
18-452/18-750
Wireless Networks and Applications
Lecture 21: Sensor Networks

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<http://www.cs.cmu.edu/~prs/wirelessS24/>

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1

1

Some Comments Surveys

- **General outline generally looks like:**
 - » Background: why useful, challenges, design options, etc.
 - » Discussion on the three papers:
 - What is the key idea – this should be clear (**figures!**)
 - Some sample results illustrating benefits
 - Do not use terminology specific to the paper!
 - » Personal opinion on pros or cons (global or per paper)
 - » But: outline depends on topic!!!
- **Many students use the google templates, which as generally a disaster (24pt)**
 - » No slide numbers
 - » Tiny font sizes (12pt) – You want to be bigger! (18pt)
 - » 50%-80% of the slide is empty - Use the space wisely!

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2

2

Outline

- **Sensor networking overview**
- **Example technologies:**
 - » (Bluetooth Low Energy)
 - » 802.15.4 and Zigbee
 - » Cellular
 - » Lora and Lorawan
 - » Sigfox
 - » UWB

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3

Wireless Sensor Networks (WSN)

- **Wireless sensors have limited compute, energy, memory, and bandwidth resources, but:**
- **Sensing capabilities → Can observe properties the physical world**
- **CPU and actuators → Can control some aspects of the physical world**
- **Small physical size → Can be embedded throughout the physical environment**
- **Basis for “Cyber physical” systems, “Internet of Things”**

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4

WSN Applications

- **Commercial Applications**
 - » Home automation: light/temperature control, ...
 - » Precision agriculture (optimize watering schedule)
 - » Asset management (tracking freight movement/storage)
 - » Cold chain management: monitor temperature in fridges
 - » Reading residential water meters remotely, ...
 - » Monitoring infrastructure (vibrations in bridges, ...)
- **Monitoring tools supporting Scientific Research**
 - » Wild life Habitat monitoring projects Great Duck Island (UCB), James Reserve (UCLA), ZebraNet (Princeton).
 - » Building/Infrastructure structure (Earthquake impact)

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5

Sensor Node Design: Low-cost

- **Hardware**
 - » Low-cost radio
 - » Low cost internal clock
 - » Limited storage and processing capabilities
 - » Not tamper-proof
 - » May have to withstand tough environmental conditions
- **Communication**
 - » Use unlicensed spectrum to reach a “gateway” that has internet connectivity
 - Wired, WiFi, drive-by, cellular, ...
 - » Relying on pay-per-use cellular infrastructure is much more challenging!

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6

Network Design Focus: Power Management

- **Traditional metrics for network optimization: bandwidth, latency, economics (\$\$), ...**
- **Wireless sensor networks: power efficiency**
 - » Energy-efficient routing
 - » Load balancing to distribute power consumption
 - » In network aggregation to reduce traffic load
 - » Minimize up-time of sensors
- **Requires new network technologies**
 - » Routing algorithms (multi-hop sensor networks)
 - » Reduce traffic load based
 - » New MAC protocols

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7

Load-balancing

- **Assumption: in a multi-hop many-to-one sensor network, data collection follows a spanning tree.**
 - » All data is collected on a single node
- **Per-node power consumption for data transmission and reception grows exponentially from the leaves to the root of the tree**
 - » Number of transmits and receives is the size of the subtree
- **Consequence: the power sources of the nodes close to the sink deplete faster.**
 - » They limit the network lifetime

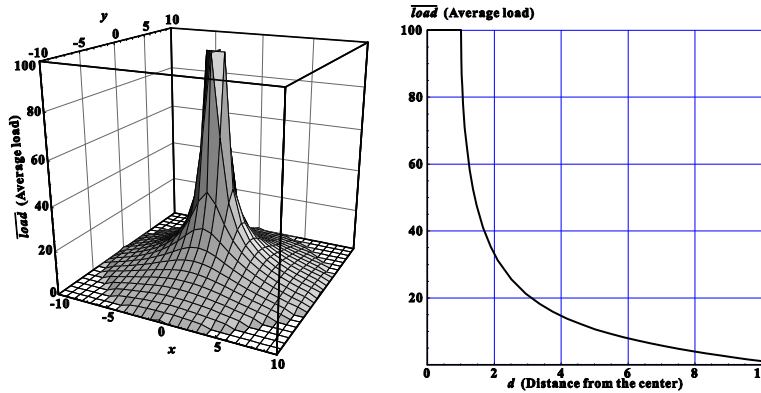
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8

