Lecture 1 Introduction

Hui Zhang School of Computer Science Carnegie Mellon University

15-441 Networking, Fall 2007 http://www.cs.cmu.edu/~srini/15-441/F07/

## **Today's Lecture**

- Course outline and goals.
- History and overview

## **Course Staff**

#### Instructors

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#### • Teaching assistants:

- » Daniel Spangenberger dspangen@gmail.com
- » Albert Sheu <u>asheu@andrew.cmu.edu</u>
- » One more TA to confirm soon

### **Course Goals**

- Become familiar with the principles and practice of computer networking
  - » Protocols, resource sharing
  - » Routing, transport protocols, naming, ...
- Learn how to write networked applications:
  - » An IRC server
  - » A peer-to-peer file transfer program
- Get some understanding about network internals in a hands on way.
  - » You'll implement a routing protocol for your IRC server
  - » TCP-style congestion control

## **Course Format**

#### ~30 lectures

- » Cover the "principles and practice"
- » Readings are posted beforehand
- 4 homework assignments
- Mid-term and final.
- 3 programming projects.
  - » How to use and build networks / networked applications
  - » Application layer; include key ideas from kernel
  - » Larger, open-ended group projects. Start early!

## **Recitation Sections**

#### Key 441 objective

» systems and distributed programming

### • Different from what you've done before!

- » Low level (C)
- » Often designed to run indefinitely. Handle all errors!
- » Must be secure
- » Interfaces specified by documented protocols
- » Concurrency involved (inter and intra-machine)
- » Must have good test methods

### Recitations address this

- » "A system hackers' view of software engineering"
- » *Practical* techniques designed to save you time & pain!

Waiting List

- Currently 58 people are enrolled, and 28 people are on the waiting list.
- If you are enrolled and do not plan to take the course, please drop it within a reasonable amount of time
- If you are on the waiting list
  - » Please come to lectures for the time being
  - » Please sign in for each lecture
  - » We expect to sort out waiting list issue within the next couple of weeks

## **Administrative Stuff**

#### • Watch the course web page.

» Handouts, readings, ..

#### Read courses bboards.

- » "Announce" for official announcements
- » "General" for questions/answers
- Office hours posted on web page.
- Course secretary
  - » Barbara Grandillo, Wean Hall 8018
- Office hours this week by email / appointment
  - » Final office hours posted Thursday
- Books have people gone to the bookstore? How many copies? Should be there...

# Grading

- Roughly equal weight in projects and testing on course contents.
- 45% projects
  - » 10% for Project I, 15% for Project II, 20% for Project III
- 40% exams
  - » 15% for Midterm, 25% for Final exam
- 15% for homeworks
- You need to demonstrate competence in both projects and tests to pass the course. Don't fail any component.

# **Policy on Collaboration**

### Working together is important.

- » Discuss course material in general terms
- » Work together on program debugging, ..

#### • Parts must be your own work

» Homework, midterm, final

### Projects: Teams of two

- » Collaboration, group project skills
- » Both students should understand the entire project
- Web page has details.

# Policy on Late Work and Regrading

### • No assignments with a "short fuse".

- » Homeworks: ~1 week
- » Projects: ~5 weeks

### • Late work will receive a 10% penalty/day.

- » No penalty for a limited number of handins see web page
- » No assignment can be more than 2 days late
- Only exception is documented illness and family emergencies

### Start on time!

- » Every year some students discover that a 4 week project cannot be completed in a week
- Requests for regrading must be submitted in writing with course secretary within 2 weeks.
  - » Regrading will be done by original grader

### **This Week**

- Intro what's this all about?
- Applications and Network programming review.

### • Course outline:

- » Low-level (physical, link, circuits, etc.)
- » Internet core concepts (addressing, routing, DNS)
- » Advanced topics

#### • On to the good stuff...

# **History of Computer Networks**

- Communication
- Telecommunication
- Telecommunication network
- Computer network
- Convergence network

### Early Communication over Long Distance

#### • Between human beings

#### • Letter and messenger

- » Information carried by physical objects
- » Speed limited by transportation means: horse, bird, train, car
- » Bandwidth? distance? security?

#### • Fire

- » Early optical communication
- » Speed of light
- » Bandwidth? distance? security?

## **Telegraph: Communication Using Electrons**

- Between human beings
- Major milestones:
  - » 1827: Ohm's Law
  - » 1837: "workable" telegraph invented by Samuel Morse
  - » 1838: demonstration over 10 miles at 10 w.p.m
  - » 1844: Capitol Hill to Baltimore
  - » 1851: Western Union founded
  - » 1868: transatlantic cable laid
  - » 1985: last telegraph circuit closed down
- Other important dates
  - » 1869: transcontinental railway
  - » 1876: Alexander Bell invented telephone

# **Telegraph Engineering**

#### Technical issues

- » How to encode information?
- » How to feed/input information to the system?
- » How to output information?
- » How to improve the distance?
- » How to improve the speed?
- Common issues faced by all telecommunication systems

# Telephony

- Interactive telecommunication between people
- Analog voice vs. digital information
  - » Transmitter/receiver continuously contact with eletronic circuit
  - » Electric current varies with acoustic pressure



- 1876: Alaxendar Bell invented telephone
- 1878: Public switches installed at New Haven and San Francisco, public switched telephone network is born

– People can talk without being on the same wire !



# **Back in the Old Days...**



# **Circuit Switching**

#### Source first establishes a connection (circuit) to the destination

 Each switch along the way stores info about connection (and possibly allocates resources)

#### Source sends the data over the circuit

- » No need to include the destination address with the data since the switches know the path
- The connection is explicitly torn down



#### • 1937: Multiplexing introduced for inter-city calls



Without Multiplexing

With Multiplexing

- 1878: First telephone directory; white house line
- 1881: Insulated, balanced twisted pair as local loop
- 1885: AT&T formed
- 1892: First automatic commercial telephone switch
- 1903: 3 million telephones in U.S.
- 1915: First transcontinental telephone line
- 1927: First commercial transatlantic commercial service

- 1939: Pulse Code Modulation (PCM) invented
- 1948: Transistor invented by Bell scientists
- 1951: Direct dialing for long-distance demonstrated
- 1963: Digital transmission introduced
- 1965 1ESS central office switch introduced
  - » Stored Program Control (computerized)
- 1976 4ESS: first digital electronic switch
- 1982 Bell System split into ATT and 7 RBOCs
- 1983 First fiber-optic cable in ATT long distance network
- 1989 SONET standard published by CCITT
- 1999 Last 4ESS switch installed in ATT network

## **Summary**

- Communication long before computer
- Evolutions of modern communication and computer intertwined
- Important concepts
  - » Switching
  - » Multiplexing
  - » Analog vs. digital

## **Data or Computer Networks**

 Networks designed for computers to computers or devices

» vs. communication between human beings

### Digital information

» vs. analog voice