

## 10-423/10-623 Generative Al

Machine Learning Department School of Computer Science Carnegie Mellon University

# Pretraining vs. finetuning + Modern Transformers

(RoPE, GQA, Longformer)

Matt Gormley & Pat Virtue Lecture 4 Jan. 27, 2025

# Reminders

- Homework o: PyTorch + Weights & Biases
  - Out: Wed, Jan 17
  - Due: Mon, Jan 27 at 11:59pm
- Quiz 1: Wed, Jan 29
- Homework 1: Generative Models of Text
  - Out: Mon, Jan 27
  - Due: Mon, Feb 10 at 11:59pm

# Recap So Far

### Deep Learning

- AutoDiff
  - is a tool for computing gradients of a differentiable function, b = f(a)
  - the key building block is a module with a forward() and backward()
  - sometimes define f as code in forward()
     by chaining existing modules together
- Computation Graphs
  - are another way to define f (more conducive to slides)
  - so far, we saw two (deep) computation graphs
    - 1) RNN-LM
    - 2) Transformer-LM
    - (Transformer-LM was kind of complicated)

### Language Modeling

- key idea: condition on previous words to sample the next word
- to define the **probability** of the next word...
  - ... n-gram LM uses collection of massive 50k-sided dice
  - ... RNN-LM or Transformer-LM use a neural network
- Learning an LM
  - n-gram LMs are easy to learn: just count co-occurrences!
  - a RNN-LM / Transformer-LM is trained by optimizing an objective function with SGD; compute gradients with AutoDiff

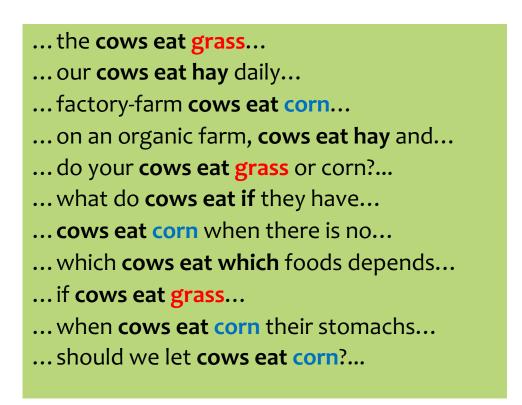
Recall.

# **LEARNING A TRANSFORMER LM**

# Learning a Language Model

<u>Question</u>: How do we **learn** the probabilities for the n-Gram Model?

Answer: From data! Just count n-gram frequencies



p(w <sub>t</sub>	$W_{t-2} = COWS$ ,
	$w_{t-1} = eat)$

W <sub>t</sub>	p(· ·,·)	
corn	4/11	
grass	3/11	
hay	2/11	
if	1/11	
which	1/11	

### MLE for n-gram LM

- This counting method gives us the maximum likelihood estimate of the n-gram LM parameters
- We can derive it in the usual way:
  - Write the likelihood of the sentences under the n-gram LM
  - Set the gradient to zero

     and impose the constraint that the probabilities sumto-one
  - Solve for the MLE

# Learning a Language Model

### MLE for Deep Neural LM

- We can also use maximum likelihood estimation to learn the parameters of an RNN-LM or Transformer-LM too!
- But not in closed form instead we follow a different recipe:
  - Write the likelihood of the sentences under the Deep Neural LM model
  - Compute the gradient of the (batch) likelihood w.r.t.
     the parameters by AutoDiff
  - Follow the negative gradient using Mini-batch SGD (or your favorite optimizer)

### MLE for n-gram LM

- This counting method gives us the maximum likelihood estimate of the n-gram LM parameters
- We can derive it in the usual way:
  - Write the likelihood of the sentences under the n-gram LM
  - Set the gradient to zero

     and impose the constraint that the probabilities sumto-one
  - Solve for the MLE

Recall

# SGD and Mini-batch SGD

### Algorithm 1 SGD

```
1: Initialize \theta^{(0)}
 2:
4: s = 0
 5: for t = 1, 2, ..., T do
      for i \in \mathsf{shuffle}(1, \ldots, N) do
              Select the next training point (x_i, y_i)
              Compute the gradient g^{(s)} = \nabla J_i(\theta^{(s-1)})
              Update parameters \theta^{(s)} = \theta^{(s-1)} - \eta g^{(s)}
 9:
              Increment time step s = s + 1
10:
         Evaluate average training loss J(\theta) = \frac{1}{n} \sum_{i=1}^{n} J_i(\theta)
11:
12: return \theta^{(s)}
```

Recall

# SGD and Mini-batch SGD

### **Algorithm 1** Mini-Batch SGD

```
1: Initialize \theta^{(0)}
2: Divide examples \{1,\ldots,N\} randomly into batches \{I_1,\ldots,I_B\}
3: where \bigcup_{b=1}^{B} I_b = \{1, ..., N\} and \bigcap_{b=1}^{B} I_b = \emptyset
4: s = 0
 5: for t = 1, 2, ..., T do
      for b = 1, 2, ..., B do
              Select the next batch I_b, where m=|I_b|
              Compute the gradient g^{(s)} = \frac{1}{m} \sum_{i \in I_h} \nabla J_i(\theta^{(s)})
              Update parameters \theta^{(s)} = \theta^{(s-1)} - \eta q^{(s)}
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              Increment time step s = s + 1
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```

# $y_1$ $y_2$ $y_3$ $y_4$ $h_1$ $h_2$ $h_3$ $h_4$ $x_4$ $x_2$ $x_3$ $x_4$

### RNN

### Algorithm 1 Elman RNN

```
1: procedure FORWARD(x_{1:T}, W_{ah}, W_{ax}, b_a, W_{yh}, b_y)
       Initialize the hidden state h_0 to zeros
2:
       for t in 1 to T do
3:
           Receive input data at time step t: x_t
4:
           Compute the hidden state update:
5:
              a_t = W_{ah} \cdot h_{t-1} + W_{ax} \cdot x_t + b_a
6:
              h_t = \sigma(a_t)
7:
           Compute the output at time step t:
8:
              y_t = W_{yh} \cdot h_t + b_y
9:
```

# $y_1$ $h_1$ $h_2$ $h_3$ $h_4$ $x_1$ $x_2$ $x_3$ $x_4$

### RNN

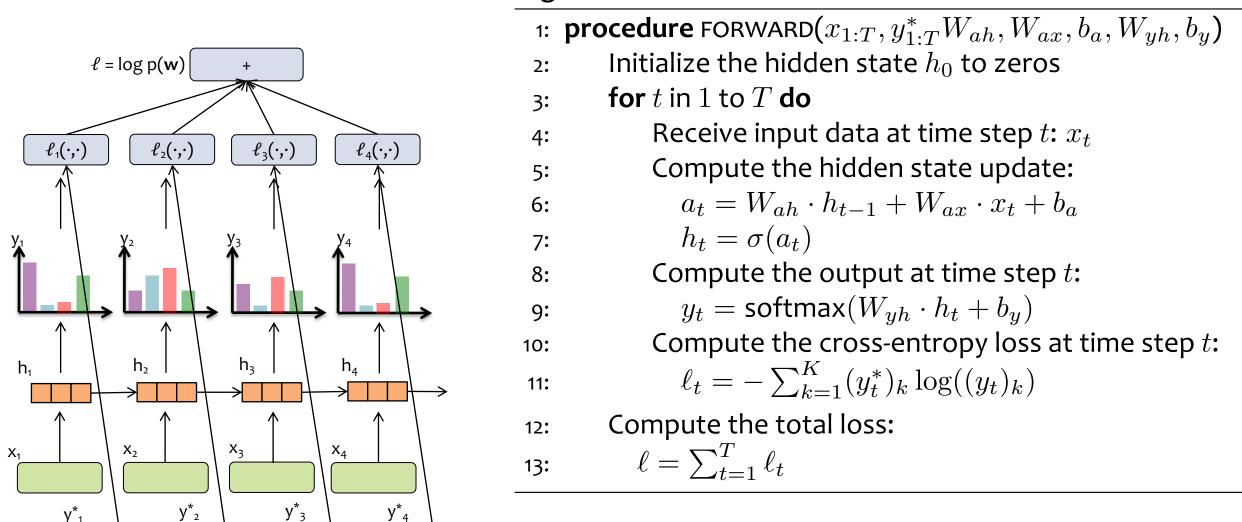
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8: Compute the output at time step t:
9: y_t = \operatorname{softmax}(W_{yh} \cdot h_t + b_y)
```

