

# RECITATION 4

## NEURAL NETWORKS, AUTOMATIC DIFFERENTIATION

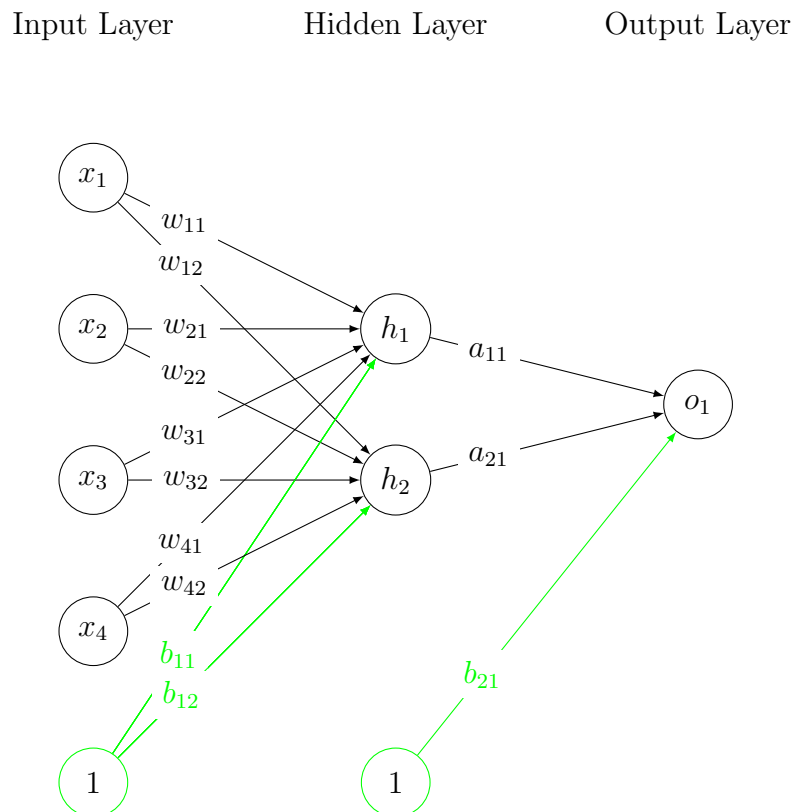
10-701: INTRODUCTION TO MACHINE LEARNING

02/16/2024

### 1 Neural Networks

#### Neural Networks Warmup

For this section, we will label the input layer nodes as  $x_1$  and  $x_2$  from top to bottom. We will label the hidden layer nodes as  $h_1$  and  $h_2$ . We will label the output node as  $o_1$ , and we will denote the activation function for the hidden layers as  $\sigma$ .



1. Let us denote  $t_1$  to be the input to the  $h_1$  node and  $t_2$  to be the input to the  $h_2$  node. What are  $t_1$  and  $t_2$ ? Express your answer in terms of the inputs, weights, and biases.
2. What is the output of the  $h_1$  node?
3. Denoting  $h_1$  as the output of node  $h_1$  and  $h_2$  as the output of the node  $h_2$ , what is the output  $o_1$ ?

### 1.1 Translating to Vector Notation

Let us define  $\mathbf{X} = (x_1, x_2, x_3, x_4)^T$ ,  $\mathbf{b}_1 = (b_{11}, b_{12})^T$  and

$$\mathbf{W} = \begin{pmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{31} & w_{32} \\ w_{41} & w_{42} \end{pmatrix} \quad \mathbf{A} = (a_{11} \quad a_{21})$$

1. Let us define the vector of inputs to the hidden layer as  $\mathbf{t}$ . What is the vector equation that gives us  $\mathbf{t}$ ? Express your answer in terms of  $\mathbf{x}$ ,  $\mathbf{b}_1$ , and  $\mathbf{W}$ .
2. Let us define  $\mathbf{h}$  to be the vector that represents the outputs of the hidden layer, that is  $\mathbf{h} = (h_1, h_2)^T$ . Express  $\mathbf{h}$  in terms of  $\mathbf{t}$ .
3. Express  $o_1$  in terms of  $\mathbf{h}$ ,  $b_{21}$ , and  $\mathbf{A}$ .
4. Represent the output of the neural network,  $o_1$ , with a single equation using all of the variables mentioned above.

## 2 Computation Graphs and Automatic Differentiation

Automatic differentiation is a cornerstone technique that enables efficient computation of derivatives, which is essential for efficiently training neural networks. This section guides you through the basic concepts and approaches to differentiation, with a focus on symbolic and automatic differentiation.

