

# Logic and Mechanized Reasoning

## Conflict-Driven Clause-Learning Solving

**Marijn J.H. Heule**

**Carnegie  
Mellon  
University**

## First Midterm Exam

Monday February 19 at 12:30pm in NSH 1305 and GHC 4301

Material covered in the exam:

- All lectures up to (and including) February 7
- All homework through Assignment 4
- Textbook chapters 1-7, excluding Sections 6.3, 6.5, 7.4

Practice exam and solutions on course website

No new homework assigned this week

Extra office hours:

- Josh: Saturday from 5-6pm
- Tika: Sunday from 2-3pm
- Alex: Sunday from 6-7pm
- Joseph: Monday from 10:30-11:30am

# The Satisfiability (SAT) problem

$$\begin{aligned} & (p_5 \vee p_8 \vee \neg p_2) \wedge (p_2 \vee \neg p_1 \vee \neg p_3) \wedge (\neg p_8 \vee \neg p_3 \vee \neg p_7) \wedge \\ & (\neg p_5 \vee p_3 \vee p_8) \wedge (\neg p_6 \vee \neg p_1 \vee \neg p_5) \wedge (p_8 \vee \neg p_9 \vee p_3) \wedge \\ & (p_2 \vee p_1 \vee p_3) \wedge (\neg p_1 \vee p_8 \vee p_4) \wedge (\neg p_9 \vee \neg p_6 \vee p_8) \wedge \\ & (p_8 \vee p_3 \vee \neg p_9) \wedge (p_9 \vee \neg p_3 \vee p_8) \wedge (p_6 \vee \neg p_9 \vee p_5) \wedge \\ & (p_2 \vee \neg p_3 \vee \neg p_8) \wedge (p_8 \vee \neg p_6 \vee \neg p_3) \wedge (p_8 \vee \neg p_3 \vee \neg p_1) \wedge \\ & (\neg p_8 \vee p_6 \vee \neg p_2) \wedge (p_7 \vee p_9 \vee \neg p_2) \wedge (p_8 \vee \neg p_9 \vee p_2) \wedge \\ & (\neg p_1 \vee \neg p_9 \vee p_4) \wedge (p_8 \vee p_1 \vee \neg p_2) \wedge (p_3 \vee \neg p_4 \vee \neg p_6) \wedge \\ & (\neg p_1 \vee \neg p_7 \vee p_5) \wedge (\neg p_7 \vee p_1 \vee p_6) \wedge (\neg p_5 \vee p_4 \vee \neg p_6) \wedge \\ & (\neg p_4 \vee p_9 \vee \neg p_8) \wedge (p_2 \vee p_9 \vee p_1) \wedge (p_5 \vee \neg p_7 \vee p_1) \wedge \\ & (\neg p_7 \vee \neg p_9 \vee \neg p_6) \wedge (p_2 \vee p_5 \vee p_4) \wedge (p_8 \vee \neg p_4 \vee p_5) \wedge \\ & (p_5 \vee p_9 \vee p_3) \wedge (\neg p_5 \vee \neg p_7 \vee p_9) \wedge (p_2 \vee \neg p_8 \vee p_1) \wedge \\ & (\neg p_7 \vee p_1 \vee p_5) \wedge (p_1 \vee p_4 \vee p_3) \wedge (p_1 \vee \neg p_9 \vee \neg p_4) \wedge \\ & (p_3 \vee p_5 \vee p_6) \wedge (\neg p_6 \vee p_3 \vee \neg p_9) \wedge (\neg p_7 \vee p_5 \vee p_9) \wedge \\ & (p_7 \vee \neg p_5 \vee \neg p_2) \wedge (p_4 \vee p_7 \vee p_3) \wedge (p_4 \vee \neg p_9 \vee \neg p_7) \wedge \\ & (p_5 \vee \neg p_1 \vee p_7) \wedge (p_5 \vee \neg p_1 \vee p_7) \wedge (p_6 \vee p_7 \vee \neg p_3) \wedge \\ & (\neg p_8 \vee \neg p_6 \vee \neg p_7) \wedge (p_6 \vee p_2 \vee p_3) \wedge (\neg p_8 \vee p_2 \vee p_5) \end{aligned}$$

Does there exist an assignment satisfying all clauses?

# Search for a satisfying assignment (or proof none exists)

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## SAT Solver Paradigms Overview

**DPLL:** Aims at finding a small search-tree by selecting effective splitting variables (e.g. via looking ahead).

**Strength:** Effective on small, hard formulas.

**Weakness:** Expensive.



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**Conflict-driven clause learning (CDCL):** Makes fast decisions and converts conflicts into learned clauses.

