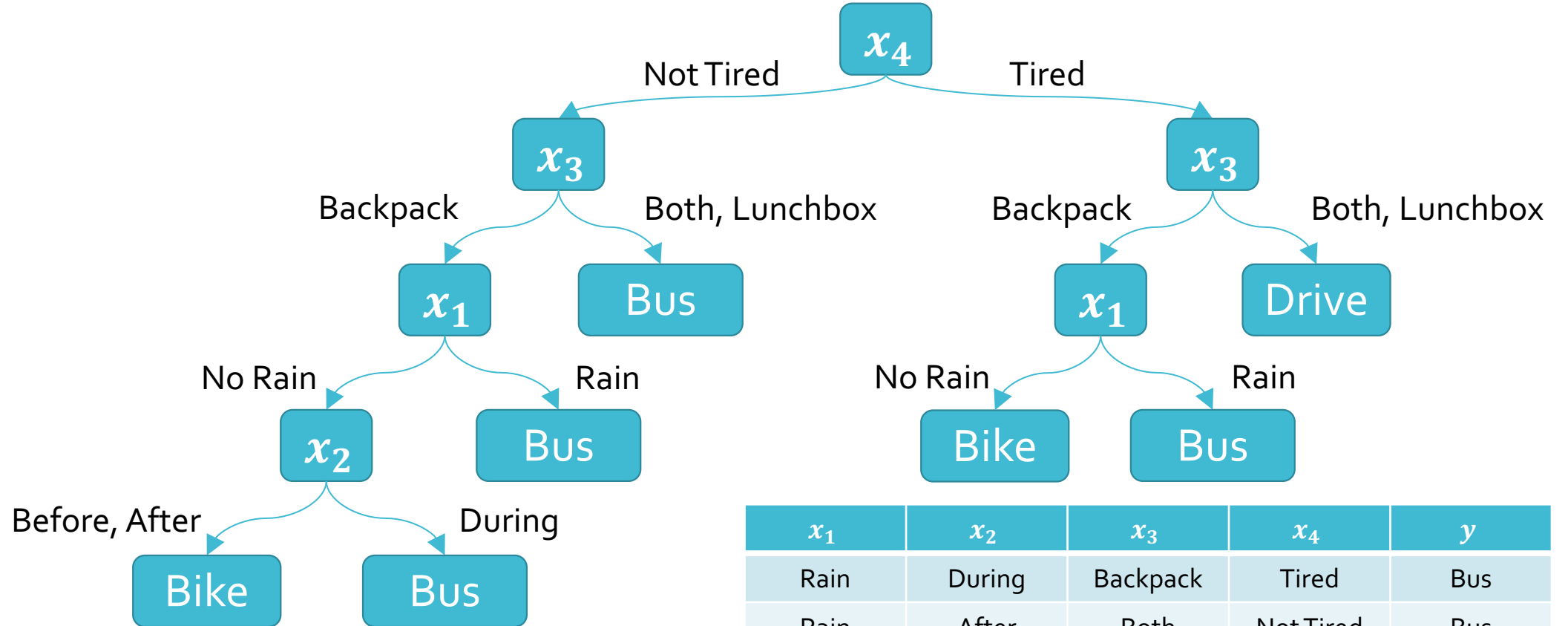
- Heuristics:
 - Do not split leaves past a fixed depth, δ
 - Do not split leaves with fewer than c data points
 - Do not split leaves where the maximal information gain is less than τ
- Take a majority vote in impure leaves

Combatting Overfitting in Decision Trees

- Pruning:
 1. First, learn a decision tree
 2. Then, evaluate each split using a “validation” dataset by comparing the validation error rate with and without that split
 3. Greedily remove the split that most decreases the validation error rate
 - Break ties in favor of smaller trees
 4. Stop if no split is removed

