

This lecture is being recorded

18-452/18-750

Wireless Networks and Applications

**Lecture 11: MIMO and
WiFi Deployments**

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Spring Semester 2022

<http://www.cs.cmu.edu/~prs/wirelessS22/>

Announcements

- **Project 2 teams and topics due on Tuesday:**
 - » I am mostly looking for topics, but
 - » If you have specific ideas of what you would like to do, please include it
 - » This will allow me to give better feedback
 - » 2-3 topics are fine as well
 - Prioritized if possible
- **HW 2 will be released soon!**
- **The recording of the Friday lectures does not have sound**
 - » I am looking into how we can fix this
- **I may have to move Friday office hours ...**

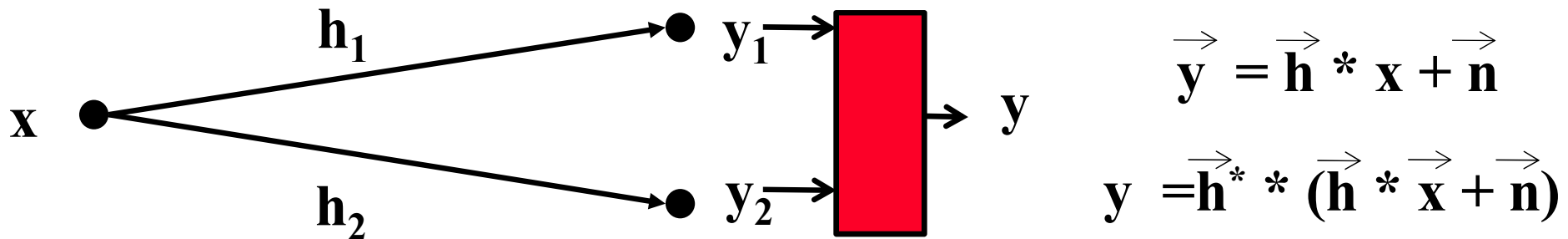
Outline

- **How do further increase bit rates?**
 - » Refresher: spatial diversity
 - » MIMO basics
 - » Single user MIMO: 802.11n
- **How about short data short transfers?**
 - » OFDMA
 - » Multi-user MIMO
- **802.11n through ax**
- **WiFi deployments**
 - » Planning
 - » Channel selection
 - » Rate adaptation

Reminder: Spatial Diversity

- Use multiple antennas that pick up the signal in slightly different locations
 - » Channels uncorrelated with sufficient antenna separation

- Receiver diversity: $\vec{h}^H \vec{x} + \vec{P}_R = 0$

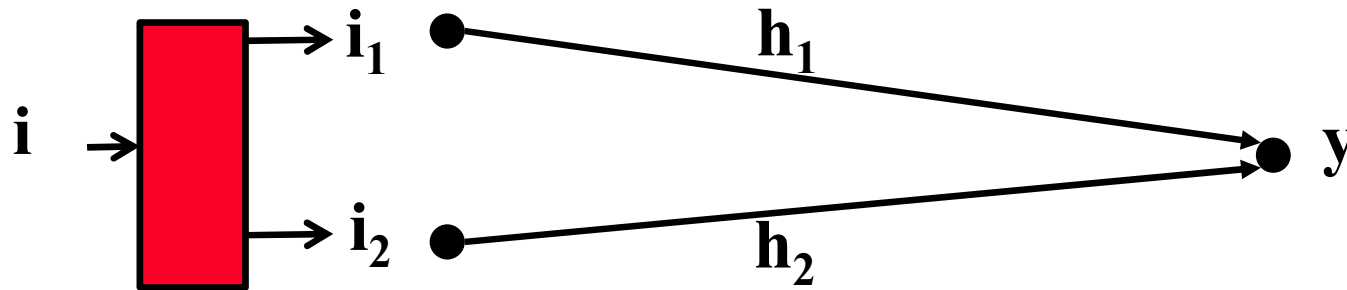


- Receiver can pick strongest signal: y_1 or y_2
- Or combines the signals: multiply y with the complex conjugate \vec{h}^* of the channel vector \vec{h}
 - » Can learn h based on training data (Lecture 5)

Other Diversity Options

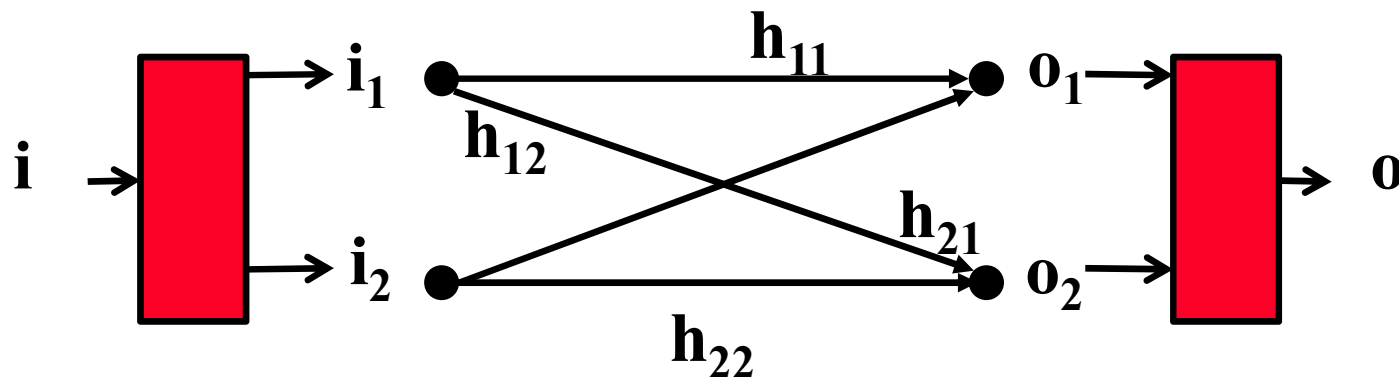
- Transmit diversity:

$$\mathbf{i} \times \vec{\mathbf{P}}_T \times \vec{\mathbf{H}} = \mathbf{0}$$



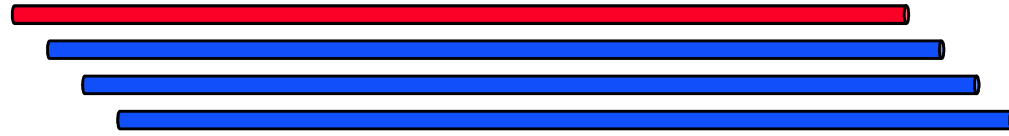
- Combined:

$$\mathbf{i} \times \vec{\mathbf{P}}_T \times \mathbf{H} \times \vec{\mathbf{P}}_R = \mathbf{0}$$

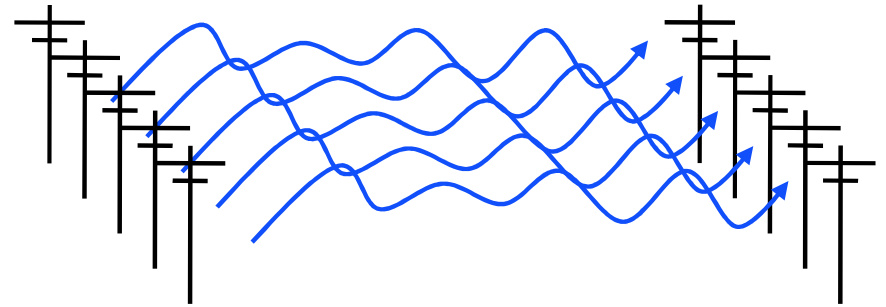


How Do We Increase Throughput in Wireless?

- **Wired world:**
Pull more wires!



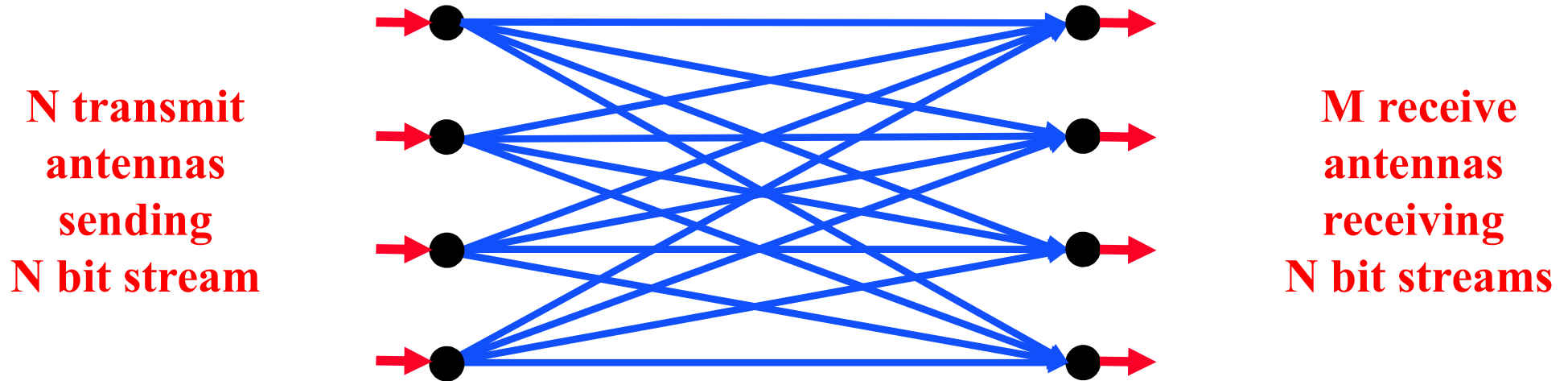
- **Wireless world:**



How about if we could do the same thing as with wires: send parallel data streams!

