Logic and Mechanized Reasoning DP & DPLL

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First Midterm Exam

Monday February 19 at 12:30pm

Material covered in the exam:

- All lectures up to (and including) February 7
- All homework through Assignment 4
- Textbook chapters 1-7, excluding Sections 6.3, 6.5, 7.4

Practice exam and solutions on course website

No new homework assigned this week

DP Resolution

DPLL

Martin Davis (March 8, 1928 – January 1, 2023)

Martin Davis & Hilary Putnam (1960) A Computing Procedure for Quantification Theory. Journal of hte ACM 7(3): 201-215

Martin Davis, George Logemann, & Donald W. Loveland (1962) A machine program for theorem-proving. Communications of the ACM 5(7): 394-397



DP Resolution

DPLL

DP Resolution / Variable Elimination [DavisPutnam'60]

Definition (Resolution)

Given two clauses $C = (x \lor p_1 \lor \cdots \lor p_i)$ and $D = (\overline{x} \lor b_1 \lor \cdots \lor b_j)$, the *resolvent* of C and D on variable x (denoted by $C \bowtie_x D$) is $(p_1 \lor \cdots \lor p_i \lor b_1 \lor \cdots \lor b_j)$

Resolution on sets of clauses Γ_x and $\Gamma_{\overline{x}}$ (denoted by $\Gamma_x \bowtie_x \Gamma_{\overline{x}}$) generates all non-tautological resolvents of $C \in \Gamma_x$ and $D \in \Gamma_{\overline{x}}$.

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Given a CNF formula Γ , variable elimination (or DP resolution) removes a variable x by replacing Γ_x and $\Gamma_{\overline{x}}$ by $\Gamma_x \bowtie_x \Gamma_{\overline{x}}$ DP Resolution / Variable Elimination [DavisPutnam'60]

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Proof procedure [DavisPutnam60]

VE is a complete proof procedure. Applying VE until fixpoint results in either the empty formula (satisfiable) or empty clause (unsatisfiable)

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In the example: $|\Gamma_x \bowtie \Gamma_{\overline{x}}| > |\Gamma_x| + |\Gamma_{\overline{x}}|$ Exponential growth of clauses in general Logic and Mechanized Reasoning

DP Resolution and Pure Literals

Proposition

Given a CNF formula Γ with pure literal p, the effect of applying the pure literal rule on p is the same as the effect of applying DP resolution on p.

True or false?

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True or false?

Proof.

True. The pure literal rule assign p to true, which has the effect that all clauses containing p are removed. Applying DP resolution on p also removes all clauses containing literal p, because $\Gamma_p \bowtie \Gamma_{\neg p}$ is empty.

VE by substitution [EenBiere07]

General idea

Detect definitions $x = \text{DEF}(p_1, \dots, p_n)$ in the formula and use them to reduce the number of added clauses

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Possible gates

$$\begin{array}{c|cccc} & & & & & D_{\overline{x}} \\ \hline AND(p_1, \dots, p_n) & (x \lor \overline{p}_1 \lor \dots \lor \overline{p}_n) & (\overline{x} \lor p_1), \dots, (\overline{x} \lor p_n) \\ OR(p_1, \dots, p_n) & (x \lor \overline{p}_1), \dots, (x \lor \overline{p}_n) & (\overline{x} \lor p_1 \lor \dots \lor p_n) \\ ITE(c, t, f) & (x \lor \overline{c} \lor \overline{t}), (x \lor c \lor \overline{f}) & (\overline{x} \lor \overline{c} \lor t), (\overline{x} \lor c \lor f) \end{array}$$

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Variable elimination by substitution [EenBiere07] Let $R_x = \Gamma_x \setminus D_x$; $R_{\overline{x}} = \Gamma_{\overline{x}} \setminus D_{\overline{x}}$. Replace $\Gamma_x \wedge \Gamma_{\overline{x}}$ by $D_x \bowtie_x R_{\overline{x}} \wedge D_{\overline{x}} \bowtie_x R_x$. Always less than $\Gamma_x \bowtie_x \Gamma_{\overline{x}}$! (if x is a definition)

VE by substitution [EenBiere'07]

Example of gate extraction: x = AND(a, b)

$$\Gamma_{x} = (x \lor c) \land (x \lor \overline{d}) \land (x \lor \overline{a} \lor \overline{b})$$

$$\Gamma_{\overline{x}} = (\overline{x} \lor a) \land (\overline{x} \lor b) \land (\overline{x} \lor \overline{e} \lor f)$$

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Example of substitution R_x D_x $(x \lor c)$ $(x \lor \overline{d})$ $D_{\overline{x}}$ $(\overline{x} \lor a)$ $(\overline{x} \lor b)$ $(a \lor c)$ $(a \lor c)$ $(a \lor \overline{d})$ $R_{\overline{x}}$ $(\overline{x} \lor \overline{e} \lor f)$ $(\overline{x} \lor \overline{e} \lor f)$ $(\overline{a} \lor \overline{b} \lor \overline{e} \lor f)$

using substitution: $|\Gamma_x \bowtie \Gamma_{\overline{x}}| < |\Gamma_x| + |\Gamma_{\overline{x}}|$

DP Resolution

DPLL

SAT Solver Paradigms Overview

DPLL: Aims at finding a small search-tree by selecting effective splitting variables (e.g. via looking ahead). Strength: Effective on small, hard formulas. Weakness: Expensive.