Load balancing

- Power consumption increases at least linearly when nodes are closer to the sink
- Typical case is much worse



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In-network Data Aggregation

- To mitigate cost of forwarding, compute relevant statistics along the way: *mean*, *max*, *min*, *median* etc.
- Forwarding nodes aggregate the data they receive with their own and send one message instead of relaying an exponentially growing number of messages
- Issues
 - » Location-based information (which nodes sent what) is lost
 - » Distributed computation of statistics
 - *mean*: node needs to know both the mean values and the sizes of samples to aggregate correctly
 - *median*: only an approximated computation is possible
- Especially useful in a query-based data collection system
 - » Queries regard a known subset of nodes
 - » Aggregation function can be specified

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10

Today's Sensor Networks

- **Push toward diverse set of low-power wireless technologies**
 - » Differ in MAC, range, power, target bit rates, ...
- **New types of MAC technologies**
 - » IEEE WiFi and PAN technologies: both WiFi and PAN
 - Zigbee, Bluetooth Low Energy, 802.11ah
 - » Cellular: LTE-M, NB-IoT
 - » Industry-driven technologies LoRa, Sigfox, Z-Wave, ...
- **Many technologies use spread spectrum**
 - » Protocols can be very simple, e.g., Aloha
 - » Packet encoding is very robust (redundancy)

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11

11

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12

IEEE 802.15.4 - Overview

- **Low Rate WPAN (LR-WPAN)**
- **Simple and low cost**
- **Low power consumption**
 - » Years on lifetime using standard batteries
- **Mostly in sensor networks**
- **Data rates: 20-250 kbps**
- **Operates at multiple frequencies**
 - » 868 Mhz, 915 Mhz, 2.4 GHz
- **Many versions exist for difference application domains**

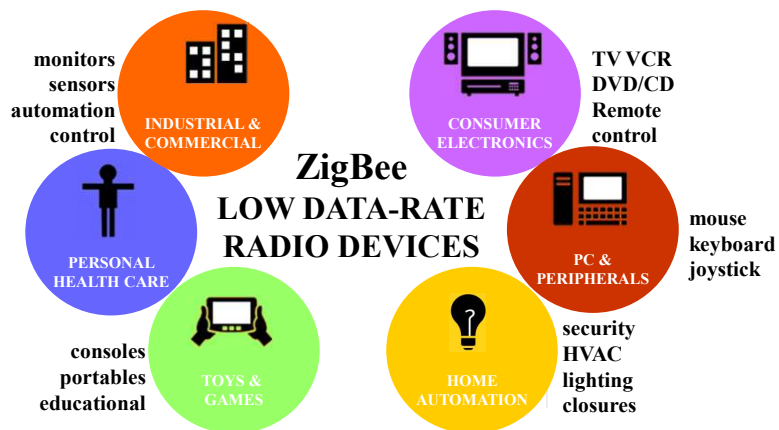
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13

13

<http://www.csie.nctu.edu.tw/~yctseng/WirelessNet06-02/zigbee-802-15-4.ppt>

802.15.4 applications



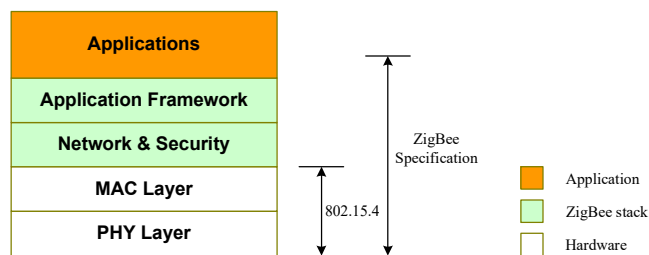
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14