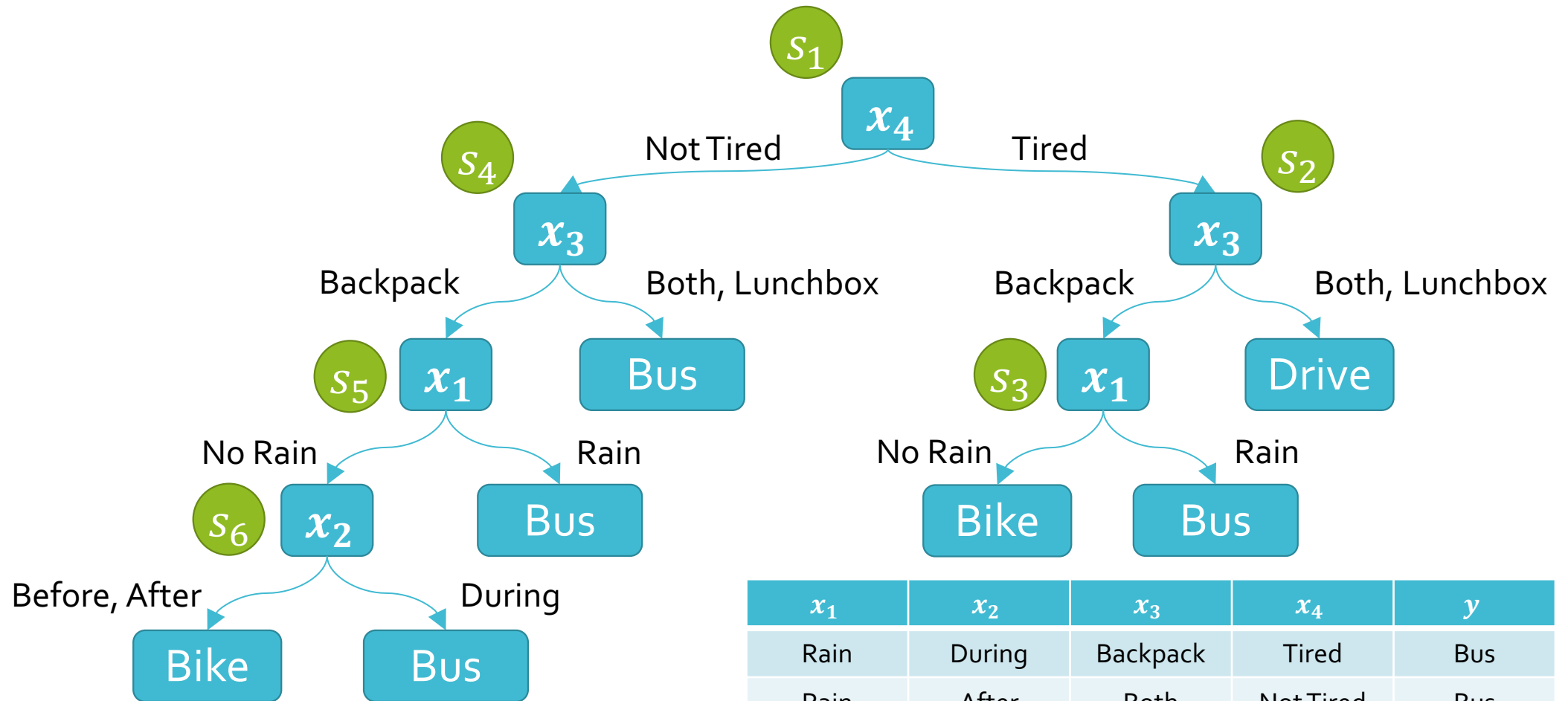
Pruning Decision Trees





$D_{val} =$

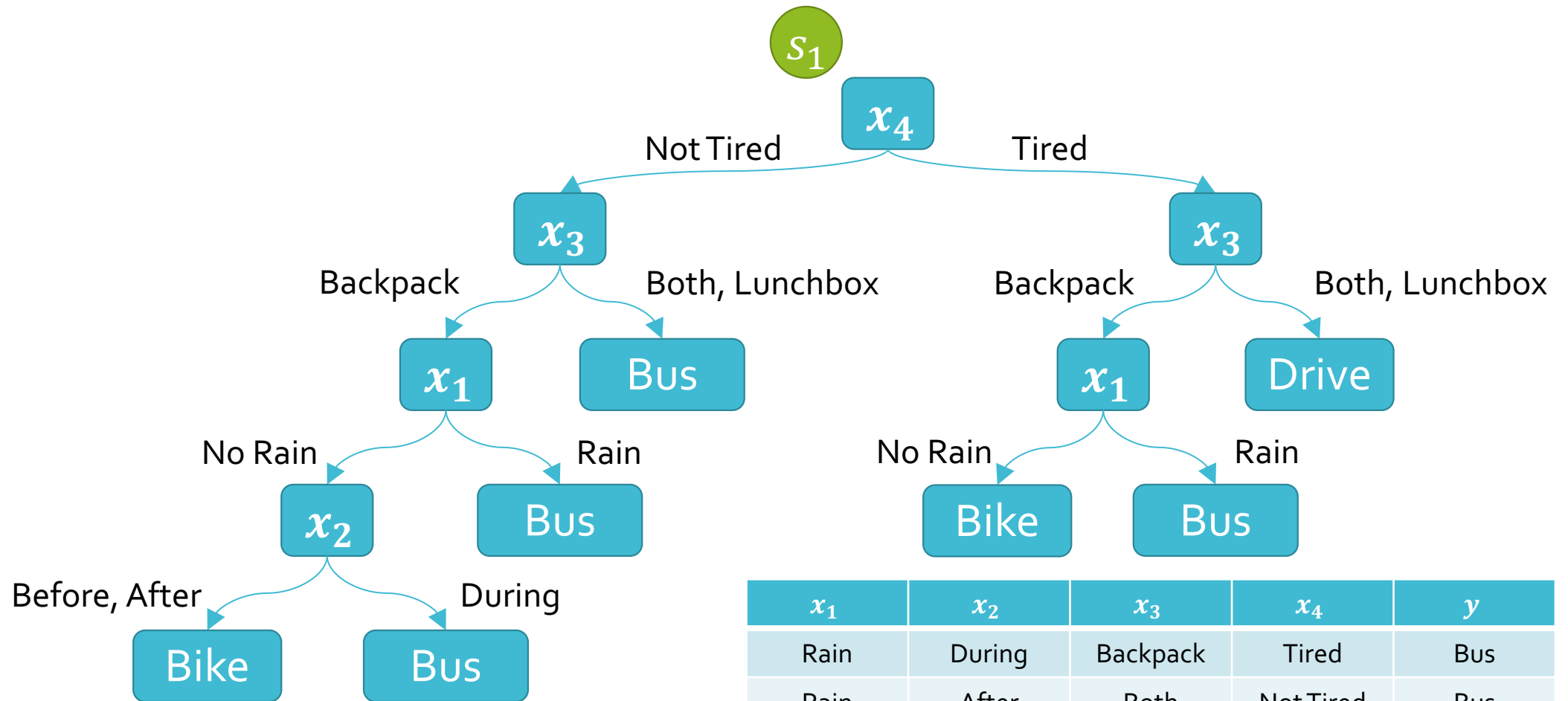
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



