

#### **10-301/10-601 Introduction to Machine Learning**

Machine Learning Department School of Computer Science Carnegie Mellon University

# **Backpropagation**

Matt Gormley Lecture 13 Oct. 9, 2023

1

### **Reminders**

- **Homework 4: Logistic Regression**
	- **Out: Fri, Sep 29**
	- **Due: Mon, Oct 9 at 11:59pm**
- **Homework 5: Neural Networks**
	- **Out: Mon, Oct 9**
	- **Due: Fri, Oct 27 at 11:59pm**

### Q&A

### **Q:** Happy Indigenous Peoples Day! What do indigenous people have to say about AI and Machine Learning?

I'd recommend reading a position paper about that very topic:<br>Title: Indigenous Protocol and Artificial Intelligence Position Paper

Lewis, Jason Edward (D, Abdilla, Angie, Arista, Noelani, Baker, Kaipulaumakaniolono, Benesiinaabandan, Scott, Brown, Michelle, Cheung, Melanie, Coleman, Meredith, Cordes, Ashley, Davison, Joel, Duncan, Küpono, Garzon, Sergio, Harrell, D. Fox, Jones, Peter-Lucas Kealiikanakaoleohaililani, Kekuhi, Kelleher, Megan, Kite, Suzanne, Lagon, Olin, Leigh, Jason, Levesque, Maroussia, Mahelona, Keoni, Moses, Caleb, Nahuewai, Isaac ('Ika'aka), Noe, Kari, Olson, Danielle, Parker Jones, 'Oiwi, Running Wolf, Caroline, Running Wolf, Michael, Silva, Marlee, Fragnito, Skawennati and Whaanga, Hemi (2020) Indigenous Protocol and Artificial Intelligence Position Paper. Project Report. Indigenous Protocol and Artificial Intelligence Working Group and the Canadian Institute for Advanced Research, Honolulu, HI. (Submitted)

"This position paper on Indigenous Protocol (IP) and Artificial Intelligence (AI) is a starting place for those who want to design and create AI from an ethical position that centers Indigenous concerns. Each Indigenous community will have its own particular approach to the questions we raise in what follows. What we have written here is not a substitute for establishing and maintaining relationships of reciprocal care and support with specific Indigenous communities. Rather, this document offers a range of ideas to take into consideration when entering into conversations which prioritize Indigenous perspectives in the development of artificial intelligence. It captures multiple layers of a discussion that happened over 20 months, across 20 time zones, during two workshops, and between Indigenous people (and a few non-Indigenous folks) from diverse communities in Aotearoa, Australia, North America, and the Pacific."

[https://spectrum.library.concordia.ca/986506/7/Indigenous\\_Protocol\\_and\\_AI\\_2020.pdf](https://spectrum.library.concordia.ca/986506/7/Indigenous_Protocol_and_AI_2020.pdf)

### **BACKPROPAGATION FOR A SIMPLE COMPUTATION GRAPH**

Algorithm

Given

Approach 3: Automatic **Differentiation** (reverse mode)

$$
y = f(x, z) = e^{xz} + \frac{xz}{\ln(x)} + \frac{\sin(\ln(x))}{xz}
$$
\n
$$
y = \frac{\partial y}{\partial y} = 1
$$
\n
$$
y = \frac{\partial y}{\partial y} = 1
$$
\n
$$
y = \frac{\partial y}{\partial y} = 1
$$
\n
$$
y = \frac{\partial y}{\partial y} = 1
$$
\n
$$
y = \frac{\partial y}{\partial y} = 1
$$
\n
$$
y = \frac{\partial y}{\partial z} = 1
$$
\n
$$
y = \frac{\partial y}{\partial z} = \frac{\partial y}{\partial t} \frac{\partial t}{\partial x} = g_f \left(\frac{1}{a}\right)
$$
\n
$$
y = \frac{\partial y}{\partial b} = \frac{\partial y}{\partial c} \frac{\partial t}{\partial b} = g_f \left(\frac{1}{a}\right)
$$
\n
$$
y = \frac{\partial y}{\partial b} \frac{\partial t}{\partial c} = g_f \left(\frac{1}{a}\right)
$$
\n
$$
y = \frac{\partial y}{\partial b} \frac{\partial t}{\partial c} = g_f \left(\frac{a}{b}\right)
$$
\n
$$
y = g_e \left(-\frac{a}{b^2}\right) + g_c(\cos(b))
$$
\n
$$
y = g_f \left(-\frac{a}{b^2}\right) + g_c(\cos(b))
$$
\n
$$
y = g_f \left(-\frac{c}{a^2}\right) + g_e \left(\frac{1}{b}\right) + g_d(e^a)
$$
\n
$$
y = g_f \left(-\frac{c}{a^2}\right) + g_e \left(\frac{1}{b}\right) + g_d(e^a)
$$
\n
$$
y = \frac{\partial y}{\partial x} = \frac{\partial y}{\partial b} \frac{\partial a}{\partial x} + \frac{\partial y}{\partial a} \frac{\partial a}{\partial x} = g_b \left(\frac{1}{x}\right) + g_a(z)
$$
\n
$$
y = \frac{\partial y}{\partial z} = \frac{\partial y}{\partial a} \frac{\partial a}{\partial z} = g_a(x)
$$