MIMO

Multiple In Multiple Out



- **N x N subchannels that can be used to send multiple data streams simultaneously (general case: N x M)**
- **Fading on channels is largely independent**
 - » Assuming antennas are separate $\frac{1}{2}$ wavelength or more
- **Is this even possible?**
 - » Each receive antenna will receive weighted sum of all transmitted signals!
- **Yes it is - MIMO**
- **Build on ideas from space diversity**

Why Is this So Exciting?

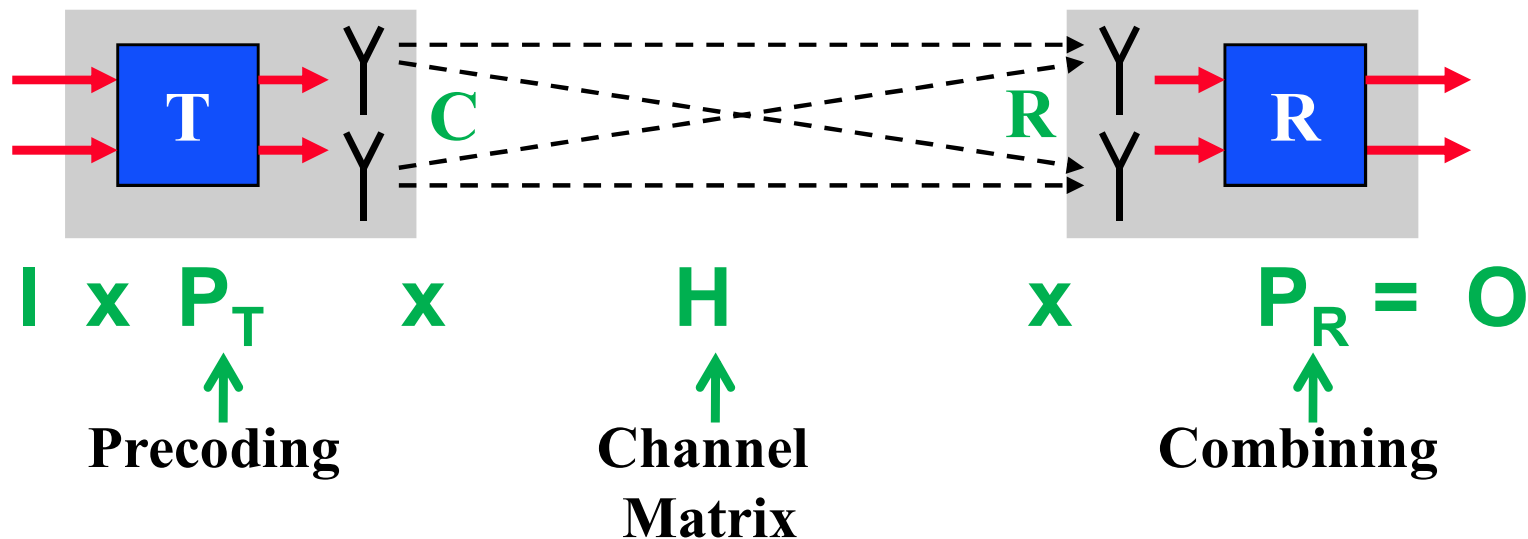
Method	Capacity
SISO	$B \log_2(1 + \rho)$
Diversity (1xN or Nx1)	$B \log_2(1 + \rho N)$
Diversity (NxN)	$B \log_2(1 + \rho N^2)$
Multiplexing	$NB \log_2(1 + \rho)$

802.11 with multiple antennas for dummies, Daniel Halperin, Wenjun Hu, Anmol Sheth, David Wetherall, ACM CCR, Jan 2010

MIMO

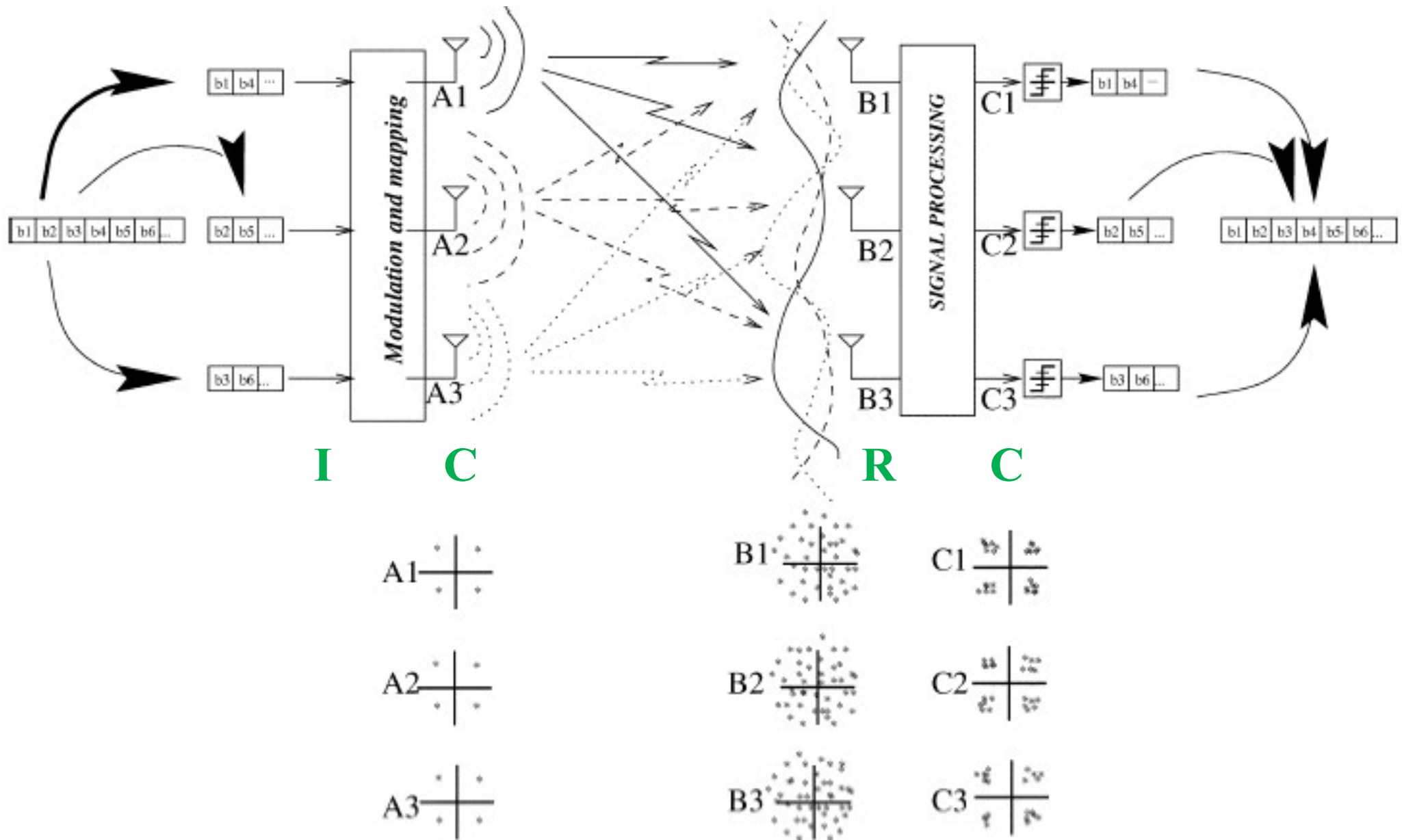
How Does it Work?