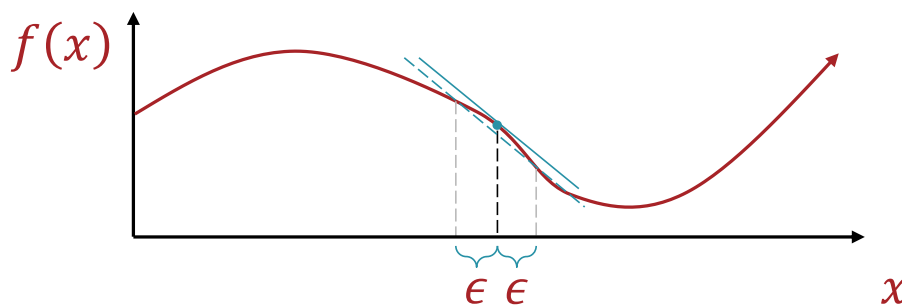
Given  $f : \mathcal{R}^D \rightarrow \mathcal{R}$ , our goal is to compute the gradient  $\nabla_{\mathbf{x}} f(\mathbf{x}) = \frac{\partial f(\mathbf{x})}{\partial \mathbf{x}}$ . Let's explore three fundamental approaches.

### 2.1 Approach 1: Finite difference method

The finite difference method approximates the derivative of  $f$  with respect to  $x_i$  as follows:

$$\frac{\partial f(\mathbf{x})}{\partial x_i} \approx \frac{f(\mathbf{x} + \epsilon \mathbf{d}_i) - f(\mathbf{x} - \epsilon \mathbf{d}_i)}{2\epsilon}$$

where  $\mathbf{d}_i$  is a one-hot vector with a 1 in the  $i$ -th position.



The choice of  $\epsilon$  is critical; it must be small for accuracy but not too small to avoid floating-point issues. Getting the full gradient requires computing the above approximation for each dimension of the input.

#### Pros:

1. Useful for verifying more complex differentiation methods.

#### Cons:

1. Requires the ability to call  $f(\mathbf{x})$ .
2. Computationally expensive, especially for high-dimensional inputs.

## 2.2 Approach 2: Symbolic Differentiation

We will use computation graphs to help with understanding differentiation. A computation graph represents an algorithm and is structured as follows:

- **Nodes** are represented as rectangles with one node corresponding to an intermediate variable within the algorithm. Each node is labeled with the function that it computes (inside the box) and the variable name (outside the box).
- For neural networks, each weight, feature value, label and *bias term* appears as a node.
- **Edges** indicate the flow of computation between nodes. Edges are directed and do not have labels.

Symbolic differentiation uses mathematical expressions to obtain derivatives, where the objectives are often composite functions. To differentiate them, we use the chain rule:

1. If  $y = f(z)$  and  $z = g(x)$ , then the corresponding computation graph is

$$\begin{array}{c} x \\ \square \end{array} \rightarrow \begin{array}{c} z \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \Rightarrow \frac{\partial y}{\partial x} = \frac{\partial y}{\partial z} \frac{\partial z}{\partial x}$$

2. If  $y = f(z_1, z_2)$  and  $z_1 = g_1(x)$ ,  $z_2 = g_2(x)$ , then

$$\begin{array}{c} x \\ \square \end{array} \rightarrow \begin{array}{c} z_1 \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \\ \begin{array}{c} z_2 \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \Rightarrow \frac{\partial y}{\partial x} = \frac{\partial y}{\partial z_1} \frac{\partial z_1}{\partial x} + \frac{\partial y}{\partial z_2} \frac{\partial z_2}{\partial x}$$