14

Zigbee/802.15.4 architecture

- ZigBee Alliance
 - 45+ companies: semiconductor mfrs, IP providers, OEMs, etc.
 - Defining upper layers of protocol stack: from network to application, including application profiles
 - First profiles published mid 2003
- IEEE 802.15.4 Working Group
 - Defining lower layers of protocol stack: MAC and PHY
 - PHY based on DSSS – runs at 250 Kbps in 2.4 GHz band
 - Links are encrypted



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15

IEEE PAN - ZigBee

- **802.15.4 PHY layer is used by Zigbee (2003) and some non-IEEE protocols**
 - » Defined for the 900 MHz and 2.4 GHz unlicensed bands
- **Uses Direct Sequence Spread Spectrum**
- **MAC uses CSMA-CA**
- **Can create star and point-to-point topologies**
- **Targets low-bandwidth, relatively short range applications**
 - » Up to 250 Kbps, range 10-100 m
 - » 127 byte packets

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16

IEEE 802.15.4 - MAC

- **One PAN coordinator & multiple RFDs/FFDs**
 - » Association/disassociation
- **CSMA-CA channel access**
 - » Reliable delivery of data
- **Optional superframe structure with beacons**
- **AES-128 security**
- **QoS – 3 traffic types**
 - » Periodic data: e.g. Sensor data
 - » Intermittent data: generated once a while, e.g. light switch traffic
 - » Repetitive low latency data: E.g. Mouse device traffic

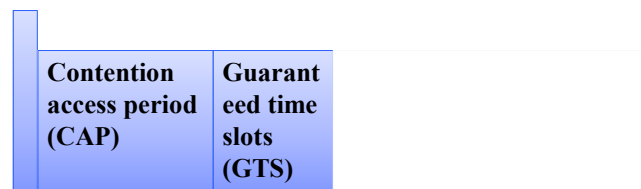
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17

802.15.4 superframe structure

Beacon



Active period

Inactive period

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18

802.15.4 devices

- **Full function device (FFD)**
 - Any topology
 - Network coordinator capable
 - Talks to any other device
- **Reduced function device (RFD)**
 - Limited to star topology
 - Cannot become a network coordinator
 - Talks only to a network coordinator
 - Very simple implementation



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19

19

Roles: What Functionality the Device Supports

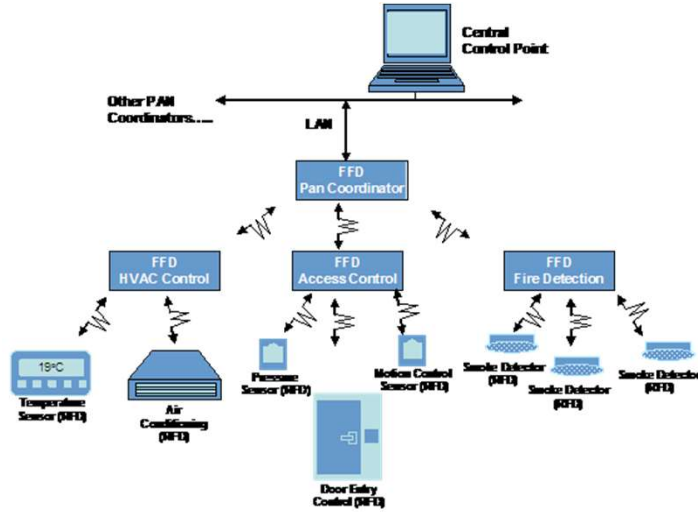
- **Devices (RFD or FFD)**
 - » must be associated to a coordinator
- **Routers (FFD)**
 - » can operate in peer-to-peer mode and forward packets between devices
 - » Can be a PAN coordinator
- **PAN Coordinator (FFD)**
 - » The router responsible for managing the PAN
- **Coordinator**
 - » manages a list of associate devices
 - » devices need to associate and disassociate
 - » allocates short addresses
 - » beacon frames (in beacon mode)
 - » processes requests for fixed time slots