- Transmit and receive multiple data streams
- Coordinate the processing at the transmitter and receiver to overcome channel impairments
 - » Maximize throughput or minimize interference



- Combines previous techniques

An Example of Space Coding



Direct-Mapped NxM MIMO Receiver Processing Only ($P_T=I$)

Effect of transmission

$$\vec{R} = H * \vec{C} + \vec{N}$$

M $M \times N$ N M

Decoding

$$\vec{O} = P_R * \vec{R} \qquad \vec{C} = \vec{I}$$

D $D \times M$ M N N

No transmit processing

Results

$$\vec{O} = P_R * H * \vec{I} + P_R * \vec{N}$$

- How do we pick P_R ? “Inverse” of H : H^{-1}
 - » Equivalent of nulling the interfering signals (zero forcing)
 - » Only possible if the paths are completely independent
- Noise amplification is a concern if H is non-invertible – its determinant will be small

Direct MIMO

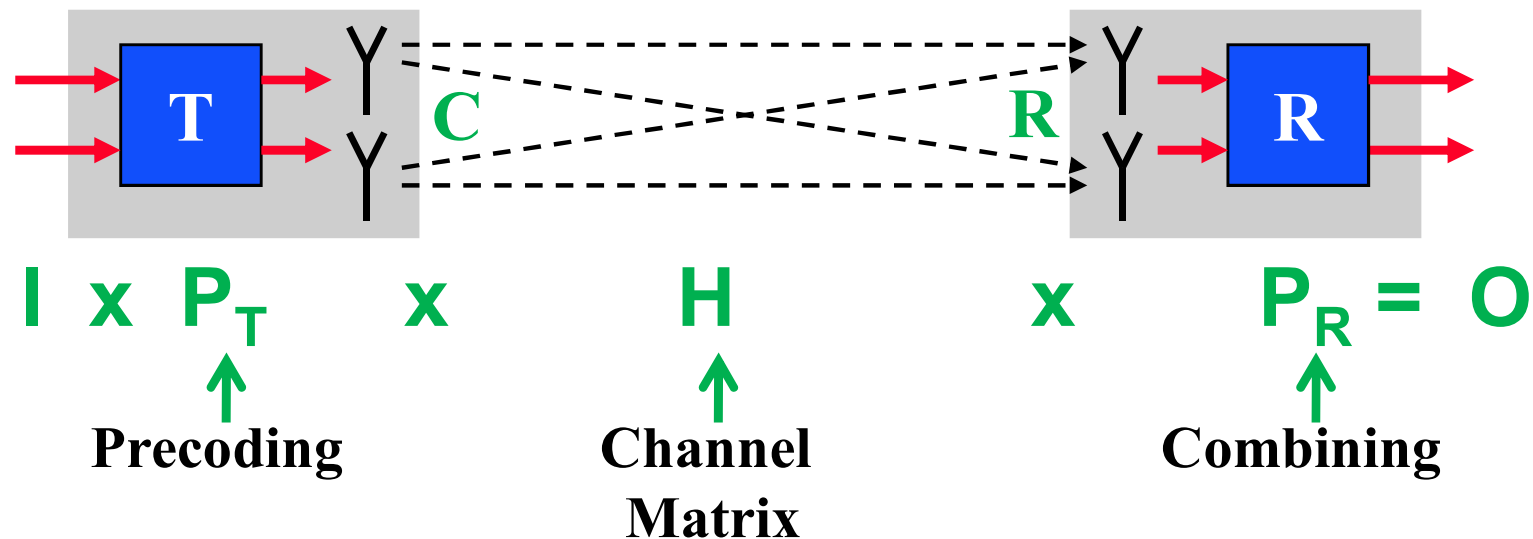
Very Basic Example

$$\mathbf{O} = \mathbf{P}_R * \mathbf{H} * \mathbf{I} + \mathbf{P}_R * \mathbf{N}$$

- $r_1 = (h_{11} \times i_1 + h_{12} \times i_2)$
- $r_2 = (h_{21} \times i_1 + h_{22} \times i_2)$
- $o_1 = p_{11} \times r_1 + p_{12} \times r_2$
- $o_2 = p_{21} \times r_1 + p_{22} \times r_2$
- **Simple cases can be solves as set of linear equations**
- **Reality check!**
 - » Above values are complex number (phase, amplitude)
 - » The channel state matrix H changes with time and frequency – it can only be estimated
 - » The noise is not known
 - » The o_i values will not be identical to i_i !
- **Simple examples**
 - » What if all $h_{ij} = 1$?
 - » What $h_{12} = h_{21} = 1$ and $h_{11} = h_{22} = 0$?
 - » **Conclusion: MIMO benefits depend on the channel state matrix**
 - Would like channels to be as uncorrelated as possible

MIMO Basics

- Transmit and receive multiple data streams
- Coordinate the processing at the transmitter and receiver to overcome channel impairments
 - » Maximize throughput or minimize interference



- Combines previous techniques

Precoded NxM MIMO

Effect of transmission

$$\vec{\mathbf{R}} = \mathbf{H} * \vec{\mathbf{C}} + \vec{\mathbf{N}}$$

M $M \times N$ N M
 $\vec{\mathbf{R}}$ \mathbf{H} $\vec{\mathbf{C}}$ $\vec{\mathbf{N}}$

Coding/decoding

$$\vec{\mathbf{O}} = \mathbf{P}_R * \vec{\mathbf{R}} \qquad \vec{\mathbf{C}} = \mathbf{P}_T * \vec{\mathbf{I}}$$

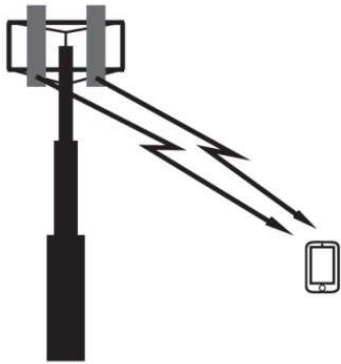
\mathbf{D} $\mathbf{D} \times \mathbf{M}$ \mathbf{M} \mathbf{N} $\mathbf{N} \times \mathbf{D}$ \mathbf{D}

Results

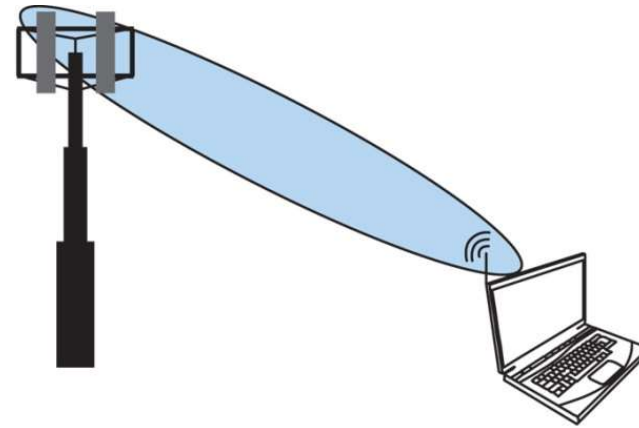
$$\vec{\mathbf{O}} = \mathbf{P}_R * \mathbf{H} * \mathbf{P}_T * \vec{\mathbf{I}} + \mathbf{P}_R * \vec{\mathbf{N}}$$

- How do we pick \mathbf{P}_R and \mathbf{P}_T ?
- Singular value decomposition of $\mathbf{H} = \mathbf{U} * \mathbf{S} * \mathbf{V}$
 - » U and V are unitary matrices – $\mathbf{U}^H * \mathbf{U} = \mathbf{V}^H * \mathbf{V} = \mathbf{I}$ ← Identity matrix
 - » S is diagonal matrix

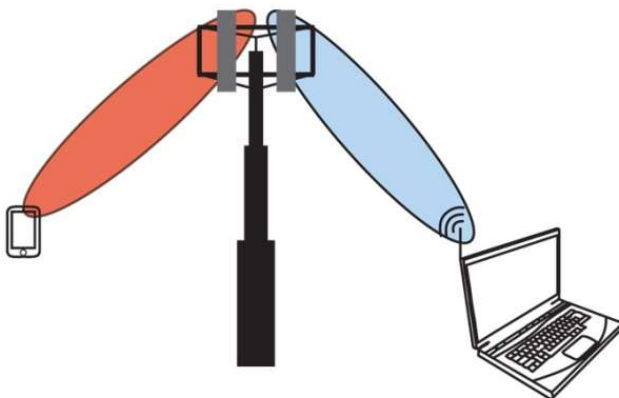
Mechanisms Supported by MIMO



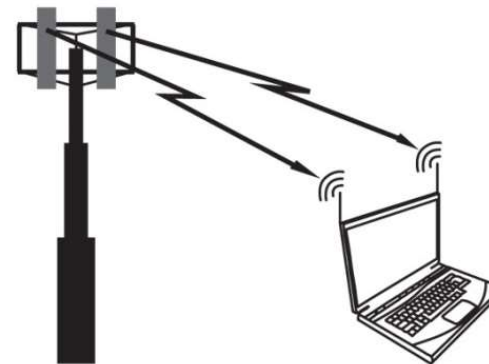
Diversity for improved system performance



Beam-forming for improved coverage (less cells to cover a given area)



Spatial division multiple access ("MU-MIMO") for improved capacity (more user per cell)



Multilayer transmission ("SU-MIMO") for higher data rates in a given bandwidth

MIMO Discussion

- **Need channel matrix H : use training with known signal**
- **So far we have ignored multi-path**
 - » Each channel is multiple paths with different properties
 - » Becomes even messier!
- **MIMO is used in most recent WiFi versions**
 - » Is most effective in rich multi-path, non-LOS scenarios
 - » Potential throughputs of 100s of Mbps to Gbps!
- **Focus is on maximizing throughput between two nodes**
 - » Is this always the right goal?