**Strength:** Effective on large, “easy” formulas.

**Weakness:** Hard to parallelize.



# Conflict-driven Clause Learning Highlights

- Most successful architecture



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- Superior on industrial benchmarks

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- Most successful architecture
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  - Addition conflict clauses
  - Fast unit propagation
- Complete local search (for a refutation)?
- State-of-the-art (sequential) CDCL solvers:  
CaDiCaL, Glucose, CryptoMiniSAT

Clause Learning

Data-structures

Heuristics

Proofs of Unsatisfiability

Clause Learning

Data-structures

Heuristics

Proofs of Unsatisfiability

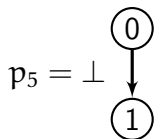
## Conflict-driven SAT solvers: Search and Analysis

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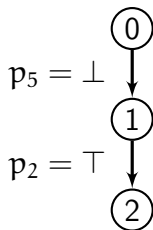
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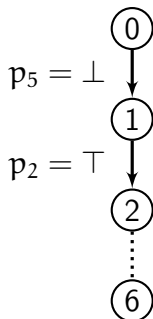
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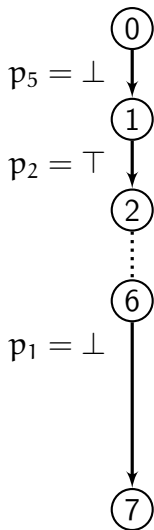
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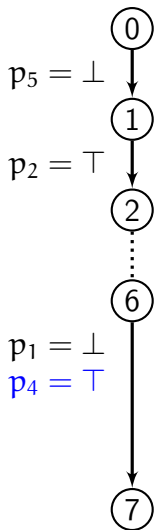
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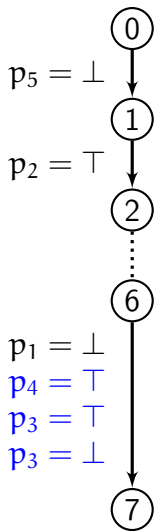
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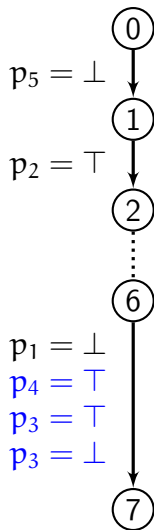
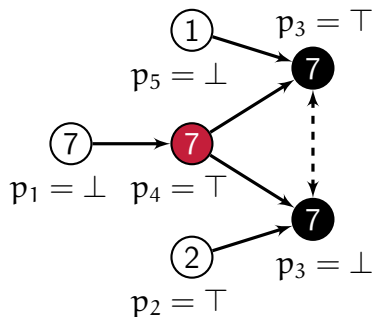
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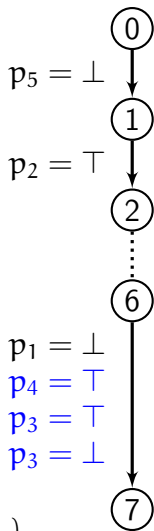
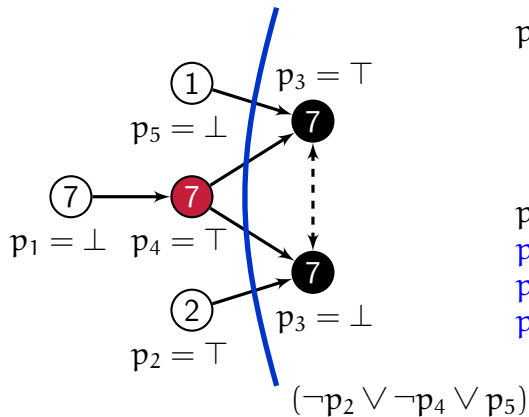
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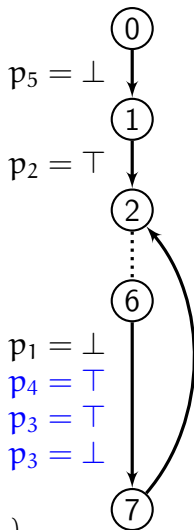
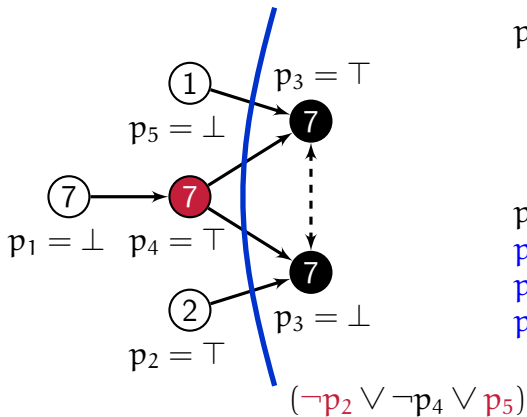
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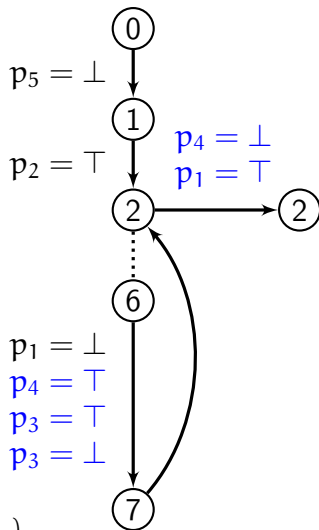
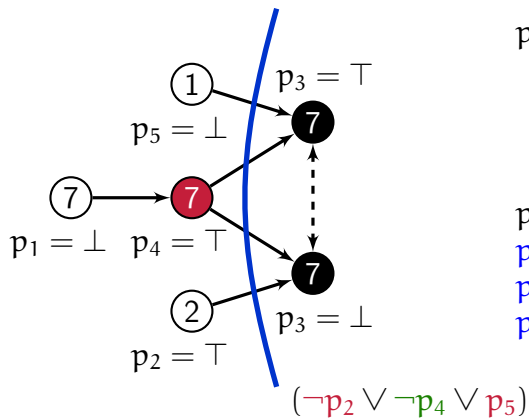
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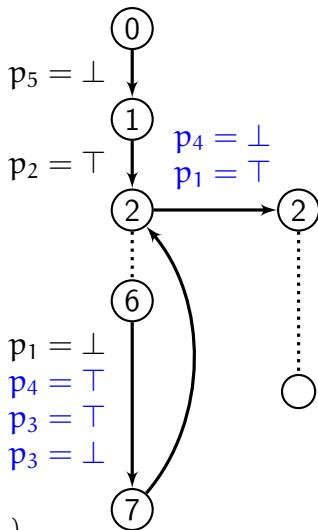
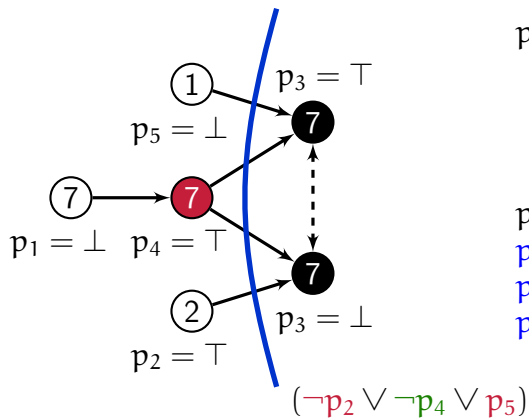
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## Reverse Unit Propagation