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20

20

Example

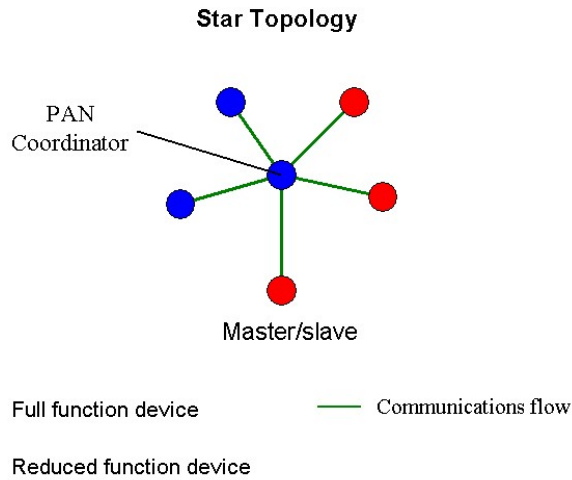


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21

21

IEEE 802.15.4 - Star



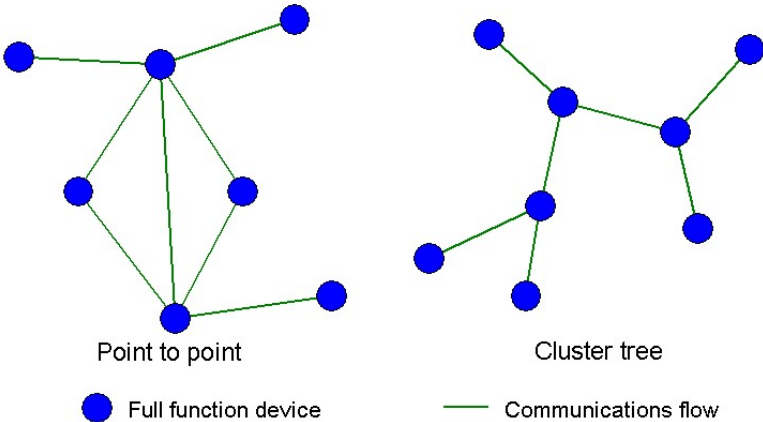
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IEEE 802.15.4 - Peer-to-Peer

Peer-Peer Topology



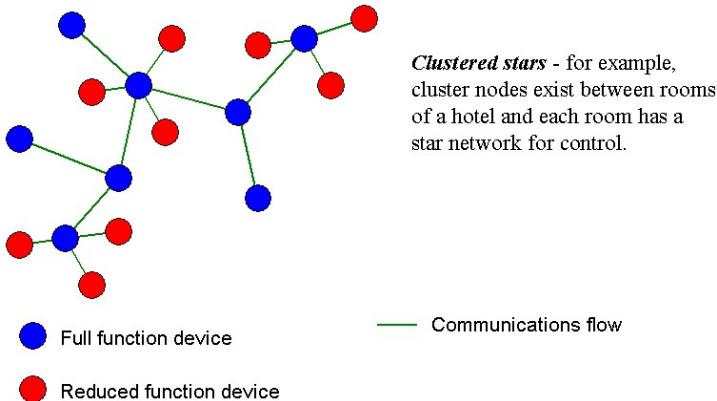
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IEEE 802.15.4 - Combined

Combined Topology



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24

Low Power Cellular

- **Started with LTE:**
- **Narrowband – IoT (NB-IoT) – 2016**
 - » Focus on indoor coverage, low bitrates, dense deployments
 - » Two categories with different performance
 - » Uplink typically faster: 16-159 kbps vs 26-127 kbps
- **LTE-M machine type communication - 2016**
 - » Higher bandwidth including voice, mobility
 - » Lower latency but higher cost compared with NB-IoT
 - » Uplink 1-7 Mbps – Downlink 1-4 Mbps
- **Both standards are defined by 3GPP**
- **Simple node design: single antenna, SISO**
 - » Half duplex: always for NB-IoT, optional for LTE-M