# RNN + Loss

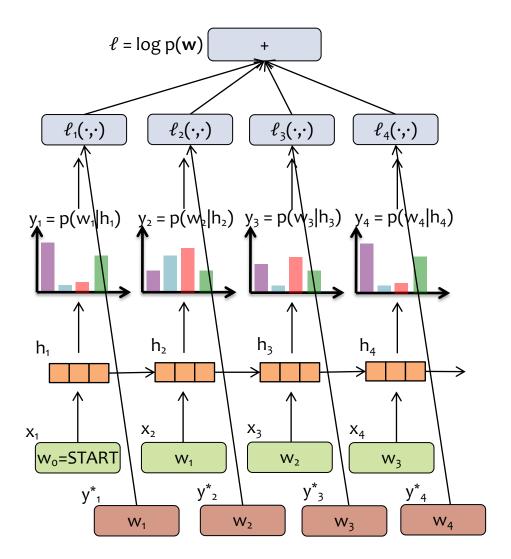
### How can we use this to compute the loss for an RNN-LM?

### Algorithm 1 Elman RNN + Loss



# RNN-LM + Loss

### How can we use this to compute the loss for an RNN-LM?



### Algorithm 1 Elman RNN + Loss

1: procedure FORWARD $(x_{1:T}, y_{1:T}^* W_{ah}, W_{ax}, b_a, W_{yh}, b_y)$ Initialize the hidden state  $h_0$  to zeros 2: **for** t in 1 to T **do** 3: Receive input data at time step t:  $x_t$ 4:

Compute the hidden state update: 5:

6: 
$$a_t = W_{ah} \cdot h_{t-1} + W_{ax} \cdot x_t + b_a$$

7: 
$$h_t = \sigma(a_t)$$

Compute the output at time step *t*: 8:

9: 
$$y_t = \operatorname{softmax}(W_{yh} \cdot h_t + b_y)$$

Compute the cross-entropy loss at time step t: 10:

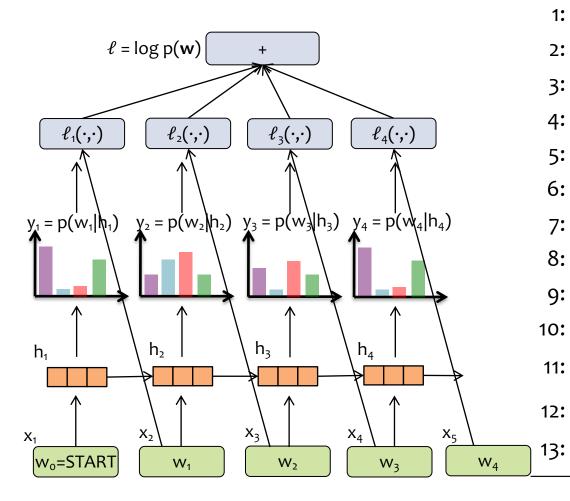
11: 
$$\ell_t = -\sum_{k=1}^K (y_t^*)_k \log((y_t)_k)$$

Compute the total loss: 12:

13: 
$$\ell = \sum_{t=1}^T \ell_t$$

# RNN-LM + Loss

# How can we use this to compute the loss for an RNN-LM?



### Algorithm 1 Elman RNN + Loss

1: **procedure** FORWARD $(x_{1:T}, y_{1:T}^* W_{ah}, W_{ax}, b_a, W_{yh}, b_y)$ 

2: Initialize the hidden state  $h_0$  to zeros

3: for t in 1 to T do

Receive input data at time step t:  $x_t$ 

: Compute the hidden state update:

$$a_t = W_{ah} \cdot h_{t-1} + W_{ax} \cdot x_t + b_a$$

$$h_t = \sigma(a_t)$$

Compute the output at time step t:

$$y_t = \mathsf{softmax}(W_{yh} \cdot h_t + b_y)$$

Compute the cross-entropy loss at time step t:

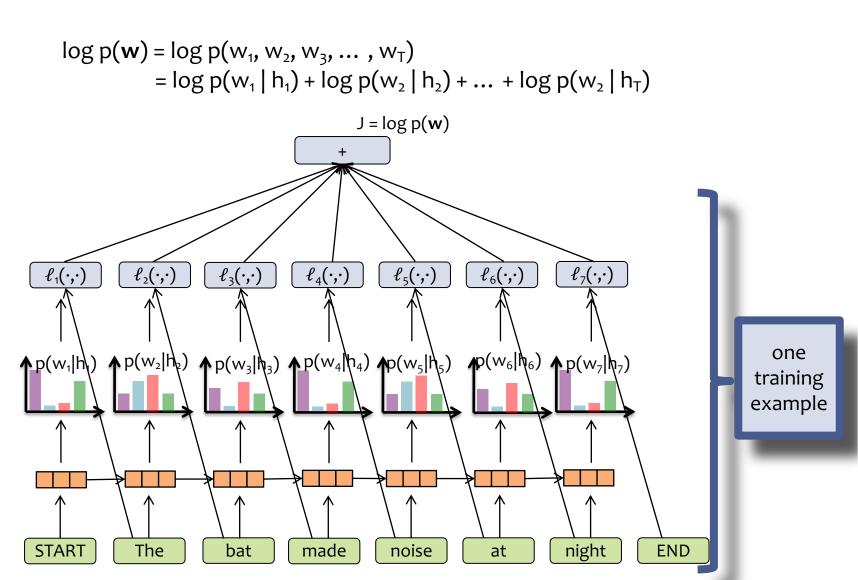
$$\ell_t = -\sum_{k=1}^{K} (y_t^*)_k \log((y_t)_k)$$

Compute the total loss:

$$\ell = \sum_{t=1}^{T} \ell_t$$

# Learning an RNN-LM

- Each training example is a sequence (e.g. sentence), so we have training data D = {w<sup>(1)</sup>, w<sup>(2)</sup>,...,w<sup>(N)</sup>}
- The objective function for a Deep LM (e.g. RNN-LM or Tranformer-LM) is typically the loglikelihood of the training examples:  $J(\mathbf{\theta}) = \Sigma_i \log p_{\mathbf{\theta}}(\mathbf{w}^{(i)})$
- We train by mini-batch SGD (or your favorite flavor of mini-batch SGD)