$D_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |

$err(h, D_{val}) = 0.2$



$D_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |

$err(h - s_1, D_{val})$



$$err(h - s_1, \mathcal{D}_{val})$$

$\mathcal{D}_{val} =$

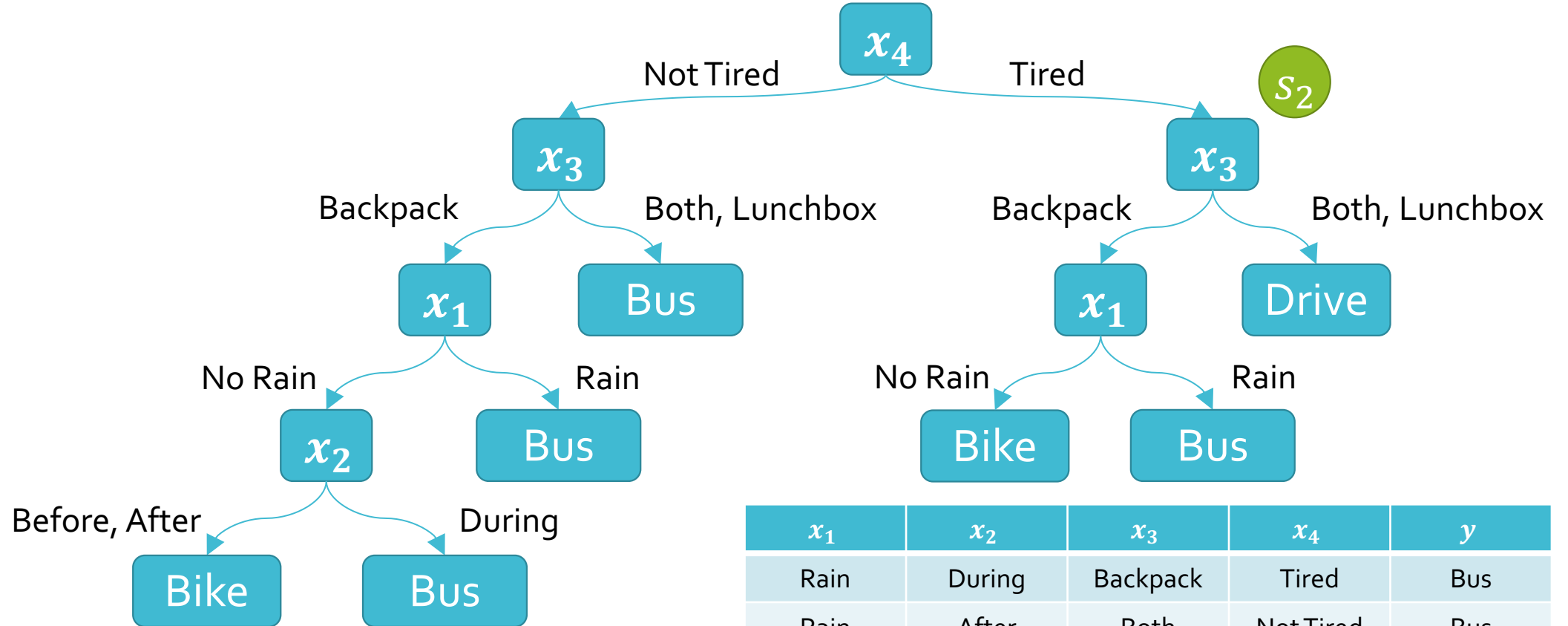
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



