

① Lecture 12: Max-st-Flow

[Max-Flow is a very general algorithms problem that can be nevertheless solved efficiently

The definition of the problem involves shipping stuff around a network, but it can be used to model & solve so many other unrelated-looking problems...]

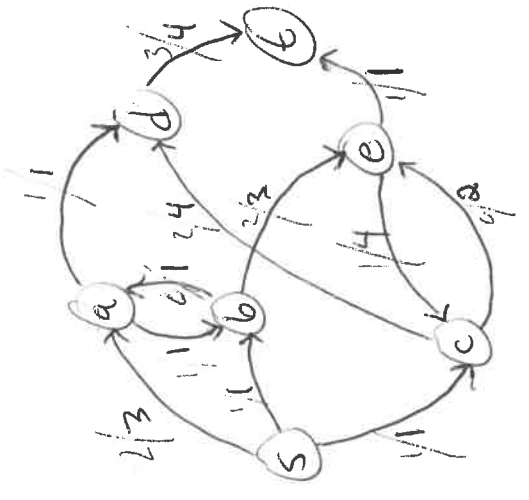
a paradigm for ~~finding~~ finding optimal

- matchings in bip. graphs
- shortest paths in graphs with negative edge lens
- schedules with precedence constraints
- sports playoff scenarios...]

[so much more...]

Input: Directed graph $G = (V, E)$

- "source" $s \in V$ (no in-edges)
- "target" $t \in V$ (no out-edges) (sink)
- "positive" $c_e \in \mathbb{R}$ on each edge $e \in E$
- "capacities" $\rightarrow \mathbb{Z}$



[~~However~~ If you have fractional caps, scale them all up to integers, there's something special about ints for this problem...]

You are shipping "stuff" (eg., tons of cement) along edges. Capacities indicate max amount you can ship (eg., per day). Fractional amounts OK.

Goal: ship as much from s to t as possible,

subject to "Flow constraint": $\forall v \in V \setminus \{s, t\}$, incoming flow = outgoing flow

Key Facts: ① Problem is efficiently solvable! ②

|| we'll see how ||

③ If all caps $c(e)$ are integers,

\exists an optimal solution where all flow amounts are integers

|| This is really nice! if "stuff" is tons of cement,

you don't mind shipping fractional amounts, but if you're shipping people on flights you don't want to ship fractional people! ||

① How efficient? Say capacities in $\{1, 2, \dots, U\}$, n vertices, m edges

⑤0s: "Ford-Fulkerson", $O(m \cdot U)$, in fact $O(m \cdot F^*)$, $F^* = \text{max flow val}$, (think $U = \text{poly}(n)$).

|| we'll study ||

|| kinda terrible. Even if $U=1$, it's quadratic

>70s: $O(m^{15} \log U)$

|| much better. $m=1$ will be ok ||

>10s: $O(m^{4/3})$ if $U=1$.

2002s: (my prof Richard Peng, +5

flows and okay for small instances. Still, good to study, you learn a lot about time "polynomial" time.

if U is 264 (why not? fits in a word), it's insane. Not even considered "polynomial" time.

no good if $n \gg 100000$ say. Also,

|| We'll just do F.F. Alg. ||
 Formally: seek $f: E \rightarrow \mathbb{R}_{\geq 0}$ || allowing fractional flow || s.t.
 (i) $0 \leq f(e) \leq c(e)$ for all $e \in E$ || "cap. constraints" ||
 (ii) $\sum_{e \text{ into } u} f(e) = \sum_{e \text{ out of } u} f(e)$ for all "internal" vertices $u \in V \setminus \{s, t\}$.

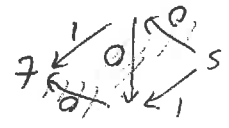
Maximize "value" $f = f_{out}(s)$ exercise: equals $f_{in}(t)$

Alg. idea 1: "Greedy"

Find a path $s \rightarrow t$. Push as much flow as you can. Repeat.

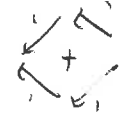
Granted, not the most obvious one to find, but it's an example.

Say you find path $P = s \rightarrow t$. Can push 1 unit of flow. Left with these capacities:



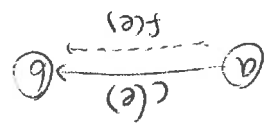
Stack: no more paths.

But max-flow was 2!