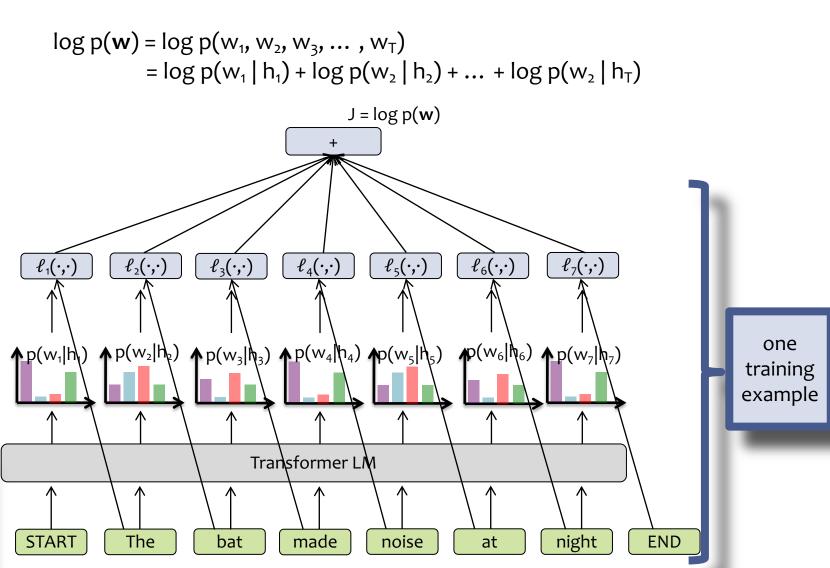
# Learning a Transformer LM

- Each training example is a sequence (e.g. sentence), so we have training data D = {w<sup>(1)</sup>, w<sup>(2)</sup>,...,w<sup>(N)</sup>}
- The objective function for a Deep LM (e.g. RNN-LM or Tranformer-LM) is typically the log-likelihood of the training examples:

 $J(\mathbf{\theta}) = \Sigma_i \log p_{\mathbf{\theta}}(\mathbf{w}^{(i)})$ 

 We train by mini-batch SGD (or your favorite flavor of mini-batch SGD)

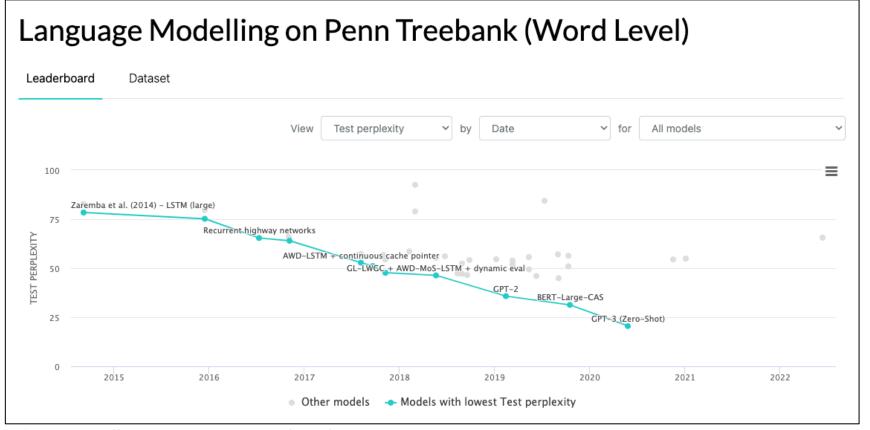
Training a Transformer-LM is the same, except we swap in a different deep language model.



# Language Modeling

### An aside:

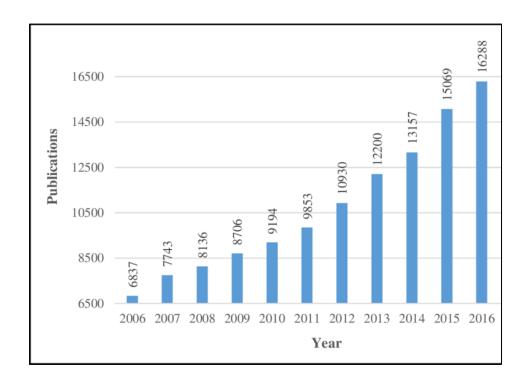
- State-of-the-art language models currently tend to rely on transformer networks (e.g. GPT-2)
- RNN-LMs comprised most of the early neural LMs that led to current SOTA architectures



# PRE-TRAINING VS. FINE-TUNING

# The Start of Deep Learning

- The architectures of modern deep learning have a long history:
  - 1960s: Rosenblatt's 3-layer multi-layer perceptron, ReLU )
  - 1970-80s: RNNs and CNNs
  - 1990s: linearized self-attention
- The spark for deep learning came in 2006 thanks to **pre-training** (e.g., Hinton & Salakhutdinov, 2006)



# Pre-Training vs. Fine-Tuning

### **Definitions**

### **Pre-training**

- randomly initialize the parameters, then...
- option A: unsupervised training on very large set of unlabeled instances
- option B: supervised training on a very large set of labeled examples

### Fine-tuning

- initialize parameters to values from pre-training
- (optionally), add a prediction head with a small number of randomly initialized parameters
- train on a specific task of interest by backprop

### **Example: Vision Models**

### Pre-training

- Example A: unsupervised autoencoder training on very large set of unlabeled images (e.g. MNIST digits)
- Example B: supervised training on a very large image classification dataset (e.g. ImageNet w/21k classes and 14M images)

### Fine-tuning

- object detection, training on 200k
   labeled images from COCO
- semantic segmentation, training on 20k labeled images from ADE20k

### **Example: Language Models**

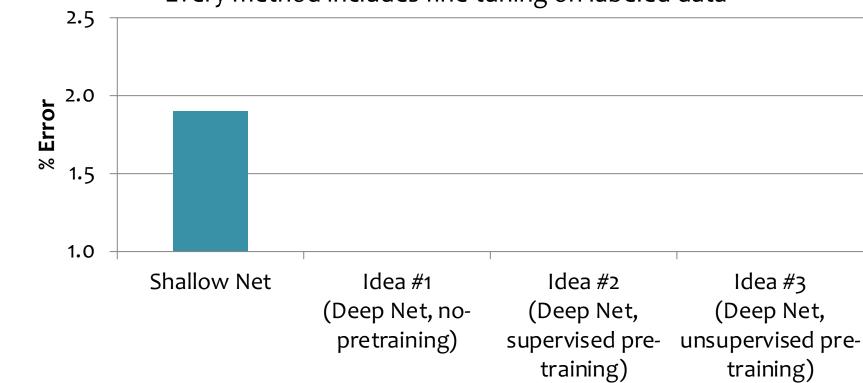
### **Pre-training**

- unsupervised pre-training by maximizing likelihood of a large set of unlabeled sentences such as...
- The Pile (800 Gb of text)
- Dolma (3 trillion tokens)

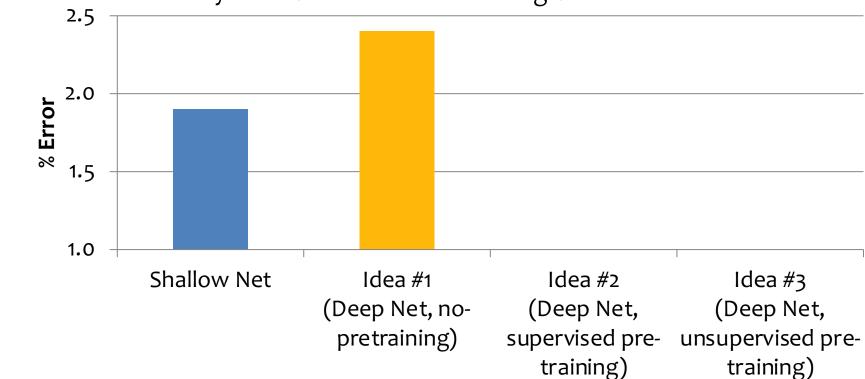
### Fine-tuning

- MMLU benchmark: a few training examples from 57 different tasks ranging from elementary mathematics to genetics to law
- code generation, training on ~400
   training examples from MBPP