Let  $\Gamma$  be a formula. A clause  $C$  is **implied by  $\Gamma$  via unit propagation (UP)** if UP on  $\Gamma \wedge \neg C$  results in a conflict.

### Example

$$\Gamma = (p_1 \vee p_4) \wedge (p_3 \vee \neg p_4 \vee p_5) \wedge (\neg p_2 \vee \neg p_3 \vee \neg p_4) \wedge \dots$$

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clause

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# CDCL Overview

CDCL in a nutshell:

1. Main loop combines **efficient** problem simplification with **cheap**, but effective decision heuristics; (> 90% of time)
2. Reasoning kicks in if the current state is **conflicting**;
3. The current state is analyzed and turned into a **constraint**;
4. The constraint is **added** to the problem, the heuristics are **updated**, and the algorithm (partially) **restarts**.

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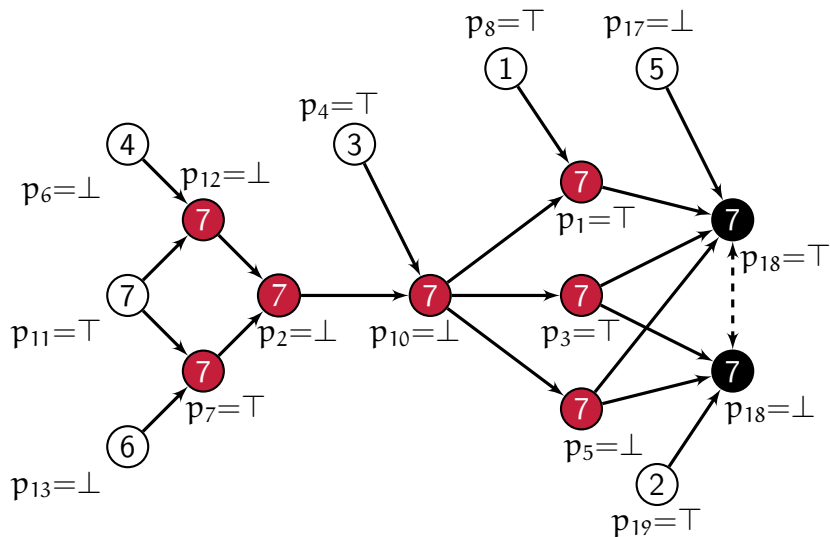
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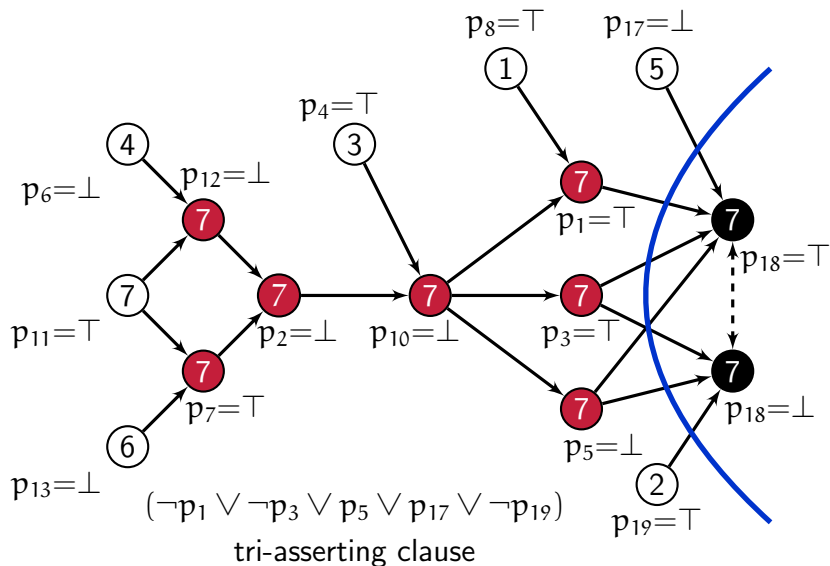
However, it has three weaknesses:

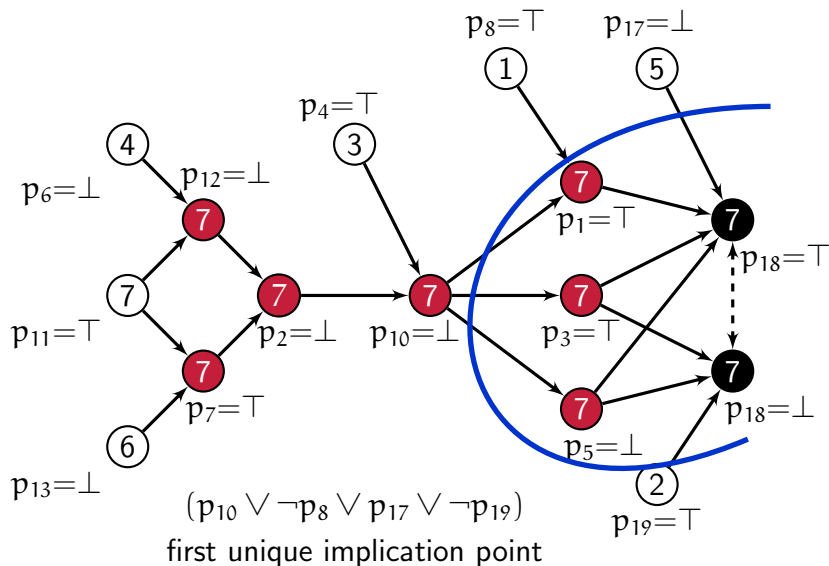
- CDCL is notoriously hard to **parallelize**;
- the **representation** impacts CDCL performance; and
- CDCL has **exponential runtime** on some “simple” problems.