$$err(h - s_1, \mathcal{D}_{val}) = 0.4$$

$\mathcal{D}_{val} =$

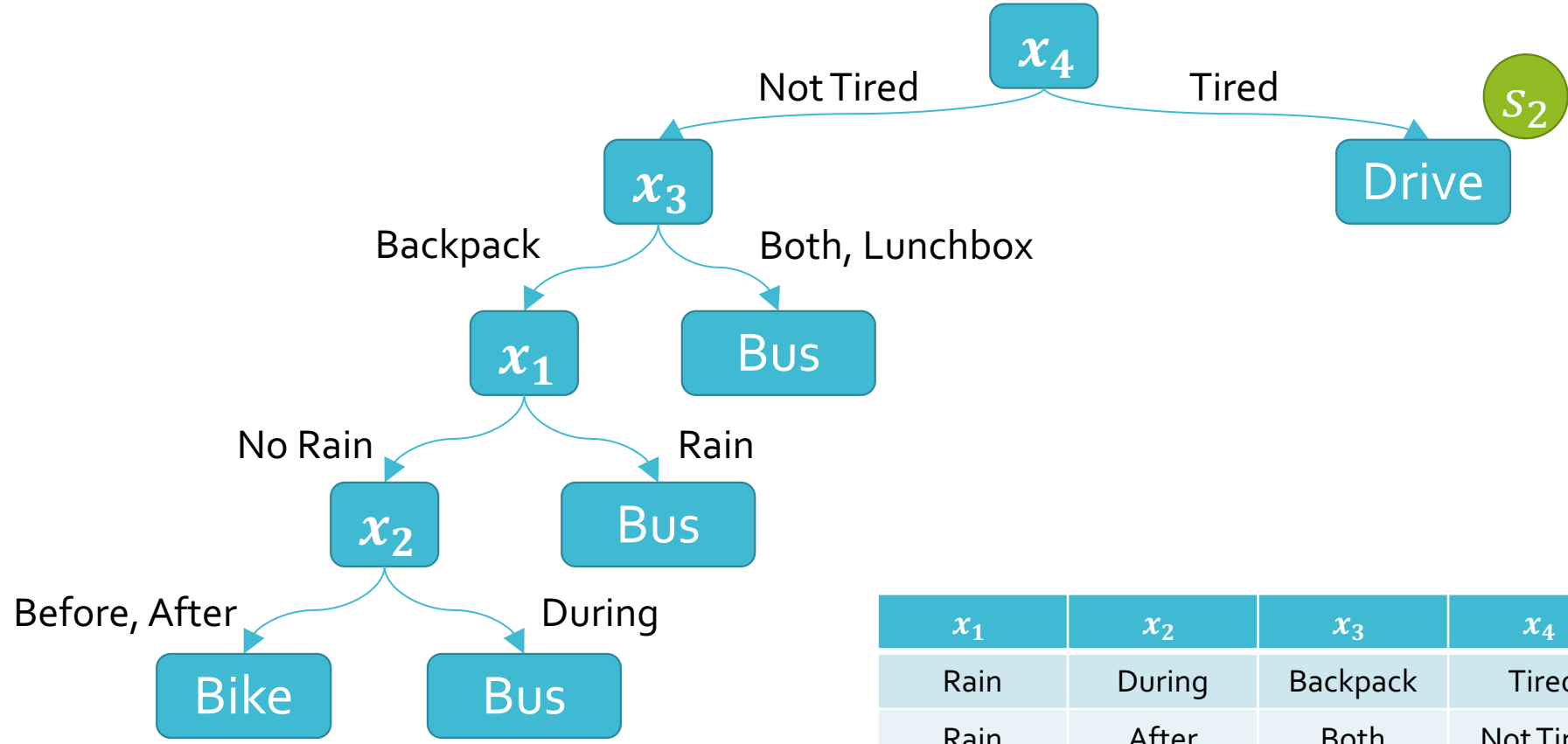
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