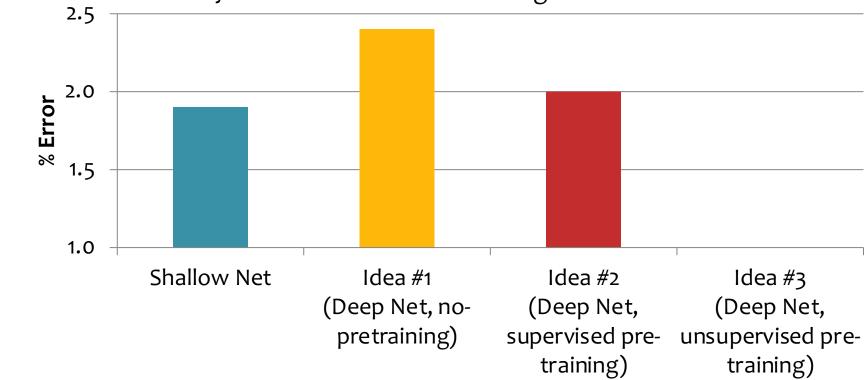
- Results from Bengio et al. (2006) on MNIST digit classification task
- Percent error (lower is better)
- Some methods first do pre-training
- Every method includes fine-tuning on labeled data



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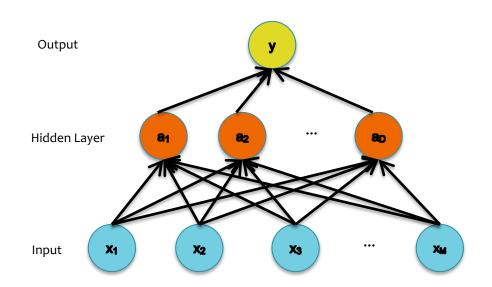
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# Unsupervised Autoencoder Pre-Training for Vision

# Unsupervised pretraining of the first layer:

- What should it predict?
- What else do we observe?
- The input!

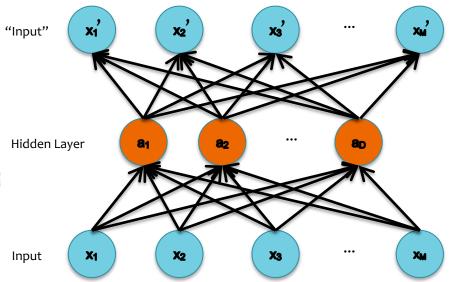


# Unsupervised Autoencoder Pre-Training for Vision

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This topology defines an Auto-encoder.



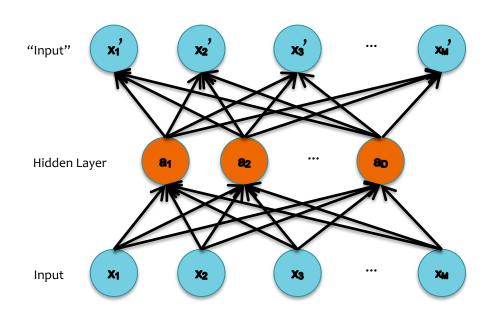
# Unsupervised Autoencoder Pre-Training for Vision

Key idea: Encourage z to give small reconstruction error:

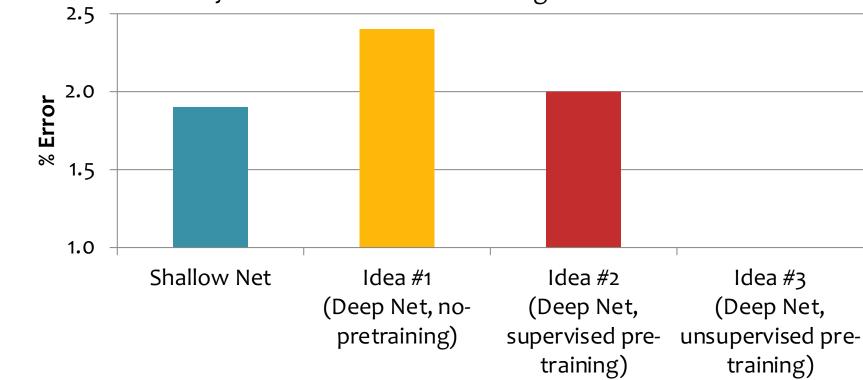
- x' is the reconstruction of x
- Loss =  $||x DECODER(ENCODER(x))||^2$
- Train with the same backpropagation algorithm for 2-layer Neural Networks with  $x_{\rm m}$  as both input and output.

DECODER: x' = h(W'z)

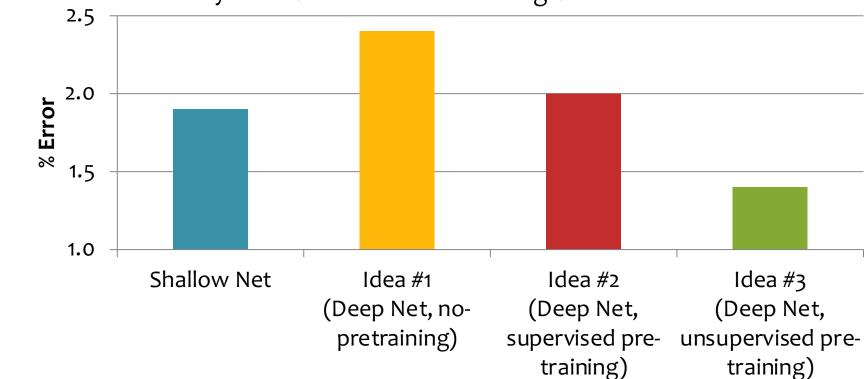
ENCODER: z = h(Wx)



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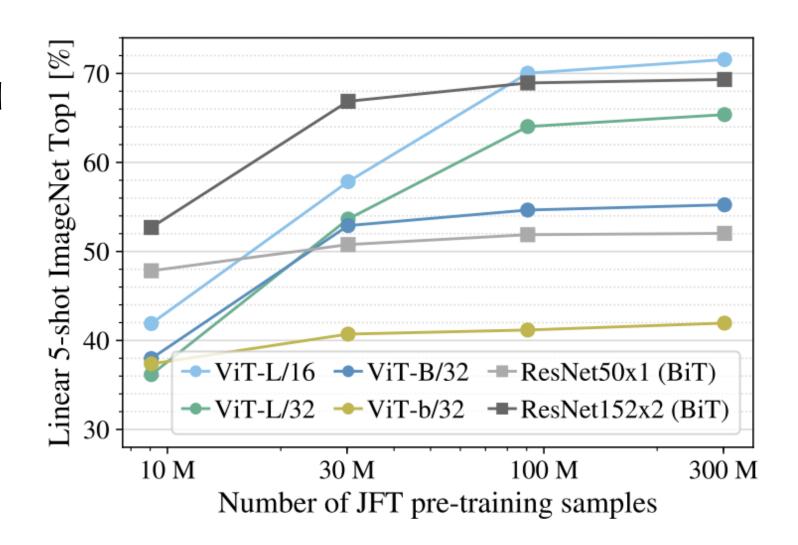


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# Supervised Pre-Training for Vision

- Nowadays, we tend to just do supervised pre-training on a massive labeled dataset
- Vision Transformer's success was largely due to using a much larger pre-training dataset



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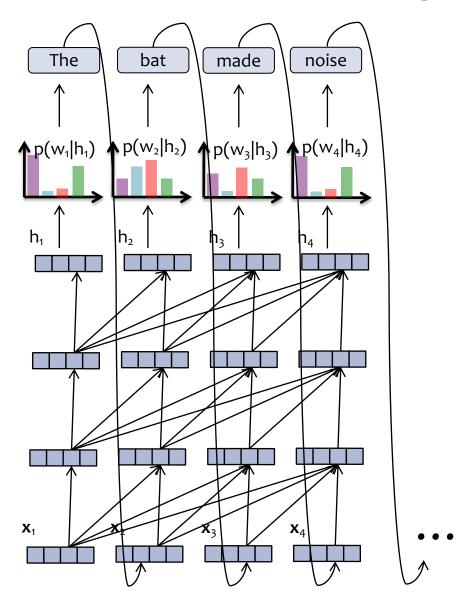
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### Fine-tuning

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- code generation, training on ~400
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# Unsupervised Pre-Training for an LLM