Increase Useful Aggregate Bandwidth

- **OFDM and MIMO make it possible to support very high bandwidth point-to-point links, but ...**
- **How many devices and applications really need 100s of Mbps or Gbps throughputs?**
 - » Web browsing, mail, video, ...?
- **Also, enabling these very high throughputs introduces overhead!**
 - » Wasted effort for short data transfer
- **Question: can we increase network throughput for a broad range of diverse traffic loads?**
 - » It is ok if it decrease the (theoretical) maximum throughput

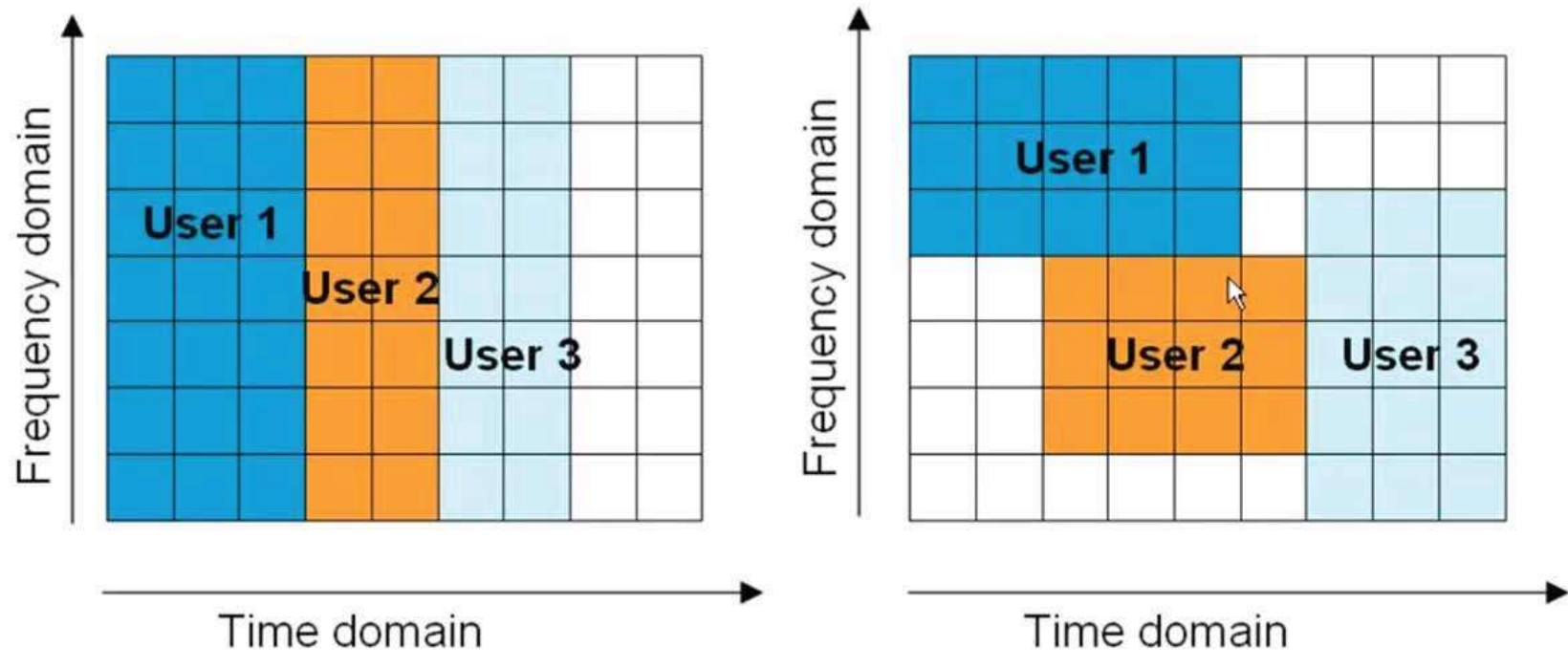
Outline

- **How do further increase bit rates?**
 - **How about short data short transfers?**
 - » OFDMA
 - » Multi-user MIMO
 - **802.11n through ax**
 - **WiFi deployments**
 - » Planning
 - » Channel selection
 - » Rate adaptation
- Not specific to WiFi!**

Orthogonal Frequency Division Multiple Access (OFDMA)

- **Remember Spread Spectrum?**
 - » Modulation technique that allows very robust data transfers
- **By using different spreading codes/hopping sequences, we can use it as a Multiple Access technique**
 - » Multiple senders can transmit simultaneous
 - » Or, a cell tower/base station can communicate with multiple devices simultaneously (upstream+downstream)
- **Can we do this for OFDM as well?**
- **Yes – OFDMA!**

OFDM versus OFDMA



- **Traditional OFDM allows channel sharing by user using TDMA**
- **With OFDMA, users can use subsets of subcarriers in each time slot**
- **Remember: signals travel everywhere!**

Discussion

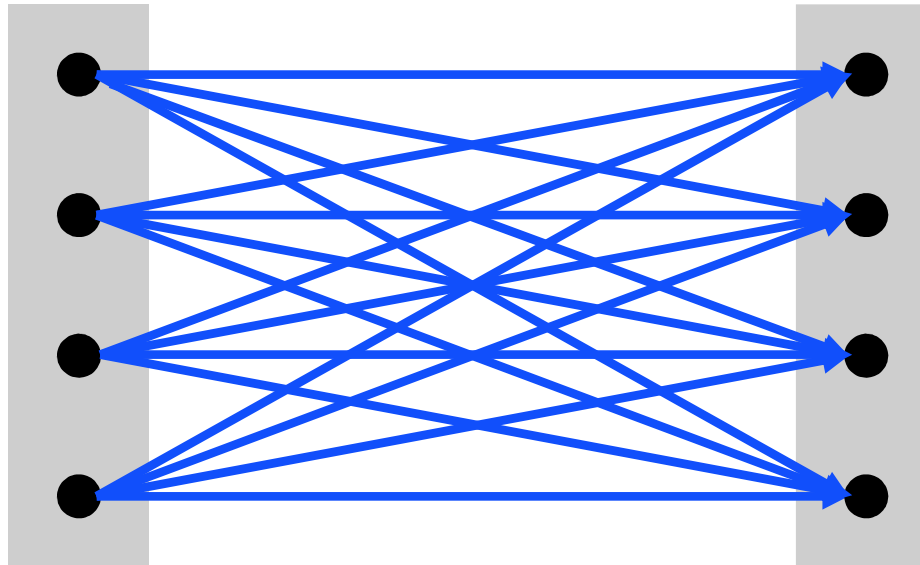
- **OFDMA allows a base station to transmit data to multiple devices at the same time**
 - » Different bit rates can be used for each device
- **OFDMA upstream allows multiple devices to the base station at the same time**
 - » Requires tight synchronization
- **The advantage is that it makes it possible to use the benefit from the high OFDM bandwidth for traffic loads involving smaller transfers**
- **The cost is that it involves more overhead**
 - » The base station and device(s) needs to agree on for each slot what device it is used by

How about MIMO

- **MIMO makes it possible to achieve even higher data rates than OFDM**
 - » Send multiple data streams in parallel using multiple antennas and radios on sender and receiver
- **Key idea is that sender sends separate data streams to multiple receivers**
 - » Idea is similar to that of OFDMA except it is applied to data streams rather than subcarriers
- **Very attractive for two reasons**
 - » A better fit for traffic loads consisting of smaller data transfers to multiple receivers (or from multiple senders)
 - » Mobile devices typically have fewer antennas than BS
 - Each data stream requires an antenna/radio pair