$D_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |

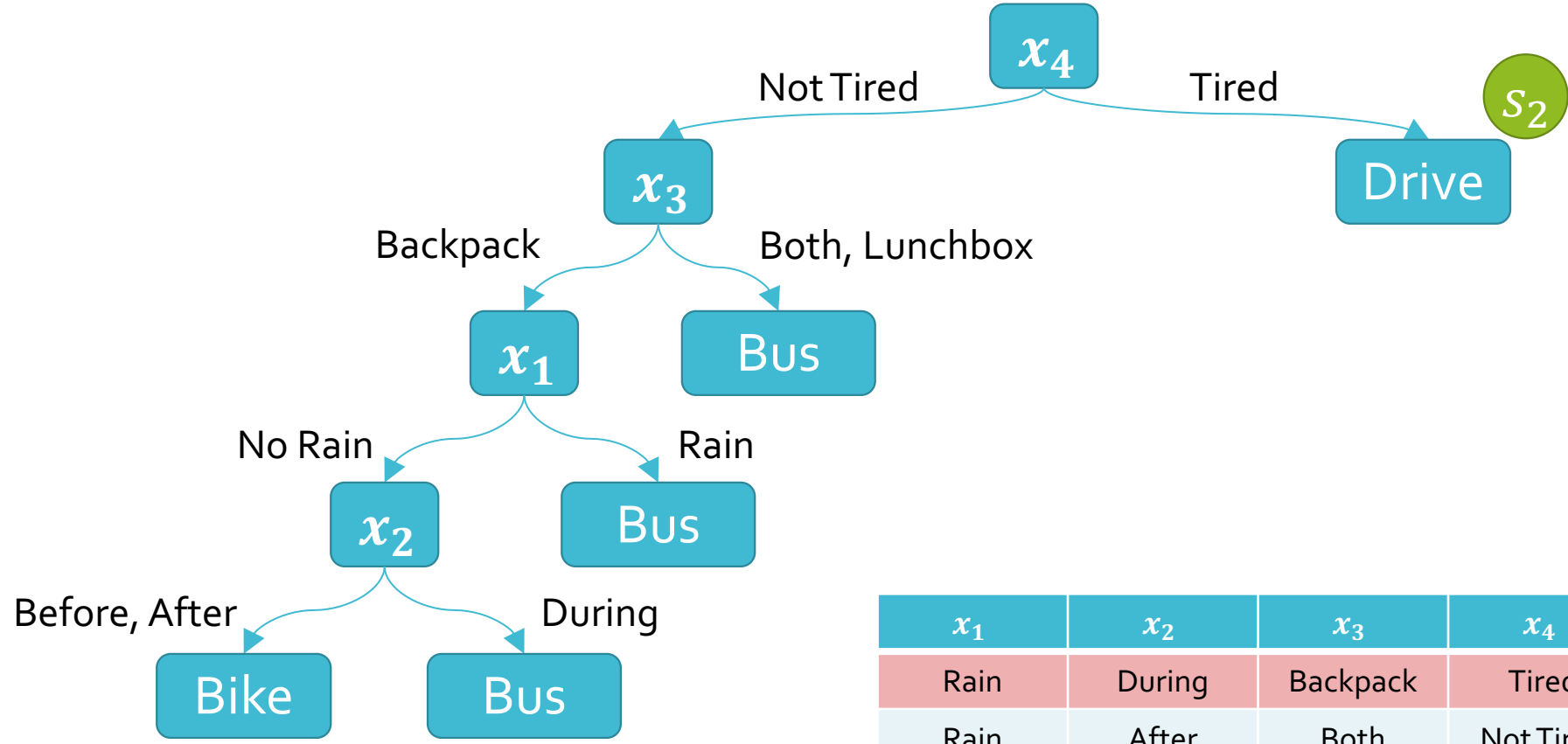
$err(h - s_2, D_{val})$



$D_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |

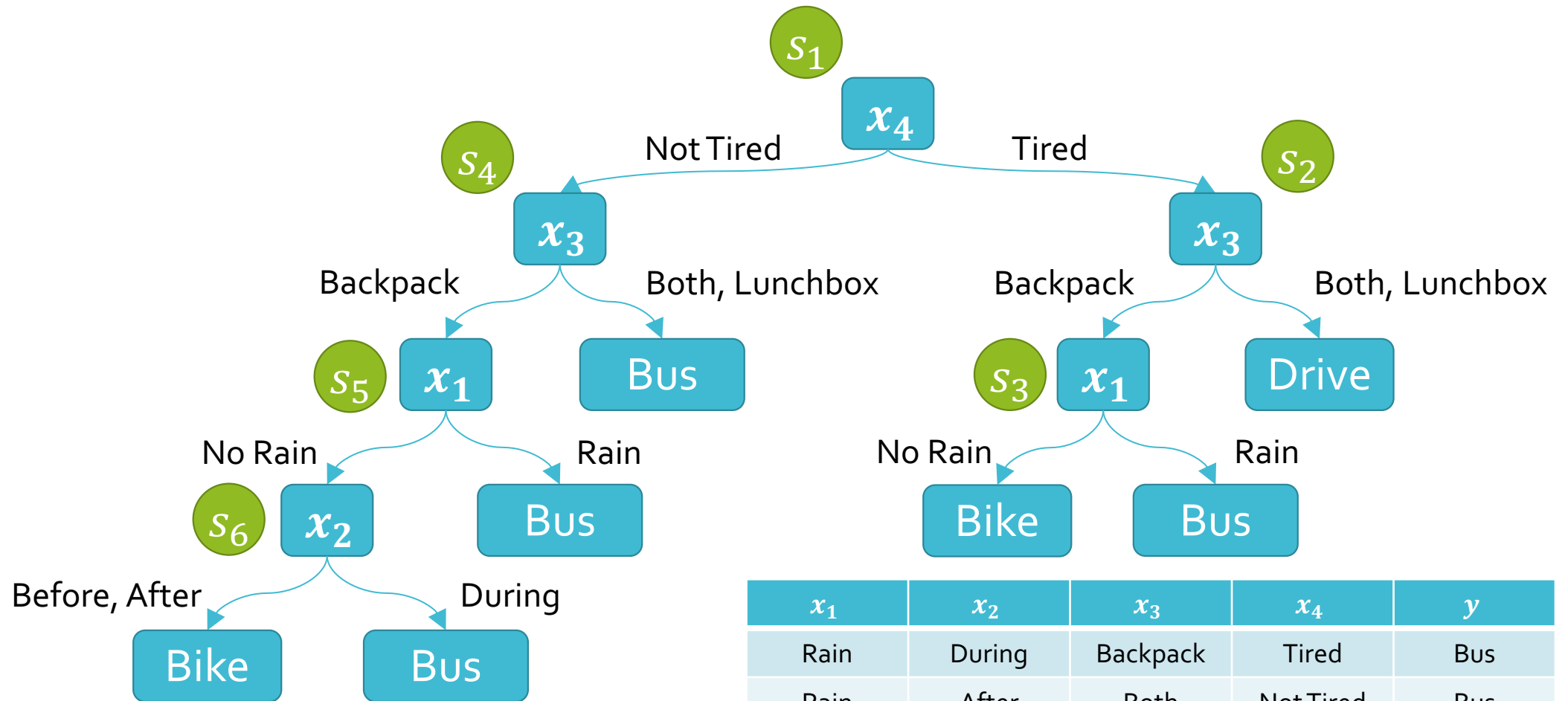
$err(h - s_2, D_{val})$



$\mathcal{D}_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |

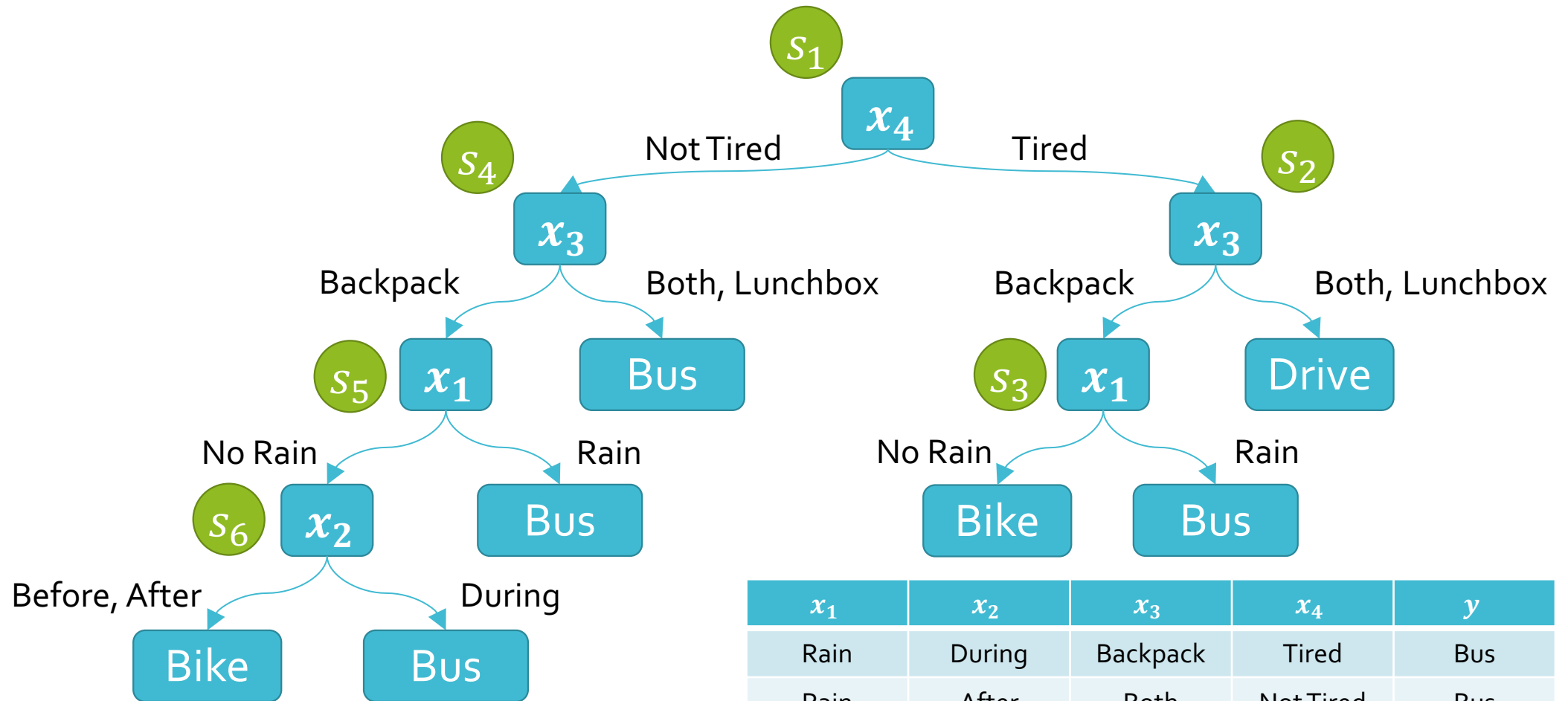
$err(h - s_2, \mathcal{D}_{val}) = 0.4$



| s | s_1 | s_2 | s_3 | s_4 | s_5 | s_6 |
|---------------------------------|-------|-------|-------|-------|-------|-------|
| $err(h - s, \mathcal{D}_{val})$ | 0.4 | 0.4 | 0.4 | 0 | 0 | 0.2 |