**Generative pre-training** for a deep language model:

- each training example is an (unlabeled) sentence
- the objective function is the likelihood of the observed sentence

Practically, we can **batch** together many such training examples to make training more efficient

# Training Data for LLMs

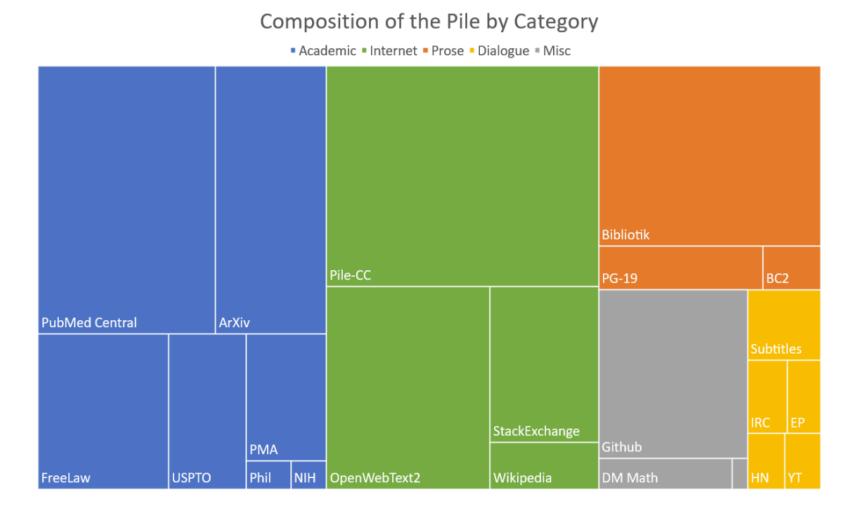
### **GPT-3 Training Data:**

Dataset	Quantity (tokens)	Weight in training mix	Epochs elapsed when training for 300B tokens
Common Crawl (filtered)	410 billion	60%	0.44
WebText2	19 billion	22%	2.9
Books1	12 billion	8%	1.9
Books2	55 billion	8%	0.43
Wikipedia	3 billion	3%	3.4

# Training Data for LLMs

### The Pile:

- An open source dataset for training language models
- Comprised of 22 smaller datasets
- Favors high quality text
- 825 Gb ≈ 1.2 trillion tokens



# MODERN TRANSFORMER MODELS

# Modern Tranformer Models

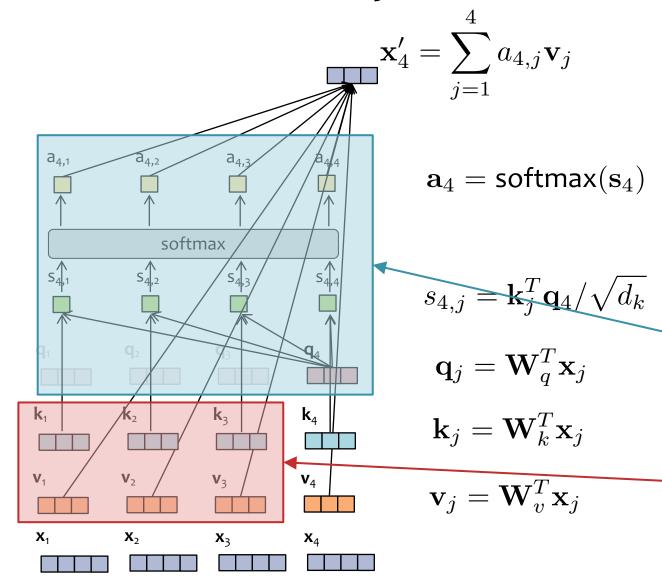
- PaLM (Oct 2022)
  - 540B parameters
  - closed source
  - Model:
    - SwiGLU instead of ReLU, GELU, or Swish
    - multi-query attention (MQA) instead of multi-headed attention
    - rotary position embeddings
    - shared input-output embeddings instead of separate parameter matrices
  - Training: Adafactor on 780 billion tokens
- Llama-1 (Feb 2023)
  - collection of models of varying parameter sizes: 7B, 13B, 32B, 65B
  - semi-open source
  - Llama-13B outperforms GPT-3 on average
  - Model compared to GPT-3:
    - RMSNorm on inputs instead of LayerNorm on outputs
    - SwiGLU activation function instead of ReLU
    - rotary position embeddings (RoPE) instead of absolute
  - Training: AdamW on 1.0 1.4 trillion tokens
- Falcon (June Nov 2023)
  - models of size 7B, 40B, 180B
  - first fully open source model, Apache 2.0
  - Model compared to Llama-1:
    - (GQA) instead of multi-headed attention (MHA) or grouped query attention multi-query attention (MQA)
    - rotary position embeddings (worked better than Alibi)
    - GeLU instead of SwiGLU
  - Training: AdamW on up to 3.5 trillion tokens for 180B model, using z-loss for stability and weight decay

- Llama-2 (Aug 2023)
  - collection of models of varying parameter sizes: 7B, 13B, 70B.
  - introduced Llama 2-Chat, fine-tuned as a dialogue agent
  - Model compared to Llama-1:
    - grouped query attention (GQA) instead of multi-headed attention (MHA)
    - context length of 4096 instead of 2048
  - Training: AdamW on 2.0 trillion tokens
- Mistral 7B (Oct 2023)
  - outperforms Llama-2 13B on average
  - introduced Mistral 7B Instruct, fine-tuned as a dialogue agent
  - truly open source: Apache 2.0 license
  - Model compared to Llama-2
    - sliding window attention (with W=4096) and grouped-query attention (GQA) instead of just GQA
    - context length of 8192 instead of 4096 (can generate sequences up to length 32K)
    - rolling buffer cache (grow the KV cache and the overwrite position i into position i mod W)
  - variant Mixtral offers a mixture of experts (roughly 8 Mistral models)

# In this section we'll look at four techniques:

- 1. key-value cache (KV cache)
- 2. rotary position embeddings (RoPE)
- grouped query attention (GQA)
- 4. sliding window attention

# Key-Value Cache



 $\mathbf{W}_{a}$ 

 $\mathbf{W}_{k}$ 

 $W_{v}$ 

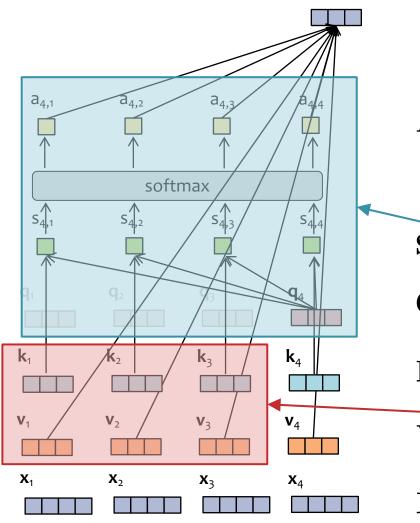
- At each timestep, we reuse all previous keys and values (i.e. we need to cache them)
- But we can get rid of the queries, similarity scores, and attention weights (i.e. we can let them fall out of the cache)

Discarded after this timestep

Computed for previous timesteps and reused for this timestep

# Key-Value Cache

$$\mathbf{X}_t' = \mathbf{A}_t \mathbf{V} = \operatorname{softmax}(\mathbf{Q}_t \mathbf{K}^T / \sqrt{d_k}) \mathbf{V}$$



 $\mathbf{W}_{a}$ 

 $W_k$ 

 $W_{v}$ 

$$\mathbf{A}_t = \mathsf{softmax}(\mathbf{S}_t)$$

$$\mathbf{S}_t = \mathbf{Q}_t \mathbf{K}^T / \sqrt{d_k}$$
$$\mathbf{Q}_t = \mathbf{X}_t \mathbf{W}_q$$

$$\mathbf{Q}_t = \mathbf{X}_t \mathbf{W}_c$$

$$\mathbf{K} = \mathbf{X}\mathbf{W}_k$$

$$\mathbf{V} = \mathbf{X} \mathbf{W}_v$$

$$\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_t]^T$$

At each timestep, we reuse all previous keys and values (i.e. we need to cache them)

But we can get rid of the queries, similarity scores, and attention weights (i.e. we can let them fall out of the cache)

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# ROTARY POSITION EMBEDDINGS (ROPE)

**Q:** Why does this slide have so many typos?

A: I'm really not sure. I very meticulously type up the latex for my slides myself and think carefully about all the things I put in them.