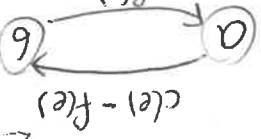
Idea 2: Greedy, but allow "undoing"

Def: Given instance (G, c) & a flow f , the residual instance (G_r, c_r) formed as follows...



for each edge $e \in E$ (a,b)

replace with



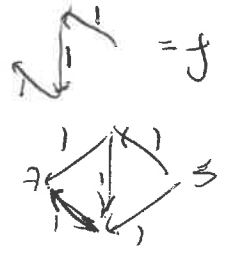
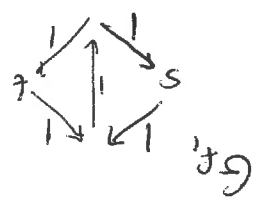
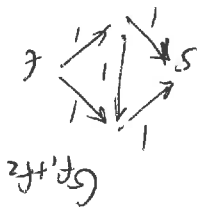
new cap is how much more you could push

edges, summing capacities. merge parallel "undo" how much you can "undo"

of edges of most doubles, so no big deal for running time

analysis: won't worry about n^2 vs $2n^2$ "augmenting"

Find another path, f_2



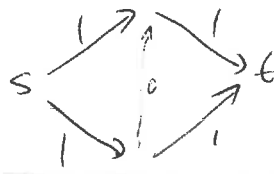
Previous example:

No more paths

Now there are still paths

stop

In this eg, $f_1 + f_2 =$



is max flow.

(4)

[Flow in one dir cancels flow in opposite dir.]

[Not a coincidence, this alg works!]

FF Alg on (G, c)

• Initialize $f(e) = 0 \forall e$

• While \exists s \rightarrow t path in residual graph G_f ,

Let P be any such path

[simple, no vtx repeated] [along edges with ~~cap~~ $c_f > 0$]

Let $b = \min \{c_f(e) : e \in P\}$

["bottleneck"]

For each $e \in P$:

$f(e) += b$

~~Update residual graph~~

// this creates a new residual inst. G_f, c_f .

Running time:

$O(m)$ per iter (BFS)

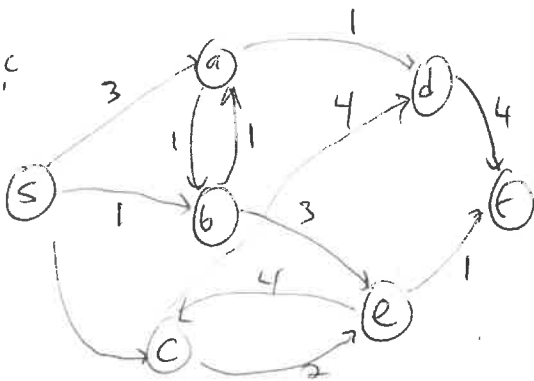
iters \leq value of max flow, F^*

(because flow goes up +1 each iter)

Time: $O(F^*m)$

eg.

G, c

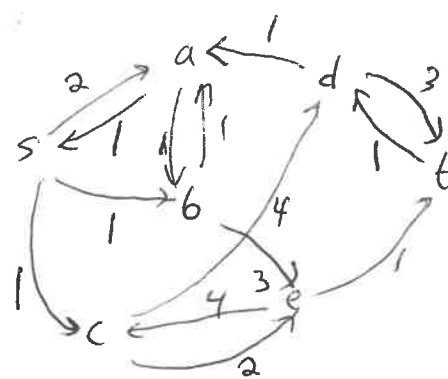


Say $f_1 = s \rightarrow a \rightarrow d \rightarrow t$

Bottleneck is 1, push 1 unit.

(+1)

G_f, c_f

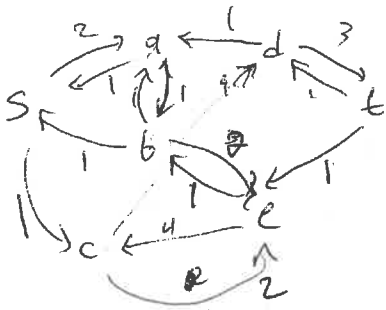


Say $f_2 = s \rightarrow b \rightarrow e \rightarrow t$

Bottleneck is 1.