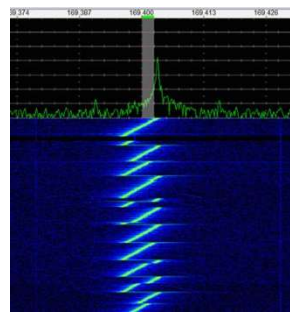
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LoRa Physical Layer

- **Longer range to simplify deployment**
 - » “Metropolitan” area – city-wide sensor network
 - » Star topology, up to 10 km of range
- **Based on spread spectrum across 125+ KHz band**
 - » Chirp spread spectrum: change carrier frequency
 - » Very robust: spread spectrum
 - » Allows for reception of overlapping transmissions in many cases
 - » Supports multiple bit rates
 - » Devices report results to basestations
- **Example protocol LoRaWAN**
 - » Very long range



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26

SigFox

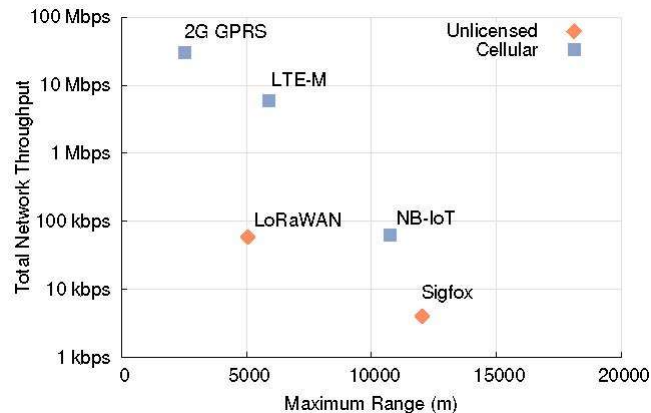
- **Ultra-narrowband technology:**
 - » Transmits in 200 Hz in 200 KHz of sub-GHz spectrum
 - » Low data rate 100s of bits/sec
 - » Uses differential BPSK – phase modulation
- **Based on Aloha protocol: transmitter picks a carrier frequency; receiver decodes full band**
- **Very basic protocol: small packets, no encryption, single bitrate**
 - » Payload is 12 bytes uplink, 8 bytes downlink
- **Also uses a star topology**
- **Radios are cheaper than LoRaWAN**
 - » With roughly double the range

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27

27

Comparison Throughput versus Range



“Challenge: Unlicensed LPWANs Are not Yes the Path to Ubiquitous Connectivity”,
Branden Ghena et. al., ACM Mobicom'19

<https://dl.acm.org/doi/10.1145/3300061.3345444>

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28

Power Efficiency

Network Technology	Average Power (uW)				
	84 Bytes Per 1 Hour	84 Bytes Per 4 Hours	200 Bytes Per 24 Hours	1000 Bytes Per 24 Hours	
Sigfox (155 dB)	110	29	11	56	
LoRaWAN (143 dB)	12	3.0	1.1	5.1	
LTE-M (144 dB)	50	25	12	13	
LTE-M (164 dB)	2200	620	150	440	
NB-IoT (144 dB)	62	22	13	15	
NB-IoT (164 dB)	1800	520	100	240	

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29

29

Outline

- **802.15 protocol overview**
- **Bluetooth**
- **Personal Area Networks – 802.15**
 - » Applications and positioning
 - » Bluetooth
 - » Zigbee
 - » Other
- **UWB**

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30

30

Ultra WideBand

$$C = B \log_2(1 + \text{SNR})$$

- Can achieve high throughputs with low SNR by using a high B
- Motivation is the 802.15.3a (high rate PAN) standards effort
 - » Targets high speed, short distance communication
- But where do I find this much spectrum?
- Use a transmit power that is low enough to so it will not affect other users
 - » Can be used in most licensed frequency bands (with FCC permission, of course)