MIMO in a Network Context

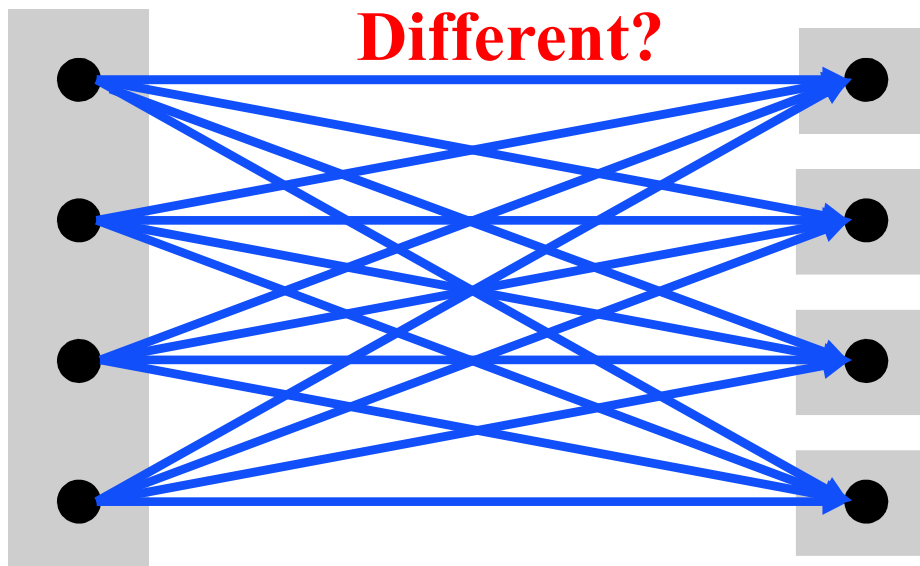
**N transmit
antennas**



**M receive
Antennas
-
1 receiver**

**How is this
Different?**

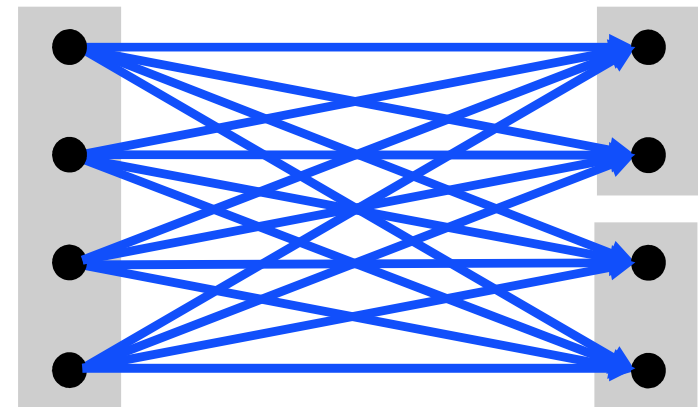
**N transmit
antennas**



**M receive
antennas
-
M receivers**

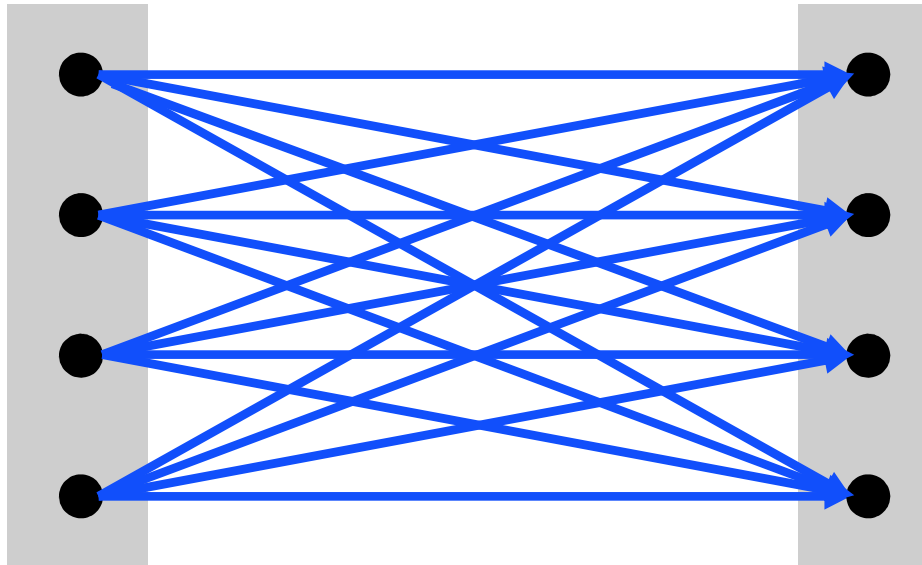
Multi-User MIMO Discussion

- **Math is similar to MIMO, except for the receiver processing (P_R)**
 - » Receivers do not have access to the signals received by antennas on other nodes
 - » Cannot cancel interference created by those signals – limits ability to extract useful data (e.g., lower bit rates)
- **MU-MIMO versus MIMO is really a tradeoff between TDMA and use of space diversity**
 - » MIMO: send packets to two destinations sequentially and efficiently
 - » MU-MIMO: send packet to destination simultaneously, but interference cancelation is more limited



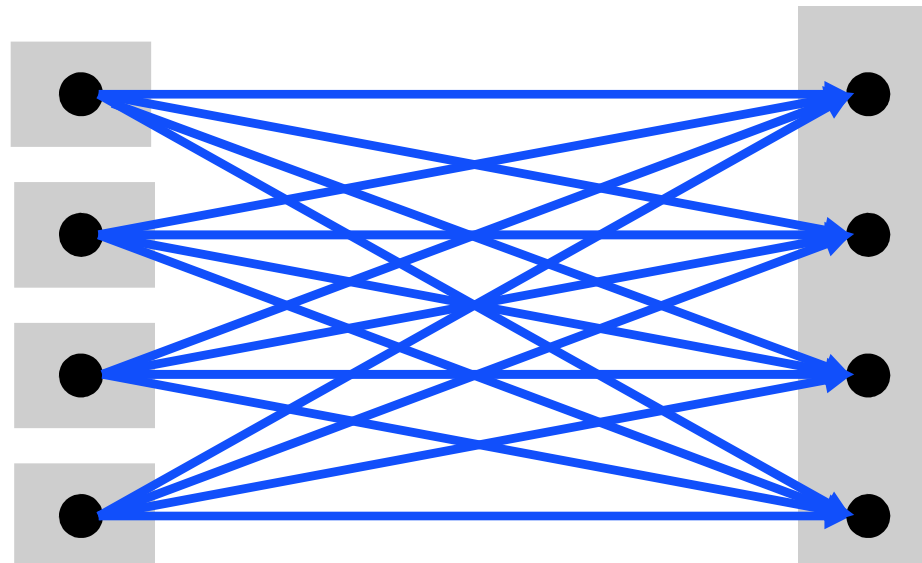
MIMO Upstream

**N transmit
Antennas
-
1 transmitter**



**M receive
Antennas
-
1 receiver**

N receiver



**M receive
antennas
-
1 receiver**

802.11n Overview

- **802.11n extends 802.11a for MIMO**
 - » Supports up to 4x4 MIMO
 - » Preamble that includes high throughput training field
- **Standardization was completed in Oct 2009, but early products had long been available**
 - » WiFi alliance started certification using draft in mid-2007
- **Supported in both the 2.4 and 5 GHz bands**
 - » Goal: typical indoor rates of 100-200 Mbps; max 600 Mbps
- **Use either 1 or 2 non-overlapping channels**
 - » Uses either 20 or 40 MHz - interoperability problems!
- **Supports frame aggregation to amortize overheads over multiple frames**
 - » Optimized version of 802.11e