RoPE attention: wrong 
$$f_q(\mathbf{x}_t,m) \triangleq \mathbf{R}_{\Theta} \mathbf{W}_q^T \mathbf{x}_t \\ f_k(\mathbf{x}_j,m) \triangleq \mathbf{R}_{\Theta} \mathbf{W}_k^T \mathbf{x}_j \\ s_{t,j} = f_k(\mathbf{x}_j,m)^T f_q(\mathbf{x}_t,m) / \sqrt{|\mathbf{k}|}, \text{wrong} \\ \forall j,t \text{ where } m=t-j \text{ wrong} \\ \mathbf{a}_t = \text{softmax}(\mathbf{s}_t), \forall t$$

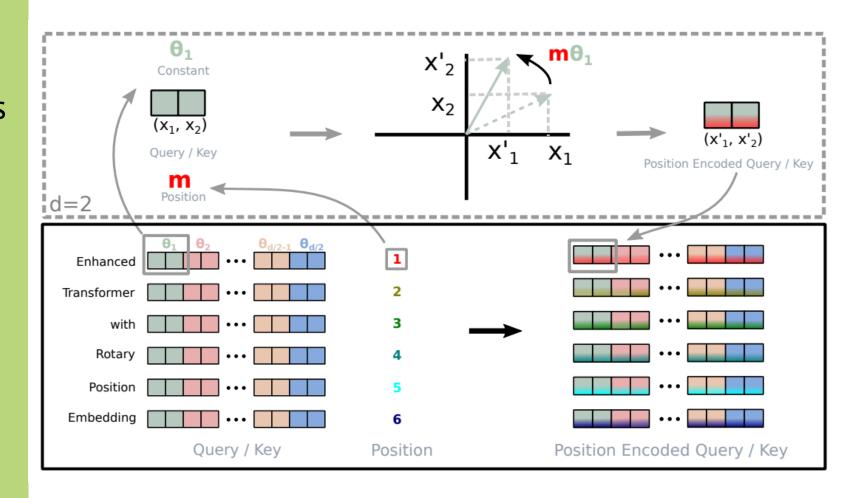
where  $\mathbf{W}_k, \mathbf{W}_q \in \mathbb{R}^{d_{model} \times d_k}$ , and the rotary matrix  $\mathbf{R}_{\Theta,m} \in \mathbb{R}^{d_k \times d_k}$  is given by:

$$R_{\Theta,m} = \begin{pmatrix} \cos m\theta_1 & -\sin m\theta_1 & 0 & 0 & \dots & 0 & 0 \\ \sin m\theta_1 & \cos m\theta_1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & \cos m\theta_2 & -\sin m\theta_2 & \dots & 0 & 0 \\ 0 & 0 & \sin m\theta_2 & \cos m\theta_2 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \dots & \cos m\theta_{d_k/2} & -\sin m\theta_{d_k/2} \\ 0 & 0 & 0 & 0 & \dots & \sin m\theta_{d_k/2} & \cos m\theta_{d_k/2} \end{pmatrix}$$

**Q:** Why does this slide have so many typos?

A: I'm really not sure. I very meticulously type up the latex for my slides myself and think carefully about all the things I put in them.

- Rotary position embeddings are a kind of relative position embeddings
- Key idea:
  - break each d dimensional input
     vector into d/2
     vectors of length 2
  - rotate each of the d/2 vectors by an amount scaled by m
  - m is the absolute position of the query or the key



#### **Standard attention:**

$$\begin{aligned} \mathbf{q}_j &= \mathbf{W}_q^T \mathbf{x}_j, \forall j \\ \mathbf{k}_j &= \mathbf{W}_k^T \mathbf{x}_j, \forall j \\ s_{t,j} &= \mathbf{k}_j^T \mathbf{q}_t / \sqrt{|\mathbf{k}|}, \forall j, t \\ \mathbf{a}_t &= \text{softmax}(\mathbf{s}_t), \forall t \end{aligned}$$

#### **RoPE attention:**

$$\mathbf{q}_{j} = \mathbf{W}_{q}^{T} \mathbf{x}_{j}, \forall j$$
 $\mathbf{k}_{j} = \mathbf{W}_{k}^{T} \mathbf{x}_{j}, \forall j$ 
 $\tilde{\mathbf{q}}_{j} = \mathbf{R}_{\Theta, j} \mathbf{q}_{j}$ 
 $\hat{\mathbf{k}}_{j} = \mathbf{R}_{\Theta, j} \mathbf{k}_{j}$ 
 $s_{t, j} = \tilde{\mathbf{k}}_{j}^{T} \tilde{\mathbf{q}}_{t} / \sqrt{d_{k}}, \forall j, t$ 
 $\mathbf{a}_{t} = \mathsf{softmax}(\mathbf{s}_{t}), \forall t$ 

where  $\mathbf{W}_k, \mathbf{W}_q \in \mathbb{R}^{d_{model} \times d_k}$ . Herein we use  $d = d_k$  for brevity.

For some fixed absolute position m, the rotary matrix  $\mathbf{R}_{\Theta,m} \in \mathbb{R}^{d_k \times d_k}$  is given by:

$$R_{\Theta,m} = \begin{pmatrix} \cos m\theta_1 & -\sin m\theta_1 & 0 & 0 & \dots & 0 & 0 \\ \sin m\theta_1 & \cos m\theta_1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & \cos m\theta_2 & -\sin m\theta_2 & \dots & 0 & 0 \\ 0 & 0 & \sin m\theta_2 & \cos m\theta_2 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \dots & \cos m\theta_{d_k/2} & -\sin m\theta_{d_k/2} \\ 0 & 0 & 0 & 0 & \dots & \sin m\theta_{d_k/2} & \cos m\theta_{d_k/2} \end{pmatrix}$$

The  $\theta_i$  parameters are fixed ahead of time and defined as below.

$$\Theta = \{\theta_i = 10000^{-2(i-1)/d}, i \in [1, 2, \dots, d/2]\}$$

#### **Standard attention:**

$$\mathbf{q}_{j} = \mathbf{W}_{q}^{T} \mathbf{x}_{j}, \forall j$$
 $\mathbf{k}_{j} = \mathbf{W}_{k}^{T} \mathbf{x}_{j}, \forall j$ 
 $s_{t,j} = \mathbf{k}_{j}^{T} \mathbf{q}_{t} / \sqrt{|\mathbf{k}|}, \forall j, t$ 
 $\mathbf{a}_{t} = \operatorname{softmax}(\mathbf{s}_{t}), \forall t$ 

#### **RoPE attention:**

$$\mathbf{q}_{j} = \mathbf{W}_{q}^{T} \mathbf{x}_{j}, \forall j$$
  $\mathbf{k}_{j} = \mathbf{W}_{k}^{T} \mathbf{x}_{j}, \forall j$   $\tilde{\mathbf{q}}_{j} = \mathbf{R}_{\Theta,j} \mathbf{q}_{j}$   $\tilde{\mathbf{k}}_{j} = \mathbf{R}_{\Theta,j} \mathbf{k}_{j}$   $s_{t,j} = \tilde{\mathbf{k}}_{j}^{T} \tilde{\mathbf{q}}_{t} / \sqrt{d_{k}}, \forall j, t$   $\mathbf{a}_{t} = \operatorname{softmax}(\mathbf{s}_{t}), \forall t$ 