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31

31

FCC UWB Rules

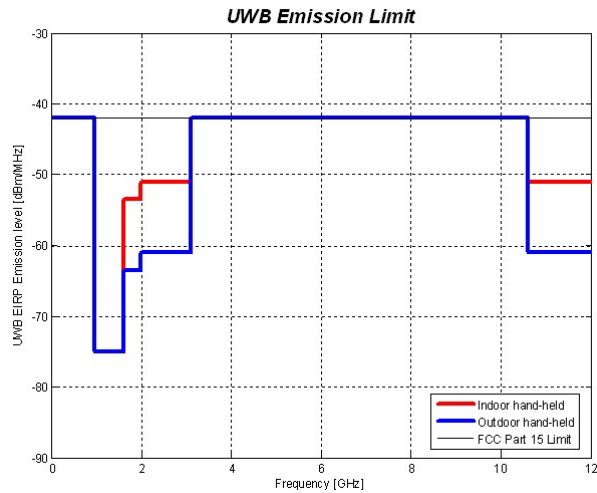
- UWB technically defined as:
 - » Width of signal > 500 MHz, or $B_f = 2 \frac{f_H - f_L}{f_H + f_L} > 0.2$
- Approved for 3.1 GHz to 10.6 GHz
- Power limit is -41.3 dBm/MHz
 - » Note that the limit is not on the total signal but across the part of the spectrum that is used
- Results in a frequency mask that must be satisfied
- Certain narrow bands must be filtered out
 - » E.g. certain radio astronomy bands
 - » Depends on the country

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32

FCC Regulations



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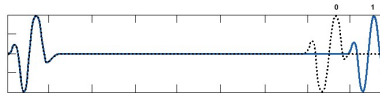
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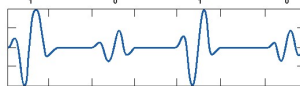
Example Technology: Basic Impulse Information Modulation

Pulse length ~ 200 ps; Energy concentrated in 2-6GHz band;
Voltage swing ~ 100 mV; Power ~ 10 uW

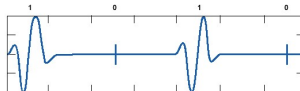
- Pulse Position Modulation (PPM)



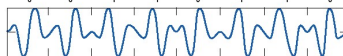
- Pulse Amplitude Modulation (PAM)



- On-Off Keying (OOK)



- Bi-Phase Modulation (BPSK)



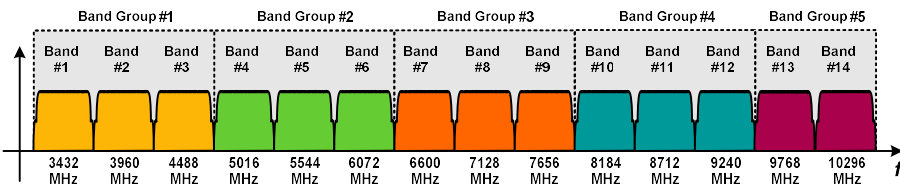
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34

Multi-band OFDM

- Divide the spectrum into bands of 528 MHz.



- » Transmitter and receiver process smaller bandwidth signals.
- » Can spread symbols across multiple bands (FH)
- » Can avoid bands based on local regulations
- Use of OFDM offer additional advantages
 - » Efficient
 - » Can selectively disable subcarriers to protect narrow band signals
 - » For example: 128 tones of 5.125 MHz

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35

35

Discussion

- UWB was included in 802.15 standards
- 802.15.3a was going to be based on UWB but never materialized
 - » Fight between two competing proposals
 - » Example on previous slide is one of the proposals
- Also added as 802.15.4a to the low power PAN group
 - » Provides for 3 “narrower” bands
- Use of UWB
 - » Very useful for localization: high accuracy
 - Inventory tracking, home automation, Apple airtags, ..
 - » UWB has limited use for (traditional) communication
 - Exceptions: between cell phones (Airdrop), ...

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36

36