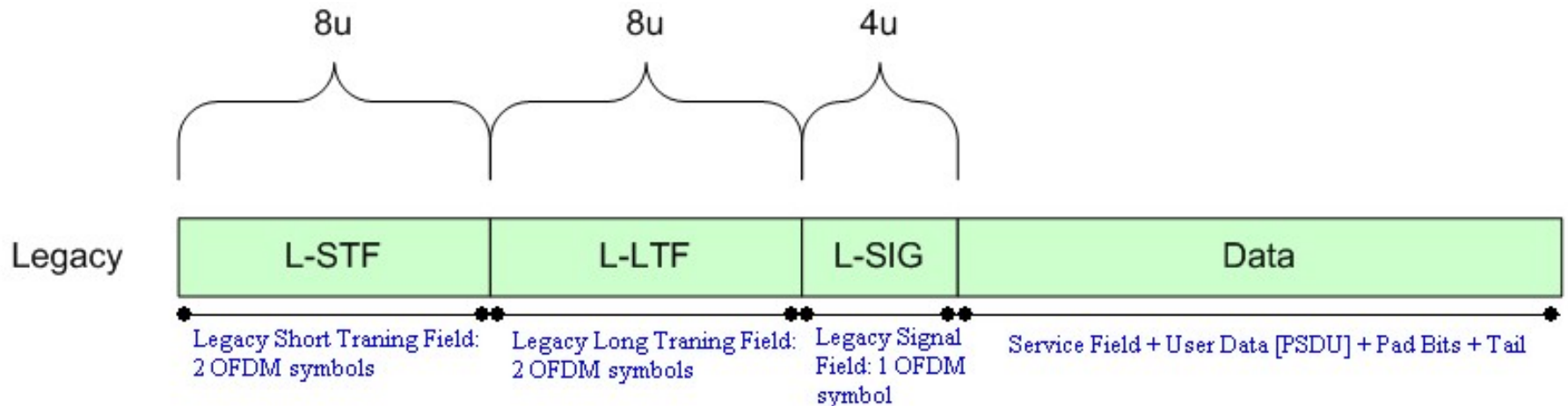
802.11n

Backwards Compatibility

- **802.11n can create interoperability problems for existing 802.11 devices (abg)**
 - » 802.11n does not sense their presence
 - » Legacy devices end up deferring and dropping in rate
- **Mixes Mode Format protection embeds an “n” frame in a “g” or “a” frame**
 - » Preamble is structured so legacy systems can decode header, but MIMO can achieve higher speed (training, cod/mod info)
 - » Works only for 20 MHz 802.11n use
 - » Only deals with interoperability with a and g – still need CTS protection for b
- **For 40 MHz 802.11n, we need CTS protection on both the 20 MHz channels – similar to g vs. b**
 - » Amortize over multiple transmissions

Interoperability Uses PLCP in Three Modes

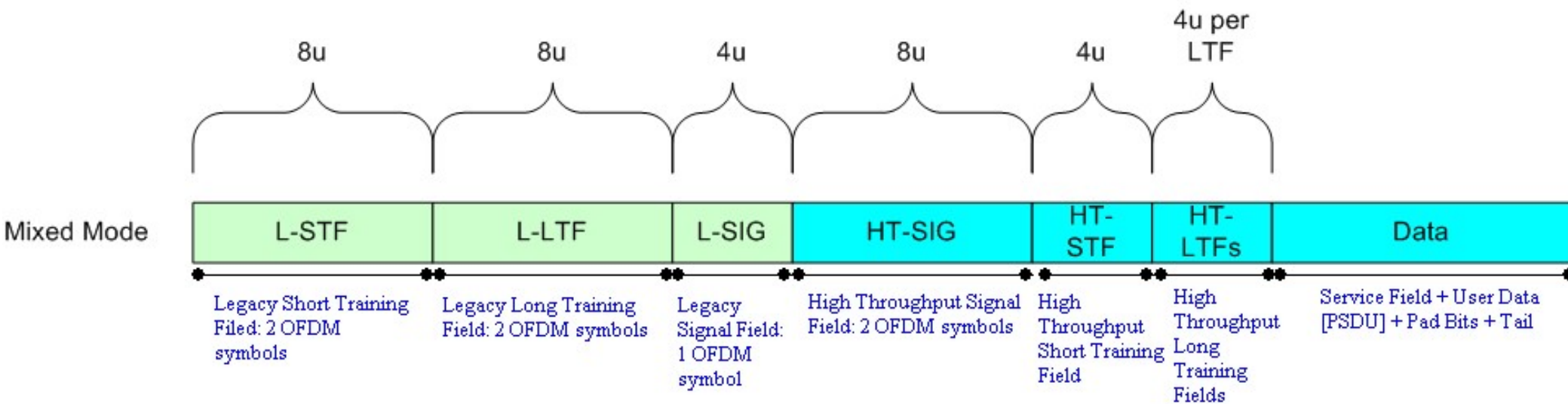
- **Legacy mode: use 802.11a/g OFDM format**
 - » The L-SIG field contains rate and length information
 - » Loses benefits of 802.11n!



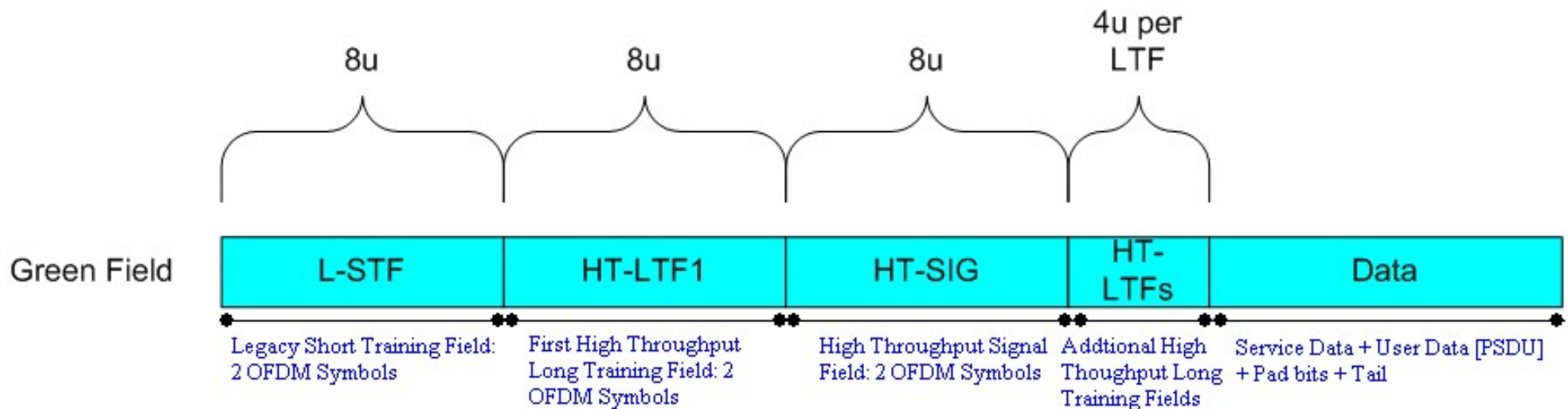
- **Mixed mode:**
 - » Include both an 802.11a/g and 802.11n PLC - next slide
 - » 802.11n devices can interpret green field, which includes the L-SIG field (rate and length information)

PLC – PHY Layer Convergence protocol

Interoperability: High Throughput (HT) Modes



- **Green field mode: use 802.11n OFDM format**



Multi-User MIMO

Up versus Down Link

- **Assume one AP with multiple clients**
- **Downlink: Broadcast Channel (BC)**
 - » Consistent with the traditional WiFi model of having each client receive a packet from the base station independently (except that it is at the same time!)
- **Uplink: Multiple Access Channel (MAC)**
 - » Multiple clients transmit simultaneously to a single base station
 - » WiFi is designed to avoid this!
 - Simultaneous transmissions = collision
 - » MU-MIMO requires some changes to the standard
 - » Also requires fine grain clock coordination among clients on packet transmission – protocol support!

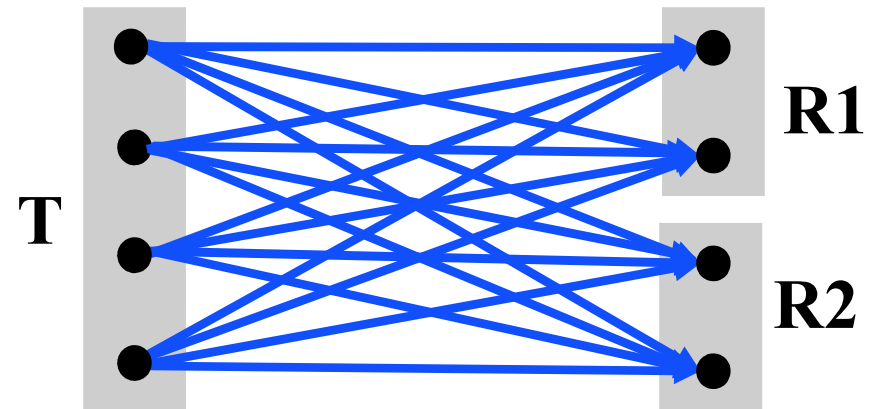
802.11ac

Multi-user MIMO

- **Extends beyond 802.11n**
 - » MIMO: up to 8 x 8 channels (vs. 4 x 4)
 - » More bandwidth: up to 160 MHz by bonding up to 8 channels (vs. 40 MHz)
 - » More aggressive signal coding: up to 256 QAM (vs. 64 QAM); both use 5/6 coding rate (data vs. total bits)
 - » Uses RTS-CTS for clear channel assessment
 - » Multi-gigabit rates (depends on configuration)
- **Support for multi-user MIMO on the downlink**
 - » Can support different frames to multiple clients at the same time
 - » Especially useful for smaller devices, e.g., smartphones
- **Also supports beam forming to target signal to device – increases SNR**