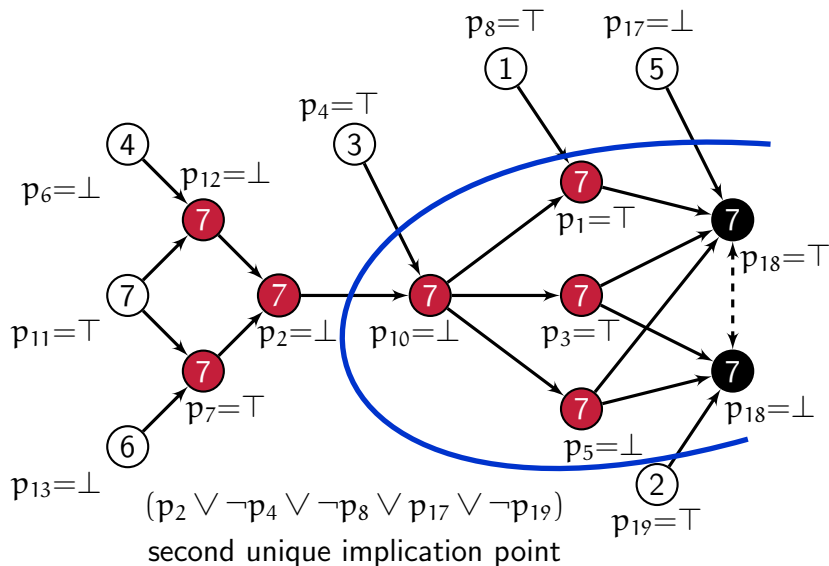
## Conflict-driven Clause Learning: Pseudo-code

```
1: while TRUE do
2:    $l_{\text{decision}} := \text{Decide} ()$ 
3:   If no  $l_{\text{decision}}$  then return satisfiable
4:    $\tau := \text{Simplify} (\tau \cup (l_{\text{decision}} = \top), \Gamma)$ 
5:   while  $[[\Gamma]]_{\tau}$  contains  $C_{\text{falsified}}$  do
6:      $C_{\text{conflict}} := \text{Analyze} (C_{\text{falsified}}, \tau)$ 
7:     If  $C_{\text{conflict}} = \perp$  then return unsatisfiable
8:      $\Gamma := \Gamma \cup \{C_{\text{conflict}}\}$ 
9:      $\tau := \text{BackTrack} (\tau, C_{\text{conflict}})$ 
10:     $\tau := \text{Simplify} (\tau, \Gamma)$ 
11:   end while
12: end while
```

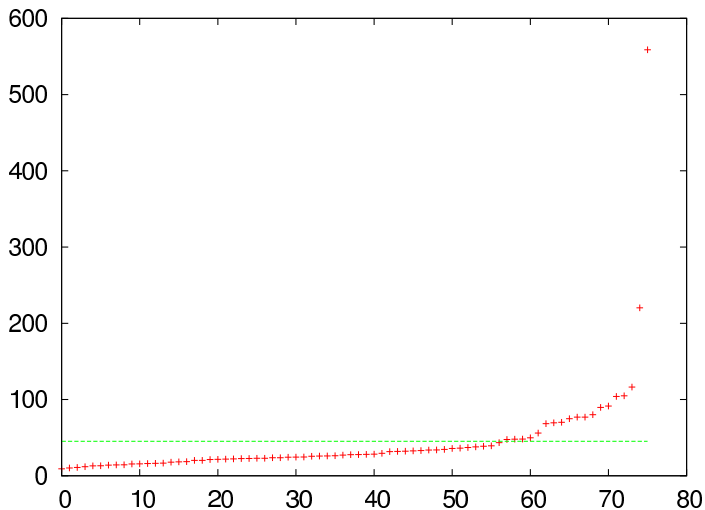








## Average Learned Clause Length





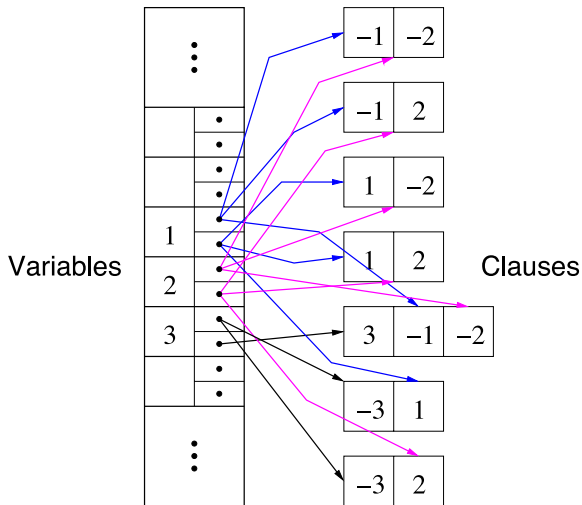
Clause Learning

Data-structures

Heuristics

Proofs of Unsatisfiability

## Simple data structure for unit propagation



## Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

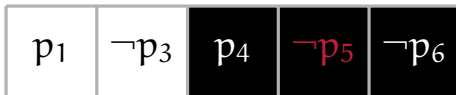
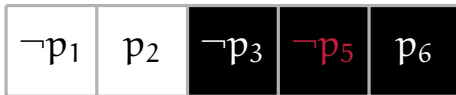
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$\neg p_1$	$p_2$	$\neg p_3$	$\neg p_5$	$p_6$
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$p_1$	$\neg p_3$	$p_4$	$\neg p_5$	$\neg p_6$
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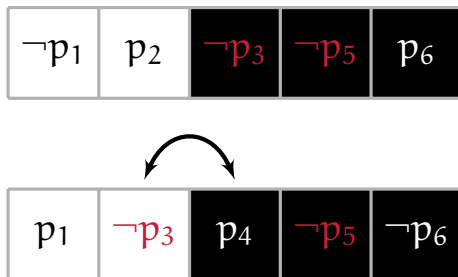
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## Conflict-driven: Watch pointers (1) [MoskewiczMZZM'01]