$\mathcal{D}_{val} =$

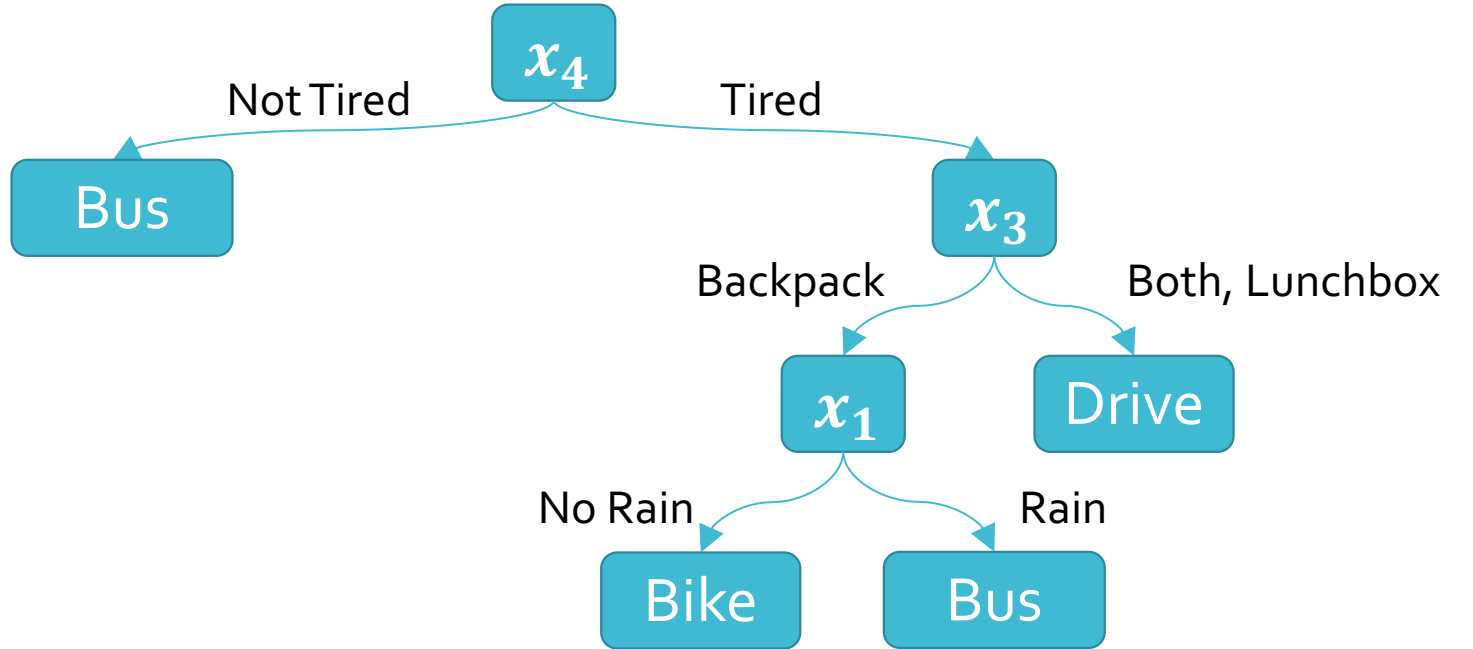
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



| s | s_1 | s_2 | s_3 | s_4 | s_5 | s_6 |
|---------------------------------|-------|-------|-------|-------|-------|-------|
| $err(h - s, \mathcal{D}_{val})$ | 0.4 | 0.4 | 0.4 | 0 | 0 | 0.2 |

$\mathcal{D}_{val} =$

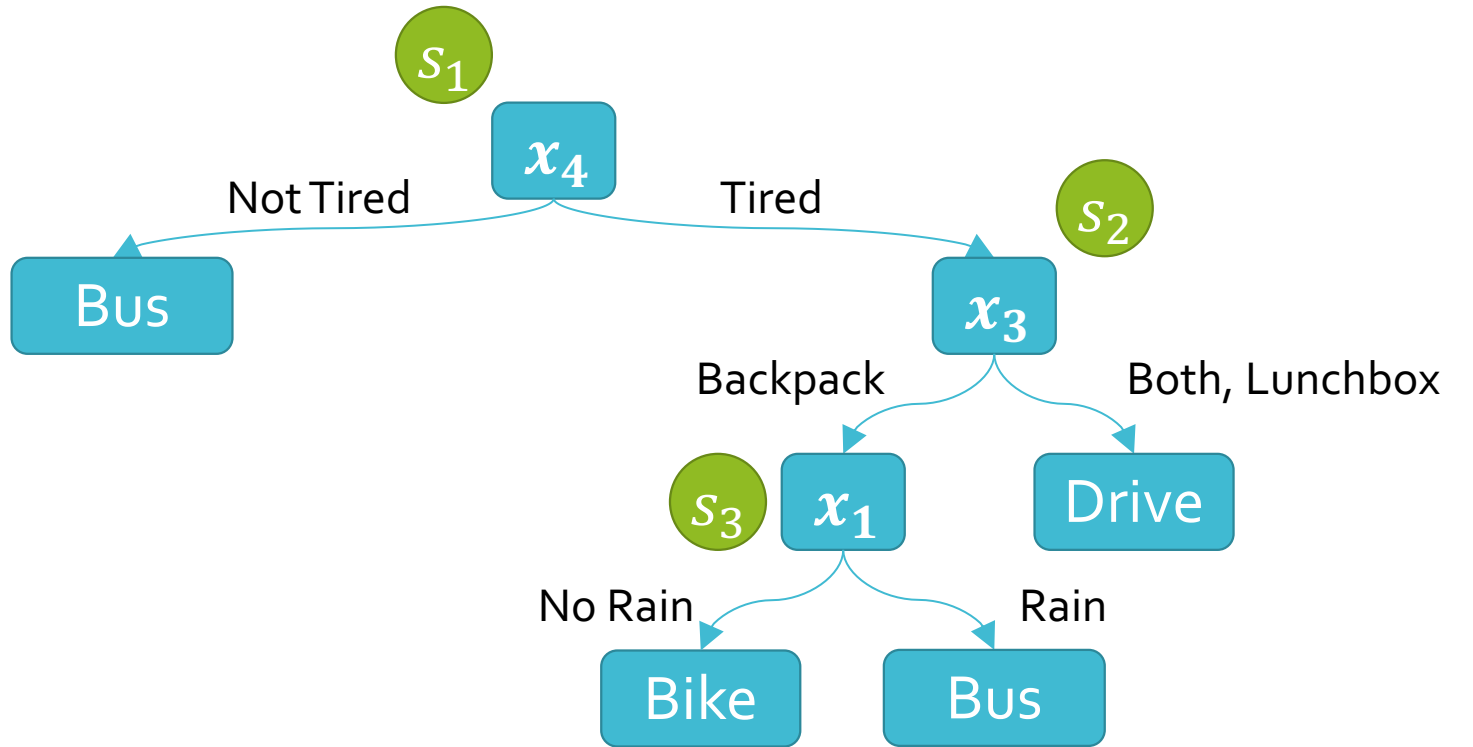
| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