Challenges in 802.11ac

- You must have traffic for multiple receivers!
- Channels to the receivers be “orthogonal”



$$\text{R1: } \mathbf{O}_1 = \mathbf{P}_{\text{R1}} * \mathbf{H}_1 * \mathbf{P}_T * \mathbf{I} + \mathbf{P}_{\text{R1}} * \mathbf{N}$$

$$\text{R2: } \mathbf{O}_2 = \mathbf{P}_{\text{R2}} * \mathbf{H}_2 * \mathbf{P}_T * \mathbf{I} + \mathbf{P}_{\text{R2}} * \mathbf{N}$$

- » The signal that you create with the packet for one destination should have a “null” for the other destination(s)
- » Important since the other receivers cannot cancel out that signal
- Becomes a scheduling problem: for each “packet” transmission, identify the destinations that have traffic waiting and that are “the most” orthogonal

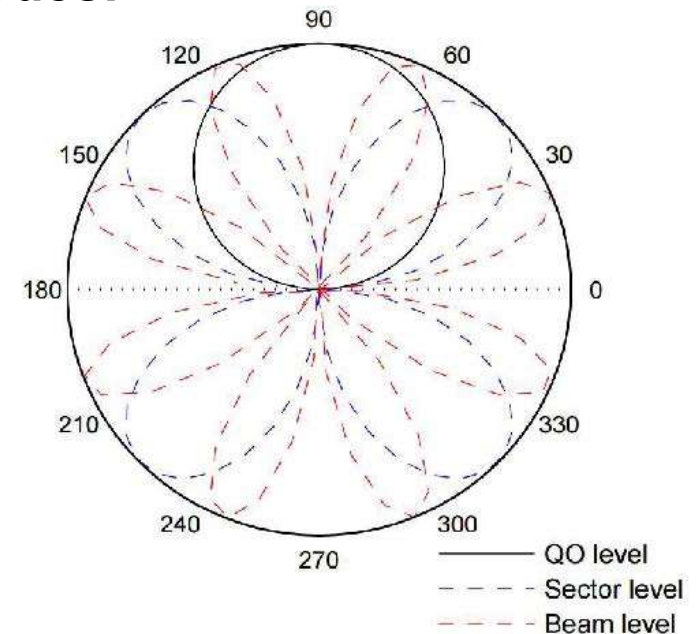
802.11ad

60 GHz WiFi

- **Uses a new physical layer definition specifically for 60 GHz band**
 - » Very different signal propagation properties
 - » Does not penetrate walls, but does work with reflections
 - » Shorter distances; up to 7 Gbps
 - » 6 channels of 2.16 GHz
- **Compatible with 802.11 in 2.4 / 5 GHz bands**
 - » Backwards compatible MAC (not PHY!)
 - » E.g., mobile devices can switch between bands
- **Has been used for point-point links for a while**
 - » Set top box to TV screen,
 - » Combined with other 802.11 versions

Optimizing Communication in 802.11ad

- **Transmission range in 60 GHz is limited**
- **Must use directional antennas to direct energy to the receiver**
 - » Increases range and throughput (high signal strength)
 - » Also reduces interference at other nodes!
- **Good news: antenna size scales with wave length**
 - » Small antennas and narrow beams
- **Bad news: how do nodes find each other?**
 - » Use iterative algorithm, starting with wider beams



802.11ax versus ac

- **Operates in both 2.4 and 5 GHz band**
- **Low level modulation differences**
 - » Up to 1024 QAM compared to 256 QAM
 - » Tighter packing of subcarriers and longer symbol duration
 - » Shorter gaps between symbols
- **Use of OFDMA**
- **MU-MIMO upstream and downstream**
- **Power saving techniques targeting IoT**

802.11ay versus ad

- **Use of MIMO and MU-MIMO instead of beamforming**
- **Channel bonding: combine up to 4 2.16 GHz channels**
- **Increased distances to a few 100 m**
- **Could be used as replacement for Ethernet (indoors) or backhaul outdoors**
 - » Reduce cost
 - » “Easy” application: no need to track mobile users

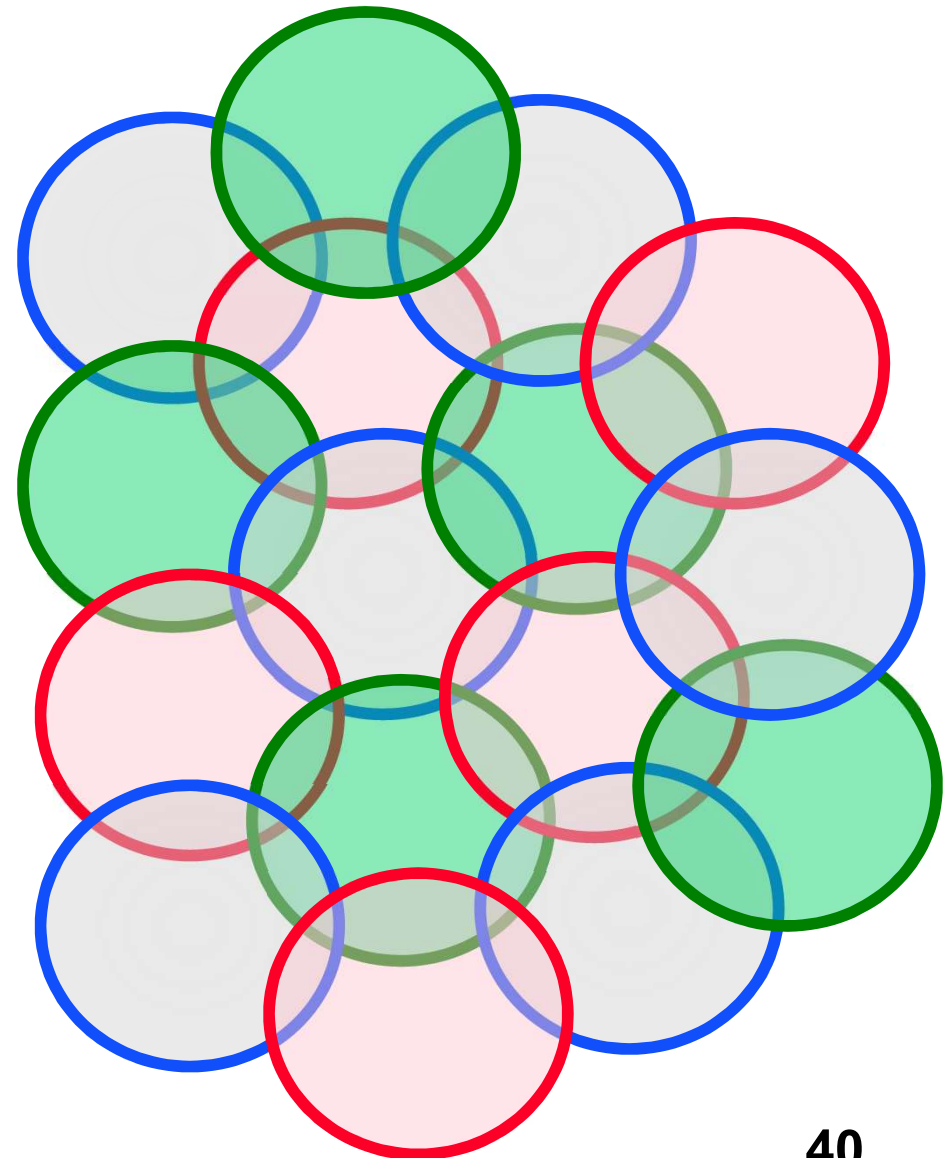
Outline

- **MIMO and recent WiFi versions**
 - » Refresher: spatial diversity
 - » MIMO basics
 - » Single user MIMO: 802.11n
 - » Multi-user MIMO: 802.11ac
 - » Millimeter wave: 802.11ad
- **WiFi deployments**
 - » Planning
 - » Channel selection
 - » Rate adaptation