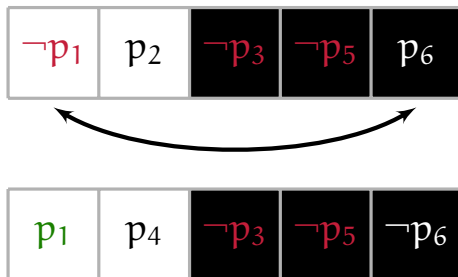
$$\tau = \{p_1 = *, p_2 = *, p_3 = \top, p_4 = *, p_5 = \top, p_6 = *\}$$

$\neg p_1$	$p_2$	$\neg p_3$	$\neg p_5$	$p_6$
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$p_1$	$p_4$	$\neg p_3$	$\neg p_5$	$\neg p_6$
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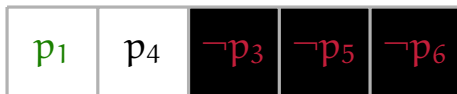
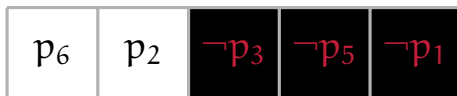
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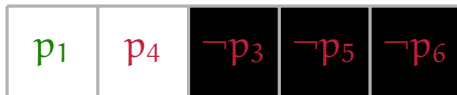
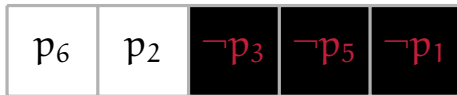
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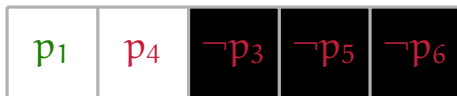
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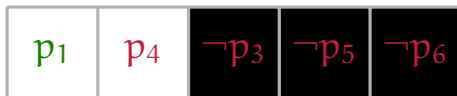
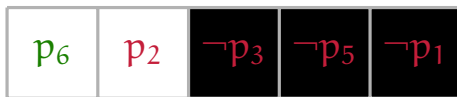
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## Conflict-driven: Watch pointers (2) [MoskewiczMZZM'01]

Only examine (get in the cache) a clause when both

- a watch pointer gets falsified
- the other one is not satisfied

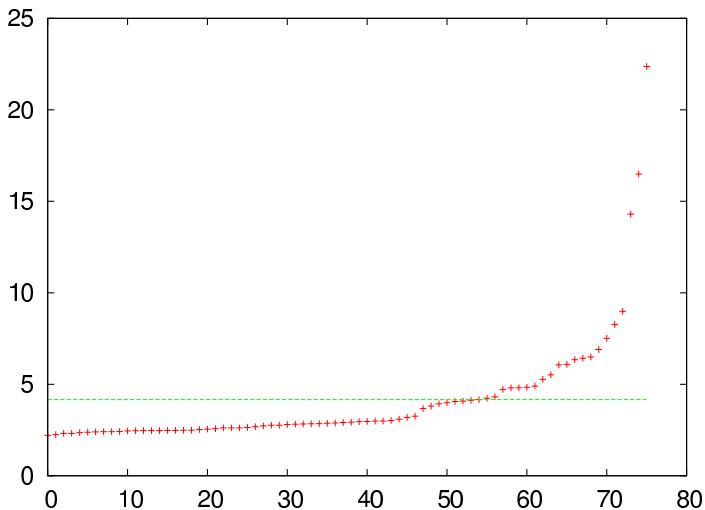
While backjumping, just unassign variables

Conflict clauses  $\rightarrow$  watch pointers

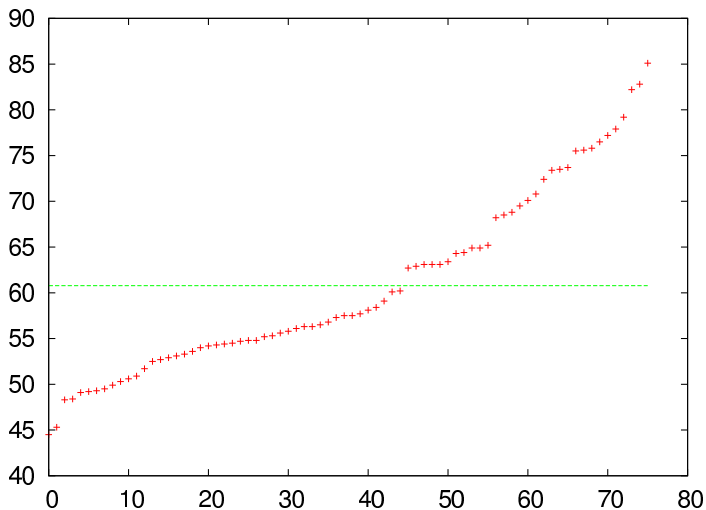
No detailed information available

Not used for binary clauses

## Average Number Clauses Visited Per Propagation



## Percentage visited clauses with other watched literal true



Clause Learning

Data-structures

**Heuristics**

Proofs of Unsatisfiability

# Most important CDCL heuristics

## Variable selection heuristics

- aim: minimize the search space
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## Restart strategies