### **BACKPROPAGATION FOR BINARY LOGISTIC REGRESSION**

Algorithm





A 1-Hidden Layer Neural Network

### **TRAINING / FORWARD COMPUTATION / BACKWARD COMPUTATION**

### Forward-Computation







## SGD with Backprop

*Example: 1-Hidden Layer Neural Network*

**Algorithm 1 Stochastic Gradient Descent (SGD)** 1: **procedure** SGD(Training data  $\mathcal{D}$ , the data  $\mathcal{D}_t$ ) Initialize parameters $\alpha, \beta$   $\Rightarrow \beta$  $2:$ for  $e \in \{1, 2, ..., E\}$  do  $\overline{3}$ : for  $(\mathbf{x}, \mathbf{y}) \in \mathcal{D}$  do  $4:$ Compute neural network layers:  $5:$  $\underbrace{\mathbf{o}=\mathtt{object}(\mathbf{x},\mathbf{a},\mathbf{b},\mathbf{z},\hat{\mathbf{y}},J)}=\mathtt{NNFORWARD}(\mathbf{x},\mathbf{y},\boldsymbol{\alpha},\boldsymbol{\beta})$  $6:$ Compute gradients via backprop:  $7:$  $\left\{\begin{aligned}\n\mathbf{g}_{\alpha} &= \nabla_{\alpha}J \\
\mathbf{g}_{\beta} &= \nabla_{\beta}J\n\end{aligned}\right\} = \text{NNBackWARD}(\mathbf{x}, \mathbf{y}, \alpha, \beta, \mathbf{o})$  $8:$ Update parameters:  $9:$  $\alpha \leftarrow \alpha - \gamma g_{\alpha} \ \overline{\beta} \leftarrow \beta - \gamma g_{\beta} \ \overline{\beta} \quad \overline{\bigoplus} \quad \overline{\bigoplus} \quad \overline{\bigoplus} \quad - \gamma g_{\beta}$  $10:$  $11:$ Evaluate training mean cross-entropy  $J_{\mathcal{D}}(\alpha,\beta)$  $12:$ Evaluate test mean cross-entropy  $J_{\mathcal{D}_t}(\boldsymbol{\alpha}, \boldsymbol{\beta})$  $13:$ return parameters  $\alpha, \beta$  $14:$ 

# Backpropagation

**Case 2: Neural Network**





### Backpropagation



### Backpropagation



### Derivative of a Sigmoid

First suppose that

$$
s = \frac{1}{1 + \exp(-b)}\tag{1}
$$

To obtain the simplified form of the derivative of a sigmoid.

$$
\frac{ds}{db} = \frac{\exp(-b)}{(\exp(-b) + 1)^2} \tag{2}
$$
\n
$$
= \frac{\exp(-b) + 1 - 1}{(\exp(-b) + 1 + 1 - 1)^2}
$$
\n
$$
\exp(-b) + 1 - 1 \tag{3}
$$

$$
=\frac{\exp(-b)+1-1}{(\exp(-b)+1)^2}
$$
 (4)

$$
= \frac{\exp(-b) + 1}{(\exp(-b) + 1)^2} - \frac{1}{(\exp(-b) + 1)^2}
$$
(5)

$$
=\frac{1}{(\exp(-b)+1)}-\frac{1}{(\exp(-b)+1)^2}
$$
(6)

$$
= \frac{1}{(\exp(-b) + 1)} - \left(\frac{1}{(\exp(-b) + 1)} \frac{1}{(\exp(-b) + 1)}\right)
$$
(7)  

$$
= \frac{1}{(\exp(-b) + 1)} \left(1 - \frac{1}{(\exp(-b) + 1)}\right)
$$
(8)

$$
\frac{\exp(-b)+1}{\exp(-s)} \left(\exp(-b)+1\right) \tag{9}
$$

22

### Backpropagation





## SGD with Backprop

*Example: 1-Hidden Layer Neural Network*



### In-Class Poll

Question: Q1 What questions do *you* have?