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Conflict-driven clause learning (CDCL): Makes fast decisions and converts conflicts into learned clauses. Strength: Effective on large, "easy" formulas. Weakness: Hard to parallelize.







Davis Putnam Logemann Loveland [DP60,DLL62]

Recursive procedure that in each recursive call:

- Simplifies the formula (using unit propagation)
- Splits the formula into two subformulas
 - Variable selection heuristics (which variable to split on)
 - Direction heuristics (which subformula to explore first)

DPLL: Example

$\Gamma_{\text{DPLL}} := (p_1 \lor p_2 \lor \neg p_3) \land (\neg p_1 \lor p_2 \lor p_3) \land (\neg p_1 \lor \neg p_2 \lor p_3) \land (p_1 \lor p_3) \land (\neg p_1 \lor \neg p_3)$

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DPLL: Slightly Harder Example

Construct a DPLL tree for:

$$\begin{array}{l} (p \lor q \lor \neg r) \land (\neg p \lor \neg q \lor r) \land \\ (q \lor r \lor \neg s) \land (\neg q \lor \neg r \lor s) \land \\ (p \lor r \lor s) \land (\neg p \lor \neg r \lor \neg s) \land \\ (\neg p \lor q \lor s) \end{array}$$

What is a good heuristic?

DPLL: Slightly Harder Example

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What is a good heuristic?

A cheap and reasonably effective heuristic is MOMS: Maximum Occurrence in clauses of Minimum Size

DPLL: Pseudocode

DPLL (τ, Γ) 1: $\tau' :=$ Simplify (τ, Γ)

- 2: if $\llbracket \Gamma \rrbracket_{\tau'} = \top$ then return satisfiable
- 3: if $\llbracket \Gamma
 rbracket_{ au'} = ot$ then return unsatisfiable
- 4: $l_{\text{decision}} := \mathsf{Decide}(\tau', \Gamma)$
- 5: if (DPLL($au' \cup l_{ ext{decision}} := op, \Gamma) = ext{satisfiable}$ then
- 6: return satisfiable
- 7: return DPLL ($au' \cup l_{decision} := \bot, \Gamma$)

DPLL: Demo in Lean

```
-- textbook: dpllSat
partial def dpllSatAux (\tau : PropAssignment) (\phi : CnfForm) : Option (PropAssignment × CnfForm) :=
  if \phi.hasEmpty then none
  else match pickSplit? o with
  -- No variables left to split on, we found a solution.
  | none => some (\tau, \phi)
  -- Split on `x`.
  -- `<|>` is the "or else" operator which tries one action, and if that failed tries the other.
  | some x => goWithNew x \tau \phi <|> goWithNew (-x) \tau \phi
where
  /-- Assigns `x` to true and continues out DPLL. -/
  goWithNew (x : Lit) (\tau : PropAssignment) (\varphi : CnfForm) : Option (PropAssignment × CnfForm) :=
    let (\tau', \phi') := propagateWithNew x \tau \phi
    dpllSatAux τ' φ'
/-- Solve `o` using DPLL. Return a satisfying assignment if found, otherwise `none`. -/
def dpllSat (o : CnfForm) : Option PropAssignment :=
  let \langle \tau, \phi \rangle := propagateUnits [] \phi
  (dpllSatAux \tau \phi).map fun \langle \tau, \rangle \Rightarrow \tau
-- end textbook: dpllSat
```

DPLL with selection of (effective) decision variables by look-aheads on variables

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Look-ahead:

Assign a variable to a truth value

DPLL with selection of (effective) decision variables by look-aheads on variables

- Assign a variable to a truth value
- Simplify the formula

DPLL with selection of (effective) decision variables by look-aheads on variables

- Assign a variable to a truth value
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- Measure the reduction

DPLL with selection of (effective) decision variables by look-aheads on variables

- Assign a variable to a truth value
- Simplify the formula
- Measure the reduction
- Learn if possible

DPLL with selection of (effective) decision variables by look-aheads on variables

- Assign a variable to a truth value
- Simplify the formula
- Measure the reduction
- Learn if possible
- Backtrack

DPLL: Look-ahead Reduction Heuristics



DPLL: Look-ahead Reduction Heuristics

Number of satisfied clauses

Number of implied variables

DPLL: Look-ahead Reduction Heuristics

- Number of satisfied clauses
- Number of implied variables
- New (reduced, not satisfied) clauses
 - Smaller clauses more important
 - Weights based on occurrences

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \vee \overline{p}_3 \vee p_4) \wedge (\overline{p}_1 \vee \overline{p}_2 \vee p_3) \wedge \\ (\overline{p}_1 \vee p_2) \wedge (p_1 \vee p_3 \vee p_6) \wedge (\overline{p}_1 \vee p_4 \vee \overline{p}_5) \wedge \\ (p_1 \vee \overline{p}_6) \wedge (p_4 \vee p_5 \vee p_6) \wedge (p_5 \vee \overline{p}_6) \end{split}$$