- aim: avoid heavy-tail behavior [GomesSelmanCrato'97]
- plus: focus search on recent conflicts when combined with dynamic heuristics

## Variable selection heuristics

Based on the occurrences in the (reduced) formula

- examples: Jeroslow-Wang, Maximal Occurrence in clauses of Minimal Size (MOMS), look-aheads
- not practical for CDCL solver due to watch pointers

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Variable State Independent Decaying Sum (VSIDS)

- original idea (zChaff): for each conflict, increase the score of involved variables by 1, half all scores each 256 conflicts  
[MoskewiczMZZM'01]
- improvement (MiniSAT): for each conflict, increase the score of involved variables by  $\delta$  and increase  $\delta := 1.05\delta$   
[EenSörensson'03]

## Visualization of VSIDS in PicoSAT

<http://www.youtube.com/watch?v=M0jhFywLre8>

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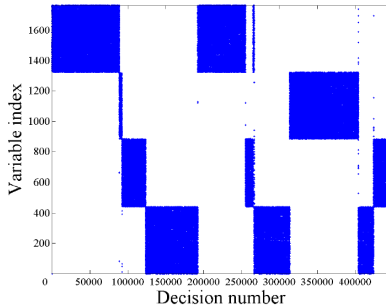
- negative branching (early MiniSAT) [EenSörensson'03]

Based on the last implied value (phase-saving)

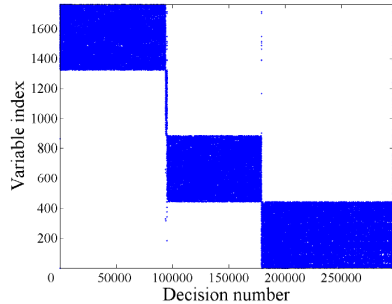
- introduced to CDCL [PipatsrisawatDarwiche'07]
- already used in local search [HirschKojevnikov'01]



Selecting the last implied value remembers solved components



negative branching



phase-saving

# Restarts

Restarts in CDCL solvers:

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## Restart strategies: [Walsh'99, LubySinclairZuckerman'93]

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### Rapid restarts by reusing trail: [vanderTakHeuleRamos'11]

- Partial restart same effect as full restart
- Optimal strategy Luby-1: 1, 1, 2, 1, 1, 2, 4, ...

Clause Learning

Data-structures

Heuristics

Proofs of Unsatisfiability

# Motivation for Proofs of Unsatisfiability

SAT solvers may have errors and only return yes/no.

- Documented **bugs** in SAT, SMT, and QSAT solvers;  
[Brummayer and Biere, 2009; Brummayer et al., 2010]
- Competition winners have contradictory results  
(HWMCC winners from 2011 and 2012)
- Implementation errors often imply **conceptual errors**;
- Proofs now **mandatory** for the annual SAT Competitions;
- Mathematical results require a **stronger justification** than a simple yes/no by a solver. UNSAT must be verifiable.