A 2-Hidden Layer Neural Network

### **TRAINING / FORWARD COMPUTATION / BACKWARD COMPUTATION**

Backpropagation

**Recall**: Our 2-Hidden Layer Neural Network **Question**: How do we train this model?



 $\boldsymbol{\alpha}^{(1)} \in \mathbb{R}^{M \times D_1}$  $$  $\boldsymbol{\alpha}^{(2)} \in \mathbb{R}^{M \times D_2}$ **<sup>(2)</sup>**  $\in \mathbb{R}^{D_2}$  $\boldsymbol{\beta} \in \mathbb{R}^{D_2}$  $\beta_0 \in \mathbb{R}$ 

 $z^{(1)} = \sigma((\alpha^{(1)})^T x + b^{(1)})$  $z^{(2)} = \sigma((\alpha^{(2)})^T z^{(1)} + b^{(2)})$  $y = \sigma((\beta)^T z^{(2)} + \beta_0)$ 

### Example: Neural Net Training (2-Hidden Layers)

\n $\begin{aligned}\n &\text{SOLUTION} = 2-\text{hidden layer } NN \\  &\text{D Example layer } NN \\  &\text{D Example layer } NN \\  &\text{EVAL}_2 > \kappa^{(1)}, \kappa^{(2)}, \beta\n \end{aligned}$ \n	\n $\begin{aligned}\n &\text{Solution} \\  &\text{SOD Training} \\  &\text{SOD Training} \\  &\text{SOD Trains} \\  &\text{SOD Trations} \\  &\text{SOD$
---	--

# Example: Backpropagation (2-Hidden Layers)



### Example: Backpropagation (2-Hidden Layers)

Intuitions

### **BACKPROPAGATION OF ERRORS**





















### **THE BACKPROPAGATION ALGORITHM**

# Backpropagation

#### **Automatic Differentiation – Reverse Mode (aka. Backpropagation)**

#### Forward Computation

- 1. Write an **algorithm** for evaluating the function y = f(**x**). The algorithm defines a **directed acyclic graph**, where each variable is a node (i.e. the "**computation**
- **graph")**<br>Visit each node in **topological order.** 2. Visit each node in **topological order.**<br>For variable u<sub>i</sub> with inputs v<sub>1</sub>,..., v<sub>N</sub>
	- a. Compute  $u_i = g_i(v_1,...,v_N)$
	- b. Store the result at the node

#### Backward Computation (Version A)

- 
- **1. Initialize** dy/dy = 1.<br>2. Visit each node v<sub>i</sub> in reverse topological order. 2. Visit each node v<sub>j</sub> in **reverse topological order**.<br>Let u<sub>1</sub>,..., u<sub>M</sub> denote all the nodes with v<sub>i</sub> as an input
	- Assuming that  $y = h(u) = h(u_1,..., u_M)$
	- and  $\mathbf{u} = g(\mathbf{v})$  or equivalently  $u_i = g_i(v_1, \dots, v_j, \dots, v_N)$  for all i
	- a. We already know dy/du<sub>i</sub> for all i
	- b. Compute dy/dv<sub>j</sub> as below (Choice of algorithm ensures computing (du<sub>i</sub>/dv<sub>j</sub>) is easy)  $\sum_{i=1}^{M} dy \, du_i$  $\overline{dy}$

$$
\overline{dv_j} = \sum_{i=1}^{\mathstrut} \overline{du_i} \, \overline{dv_j}
$$

#### **Return** partial derivatives dy/du<sub>i</sub> for all variables

## Backpropagation

 $V_{1}$ 

 $U_i$   $\vert \mathbf{x} \vert$ 

#### **Automatic Differentiation – Reverse Mode (aka. Backpropagation)**

#### Forward Computation

1. Write an **algorithm** for evaluating the function y = f(**x**). The algorithm defines a **directed acyclic graph**, where each variable is a node (i.e. the "**computation**  graph")<br>Visit each node in **topological order.** 

ήч

- 2. Visit each node in **topological order.**<br>For variable u<sub>i</sub> with inputs v<sub>1</sub>,..., v<sub>N</sub>
	- a. Compute  $u_i = g_i(v_1,...,v_N)$
	- b. Store the result at the node