(+1)

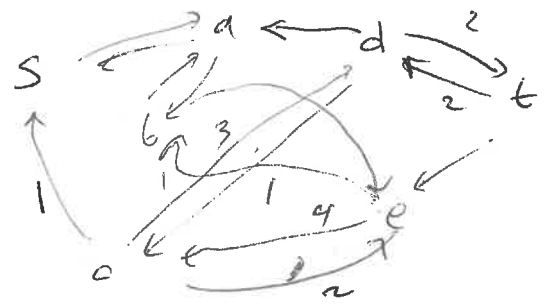
new G_f, c_f :



$f_3 = s \rightarrow c \rightarrow e \rightarrow t$

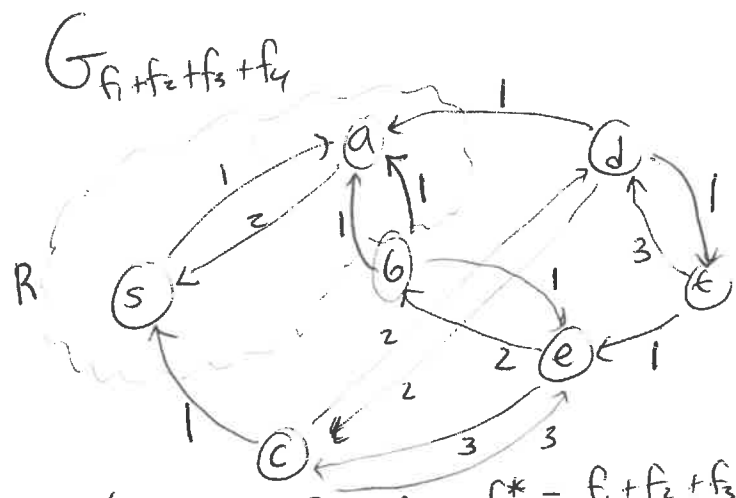
Bottleneck 1

(+1)



$f_4 = s \rightarrow a \rightarrow b \rightarrow e \rightarrow c \rightarrow d \rightarrow t$
 bottleneck (+1)

total 4
 so far
 we know that's
 max, I
 told you so



Termination ~~no~~ No more s-t paths. Final flow $f^* = f_1 + f_2 + f_3 + f_4$.
 Say, let ~~the~~ $R = \{v : \text{reachable from } s\} = \{s, a\} \neq t$.

Claim: in original G , each edge (u,v) out of R must be saturated by f^* .
 Else G_{f^*} would have some capacity on (u,v) , and so v would be reachable from s too.

Claim: in original G , each edge (u,v) into R must be unused by f^* .
 Else G_{f^*} would have some capacity on (u,v) .

$$f_{out}^*(R) - f_{in}^*(R) = \sum_{(u,v) \text{ out of } R} f^*(u,v) - \sum_{(u,v) \text{ into } R} f^*(v,u)$$

$$\stackrel{\text{def}}{=} \sum_{(u,v) \text{ out of } R} c(u,v) - \sum_{(u,v) \text{ into } R} 0 \stackrel{\text{def}}{=} \text{"total capacity of the } R \rightarrow \bar{R} \text{ "cut"}$$

"Net flow of f^* out of R "

Summary: At end of F.F., you get a set $R \subseteq V$, $s \in R, t \notin R$ (this is called an "s-t cut")
 And net flow of f^* out of $R = \text{cap}(R \rightarrow \bar{R} \text{ cut})$

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This is amazing, why?

Suppose C is any s-t cut (s.e.g. $t \notin C$)

Then it's easy to see: $\text{max-flow} \leq \text{cap}(C) = |C|$

The total amount of capacity getting out of C is the most you could ever ship from s to t ; C is like one possible bottleneck.

And if C is any cut F is any flow,

$\text{value}(f) = \text{net flow out of } f \text{ out of } C = f^{\text{out}}(C) - f^{\text{in}}(C)$

Just because flow can't get stuck anywhere, net flow out of $s = \text{net flow out of } \{s, a\}, \text{ out of } \{s, a, c\}, \text{ etc.}$

by flow conservation

Now look at (2), $\text{LHS} = \text{value}(f^*)$

$\text{RHS} \geq \text{max-flow}$

So $\text{value}(f^*) \geq \text{max-flow} \Rightarrow$ must equal max-flow!

FF finds maximum flows

Also finds R with

minimum possible cut value

Max s-t Flow value = Min s-t Cut value

FF finds the max flow & the Min-cut

in time $O(n \cdot \text{val}(f^*))$. Great if you

have reason to believe $\text{val}(f^*)$ not too large