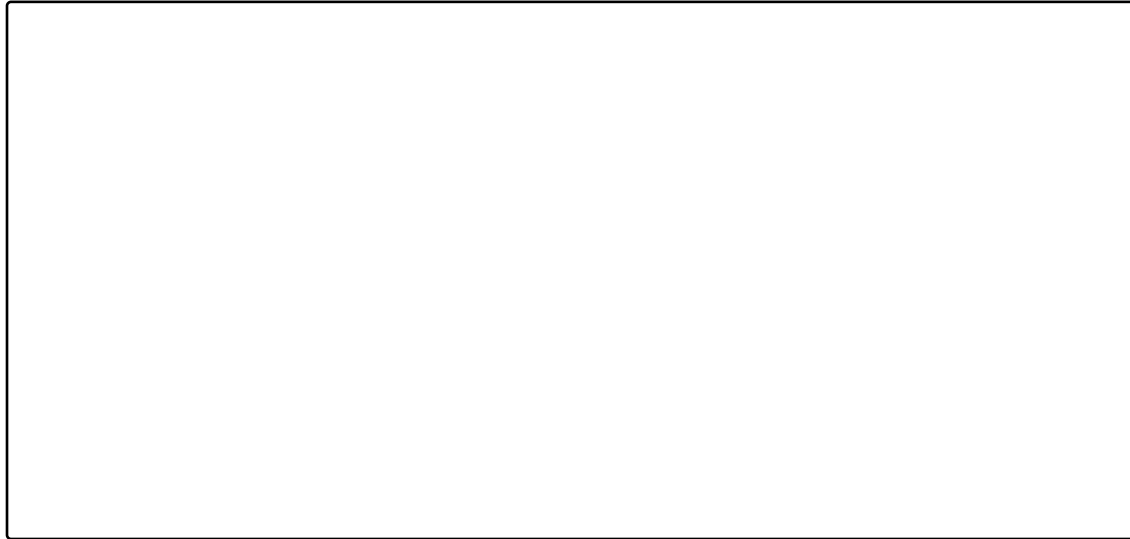
3. If  $y = f(\mathbf{z})$  and  $\mathbf{z} = g(x)$ , then

$$\begin{array}{c} x \\ \square \end{array} \rightarrow \begin{array}{c} z_1 \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \\ \begin{array}{c} z_2 \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \\ \vdots \\ \begin{array}{c} z_D \\ \square \end{array} \rightarrow \begin{array}{c} y \\ \square \end{array} \Rightarrow \frac{\partial y}{\partial x} = \sum_{d=1}^D \frac{\partial y}{\partial z_d} \frac{\partial z_d}{\partial x}$$

Consider the function:

$$y = f(x, z) = e^{xz} + \frac{xz}{\ln(x)} + \frac{\sin(\ln(x))}{xz}$$

Compute  $\frac{\partial y}{\partial x}$  and  $\frac{\partial y}{\partial z}$  at  $x = 2, z = 3$ .



**Pros:**

1. Provides exact derivatives.

**Cons:**

1. Requires systematic knowledge of derivatives.
2. Can be computationally expensive if poorly implemented.

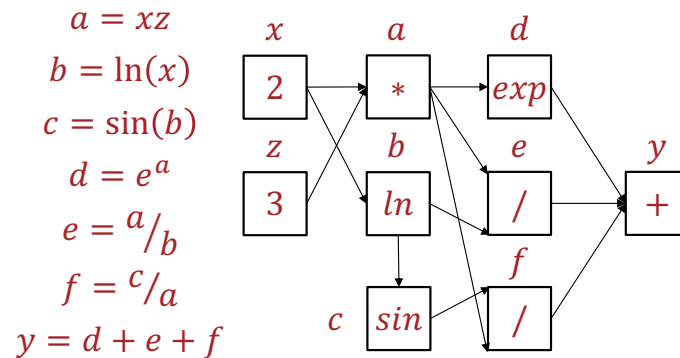
### 2.3 Approach 3: Automatic Differentiation (reverse mode)

Automatic differentiation computes derivatives efficiently by utilizing the chain rule in a structured manner. For a given function, we first perform a forward pass to compute intermediate variables and then a reverse pass to calculate gradients. Specifically, this method constructs a computation graph that breaks down complex functions into simpler operations. Derivatives are then computed by propagating values backward through this graph.

Given the same function as before:

$$y = f(x, z) = e^{xz} + \frac{xz}{\ln(x)} + \frac{\sin(\ln(x))}{xz}$$

we first define some intermediate quantities, draw the computation graph, and run the forward computation:



With the above computation graph, find  $\frac{\partial y}{\partial x}$  and  $\frac{\partial y}{\partial z}$  at  $x = 2, z = 3$ .

(Hint: Use the chain rule to find the derivative of  $y$  with respect to each intermediate variable in a reverse manner starting from  $y$ . Remember to reuse previously computed quantities.)

**Pros:**

1. Computational cost of computing  $\frac{\partial f(\mathbf{x})}{\partial \mathbf{x}}$  is proportional to the cost of computing  $f(\mathbf{x})$ .
2. Reduces computational overhead through reuse of intermediate results.

**Cons:**

1. Requires systematic knowledge of derivatives *and* an algorithm for computing  $f(\mathbf{x})$ .
2. Implementation complexity due to the need for maintaining a computation graph.

## 2.4 Summary

The finite difference method is straightforward but computationally demanding. Likewise, symbolic differentiation offers precision but can become heavy if poorly optimized. Automatic differentiation, on the other hand, provides a balance between efficiency and complexity with its reuse of computation, making it the backbone of modern computational frameworks like PyTorch.