#### Backward Computation (Version B)

- **1. Initialize** all partial derivatives dy/duj to 0 and dy/dy = 1.
- 2. Visit each node in **reverse topological order.**<br>For variable u<sub>i</sub> = g<sub>i</sub>(v<sub>1</sub>,..., v<sub>N</sub>) For variable  $u_i = g_i(v_1,..., v_N)$ 
	- a. We already know dy/du<sub>i</sub><br>b. Increment dy/dy.by/(dy/
	- b. Increment dy/dv<sub>j</sub> by (dy/du<sub>i</sub>)(du<sub>i</sub>/dv<sub>j</sub>) /<br>(Choice of algori<del>t</del>hm <del>ensures comput</del>ing (du<sub>i</sub>/dv<sub>j</sub>) is easy)

#### **Return** partial derivatives dy/du<sub>i</sub> for all variables

# Backpropagation (Version B)

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$ on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.



## Backpropagation (Version B)

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$ on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.



### Backpropagation

*Why is the backpropagation algorithm efficient?*

- 1. Reuses **computation from the forward pass** in the backward pass
- 2. Reuses **partial derivatives** throughout the backward pass (*but only if the algorithm reuses shared computation in the forward pass*)

(Key idea: partial derivatives in the backward pass should be thought of as variables stored for reuse)

### Background

### A Recipe for

#### dients and the control of t Gradients

 $\{\boldsymbol{x}_i, \boldsymbol{y}_i\}_{i=1}^N$  gradient!

2. Choose each of the

– Decision function  $\hat{\bm{y}} = f_{\bm{\theta}}(\bm{x}_i)$ 

– Loss function

 $\ell(\hat{\bm{y}}, \bm{y}_i) \in \mathbb{R}$ 

1. Given training dat Backpropagation can compute this

can compute the gradient of any differentiable function efficiently! And it's a **special case of a more general algorithm** called reversemode automatic differentiation that

opposite the gradient)

 $-\eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$ 

### **MATRIX CALCULUS**

Q&A

**Q:** Do I need to know **matrix calculus** to derive the backprop algorithms used in this class?

A: Well, we've carefully constructed our assignments<br>A: so that you do **not** need to know matrix calculus so that you do **not** need to know matrix calculus.

That said, it's pretty handy. So we *added matrix calculus to our learning objectives* for backprop.

*Numerator*



Let  $y, x \in \mathbb{R}$  be scalars,  $\mathbf{y} \in \mathbb{R}^M$  and  $\mathbf{x} \in \mathbb{R}^P$ be vectors, and  $\mathbf{Y} \in \mathbb{R}^{M \times N}$  and  $\mathbf{X} \in$  $\mathbb{R}^{P\times Q}$  be matrices

*Denominator*





Whenever you read about matrix calculus, you'll be confronted with two layout conventions:

```
Let y, x \in \mathbb{R} be scalars, y \in \mathbb{R}^M and \mathbf{x} \in \mathbb{R}^P be vectors.
                                                                                   In this course, we 
1. In numerator layout:
                                                                                   use denominator 
                                                                                          layout. 
                     \frac{\partial y}{\partial \mathbf{x}} is a 1 \times P matrix, i.e. a row vector
                                                                                        Why? This 
                    \frac{\partial y}{\partial x} is an M \times P matrix
                                                                                   ensures that our 
                                                                                   gradients of the 
                                                                                        objective 
2. In denominator layout:
                                                                                     function with 
                                                                                   respect to some 
                  \frac{\partial y}{\partial \mathbf{x}} is a P \times 1 matrix, i.e. a column vector
                                                                                        subset of 
                                                                                    parameters are 
                                                                                    the same shape 
                  \frac{\partial y}{\partial x} is an P \times M matrix
                                                                                         as those 
                                                                                      parameters.
```
### Vector Derivatives



#### **Scalar Derivatives Vector Derivatives**

Suppose  $x \in \mathbb{R}$ and  $f : \mathbb{R} \to \mathbb{R}$ 

Suppose  $\mathbf{x} \in \mathbb{R}^m$ ,  $\mathbf{b} \in \mathbb{R}^m$ ,  $\mathbf{B} \in \mathbb{R}^{m \times n}$ ,  $\mathbf{Q} \in \mathbb{R}^{m \times m}$ and Q is symmetric.



### Vector Derivatives

Suppose  $\mathbf{x} \in \mathbb{R}^m$  and we have constants  $a \in \mathbb{R}$ ,  $b \in \mathbb{R}$ 



#### **Scalar Derivatives Vector Derivatives**

Suppose  $\mathbf{x} \in \mathbb{R}^m$  and we have constants  $a \in \mathbb{R}$ ,  $\mathbf{b} \in \mathbb{R}^n$ 







Which of the following is the correct definition of the chain rule?