Because of the block sparse pattern in  $\mathbf{R}_{\theta,m}$ , we can efficiently compute the matrix-vector product of  $\mathbf{R}_{\theta,m}$  with some arbitrary vector  $\mathbf{y}$  in a more efficient manner:

$$\mathbf{R}_{\Theta,m}\mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ \vdots \\ y_{d-1} \\ y_d \end{pmatrix} \odot \begin{pmatrix} \cos m\theta_1 \\ \cos m\theta_2 \\ \cos m\theta_2 \\ \vdots \\ \cos m\theta_{d/2} \\ \cos m\theta_{d/2} \end{pmatrix} + \begin{pmatrix} -y_2 \\ y_1 \\ -y_4 \\ y_3 \\ \vdots \\ -y_d \\ y_{d-1} \end{pmatrix} \odot \begin{pmatrix} \sin m\theta_1 \\ \sin m\theta_2 \\ \sin m\theta_2 \\ \vdots \\ \sin m\theta_2 \\ \vdots \\ \sin m\theta_{d/2} \\ \sin m\theta_{d/2} \\ \sin m\theta_{d/2} \\ \sin m\theta_{d/2} \end{pmatrix}$$

## Matrix Version of RoPE

#### **RoPE attention:**

RoPE attention: 
$$\mathbf{q}_j = \mathbf{W}_q^T \mathbf{x}_j, orall j$$
  $\mathbf{k}_j = \mathbf{W}_k^T \mathbf{x}_j, orall j$   $\tilde{\mathbf{q}}_j = \mathbf{R}_{\Theta,j} \mathbf{q}_j$   $\tilde{\mathbf{k}}_j = \mathbf{R}_{\Theta,j} \mathbf{k}_j$   $s_{t,j} = \tilde{\mathbf{k}}_j^T \tilde{\mathbf{q}}_t / \sqrt{d_k}, orall j, t$   $\mathbf{a}_t = \mathsf{softmax}(\mathbf{s}_t), orall t$ 

#### **Matrix Version:**

$$egin{align*} orall \mathbf{Q} &= \mathbf{X} \mathbf{W}_q & \mathbf{K} &= \mathbf{X} \mathbf{W}_k \ & ilde{\mathbf{Q}} &= g(\mathbf{Q}; \Theta) & ilde{\mathbf{K}} &= g(\mathbf{K}; \Theta) \ & \mathbf{S} &= ilde{\mathbf{Q}} ilde{\mathbf{K}}^T / \sqrt{d_k} \ & \mathbf{A} &= \operatorname{softmax}(\mathbf{S}) \ \end{aligned}$$

**Goal:** to construct a new matrix 
$$\tilde{\mathbf{Y}}=g(\mathbf{Y};\Theta)$$
 such that  $\tilde{\mathbf{Y}}_{m,\cdot}=\mathbf{R}_{\Theta,m}\mathbf{y}_m$ 

$$\mathbf{C} = \begin{bmatrix} 1\theta_1 & \cdots & 1\theta_{\frac{d}{2}} & 1\theta_1 & \cdots & 1\theta_{\frac{d}{2}} \\ \vdots & & \vdots & \vdots & & \vdots \\ N\theta_1 & \cdots & N\theta_{\frac{d}{2}} & N\theta_1 & \cdots & N\theta_{\frac{d}{2}} \end{bmatrix}$$

$$\tilde{\mathbf{Y}} = g(\mathbf{Y}; \Theta) 
= \left[ \begin{array}{c|c} \mathbf{Y}_{\cdot,1:d/2} & \mathbf{Y}_{\cdot,d/2+1:d} \end{array} \right] \odot \cos(\mathbf{C}) 
+ \left[ \begin{array}{c|c} -\mathbf{Y}_{\cdot,d/2+1:d} & \mathbf{Y}_{\cdot,1:d/2} \end{array} \right] \odot \sin(\mathbf{C})$$

## Matrix Version of RoPE

**Q:** Is this slide correct?

$$\mathbf{k}_j = \mathbf{W}_k^T \mathbf{x}_j, orall j$$

I'm really not sure.

But I did write it myself!

### **Matrix Version:**

$$\mathbf{k}_{j} = \mathbf{W}_{k}^{T} \mathbf{x}_{j}, \forall j$$
  $\mathbf{Q} = \mathbf{X} \mathbf{W}_{q}$   $\mathbf{K} = \mathbf{X} \mathbf{W}_{k}$   $\tilde{\mathbf{Q}} = \mathbf{R}_{\Theta, j} \mathbf{k}_{j}$   $\tilde{\mathbf{Q}} = g(\mathbf{Q}; \Theta)$   $\tilde{\mathbf{K}} = g(\mathbf{K}; \Theta)$ 

$$\mathbf{S} = \tilde{\mathbf{Q}}\tilde{\mathbf{K}}^T / \sqrt{d_k}$$

$$A = softmax(S)$$

**Goal:** to construct a new matrix 
$$\tilde{\mathbf{Y}}=g(\mathbf{Y};\Theta)$$
 such that  $\tilde{\mathbf{Y}}_{m,\cdot}=\mathbf{R}_{\Theta,m}\mathbf{y}_m$ 

$$\mathbf{C} = \begin{bmatrix} 1\theta_1 & \cdots & 1\theta_{\frac{d}{2}} & 1\theta_1 & \cdots & 1\theta_{\frac{d}{2}} \\ \vdots & & \vdots & \vdots & & \vdots \\ N\theta_1 & \cdots & N\theta_{\frac{d}{2}} & N\theta_1 & \cdots & N\theta_{\frac{d}{2}} \end{bmatrix}$$

$$\tilde{\mathbf{Y}} = g(\mathbf{Y}; \Theta) 
= \begin{bmatrix} \mathbf{Y}_{\cdot,1:d/2} & \mathbf{Y}_{\cdot,d/2+1:d} \end{bmatrix} \odot \cos(\mathbf{C}) 
+ \begin{bmatrix} -\mathbf{Y}_{\cdot,d/2+1:d} & \mathbf{Y}_{\cdot,1:d/2} \end{bmatrix} \odot \sin(\mathbf{C})$$

## RoPE

## Pat's RoPE Demo:

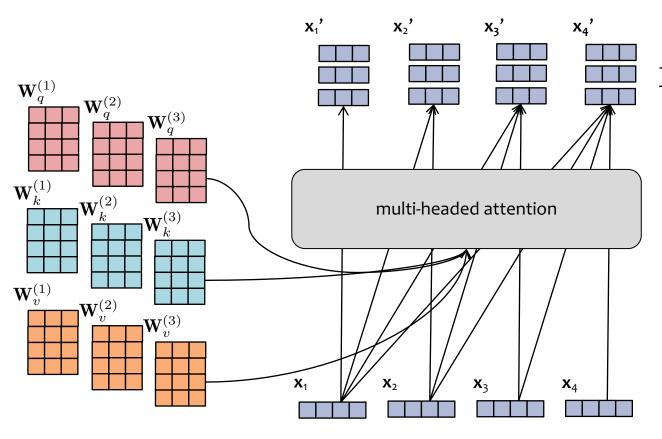
## https://www.desmos.com/calculator/z1fuchfpej

- Two word embeddings represented as 2D vectors:
  - 1) cat
  - 2) ate
- We consider each one residing in a different position
- Each one is rotated by an amount given by theta