Infrastructure Deployments

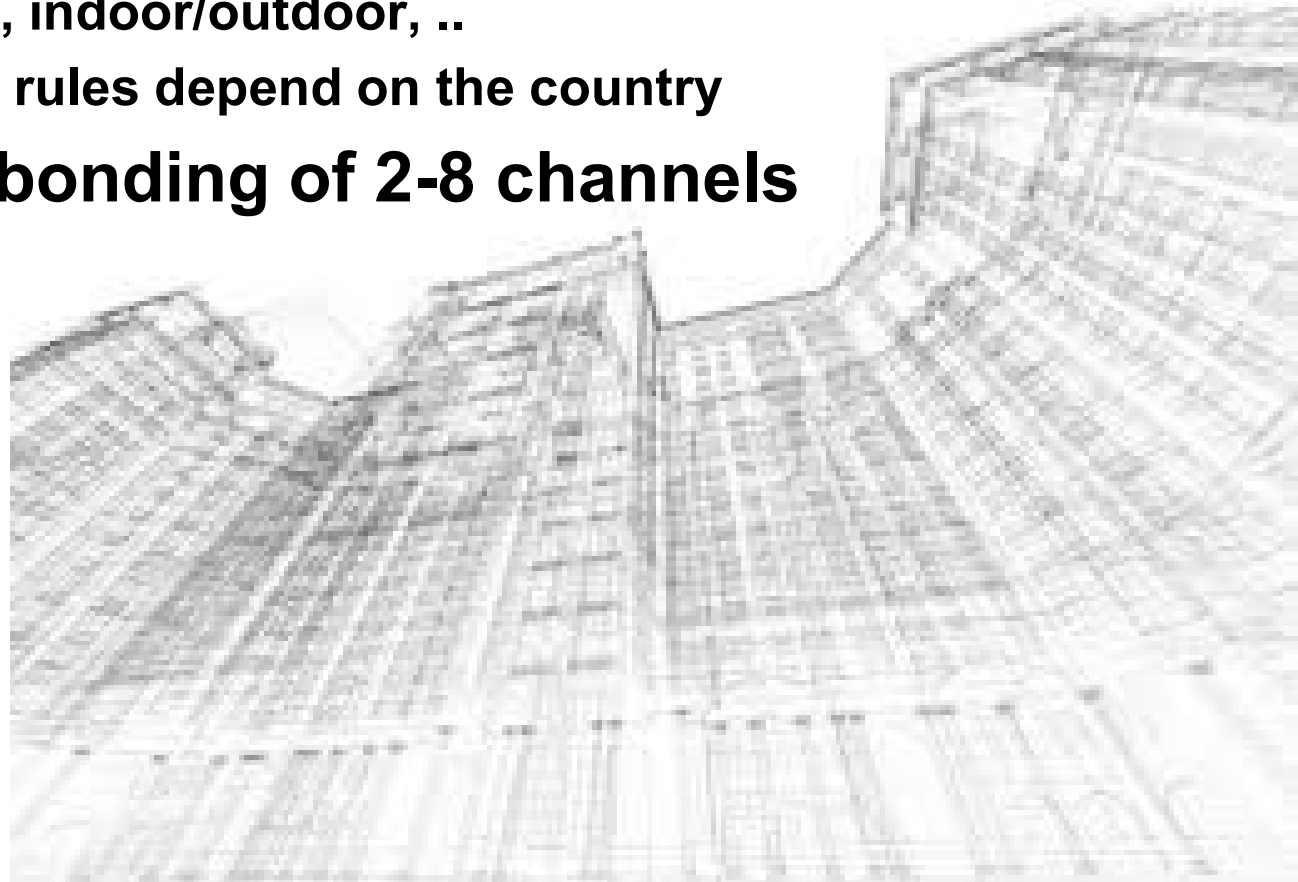
Frequency Reuse in Space

- **Set of cooperating cells with a base stations must cover a large area**
- **Cells that reuse frequencies should be as distant as possible to minimize interference and maximize capacity**
 - » Hidden and exposed terminals are also a concern



Frequencies are Precious

- **2.4 Ghz: 3 non-overlapping channels**
 - » Plus lots of competition: microwaves and other devices
- **5 GHz: 20+ channels, but with constraints**
 - » Power constraints, indoor/outdoor, ..
 - » Exact number and rules depend on the country
- **802.11n and ac: bonding of 2-8 channels**
- **And the world is not flat!**

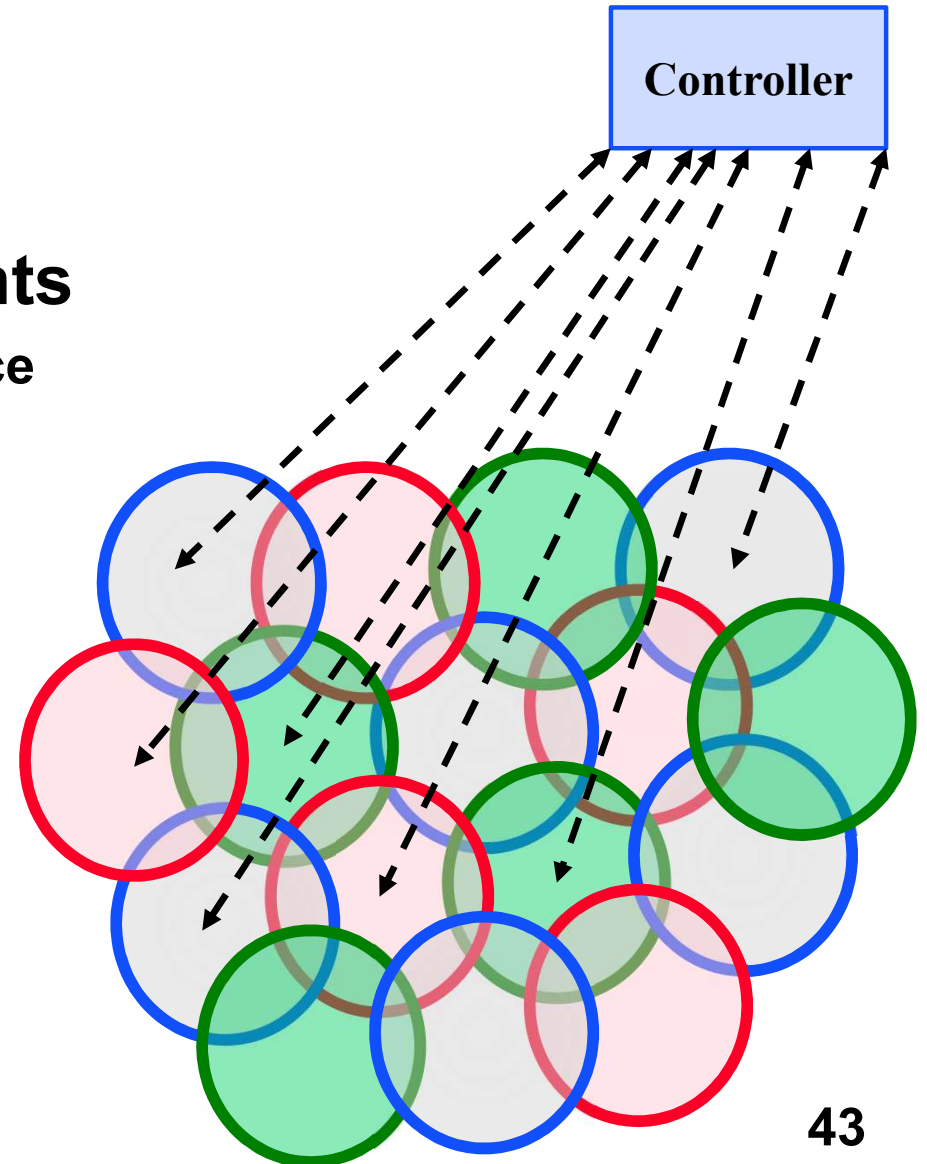


Frequency Planning

- **Campus-style WiFi deployments are very carefully planned:**
- **A lot of measurements to determine where to place the AP**
 - » What is the coverage area?
 - » What set of APs has good coverage with few “dead spots”
 - » What level of interference can we expect between cells
 - » What traffic loads can we expect, e.g., auditorium vs office
- **Frequencies are very carefully assigned**
 - » Can use the above measurements
- **Must periodically re-evaluate infrastructure**
 - » Furniture is moved, remodeling, ...

Centralized Control

- **Many WiFi deployments have centralized control**
- **APs report measurements**
 - » Signal strengths, interference from other cells, load, ...
- **Controller makes adjustments**
 - » Changes frequency bands
 - » Adjusts power
 - » Redistributes load
 - » Can switch APs on/off
 - » Very sophisticated!



Monitoring the Spectrum

- **FCC (in the US) controls spectrum use**
 - » Rules for unlicensed spectrum, licenses for other spectrum, what technologies can be used, ...
- **... but there is an special clause for campuses**
 - » They have significant control over unlicensed spectrum use on the campus
 - » They can even use some “licensed” spectrum if it does not interfere with the license holder
- **Network management involves carefully monitoring for performance and security**
 - » Shut down rogue APs – interference, security
 - » Non-approved equipment - interference
 - » Discourages outdated standards - inefficient

How about Small Networks?

- **Most WiFi networks are small and (largely) unmanaged**
 - » Home networks, hotspots, ...
- **Traditional solution: user-chosen frequency of their AP or a factory set default**
 - » How well does that work?
- **Today, APs pick a channel automatically the best channel**
 - » This is done by measuring the ``channel busy time'' on all channels
 - » Can also consider signal strength from nearby APs/clients
 - » Can periodically check for better channels