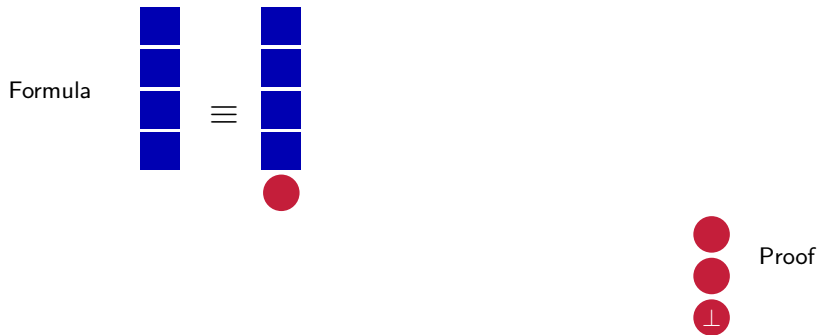
# Clausal Proofs of Unsatisfiability

Reduce the size of the proof by only storing added clauses



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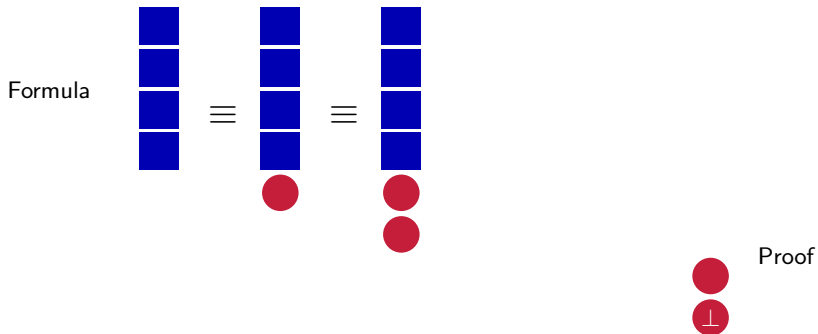
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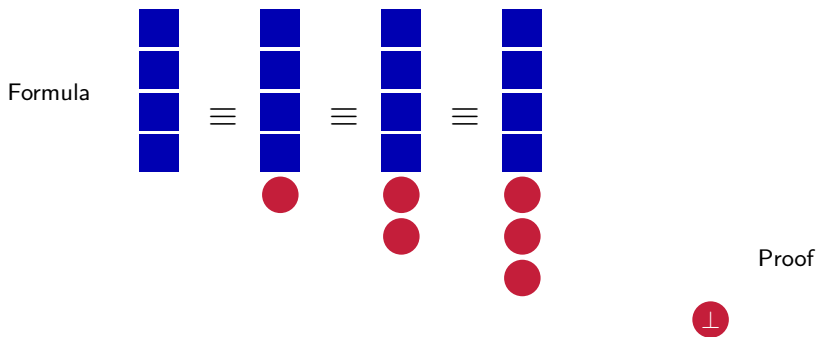
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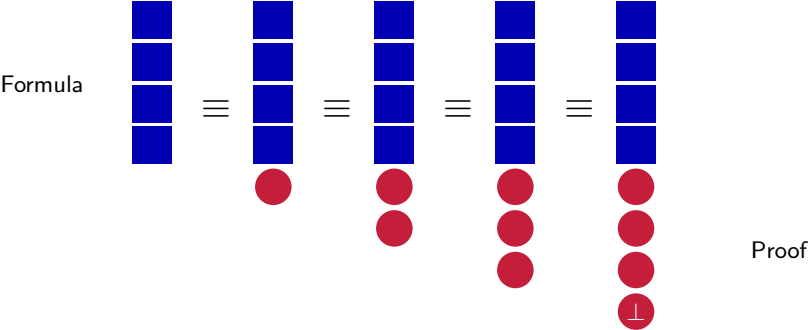
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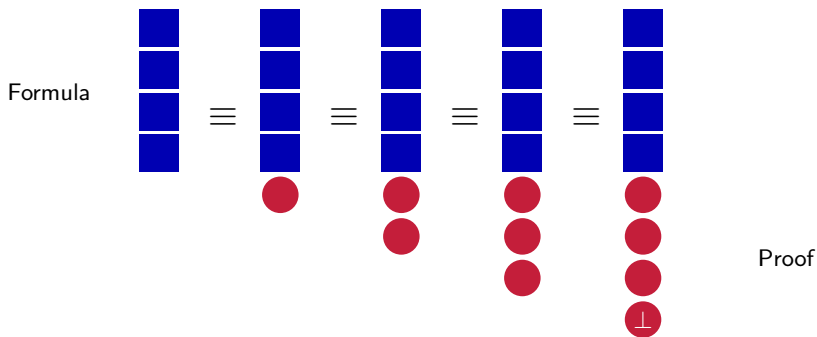
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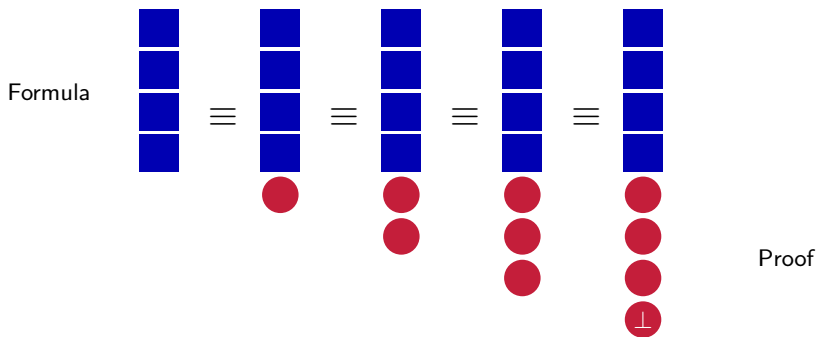
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- Clauses whose addition preserves satisfiability are *redundant*.
- Checking redundancy should be **efficient**.
- Proof systems for this purpose in upcoming lectures.