# **GROUPED QUERY ATTENTION (GQA)**

# Matrix Version of Multi-Headed (Causal) Attention

$$\mathbf{X} = \mathsf{concat}(\mathbf{X}^{\prime(1)}, \dots, \mathbf{X}^{\prime(h)})$$



$$\mathbf{X}'^{(i)} = \operatorname{softmax}\left(rac{\mathbf{Q}^{(i)}(\mathbf{K}^{(i)})^T}{\sqrt{d_k}} + \mathbf{M}
ight)\mathbf{V}^{(i)}$$

$$\mathbf{Q}^{(i)} = \mathbf{X} \mathbf{W}_q^{(i)}$$

$$\mathbf{K}^{(i)} = \mathbf{X} \mathbf{W}_k^{(i)}$$

$$\mathbf{V}^{(i)} = \mathbf{X} \mathbf{W}_v^{(i)}$$

$$\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_4]^T$$

# Grouped Query Attention (GQA)

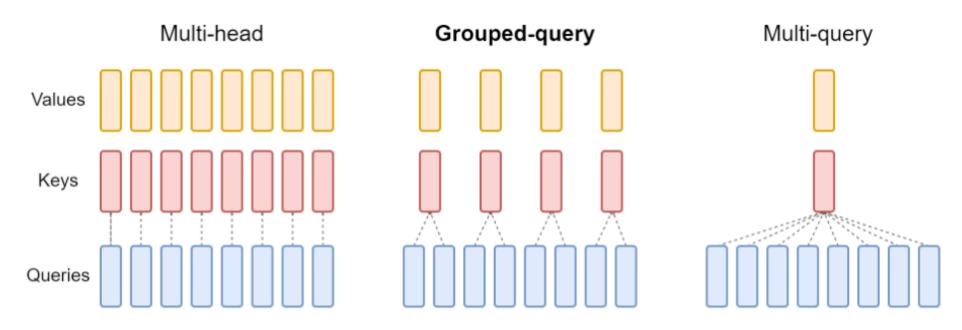


Figure 2: Overview of grouped-query method. Multi-head attention has H query, key, and value heads. Multi-query attention shares single key and value heads across all query heads. Grouped-query attention instead shares single key and value heads for each *group* of query heads, interpolating between multi-head and multi-query attention.

# Grouped Query Attention (GQA)

**Grouped-query** 

- Key idea: reuse the same key-value heads for multiple different query heads
- Parameters: The parameter matrices are all the same size, but we now have fewer key/value parameter matrices (heads) than query parameter matrices (heads)

$$\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_T]^T$$
 $\mathbf{V}^{(i)} = \mathbf{X}\mathbf{W}_v^{(i)}, \forall i \in \{1, \dots, h_{kv}\}$ 
 $\mathbf{K}^{(i)} = \mathbf{X}\mathbf{W}_k^{(i)}, \forall i \in \{1, \dots, h_{kv}\}$ 

$$\mathbf{Q}^{(i,j)} = \mathbf{X}\mathbf{W}_q^{(i,j)}, \forall i \in \{1, \dots, h_{kv}\}, \forall j \in \{1, \dots, g\}$$

- $h_q$  = the number of query heads
- $h_{kv}$  = the number of key/value heads
- Assume  $h_q$  is divisible by  $h_{kv}$
- $g = h_q/h_{kv}$  is the size of each group (i.e. the number of query vectors per key/value vector).

# Grouped Query Attention (GQA)

**Grouped-query** 

- Key idea: reuse the same key-value heads for multiple different query heads
- Parameters: The parameter matrices are all the same size, but we now have fewer key/value parameter matrices (heads) than query parameter matrices (heads)

$$\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_T]^T$$

$$\mathbf{V}^{(i)} = \mathbf{X}\mathbf{W}_v^{(i)}, \forall i \in \{1, \dots, h_{kv}\}$$

$$\mathbf{K}^{(i)} = \mathbf{X}\mathbf{W}_k^{(i)}, \forall i \in \{1, \dots, h_{kv}\}$$

 $\mathbf{Q}^{(i,j)} = \mathbf{X}\mathbf{W}_a^{(i,j)}, \forall i \in \{1,\dots,h_{kv}\}, \forall j \in \{1,\dots,g\}$ 

$$\begin{split} \mathbf{S}^{(i,j)} &= \mathbf{Q}^{(i,j)}(\mathbf{K}^{(i)})^T/\sqrt{d_k}, \quad \forall i \in \{1,\dots,h_{kv}\}, \forall j \in \{1,\dots,g\} \\ \mathbf{A}^{(i,j)} &= \operatorname{softmax}(\mathbf{S}^{(i,j)}), \quad \forall i \in \{1,\dots,h_{kv}\}, \forall j \in \{1,\dots,g\} \\ \mathbf{X}'^{(i,j)} &= \mathbf{A}^{(i,j)}\mathbf{V}^{(i)}, \quad \forall i \in \{1,\dots,h_{kv}\}, \forall j \in \{1,\dots,g\} \\ \mathbf{X}' &= \operatorname{concat}(\mathbf{X}'^{(i,j)}), \quad \forall i \in \{1,\dots,h_{kv}\}, \forall j \in \{1,\dots,g\} \\ \mathbf{X} &= \mathbf{X}'\mathbf{W}_o \qquad \qquad \qquad \text{(where } \mathbf{W}_o \in \mathbb{R}^{d_{model} \times d_{model}}) \end{split}$$

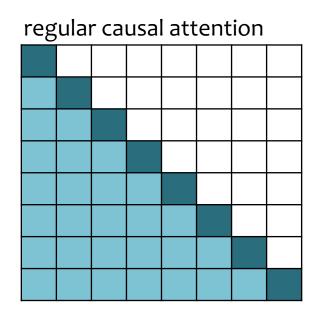
## **SLIDING WINDOW ATTENTION**

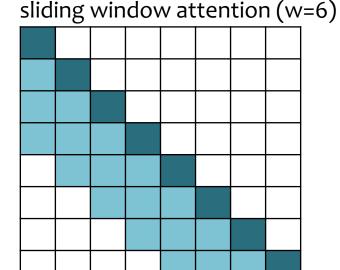
# Sliding Window Attention

## Sliding Window Attention

- also called "local attention" and introduced for the Longformer model (2020)
- The problem: regular attention is computationally expensive and requires a lot of memory
- The solution: apply a causal mask that only looks at the include a window of (½w+1) tokens, with the rightmost window element being the current token (i.e. on the diagonal)

$$\mathbf{X}' = \operatorname{softmax} \left( rac{\mathbf{Q} \mathbf{K}^T}{\sqrt{d_k}} + \mathbf{M} 
ight) \mathbf{V}$$





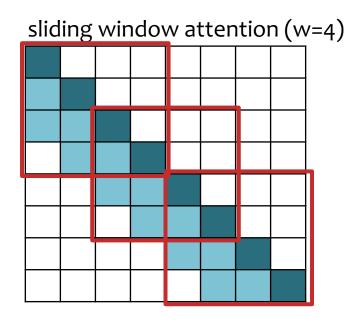
# sliding window attention (w=4)

## Sliding Window Attention

## Sliding Window Attention

- also called "local attention" and introduced for the Longformer model (2020)
- The problem: regular attention is computationally expensive and requires a lot of memory
- The solution: apply a causal mask that only looks at the include a window of (½w+1) tokens, with the rightmost window element being the current token (i.e. on the diagonal)

$$\mathbf{X}' = \operatorname{softmax} \left( rac{\mathbf{Q} \mathbf{K}^T}{\sqrt{d_k}} + \mathbf{M} 
ight) \mathbf{V}$$



## 3 ways you could implement

- 1. naïve implementation: just do the matrix multiplication, but this is still slow
- 2. for-loop implementation: asymptotically faster / less memory, but unusable in practice b/c for-loops in PyTorch are too slow
- 3. sliding chunks implementation: break into Q and K into chunks of size w x w, with overlap of ½w; then compute full attention within each chunk and mask out chunk (very fast/low memory in practice)