$\mathcal{D}_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
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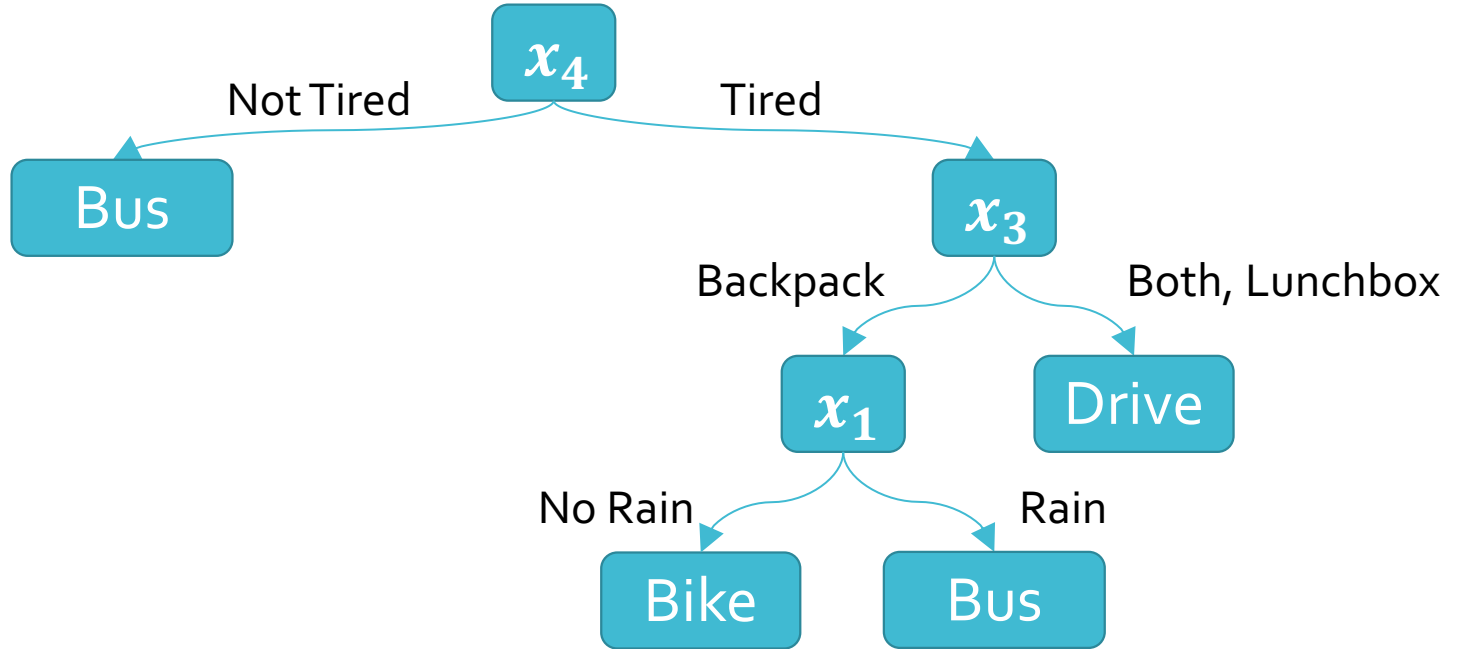
$err(h, \mathcal{D}_{val}) = 0$



| s | s_1 | s_2 | s_3 |
|---------------------------------|-------|-------|-------|
| $err(h - s, \mathcal{D}_{val})$ | 0.4 | 0.2 | 0.2 |

$\mathcal{D}_{val} =$

| x_1 | x_2 | x_3 | x_4 | y |
|---------|--------|----------|-----------|-------|
| Rain | During | Backpack | Tired | Bus |
| Rain | After | Both | Not Tired | Bus |
| No Rain | Before | Backpack | Not Tired | Bus |
| No Rain | During | Lunchbox | Tired | Drive |
| No Rain | After | Lunchbox | Tired | Drive |



Key Takeaways

- Decision tree prediction algorithm
- Decision tree learning algorithm via recursion
- Inductive bias of decision trees
- Overfitting vs. Underfitting
- How to combat overfitting in decision trees