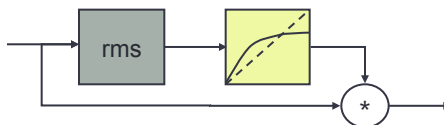


Compression/Limiting

- What is it?
 - Automatic gain control (not data compression)

- Algorithm



- Code

- load "compress"
- `compress(input, map, rise-time, fall-time, lookahead)`
- `agc(input, range, rise-time, fall-time, lookahead)`

- Notes

- See code and manual for *map*