### **DRAWING A NEURAL NETWORK**

### **Neural Network Diagram**

- The diagram represents a neural network
- Nodes are **circles**
- One node per hidden unit
- Node is labeled with the variable corresponding to the hidden unit
- For a fully connected feed-forward neural network, a hidden unit is a nonlinear function of nodes in the previous layer
- *Edges are directed*
- Each edge is labeled with its weight (side note: we should be careful about ascribing how a matrix can be used to indicate the labels of the edges and pitfalls there)
- Other details:
	- Following standard convention, the intercept term is NOT shown as a node, but rather is assumed to be part of the nonlinear function that yields a hidden unit. (i.e. its weight does NOT appear in the picture anywhere)
	- The diagram does NOT include any nodes related to the loss computation





#### **Computation Graph**

- The diagram represents an algorithm
- Nodes are **rectangles**
- One node per intermediate variable in the algorithm
- Node is labeled with the function that it computes (inside the box) and also the variable name (outside the box)
- *Edges are directed*
- Edges do not have labels (since they don't need them)
- For neural networks:
	- Each intercept term should appear as a node (if it's not folded in somewhere)
	- Each parameter should appear as a node
	- Each constant, e.g. a true label or a feature vector should appear in the graph
	- It's perfectly fine to include the loss



#### **Computation Graph**

- The diagram represents an algorithm
- Nodes are **rectangles**
- One node per intermediate variable in the algorithm
- Node is labeled with the function that it computes (inside the box) and also the variable name (outside the box)
- *Edges are directed*
- Edges do not have labels (since they don't need them)
- For neural networks:
	- Each intercept term should appear as a node (if it's not folded in somewhere)
	- Each parameter should appear as a node
	- Each constant, e.g. a true label or a feature vector should appear in the graph
	- It's perfectly fine to include the loss

#### **Neural Network Diagram**

- The diagram represents a neural network
- Nodes are **circles**
- One node per hidden unit
- Node is labeled with the variable corresponding to the hidden unit
- For a fully connected feed-forward neural network, a hidden unit is a nonlinear function of nodes in the previous layer
- *Edges are directed*
- Each edge is labeled with its weight (side note: we should be careful about ascribing how a matrix can be used to indicate the labels of the edges and pitfalls there)
- Other details:
	- Following standard convention, the intercept term is NOT shown as a node, but rather is assumed to be part of the nonlinear function that yields a hidden unit. (i.e. its weight does NOT appear in the picture anywhere)
	- The diagram does NOT include any nodes related to the loss computation

### **Computation Graph**

- The diagram represents an algorithm
- Nodes are **rectangles**
- One node per intermediate variable in the algorithm
- Node is labeled with the function that it computes (inside the box) and also the variable name (outside the box)
- *Edges are directed*
- Edges do not have labels (since they don't need them)
- For neural networks:
	- Each intercept term should appear as a node (if it's not folded in somewhere)
	- Each parameter should appear as a node
	- Each constant, e.g. a true label or a feature vector should appear in the graph
	- It's perfectly fine to include the loss

#### **Important!**

Some of these conventions are specific to 10-301/601. The literature abounds with varations on these conventions, but it's helpful to have *some* distinction nonetheless.

### Summary

### **1. Neural Networks**…

- provide a way of learning features
- are highly nonlinear prediction functions
- (can be) a highly parallel network of logistic regression classifiers
- discover useful hidden representations of the input

### **2. Backpropagation**…

- provides an efficient way to compute gradients
- is a special case of reverse-mode automatic differentiation

### Backprop Objectives

*You should be able to…*

- Differentiate between a neural network diagram and a computation graph
- Construct a computation graph for a function as specified by an algorithm
- Carry out the backpropagation on an arbitrary computation graph
- Construct a computation graph for a neural network, identifying all the given and intermediate quantities that are relevant
- Instantiate the backpropagation algorithm for a neural network
- Instantiate an optimization method (e.g. SGD) and a regularizer (e.g. L2) when the parameters of a model are comprised of several matrices corresponding to different layers of a neural network
- Apply the empirical risk minimization framework to learn a neural network
- Use the finite difference method to evaluate the gradient of a function
- Identify when the gradient of a function can be computed at all and when it can be computed efficiently
- Employ basic matrix calculus to compute vector/matrix/tensor derivatives.