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Logic and Mechanized Reasoning

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$$&\tau = \{p_1 = \bot\}$$

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Logic and Mechanized Reasoning

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$$\tau = \{p_1 = \top, p_2 = \top, p_3 = \top, p_4 = \top\}$$

 Γ_{LEARN} satisfiability equivalent to $(p_5 \lor \overline{p}_6)$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \vee \overline{p}_3 \vee p_4) \wedge (\overline{p}_1 \vee \overline{p}_2 \vee p_3) \wedge \\ (\overline{p}_1 \vee p_2) \wedge (p_1 \vee p_3 \vee p_6) \wedge (\overline{p}_1 \vee p_4 \vee \overline{p}_5) \wedge \\ (p_1 \vee \overline{p}_6) \wedge (p_4 \vee p_5 \vee p_6) \wedge (p_5 \vee \overline{p}_6) \end{split}$$

$$\tau = \{p_1 = \top, p_2 = \top, p_3 = \top, p_4 = \top\}$$

 Γ_{LEARN} satisfiability equivalent to $(p_5 \vee \overline{p}_6)$

Could reduce computational cost on UNSAT

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \vee \overline{p}_3 \vee p_4) \wedge (\overline{p}_1 \vee \overline{p}_2 \vee p_3) \wedge \\ (\overline{p}_1 \vee p_2) \wedge (p_1 \vee p_3 \vee p_6) \wedge (\overline{p}_1 \vee p_4 \vee \overline{p}_5) \wedge \\ (p_1 \vee \overline{p}_6) \wedge (p_4 \vee p_5 \vee p_6) \wedge (p_5 \vee \overline{p}_6) \end{split}$$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \lor \overline{p}_3 \lor p_4) \land (\overline{p}_1 \lor \overline{p}_2 \lor p_3) \land \\ (\overline{p}_1 \lor p_2) \land (p_1 \lor p_3 \lor p_6) \land (\overline{p}_1 \lor p_4 \lor \overline{p}_5) \land \\ (p_1 \lor \overline{p}_6) \land (p_4 \lor p_5 \lor p_6) \land (p_5 \lor \overline{p}_6) \\ \tau &= \{p_2 = \bot\} \end{split}$$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \lor \overline{p}_3 \lor p_4) \land (\overline{p}_1 \lor \overline{p}_2 \lor p_3) \land \\ (\overline{p}_1 \lor p_2) \land (p_1 \lor p_3 \lor p_6) \land (\overline{p}_1 \lor p_4 \lor \overline{p}_5) \land \\ (p_1 \lor \overline{p}_6) \land (p_4 \lor p_5 \lor p_6) \land (p_5 \lor \overline{p}_6) \\ \tau &= \{p_2 = \bot, p_1 = \bot\} \end{split}$$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \lor \overline{p}_3 \lor p_4) \land (\overline{p}_1 \lor \overline{p}_2 \lor p_3) \land \\ (\overline{p}_1 \lor p_2) \land (p_1 \lor p_3 \lor p_6) \land (\overline{p}_1 \lor p_4 \lor \overline{p}_5) \land \\ (p_1 \lor \overline{p}_6) \land (p_4 \lor p_5 \lor p_6) \land (p_5 \lor \overline{p}_6) \\ \tau &= \{p_2 = \bot, p_1 = \bot, p_6 = \bot\} \end{split}$$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \lor \overline{p}_3 \lor p_4) \land (\overline{p}_1 \lor \overline{p}_2 \lor p_3) \land \\ (\overline{p}_1 \lor p_2) \land (p_1 \lor p_3 \lor p_6) \land (\overline{p}_1 \lor p_4 \lor \overline{p}_5) \land \\ (p_1 \lor \overline{p}_6) \land (p_4 \lor p_5 \lor p_6) \land (p_5 \lor \overline{p}_6) \\ \tau &= \{p_2 = \bot, p_1 = \bot, p_6 = \bot, p_3 = \top\} \end{split}$$

$$\begin{split} \Gamma_{\text{LEARN}} &:= (\overline{p}_1 \vee \overline{p}_3 \vee p_4) \wedge (\overline{p}_1 \vee \overline{p}_2 \vee p_3) \wedge \\ (\overline{p}_1 \vee p_2) \wedge (p_1 \vee p_3 \vee p_6) \wedge (\overline{p}_1 \vee p_4 \vee \overline{p}_5) \wedge \\ (p_1 \vee \overline{p}_6) \wedge (p_4 \vee p_5 \vee p_6) \wedge (p_5 \vee \overline{p}_6) \end{split}$$

$$\tau = \{p_2 = \bot, p_1 = \bot, p_6 = \bot, p_3 = \top\}$$

(local) 1-autarky resolvents: $(\overline{p}_2 \lor \overline{p}_4)$ and $(\overline{p}_2 \lor \overline{p}_5)$